

THE SECOND RAINBOW BOOK OF

ADVENTURES



24 New Programs for the Tandy® Color Computer
From the publishers of
THE RAINBOW® The Color Computer Monthly Magazine





The Rainbow Bookshelf™

THE SECOND RAINBOW BOOK OF

ADVENTURES

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Editorial Consultant: James E. Reed

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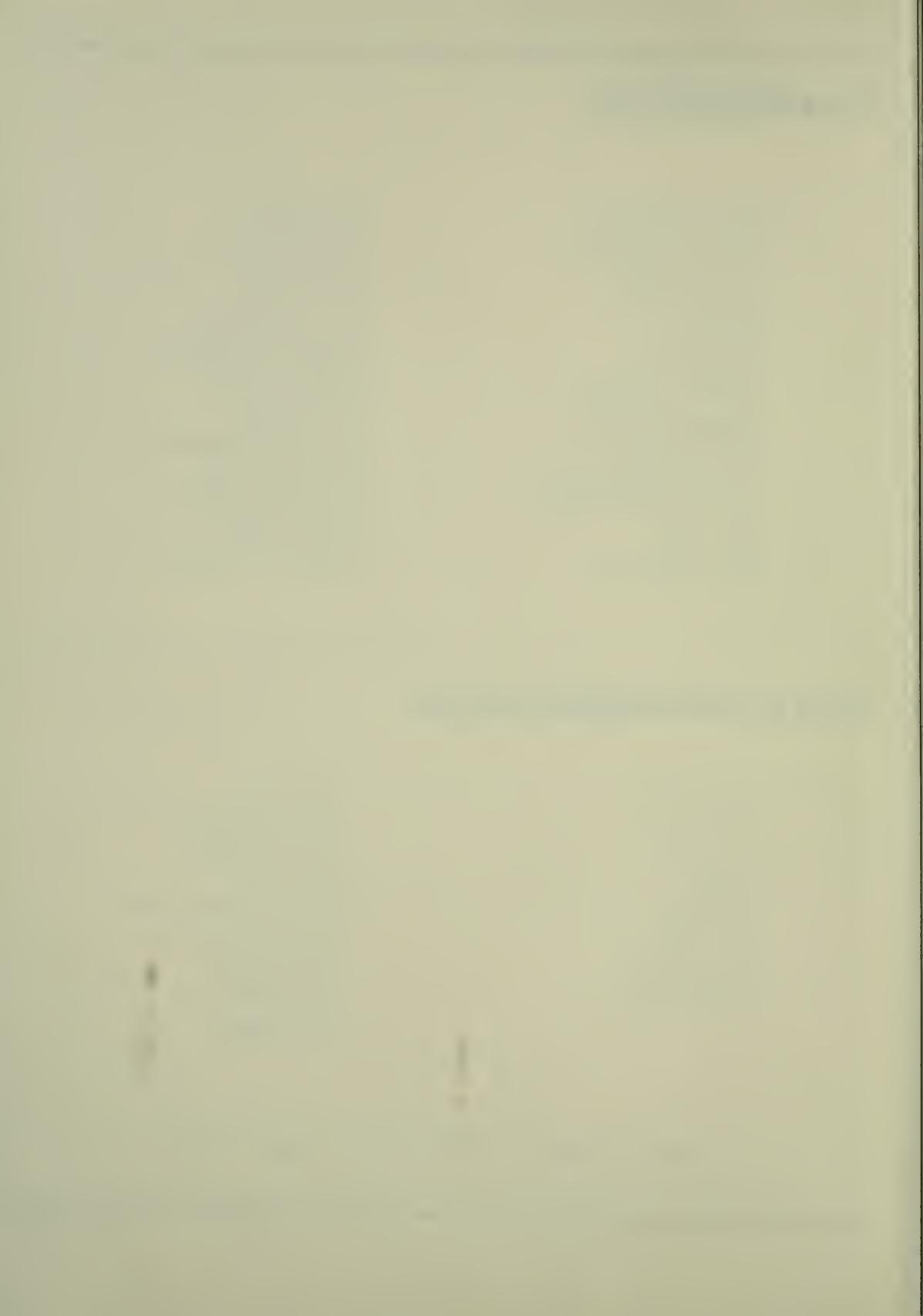
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Special Thanks To: Kevin Nickols, Contest Judge



Foreword

My family is so accustomed to my getting totally absorbed in Adventure games that they have become immune to my cries for help in the dead of night . . . or so I thought.

A few weeks ago I was deep into one of the more challenging games and making tremendous progress, thinking that at last I was going to solve an Adventure in one evening. That is until I ran into one of those all-too-familiar situations where nothing you try seems to work.

Sheer frustration, momentary panic, gnashing of teeth.

Ah, but it's nice when you finally get over the hump. I was moving along again, deep in thought when I heard a rustling sound. I was not alone.

Spinning around in the swivel chair, I was surprised to discover that the entire family had joined me in the basement. Apparently I had made such a ruckus this time that they just knew something had happened.

Their expressions were a melange of relief, tolerance and disbelief — happy that I was okay, forgiving me for my intrusion into their dreams, and surprised at themselves for thinking that Dad would be involved with anything other than his CoCo at such a late hour.

We all had a good laugh, they went back upstairs to bed, and I stayed up another couple of hours — playing an Adventure, of course.

Even with such an immersion into this fascinating genre of CoCo programming, it's still hard for me to believe that we're already publishing our second book of Adventures.

We're still hearing from folks who are trying to solve some of those in

our first book. In my mind, some of those entries were classics, setting standards that Adventure authors will want to emulate for years to come.

The Adventures in this second book are just as challenging and, in many cases, include some very innovative programming techniques. As in our first book, they were selected from Adventure competition conducted by THE RAINBOW, *The Color Computer Monthly Magazine*.

Frankly, one of the main reasons we sponsor the contests is because they help us break new ground with our CoCo. The most visible (and audible) improvements are in the quality of the graphics and sound effects. But there are many more subtle improvements that speed up play considerably and heighten your sense of involvement.

Of course, the other reason for contests is that we simply enjoy playing new Adventures.

Our thanks to all of the authors who spent untold hours composing, testing, debugging, and enhancing their programs before finally submitting them to us. They not only have made the book possible but they have enriched the concept of Adventuring.

I know you are going to enjoy this newest addition to The Rainbow Bookshelf so I'll just wish you lots of luck.

Lawrence C. Falk
Publisher

Introduction

A sure clue that you're hopelessly hooked on Adventures is when you're awakened just before daybreak by the glare of the computer monitor or the frantic chirping of robins.

Some persons naively begin playing Adventures as a way of just killing time, only to find themselves spending too much time at the computer. The days fly by, entire weekends vanish, and there's never enough time to do everything you need to do — if you are to solve your favorite Adventures, that is.

Perhaps the attraction is the constant challenge, the endless variety of “life-threatening” situations. Maybe it's the sometimes historic or romantic setting.

Never mind that we are sometimes frustrated along the way; that's to be expected. Even if you've been playing Adventures so long that your responses are almost automatic, you're going to get hung up someplace. It's inevitable because each one is a figment of someone's imagination. Adventure writers generally have an urge to be different and leave their individual mark on a game. Hopefully, this will never change.

That tendency is an advantage writers of arcade games do not enjoy because they are compelled to build a set of almost predictable routines that require repetitive responses.

If, at times, you get the feeling the author is making an Adventure unreasonably difficult, welcome to the club. We've all been there, thrown up our hands and filed the game away for a while — only to think of an answer later that is so ridiculously easy we wonder if we've misplaced our common sense!

Having played all of the games in this, the second in a series of Adventure books for The Rainbow Bookshelf, I can testify that you're going to reach that point again. Just don't surrender to the temptation to quit; you'll deprive your ego of the tremendous boost which comes with finally solving an Adventure.

Here are just a few tips to help make it easier for you, many of which may be "old hat" to seasoned Adventure players. But I can guarantee that even some of these folks will welcome all the help they can get.

One of the basic necessities is the ability to command action. A great many Adventure programs respond to two-word, verb-noun combinations, such as OPEN WINDOW or GO NORTH. However, there are almost as many games these days that respond to one-word or single-letter verbs, particularly on directional commands. Typing 'N' instead of GO NORTH is a lot easier, especially if you haven't acquired typing skills. Several of the Adventures we've included either list the accepted commands in the printed instructions or as part of the introduction to the program on tape or disk.

A technique which will save you much time and aimless wandering is to draw a map as you play. On a large sheet of paper, draw boxes which represent the rooms or places you enter. Within each box, describe items located in the room. Draw lines between the boxes in the direction indicated by the program.

When you run out of ideas on how to get out of a predicament or to retrieve a priceless object, many Adventures respond to HELP or CLUE commands with information intended to assist you. But don't always expect a lot of help since the amount of assistance you receive depends upon the generosity of the program's author.

Another valuable aid is the EXAMINE command. Naturally, you have to enter the name of the object on which you want more information, (i.e., EXAMINE VASE). You simply cannot use this command often enough.

I would caution you not to expect any help from the illustrations that accompany the introductions to the individual Adventures. These are intended only as mood-setters. For brief descriptions of various locations, you will find the LOOK command helpful.

You're going to be collecting many precious clues, valuable treasures and other things as you proceed. For a reminder of what you are carrying, just type INVENTORY (sometimes INV or 'I' will do) and you will receive a complete list. You will be informed when you can't carry any more objects, so just DROP those you feel will be the least helpful or which you may already have used in order to GET new valuables or tools.

If it's getting too late in the evening and you don't want to start at the very beginning the next time, many Adventures include a SAVE command which allows you to record your progress on tape or disk at that point. When you're ready to resume play, you can simply CLOAD or LOAD the game and continue where you left off.

I've often found it helpful when completely stymied just to turn the Adventure over to my wife or 9-year-old son for a while. They will often try something that never occurred to me, opening up many new doors. Then, when they're stuck, I take over again.

Also remember that logic doesn't always prevail. Some games are more logical than others. In some cases, the responses are completely illogical.

Due to the prohibitive length of the program listings for three of our winning entries, we have elected not to print the listings in this book. Rather, we have provided the introductory text and loading instructions for the programs that appear as bonus programs on the *Second Rainbow Adventures Tape*.

The three "Tape Bonus" programs are clearly labeled and appear near the back of the book. All 24 Adventures in this book are included on the tape, so you will get a grand total of 27 games if you buy the *Second Rainbow Adventures Tape*. Another good reason for getting the tape, of course, is the time you save by not typing in the lengthy program listings.

Special thanks are in order, and rightfully deserved, to Jerry McKiernan, whose extraordinary talents are obvious in the creative design of this book. I also want to express my heartfelt appreciation to artist Marjie Faul for the cover illustration and for the many wonderful drawings throughout the book.

And, finally, our congratulations to the authors of these fine Adventures. The time and effort they have invested is obvious in the quality of the programs. We're confident you will treasure this valuable collection for years.

Charles Springer
Editor





YELLOW SUBMARINE

Program by Mark Fetherston

P

Pepperland, which lies past the Sea of Time and the monstrous sea (the Sea of Monsters), is the blue belly of the universe. Happiness and peace reign there; sadness and anger do not exist.

Four score and 13 years ago, the forefathers (a quartet) and the foremothers (another quartet) made their way to this wonderful land in a small yellow submarine. They passed a decree that the word "yes" was to be used instead of "no" at all times.

Twenty years ago a young man named Sergeant Pepper taught a band to play. They've been going in and out of style but they guarantee to raise a smile. Because of Sergeant Pepper's Lonely Hearts Band, music has become a dominant force in the laws and government of Pepperland.

Surrounding Pepperland are the huge Blue Mountains. Past the mountains live the dreaded Blue Meanies, the only source of fear in Pepperland. These furry blue creatures hate

music, all kinds; they shriek at the very suggestion of melody. They thrive on pessimism.

Under the command of the Blue Meanies are terrible creatures. The Bonkers' mission is to bob green apples onto the Pepperites' heads, freezing their victims and turning them into an ugly shade of blue. The Clowns shoot missiles which home in on any object considered good. The dreaded Flying Glove destroys its victims by pounding them into the ocean bottom. The Blue Meanies themselves fire blue arrows. They also have at their disposal a music missile, which encloses the source of melody. They are led by the meanest meanie of all, His Blueness, who is assisted by Mad Max.

You are Fred, a resident of Pepperland. To the younger generation, you are known as Old Fred. To those older than you, you are Young Fred. Your leader is the Lord Mayor, an ancient young man, the last of the forepersons.

One day as the Pepperites are listening to Sergeant Pepper's band, a herd of Bonkers and a battalion of Blue Meanies launch an attack on Pepperland. A music missile traps the band. Before you realize it, everyone around you turns blue. You are the only one unbobbed. You must find help and free the band from the blues.

To start the Adventure, load either the introduction or part one. If you load the introduction, be sure to type PCLEARB before running. The screen will turn either red or blue. If it is blue, push the Reset button and type RUN until the screen is red, then press any key to start. If you see a flashing 'E' in the lower right-hand corner, press the ENTER key. This Adventure has three parts. When you have finished one part, you may load in the next one.

The most common commands are: GET, PUT, GO DOOR, INVEN, QUIT, LOAD, LEAVE, N, UP, LOOK, SAVE and PRESS BUTTON.

Remember that music is a very important part of life in Pepperland. The opposite holds true for the Blue Meanies!

(Mark Fetherston, of Kenosha, Wis., is a student at the Milwaukee Institute of Art and Design.)

INTRO

32K DISK

```

Ø GOSUB53:'PCLEAR8 BEFORE USE
1 ' *****
2 ' * YELLOW SUBMARINE *
3 ' *AN ADVENTURE PROGRAM*
4 ' * FOR THE rainbow *
5 ' * ADVENTURE CONTEST *
6 ' * CREATED BY *
7 ' * MARK FETHERSTON *
8 ' * 32K EXT. BASIC *
9 ' * SPECIAL THANKS TO *
1Ø '* THE SOUTHEAST WIS. *
11 '* COCO CLUB *
12 '*****
13 CLS:PRINT@2ØØ,"ONCE UPON A TI
ME...":FORK=1TO12ØØ:NEXT:PRINT@
232,"OR MAYBE TWICE.....":FORK=
1TO8ØØ:NEXT:PRINT@256,"THERE WAS
AN UNEARTHLY PARADISE CALLED...
":FORK=1TO8ØØ:NEXT
14 FORK=1TO15Ø:PRINT@298,"pEpPeR
lAnD":PRINT@298,"PePpErLaNd":NEX
T:PRINT@298,"PEPPERLAND":PRINT"E
IGHTY THOUSAND LEAGUES BENEATH T
HE SEA IT LAY";:FORK=1TO13ØØ:NEX
T:PRINT" OR LIED...":FORK=1TO5Ø
Ø:NEXT:PRINT"I'M NOT TOO SURE...
....."
15 PMODE 3,1:PCLS3:DRAW"BM198,9Ø
C2S8U2H2L6DG2L16GL2G4L1ØH4U3HL14
H4L4FR2D1ØL2GR1ØF2D2F2L3U2D4U2R1
2FD3F2R3ØE2U2E2U4E2R2E2R2E2":PAI
NT(197,9Ø),2,2:DRAW"BM181,81C4DG
2L16GL2G4L9G4D3U3E4H3U6ER4E2U6E2
R8F2D6FR7FR6F2"
16 DRAW"BM128,56C2R4L4U4H2UERFD2D
5U7E2RD2GD7":PAINT(13Ø,53),4,2:P
AINT(17Ø,84),1,4:DRAW"BM52,78C4R
4FD6GL4E2UHEUH2":PAINT(58,83),1,
4:DRAW"BM9Ø,3ØC2U7H2U2ERFD2F2E2U
3D3G2D7GLHBR5U3ER2FDL2U2D5HFREUB
D2BR3HU9ERFD9GLBR5HU9ERFD9GLBR5H
U3ER2FD3GL2U5D5BR7H2U3R2D2F
17 DRAW+"EU2D2FEU2R2D3G2HLG":PAI
NT(92,27),2,2:PAINT(1Ø3,27),2,2:
PAINT(114,27),2,2:PAINT(124,27),
2,2:PAINT(147,27),2,2
18 DRAW"BM55,15ØHUERFDR2EU2H3LHU
2E2R4F2DGLHU2LGF5D3G2L4HBR1ØBDH
U4EFD3FREU4RD5GL3BR8H2U8ERFD4R2F
2D2G2L2U6D6BR6U4E2RFERF2D4L2U3HG
D3U3HGD3L2BR11HU2ER2UHLGER2FD4GU
4D4L2BR5U5ER2F2DUH2LD6L2BR8HU4ER
FD4GLBU7H2E2F2G2BD7BR4"
19 DRAW+"U4E2R2F2D4U2H2LGD3L2BUB
R8U4ER2FDL2U2D6HFREU":PAINT(57,1
48),2,2:PAINT(78,149),2,2:PAINT(

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95,148),2,2:PAINT(111,148),2,2:P
AINT(143,148),2,2:PAINT(156,148)
,2,2:PAINT(156,133),4,2:PAINT(16
6,148),2,2:PAINT(182,148),2,2
2Ø DRAW"BM61,18ØC1DGLHU6ERFBD7BR
3HU2ERFD2GLBR4D3U7R2FD2GL2BR7H2U
2D2F2EU3D3G3BR5BU2U4DRERBD4BR2R2
LU4LRBU2UBD7BR5LHU2ER2D6GLHBR5BU
2U8D4R2FD3BR4HU5D2L2R4L2D3FREBDB
R5R2LU7GBD6BR5E2U4HLGD2FR2BD3BR5
LHU2EHUERFDGFD2GLBR6U7G2D2R3"
21 GOSUB52:SCREEN1,Ø
22 PLAY"T2O3L8.BO4L16CL3.DO3L16B
L8.AL16BL3.GL8.BL16BL8.AL16GL4.E
L16EL8.BL16BL3.AP8L8.BO4L16CL3.D
O3L16BL8.AL16BL3.GL8.BL16BL8.AL1
6GL4.EL16EL8.BL16BL3.AP8L8.BO4L1
6CL3.DO3L16BL8.AL16BL3.GL8.BL16B
L8.AL16GL4.EL16EL8.BL16BL3.AP8
23 PLAY"L8.BO4L16CL3.DO3L16BL8.A
L16BL3.GL8.BL16BL8.AL16GL2EL8.BL
16BL1AP16O4L4DDDL8.DL16EO3L8.AL1
6AL8.AL16AL2AL8.AL16AL8.AL16AL2A
L8.GL16GL8.GL16GL2GO4L4DDDL8.DL1
6EO3L8.AL16AL8.AL16AL2AL8.AL16AL
8.AL16AL2AL8.GL161GL8.GL16GL2G"
24 PMODE4,5:PCLS1:COLORØ,1:LINE(
Ø,Ø)-(256,192),PSET,B:LINE(3,3)-
(5Ø,7Ø),PSET,B:LINE(252,3)-(2Ø3,
7Ø),PSET,B:LINE(3,174)-(5Ø,1Ø7),
PSET,B:LINE(2Ø3,174)-(252,1Ø7),P
SET,B:LINE(95,63)-(151,13Ø),PSET
,B
25 DRAW"BM3,65S4E1ØR4H2U9HU8E4RG
2R4E6RG8E2R2E4R4G3R4D2G3RE4D6F2G
4DFRE2F2D3F3R3F4H4L3H3E2U4EU1ØHE
H3U6H3L2H2L2H2L3G2L2G2D2G2L2D2G2
D2HD15F2BM17,55F3R8E8U3BM14,4ØR2
ER2FR2ER2FR6F2H2L6DGL2HUL2DGL2HF
R2D6FREGR2F2DGLHUL2DGLHUE2":PAIN
T(3Ø,28),Ø,Ø:PMODE3,5
26 DRAW"BM5,7ØC1U5E1ØR2F4R6E1ØR2
F1ØD1Ø":PAINT(1Ø,68),2,1:PMODE4,
5:DRAW"BM9,8ØCØD2F2RE2U8LR2BD1ØB
R4H2U6E2R2F2D6G2L2BR7U1ØD5R5U5D1
ØBR3U1ØF5U5D1Ø
27 DRAW"BM2Ø3,65E8R5E2H3UH2U2HU5
E2U2E2U2ER2ER2E2F2R2FR2FD4FD2FD2
F2D2GD2G2D2D2F3R7F8H8L7H3U2E6U2EU2
EU5HU5H3L2U2H3L4H2L2GL2GL2G6D2G2
D4G2D4FD4F3RDBF5F4R2U2DFR2E6BM21
5,4ØE2R2F2LGLH2BU3R4BRBD13R3GLHB
U3FREU8E2R4BD4H2L2G2RFREBM21Ø,84
U1ØR3F2D2G2L3BD4BR8U8E2R2F2
28 DRAW+"D4L5R5D4BU1ØBR3D8F2R2E2
U8BR3D1ØR5":PAINT(23Ø,28),Ø,Ø:PM
ODE3,5:DRAW"BM2Ø4,7ØC1U6E8R6F4R4

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E6F4R6F8D3": PAINT(209, 68), 3, 1
29 PMODE4, 5: DRAW"BM3, 165C0E8R6U2
H6U8R2E4RE4D2GD2R2FR2F2R2F2D7G5D
4G2L6H2U2BU3BRE2R4F2DGLU2L4DGBU6
BR4L2U6H2L3GBDBR2RBUBR4ER3FBDBL3
RBM13, 152L2H4U4HU6E2U3E4R2E3R2E2
R2F2R3F2DF2R2FD4F2F2R2F2R3F3D2L4
H2D2R2L2GL2L2G2L3BM8, 188H2U6E2
R2FDBD3LRD5L2BR5U10R4L4D5R2
30 DRAW+"L2D5R4BR4HU8ER2FD8GL2BR
6U10R2F2D2G2LF3DBR5H2U6E2R2FDBD3
LRD5L2BR5U10R4L4D5R2L2D5R4": PAIN
T(30, 140), 0, 0: PMODE3, 5: DRAW"BM4,
174C1U8E8R4DF3R6E3U2R5F2R5F3R2F4
D7": PAINT(30, 160), 3, 1
31 DRAW"BM208, 173E2R4E2U8F4R8E8D
10F6": PAINT(220, 170), 2, 1: PMODE4,
5: DRAW"BM216, 160C0H3U6HU4E2UE2R1
5F2D3GD4G2DR3E3RFD3GD2R2E3U10HU1
0H3L3H2L15G4D5GD5BR4BDRLBUBBL2ER3
FD2GD3GD2FR4E2GF2D2GHU2L5D2GHU2D
2BR3R2BU13BRER3FDBBLBM209, 188U1
0R2F2D2GL2F3D2BR3RU10LR3LD10
32 DRAW+"RBR3U10F5U5D10BR5H2U6E2
R2FDBD3LRD5L2BR7H2U6E2R2F2D6G2L2
": PAINT(220, 140), 0, 0
33 DRAW"BM113, 130U4HU3H2U2E2RER2
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2L4H2F2R4E2L2HL2GL2G2D6U6BR16BU9
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2FBLBDBL7LBM92, 145U10R5L5D4R3L3
D6BR8U10R2F2DGL2F3D3BR3R5L5U5R3L
3U5R5BR4BD10U10R3F2D6G2L3"
34 DRAW+"BR12H2U6E2BR3F3D7U7E3BR
3BD10H2U6E2RF2D6G2LBR6BU10D8F2RE
2U8BR3F2D6G2": PAINT(120, 102), 0, 0
: PMODE3, 5: DRAW"BM114, 102C1U4H4U3
E2R20F2D3G4D3L2": PAINT(118, 98), 3
, 1
35 PMODE4, 5: DRAW"C0BM85, 30E2R6G2
L6R3G6BR8E8R3G8L3R3E5R4E3G8BR7R5
E2L5G2E5R2L2E3R5BD8BR5R5E2L7D2U2
E5RER5DBD7BLE8R3G8L3R3E3R5U5D5G3
BR4E2R5G2L5R5E4UL3HE2R4DBR3BDE2R
6G2L6R3G6
36 DRAW"BM82, 170E8R6G8L6E2R6BD2B
R3E3R2L2E3R6E2L6G2E2R6BD8BR7U2R6
G2L4H2E5RER5DBG3LR2LGBD3BR4E8R6G
8L6E2R6BD2BR3E8R6G8L6E2R6BD2BR3E
8R5D2G6L6E2R6
37 PMODE4, 5: SCREEN1, 1
38 PMODE4, 1: PCLS1: COLOR0, 1: LINE(
0, 0) - (256, 192), PSET, B: LINE(3, 3) -
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70), PSET, B: LINE(3, 174) - (50, 107),
PSET, B: LINE(203, 174) - (252, 107), P
SET, B: LINE(95, 63) - (151, 130), PSET
, B

39 PMODE3, 1: DRAW"BM96, 130C1U6E4R
6E2R8F2R8E4R4F4D4F2D4U4H2U4H4L2U
12UH2U4E2U6E4U6H4U4H2L2G2D6F2D8G
2D6G2L2U10H2U10H6L4D2F4D6F2D8F2D
6G4R18L18G2D2L6H2L2G2DF4R10E4R2F
2D4G2L6G2U6R2E2D6
40 PAINT(100, 122), 1, 1: PAINT(122,
102), 1, 1: PAINT(122, 106), 3, 1: DRAW
"BM112, 105C2F2R4E2R10L12H2G2": PM
ODE4, 1: DRAW"BM88, 140C0U8F2E2D8BR
3R3L3U4R2L2U4R3BR3BD8U6E2F2D3L4R
4D3BR3U8F4U4D8BR9U8F2E2D8BR3R3L3
U4R2L2U4R3BR3BD8U6E2F2D3L4R4D3BR
3U8F4U4D8
41 DRAW+"BR3R2LU8LR2BR3R3L3D4R2L
2D4R3BM5, 83U10R2F2D2GL2R2FD2G2L2
BR9H2U6E2RF2D6G2LBR6U10F4U4D10BR
3U10D4E4G4F4D2BR3R4L4U5R2L2U5R4B
R3D10U10R2F2DG2L2F4DBM211, 84H2U6
E2R2FDBD3LRD5L2BR5R5L5U10BR9BD10
H2U6E2R2F2D6G2L2BR10H3U7D7F3E3U7
BR3R5L5D5R2L2D5R5
42 PMODE3, 1: DRAW"BM10, 70C1U10E4R
4F4R6E4R4F4D10U10H4L6U20L10D20U2
0L5R20L5U20L10D20": PAINT(12, 68),
2, 1: PAINT(29, 30), 1, 1: PMODE4, 1: DR
AW"BM20, 40C0R2F2D10R2BD2RL3R3BU1
2E2R2"
43 PMODE3, 1: DRAW"BM209, 50C3R4F2R
18E2U6R12E2H2L20H2L6G2L8D10": PAI
NT(210, 45), 3, 3: DRAW"BM205, 50C1R2
BU3L2BU3R2BU3L2R6E2R4E2R4F6D2L4H
2F2R4U2H4R20F3G2L15GDFR4E2G2F2G2
L4H2E2BD5L12H2L10
44 DRAW"BM8, 174C1E8U6R5E5M49, 174
BM28, 159E4U10E4U4H4L4G4H4L4G4D4F
4R5F4R6L6H4L5D3R2E2G2DF2R8D4G4D6U6
E2BL2C2L4G4L2U2E4R4E2R2D2
45 PAINT(14, 170), 1, 1: PAINT(25, 14
0), 1, 1: PAINT(25, 150), 3, 1: DRAW"BM
18, 149C2G2R2H2R2E2F2R8": PMODE4, 1
: DRAW"C0BM9, 188U8F2E2D8BR3R3L3U4
R2L2U4R3BR3BD8U6E2F2D3L4R4D3BR3U
8F4U4D8BR3R2LU8LR2BR3R4L4D4R2L2D
4R4
46 PMODE3, 1: DRAW"BM210, 168C1R18H
4E15H10G15H4D18U18R8E11R4F10L4R5
G14L4R4F2G3": PAINT(215, 165), 3, 1:
PMODE4, 1: DRAW"BM210, 188C0U6E2F2D
3L4R4D3BR3U8R2F2DGL2F3DBR3U8R2F2
DGL2F3DBR5H2U4E2RF2D4G2LBR6BU8D6
F2E2F2E2U6
47 PMODE4, 1: DRAW"C0BM85, 30E2R6G2
L6R3G6BR8E8R3G8L3R3E5R4E3G8BR7R5
E2L5G2E5R2L2E3R5BD8BR3R5E2L7D2U2
E5RER5DBD7BLE8R3G8L3R3E3R5U5D5G3
BR4E2R5G2L5R5E4UL3HE2R4DBR3BDE2R
6G2L6R3G6
48 DRAW"BM82, 170E8R6G8L6E2R6BD2B

```

R3E3R2L2E3R6E2L6G2E2R6BD8BR7R5E2
L5G2E5R2L2E3R5BR3R2L2G4F2E6G6F2E
8BD8BL3R4E2L4G2E2R2E6L2R4BD8BL2E
8G8R5E2L5
49 IFINKEY$=""THEN49
50 PMODE4,1:SCREEN1,1:IFINKEY$=""
"THENGOTO50
51 PCLEAR4:RUN"YELLOW

```

```

52 PRINT@508,"<E>";:IFINKEY$=CHR
$(13)THENRETURN ELSEPRINT@508,"[
E]";:IFINKEY$=CHR$(13)THENRETURN
ELSEGOTO52
53 PMODE4,1:SCREEN1,1:PMODE3,1:P
CLS2:IFINKEY$=""THEN53ELSEReturn

```

YELLOW

```

0 GOSUB200:'POKE65495,0
1 '*****
2 '* YELLOW SUBMARINE *
3 '* PART ONE *
4 '*****
5 GOSUB177:CLS:FORK=8TO231STEP33
:PRINT@K,"YELLOW SUBMARINE":FORT
=1TO1:NEXTT:PRINT@K,"
":NEXT:PRINT@K,"YELLOW SUBM
ARINE";
6 FORK =239 TO 200 STEP-1:PRINT@
K,"YELLOW SUBMARINE ";;NEXT:FORK
=220 TO 234:PRINT@K," WRITTEN BY
";:NEXT:T$="MARK FETHERSTON":Q=
16
7 FORT=277 TO 262 STEP-1:FORK=25
4 TO T:Q$=" "+MID$(T$,Q,1):PRIN
T@K,Q$;;NEXTK:Q=Q-1:NEXTT
8 X=1:Y=1
9 GOTO 171
10 PMODE4,1:PCLS:PMODE3,1:BN=0
11 CIRCLE(180,70),30:DRAW"BM152,
70E2F3R2U4F2D6F4R2E2RU9F2D4R2ER4
E2F3BU9H5UE2RF3D5BD9RF2R2EFE2U4E
U5E2FD20E5U2E2U2E2UEBM165,95L10
D10L10D10R70U10L60R50U10L10
12 PAINT(180,50),0,0:PAINT(180,8
0),3,0:PAINT(170,99),2,0:PAINT(1
70,110),2,0
13 PMODE4,1:DRAW"BM0,50E10R2D5F1
0R2F5R4E10U5E5R2F5DF15R2E9U5E3U4
EU9E2R2F2D4F5D4F10R4E2U2E20R2F40
BR30E20R5F5D5F2R5F5R3E6
14 CLS:PMODE4,1:SCREEN1,1:IF INK
EY$=""THEN14
15 PRINT"YOU SEE FROM THE NORTH,
A BIRAGEOF BLUE ARROWS, A BATAL
ION OF BONKERS, AND, WORST OF
ALL, A HUGE BLUE BALL COVERING
SGT. PEPPERS LONELY HEARTS C
LUB BAND!"
16 BN=BN+1:IFBN>5THEN22 ELSEGOSU
B 159
17 IFC$="LOOK BALL"THENPRINT"IT'

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```

S BLUE GLASS (MUST BE FROM KEN
TUCKY.):GOTO16
18 IFC$="N"THENPRINT"ARE YOU KID
DING, THERE'S A MILLION BIL
LION BLUE MEANIES COMING THAT
WAY!":GOTO16 ELSEIFLEFT$(C$,4)=
"HELP"THEN PRINT"TRY RUNNING.":G
OTO16 ELSEIFC$="W"THENPRINT"I'M
SORRY, THERE'S WATER THERE, YOU'
D DROWN":GOTO16
19 IFC$="GET BALL"THENPRINT"SORR
Y, A TWELVE FOOT HIGH BLUE BALL
IS RATHER DIFFICULT TO PUT INTO
YOUR POCKET.":GOTO16 ELSE IF C$
="E"THEN X=2:Y=1:GOTO171 ELSEIFC
$="S"THENX=1:Y=2:GOTO171
20 IFC$="PUSH BALL"ORC$="MOVE BA
LL"THENPRINT"IT'S TOO HEAVY.":GO
TO16 ELSEIFC$="BREAK BALL"THENPR
INT"YOU CAN'T WITH YOUR BARE HA
DS.":GOTO16 ELSEIFC$="LOOK BAND"
THENPRINT"THEY LOOK FROZEN, LIKE
LITTLE FISHES INSIDE A BLUE F
ISHBOWL.":GOTO16
21 PRINT"I DON'T UNDERSTAND":GOT
O16
22 PRINT"ONE HUNDRED MEANIES COM
E AT YOU,AND A BIG BLUE ARROW LA
NDS ON YOUR HEAD. NOW YOU FEEL
VERY, VERY BLUE.":GOTO174
23 IFLM=1THEN28 ELSEPMODE3,1:PCL
S:DRAW"BM0,30C2R40BD2L40BD2R40BD
2L40BD2R42C3D2R16E2U6R16E2H2L32G
2D8BM120,70C0E4R20F4D40R10F4DG4L
8BU9L10U44L6D44R6L19U40D40L10G4D
F4R9U4E2R25F2D10F2D2G2D10F3D2G2L
5H4L13G4L5H2U2E5R23FHL23G2U11HU3
EU5BD28D4F6R7
24 DRAW+"D5F2E2U5BL4ERFR7E6U4BU1
2R20F2R10F5D5F5D10F2D27BM120,136
L20G2L10G5D5G5D10G2D27":PMODE4,1
:DRAW"BM122,125E2R5F3D6G2D2E2D2F
2RE2U2F2U2H2U6E3R5F2U2H2L6GDBL7U
HL6G2BF3ER2FL4BR16ER2FL4BD19BL9F
R4E

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25 PMODE3,1:LINE(0,100)-(120,100
),PSET:LINE(150,100)-(255,100),P
SET:PAINT(44,32),3,3:PAINT(139,8
0),3,0:PAINT(105,150),3,0:PAINT(
125,145),0,0:PAINT(135,160),0,0
26 DRAW"BM107,136D10F25C1E2R2F2D
2L2D10R2D2L4U12L2UBR6BU30E23U10
":PMODE4,1:SCREEN1,1
27 IFINKEY$=""THEN27
28 IFLM=0THENPRINT"YOU SEE AN OL
D MAN, WITH A LARGE BEARD, AND A
KEY HANGING FROM HIS NECK, PLA
YING THE CELLO. YOU KNOW HE IS YO
UR LORD MAYOR." ELSEIFLM=1THENPR
INT"YOU SEE MOUNTAINS."
29 GOSUB159
30 IFC$="ASK KEY"ANDKY=1THENPRIN
T"YOU'VE ALREADY GOT IT.":GOTO29
ELSEIFC$="HELP"THENPRINT"NONE T
O GIVE.":GOTO 29
31 IFC$="N"THENPRINT"THE'RE'S MOU
NTAINS AND MEANIES, NO WAY TO G
O THAT WAY.":GOTO29 ELSEIFC$="S"
THENX=2:Y=2:GOTO171 ELSEIFC$="E"
THENX=3:Y=1:GOTO171 ELSEIFC$="W"
THENX=1:Y=1:GOTO171
32 IFC$="GET KEY"ORC$="GET CELLO
"ORC$="TAKE CELLO"THENPRINT"MIND
YOUR MANNERS, PLEASE...":GOTO29
ELSEIFC$="ASK KEY"THENPRINT"HE G

```



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RACIOUSLY HANDS YOU THE KEY.":KY
=1:PMODE3,1:DRAW"BM107,136C3D10F
25E2R2F2D2L2D10R2D2L4U12L2UR6U3E
23U10":PMODE4,1:GOTO29
33 IFC$="ASK CELLO"THENPRINT"HE'
S SORRY, BUT HE WON'T PART WIT
H HIS BELOVED CELLO, EVEN FORMEA
NIES.":GOTO29 ELSEIFC$="CARRY MA
YOR"ORC$="GET MAYOR"THEN LM=1:PR
INT"YOU PICK UP THE MAYOR, AND H
IS CELLO, AND TAKE THEM WITH YO
U.":GOTO29
34 PRINT"I DON'T UNDERSTAND":GOT
O29
35 PMODE4,1:PCLS:DRAW"BM0,90C1E1
0R5E2R2F2E5UE2RE4U2E2RF2R2E4U5EU
3E3U2E2U3E2R2F2D2F3D2R2D3FD4F3DF
2RF2D2F2R4F3DF2FR2E5F3R2E3R2E2RF
3D2E2BR33E2U3E3R2E2U5EU3EU2RFD4F
3D2FR2EF3DF2DFDR2E2RFD2F3R2DF2E2
U2R2E3RE3RF2DF2R4E2F2R2F2DF2R2F4
R2E2R2F6R2F5R5F16
36 PMODE3,1:DRAW"BM120,20C0R5FD2
0R4L16R4U20BEBR5DC3D18BD2BR2C0D1
0G2L4H2U10D10F2L5G7D20F7BE3H4U14
BU13BR12R5F7D20G4BH2BL2E3U13BD28
D20L18U22D2R4D40L4G4DR13U40D40R
14G32BL25E32BR25UH4L15R11U40
37 CIRCLE(124,88),13,0,.7:PAINT(
122,90),3,0:PAINT(122,80),2,0:PA
INT(122,100),2,0:PAINT(122,120),
3,0:PAINT(100,190),3,0:LINE(0,14
0)-(118,140),PSET:LINE(130,140)-
(255,140),PSET
38 DRAW"BM128,85C0RF2BM124,80C1U
3E2":PMODE4,1:DRAW"BM121,45C1RBR
2RBL2BD2DBD2LHFR2E
39 PMODE4,1:SCREEN1,1:IFINKEY$=""
"THEN39
40 BN=0
41 PRINT"OOPS, YOU SEE FOUR BONK
ERS RIGHT IN FRONT OF YOU (YOU'RE
AS GOOD AS DEAD). YOU'RE ALSO S
URROUNDED BY MOUNTAINS AND GREEN
APPLES."
42 BN=BN+1:IFBN>3THENGOTO46 ELSE
GOSUB159:IFLEFT$(C$,8)="GET APPL
"ANDAP=0THENPRINT"O.K., YOU'VE G
OT A BIG GREEN APPLE IN YOUR
HANDS.":AP=1:GOTO42 ELSEIFC$="W"
THENX=2:Y=1:GOTO171 ELSEIFC$="HE
LP"THENPRINT"I'D RUN.":GOTO42
43 IFLEFT$(C$,8)="GET APPL"ANDAP
=1THENPRINT"DON'T BE GREEDY, YOU
ALREADY HAVE ONE.":GOTO 42
44 IFC$="N"ORC$="S"ORC$="E"THENP
RINT"MOUNTAINS, STUPID.":GOTO42
45 PRINT"I DON'T UNDERSTAND.":GO
TO42

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46 PRINT"SUDDENLY, YOU STEP TOO
CLOSE TO A BONKER AND POW!!, AN
APPLE LANDS ON YOUR HEAD, AND
YOU FEELVERY BLUE.....":GOTO
174

47 PMODE4,1:PCLS:DRAW"BM1Ø,192E6
ØR115F6ØH6ØL1ØH3ØL35G3Ø":T=11Ø:T
1=145:FORK=1Ø4TO13ØSTEP3:LINE(T,
K)-(T1,K),PSET:T=T-.5:T1=T1+.5:N
EXTK:T=9Ø:T1=165:FORK=134TO19ØST
EP3:LINE(T,K)-(T1,K),PSET:T=T-.7
:T1=T1+.7:NEXTK

48 LINE(Ø,Ø)-(256,192),PSET,B:LI
NE(11Ø,1Ø2)-(1Ø5,131),PSET:LINE(
145,1Ø2)-(15Ø,131),PSET:LINE(9Ø,
131)-(76,192),PSET:LINE(165,131)
-(178,192),PSET:PMODE3,1:DRAW"BM
12Ø,97C2D2R4FR6EUH2L2UL2DLGL2

49 PMODE 4,1:SCREEN1,1:IFINKEY\$=
"THEN49
5Ø BN=Ø

51 PRINT"YOU ARE AT A HUGE STAIR
CASE GO- ING UP INTO THE SKY, ON
THE TOP IS THE UGLIEST LITTLE Y
ELLOW SUBMARINE YOU HAVE EVER
SEEN..."

52 GOSUB159:IFC\$="CLIMB STAIRS"O
RC\$="UP"THEN55 ELSEIFC\$="N"THENX
=1:Y=1:GOTO171 ELSEIFC\$="S"THENP
RINT"YOU CAN'T GET PAST THE STAI
RS.":GOTO52 ELSEIFC\$="W"THENPRIN
T"THERE IS AN OCEAN THERE, YOU'D
DROWN.":GOTO52 ELSEIFC\$="E"THE
NY=2:X=2:GOTO171

53 IFC\$="GO STAIRS"THENPRINT"YOU
'RE ALREADY THERE."ELSEIFC\$="HEL
P"THENPRINT"THE STAIRS LOOK VERY
NICE.":GOTO52

54 PRINT"I DON'T UNDERSTAND":GOT
O52

55 PRINT"YOU ARE AT THE TOP OF A
HUGE STAIRCASE, STANDING IN
FRONT OF A SUBMARINE, LOOKING DO
WN ON PEPPERLAND. YOU SEE SIX
BONKERS HEADING THIS WAY!"

56 BN=BN+1:IFBN=5THEN46 ELSEGOSU
B159

57 IFC\$="GO SUB"AND OP=Ø THENPRI
NT"YOU CAN'T OPEN THE SUB DOOR."
:GOTO56 ELSEIFC\$="D"THEN51 ELSEI
FC\$="GO SUB"AND OP=1 THEN6Ø ELSE
IFC\$="OPEN SUB"ANDKY=ØORC\$="OPEN
DOOR"AND KY=Ø THENPRINT"YOU DON
'T HAVE THE KEY.":GOTO56

58 IFC\$="OPEN SUB"AND KY=1ORC\$="O
PEN DOOR"ANDKY=1THENOP=1:PRINT"
THE OLD DOOR CREAKS OPEN...":GOT
O56 ELSEIFC\$="DROP MAYOR"THENPRI
NT"THE LORD MAYOR PLOPS TO THE

GROUND":GOTO56 ELSEIFC\$="HELP
"THENPRINT"I DON'T KNOW.":GOTO56
59 PRINT"I DON'T UNDERSTAND":GOT
O56

6Ø IFLM=1THENPRINT"AS YOU GO IN,
THE LORD MAYOR SAYS:'YOU MUS
T GET HELP, I'M GETTING TOO O
LD FOR THIS SORT OFTHING. REMEMB
ER: h IS FOR HURRY,e IS FOR ERGE
NT, l IS FOR LOVE ME AND p IS F
OR PLEASE, HELP!!' AS HE SPEAKS,
A BONKER COMES ";

61 IFLM=1THENPRINT" FROM BEHIND,
A DØP A BIG GREENAPPLE ON HIS
HEAD. HE TURNS AN UGLY SHADE O
F BLUE AND FREEZES. THE DOOR CLO
SES BEHIND YOU."

62 PRINT"YOU ARE IN A DARK SUBMA
RINE. BUTSUDDENLY THE PLACE COME
S TO LIFEAND ENGINES WHIRL AND Y
OU'RE OFF"

63 GOSUB173:CLS2:K\$=".....
.....5....4...3...2...1...Ø...
":FORK=1TO43:FORT=1TO9Ø:NEXTT:PR
INT@198,MID\$(K\$,K,2Ø);:IFMID\$(K\$
,K,1)=". "THENNEXTK ELSE SOUND1,1:
NEXTK

64 FORK1=1TO3:FORK=8TOØSTEP-1:CL
SK:PRINT@2Ø4,"blast"+CHR\$(128)+"
off";:FORT=1TO2Ø:NEXTT:NEXTK:NEX
TK1:X=1:Y=4:GOTO171

65 PMODE3,1:PCLS:COLOR2,3:FORK=6
ØTO1ØØSTEP2:LINE(255,K)-(165,K),
PSET:NEXTK:DRAW"BM164,1ØØC3G8L3Ø
H2L3ØH4U4E4H4U4E4R4E6L12H4U4E4L5
ØH4U4E4R8ØE2R3ØF1ØD4ØU4ØH1ØL2Ø

66 PAINT(16Ø,9Ø),3,3:DRAW+"C1G1Ø
L14G4D4F4R3ØF1ØR1ØL15G16D4G4E4U4
H4L3ØR3ØE4U4H4L3ØU5R3ØE4BU1ØBL24
L12G2BD16BR2CØU4BR4D4BR4BU2U2BU1
ØBR12U6D6H2U2E2R1ØL8D2C1D2

67 PMODE4,1:SCREEN1,1:IFINKEY\$=
"THEN67

68 PRINT"YOU ARE FACE TO FACE WI
TH A GIANT, BLUE FLYING GLOV
E. AT THESIGHT OF YOU, HE CLENCH
ES HIS FIST, READY TO SMASH YO
U."

69 GOSUB159:IFC\$="N"THENX=2:Y=1:
GOTO171 ELSEIFC\$="W"THENX=1:Y=2:
GOTO171 ELSEIFC\$="E"ORC\$="S"THEN
PRINT"YOU CAN'T GET PAST THE GLO
VE <CRUNCH> SUDDENLY, YOU FAL
L INTOA DEEP, BLUE SLEEP.....
.....":GOSUB 173:X=3:Y=1:GOTO171

7Ø IFC\$="HELP"THENPRINT"TRY RUNN
ING.":GOTO69 ELSEPRINT"I DON'T U
NDERSTAND":GOTO69

71 CLS:PRINT@2Ø3,"liverpool":PCL

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S: PMODE3, 1
72 DRAW"BMØ, 1Ø2R3ØD9ØU9ØF2ØD2ØL1
ØD5ØU5ØR4ØD5ØU5ØF2ØD3ØU3ØH1ØU6ØR
1ØU3ØR2ØD13ØU13ØF1ØD12ØU2ØR2ØU1Ø
ØH5U2ØE1ØR1ØF2ØD2ØG5D5ØL1ØU6ØE5U
2ØBD85R4ØD6ØU6ØF2ØD1ØL1ØD3ØU3ØR2
ØD3ØU3ØF1Ø
73 PAINT(32, 178), 3, Ø: PAINT(82, 17
8), 3, Ø: PAINT(122, 178), 3, Ø: PAINT(
172, 1ØØ), 3, Ø: PAINT(222, 178), 3, Ø:
PAINT(255, 178), 3, Ø: LINE(Ø, Ø) - (25
6, 192), PRESET, B: PMODE4, 1: SCREEN1
, 1
74 PLAY"O4T3L3.EL8F#GL4AL4GF#EO3
BL3.GO1L8ABGBF#BGBF#BO4L3.EL8F#G
L4AL4GF#EO3BL3.GO1L8ABGBF#BGBF#B
O3L8GABL4GEL8GABL4O4DO3L8O4C#O3B
L4O4C#O3L8BAL4BL8AGL2AL8GABO4L4C
O3BØ3L8GABL4GEL8GABL4O4DO3L8O4C#
O3BL4O4C#O3L8BAL4BL8AGL2AP8L8GAB
O4L4CO3B
75 PLAY"L4AL8GL4AL6BL4 GL4.EL8GO
4L4EO3L8BL4AL6GL2EL4AL8GL4AL6BL4
GL4.EL8GL4O4GL8EO3L4BL6AL2G
76 CLS:PRINT"YOU ARE FLOATING OV
ER A SAD, SORRY TOWN CALLED..
..LIVERPOOL, IN ENGLAND, YOU THI
NK. YOU HAVE TO FIND HELP.":GOTO
8Ø
77 GOSUB159:XE=INT(RND(4)):IFC$=
"N"ANDXE=1THEN83 ELSEIFC$="S"AND
XE=2THEN83 ELSEIFC$="E"ANDXE=3TH
EN83 ELSEIFC$="W"ANDXE=4THEN83
78 IFC$="N"ORC$="S"ORC$="E"ORC$=
"W"THEN PRINT"YOU ARE ON A CORNE
R, JUST LIKE ANY OTHER CORNER.":
GOTO 77 ELSEIFC$="HELP"THENPRIN
T"FIND HELP.":GOTO77
79 PRINT"I DON'T UNDERSTAND":GOT
O77
8Ø 'CORNER, JUST LIKE ANY OTHER
CORNER.
81 PMODE4, 1: PCLS: DRAW"BMØ, 13ØR9Ø
U5L9ØR9ØE9ØD5G9ØE9ØU5L4ØR1ØBG1ØG
6ØU1Ø5D1Ø5L3ØU5ØL2ØD5ØE5U45D45G5
L3ØBU12ØBR14ØD45BM255, 13ØL5ØU5R5
ØL5ØE5Ø
82 GOTO 77
83 PMODE4, 1: PCLS: DRAW"BMØ, 13ØR5Ø
U8ØD8ØE6U8ØBR54BD6D6ØL54R54D2ØR1
ØBR18R12U8ØD8ØE6U8ØBR54BD6D6ØL54
R54D2ØR5Ø
84 CIRCLE(8Ø, 5Ø), 3Ø, 1, 1, .5, Ø: CIR
CLE(86, 48), 3Ø, 1, 1, .54, .7: CIRCLE(
18Ø, 5Ø), 3Ø, 1, 1, .5, Ø: CIRCLE(186, 4
8), 3Ø, 1, 1, .54, .7: PAINT(52, 8Ø), 1,
1: PAINT(152, 8Ø), 1, 1
85 PMODE3, 1: DRAW"BM13Ø, 9ØC3F3D2L
4G2D2L4HU4E4R2BD1ØBL6D2C2R4DR4F1

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ØR8D4L8H5D9G2L8F5G4H8U16E5": PMOD
E4, 1: DRAW+"BL3BD24C1M114, 16ØM122
, 162M128, 133M145, 162M152, 157M133
, 123
86 PMODE3, 1: PAINT(13Ø, 11Ø), 2, 2: P
MODE4, 1: DRAW"BM132, 96F2D2L2DGL3U
L5R2U4E2R4": PAINT(13Ø, 98), 1, 1: DR
AW"BM13Ø, 97CØRBD4BLER3BM15Ø, 112R
4FD3GL4BM129, 132C1F3RE3UH3G3BU5C
ØH5U1ØBM114, 16ØC1G2D4R4UR2F2R9EH
L2HLH2LBM145, 163DF3E3HE2R2E5UL2G
2LG2": PAINT(13Ø, 132), 1, 1
87 GOSUB172
88 PRINT"YOU CAN SEE, WALKING TH
ROUGH THESTREETS, A SAD MAN, WIT
H A SMALLMOUSTACHE, A RATHER LAR
GE (HUGE)NOSE, AND AT LEAST SEVE
NTEEN RINGS ON HIS FINGERS. H
E SEEMS FAMILIAR TO YOU. HE IS
WALKING EAST."
89 GOSUB159:IFC$="N"ORC$="S"ORC$
="W"THEN78 ELSEIFC$="E"THENX=4:Y
=4:GOTO171 ELSEIFC$="GET MAN"ORC$
="GET RINGO"THENPRINT"YOU CAN'T
JUST TAKE HIM!":GOTO89 ELSE IFL
EFT$(C$, 3)="SAY" THENPRINT"HE CA
N'T HEAR YOU":GOTO 89
9Ø IFC$="HELP"THENPRINT"NONE TO
GIVE.":GOTO89 ELSEPRINT"I DON'T
UNDERSTAND":GOTO89
91 PMODE4, 1: PCLS: DRAW"BMØ, 16ØR1Ø
ØER4E2RE3RE5RE1ØUE1ØU2E4U3E3U5E2
U1ØEU1ØE2U2E4U2E4R2E4R2E2R4E2R1Ø
ER2ØFR6ØBL8ØU3ØR4ØD3ØR4U1ØR2ØD1Ø
U1ØR5D1ØU1ØH1ØL5F1ØH1ØG1ØBL4U2ØR
15D1ØU1ØH2ØL15F2ØH2ØG2Ø
92 PAINT(239, 55), 1, 1: PAINT(22Ø, 3
Ø), 1, 1: DRAW"BM3Ø, 16ØE5U5EUE2UE2R
U2E2R2F2D2G2D2F2R3D2L4H3GD2F7R2F
2L5H8L2D4G3"
93 GOSUB172
94 PRINT"THE MAN WITH THE ROBUST
NOSE TURNS TO SEE A FLOATING
YELLOW SUBMARINE FOLLOWING HIM
DOWN THESTREET (I CAN ASSURE YO
U HE HAS NEVER SEEN ONE BEFORE).
IN FEAR, HE RUNS TO THE TOP OF A
HILL ANDRUNS INTO A HOUSE."
95 GOSUB159:IFC$="N"ORC$="S"ORC$
="E"ORC$="W"THEN97 ELSEIFC$="GO
MAN"ORC$="GO HOUSE"ORLEFT$(C$, 6)
="FOLLOW"THENX=1:Y=5:GOTO171 ELS
EIFC$="HELP"THENPRINT"TRY A HOUS
E.":GOTO95
96 PRINT"I DON'T UNDERSTAND":GOT
O95
97 'LOST ROUTINE
98 X1=Ø:Y1=Ø:GOTO1ØØ
99 IFX1=ØANDY1=ØTHENPRINT"YOU SE

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E THE HOUSE THE MAN RAN INTO."
:GOTO95 ELSEPRINT"YOU ARE AT A C
ORNER, JUST LIKE ANY OTHER CORN
ER.":GOSUB159
100 IFC$="N"THENY1=Y1-1:GOTO99 E
LSEIFC$="S"THENY1=Y1+1:GOTO99 EL
SEIFC$="E"THENX1=X1-1:GOTO99 ELS
EIFC$="W"THENX1=X1+1:GOTO99
101 IFC$="HELP"THENPRINT"FIND TH
E HOUSE.":GOTO99
102 PRINT"I DON'T UNDERSTAND":GO
TO99
103 PMODE4,1:PCLS:LINE(0,188)-(2
56,188),PSET,DRAW"BM30,188U3R30D
3U3H5L20G5E5U180BR20D180F5D3R130
U3R30D3U3H5L20G5E5U180BR20D180BM
80,188U5R86D5U5L86R3U120R80D120L
40U120":CIRCLE(123,62),40,1,1,.5
,0:CIRCLE(123,58),30,1,1,.5,0
104 LINE(93,58)-(154,58),PSET:CI
RCLE(115,120),4:CIRCLE(130,120),
4
105 GOSUB172
106 PRINT"YOU HOP OUT OF THE SUB
, AND ARE NOW STANDING IN FRONT
OF A LARGEDOOR."
107 GOSUB159:IFC$="N"ORC$="S"ORC
$="E"ORC$="W"THENPRINT"YOU CAN'T
LEAVE THE SUB ALONE.":GOTO107 E
LSEIFC$="GO SUB"THENPRINT"YOU HO
P IN THE SUB,":GOTO98 ELSEIFC$="
OPEN DOOR"THENPRINT"YOU CAN'T OP
EN A LOCKED DOOR.":GOTO107
108 IFLEFT$(C$,4)="KNOC"ORC$="SA
Y HELP"THENX=2:Y=5:GOTO171 ELSEI
FC$="BREAK DOOR"THENPRINT"A BIT
VIOLENT, BUT ALRIGHT. AT THE
INSTANT BEFORE YOU HIT IT";X=2
:Y=5:GOTO171 ELSEIFC$="HELP"THEN
PRINT"GO INSIDE.":GOTO107
109 PRINT"I DON'T UNDERSTAND":GO
TO107
110 PMODE4,1:PCLS1:COLOR0,1:DRAW
"BM0,192E120R15F120H120U20L15D20
U20M0,0BM255,0M136,50BM0,192E10U
140M+40,+8D92E10U80M+30,+6D44E5U
38M+13,+2D23E3U19M+5,+1D12BM255,
192H10U140M-40,+8D92H10U80M-30,+
6D44H5U38M-13,+2D23H3U19M-5,+1D1
2
111 LINE(0,0)-(256,192),PSET,B:G
OSUB172
112 IF CT=1THEN114 ELSEPRINT"THE
DOOR OPENS.":PRINT"YOU ARE IN A
HUGE, ENDLESS HALL-WAY WITH AT
LEAST ONE HUNDRED DOORS.":GOTO
114
113 PRINT"YOU ARE IN THE HALLWAY
.":CT=1:GOSUB173:GOTO110

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114 IF RG=1AND JN=1AND GE=1AND P
L=1THEN156 ELSEGOSUB159:IFC$="N"
ORC$="S"ORC$="E"ORC$="W"ORC$="LE
AVE"THENPRINT"YOU CAN'T, THERE'S
ONLY DOORS.":GOTO114
115 IFC$="GO DOOR"ORC$="OPEN DOO
R"THEN Q1=INT(RND(7)):ON Q1 GOTO
117,121,124,129,138,149,154 ELSE
IFC$="HELP"THENPRINT"NONE TO GIV
E.":GOTO114
116 PRINT"I DON'T UNDERSTAND":GO
TO114
117 PMODE4,1:PCLS1:COLOR0,1:DRAW
"BM20,50D80E10U15BU35U10H10D20R1
0ER10E2R20FR4F2R20FR10FR5F2D2G2L
20GL20GL10G3L2G3DG2D2GD4FDFRFR5F
R2F2DF3D2F2D2G2L3H2L2H2L2L3H2L
4HL5HL11BM0,0F50R153E50G50D100F4
0H40L153G40E40U40BU40U20
118 PAINT(22,80),0,0:PMODE3,1:DR
AW"BM100,78C1F5D2G2L3H3L20DL20G4
L2G4":PAINT(90,80),3,1:LINE(120,
60)-(170,120),PSET,B:DRAW"BM135,
90R4E5R9F7D4L2G3L5H2L3H5L3H2":CI
RCLE(149,88),8,1,1,0,.5:PAINT(12
2,62),1,1:PAINT(149,88),2,1:CIRC
LE(149,88),2,1:PMODE4,1
119 DRAW"BM150,180C0U30F10D30U10
H10U5F10R50U15H10D15L50R50F10D10
U6L50BM100,180U5EU3EU3HL5GLU2R8E
3U3ER2F2R2FR4F2GL4HL2GD3FD2FD2LU
2H3LD6FD5G2L5H":LINE(0,0)-(256,1
92),PSET,B:GOSUB172
120 PRINT"YOU OPEN THE DOOR AND
SEE A KINGSIZE GORILLA BREAK A W
INDOW AND GRAB A SCREAMING YOUNG
GIRL. YOU CLOSE THE DOOR, YO
U DON'T WANT TO INTERRUPT ANYT
HING.":GOTO 113
121 PMODE4,1:PCLS1:COLOR0,1:LINE
(0,0)-(256,192),PSET,B:CIRCLE(12
8,96),8:CIRCLE(128,96),30:DRAW"B
M0,120R110D15R36U15R110L110D15F1
0G27H27E10BU68BR10U20H5E3R18F3G5
D20U20E5H3U10EU3E2RE4R2E2R4E2RE3
U3E5U2EL50D2F3R2F2R5F3D4GD3G2LG3
D2G2D4GD5"
122 PAINT(128,2),0,0:GOSUB172
123 PRINT"AS YOU OPEN THE DOOR,
A HUGE LOCOMOTIVE (A TRAIN) B
ARRELLS TOWARDS YOU. YOU SHUT
THE DOOR. (IT'S ALL IN THE mind.
)":GOTO113
124 ' STATUE SEQUENCE
125 PRINT"YOU SEE ONE HUNDRED ST
ATUES, OF DIFFERENT MOVIE STARS
AND COMIC BOOK CHARACTERS."
126 GOSUB159:IFLEFT$(C$,8)="GET
STAT"ORLEFT$(C$,9)="PUSH STAT"OR

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LEFT$(C$,9)="MOVE STAT"THENPRINT
"THESE STATUES ARE RATHER BIG.":
GOTO126 ELSEIFC$="HELP"THENPRINT
"NONE TO GIVE":GOTO126
127 IFC$="LEAVE"ORC$="GO DOOR"TH
ENPRINT"GOOD, THIS PLACE IS CREE
PY.":GOTO113 ELSEIFC$="LOOK STAT
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UE"THENPRINT"THEY'RE STONE.":GOT
O126
128 PRINT"I DON'T UNDERSTAND.":G
OTO126
129 IF RG=1THEN115 ELSEPMODE4,1:
PCLS1:COLORØ,1:LINE(Ø,Ø)-(256,19
2),PSET,B:DRAW"BM1ØØ,12ØU3ØR5D3Ø
L5R5E5U25L15U1ØR1ØØD1ØL9ØR8ØD3ØR
5U3ØD3ØE5U25E2ØU1ØG2ØE2ØD1ØG5D25
G5U25D25L5U2ØBG5BL8ØD15R5U15D15E
5U1ØBM2ØØ,13ØG5R2ØE5DG5L2ØBE4BR3
R1ØEL1ØFR4E1Ø
139 DRAW+"R2E2U2H2L2G2D2FG1ØBU2L
6R19BM1Ø,17ØR1ØØU3L1ØØD3U3E2ØR1Ø
ØG2ØD3E2ØU3D3G4D4ØL3U33G2D31L15U
2ØL3D2ØL2U21L61D21L3U21L2D21U21L
15D21L3U21L2D21BE2ØBU1ØFR5E2U1ØH
3U1ØL2D1ØG3D1ØF2BR2ØBD2E2U5H2U4L
2D4G2D5F2R2BM11Ø,7ØH2U6E2R3D6F2R
4G2L7R7E3R3U3D4F2R3ØU5L2ØBU3
14Ø DRAW+"BL11E5RER35G2L2ØR16G6E
6R4ØG3L3ØR3ØG3L4ØDR6FD2GL6R4ØU13
E6R2D12U12G3D12U12G4D12E6BM1Ø8,6
1E5R2G4E4R1ØG4L7R7F2E4H2BM96,8ØE
12BE8BR8R1Ø":PAINT(4Ø,16Ø),Ø,Ø
141 PAINT(1Ø9,64),Ø,Ø:GOSUB172
142 PRINT"YOU ARE IN A ROOM WITH
THE MON-STER, STRAPPED TO THE
OPERATING TABLE. YOU SEE A LEVER
, AND A DOZEN BOTTLES ON A TAB
LE."
143 GOSUB159:IFC$="LEAVE"ORC$="G
O DOOR"THEN113 ELSEIFC$="READ BO
TTLE"ORC$="LOOK BOTTLE"THENPRINT
"THE LABEL SAYS":PRINT"LCY IN T
HE":PRINT"sKY WITH":PRINT"DIAMON
DS":PRINT"(THIS HAS NOTHING TO D
O WITH CONTROLLED SUBSTANCES.
)":GOTO143
144 IFC$="DRINK BOTTLE"THENPRINT
"SUDDENLY, YOU FEEL RATHER SICK,
IN FACT, YOU FEEL TERRIBLE.":GO
TO174 ELSEIFC$="HELP"THENPRINT"D
ON'T DRINK THE WATER.":IF RG=1TH
ENPRINT"RINGO IS A NATIVE LIVERP
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TO132 ELSEIFC$="MOVE FOUNTAIN"OR
C$="PUSH FOUNTAIN"ORC$="GET FOUN
TAIN"THENPRINT"IT IS WELL SECURE
D IN THE GROUND";GOTO132 ELSEIF
C$="BREAK FOUNTAIN"THENPRINT"YOU
'RE TOO VIOLENT.":GOTO132
135 IFC$="CLIMB STAIRS"ORC$="GO
STAIRS"ORC$="UP"THENPRINT"AS YOU
CLIMB THE STAIRS, A RED CAR, W
ITH BLUE WHEELS, BARRELS DOWN T
HE STAIRS. IN IT IS THE MAN YO
U SAW BEFORE. HE SAYS.":GOTO 137
136 PRINT"I DON'T UNDERSTAND.":G
OTO132
137 PRINT"'AH, YOUR STORY HAS TO
UCHED ME HEART. ME NAME IS RING
O, AND I'LL HELP YOU IF YOU L
IKE.":RG=1:GOTO113
138 IF JN=1THEN115 ELSEPMODE4,1:
PCLS1:COLORØ,1:LINE(Ø,Ø)-(256,19
2),PSET,B:DRAW"BM1ØØ,12ØU3ØR5D3Ø
L5R5E5U25L15U1ØR1ØØD1ØL9ØR8ØD3ØR
5U3ØD3ØE5U25E2ØU1ØG2ØE2ØD1ØG5D25
G5U25D25L5U2ØBG5BL8ØD15R5U15D15E
5U1ØBM2ØØ,13ØG5R2ØE5DG5L2ØBE4BR3
R1ØEL1ØFR4E1Ø
139 DRAW+"R2E2U2H2L2G2D2FG1ØBU2L
6R19BM1Ø,17ØR1ØØU3L1ØØD3U3E2ØR1Ø
ØG2ØD3E2ØU3D3G4D4ØL3U33G2D31L15U
2ØL3D2ØL2U21L61D21L3U21L2D21U21L
15D21L3U21L2D21BE2ØBU1ØFR5E2U1ØH
3U1ØL2D1ØG3D1ØF2BR2ØBD2E2U5H2U4L
2D4G2D5F2R2BM11Ø,7ØH2U6E2R3D6F2R
4G2L7R7E3R3U3D4F2R3ØU5L2ØBU3
14Ø DRAW+"BL11E5RER35G2L2ØR16G6E
6R4ØG3L3ØR3ØG3L4ØDR6FD2GL6R4ØU13
E6R2D12U12G3D12U12G4D12E6BM1Ø8,6
1E5R2G4E4R1ØG4L7R7F2E4H2BM96,8ØE
12BE8BR8R1Ø":PAINT(4Ø,16Ø),Ø,Ø
141 PAINT(1Ø9,64),Ø,Ø:GOSUB172
142 PRINT"YOU ARE IN A ROOM WITH
THE MON-STER, STRAPPED TO THE
OPERATING TABLE. YOU SEE A LEVER
, AND A DOZEN BOTTLES ON A TAB
LE."
143 GOSUB159:IFC$="LEAVE"ORC$="G
O DOOR"THEN113 ELSEIFC$="READ BO
TTLE"ORC$="LOOK BOTTLE"THENPRINT
"THE LABEL SAYS":PRINT"LCY IN T
HE":PRINT"sKY WITH":PRINT"DIAMON
DS":PRINT"(THIS HAS NOTHING TO D
O WITH CONTROLLED SUBSTANCES.
)":GOTO143
144 IFC$="DRINK BOTTLE"THENPRINT
"SUDDENLY, YOU FEEL RATHER SICK,
IN FACT, YOU FEEL TERRIBLE.":GO
TO174 ELSEIFC$="HELP"THENPRINT"D
ON'T DRINK THE WATER.":IF RG=1TH
ENPRINT"RINGO IS A NATIVE LIVERP
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COOLER.":GOTO143
145 IFC$="PULL LEVER"THENPRINT"
HE MONSTER BREAKS HIS STRAPS, A
ND TAKES A SIP OF ONE OF THE B
OTTLES. SUDDENLY, HE CHANGES I
NTO A MAN WITH A MOUSTACHE. HE S
AYS: 'RINGO, I'VE JUST HAD THE S
TRANGEST DREAM.":;GOTO147
146 PRINT"I DON'T UNDERSTAND"GOT
O143
147 IF RG=1THENPRINT"":PRINT"RI
NGO SAYS: 'JOHN, I WARNED YOU NO
T TO EAT ON AN EMPTY STOMACH. CO
ME ON, FRED'S HERE, AND NEEDS HE
LP." ELSEPRINT" OH, YOU'RE NOT R
INGO, YOU'RE FRED. I'M JOHN.
LET'S SEE ABOUT THESE MEANIES, S
HALL WE?"
148 JN=1:GOTO113
149 IF PL=1THEN115 ELSEPMODE4,1:
PCLS:SCREEN1,1:PMODE3,1:COLOR2,1
:FORK=1TO85STEP4:CIRCLE(10,10),K
,2:CIRCLE(245,10),K,2:NEXT:FORK=
1TO20STEP4::LINE(K,93)-(K+3,190)
,PSET:LINE(255-K,93)-(252-K,190)
,PSET:NEXT
150 PMODE4,1:DRAW"BM0,150C1U10R
100D10E10U10G10E10U5E20D10G20E20
U20H5L75G50D7R100G5D3E4G4L100U3R
100L100E4BD7R6D4FD10R3U10EU4R7D
4FD10R3U10EU4BM130,135UE2R4ER8D4
U4R8FR4F2DL30R15U40BR8D36L16U36H
2U3C0R20L20C1H5U20E5R4EUH2U5EUE2
RER4FRF2DFD5GDFR4F5D20G5
151 PAINT(82,148),1,1:FORK=85TO1
70STEP3:DRAW"BM"+STR$(K)+" ,150C0
E5":NEXT
152 PMODE4,1:GOSUB172
153 PRINT"YOU SEE A MAN SITTING
ON A PIANOAND HE does'nt HAVE A
MOUSTACHE!HE LOOKS VERY NICE, EV
EN FOR A NONPEPPERIE. HE SAY'S:
'WHAT'S ALL THIS ABOUT MEANIES
? I'M PAUL-LET'S GET A MOVE ON!!
":PL=1:GOTO113
154 IF GE=1THEN115
155 PRINT"YOU SEE A MAN PLAYING
A STRANGE GUITAR (TODAY IS SITAR
DAT), IN APSYCHEDELIC WONDERLAND
. YOU HEAR FROM BEHIND YOU":
PRINT"YOU'RE NOT PREPARED, ARE
YOU? IF IT'S BLUE MEANIES YOU
WANT, THEN WE MUST HURRY":GE=1:
GOTO113
156 PRINT"JOHN SAYS: 'LET'S SEE-
JOHN, PAUL, GEORGE, RINGO, A
ND FRED- YEP, WE'RE ALL HERE. L
ET'S SEE WHAT THE TROUBLE IS IN
PEPPER- LAND. THERE'S A DOOR O

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UT RIGHT HERE.' YOU WALK OUTSID
E, ENTER THE SUB, AND YOU'RE OF
F TO"
157 PRINT"PEPPERLAND...YOU HOPE
....":GOSUB173:CLS:PRINT"congra
tulations-YOU MADE IT TO THE HA
LFWAY MARK. TO GET TO PARTTWO, F
IRST SAVE YOUR STATUS, ANDTHEN L
OAD"YELLOW2" (DISK USERS DON'T
WORRY":X=1:Y=6:GOSUB178
158 IF D=1THENLOAD"YELLOW2.BAS",
R ELSEEND
159 'COMMAND ROUTINE
160 INPUT"WHAT DO YOU DO";C$
161 IFC$=""THEN160 ELSEIFLEFT$(C
$,4)="KILL"THENPRINT"WE DON'T KI
LL IN PEPPERLAND...":GOTO159ELSE
IFLEFT$(C$,3)="NOR" ORLEFT$(C$,5
)="GO NO"THENC$="N" ELSEIFLEFT$(
C$,3)="SOU" ORLEFT$(C$,5)="GO SO
"THENC$="S" ELSEIFLEFT$(C$,3)="R
UN"THENC$=MID$(C$,5)
162 IFC$="RUN"THENINPUT"WHICH DI
RECTION";C$:GOTO161 ELSEIFLEFT$(
C$,3)="WES"ORLEFT$(C$,5)="GO WE"
THENC$="W" ELSEIFLEFT$(C$,3)="EA
S"ORLEFT$(C$,5)="GO EA"THENC$="E
"
163 IFC$="LOOK"ANDX=2ANDY=1ANDLM
=1THENGOTO28ELSEIFC$="LOOK"THENG
OSUB172:GOTO159 ELSEIFC$="ASK KE
Y"ANDLM=1ANDKY=0THENPRINT"THE LO
RD MAYOR GRACIOUSLY HANDS YOU TH
E KEY":KY=1:GOTO159ELSEIFC$="ASK
KEY"ANDLM=1ANDKY=1THENPRINT"YOU
'VE GOT IT.":GOTO159
164 IFC$="INVEN"THENGOSUB183:GOT
O 159 ELSEIFC$="SAVE"THENGOSUB17
8:GOTO 159 ELSEIFC$="LOAD"THENGO
SUB195:GOTO159 ELSEIFC$="QUIT"TH
ENINPUT"ARE YOU SURE";C$:IFC$="Y
"THENEND ELSE159
165 IFLEFT$(C$,3)="PUT"THEN167
166 RETURN
167 IFRIGHT$(C$,3)="KEY"ANDKY=1T
HENPRINT"IT BREAKS AS YOU PUT IT
DOWN":KY=0:GOTO159 ELSEIFRIGHT$(
C$,5)="MAYOR"ANDLM=1THENPRINT"O
.K.":LM=0:GOTO159 ELSEIFRIGHT$(C
$,4)="HOLE"AND HO=1THENPRINT"THE
HOLE FALLS ON THE GROUND ANDDIS
SAPEARS.":HO=0:GOTO
168 IFRIGHT$(C$,6)="WRITER"ANDTY
=1THENPRINT"IT SMASHES ON THE GR
OUND.":GOTO159 ELSEIFLEFT$(C$,8)
="PUT APPL"THENPRINT"IT TURNS TO
MUSH ON THE GROUND.":;GOTO159 E
LSEIFRIGHT$(C$,4)="ROPE"THENPRIN
T"AS IT TOUCHES THE GROUND,IT RO

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TSAWAY.":RP=0:GOTO1
169 IFRIGHT$(C$,4)="OUTS"THEN CU
=0:PRINT"THE CUTOOTS SMASH ON TH
E GROUND.":;GOTO159 ELSEIFRIGHT$(
C$,5)="MENTS"THENPRINT"THE INST
RUMENTS BREAK.":IN=0:GOTO 159 EL
SEIFRIGHT$(C$,5)="FORMS"THENPRIN
T"THEY GET ALL MUDDY AND USEL
ESS.":UN=0:GOTO117
170 PRINT"YOU DON'T HAVE IT TO P
UT DOWN.":RETURN
171 IFX=1ANDY=1THEN10 ELSEIFX=2A
NDY=1THEN23 ELSEIFX=3ANDY=1THEN3
5 ELSEIFX=1ANDY=2THEN47 ELSEIFX=
2ANDY=2THEN65 ELSEIFX=1ANDY=4THE
N71 ELSEIFX=4ANDY=4THEN91 ELSEIF
X=1ANDY=5THEN103 ELSEIFX=2ANDY=5
THEN110
172 PMODE4,1:SCREEN1,1:IF INKEY$
<>"THENRETURNELSE172
173 PRINT@508,"<E>";:IFINKEY$=CH
R$(13)THENPRINT:RETURN ELSE PRIN
T@508,"[E]";:IFINKEY$=CHR$(13)TH
ENPRINT:RETURN ELSEGOTO173
174 GOSUB173:PRINT"WE'RE SORRY T
O ANNOUNCE THAT YOUHAVE COME TO
THE END OF YOUR ADVENTURE. YO
U HAVE FAILED, BUT WHO KNOWS? pe
rhaps SOMEONE ELSE ESCAPED PEPPE
RLAND, perhaps THE BEATLES CAN S
AVE PEPPERLAND ON THEIR OWN."
175 PRINT"BUT, IT'S NOT THAT BAD
. LOOK ON THE BRIGHT SIDE-BLUE I
S'NT that BAD OF A COLOR.....
.....";
176 FORK=1TO512:FORT=1TO10:NEXTT
:PRINTCHR$(175);:NEXTK:CLS3:PRIN
T@11,"TRY AGAIN";:INPUTC1$:IFC1$
="Y"THENRUN ELSEEND
177 PMODE4,1:SCREEN1,1:PMODE3,1:
PCLS2:IFINKEY$=""THEN177ELSERETU
RN
178 'SAVE ROUTINE
179 INPUT"TAPE OR DISK";D$:IFD$=
"T"THEN D=-1ELSEIFD$="D"THEN D=1
ELSE179
180 INPUT"FILENAME";F$:OPEN"O",#
D,F$
181 PRINT#D,X,Y,LM,AP,KY,HO,RG,J
N,PL,GE,JE,TY,EG,DR,RP,CU,WN,IN,
UN
182 CLOSE #D:RETURN
183 ' INVENTORY
184 PRINT" inventory":
185 PRINT"YOU HAVE:":IF KY=1THEN
PRINT"A GOLD KEY."
186 IFLM=1THENPRINT"YOUR LORD MA
YOR."
187 IFAP=1THENPRINT"A GREEN APPL
E."
188 IFHO=1THENPRINT"A HOLE IN YO
UR POCKET."
189 IFTY=1THENPRINT"A TYPEWRITER
."
190 IFRP=1THENPRINT"A ROPE."
191 IFCU=1THENPRINT"A CUTOOT OF
BLUE PERSON."
192 IFIN=1THENPRINT"BAND INSTRUM
ENTS."
193 IFUN=1THENPRINT"MILITARY UNI
FORMS."
194 RETURN
195 'LOAD ROUTINE
196 INPUT"TAPE OR DISK";D$:IFD$=
"T"THEND=-1 ELSEIFD$="D"THEND=1
ELSE196
197 INPUT"FILENAME";F$:OPEN"I",#
D,F$
198 INPUT#D,X,Y,LM,AP,KY,HO,RG,J
N,PL,GE,JE,TY,EG,DR,RP,CU,WN,IN,
UN
199 CLOSE#D:RETURN
200 PCLEAR4:GOTO1

```

YELLOW2

```

0 'POKE65495,0
1 '*****
2 '* YELLOW SUBMARINE *
3 '* PART TWO *
4 '*****
5 GOSUB139:DIMA2(23,12):CLS:PRIN
T@200,"YELLOW SUBMARINE":PRINT@2
40,"PART TWO":PRINT:PRINT"LOAD S
TATUS":GOSUB156:GOTO132
6 PMODE4,1:PCLS:CIRCLE(128,80),3

```

```

0:CIRCLE(128,80),33:DRAW"BM128,8
0CLU25D25E15BM0,192C1E50R27D10U3
0R100G10D30U30L80D30U30H10D30F10
R80E10U30D20R27F50H50U120M255,0B
M203,21L153D120U120M0,0":PAINT(1
28,130),1,1
7 PMODE3,1:FORK=85TO170STEP9:DRA
W"BM"+STR$(K)+"",123C"+STR$(INT(R
ND(3)))+F2R2E2L6":NEXT:FORK=90T
O165STEP9:DRAW"BM"+STR$(K)+"",127
C"+STR$(INT(RND(3)))+F2R2E2L6":

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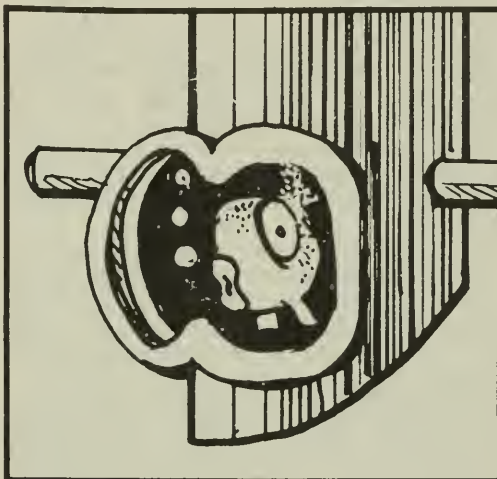
NEXT
8 PMODE4,1:SCREEN1,1:IFINKEY$=""
THEN7
9 '
10 X1=0:Y1=0:PRINT"YOU ARE FLOAT
ING IN A BLACK AND DARK SEA. IN
SIDE OF THE SUB IS AN ARRAY OF B
UTTONS, A BIG LEVERAND A HUGE CL
OCK, WHICH IS, AT THE MOMENT, G
OING BACKWARDS."
11 FORBN=1TO20:IFQ=9THEN12 ELSEI
FBN>5ANDBN<10THENPRINT"YOU AND T
HE FOUR SEEM YOUNGER." ELSEIFBN>
9ANDBN<15THENPRINT"THE FOUR ARE
NOW CHILDREN." ELSEIFBN>14THENPR
INT"YOU ARE NOW A YOUNG BOY, AT
THISRATE YOU'LL SOON DISAPPEAR O
UT OF YOUR OWN EXISTANCE!"
12 IFX1>5THENX1=5ELSEIFX1<-5THEN
X=-5ELSEIFY1>5THENY1=5ELSEIFY<-5
THENX=-5ELSEIFX1=-1ANDY1=3ANDQ=9
THENX=2:Y=6:GOTO132
13 GOSUB120:IFLEFT$(C$,10)="TURN
CLOCK"ORC$="FIX CLOCK"ORC$="GET
CLOCK"THENPRINT"SUDDENLY, THE C
LOCK SPINS FOR- WARDS, AND EVER
YTHING RETURNS TONORMAL.":PRINT"
JOHN EXPLAINS: IN MY HUMBLE
OPINION, WE HAVE BEEN CAUGHT IN
";:GOTO17
14 IFC$="PRESS BUTTON"THENPRINT"
SOME LIGHTS FLASH, BUT NOT MUCH
ELSE HAPPENS.":GOTO16 ELSEIFC$="
N"THENX1=X1+1:GOTO16 ELSEIFC$="
S"THENX1=X1-1:GOTO16 ELSEIFC$="E
"THENY1=Y1+1:GOTO16 ELSEIFC$="W"
THENY1=Y1-1:GOTO16
15 PRINT"I DON'T UNDERSTAND.":IF
Q=9THEN12
16 IFQ=9THEN12 ELSE NEXTBN:PRINT
"SUDDENLY, EVERYTHING SEEMS TO
SLIP AWAY, AND YOU CAN'T SEEM T
OREMEMBER ANYTHING.....
":GOTO 136
17 PRINT"EINSTIEN'S TIME/SPACE C
ONTINUUM THEORY, RELATIVELY SPEA
KING, THAT IS. ":GOSUB135:Q=9:GOTO
12
18 PMODE4,1:PCLS:DRAW"BM80,80R4F
R3F2D4G2D5D6G2L5H2UH2U4H2U4E2R3E
BD12BL3EU3ER6FD3F5R4E2R4E10RE5F5
HE2U2EU2E3ULG8F6G10LG15D20F15R2F
15G6EF6RF2R2EU2H2UH6G6H20L2H8L2H
L8GL2G10D11H8U10E10UEU15L2G10L14
BU8BL4R13E18RE2RE2BM73,130FR3FR1
4ER3E
19 PAINT(80,90),1,1:PAINT(120,80
),1,1:DRAW"BM126,72R2F2G2EF2G3DG
3L2BM79,90C0RBR3RBD5BL4ER2FL4FR2

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```

EBD4C1G2L2U2D2G5ER3U2E4G4D2F5D4L
2H7
20 COLOR1,0:CIRCLE(128,96),89:LI
NE(40,96)-(80,96),PSET:LINE(115,
96)-(217,96),PSET
21 GOSUB134
22 PRINT"THE SUBMARINE IS NOW OV
ER A VERYSTRANGE PART OF THE SEA
. THERE ARE STRANGE AND WONDERF
UL CREAT-URES EVERYWHERE. AS YO
U WATCH, RINGO PRESSES THE PANIC
BUTTON, FLIES OUT THE BACK HATC
H, AND LANDS ON TOP OF A CYCLO
PS (BUT ITS GOT TWO EYES;";
23 PRINT" MUST BE A BICYCLOP
S). WHAT'LL THE BEATLES DO (LEAR
N TO SING TRIOS?):PRINT"SAVE HI
M!":RG=0

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```

24 X2=0:Y2=0
25 IFX2=3ANDY2=4THEN30 ELSEIFX2=
0ANDY2=1THEN39 ELSEIFX2>5THENX2=
5ELSEIFX2<-5THENX2=-5ELSEIFY2>5T
HENY2=5ELSEIFY2<-5THENY2=-5 ELSE
GOSUB120
26 IFC$="N"THENY2=Y2+1:GOTO25 EL
SEIFC$="S"THENY2=Y2-1:GOTO25 EL
SEIFC$="E"THENX2=X2+1:GOTO25 ELSE
IFC$="W"THENX2=X2-1:GOTO25 ELSEI
FC$="PRESS BUTTON"THENPRINT"THE
SUB DOES A BACKFLIP, BUT NOTH
ING SPECIAL.":GOTO25
27 IFC$="HELP"THENPRINT"FIND RIN
GO (SUCKER).":GOTO25ELSEIFC$="GE
T RINGO"THENPRINT"YOU DON'T EVEN
KNOW WHERE HE IS.":GOTO25ELSEIF
C$="FOLLOW RINGO"THENPRINT"HE JU
ST RAN AWAY, YOU CAN'T SEE WHERE
HE WENT.":GOTO25
28 IFC$="FIND RINGO"THENPRINT"EA

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SY FOR YOU TO SAY.":GOTO25 ELSEI
FLEFT$(C$,4)="LAND"THENPRINT"NO,
YOU CAN'T GO ON FOOT.":GOTO25
29 PRINT"I DON'T UNDERSTAND":GOT
O25
30 PMODE4,1:PCLS:CIRCLE(128,96),
90:DRAW"BM128,60C1H3U2RF2U5ER2D2
U2R2FD7FD20U20L5GD19G3D6U6E3R8F2
D3L10D4L2R2D3F3R6U2L3U3R3UR2UH2U
BL13BD5G2D15F10EF4RE3UH4G4E5H8U1
0BR5F3D14BD10D2F10D5G15H6L2G3F2E
F2D2F6REUH4U2H6E10UH10U5R12L12U1
0"
31 PAINT(130,90),1,1:DRAW"BM137,
87C0LBM45,90C1R4F2G2L4E2H2R4F2R2
0U2F2R2L2G2U2BM50,135ER4ER5ER6ER
7ER8ER9ER12ER14ER2BE3BR11R5ER8ER
7ER6ER4ER4ER2E2R2E3RE4RE5RE4UE3U
E3UE3U2E2
32 GOSUB134
33 PRINT"YOU HEAR A LOUD SCREAM
'HELP', AND SEE POOR RINGO ON T
HE BACK OF A BICYCLOPS, BEING C
HASED BY SOME INJUNS."
34 IFX2=0ANDY2=1THEN39 ELSEIFX2>
5THENX2=5ELSEIFX2<-5THENX2=-5ELS
EIFY2>5THENY2=5ELSEIFY2<-5THENY2
=-5
35 GOSUB120:IFC$="N"THENY2=Y2+1:
GOTO25 ELSEIFC$="S"THENY2=Y2-1:G
OTO25 ELSEIFC$="E"THENX2=X2+1:GO
TO25 ELSEIFC$="W"THENX2=X2-1:GOT
O25 ELSEIFC$="GET RINGO"THENPRIN
T"EASY FOR YOU TO SAY.":GOTO34
36 IFC$="GO RINGO"ORC$="FOLLOW R
INGO"ORC$="FIND RINGO"THENPRINT"
HE'S HERE":GOTO34ELSEIFC$="PRESS
BUTTON"ORC$="PULL LEVER"THENPRI
NT"YOU HEAR A BLARING OF TRUMPET
S AND SUDDENLY THE CAVALRY EXIT
S THE SUB, AND RETURNS WITH RIN
GO":RG=1:GOSUB135:GOTO39
37 IFC$="SEND CAVALRY"THENPRINT"
YOU NEED TO FIND A BUTTON FOR
THAT.":GOTO34 ELSEIFC$="HELP"THE
NPRINT"DO LIKE A WESTERN.":GOTO3
4
38 PRINT"I DON'T UNDERSTAND":GOT
O34
39 PMODE4,1:PCLS::PMODE3,1:CIRCL
E(98,46),10,3,1.5:CIRCLE(100,46)
,5:PMODE3,1:DRAW"BM108,40C3F5RF2
R2F2R3E2R3FRF2RF2D4F2R4F4D40L10D
5L20U30G20H6E20U9E6L8G2":PAINT(1
10,50),3,3:DRAW"C1BM112,58E2R4BM
134,69D34C0D3F2R4E2U3C1BM126,50E
RBD20BL2C2G4L6F4G4
40 DRAW+"R4E2R2F2R4H4E4L4U3C0BL3
9BD22G3D2F3R2E3BR22BD11R24D50L22
U50":PAINT(126,75),2,2:PAINT(126
,110),2,0
41 DRAW"BM125,120C1D38C0G3L7G2D2
R13E4R2D4R6U5H2L20G2L4G2D2R2BM14
5,100C3R5E10R5E10U20H2L3G2D18G8L
4G8L3":PAINT(147,98),3,3:DRAW+"R
2DC1D4":PMODE4,1:CIRCLE(128,98),
90:LINE(40,80)-(100,80),PSET:LIN
E(145,80)-(165,80),PSET:LINE(175
,80)-(215,80),PSET
42 GOSUB134
43 PRINT"YOU ARE FACE TO FACE WI
TH THE DREADED VACCUM SUCKER,
WHICH IS,AT THE MOMENT, SUCKING
UP MONST-ERS LEFT AND RIGHT. UPO
N EYEING YOU, THE SUCKER TURNS,
READY TO SUCK YOU INTO OBLIVION
(OR EVEN FURTHER!)"
44 GOSUB120:IFC$="HELP"THENPRINT
"DO THE STRANGEST THING YOU CAN
THINK OF.":GOTO44 ELSEIFC$="GO
SUCKER"THENX=3:Y=6:GOTO132 ELSEI
FC$="N"ORC$="S"ORC$="E"ORC$="W"TH
EN46 ELSEIFC$="PULL LEVER"ORC$=
"PRESS BUTTON"THENPRINT"NOTHING
HAPPENS.":GOTO44
45 PRINT"I DON'T UNDERSTAND.":GO
TO 44
46 IF RG=1THENPRINT"THE ENGINE,
SHE'S PATTED OUT!!":X=3:Y=6:GOTO
132 ELSE26
47 PMODE4,1:PCLS1:LINE(0,0)-(256
,192),PSET,B:GOSUB134:GOTO 51
48 DRAW"BM88,126C0U11H2U3E2R3F2D
3GF10D3L14R14E10U3G10E10H10R6E2L
G2L5G10E10U2H2L3G10BR3BF3F9EH9EF
9EH9EF9EH9EF9EH9EF10BH10G10UE10U
2G8H2E8BM118,126R30E2U2EU6HU4H2U
2H2LHL2HLH2UH2U3HU2H2UH3L2HL4GL2
G2DG2F3DF3D2F2D3G5L5G2D2R2E2R5D2
F2DF3RF2D2L6GL2G2BU34BHG
49 DRAW+"D5G4D2FR2E4D2G2F2BU9BRU
2HLRBD2DBM151,124F2R4E2U3H2L4G3F
4EH4EF5EH4RF2":PAINT(90,124),0,0
:PAINT(130,124),0,0
50 PMODE4,1:GOSUB134:GOTO 52
51 PRINT"SUDDENLY, THE SUCKER GR
ABS HOLD OF YOU, AND YOU ARE LOS
T IN OB- LIVION. FORTUNATELY, TH
E SUCKER SEES HIS OWN TAIL AND L
OOSES HIMSELF, AS WELL.":PRIN
T"NOW YOU'RE NOWHERE.":GOSUB135:
GOTO 48
52 PRINT"YOU SEE A LITTLE MAN, W
ELL NOT REALLY A MAN, SITTING I
N THE MIDDLE OF NOWHERE, TYPI
NG ON A TYPEWRITER.":PRINT"HE'S
A NOWHERE MAN."
53 GOSUB120:IFC$="N"ORC$="S"ORC$

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="E"ORC$="W"THENPRINT"YOU CAN'T,
THE ENGINE JUST DIED":GOTO53 EL
SEIFC$="FIX ENGINE"THENPRINT"zap
-YOU SEEM TO HAVE BURNED YOURFIN
GER, BUT THE ENGINE ISN'T ANYBET
TER.":GOTO53
54 IFC$="HELP"THENPRINT"DON'T SH
OW YOUR MOTORS TO ANY- BODY (BU
T THIS IS A NOBODY).":GOTO53 ELS
EIFC$="PRESS BUTTON"ORC$="PULL L
EVER"THENPRINT"NOTHING.":GOTO53
55 IFC$="GO MAN"ORC$="GO JEREMY"
ORC$="GO NOWHERE"ORLEFT$(C$,3)="
SAY"THEN57 ELSEIFC$="GET ENGINE"
ANDEG=1THENPRINT"LOOK IN YOUR PO
CKET.":GOTO53 ELSEIFC$="GET ENGI
NE"THENPRINT"YOU PUT THE ENGINE
INTO YOUR POCKET (IT'S RATHER
SMALL).":EG=1:GOTO53
56 PRINT"I DON'T UNDERSTAND.":GO
TO53
57 'JEREMY
58 PRINT"THE MAN SAYS.":PRINT"'A
D HOC, ADD LOG, AND SID PRO QU
O. SO LITTLE TIME, SO MUCH TO KN
OW! OH, HELLO!' HE HANDS YOU A
CARD."
59 GOSUB120:IFC$="LOOK CARD"ORC$
="READ CARD"THENPRINT"IT SAYS: '
JEREMY HILLARY BOOB PHD. (EMIN
ANT PHYSICIST, POLY- GLOBTOLOGI
ST, LOUSY POET, BRIL- LIANT SATR
IST, GOOD DENTIST, TOO.":GOTO59
60 IFC$="HELP" THENPRINT"DON'T S
HOW YOUR MOTORS TO JUST ANYBODY
(BUT THIS IS A NOBODY.)":GOTO59
ELSEIFC$="PUT ENGINE"ORC$="SHOW
ENGINE"ORC$="FIX ENGINE"THENPRI
NT"JEREMY SAYS: AH, I'VE NEVER S
EENONE OF THESE, BUT I'M SURE I
CAN";:GOTO63
61 IFC$="GO SUB"THENPRINT"JEREMY
, THE NOWHERE MAN, DECIDESTO COM
E WITH, SO YOU CAN TAKE HIM SO
MEWHERE":GOTO64 ELSEIFC$="GET TY
PEWRITER"AND TY=1THENPRINT"YOU'V
E GOT ONE, DON'T BE GREEDY.":GO
TO59
62 IFC$="GET TYPEWRITER"THENPRIN
T"JEREMY SAY'S: 'DON'T WORRY, WH
ATI HAVE IS YOURS. I'VE GOT AN-
OTHER ONE TO DO MY CHORES.":GO
TO59 ELSEPRINT"I DON'T UNDERSTAN
D":GOTO59
63 PRINT"FIX IT, IF IT'S BROKEN.
HE PULLSIT APART, AND PUTS IT B
ACK TO- GETHER. IT WORKS!":EG=2
:GOTO59
64 IF EG=2THENPRINT"THE ENGINE W

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ORKS FINE...AND YOU ARE OFF...":
PRINT"NOW...YOU'RE SOMEWHERE.":
X=4:Y=6:GOTO132 ELSEPRINT"THE SU
B STILL DOESN'T WORK.":GOTO52
65 PMODE4,1:PCLS1:A$="C0EEUE3U2E
2U3EU4HU2H2UH3UH2U2HU5EU4EU3E2UE
2RER2ER12FR2F2DF3DF2D3G2LGDFRF4D
2FDGL4HUDFR2D2FDGFD3GL3GDGD2FD4F
D2F2DF2L10HL15GL6
66 DRAW"BM10,100;XA$;BM42,88;XA$
;BM80,110;XA$;BM124,70;XA$;BM164
,55;XA$;BM170,110;XA$;BM220,80;X
A$;
67 PMODE3,1:LINE(0,0)-(256,192),
PRESET,B:DRAW"BM0,120C1R40G40BD2
0E50R50G60L40BR50E70R60F72BR4U10
H40R40":PAINT(2,122),3,1:PAINT(2
,180),3,1:PAINT(62,180),3,1:PAIN
T(253,175),3,1
68 GOSUB134
69 PRINT"YOU ARE NOW OVER THE FO
OTHILLS OF THE HEADLANDS. OH, N
O, NOT AGAIN! SOMETHING IS WRO
NG WITH THE SUB, BUT IT'S NOT T
HE ENGINETHIS TIME, IT MAY BE TH
E RUDDER."
70 GOSUB120:IFC$="FIX ENGINE"THE
NPRINT"THAT'S NOT THE PROBLEM, I
T'S A BACK RUDDER THAT'S DAMAGE
D.":GOTO70 ELSEIFC$="GO RUDDER"TH
ENPRINT"O.K., THE WHOLE GANG CO
MES WITH.":RD=1:GOTO70 ELSEIFC$
="HELP"THENPRINT"CHEWING GUM WIL
L DO THE JOB.":GOTO 70
71 IFC$="FIX RUDDER"AND RD=0THEN
PRINT"THE RUDDER'S IN BACK.":GOT
O70 ELSEIFC$="FIX RUDDER"AND RD=
1 THENINPUT"HOW";C1$:IFC1$="USE
GUM"THENPRINT"JEREMY TAKES A WAD
OUT OF HIS MOUTH AND SECURES
THE RUDDER. ITWORKS, BUT ";:GOTO
75 ELSE74
72 IFC$="N"ORC$="S"ORC$="E"ORC$=
"W"THENPRINT"YOU CAN'T, THE SUB
WON'T MOVE.":GOTO70 ELSEIFC$="WA
LK"THENPRINT"AS YOU EXIT THE SUB
, THE RUDDER WORKS ";:GOTO75 ELS
EIFC$="PRESS BUTTON"ORC$="PULL L
EVER"THENPRINT"NOTHING":GOTO70
73 PRINT"I DON'T UNDERSTAND.":GO
TO70
74 PRINT"THE RUDDER FELL OFF, AN
D IT WILLNOT STAY ON.":GOTO70
75 PMODE4,1:PCLS1:A$="C0E4U10F4R
4E6U5E2U4EU2HU2HHL10GLG2DGD2
GD2FD4F3D5FD10G5F5R12E5H5U10BU13
HL2GBL4HL2GD2BF2D7FRBD2L2
76 DRAW"BM10,100;XA$;BM42,88;XA$
;BM80,110;XA$;BM124,70;XA$;BM164

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,55;XA$;BM170,110;XA$;BM220,80;XA
A$;
77 PMODE3,1:LINE(0,0)-(256,192),
PRESET,B:DRAW"BM0,120C1R40G40BD2
0E50R50G60L40BR50E70R60F72BR4U10
H40R40":PAINT(2,122),3,1:PAINT(2
,180),3,1:PAINT(62,180),3,1:PAIN
T(253,175),3,1
78 GOSUB134
79 PRINT"THE SUB FLIES AWAY...":
PRINT"YOU ARE NOW STANDING ON A
BLACK,FINE DUST, LOOKING AT FACE
S THE SIZE OF YOUR OLD HOUSE (AN
D THEYARE STARING BACK). YOU ALS
O SEE A PILE OF ROPE.":X1=0:Y1=0
80 GOSUB120
81 IFX1>3THENX1=3:GOTO88 ELSEIFX
1=-2ANDY1=0THEN89 ELSEIFX1=-3AND
Y1=0THENX=1:Y=7:GOSUB132 ELSEIFX
1<-3THENX1=-3:GOTO88 ELSEIFY1>3T
HENY1=3:GOTO88 ELSEIFY1<-3THENY1
=-3:GOTO88
82 IFC$="N"THENX1=X1+1:GOTO80 EL
SEIFC$="S"THENX1=X1-1:GOTO80 EL
SEIFC$="E"THENY1=Y1+1:GOTO80 ELSE
IFC$="W"THENY1=Y1-1:GOTO80
83 IFC$="W"THENY1=Y1-1:GOTO80 EL
SEIFC$="LOOK DUST"THENPRINT"JERE
MY SHOUTS:'THIS IS'NT QUITE DUST
, IF I AM PRECISE. THIS IS ACOND
IMUN (A WHAT?). A SPICE! IT'S
PEPPER.":GOTO80ELSEIFC$="HELP"TH
HENPRINT"NONE TO GIVE.":GOTO80
84 IFC$="GET ROPE"AND RP=0THENPR
INT"O.K.":RP=1:GOTO80 ELSEIFC$="
LOOK ROPE"THENPRINT"IT'S A ROPE.
":GOTO 80 ELSEIFC$="GET ROPE"AND
RP=1THENPRINT"YOU HAVE IT.":GOTO
80
85 IFC$="GET SPICE"ORC$="GET PEP
PER"ORC$="GET DUST"THENPRINT"THE
PEPPER IS WAFED THROUGH THEAIR
.":PRINT"ACHOO!":PRINT"ACHOO!! F
ROM THE NORTH, ALL OF THE GIANT
HEADS SNEEZE. achoo!!!
:PRINT"THE FORCE OF THE SNEEZE B
LWS YOU SOUTH":GOTO87
86 PRINT"I DON'T UNDERSTAND":GOT
O80
87 PRINT" SOUTH":PRINT"
SOUTH...":PRINT"YOU FALL IN
TO A DEEP HOLE.":GOSUB135:GOTO89
88 PRINT"YOU CAN'T GO ANY FARTHE
R THIS WAY-THE HEADS ARE TOO C
LOSE TO- GETHER AND TOO HIGH.":G
OTO81
89 X1=-2:Y1=0:PMODE4,1:PCLS:COLO
R1,0:DRAW"BM108,140D20R40U20L40E
10R20F10H10":PMODE3,1:DRAW+"C0U5

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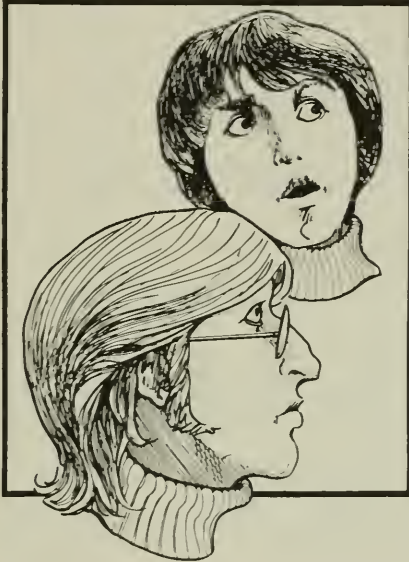
0L20D50R13U40BU10L17U20H2U0F2R4
E2U2E5G5D18F10G5H12U18H2UE2R4E6F
10E5U5F2R2F5R30D5L30G4D36L3BM126
,69F4RE3UH4
90 PAINT(124,126),2,0:PAINT(124,
79),3,0:PAINT(122,65),3,0
91 PMODE4,1:DRAW"C1BM125,28U4LH2
U7ER17D4GF2D2L2D4GC0L4H3C1L5R5U5
E4R3E2L2":PAINT(128,28),1,1:DRAW
"BM139,25C0L3GER3BD3GL5H4U2D7U7B
U4BR7ERBU4BR3C1R2FR2FR2UL2HL7U3L
16D3U3H2U2E2R16F2D2G2BM178,35R13
FGL6D2GL5H2BM0,100R118BR20R120":
PAINT(128,28),1,1
92 GOSUB134
93 PRINT"YOU SEE A LARGE, GOLDEN
STATUE OF A MAN."
94 GOSUB120:IFC$="LOOK STATUE"TH
ENPRINT"WHY, IT LOOKS LIKE SGT.
PEPPER, AND HE'S POINTING SOUTH.
":GOTO94 ELSEIFC$="S"THEN98 ELSE
IFLEFT$(C$,9)="MOVE STAT"ORLEFT$(
C$,9)="PUSH STAT"THENPRINT"IT T
IPS OVER, REVEALING A HOLE GOIN
G DOWN.":SP=1:GOTO94
95 IFC$="GO HOLE"AND SP=1THENPRI
NT"GOING DOWN...":X=1:Y=7:GOTO1
32 ELSEIFC$="GO HOLE"AND SP=0THE
NPRINT"WHAT HOLE?":GOTO94 ELSEIF
C$="N"ORC$="E"ORC$="W"THEN82 EL
SEIFC$="HELP"THENPRINT"SGT. PEPPE
R WOULD BE PROUD.":GOTO94
96 IFLEFT$(C$,10)="BREAK STAT"TH
ENPRINT"YOU WOULD DESTROY ONE OF
THE FEWRELICS LEFT OF OUR OWN S
GT. PEPPER? I AM ASHAMED.":G
OTO94
97 PRINT"I DON'T UNDERSTAND":GOT
O94
98 'LARGE HOLE
99 X1=-3:Y1=0:PRINT"YOU SEE A HU
GE BLACK HOLE UP IN THE SKY.":
100 GOSUB120:IFC$="GO HOLE"THENI
NPUT"HOW";C1$:IFC1$="USE ROPE"OR
C1$="THROW ROPE"THENX=1:Y=7:GOSU
B132 ELSEPRINT"YOU CAN'T REACH I
T THAT WAY.":GOTO100
101 IFC$="LOOK HOLE"THENPRINT"IT
'S ROUND":GOTO100 ELSEIFC$="HELP
"THENPRINT"NONE TO GIVE.":GOTO100
0 ELSEIFC$="N"ORC$="S"ORC$="E"OR
C$="W"THEN81
102 PRINT"I DON'T UNDERSTAND":GO
TO100
103 PMODE4,1:PCLS1:COLOR0,1:R=35
:CIRCLE(12,96),10,0,.5:PAINT(10,
96),0,0:GET(0,90)-(23,102),A2,G
104 PCLS1:SCREEN1,1:FORT=5TO96ST
EP14:FORK=0TO240STEPR:PUT(K,T)-

```

```

K+23,T+12),A2,PSET:PUT(K,190-T)-(
(K+23,178-T),A2,PSET:NEXTK:R=R-2
:NEXTT:LINE(0,0)-(256,192),PSET,
B
105 GOSUB134
106 PRINT"YOU SEE HOLES, HOLES,
AND MORE holes. THERE ARE ENOUGH
H HOLES TO FILL THE ALBERT HALL.
YOU CAN'T EVEN FIND THE HOLE YOU
FELL THROUGH."
107 H1=INT(RND(10))-1:IFH1=1THEN
111 ELSEPRINT"YOU SEE BLACK HOLE
S."

```



```

108 GOSUB120:IFC$="HELP"THENPRIN
T"YOU REMEMBER HEARING: 'THE SEA
OF HOLES LEADS TO THE THE SEA
OFGREEN.":GOTO108ELSEIFC$="N"ORC
$="S"ORC$="W"ORC$="E"ORC$="GO HO
LE"ORC$="JUMP HOLE"THEN107ELSEIF
C$="LOOK HOLES"THENPRINT"THEY'RE
ROUND,AND BLACK.":GOTO108
109 IFC$="LEAVE"THENPRINT"EASY F
OR YOU TO SAY, HOW?":GOTO108 ELS
EIFC$="GET HOLE"AND HO=0THENPRIN
T"YOU PICK UP A HOLE. NOW YOU'VE
GOT A HOLE IN YOUR POCKET.":HO
=1:GOTO107 ELSEIFC$="GET HOLE"AN
DHO=1THENPRINT"YOU'VE GOT ONE.(G
REEDY)":GOTO108
110 PRINT"I DON'T UNDERSTAND":GO
TO108
111 PMODE3,1:CIRCLE(147,123),10,
3,.5:PAINT(147,123),3,3:PMODE4,1
:SCREEN1,1:PMODE3,1
112 CIRCLE(147,123),10,2,.5:IF I
NKEY$<>"THEN113 ELSECIRCLE(147,

```

```

123),10,3,.5:IFINKEY$=""THEN112
113 PRINT"YOU SEE A FLASHING GRE
EN HOLE."
114 GOSUB120:IFC$="GO HOLE"THENP
RINT"SUDDENLY, YOU FEEL STRANGE,
AND YOU START TO DISSAPPEAR....
":GOTO117 ELSEIFC$="LOOK HOLE"TH
ENPRINT"IT'S FLASHING.":GOTO114
ELSEIFC$="N"ORC$="S"ORC$="W"ORC$
="E"THEN107 ELSEIFC$="HELP"THENP
RINT"NONE TO GIVE.":GOTO114
115 IFC$="GET HOLE"ANDHO=0 THENP
RINT"YOU CAN'T BUDGE THE FLASHIN
G ONESOU SETTLE FOR A BLACK ON
E.":HO=1:GOTO114 ELSEIFC$="GET H
OLE"ANDHO=1THENPRINT"YOU'VE GOT
ONE.(GREEDY)":GOTO114
116 PRINT"I DON'T UNDERSTAND.":G
OTO114
117 GOSUB135:CLS
118 FORK=0TO6:PRINT@(K*32)+10,"P
EPPERLAND":FORT=1TO10:NEXTT:PRIN
T@(K*32)+10,"":NEXT:PR
INT" pepperland":PRINT"
congratulations! YOU HAVE JUST
FINISHED PART2. NOW, SAVE YOUR
STATUS AND LOAD PART 3.":X=1:Y=8
:GOSUB140
119 IF D=1THENLOAD"YELLOW3.BAS",
R ELSEEND
120 'COMMAND ROUTINE
121 INPUT"WHAT DO YOU DO";C$
122 IFC$=""THEN121 ELSEIFLEFT$(C
$,4)="KILL"THENPRINT"WE DON'T KI
LL IN PEPPERLAND...":GOTO120ELSE
IFLEFT$(C$,3)="NOR" ORLEFT$(C$,5
)="GO NO"THENC$="N" ELSEIFLEFT$(
C$,3)="SOU" ORLEFT$(C$,5)="GO SO
"THENC$="S" ELSEIFLEFT$(C$,3)="R
UN"THENC$=MID$(C$,5)
123 IFC$="RUN"THENINPUT"WHICH DI
RECTION";C$:GOTO122 ELSEIFLEFT$(
C$,3)="WES"ORLEFT$(C$,5)="GO WE"
THENC$="W" ELSEIFLEFT$(C$,3)="EA
S"ORLEFT$(C$,5)="GO EA"THENC$="E
"
124 IFC$="LOOK"ANDX=2ANDY=1ANDLM
=1THENGOTO22ELSEIFC$="LOOK"THENG
OSUB134:GOTO120 ELSEIFC$="ASK KE
Y"ANDLM=1ANDKY=0THENPRINT"THE LO
RD MAYOR GRACIOUSLY HANDS YOU TH
E KEY":KY=1:GOTO120ELSEIFC$="ASK
KEY"ANDLM=1ANDKY=1THENPRINT"YOU
'VE GOT IT.":GOTO120
125 IFC$="INVEN"THENGOSUB145:GOT
O 120 ELSEIFC$="SAVE"THENGOSUB14
0:GOTO 120 ELSEIFC$="LOAD"THENG
OSUB156:GOTO120 ELSEIFC$="QUIT"TH
ENINPUT"ARE YOU SURE";C$:IFC$="Y

```

```

"THENEND ELSE12Ø
126 ILEFT$(C$,3)="PUT"THEN128
127 RETURN
128 IFRIGHT$(C$,3)="KEY"ANDKY=1T
HENPRINT"IT BREAKS AS YOU PUT IT
DOWN":KY=Ø:GOTO12ØELSEIFRIGHT$(
C$,4)="HOLE"AND HO=1THENPRINT"TH
E HOLE FALLS ON THE GROUND ANDDI
SSAPEARS.":HO=Ø:GOTO12Ø
129 IFRIGHT$(C$,6)="WRITER"ANDTY
=1THENPRINT"IT SMASHES ON THE GR
OUND.":TY=Ø:GOTO12Ø ELSEIFLEFT$(
C$,8)="PUT APPL"THENPRINT"IT TUR
NS TO MUSH.":AP=Ø:GOTO12Ø ELSEI
FRIGHT$(C$,4)="ROPE"THENPRINT"AS
IT TOUCHES THE GROUND,IT ROTSAW
AY.":RP=Ø:GOTO12Ø
13Ø IFRIGHT$(C$,4)="OUTS"THEN CU
=Ø:PRINT"THE CUTOOTS SMASH ON TH
E GROUND.":GOTO12Ø ELSEIFRIGHT$(
C$,5)="MENTS"THENPRINT"THE INST
RUMENTS BREAK.":IN=Ø:GOTO 12Ø EL
SEIFRIGHT$(C$,5)="FORMS"THENPRIN
T"THEY GET ALL MUDDY AND USEL
ESS.":UN=Ø:GOTO12Ø
131 PRINT"YOU DON'T HAVE IT TO P
UT DOWN.":RETURN
132 IFX=1ANDY=6THEN6 ELSEIFX=2AN
DY=6THEN18 ELSEIFX=3ANDY=6THEN47
ELSEIFX=4ANDY=6THEN65 ELSEIFX=1
ANDY=7THEN1Ø3
133 PRINT"YOU HAVE AN INCORRECT
FILE-TRY AGAIN.":GOSUB156:GOTO1
32
134 PMODE4,1:SCREEN1,1:IF INKEY$(
<>)"THENRETURNELSE134
135 PRINT@5Ø8,"<E>":IFINKEY$(CH
R$(13)THENPRINT:RETURN ELSE PRIN
T@5Ø8,"[E]":IFINKEY$(CHR$(13)TH
ENPRINT:RETURN ELSEGOTO135
136 GOSUB135:PRINT"WE'RE SORRY T
O ANNOUNCE THAT YOUHAVE COME TO
THE END OF YOUR ADVENTURE. YO
U HAVE FAILED, BUT WHO KNOWS? pe
rhaps SOMEONE ELSE ESCAPED PEPPE
RLAND, perhaps THE BEATLES CAN S
AVE PEPPERLAND ON THEIR OWN."
137 PRINT"BUT, IT'S NOT THAT BAD
. LOOK ON THE BRIGHT SIDE-BLUE I
S'NT that BAD OF A COLOR.....
.....";
138 FORK=1TO512:FORT=1TO1Ø:NEXTT
:PRINTCHR$(175):NEXTK:CLS3:PRIN
T@11,"TRY AGAIN":INPUTC1$:IFC1$
="Y"THENRUN ELSEND
139 PMODE4,1:SCREEN1,1:PMODE3,1:
PCLS2:IFINKEY$(")THEN139ELSERETU
RN
14Ø 'SAVE ROUTINE

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```

141 INPUT"TAPE OR DISK";D$:IFD$=
"T"THEN D=-1ELSEIFD$="D"THEN D=1
ELSE141
142 INPUT"FILENAME";F$:OPEN"O",#
D,F$
143 PRINT#D,X,Y,LM,AP,KY,HO,RG,J
N,PL,GE,JE,TY,EG,DR,RP,CU,WN,IN,
UN
144 CLOSE #D:RETURN
145 ' INVENTORY
146 PRINT"          inventory":
147 PRINT"YOU HAVE:":IF KY=1THEN
PRINT"A GOLD KEY."
148 IFAP=1THENPRINT"A GREEN APPL
E."
149 IFHO=1THENPRINT"A HOLE IN YO
UR POCKET."
15Ø IFTY=1THENPRINT"A TYPEWRITER
."
151 IFRP=1THENPRINT"A ROPE."
152 IFCU=1THENPRINT"A CUTOOT OF
BLUE PERSON."
153 IFIN=1THENPRINT"BAND INSTRUM
ENTS."
154 IFUN=1THENPRINT"MILITARY UNI
FORMS."
155 RETURN
156 'LOAD ROUTINE
157 INPUT"TAPE OR DISK";D$:IFD$=
"T"THEND=-1 ELSEIFD$="D"THEND=1
ELSE157
158 INPUT"FILENAME";F$:OPEN"I".#
D,F$
159 INPUT#D,X,Y,LM,AP,KY,HO,RG,J
N,PL,GE,JE,TY,EG,DR,RP,CU,WN,IN,
UN
16Ø CLOSE#D:RETURN
161 PCLEAR4:GOTO1

```



YELLOW3

```
Ø 'POKE65495,Ø
1 '*****
2 '* YELLOW SUBMARINE *
3 '* PART THREE *
4 '*****
5 GOSUB137:DIMA2(23,12):CLS:PRIN
T@2ØØ,"YELLOW SUBMARINE":PRINT@2
38,"PART THREE":PRINT:PRINT"LOAD
STATUS":GOSUB155:GOTO13Ø
6 LM=1
7 PMODE4,1:PCLS:DRAW"BM1Ø,192M7Ø
,6ØR12ØM245,192":IFLM=1 THENPMOD
E3,1:T=16Ø:T1=T:FORT2=155TO185ST
EP1Ø:FORK=T TOT1 STEP25:CIRCLE(K
,T2),12,3,.5:PAINT(K,T2),3,3:DRA
W"BM"+STR$(K)+"",+STR$(T2-5)+"CØ
U3E3R2G3D4":NEXTK:T=T-1Ø:T1=T1+2
Ø:NEXTT2:PMODE4,1
8 GOSUB132
9 'X=1,Y=8
1Ø PRINT"YOU ARE NOW ON A STAIRW
AY GOING DOWN TO PEPPERLAND (A B
IT SALTY 'ROUND THE EDGES.)":IFL
M=1THENPRINT"YOU SEE A PILE OF A
PPLES, ABOUT TEN FEET HIGH."
11 GOSUB118:IFLEFT$(C$,8)="GET A
PPL"ANDLM=1THENPRINT"UNDER THE A
PPLES, YOU FIND YOUR LORD MAYOR!
BUT HE'S BEEN BOBBEDPERHAPS A B
IT OF A TUNE WOULD HELP HIM.":
GOTO11 ELSEIFLEFT$(C$,8)="GET AP
PL"THENPRINT"WHAT APPLES?":GOTO1
1
12 IFLEFT$(C$,5)="PLAY "THENPRIN
T"THIS IS NOT THE TIME.":GOTO11
ELSEIFLEFT$(C$,9)="LOOK APPL"AND
LM=1THENPRINT"THERE'S AN EYE IN
THE APPLE.":GOTO11 ELSEIFC$="D"Ø
RC$="DOWN"THEN19 ELSEIFC$="N"ØRC
$="S"ØRC$="E"ØRC$="W"THENPRINT"Y
OU CAN'T.":GOTO11
13 IFLEFT$(C$,9)="LOOK APPL"THEN
PRINT"WHAT APPLE?":GOTO11
14 IFLEFT$(C$,4)="SING"THENPRINT
"THE BEATLES WAFT A CRAFTY SONG
INTO THE AIR.":IFLM=1THENPRINT"
THE LORD MAYOR WAKES UP.":GOTO16
ELSEGTO812 ELSEIFC$="GET MAYOR"
AND LM=1THENPRINT"YOU TAKE THE F
ROZEN MAYOR.":GOTO11 ELSEIFC$="H
ELP"THENPRINT"NO.":GOT
15 PRINT"I DON'T UNDERSTAND.":GO
TOLL
16 GOSUB133:PRINT"LORD MAYOR SAY
S:' FRED, YOU'RE BACK!! YOU BRO
UGHT HELP!!' HE LOOKS AT THE B
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```
EATLES AND SAYS 'WHY, IT'S QUI
TE UNCANNY, YOU COULD PASS FOR
THE ORIGINAL!!' JOHN SAYS 'WE
are THE ORIGINAL.' 'NO, NO, SGT.
PEPPER'S LONELY ";
17 PRINT"HEARTS CLUB BAND. YOU C
OULD IM- PERSONATE THEM AND READ
Y TE LANDTO REBELLION. YOU'LL NE
ED THE INSTRUMENTS OF WAR-LOCK
ED IN THEBANDSTAND!":GOSUB133:P
RINT"PAUL ASKS 'THEY HATE MUSIC
THAT MUCH, DO THEY?":PRINT"THE
Y SHRIEK AT THE VERY S
18 PRINT"WELL,IT'S SHRIEKING TIM
E IN PEPPERLAND...."
19 PMODE4,1:PCLS:COLOR1,Ø:DRAW"B
M1Ø,192E6ØR115F6ØH6ØL1ØH3ØL35G3Ø
":T=11Ø:T1=145:FORK=1Ø4TO13ØSTEP
3:LINE(T,K)-(T1,K),PSET:T=T-.5:T
1=T1+.5:NEXTK:T=9Ø:T1=165:FORK=1
34TO192STEP3:LINE(T,K)-(T1,K),PS
ET:T=T-.7:T1=T1+.7:NEXTK
2Ø LINE(11Ø,1Ø2)-(1Ø5,131),PSET:
LINE(145,1Ø2)-(15Ø,131),PSET:LIN
E(9Ø,131)-(76,192),PSET:LINE(165
,131)-(178,192),PSET:GOSUB132:PR
INT"YOU ARE AT THE BOTTOM OF THE
STAIRS."
21 GOSUB118:IFC$="N"THENPRINT"YO
U CAN'T GET PAST THE STAIRS.":GO
TO21 ELSEIFC$="S"THENX=2:Y=8:GOT
O13Ø ELSEIFC$="E"THENX=2:Y=7:GOT
O13Ø ELSEIFC$="W"THENPRINT"THE
S WATER THERE, YOU'D DROWN";GO
TO21
22 IFC$="HELP"THENPRINT"PERHAPS
YOU SHOULD DO WHAT IS EXPECTED
OF YOU.":GOTO21 ELSEIFC$="U"ØRC
$="UP"THEN7 ELSEIFLEFT$(C$,4)="P
LAY"THENPRINT"THIS ISN'T THE PLA
CE.":GOTO21
23 PRINT"I DON'T UNDERSTAND":GOT
O21
24 BN=Ø:'X=2,Y=8
25 IFWN=ØTHENPRINT"YOU SEE A SAD
SIGHT-HUNDREDS OF PEPPERIES BOB
BED, AND TURNED BLUE.FRIENDS
OF YOURS, DEPRESSEDAND BLUE. IN
THE MIST OF THIS, YOU SEE TWO B
ONKERS, BOBBING ANYMOVING CREATU
RE." ELSEPRINT"YOU SEE YOUR GOOD
FRIENDS, ALIVEAND WELL.
26 BN=BN+1:IFWN=1THENBN=ØELSEIFB
N=4THEN32
27 GOSUB118:IFC$="HELP"THENPRINT
"HELP YOUR FRIENDS.":BN=BN-1:GOT
O26 ELSEIFC$="LOOK PEOPLE"ANDWN=
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ØORC$="LOOK FRIENDS"ANDWN=ØTHENP
RINT"THEY LOOK DEPRESSED AND BLU
E.":GOTO26 ELSEIFLEFT$(C$,4)="PL
AY"ANDIN=1ANDUN=1THEN33
28 IFC$="LOOK BONKERS"ANDWN=ØTHE
NPRINT"THEY'RE MEAN, AND UGLY, A
ND blue";:GOTO26 ELSEIFC$="GET P
EOPLE"THENPRINT"YOU ARE STRANGE-
YOU CAN'T JUST TAKE PEOPLE!":GO
TO26
29 IFLEFT$(C$,4)="BOB "ANDAP=1AN
DRG=1ØRC$="DROP APPLE"ANDAP=1AND
RG=1 THENIFWN=ØTHENPRINT"BONK, Y
OU HIT A BONKER!!":BN=Ø:AP=Ø:GOT
O26 ELSEPRINT"THE APPLE SMASHES
ON THE GROUND.":AP=Ø:GOTO26 ELSE
IFC$="DROP APPLE"ANDWN=1THENPRIN
T"ON YOUR FRIENDS?":GO
3Ø IFLEFT$(C$,4)="BOB "ANDAP=ØØR
C$="DROP APPLE"ANDAP=ØTHENPRINT"
NO APPLE.":GOTO26 ELSEIFLEFT$(C$
,4)="BOB "ANDRG=ØØRC$="DROP APPL
E"ANDRG=Ø THENPRINT"YOU CAN'T RE
ACH.":GOTO26 ELSEIFLEFT$(C$,4)="
BOB "ANDWN=1THENPRINT"NOTHING TO
DROP IT ON.":GOTO26
31 IFC$="N"THENX=1:Y=8:GOTO19 EL
SEIFC$="S"THENX=1:Y=9:GOTO13Ø EL
SEIFC$="E"THENX=3:Y=8:GOTO13Ø EL
SEIFC$="W"THENPRINT"THERE'S WATE
R THERE, YOU'D DROWN";:GOTO26
32 PRINT"FROM OUT OF NOWHERE, AN
APPLE SMASHES ON YOUR HEAD, A
ND NOW YOU FEEL VERY BLUE...":
GOTO134
33 PRINT"THE BEATLES SAY 'WE MIG
HT AS WELL TRY THE TUNES NOW.
..... IT WAS TWENTY YEARS AGO
TODAY, SGT. PEPPER TAUGHT THE
BAND TO PLAY.":PRINT"THEY'VE BE
EN GOING IN AND OUT OFSTYLE":PRI
NT"BUT THEY'RE GUARANTEED TO RAI
SE A SMILE
34 PRINT"SO MAY I INTRODUCE TO Y
OU THE ACT YOU'VE KNOW FOR
ALL THESE YEARS-":PRINT"SGT
. PEPPERS LONELY HEARTS CLUB BAN
D!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!"
35 GOSUB133:PRINT"AS THE TUNE RI
SES THROUGH THE AIR, THE BLUEN
ESS OF ALL THE PEOPLE DISAPPE
AR, THEY'RE FREED!YOU SEE, FROM
THE NORTH, SOUTH, AND EAST, A MI
LLION BILLION MEANIES, HUNDR
ED OF BERSERK BON-KERS, AND THOU
SANDS OF CLOWNS ";
36 PRINT"NORTH IN TERROR!! PEPPE
RLAND IS SAFE, OR IS IT?":WN=1:G
OSUB133:GOTO1Ø1 'DA GLOVE!!!

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37 PMODE4,1:PCLS1:BN=Ø:COLORØ,1:
DRAW"BMØ,18ØR1ØØE2U4EU1ØEU2ØE2U3
ØHU2H2UH4L2H5L5H3L4HL5HL1ØH2R14F
R8F2R2F2R4F2R4F2R3E2U2EU1ØL2HL5H
L1ØGL3GL2G2LUE2RE2R3ER12FR6U2EU5
RU1ØHU2H2UH2R3FRDF2D2FD4FD4FRE2R
2ER4FR2F2DF2LH2LHL4G2DG3D2GD3FD1
ØFD1ØF2D5FR3E"
38 DRAW+"R1ØER1ØFR5FR3F2DLHL5HL2
ØG2L5GL2G2D2GD2GD1ØFD1ØF2D1ØFD1Ø
FD3F2D3FDFR135":LINE(Ø,Ø)-(256,1
92),PSET,B:PAINT(2,19Ø),Ø,Ø:PMOD
E3,1:CIRCLE(84,1Ø6),13,3,.5:PAIN
T(84,1Ø6),3,3:DRAW"BM84,1ØØC2U7"
:CIRCLE(9Ø,9Ø),13,3,.5:PAINT(9Ø,
9Ø),3,3:DRAW"BM91,84U3"
39 CIRCLE(125,8Ø),13,3,.5:PAINT(
125,8Ø),3,3:DRAW"BM126,75U5":CIR
CLE(145,12Ø),13,3,.5:PAINT(145,1
2Ø),3,3:DRAW"BM146,115U2":GOSUB1
32
4Ø 'X=3,Y=8
41 PRINT"YOU SEE A TREE WITH BIG
GREEN APPLES.":BN=Ø
42 BN=BN+1:IFWN=1THENBN=Ø ELSEIF
BN=4THEN47
43 GOSUB118:IFC$="GO TREE"THENPR
INT"YOU'RE THERE.":GOTO42 ELSEIF
C$="HELP"THENPRINT"RUN.":GOTO42
ELSEIFC$="GET APPLE"ANDAP=1THENP
RINT"YOU CAN'T CARRY TWO (GREEDY
).":GOTO43 ELSEIFLEFT$(C$,9)="GE
T APPL"THENPRINT"THEY'RE GREEN,
AND ROUND.":GOT
44 IFLEFT$(C$,4)="PLAY"THENPRINT
"THIS ISN'T THE PLACE.":GOTO42 E
LSEIFC$="LOOK TREE"THENPRINT"IT'
S TALL, AND GREEN.":GOTO42
45 IFC$="GET APPLE"ANDAP=ØTHEN A
P=1:PRINT"YOU MANAGE TO PLUCK AN
APPLE OFFOF A BRANCH.":IFWN=1TH
EN47ELSE42 ELSEIFC$="N"THENX=2:Y
=7:GOTO13Ø ELSEIFC$="S"THENX=1:Y
=9:GOTO13Ø ELSEIFC$="E"THENX=4:Y
=8:GOTO13Ø ELSEIFC$="W"THENX=2:Y
=8:GOTO13Ø
46 PRINT"I DON'T UNDERSTAND":GOT
O42
47 PRINT"YOU SEE THREE BONKERS C
OME BY AND PICK AN APPLE FRO T
HE TREE. LUCKILY, THEY DON'T SEE
YOU.":BN=Ø
48 BN=BN+1:IFBN>2THEN51 ELSEGOSU
B118:IFC$="N"THENX=2:Y=7:GOTO13Ø
ELSEIFC$="W"THENX=2:Y=8:GOTO13ØE
LSEIFC$="E"THENX=4:Y=8:GOTO13ØEL
SEIFC$="S"THENX=1:Y=9:GOTO13ØELS
EIFC$="DROP APPLE"ØLEFT$(C$,4)=
"BOB "THENPRINT"NO TIME FOR THAT

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,RUN!!":GOT
49 IFLEFT$(C$,4)="PLAY"THENPRINT
"THIS IS NOT THE TIME!!":GOTO48
ELSEIFC$="HELP"THENPRINT"RUN.":G
OTO48 ELSEIFC$="LOOK TREE"THENPR
INT"IT'S TALL.":GOTO48 ELSEIFC$=
"LOOK BONKERS"THENPRINT"THEY'RE
BLUE.":GOTO48
50 PRINT"I DON'T UNDERSTAND.":GO
TO48
51 PRINT"BECAUSE OF YOUR JUST ST
ANDING AROUND, A BONKER SAW YO
U.":GOTO32
52 PMODE4,1:PCLS:PMODE3,1:CIRCLE
(128,96),60,0:DRAW"BM68,96R5F10R
4D20F2R2U30E5R4E4U10E2R2F2D10F4D
2F10D4F5R4FR6FR6ER5E2R2E2U5R2F4D
10F2E4U20E2U10E4U2E2U4E2BD70BL15
R20D30L116U30R20L20":CIRCLE(155,
70),10,0,1.5:PAINT(128,96),0,0:P
AINT(128,130),3,0
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53 DRAW+"D30L40D20BR195U19L40":P
AINT(128,180),2,0:PAINT(128,160)
,2,0:GOSUB132
54 PRINT"YOU SEE SGT. PEPPERS BA
ND, STILLTRAPPED IN THE BIG BLUE
BALL.":IFWN=0THEN62
55 GOSUB118:IFC$="LOOK BALL"THEN
PRINT"IT'S BLUE GLASS (MUST BE F
ROM KENTUCKY.)":GOTO55 ELSEIFC
$="PUT HOLE"ANDHO=LORC$="USE HOL
E"ANDHO=1THEN107 ELSEIFLEFT$(C$,
4)="PLAY"THENPRINT"THIS ISN'T TH
E PLACE":GOTO55
56 IFC$="HELP"THENPRINT"LOOK IN
```

```
YOUR POCKETS.":GOTO56 ELSEIFC$="
GET BAND"ORC$="OPEN BALL"ORC$="F
REE BAND"THENINPUT"HOW?";C1$:IFC
1$="USE HOLE"ANDHO=1 ORC1$="PUT
HOLE"ANDHO=1THEN107 ELSE61
57 IFC$="GET BALL"THENPRINT"SORR
Y, A TWELVE FOOT HIGH BLUE BALL
IS RATHER DIFFICULT TO PUT INTO
YOUR POCKET.":GOTO55 ELSEIFC$="
BREAK GLASS"ORC$="BREAK BALL"THE
NPRINT"YOU CAN'T. IT'S BEATLEPRO
OF.":GOTO55
58 IFC$="PUSH BALL"ORC$="MOVE BA
LL"THENPRINT"IT WON'T BUDGE.":GO
TO55ELSEIFC$="LOOK BAND"THENPRIN
T"THEY LOOK FROZEN, LIKE LITTLE
FISHES INSIDE A BLUE FISHBOWL.
":GOTO55
59 IFC$="USE HOLE"ANDHO=0ORC$="P
UT HOLE"ANDHO=0THENPRINT"YOU DON
'T HAVE A HOLE TO PUT.":GOTO55 E
LSEIFC$="N"THENX=3:Y=7:GOTO130 E
LSEIFC$="S"ORC$="E"THENPRINT"YOU
SEE MOUNTAINS.":GOTO55 ELSEIFC$=
"W"THENX=3:Y=8:GOTO130
60 PRINT"I DON'T UNDERSTAND":GOT
O55
61 IFC1$="PUT HOLE"ANDHO=0ORC1$=
"USE HOLE"ANDHO=0THENPRINT"WHAT
HOLE?":GOTO55 ELSEPRINT"YOU CAN'
T GET THE BAND. IT'S BEATLEPR
OOF.":GOTO55
62 PRINT"YOU SEE MEANIES EVERYWH
ERE!":BN=0
63 BN=BN+1:IFBN=4THEN67 ELSEGOSU
B118:IFC$="N"THENX=3:Y=7:GOTO130
ELSEIFC$="S"ORC$="E"THENPRINT"TH
ERE ARE MOUNTAINS.":GOTO63 ELSEI
FC$="W"THENX=3:Y=8:GOTO130
64 IFRIGHT$(C$,4)="BALL"ORRIGHT$
(C$,5)="GLASS"ORRIGHT$(C$,4)="HO
LE"ORRIGHT$(C$,4)="BAND"ORLEFT$(
C$,4)="PLAY"THENPRINT"NO TIME FO
R THAT!":GOTO63 ELSEIFC$="HELP"
HENPRINT"NONE TO GIVE.":GOTO63
65 IFC$="HELP"THENPRINT"RUN.":GO
TO63 ELSEIFC$="LOOK MEANIES"THEN
PRINT"THEY MEAN MEANIES.":GOTO63
66 PRINT"I DON'T UNDERSTAND":GOT
O63
67 PRINT"A MEANIE PULLS OUT HIS
GUN, AND zap-AN ARROW HITS YOU,
AND YOU FEEL DIZZY, AND VERY BL
UE.":GOTO134
68 PMODE4,1:PCLS:DRAW"BM21,192E2
R5E3R3E4R2E5R2E6RE10UE7U2E5U2E3U
3E2U5EU10EU20E2U2E3UE5R2ER5ER50F
R5FR2F5DF3D2F2D20FD10FD5F2D3F3D2
F5D2F7DF10RF6R2F5R2F4R3F3R5F2BM1
```

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06,83U20H2L2U2L4E4UE3UE2RER2ER4E
R20FR4FR2FRF2DF3DF4L4D2L2G2L42R4
2D2L1L8U10L6D10
69 GOSUB132
70 PRINT"YOU ARE AT THE BOTTOM O
F A HILL,";IFWN=0THENPRINT"WHI
H IS COVERED WITH MEANIES."
71 PRINT"ON THE TOP OF THE HILL
IS A      BANDSTAND.":BN=0
72 GOSUB118:IFC$="GO HILL"ANDCU=
1ORC$="GO BANDSTAND"ANDCU=1ORC$=
"UP"ANDCU=1ORC$="U"ANDCU=1 THENP
RINT"UNDER YOUR DISGUISE, YOU MA
LE ITPAST THE MEANIES AND CLOWNS
.":GOTO78 ELSEIFC$="GO HILL"ORC$
="GO BANDSTAND"ORC$="UP"ORC$="U"
THEN77
73 IFC$="HELP"THENPRINT"HIDE.":G
OTO72 ELSEIFLEFT$(C$,4)="PLAY"TH
ENPRINT"THIS ISN'T THE PLACE.":G
OTO72 ELSEIFC$="LOOK MEANIES"THE
NPRINT"WHY, THEY'RE SLEEPING. TH
EY LOOKKINDDA CUTE, ALMOST HUMAN
.":GOTO72
74 IFC$="LOOK CLOWN"ORC$="LOOK C
LOWNS"THENPRINT"THEY'RE AWAKE, A
ND ALERT.":GOTO72 ELSEIFC$="N"TH
ENX=2:Y=8:GOTO130 ELSEIFC$="E"TH
ENPRINT"THERE'S MOUNTAINS THERE.
":GOTO72 ELSEIFC$="W"THENPRINT"
THERE'S WATER THERE.":GOTO72
75 IFC$="S"THENPRINT"YOU WOULD N
EVER GET PAST THE      HILL UNNOTI
CED. BESIDES, THERE'SMOUNTAINS T
HERE.":GOTO72
76 PRINT"I DON'T UNDERSTAND":GOT
O72
77 PRINT"AS YOU ACSEND THE HILL,
YOU'RE SEEN BY A CLOWN, AND YO
U'RE IN- STANTLY POUNDED.":GOSUB
133:PRINT"YOU WAKE UP....":X=2:Y
=8:GOTO130
78 PRINT"YOU ARE AT THE DOOR OF
THE BAND-STAND.":OP=0:CL=0
79 GOSUB118:IFC$="OPEN DOOR"ANDO
P=0THENPRINT"THE DOOR IS LOCKED.
":GOTO79 ELSEIFC$="UNLOCK DOOR"
AND KY=0ORC$="USE KEY"ANDKY=0THE
NPRINT"YOU DON'T HAVE A KEY.":GOT
O79 ELSEIFC$="GO DOOR"ANDCL=0THE
NPRINT"YOU BANG YOUR FACE ON A C
LOSED DOOR.":GOTO79
80 IFC$="GO DOOR"ANDCL=1THEN83 E
LSEIFC$="UNLOCK DOOR"ANDKY=1ORC$
="USE KEY"ANDKY=1THENPRINT"THE D
OOR IS NOW UNLOCKED":OP=1:GOTO79
ELSEIFC$="OPEN DOOR"ANDOP=1THEN
CL=1:PRINT"CREEAACK....":GOTO79
ELSEIFC$="HELP"THENPRINT"NONE T

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O GIVE.":GOTO79
81 IFC$="N"ORC$="S"ORC$="E"ORC$=
"W"THENPRINT"YOU CAN'T, YOU'RE O
N A HILL.":GOTO79 ELSEIFC$="DOWN
"ORC$="D"ORC$="GO HILL"ORC$="LEA
VE"THEN68
82 PRINT"I DON'T UNDERSTAND.":GO
TO79
83 PRINT"YOU SEE A ROOM.":IF UN=
0THENPRINT"IT HAS AN OPEN TRUNK,
FILED      WITH OLD MILITARY UNI
FORMS."
84 IFIN=0THENPRINT"IT HAS BAND I
NSTRUMENTS."
85 GOSUB118:IFC$="GET UNIFORMS"
ANDUN=1ORC$="WEAR UNIFORMS"ANDUN=
1THENPRINT"YOU ARE WEARING THEM.
":GOTO 85 ELSEIFLEFT$(C$,8)="GET
INST"ANDIN=1THENPRINT"YOU HAVE
THEM.":GOTO85 ELSEIFLEFT$(C$,8)=
"GET INST"THENPRINT"ONE FOR EACH
OF YOU":IN=1:GOTO85
86 IFC$="GET UNIFORMS"ORC$="WEAR
UNIFORMS"THENPRINT"YOU LIKE THE
M SO MUCH, THAT YOU WEAR THEM.":
UN=1:GOTO85 ELSEIFC$="HELP"THENP
RINT"PLAY FOR THE PEOPLE.":GOTO8
5 ELSEIFLEFT$(C$,4)="PLAY"THENPR
INT"THIS ISN'T THE PLACE.":GOTO8
5
87 IFC$="LEAVE"ORC$="GO DOOR"THE
N78 ELSEIFC$="N"ORC$="S"ORC$="E"
ORC$="W"THENPRINT"YOU'RE INSIDE
A BUILDING.":GOTO85
88 PRINT"I DON'T UNDERSTAND.":GO
TO85
89 'X=2:Y=7
90 IF WN=1THENPRINT"YOU SEE THE
MOUNTAINS TO THE      NORTH AND A
STAIRWELL TO THE      EAST. TO THE
WEST YOU SEE MORE MOUNTAINS, A
ND TOTHE SOUTH, NO- THING." ELSE
PRINT"YOU SEE A MILLION BILLION
MEAN- IES!!!
91 BN=BN+1:IFWN=1THENBN=0 ELSEIF
BN=4THEN67
92 GOSUB118:IFC$="N"THENPRINT"MO
UNTAINS.":GOTO91 ELSEIFC$="LOOK
MEANIES"AND WN=0THENPRINT"THEY L
OOK MEAN.":GOTO91 ELSEIFC$="HELP
"THENPRINT"RUN.":GOTO91 ELSEIFC$
="E"THENX=3:Y=7:GOTO130 ELSEIFC$
="W"THENX=1:Y=8:GOTO19
93 IFC$="S"THENX=3:Y=8:GOTO130 E
LSEIFLEFT$(C$,4)="PLAY"THENPRINT
"THIS ISN'T THE TIME.":GOTO91
94 PRINT"I DON'T UNDERSTAND":GOT
O91
95 PMODE4,1:PCLS:COLOR1,0:DRAW"B

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M100,130R40E30UE10U2E5U3H3L2E8U2
H2L7GLG10L2GL2GL2GL2G5LG16L2G32D
4R40U4D4E30U4D3E10U4D2E4U4BU7E5U
4"
96 PAINT(110,128),1,1:DRAW"BM120
,130C0E20BE11R20L40R12BE24R14L7B
E3R2EGL4UBR2BE2UE2GBFBREGBL6E":C
OLOR1,0:LINE(0,40)-(255,40),PSET
:GOSUB132
97 IFCU=0THENPRINT"YOU SEE A PIL
E OF STRANGE PIECESOF CARDBOARD.
ON THEM ARE DRAW PICTURES OF B
LUE MEANIES, BLUE PEOPLE, AND B
LUE CLOWNS. THEY'RECUTOOTS." ELS
EPRINT"YOU SEE MOUNTAINS."
98 GOSUB118:IFC$="N"ORC$="E"THEN
PRINT"HERE ARE MOUNTAINS THERE.
":GOTO98 ELSEIFC$="S"THENX=4:Y=8
:GOTO130 ELSEIFC$="W"THENX=2:Y=7
:GOTO130 ELSEIFC$="HELP"THENPRIN
T"GET THE CUTOOTS AND CUT OUT.":
GOTO98
99 IFC$="GET CUTOOTS"ANDCU=0THEN
PRINT"YOU CAN HIDE FAIRLY WELL B
EHIND THEM.":CU=1:GOTO98 ELSEIFC
$="GET CUTOOTS"ANDCU=1THENPRINT"
YOU HAVE THEM.":GOTO98 ELSEIFC$=
"LOOK CUTOOTS"THENPRINT"THEY LOO
K LIKE BLUE PEPPERIES.":GOTO98
100 PRINT"I DON'T UNDERSTAND":GO
TO98
101 PMODE3,1:PCLS:COLOR2,3:FORK=
60TO100STEP2:LINE(255,K)-(165,K)
,PSET:NEXTK:DRAW"BM164,100C3G8L3
0H2L30H4U4E4H4U4E4R4E6L12H4U4E4L
50H4U4E4R80E2R30F10D40U40H10L20
102 PAINT(160,90),3,3:DRAW+"C1G1
0L14G4D4F4R30F10R10L15G16D4G4E4U
4H4L30R30E4U4H4L30U5R30E4BU10BL2
4L12G2BD16BR2C0U4BR4D4BR4BU2U2BU
10BR12U6D6H2U2E2R10L8D2C1D2
103 GOSUB132
104 PRINT"YOU SEE, OH NO! THE DR
EADED BLUEFLYING GLOVE- HE'S COM
ING RIGHT AT YOU, AND HE LOOKS M
AD."
105 GOSUB118:IFC$="HELP"THENPRIN
T"ALL YOU NEED IS LOVE.":GOTO105
ELSEIFC$="SAY LOVE"ORLEFT$(C$,4)
="SING"ORLEFT$(C$,4)="PLAY"THENP
RINT"THE GLOVE, IN REALITY, LOVE
S TO LOVE,AND LOVES MUSIC.":X=4:
Y=8:GOTO130 ELSEIFC$="N"ORC$="S"
ORC$="E"ORC$="W"THEN103
106 IFC$="LOOK GLOVE"THENPRINT"H
E LOOK MEAN, AND UNLOVED.":GOTO1
05 ELSEIFLEFT$(C$,4)="LOVE"ORRIG
HT$(C$,4)="LOVE"ORLEFT$(C$,3)="Y
ES"ORRIGHT$(C$,3)="YES"THENPRINT

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"LOVE IS ALL YOU NEED, AND SO
DOES THE GLOVE.":X=4:Y=8:GOTO13
0
107 GOSUB133:PRINT"A THICK, BLAC
K SMOKES POURS FROMTHE HOLE, PLA
CED ON THE SIDE OF THE BALL. THE
N, SLOWLY, BUT SURELY, SGT.
PEPPER'S LONELY HEARTS CLUB B
AND COMES ALIVE. YOU'VE DONE I
T!!! THE GLOVE IS NOW GOOD, THE
MEANIES ARE BACK ";
108 PRINT"WHERE THEY BELONG, AND
ALL THE PEOPLE ARE FREED FROM
THE BLUES.CONGRATULATIONS. PERHA
PS NOW THEBEATLES CAN GO HOME, A
ND YOU CANTAKE A LONG REST AND L
ISTEN TO YOUR BAND.....";
109 PMODE4,1:PCLS1:LINE(0,0)-(25
6,192),PRESET,B:PMODE3,1:DRAW"BM
102,30C3E2R31FDGL14G2D7G2L13H2U1
0":PAINT(105,34),3,3:DRAW"BM40,1
92C1U20L6H2U4E2U4E2U4E2U4G2L
4G2L4G2L6HL2H2U6E2R2E2R6E2R6E2R1
0E2R10F4R6E4F4R2F4D10F2D12G4L4H2
5E6F8G5E5F9U4BD18
110 CIRCLE(22,141),5,1,1.5,.75,.
25:DRAW+"BU9BL4D15G2L15H2U10E2U1
0D10G2D10G2L10BR25D30BM83,192U4E
2U2E2U2E2U2E2U2E2U4H2U4H2U2H2BU1
6BH2E4R2F6G6L2H6F6R2E6H6E2R2F4R8
E4R4F4R2F4D10G2D2G2D2G2D4G2D4F2D
2F2D2D2F2D2F2D2F2D4":PAINT(43,15
3),3,1:PAINT(43,188),2,1
111 DRAW+"L7U5H10L11G10D5BM120,1
35E5R10F10E10R2F3D2G15L13H2U10D1
0F2R2E10G10R12F2D4R4E2U4H2L4D6G2
L20BL6U4D18BU37BR40F5BD60BL6U24E
10R2H2U4H2L6H2U2E2R6U6R15D4R2D2L
15R2D4F5R6E2R10G6L8E6G6L2G8L6BG4
BD5R16E14U2BD50BR5U20F6R4E12U4L2
0H5
112 DRAW"BM53,192U20BM105,192U20
":PAINT(140,190),2,1:PAINT(85,19
0),1,1:PAINT(180,190),3,1:DRAW"BM
117,165C3L6H20U3BE6R2F12E3U2E3
113 PMODE4,1:DRAW"BM74,128C0U2E4
UE3U3HL3GL2G2D10GD2U2EU15E2U2H2L
6U5HL2GD5L2G2D2F2R11L11D3R11L11G
2R9ER2EBD2BL11D12U3E3R4F4BL3G2LH
2R3BU5L2U5BL2L2H2L2G2D4FR2FDF4BR
32BU10E4R12F4D4G4D4U4BL3U12D12GH
3L2G3":PAINT(75,122),0,0:PAINT(5
5,120),0,0:PAINT(64,125)
114 DRAW+"HU11G5D2F2D4U4H2U3E6U2
H3R4E2R5F2R4G3L9R9D3L7BD3D5RBM13
8,132E2U4H2U4G2L3H2U2E2R3FR5F2R4
E2R2U4HL10GD4U4ER4H2U2E2R2F2D2G2
R4FD4R2ER3F2D2G2L2H2D4G2D4G3L5H3

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U13R1ØD12BLH2L4G2RER2FRLHLBU3LU4
BM17Ø,157R5BU13BR8F2D2L2D3BR1ØR3
ØER3E2RE2D13H2LH2L4F2D2
115 DRAW"G2L5BU2R2EU2HL21GD2FR2Ø
":PAINT(1Ø2,127),Ø,Ø:PAINT(134,1
2Ø),Ø,Ø:PAINT(153,119),Ø,Ø:PAINT
(172,156),Ø,Ø:CIRCLE(172,12Ø),2Ø
,Ø,1,.55,.16:CIRCLE(172,12Ø),5,Ø
:GOSUB133
116 PMODE3,1:PAINT(17Ø,16Ø),3,1:
PAINT(17Ø,165),3,1:FORK=9ØTØ1ØØ
:W=INT(RND(4)):CIRCLE(1ØØ,K),12Ø
,W,.5,.6,.75:NEXTK:PMODE4,1:SCRE
EN1,1:GOTO116
117 PRINT"DONE":END
118 'COMMAND ROUTINE
119 INPUT"WHAT DO YOU DO";C$
12Ø IFC$=""THEN119 ELSEIFLEFT$(C
$,4)="KILL"THENPRINT"WE DON'T KI
LL IN PEPPERLAND...":GOTO118ELSE
IFLEFT$(C$,3)="NOR"ORLEFT$(C$,5
)="GO NO"THENC$="N" ELSEIFLEFT$(
C$,3)="SOU"ORLEFT$(C$,5)="GO SO
"THENC$="S" ELSEIFLEFT$(C$,3)="R
UN"THENC$=MID$(C$,5)
121 IFC$="RUN"THENINPUT"WHICH DI
RECTION";C$:GOTO12Ø ELSEIFLEFT$(
C$,3)="WES"ORLEFT$(C$,5)="GO WE"
THENC$="W" ELSEIFLEFT$(C$,3)="EA
S"ORLEFT$(C$,5)="GO EA"THENC$="E
"
122 IFC$="LOOK"THENGOSUB132:GOTO
118 ELSEIFC$="ASK KEY"ANDLM=1AND
KY=ØTHENPRINT"THE LORD MAYOR GRA
CIOUSLY HANDS YOU THE KEY":KY=1:
GOTO118ELSEIFC$="ASK KEY"ANDLM=1
ANDKY=1THENPRINT"YOU'VE GOT IT."
:GOTO118
123 IFC$="INVEN"THENGOSUB143:GOT
O 118 ELSEIFC$="SAVE"THENGOSUB13
8:GOTO 118 ELSEIFC$="LOAD"THENGO
SUB155:GOTO118 ELSEIFC$="QUIT"TH
ENINPUT"ARE YOU SURE";C$:IFC$="Y
"THENEND ELSE118
124 IFLEFT$(C$,3)="PUT"THEN126
125 RETURN
126 IFRIGHT$(C$,3)="KEY"ANDKY=1T
HENPRINT"IT BREAKS AS YOU PUT IT
DOWN":KY=Ø:GOTO118 ELSEIFRIGHT$(
C$,4)="HOLE"AND HO=1THENPRINT"TH
E HOLE FALLS ON THE GROUND ANDD
ISSAPEARS.":HO=Ø:GOTO118
127 IFRIGHT$(C$,6)="WRITER"ANDTY
=1THENPRINT"IT SMASHES ON THE GR
OUND.":GOTO118 ELSEIFLEFT$(C$,8)
="PUT APPL"THENPRINT"IT TURNS TO
MUSH.":AP=Ø:GOTO118 ELSEIFRIGH
T$(C$,4)="ROPE"THENPRINT"AS IT T
OUCHES THE GROUND,IT ROTSAWAY.":

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RP=Ø:GOTO118
128 IFRIGHT$(C$,4)="OUTS"THEN CU
=Ø:PRINT"THE CUTOOTS SMASH ON TH
E GROUND.":GOTO118 ELSEIFRIGHT$(
C$,5)="MENTS"THENPRINT"THE INST
RUMENTS BREAK.":IN=Ø:GOTO 118 EL
SEIFRIGHT$(C$,5)="FORMS"THENPRIN
T"THEY GET ALL MUDDY AND USEL
ESS.":UN=Ø:GOTO37
129 PRINT"YOU DON'T HAVE IT TO P
UT DOWN.":RETURN
13Ø IFX=1ANDY=8THEN7 ELSEIFX=2AN
DY=8THEN24 ELSEIFX=3ANDY=8THEN37
ELSEIFX=4ANDY=8THEN52 ELSEIFX=1
ANDY=9THEN68 ELSEIFX=2ANDY=7THEN
89 ELSEIFX=3ANDY=7THEN95
131 PRINT"YOU HAVE AN INCORRECT
FILE-TRY AGAIN.":GOSUB155:GOTO1
3Ø
132 PMODE4,1:SCREEN1,1:IF INKEY$
<>""THENRETURNELSE132
133 PRINT@5Ø8,"<E>";IFINKEY$=CH
R$(13)THENPRINT:RETURN ELSE PRIN
T@5Ø8,"[E]";IFINKEY$=CHR$(13)TH
ENPRINT:RETURN ELSEGOTO133

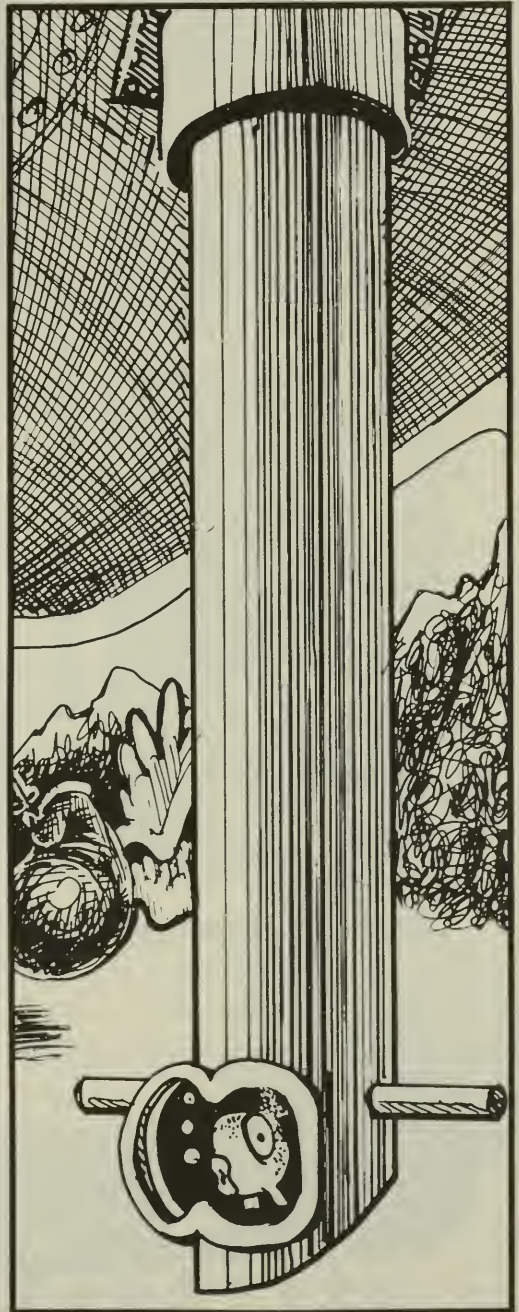
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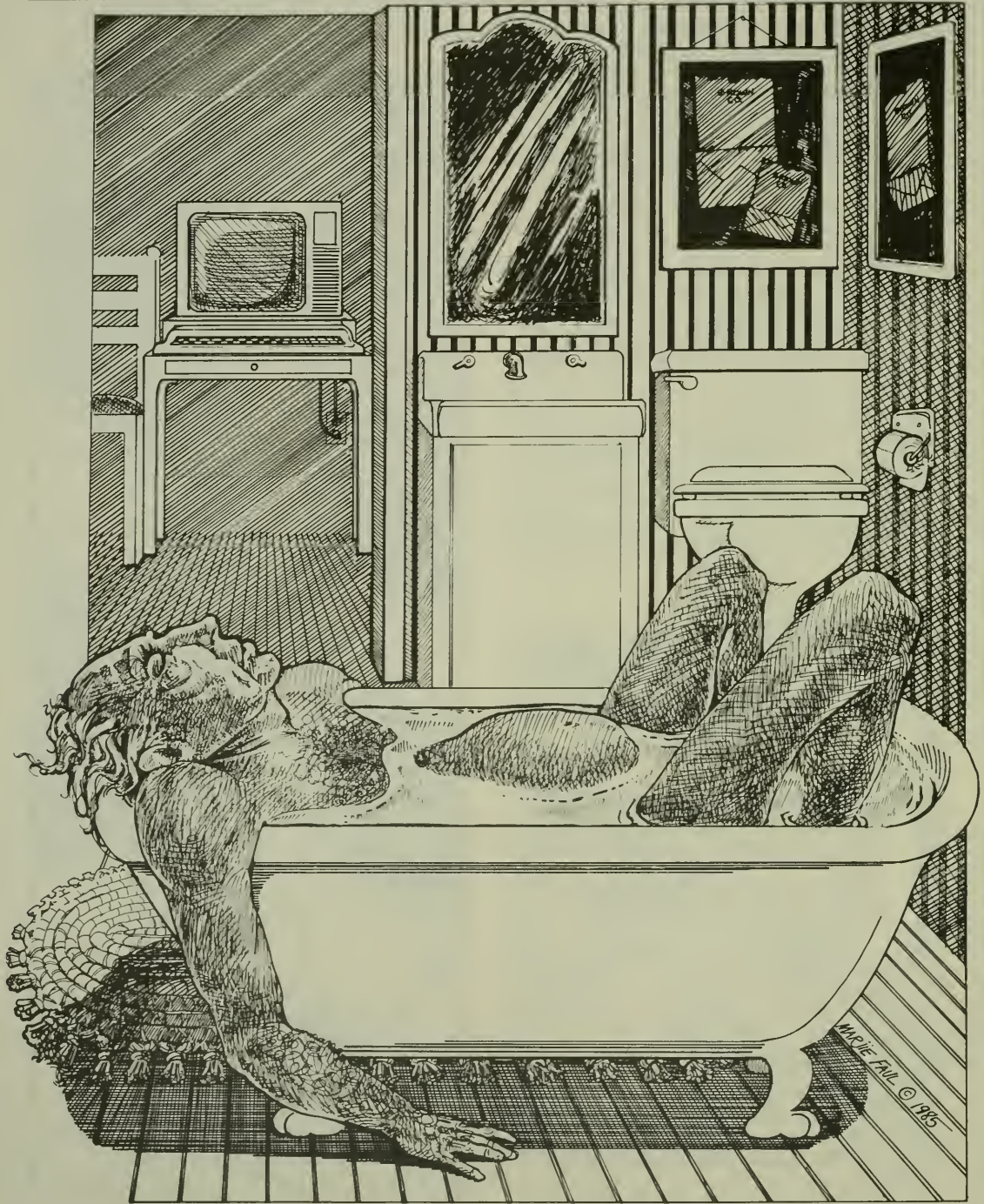


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134 GOSUB133:PRINT"WE'RE SORRY T
O ANNOUNCE THAT YOUHAVE COME TO
THE END OF YOUR ADVENTURE. YO
U HAVE FAILED, BUT WHO KNOWS? pe
rhaps SOMEONE ELSE ESCAPED PEPPE
RLAND, perhaps THE BEATLES CAN S
AVE PEPPERLAND ON THEIR OWN."
135 PRINT"BUT, IT'S NOT THAT BAD
. LOOK ON THE BRIGHT SIDE-BLUE I
S'NT that BAD OF A COLOR.....
.....";
136 FORK=1TO512:FORT=1TO10:NEXTT
:PRINTCHR$(175);:NEXTK:CLS3:PRIN
T@11,"TRY AGAIN";:INPUTC1$:IFC1$
="Y"THENRUN ELSEEND
137 PMODE4,1:SCREEN1,1:PMODE3,1:
PCLS2:IFINKEY$=""THEN137ELSERETU
RN
138 'SAVE ROUTINE
139 INPUT"TAPE OR dISK";D$:IFD$=
"T"THEN D=-1ELSEIFD$="D"THEN D=1
ELSE139
140 INPUT"FILENAME";F$:OPEN"O",#
D,F$
141 PRINT#D,X,Y,LM,AP,KY,HO,RG,J
N,PL,GE,JE,TY,EG,DR,RP,CU,WN,IN,
UN
142 CLOSE #D:RETURN
143 ' INVENTORY
144 PRINT" inventory":
145 PRINT"YOU HAVE:";IF KY=1THEN
PRINT"A GOLD KEY."
146 IFLM=1THENPRINT"YOUR LORD MA
YOR."
147 IFAP=1THENPRINT"A GREEN APPL
E."
148 IFHO=1THENPRINT"A HOLE IN YO
UR POCKET."
149 IFTY=1THENPRINT"A TYPEWRITER
."
150 IFRP=1THENPRINT"A ROPE."
151 IFCU=1THENPRINT"A CUTOUT OF
BLUE PERSON."
152 IFIN=1THENPRINT"BAND INSTRUM
ENTS."
153 IFUN=1THENPRINT"MILITARY UNI
FORMS."
154 RETURN
155 'LOAD ROUTINE
156 INPUT"TAPE OR dISK";D$:IFD$=
"T"THEND=-1 ELSEIFD$="D"THEND=1
ELSE156
157 INPUT"FILENAME";F$:OPEN"I",#
D,F$
158 INPUT#D,X,Y,LM,AP,KY,HO,RG,J
N,PL,GE,JE,TY,EG,DR,RP,CU,WN,IN,
UN
159 CLOSE#D:RETURN
160 PCLEAR4:GOTO1

```





CHIEF INSPECTOR

Program by Jeff Crow

G

ood morning, Inspector. How are you doing on that promotion you've been eyeing for years? If you can solve this case, you're bound to get it.

Mr. B. L. Brown, the president of the Brown Paper Products Company, has been found dead in an upstairs bathroom at his country estate. You're familiar with the company's products because you've been using them for years — those brown paper bags you wrap your lunch in every day.

The coroner's report isn't back yet so nobody knows how Brown was murdered. The mobile crime unit has been through the mansion dusting for fingerprints and other clues, but has found nothing.

Statements have been taken from some people who were in the house at the time of the murder. Apparently Brown had called some friends over to make an important announcement, one he never had a chance to make.

The suspects and their relationship to the deceased are:

Miss Jane Prude, secretary
Ms. Sylvia Smythe, mistress
Mr. John Dough, accountant
Mr. Billy Green, nephew
Mr. Edward Jones, vice-president
Mr. Lawrence Hobson, butler

They all claim to be innocent, of course, and each probably has his or her reason for suspecting someone else in the group. You can expect a lot of bias and not much help by interrogating them. But you learned a long time ago to do everything by the book.

To solve the mystery, use two-word commands to move through the house to examine and pick up clues. To make it easier, you need only to type the first three letters of the verb (LOOK, EXAMINE, INSPECT). Due to a large assortment of nouns, you will have to type in at least the first five letters of the nouns. For directional commands, simply type in the first letter ('N' for North, etc.).

As in any house, you will discover a lot of things just lying around. You must decide which are important to the case. Pay attention to where objects are, look in things, collect the clues that seem to suggest means, method, motive and opportunity.

You are aware that the murderer could have planted some clues to make other persons look guilty. However, the culprit will be the person with the largest number of clues pointing to him or her.

If you think you know who committed the act, type ACCUSATION. Then you will be prompted to fill out a report, giving the suspect's full name, his relationship to the deceased, and all the evidence needed for a conviction. Be sure to enter the evidence exactly as it appears in the INVENTORY. To review the statements, type STATEMENTS.

This program consists of two listings. The first is to help you achieve the maximum display. It has been provided because the opening display is intended for a computer monitor; it does not look good on some TV sets. After the first listing is loaded, you will receive instructions on how to achieve optimum readability. You will then be queried on whether you are using disk or cassette. Cassette users should wait until OK appears on the screen, indicating that the loading of the second listing is complete.

There is a PCLEAR in the program which could cause an error to occur anywhere in the Adventure. If this occurs, simply press the BREAK key and type RUN again and the error should not reoccur.

To save a game in progress, type SAVE. You then will be asked if you are using disk or cassette. Next, you must name the file. If you respond by only pressing the ENTER key, the default name ADVDATA will be used. To load a save, simply type LOAD.

For this game, directional commands are considered verbs since you need only to type in the first letter. Those separated by a slash (/) are acceptable for the same action. The following is a list of available verbs: North, South, East, West, Up, Down, Inventory, Look, Statements, Save, Load, Accusation, Quit, Get/Take/Carry, Drop, Examine/Inspect/Read, Open, Move/Pull, Push, Enter/Type and Unlock.

(Jeff Crow currently is a ride operator at Six Flags Magic Mountain in Valencia, Calif. Jeff hopes to start his own software business.)

INSPMOD

32K ECB

```

1 *PROGRAM 1 "INSPMOD"
2 *MEMORY MODIFICATION FOR THE
3 *ADVENTURE, "INSPECTR"
4 '*'
5 *BY JEFF CROW
6 '*'
10 CLS:PRINT"MEMORY CHECK AND MO
DIFICATION IN PROGRESS."
20 IF PEEK(116)<>127 OR PEEK(327
68)<>69 THEN PRINT:"SORRY,
YOU NEED A 32K COMPUTER WITH EX
TENDED BASIC TO RUN THIS ADVENTU
RE.":END
30 CLEAR200,&H7FA0
40 I=&H30000
50 READ A:IF A=999 THEN 70
60 POKEI,A:I=I+1:GOTO 50
70 EXEC&H30000
80 POKE&HB2,0
90 CLS:PRINT" ADJUST BRIGHTNESS
SO THAT THE AREA AROUND THE CHA
RACTERS IS BLACK."
100 PRINT" THEN ADJUST CONTRAST
(CALLED PICTURE ON SOME TV SET
S) SO THATTHE CHARACTERS ARE MOS
T READABLE";
110 PRINT" ADJUST SHARPNESS FOR
CLEAREST CHARACTER DEFINITION."
120 PRINT" FINE TUNE BY REPEATI

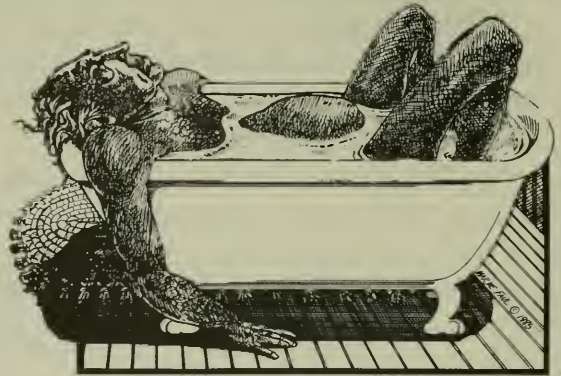
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NG THE PROCESS."
130 PRINT" IF THE GREEN ON BLAC
K DISPLAY IS ACCEPTABLE, PRESS <
C>, OTHERWISE, PRESS <Q> T
O GO BACK TO NORMAL DISPLAY, THE
N LOAD ANDRUN 'INSPECTR'."
140 A$=INKEY$:IF A$="Q" THEN 150
ELSE IF A$="C" THEN 160 ELSE 14
0
150 POKE&HFFDE,0:POKE113,0:EXEC&
HA027
160 CLS:PRINT"IS THE NEXT PROGRA
M ON <C>ASSETTE OR <D>I
SK?"
170 A$=INKEY$:IF A$="C" THEN CLO
AD"INSPECTR" ELSE IF A$="D" THEN
RUN"INSPECTR/BAS" ELSE 170
1000 DATA26,80,142,128,0,166,132
,127,255,223,167,132,161,128,38,
88,127,255,222,140,255,0,37,237,
127,255,223,134,32,183,163,24
1010 DATA183,163,36,183,163,89,1
83,161,186,183,169,41,134,21,183
,161,158,204,8,2,183,163,57,247,
163,61,134,159,183,163,63,134
1020 DATA126,183,161,163,204,232
,0,253,161,164,142,48,190,206,23
2,0,166,128,167,192,140,48,205,3
5,247,252,1,103,253,127,161,182,
1

```

1030 DATA105,183,127,163,28,175,
 57,127,255,222,252,1,103,253,127
 ,161,182,1,105,183,127,163,134,1
 26,183,1,103,142,127,164,191,1,1
 04,204,125,0,237,129,204,111,38,
 237,129,134,248,167,128,204,50
 1040 DATA98,237,129,16,142,163,1
 0,166,160,167,128,16,140,163,94,
 35,246,134,32,183,127,185,183,12
 7,197,183,127,250,204,8,2,183
 1050 DATA127,218,247,127,222,134
 ,159,183,127,224,32,167,99,141,0
 ,11,39,4,134,32,32,2,134,63,126,
 161,169,0,999



INSPECTR

```

50 'LISTING 2
100 '   CHIEF INSPECTOR
200 '
300 'BY JEFF CROW
400 '   27711 CALYPSO LANE
500 '   CANYON COUNTRY, CA. 9135
1
600 '
700 CLEAR200,&H7FA0
800 POKE188,8:POKE183,0:PCLEAR1
900 C=PEEK(178)AND1
1000 DIMRS$(22),RD(22,6),OP(22,2
5),OB$(25),NS$(52),IN(25),VB$(27
)
1100 EV$="WICACOTEHA"
1200 FOR I=1 TO 22:READ RS$(I):N
EXT
1300 FOR I=1 TO 22:FOR J=1 TO 6:
READ RD(I,J):NEXT J,I
1400 OP(4,2)=2:OP(4,20)=-1:OP(5,
24)=1:OP(7,1)=2:OP(7,4)=2:OP(7,1
1)=2:OP(7,13)=2:OP(7,15)=1:OP(7,
18)=1:OP(7,21)=1:OP(8,24)=1:OP(9
,5)=2:OP(9,24)=-1:OP(13,10)=2:OP
(13,12)=2
1500 OP(14,8)=2:OP(14,9)=2:OP(15
,22)=-1:OP(15,23)=-1:OP(16,19)=2
:OP(17,7)=2:OP(17,14)=2:OP(17,16
)=2:OP(17,17)=2:OP(18,3)=2:OP(18
,6)=2:OP(19,25)=-1
1600 FOR I=1 TO 25:READ OB$(I):N
EXT
1700 FOR I=1 TO 52:READ NS$(I):N
EXT
1800 FOR I=1 TO 27:READ VB$(I):N
EXT
1900 RM=1:F1=1:F2=1:F3=0:F4=0:F5

```

```

=1:F6=1:F7=1:F8=1:F9=1
2000 GOSUB32600
2100 CLSC:PRINT RS$(RM)
2200 FOR I=1 TO 25
2300 IF OP(RM,I)=-1 THEN PRINT O
B$(I)
2400 NEXT
2500 LINEINPUT">";CM$:IF CM$=""
THEN 2500
2600 V$=LEFT$(CM$,3):VB=0
2700 IF V$="TAK" OR V$="CAR" THE
N V$="GET"
2800 IF V$="INS" OR V$="REA" THE
N V$="EXA"
2900 IF V$="PUL" THEN V$="MOV"
3000 IF V$="TYP" THEN V$="ENT"
3100 FOR VB=1 TO 27:IF V$=LEFT$(
VB$(VB),3) THEN 3300 ELSE NEXT
3200 GOTO 35700
3300 IF VB<13 THEN VS=1 ELSE IF
VB>20 THEN 10300 ELSE VS=VB-11
3400 ON VS GOTO 3500,4000,2100,8
900,4500,5100,6200,8700,34400
3500 IF VB>6 THEN VB=VB-6
3600 T=RD(RM,VB):IF T=0 THEN 338
00
3700 IF T=16 AND F6=1 AND RM=17
THENPRINT"THE DOOR IS LOCKED.":G
OTO 2500
3800 IF T=17 AND F6=1 AND RM=16
THENPRINT"THE DOOR IS LOCKED.":G
OTO 2500
3900 RM=T:GOTO 2100
4000 PRINT "YOU ARE CARRYING ";
4100 IF MI=0 THEN PRINT "NOTHING
.":GOTO 2500 ELSE PRINT "THE FOL
LOWING:"
4200 FOR I=1 TO 25

```

```

4300 IF IN(I)=1 THEN PRINT NS$(I
)
4400 NEXT:GOTO 2500
4500 A$="SAVE TO":GOSUB 5700:OPE
N"O",#DV,A$
4600 FOR I=1 TO 22:FOR J=1 TO 25
4700 PRINT#DV,OP(I,J);:NEXTJ,I
4800 FOR I=1 TO 25:PRINT#DV,IN(I
);:NEXT
4900 PRINT#DV,F1;F2;F3;F4;F5;F6;
F7;F8;F9;RM;TA;MI
5000 GOTO 5600
5100 A$="LOAD FROM":GOSUB 5700:O
PEN"I",#DV,A$
5200 FOR I=1 TO 22:FOR J=1 TO 25
5300 INPUT#DV,OP(I,J):NEXTJ,I
5400 FOR I=1 TO 25:INPUT#DV,IN(I
):NEXT
5500 INPUT#DV,F1,F2,F3,F4,F5,F6,
F7,F8,F9,RM,TA,MI
5600 CLOSE:PRINT:PRINT"DONE":GOT
O 2500
5700 PRINTA$;" <D>ISK OR <C>ASSE
TTE":INPUTA$
5800 IF A$="D" THEN DV=1 ELSE IF
A$="C" THEN DV=-1 ELSE 5700
5900 INPUT"FILENAME";A$:IF A$=""
THEN A$="ADVDATA"
6000 PRINT"READY DEVICE THEN PRE
SS A KEY"
6100 IF INKEY$="" THEN 6100 ELSE
RETURN
6200 CLSC:PRINTSTRING$(38,"#");"
ACCUSATION REPORT ";STRING$(38
,"#")
6300 PRINT"NAME OF THE ALLEGED:"
6400 INPUTA$:IF A$="" THEN 6400
6500 PRINT"RELATIONSHIP TO
THE DECEASED:"
6600 INPUTR$:IF R$="" THEN 6600
6700 FA=0:T=0
6800 IF LEFT$(A$,2)<>"BI" THEN F
A=1
6900 IF RIGHT$(A$,2)<>"EN" THEN
FA=1
7000 IF LEFT$(R$,2)<>"NE" THEN F
A=1
7100 PRINT:PRINT"PRESS <ENTER>
WHEN DONE."
7200 INPUT"EVIDENCE";E$:IF E$=""
THEN 7600
7300 T=T+1:E$=LEFT$(E$,2)
7400 IF INSTR(EV$,E$)=0 THEN FA=
1
7500 GOTO 7200
7600 IF T<>5 THEN FA=1
7700 TA=TA+1:CLSC
7800 IF FA THEN 7900 ELSE 8200
7900 PRINT@133,"**INACCURATE REP

```

```

ORT**"
8000 PRINT" CASE THROWN OUT IN
COURT.":PRINT" YOU RECIEVE A
REPRIMAND":PRINTTAB(8);"FROM TH
E CHIEF."
8100 PRINT:PRINT"YOU HAVE RECEIV
ED"TA"REPRIMANDS":PRINT"THUS FAR
.":PRINT:GOTO 2500
8200 PRINT:PRINT" C O N G R A T
U L A T I O N S !":PRINT:PRINT"
YOU APPREHENDED THE MURDERER!"
8300 PRINT:PRINT:PRINTTAB(7);"YO
U TOOK"TA"TRIES."
8400 PRINT:PRINT" YOU HAVE BEE
N PROMOTED TO":PRINTTAB(8);"CHIE
F INSPECTOR"
8500 FOR I=1 TO 1000:NEXT
8600 PRINT@416,"CASE CLOSED":END
8700 INPUT"ARE YOU SURE? Y/N";N$
:IF N$="Y" THEN 8800 ELSE 2500
8800 POKE&HFFDE,0:POKE113,0:EXEC
&HA027
8900 CLSC:PRINTTAB(11);"STATEMEN
TS"
9000 PRINT"MRS. PRUDE: 'I WAS TA
LKING ON THE PHONE WITH MR
. BROWN'S NEPHEW WHO SAID H
E HAD CAR TROUBLE AND WOULD
BE LATE. I COULD BARELY HE
AR HIM WITH LAWRENCE MAKING A
LL THAT NOISE IN THE NEX
T ROOM.'"
9100 PRINT"ED: 'I WAS IN THE D
EN TALKING WITH MS. SMYTHE.
IF YOU ASK ME IT WAS HER EX-
HUSBAND, MR. DOUGH, HE WAS
JEALOUS OF BROWN FOR SPENDIN
G SO MUCH TIME WITH HER.'"
9200 GOSUB10000
9300 PRINT"BILLY: 'I DIDN'T DO
IT! I WASN'T EVEN THERE
. IT WAS MR. JONES, HE WOU
LD BECOME THE HEAD MAN WITH
BROWN GONE, BEING VICE
PRESIDENT AND ALL.'"
9400 PRINT"MR. HOBSON: 'I WAS C
LEANING THE DISHES WHEN IT HA
PPENED. MR. BROWN WAS UPSTAIR
S TAKING A BATH AS HE ALWAYS
DID AT NINE O'CLOCK.'"
9500 GOSUB 10000
9600 PRINT"JOHN: 'I WAS IN THE
LIVING ROOM. I COULD SEE
JANE ON THE PHONE.'"
9700 PRINT"SYLVIA: 'I DIDN'T DO
IT, I WAS TALKING TO THE VI
CE PRESIDENT.'"
9800 PRINT:PRINT"PRESS <R> TO RE
VIEW, <C> TO GO BACK TO COMMAND

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LEVEL.":GOSUB 10100
9900 IF N$="R" THEN 8900 ELSE 21
00
10000 PRINT"PRESS A KEY TO CONTI
NUE"
10100 N$=INKEY$:IF N$="" THEN 10
100
10200 CLS:PRINTTAB(11);"STATEMEN
TS":RETURN
10300 T=INSTR(CM$,"")+1
10400 IF T=1 THEN 34800
10500 N$=MID$(CM$,T,5):NN=0
10600 IF N$="PAPER" THEN N$="CAR
BO":GOTO 11500
10700 IF N$="MAGAZ" THEN N$="RAI
NB":GOTO 11500
10800 IF N$="PAINT" OR N$="PICTU
" THEN N$="PORTR":GOTO 11500
10900 IF N$="BOX" THEN N$="SHOE
":GOTO 11500
11000 IF N$="PHONE" THEN N$="TEL
EP":GOTO 11500
11100 IF N$="COUCH" THEN N$="SOF
A":GOTO 11500
11200 IF N$="COCO" THEN N$="COMP
U":GOTO 11500
11300 IF N$="CASE" THEN N$="BOOK
C":GOTO 11500
11400 IF N$="RACK" THEN N$="GUN
R"
11500 FOR NN=1 TO 52:IF N$=LEFT$(
(NS$(NN),5) THEN 11700 ELSE NEXT
11600 GOTO 34800
11700 IF NN<26 THEN T=OP(RM,NN)
11800 ON NN GOTO 12000,12800,132
00,13500,14000,14300,14700,15000
,15500,15900,16400,16800,17200,1
7600,18000,18400,18700,19000,194
00,19700,20000,20500,20800,21100
,21600,21900,22200,22500,22800,2
3200,23800,24300,24600,24800,268
00,27100,27400,27700,28100,2840
11900 ON NN-47 GOTO 31200,31500,
31800,32000,32400
12000 IF T=-1 THEN 12100 ELSE 35
600
12100 ON VB-20 GOTO 35300,12200,
12600,34900,34900,34900,12700
12200 IF F1 THEN PRINT "IT HAS A
PUSH BUTTON COMBINATIONLOCK.":G
OTO 2500
12300 IF F2 THEN PRINT "THE DOOR
IS AJAR.":GOTO 2500
12400 IF F9 THEN PRINT "THERE IS
A WILL INSIDE THE SAFE.":OP(7,4
)=1:GOTO 2500
12500 PRINT "THE SAFE IS EMPTY."
:GOTO 2500
12600 IF F1 THEN PRINT"IT'S LOCK

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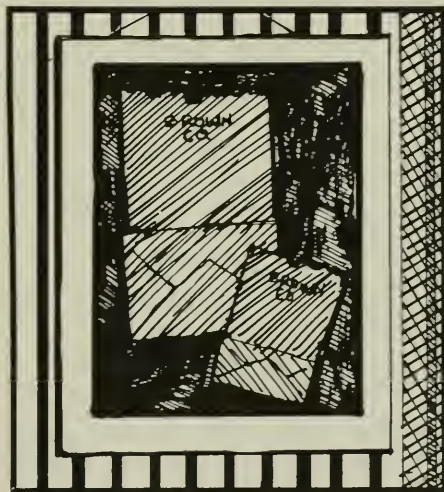
ED.":GOTO 2500 ELSE PRINT"OK":F2
=0:GOTO 2500
12700 IF F1 THEN PRINT"YOU'LL HA
VE TO ENTER THE COMBINATI
ON.":GOTO 2500 ELSE PRINT"IT'S U
NLOCKED.":GOTO 2500
12800 IF ABS(T)<>1 AND IN(NN)=0
THEN 35600
12900 ON VB-20 GOTO 34200,13000,
13000,35900,35900,34900,34900
13000 PRINT"THE GUN IS LOADED, E
XCEPT FOR TWO EMPTY CHAMBERS."
13100 GOTO 2500
13200 IF ABS(T)<>1 AND IN(NN)=0
THEN 35600
13300 ON VB-20 GOTO 34200,13400,
34900,35900,35900,34900,34900
13400 PRINT"THE CANDLESTICK IS B
ENT!":GOTO 2500
13500 IF ABS(T)<>1 AND IN(NN)=0
THEN 35600
13600 ON VB-20 GOTO 13700,13800,
13800,35900,35900,34900,34900
13700 F9=0:GOTO 34200
13800 IF IN(NN)=0 THEN 35200
13900 PRINT"IT READS,'I, B.L. BR
OWN, LEAVE ALL MY POSSESSIONS T
O MY NEPHEW.":GOTO 2500
14000 IF ABS(T)<>1 AND IN(NN)=0
THEN 35600
14100 ON VB-20 GOTO 34200,14200,
34900,35900,35900,34900,34900
14200 PRINT"IT'S A LAMP CORD, BO
TH ENDS HAVEBEEN STRIPPED.":GOTO
2500
14300 IF ABS(T)<>1 AND IN(NN)=0
THEN 35600
14400 ON VB-20 GOTO 34200,14500,
14500,35900,35900,34900,34900
14500 IF IN(NN)=0 THEN 35200
14600 PRINT"IT IS A NOTICE OF TE
RMINATION FROM BROWN PAPER PRO
DUCTS, AND THE SECRETARY IS THE
TERMINEE!":GOTO 2500
14700 IF ABS(T)<>1 AND IN(NN)=0
THEN 35600
14800 ON VB-20 GOTO 34200,14900,
34900,35900,35900,34900,34900
14900 PRINT"IT APPEARS TO BE A P
HOTO OF THE BUTTLER IN A LARGE B
RASS BED, WITH MR. BROWN'S MIS
TRESS!":GOTO 2500
15000 IF ABS(T)<>1 AND IN(NN)=0
THEN IF (ABS(OP(RM,9))=1 OR IN(9
)=1) AND F7=1 THEN 15100 ELSE 35
600
15100 ON VB-20 GOTO 15200,15300,
15300,35900,35900,34900,34900
15200 F7=0:GOTO 34200

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15300 IF IN(NN)=0 THEN 35200
15400 PRINT"IT READS, 'SYLVIA, I
WILL KILL HIM IF I SEE YOU TOG
ETER AGAIN.'IT'S SIGNED, 'JOHN'.
":GOTO 2500
15500 IF ABS(T)<>1 AND IN(NN)=0
THEN 35600
15600 ON VB-20 GOTO 34200,15700,
15700,35900,35900,34900,15700
15700 IF F7 THEN 15800 ELSE PRIN
T"IT'S A LEATHER PURSE.":GOTO 25
00
15800 PRINT"THERE IS A LETTER IN
SIDE.":GOTO 2500
15900 IF ABS(T)<>1 AND IN(NN)=0
THEN 35600
16000 ON VB-20 GOTO 34200,16100,
16100,35900,35900,34900,16100
16100 IF IN(NN)=0 THEN 35200
16200 PRINT"IT READS, 'DEAR DIAR
Y, NOW I KNOW I AM IN HIS WIL
L I'LL SOONBE A MILLIONAIRE.'"

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16300 GOTO 2500
16400 IF ABS(T)<>1 AND IN(NN)=0
THEN 35600
16500 ON VB-20 GOTO 34200,16600,
16600,35900,35900,34900,34900
16600 IF IN(NN)=0 THEN 35200
16700 PRINT"IT IS AN INVESTIGATI
VE REPORT PROVING THE ACCOUNTA
NT WAS EMBEZZLING MONEY FRO
M MR. BROWN.":GOTO 2500
16800 IF ABS(T)<>1 AND IN(NN)=0
THEN 35600
16900 ON VB-20 GOTO 34200,17000,
35800,35900,35900,34900,36000
17000 IF IN(NN)=0 THEN 35200

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17100 PRINT"IT IS A PROXY GIVING
THE VICE PRESIDENT FULL CONTR
OL OF BROWN PAPER PRODUCTS ON TH
E DEATH OF MR. BROWN.":GOTO 250
0
17200 IF ABS(T)<>1 AND IN(NN)=0
THEN 35600
17300 ON VB-20 GOTO 34200,17400,
34900,35900,35900,34900,34900
17400 IF IN(NN)=0 THEN 35200
17500 PRINT"IT APPEARS TO HAVE B
EEN USED TO MAKE A COPY OF A TER
MINATION NOTICE, THE WORD SEC
RETARY HAS BEEN TYPED OVER THE
WORDS 'MR. GREEN'.":GOTO 2500
17600 IF ABS(T)<>1 AND IN(NN)=0
THEN IF ABS(OP(RM,17)=1 OR IN(17
)=1) AND F8=1 THEN 17700 ELSE 35
600
17700 ON VB-20 GOTO 17800,17900,
34900,35900,35900,34900,34900
17800 F8=0:GOTO 34200
17900 PRINT"THEY ARE MASTER KEYS
.":GOTO 2500
18000 IF ABS(T)<>1 THEN 35600
18100 ON VB-20 GOTO 18200,18200,
35000,18200,18300,34900,34900
18200 PRINT"THAT'S STRANGE, IT W
ILL NOT COMEOUT ALL THE WAY.":GO
TO 2500
18300 F3=1:PRINT"OK":GOTO 2500
18400 IF ABS(OP(RM,17))<>1 AND I
N(17)=0 THEN 35600
18500 ON VB-20 GOTO 34900,18600,
18600,18600,18600,34900,36000
18600 IF F8 THEN PRINT"THERE ARE
KEYS INSIDE.":GOTO 2500 ELSE PR
INT"THEY ARE EMPTY.":GOTO 2500
18700 IF ABS(T)<>1 AND IN(NN)=0
THEN 35600
18800 ON VB-20 GOTO 34200,18900,
35800,35900,35900,34900,34900
18900 PRINT"THEY ARE MONOGRAMED
'L.H.'.":GOTO 2500
19000 IF ABS(T)<>1 AND IN(NN)=0
THEN 35600
19100 ON VB-20 GOTO 34200,19200,
19200,35900,35900,34900,34900
19200 IF IN(NN)=0 THEN 35200
19300 PRINT"YOU FIND THAT THE RA
INBOW IS A GREAT SOURCE OF INFO
RMATION FOR COLOR COMPUTER U
SERS.":GOTO 2500
19400 IF ABS(T)<>1 AND IN(NN)=0
THEN 35600
19500 ON VB-20 GOTO 34200,19600,
34900,35900,35900,34900,34900
19600 PRINT"THERE IS BLOOD ON IT
!":GOTO 2500

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19700 IF ABS(T)<>1 AND IN(NN)=0
THEN 35600
19800 ON VB-20 GOTO 34200,19900,
34900,35900,35900,34900,34900
19900 PRINT"YOU NOTICE THERE IS
NO CORD, IT APPEARS TO HAVE BEEN
PULLED FROM THE LAMP.":GOTO
2500
20000 IF RM<>7 THEN 35600
20100 ON VB-20 GOTO 20200,20300,
20400,20400,35900,34900,34900
20200 PRINT"IT'S ATTACHED TO THE
WALL, BUT IT DOES APPEAR TO BE
LOOSE.":GOTO 2500
20300 PRINT"IT IS A PORTRAIT OF
MR. BROWN'S MOTHER.":GOTO 2500
20400 OP(RM,1)=-1:PRINT"THE PORT
RAIT SWINGS OPEN TO REVEAL A
SAFE HIDDEN IN THE WALL":GOTO 2
500
20500 IF ABS(T)<>1 AND IN(NN)=0
THEN 35600
20600 ON VB-20 GOTO 34200,20700,
35800,35900,35900,34900,36000
20700 PRINT"THERE IS A STRANGE M
ESSAGE WRITTEN INSIDE THE B
OX, IT READS, 'HICKORY DICK
ORY DOCK, ASYOU LOOK UPON THE CL
OCK, THE DIRECTION IS COUNTER
, THE INFO IS OUTER, NOW YOU CA
N OPEN THE LOCK.":GOTO 2500
20800 IF ABS(T)<>1 AND IN(NN)=0
THEN 35600
20900 ON VB-20 GOTO 34200,21000,
34900,35900,35900,34900,34900
21000 PRINT"THEY SMELL BAD.":GOT
O 2500
21100 IF T=0 AND IN(NN)=0 THEN 3
5600
21200 ON VB-20 GOTO 21300,21400,
34900,35900,35900,34900,34900
21300 IF OP(RM,24)=1 AND (RM=5 O
R RM=8) THEN 35300 ELSE 34200
21400 IF OP(RM,24)=1 AND(RM=5 OR
RM=8) THEN 35400
21500 IF RM=9 THEN PRINT"IT IS P
ATCHED IN TO THE TELEPHO
NE WIRES.":GOTO 2500 ELSE 35400
21600 IF ABS(T)<>1 AND IN(NN)=0
THEN 35600
21700 ON VB-20 GOTO 34200,21800,
34900,35900,35900,34900,34900
21800 PRINT"IT IS MONOGRAMED, 'B
.A.G.":GOTO 2500
21900 IF RM<>4 THEN 35600
22000 ON VB-20 GOTO 35500,22100,
34900,35900,35900,34900,34900
22100 IF OP(RM,2)>0 THEN PRINT"
T
HERE IS A GUN HIDDEN BETWEEN T
HE CUSHIONS!":OP(RM,2)=1:GOTO 25
00 ELSE 35400
22200 IF RM<>5 THEN 35600
22300 ON VB-20 GOTO 35500,22400,
34900,35500,35500,34900,34900
22400 PRINT"IT IS A LARGE OAK TA
BLE.":GOTO 2500
22500 IF RM<>6 THEN 35600
22600 ON VB-20 GOTO 34900,22700,
34900,34900,34900,34900,34900
22700 PRINT"THERE IS A KNIFE SET
HANGING OVER A CHOPPING BLOC
K. A KNIFE IS MISSING FROM THE
SET.":GOTO 2500
22800 ON VB-20 GOTO 35500,22900,
34900,35900,35900,34900,34900
22900 PRINT"THERE IS A COLOR COM
PUTER ON IT,AND THERE IS A DRAWE
R IN THE DESK."
23000 IF OP(7,18)>0 THEN PRINT"A
FEW ISSUES OF THE RAINBOW LIE N
EAR THE COMPUTER."
23100 GOTO 2500
23200 IF RM<>7 THEN 35600
23300 ON VB-20 GOTO 23400,23500,
23700,35900,35900,34900,34900
23400 PRINT"THERE ARE JUST TOO M
ANY WIRES, CABLES AND THINGS.":
GOTO 2500
23500 IF F4 THEN PRINT"A QUESTIO
N MARK AND A FLASHING CURSOR AR
E DISPLAYED ON THE SCREEN.":
GOTO 2500
23600 PRINT"IT APPEARS TO BE ALL
HOOKED UP.":GOTO 2500
23700 PRINT"YOU'LL VOID THE WARR
ANTY!!!":GOTO 2500
23800 IF RM<>7 THEN 35600
23900 ON VB-20 GOTO 35500,24000,
24100,24100,35900,34900,34900
24000 PRINT"ALL THE BOOKS IN THE
BOOKCASE ARE BOOKS ON BUSSINE
SS LAW, EXCEPT ONE, IT IS ON
E OF THOSE SELF HELP BOOKS ENTI
TLED, 'KEY TO OPENING DOORS'.":
GOTO 2500
24100 IF F3 THEN PRINT"THE BOOKC
ASE SWINGS OPEN TO REVEAL AN
OTHER ROOM TO THE WEST.":RD(7,4)
=9:GOTO 2500
24200 PRINT"IT DOESN'T MOVE.":GO
TO 2500
24300 IF RM<>8 THEN 35600
24400 ON VB-20 GOTO 35300,24500,
34900,35300,35300,34900,36000
24500 PRINT"THERE IS A GUN MISSI
NG FROM THE COLLECTION.":GOTO 25
00
24600 IF RM<>8 THEN 35600

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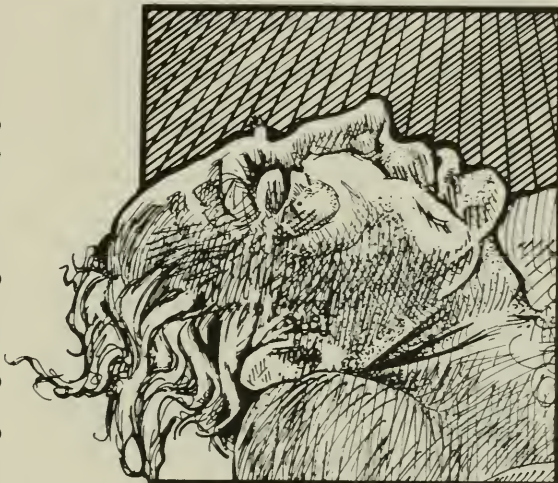
24700 ON VB-20 GOTO 35500,35400,
34900,35900,35900,34900,34900
24800 IF RM<>7 AND RM<>17 AND RM
<>18 AND RM<>13 THEN 35600
24900 ON VB-20 GOTO 25000,25100,
25100,25100,35900,26600,26700
25000 IF RM=7 AND F5=1 THEN PRIN
T"IT WON'T OPEN":GOTO 25000 ELSE
PRINT"IT WON'T COME OUT ALL THE
WAY.":GOTO 25000
25100 IF RM<>7 THEN 25700
25200 IF F5 THEN PRINT"THAT'S ST
RANGE, THE DRAWER WON'TOPEN BUT
THERE DOESN'T APPEAR TOBE ANY LO
CK.":GOTO 25000
25300 IF OP(7,11)>0 THEN PRINT O
B$(11):OP(7,11)=1
25400 IF OP(7,13)>0 THEN PRINT O
B$(13):OP(7,13)=1
25500 IF OP(7,13)<1 AND OP(7,11)
<1 THEN 35400
25600 GOTO 25000
25700 IF RM<>13 THEN 25900
25800 IF OP(13,12)>0 THEN PRINTO
B$(12):OP(13,12)=1:GOTO 25000 ELS
E 35400
25900 IF RM<>17 THEN 26300
26000 IF OP(17,17)>0 THEN PRINT
OB$(17):OP(17,17)=1
26100 IF OP(17,7)>0 THEN PRINT O
B$(7):OP(17,7)=1
26200 IF OP(17,7)<1 AND OP(17,17)
<1 THEN 35400 ELSE 25000
26300 IF OP(18,6)>0 THEN PRINT O
B$(6):OP(18,6)=1
26400 IF OP(18,3)>0 THEN PRINT O
B$(3):OP(18,3)=1
26500 IF OP(18,3)<1 AND OP(18,6)
<1 THEN 35400 ELSE 25000
26600 IF RM=7 AND F4=1 THEN 3590
0 ELSE 34900
26700 IF RM=7 AND F5=1 THEN PRIN
T"THERE IS NO LOCK.":GOTO 25000 E
LSE 36100
26800 IF RM<>9 THEN 35600
26900 ON VB-20 GOTO 35300,27000,
27000,35300,35300,34900,36000
27000 IF OP(9,5)>0 THEN PRINT"TH
ERE IS A LAMP CORD SHORTING TH
E FUSE BOX TO THE WATER PIPES.":
OP(9,5)=1:GOTO 25000 ELSE 35400
27100 IF RM<>17 AND RM<>18 THEN
35600
27200 ON VB-20 GOTO 35500,27300,
24800,35500,35500,34900,36000
27300 PRINT"IT'S AN OAK CHEST WI
TH DRAWERS IN IT.":GOTO 25000
27400 IF RM<>14 THEN 35600
27500 ON VB-20 GOTO 35300,27600,

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```

34900,35300,35300,34900,34900
27600 IF OP(14,9)>0 THEN PRINT O
B$(9):OP(14,9)=1:GOTO 25000 ELSE
35400
27700 IF RM<>16 THEN 35600
27800 ON VB-20 GOTO 34900,27900,
27900,34900,34900,28000,36000
27900 IF OP(16,19)>0 THEN PRINT"
THERE IS A KNIFE HIDDEN IN THE
LINEN.":OP(16,19)=1:GOTO 25000 EL
SE PRINT"NOTHING BUT LINEN IN HE
RE.":GOTO25000
28000 PRINT"IT'S TOO SMALL.":GOT
O 25000
28100 IF RM<>19 THEN 35600

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```

28200 ON VB-20 GOTO 35500,28300,
28300,35500,35500,34900,36000
28300 PRINT"THEY'RE JUST WINE CR
ATES.":GOTO 25000
28400 IF RM<>4 THEN 35600
28500 ON VB-20 GOTO 35500,28600,
34900,35500,35500,34900,34900
28600 PRINT"THE NUMBERS TWO, TEN
AND SIX AREMISSING FROM THE CLO
CK'S FACE.":GOTO 25000
28700 IF RM<>13 THEN 35600
28800 ON VB-20 GOTO 35500,28900,
24900,35500,35500,34900,36000
28900 PRINT"IT IS A LARGE OAK BU
REAU WITH DRAWERS.":GOTO 25000
29000 IF RM<>9 THEN 35600
29100 ON VB-20 GOTO 29200,29200,
29300,29300,29300,34900,34900

```

```

29200 PRINT"IT IS ATTACHED TO TH
E WALL BUT IT DOES APPEAR TO BE
LOOSE.":GOTO 2500
29300 PRINT"THE PANEL SLIDES OPE
N TO REVEAL AN ENTRANCE TO THE D
UMBWAITER.":GOTO 2500
29400 IF RM<>13 AND RM<>17 AND R
M<>18 THEN 35600
29500 ON VB-20 GOTO 35500,29600,
34900,35500,35500,34900,34900
29600 IF RM<>13 THEN 35400
29700 IF OP(13,10)>0 THEN PRINT"
THERE IS A DIARY HIDDEN BETWEEN
THE MATTRESSES.":OP(13,10)=1:GOT
O 2500 ELSE 35400
29800 IF RM<>6 AND RM<>9 AND RM<
>16 AND RM<>19 THEN 35600
29900 ON VB-20 GOTO 34900,35400,
36100,34900,34900,30000,36000
30000 IF RM=6 THEN RM=21:GOTO 21
00
30100 IF RM=9 THEN RM=21:GOTO 21
00
30200 IF RM=16 THEN RM=22:GOTO 2
100
30300 IF RM=19 THEN RM=20:GOTO 2
100
30400 IF RM<>15 THEN 35600
30500 ON VB-20 GOTO 30600,35400,
34900,35900,35900,34900,34900
30600 PRINT"THERE ARE TO MANY CL
OTHS FOR YOU TO CARRY.":GOTO
2500
30700 IF VB=25 THEN 34800
30800 IF VB=26 THEN IF RM=7 THEN
IF F4=1 THEN F5=0:GOTO 35800 E
LSE 35900 ELSE 35700
30900 GOTO 35700
31000 IF RM=7 AND VB=25 THEN F4=
1:GOTO 35800
31100 GOTO 34800
31200 IF VB<>25 THEN 35700
31300 IF RM<20 THEN 34800
31400 IF RM=20 OR RM=21 THEN RM=
RM+1:GOTO 2100 ELSE 35900
31500 IF VB<>25 THEN 35700
31600 IF RM<20 THEN 34800
31700 IF RM=21 OR RM=22 THEN RM=
RM-1:GOTO 2100 ELSE 35900
31800 IF VB<>25 AND VB<>26 AND R
M<>7 THEN 34800
31900 IF OP(7,1)=-1 THEN F1=0:GO
TO 35800 ELSE 35700
32000 ON VB-20 GOTO 34900,35400,
32100,32100,32100,34700,32200
32100 IF RM=19 OR ((RM=17 OR RM=
16) AND F6=1) THEN PRINT"IT'S LO
CKED":GOTO 2500 ELSE 36100
32200 IF RM=19 THEN PRINT"IT'S L

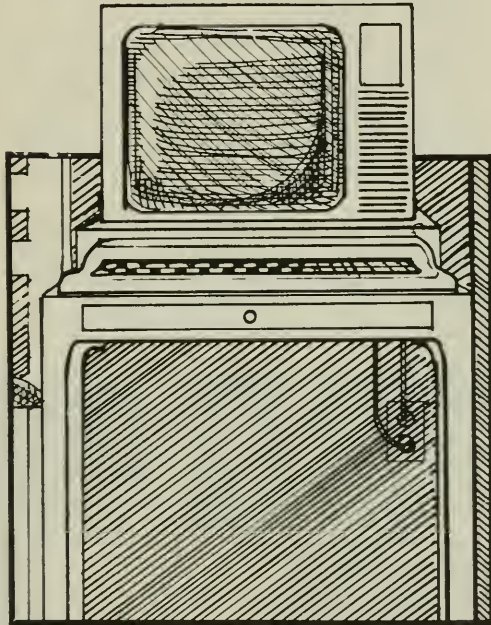
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OCKED FROM THE OUTSIDE.":GOTO 25
00
32300 IF RM<>17 AND RM<>16 THEN
36000 ELSE IF IN(14)=1 THEN F6=0
:GOTO 35800 ELSE PRINT"YOU HAVE
NOTHING TO UNLOCK IT WITH.":GOTO
2500
32400 IF RM<>14 THEN 35600
32500 ON VB-20 GOTO 34900,35400,
34900,34900,34900,34900,34900
32600 CLSC:T=131
32700 PLAY"T3;L4.;C;P32;L8;C;L4;
D;C"
32800 FORX=191 TO 319 STEP32
32900 T=T+35:READT$
33000 FORI=X-LEN(T$) TO T STEP-1
33100 PRINT@I,T$
33200 FOR D=1TO12:NEXT
33300 NEXTI,X
33400 PLAY"P2;L4.;C;P32;L8;C;L4;
D;C;L2;E"
33500 FORI=1TO800:NEXT
33600 FORI=1TO20:PRINT:FORD=1TO4
5:NEXTD,I
33700 RETURN
33800 PRINT "THERE IS NO WAY FOR
YOU TO GO ";
33900 IF VB<7 THEN VB=VB+6
34000 PRINT VB$(VB);"."
34100 GOTO 2500
34200 IF IN(NN)=1 THEN 35100
34300 IN(NN)=1:MI=MI+1:OP(RM,NN)
=0:PRINT"OK":GOTO 2500
34400 IF NN>25 THEN 35000
34500 IF IN(NN)=0 THEN 35000
34600 IN(NN)=0:MI=MI-1:OP(RM,NN)
=-1:PRINT"OK":GOTO 2500
34700 PRINT"WHICH DIRECTION IS I
T?":GOTO 2500
34800 PRINT VB$(VB);" WHAT?":GOT
O 2500
34900 PRINT "IT IS NOT POSSIBLE
FOR YOU TO ";VB$(VB);" THE ";N
S$(NN):GOTO 2500
35000 PRINT "YOU AREN'T CARRYING
IT.":GOTO 2500
35100 PRINT"YOU ARE ALREADY CARR
YING IT.":GOTO 2500
35200 PRINT"YOU CANNOT READ WHAT
YOU DO NOT HAVE.":GOTO 2500
35300 PRINT "YOU CAN'T, IT IS AT
TACHED TO THE WALL.":GOTO 250
0
35400 PRINT"YOU SEE NOTHING SPEC
IAL.":GOTO 2500
35500 PRINT"IT IS FAR TOO HEAVY
FOR YOU TO ";VB$(VB):GOTO 25
00
35600 PRINT "THERE IS NO ";NS$(N

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N);" HERE.":GOTO 2500
 35700 PRINT "WHAT?":GOTO 2500
 35800 PRINT"OK":GOTO 2500
 35900 PRINT "NOTHING HAPPENS.":GOTO 2500
 36000 PRINT"IT'S NOT LOCKED.":GOTO 2500
 36100 PRINT"IT'S ALREADY OPEN.":GOTO 2500
 36200 PRINT"OK":GOTO 2500
 36300 DATA" YOU ARE STANDING ON THE FRONT DOORSTEP. TO THE NORTH OF YOU ARE TWO LARGE OAK DOORS LEADING INTO THE HOUSE."
 36400 DATA" YOU ARE IN THE FOYER. THERE ARE TWO LARGE OAK DOORS TO THE SOUTH AND A DOORWAY TO THE NORTH."

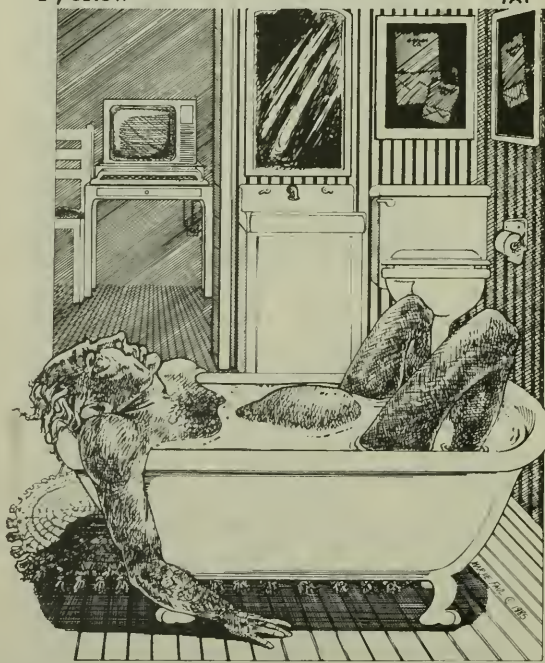


36500 DATA" YOU ARE STANDING IN A SMALL HALL. THERE IS A DOOR TO THE EAST, AND ANOTHER TO THE SOUTH. THERE IS AN OPEN DOORWAY LEADING WEST INTO A LARGE ROOM. TO THE NORTH IS A LARGE STAIRCASE LEADING UP."
 36600 DATA" THIS IS A LARGE, BEAUTIFULLY DECORATED LIVING ROOM. THERE IS A SOFA ON THE WEST WALL, AND TO THE SOUTH IS A HANDSOME OAK GRANDFATHER CLOCK. TO THE EAST, A DOORWAY LEADING INTO A SMALL HALL. TO THE NORTH, A DOORWAY TO ANOTHER ROOM."

36700 DATA" YOU'RE IN THE DINNING ROOM. IN THE CENTER OF THE ROOM IS A LARGE TABLE. THERE ARE DOUBLE SWINGING DOORS TO THE EAST AND A DOORWAY TO THE SOUTH. THERE IS A TELEPHONE ON THE NORTH WALL."
 36800 DATA" THIS IS THE KITCHEN. THERE IS A COUNTER ON THE EAST WALL. ON THE WEST WALL THERE IS A DUMBWAITER. NEXT TO IT ARE SWINGING DOORS LEADING WEST."
 36900 DATA" YOU ARE IN THE STUDY. THERE IS A BEAUTIFUL PORTRAIT ON THE NORTH WALL. TO THE EAST IS A LARGE DESK WITH A COMPUTER ON IT. ON THE WEST IS A BOOKCASE. THERE IS A DOOR TO THE SOUTH."
 37000 DATA" YOU ARE IN THE DEN. THERE IS A DOOR TO THE NORTH AND ANOTHER TO THE WEST. ON THE WEST WALL IS A GUN RACK. TO THE EAST THERE ARE TWO RECLINING CHAIRS WITH A TELEPHONE BETWEEN THEM."
 37100 DATA" YOU ARE IN A UTILITY ROOM UNDER THE STAIRCASE. THERE IS A FUSE BOX ON THE WEST WALL NEXT TO WATER PIPES LEADING UPSTAIRS. THERE IS A PANEL ON THE EAST WALL, NEXT TO A PASSAGE LEADING EAST. THERE ARE TELEPHONE WIRES HERE AS WELL."
 37200 DATA" YOU ARE AT THE TOP OF THE STAIRCASE. A HALLWAY LEADS SOUTH PARALLEL TO THE STAIRS."
 37300 DATA" YOU ARE IN A LONG NORTH-SOUTH HALLWAY, THERE IS A DOOR TO THE EAST."
 37400 DATA" YOU ARE AT THE SOUTH END OF A NORTH-SOUTH HALLWAY. THERE IS A DOOR TO THE EAST AND TO THE WEST."
 37500 DATA" YOU ARE IN A LARGE LAVISHLY DECORATED MASTER BEDROOM. THERE IS A LARGE BRASS BED ON THE WEST WALL. ON THE SOUTH WALL IS A HANDSOME BUREAU MADE OF OAK. THERE IS A DOOR TO THE NORTH AND TO THE EAST."
 37600 DATA" THIS IS THE BATHROOM. THERE IS A LARGE MARBLE BASIN ON THE WEST WALL AND A BATHTUB TO THE EAST. THERE IS A DOOR TO THE NORTH AND TO THE SOUTH."
 37700 DATA" YOU ARE IN A LARGE CLOSET. THERE ARE CLOTHES HANGERS."

GING ON EITHER SIDE. THERE IS A SHOERACK ON THE NORTH WALL."
 37800 DATA" THIS IS THE SERVICE ROOM. THERE IS A LINEN CLOSET TO THE NORTH AND ON THE WEST WALL IS A DUMBWAITER. THERE IS A DOOR TO THE SOUTH."
 37900 DATA" THIS IS THE SERVENT'S QUARTERS. THERE IS A BED ON THE EAST WALL AND A CHEST OF DRAWERS ON THE SOUTH. THERE IS A DOOR TO THE NORTH AND TO THE WEST."
 38000 DATA" YOU ARE IN THE GUEST BEDROOM. THERE IS A BED ON THE SOUTH WALL AND A CHEST OF DRAWERS TO THE EAST. THERE IS A DOOR TO THE WEST."
 38100 DATA" YOU ARE IN THE CELLAR. THERE ARE SOME CRATES IN THE CENTER OF THE ROOM. THERE IS A DUMBWAITER ON THE EAST WALL. ON THE NORTH WALL IS A DOOR LEADING TO THE BACKYARD, IT IS LOCKED FROM THE OUTSIDE."
 38200 DATA" YOU ARE IN A DUMBWAITER. TO THE WEST YOU CAN SEE A ROOM."
 38300 DATA" YOU ARE IN A DUMBWAITER. TO THE EAST YOU CAN SEE A ROOM. IN FRONT OF YOU ARE TWO BUTTONS, ONE MARKED 'UP', THE OTHER 'DOWN'.
 38400 DATA" YOU ARE IN A DUMBWAITER. TO THE EAST YOU CAN SEE A ROOM."
 38500 DATA 2,1,1,1,0,0,3,1,0,0,0,0,1,0,2,8,4,10,0,5,0,3,0,0,0
 38600 DATA 0,4,6,0,0,0,0,0,5,0,0,0,8,0,0,0,7,0,0,3,0,0
 38700 DATA 0,0,7,0,0,0,0,11,0,0,0,3,1,0,12,17,0,0,0,11,0,18,13,0,0
 38800 DATA 14,0,12,0,0,0,15,13,0,0,0,0,14,0,0,0,0,17,0,0,0,0
 38900 DATA 16,0,0,11,0,0,0,0,12,0,0,0,0,0,0,0,0,0,19,0,0
 39000 DATA 0,0,6,9,0,0,0,0,16,0,0,0
 39100 DATA THERE IS A SAFE IN THE WALL., THERE IS A GUN LYING HERE., THERE IS A CANDLESTICK HERE.
 39200 DATA THERE IS A WILL LYING HERE., THERE IS A LAMP CORD HERE., THERE IS A NOTICE HERE.
 39300 DATA THERE IS A PHOTOGRAPH LYING HERE., THERE IS A LETTER LYING NEARBY.
 39400 DATA THERE IS A PURSE HERE., A DIARY LIES NEARBY., THERE IS

A REPORT HERE.
 39500 DATA A DOCUMENT LIES HERE., THERE IS A PIECE OF CARBON PAPER HERE., THERE ARE SOME KEYS HERE.
 39600 DATA., THERE ARE SOME PANTS HERE., THERE IS A RAINBOW MAGAZINE HERE., THERE IS A KNIFE HERE.
 39700 DATA THERE IS A LAMP SITTING NEARBY., THERE IS A SHOE BOX HERE., THERE IS A PAIR OF SHOES HERE., THERE IS A TELEPHONE LYING HERE., THERE IS A HANDKERCHIEF LYING HERE.
 39800 DATA SAFE, GUN, CANDLESTICK, WIRE, CORD, NOTICE, PHOTOGRAPH, LETTER, PURSE, DIARY, REPORT, DOCUMENT, CARBON PAPER, KEYS, BOOK, POCKETS, PANTS, RAINBOW MAGAZINE, KNIFE, LAMP, PORTRAIT, SHOE BOX, SHOES, TELEPHONE, HANDKERCHIEF
 39900 DATA SOFA, TABLE, COUNTER, DESK, COMPUTER, BOOKCASE, GUN RACK, CHAIR, DRAWER, FUSE BOX, CHEST, BASIN, CLOSET, CRATES, CLOCK, BUREAU, PANEL, BED, DUMBWAITER, CLOTHES, OPEN, BUTTON, UP, DOWN, "10, 6, 2", DOOR, BATH TUB
 40000 DATA N, S, E, W, U, D, NORTH, SOUTH, EAST, WEST, UP, DOWN, INV, LOO, STA, SAV, LOA, ACC, QUI, DROP, GET, EXAMINE, OPEN, MOVE, PUSH, ENTER, UNLOCK
 40100 DATA CHIEF, INSPECTOR, BY, JEFF, CROW







THE WANDS OF RAGA DUNE

Program by Larry Lansberry

T

he planet Vogguk has been held in the grip of the evil wizard Raga Dune for more than 200 years, slowly deteriorating into rolling deserts with hundreds of species of cacti and mountains of rock and sand.

There are few signs of life, except for the Vogguk warriors; Rotsaluk, a fire-breathing dragon; Voggukluk, a deadly spider; Snuklukug, a venomous snake; and various robots.

The most feared, however, is Raga Dune, the evil and omnipresent lord of the planet. He is a jealous entity, not receptive to any hint of challenge to his supreme authority. The inhabitants of the planet try to stay out of his sight.

As a conservationist, you have been sent to Vogguk as part of a research project being conducted by the local university to determine whether the planet can support new forms of vegetation. There are isolated spots on the planet where huge forests exist, indicating that the soil is indeed fertile in those areas.

Robbie, a robot, has been assigned to your mission. Robbie is directly linked to your psyche, carrying out every command. In many ways, the robot is an extension of your own being. Your fragile body could not possibly withstand the attacks of the inhabitants. Make no mistake, however, since the robot is so much a part of you that its destruction could mean your death as well.

You know from a doctoral thesis written by one of your students at the university that Raga Dune derives his power from seven magic wands that are strategically located on the planet. Before you can conduct any experiments, you must find the seven wands and destroy the Evil One. Any attempt to kill Raga Dune before then will result in failure.

There has been a previous effort to deal with Raga Dune, but there were no survivors. However, they did manage to send the following message back to earth:

*“Forest, mountain, forest, caverns, dungeons, three, north to south,
Seven wands of power found, each unlocking further ground,
The first reflected, the second slipped,
The third is fishy, the fourth a cow,
The fifth was stewed, or drunk, or . . . ,
The sixth was a reminder of the first,
The seventh, cornered last, I could not get . . .”*

After reading the message, you wish you had paid more attention in English literature classes when you were a student. It's the only help you will receive, so read it carefully.

As you begin the Adventure, you will see a question mark to the left of Robbie on the screen. This means there is a small object there. Simply type LK (look) and any object on the ground will be spelled out for you. Robbie is in a forest, bordered to the west and south by pyramids. Raga Dune controls the pyramids and you cannot travel there.

If you need a reminder of what you are carrying, type DS for display. The command PEER is used to ensure an accurate picture on the screen. Other verbs: A (attack), K (kill), F (flee), GET, DROP, LIGHT, OFF, DON, OPEN, PUT, CHARGE, PEER, V (view), DS (display), CLUE, PUT, GET ALL.

The following nouns will be helpful: RL (rollers), MI (mirror), HK (hook), RP (rope), RC (recharger), PP (powerpack), BX (box w/button), IG (igniter), LM (lamp), OC (oil can), GR (grease), KY (key), LS (laser), FF (force field), BG (bag), and WAND.

We suggest you get your laser first and keep it with you. If you are attacked without the laser in your possession, you will be paralyzed. When you are being assaulted, press the 'A' key over and over. Using the 'K' command will kill monsters 17 times out of 20. However, there is a danger of "circuit overload" that can result in Robbie's destruction. Don't panic if the computer appears to lock up; this merely means that you are temporarily paralyzed or that a new screen element is being drawn. When you have killed a monster, a treasure will be revealed.

You will notice the passage of day and night. Monsters are definitely stronger during evening hours. There is a way to double your energy, but you will have to figure that out yourself. The command HERE MONSTER HERE MONSTER will almost always call a monster into view, but don't use it until you have attained a safe confidence level. The left arrow on your keyboard will clear typos and allow you to enter a new command.

(Larry Lansberry is a computer specialist in Phoenix, Ariz., where he has been employed by city government. He has also written technical manuals for programmers and users.)

Caution — Packed Lines!!

Some of the lines in this program may be too long to enter in a normal fashion. If the CoCo stops accepting characters, press ENTER, go into the EDIT mode, press 'X' and then type the rest of the line in.

RAGADUNE 32K ECB

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5 'THE WANDS OF RAGA-DUNE
6 'L. D. LANSBERRY
7 'PHOENIX SOFTWARE
8 '5344 E. VAN BUREN SP #2Ø
9 'PHOENIX, ARIZONA 85ØØ8
1Ø PCLEAR2:PMODEL,1:PCLS2:CLS2:SCREEN1,1
11 CLEAR5ØØ:GOSUB27ØØØ:GOSUB6ØØØ
Ø:GOSUB47ØØØ:RE=2ØØ+RND(5Ø):AR=1
19Ø:N=3Ø:E=1:INPUT"NEW/SAVED";NJ
Ø:IFNJ$<>"NEW"THENPRINT"READY RE
CORDER/PRESS ENTER"
12 IFNJ$="NEW"THEN15ELSEINPUT"";
NJ$:OPEN"I",#-1,"WANDS":INPUT#-1
,BD,RE,ME,MR,Y1,Y2,Y3,Y4,Y5,Y6,Y
7,Y8,AR,N,E,AQ,RL,NG,TR,QW,BD,DY
,EU,QT,SS,XX,YY,QA(1),QA(2),QA(3
),QA(4),QA(5),QA(6),QA(7),QA(8),
QA(9),QA(1Ø),QA(11),QA(12),QA(13
),QA(14),QA(15)
13 INPUT#-1,U1,U2,U3,U4,U5,U6,U7
,U8,U9,I1,I2,I3,I4,I5,I6,C1,C2,C
3,C4,C5,C6,C7,P$,MR,XM,MX,FZ,AA$
,UI,UU,JJ,JJ$,J1$,IT,TI,CP,DM,BX
14 IF EOF (-1) THENCLOSE#-1
15 GOSUB5ØØØØ:GOSUB45ØØØ
22 WW$="PLANET VOGGUK":DRAW"C1BM
2,16Ø":GOSUB6ØØØ:WW$="ROBBIE AW
AITS COMMANDS":DRAW"C1BM2,184":G
OSUB6ØØØ:GOSUB43ØØØ:GOSUB41ØØØ
23 WU=RND(-TIMER):POKE65495,Ø:IE
=25Ø+RND(5ØØ)
3Ø DRAW"C2":LINE(Ø,148)-(255,191
),PSET,BF:AA$=""
4Ø WW$="COMMANDS":DRAW"C1BM2,16Ø
;":GOSUB6ØØØ
5Ø DRAW"C1BMØ,184;"
6Ø II$=INKEY$
7Ø IFII$=""THENGOTO24ØØØ
8Ø W8=ASC(II$)
9Ø IFW8=8 THEN3Ø
1ØØ IFW8=32THENAAS$=AA$+" ":DRAW"
BM+Ø,+ØR2R4R2":PLAY"T25505L8A":G
OTO6Ø
11Ø IFW8=>65ANDW8=<9ØTHENAAS$=AA$

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+II$:PLAY"T25505L8A":ELSE6Ø
12Ø W8=W8-64:DRAWW9$(W8)
13Ø IFLEN(AA$)>24THEN3Ø
131 FZ=RD(4ØØØ)
132 IFMX=ØANDFZ=>ØANDFZ=<1Ø3THEN
GOSUB31ØØØ:MX=1
138 IFAA$="CLUE"ANDRL=1 THENGOSU
B2ØØØØ:GOTO3Ø
139 IFAA$="KEEP"THENGOTO35ØØØ
14Ø IFAA$="E"THENEU=EU+1:GOSUB5Ø
Ø:AR=AR+1:E=E+1:GOSUB5ØØØØ:GOSUB
45ØØØ:GOSUB34ØØØ:IFINKEY$=""THEN
14ØELSEGOTO3Ø
15Ø IFAA$="W"THENEU=EU+1:GOSUB6Ø
Ø:AR=AR-1:E=E-1:GOSUB5ØØØØ:GOSUB
45ØØØ:GOSUB34ØØØ:IFINKEY$=""THEN
15ØELSEGOTO3Ø
16Ø IFAA$="N"THENEU=EU+1:GOSUB7Ø
Ø:AR=AR-41:N=N-1:GOSUB5ØØØØ:GOSU
B45ØØØ:GOSUB34ØØØ:IFINKEY$=""THE
N16ØELSE3Ø
17Ø IFAA$="S"THENEU=EU+1:GOSUB8Ø
Ø:AR=AR+41:N=N+1:GOSUB5ØØØØ:GOSU
B45ØØØ:GOSUB34ØØØ:IFINKEY$=""THE
N17ØELSEGOTO3Ø
175 IFQA(1)=9999ANDAA$="DON RL"
THENRL=1:BX=AR:GOTO3Ø:ELSEIFQA(1
)=9999ANDAA$="OFF RL"ANDBX=AR TH
ENRL=Ø:GOTO3Ø
176 IFRL=1THEN6Ø
177 IFAA$="LIGHT LM"ANDQA(8)=999
9ANDQA(9)=9999ANDN=>16ANDN=<3ØAN
DE=>16ANDE=<3ØORAA$="LIGHT LM"AN
DQA(8)=9999ANDQA(9)=9999ANDN=>1A
NDN=<3ØANDE=>31ANDE=<41THENNG=1:
SCREEN1,Ø:GOTO3Ø
178 IFAA$="LIGHT LM"ANDQA(8)=999
9ANDQA(9)=9999THENWW$="FOR CAVER
NS OR DUNGEONS":DRAW"C2":LINE(Ø,
148)-(255,191),PSET,BF:DRAW"C1BM
2,182;":GOSUB6Ø6ØØ:GOSUB43ØØØ:GO
TO3Ø
179 IFAA$="OFF LM"THENNG=Ø:GOSUB
4411Ø:GOTO3Ø
18Ø IFAA$="LK"ANDQA(15)=AR THENG
OSUB44ØØØ:GOTO3Ø
19Ø IFAA$="DS"THENGOSUB42ØØØ:GOT
O3Ø
2ØØ IFAA$="V"THENGOSUB4ØØØØ:GOTO
3Ø
21Ø IFAA$="GET ALL"THENDRAW"C2":
LINE(Ø,148)-(255,191),PSET,BF:GO
SUB39ØØØ:AA$="PEER":GOTO25Ø
22Ø IFAA$="PUT"THENGOSUB37ØØØ:AA
$="PEER":GOTO25Ø
23Ø IFQT=<2ANDAR=QA(15)ANDAA$="G
ET BG" THENQA(15)=9999:QT=QT+1:A
A$="PEER":GOTO25Ø
24Ø IFAA$="DROP BG"ANDQA(15)=999
9THENQA(15)=AR:QT=QT-1:AA$="PEER
":GOTO25Ø
25Ø IFAA$="PEER"ANDE=>31ANDE=<41
ANDN=>1ANDN=<3Ø THENGOSUB4151Ø:G
OSUB41ØØØ:GOSUB28ØØØ:GOTO3Ø
251 IFAA$="PEER"THENGOSUB415ØØ:G
OSUB41ØØØ:GOSUB28ØØØ:GOTO3Ø
252 IFLEFT$(AA$,3)="GET"THEN26Ø
253 IFLEFT$(AA$,4)="DROP"THEN26Ø
254 GOTO462
26Ø IFQT=<2ANDAA$="GET LS"ANDQA(
14)=9998ANDAR=QA(15)THENQA(14)=9
999:QT=QT+1:AA$="PEER":GOTO25Ø
27Ø IFAA$="DROP LS"ANDQA(14)=999
9THENQA(14)=AR:QT=QT-1:AA$="PEER
":GOTO25Ø
28Ø IFQT=<2ANDAA$="GET RL"ANDQA(
1)=9998ANDAR=QA(15)THENQA(1)=999
9:QT=QT+1:AA$="PEER":GOTO25Ø
29Ø IFAA$="DROP RL"ANDQA(1)=9999
THENQA(1)=AR:QT=QT-1:AA$="PEER":
GOTO25Ø
3ØØ IFQT=<2ANDAA$="GET MI"ANDQA(
2)=9998ANDAR=QA(15)THENQA(2)=999
9:QT=QT+1:AA$="PEER":GOTO25Ø
31Ø IFAA$="DROP MI"ANDQA(2)=9999
THENQA(2)=AR:QT=QT-1:AA$="PEER":
GOTO25Ø
315 IFQT=<2ANDAA$="GET HK"ANDQA(
3)=9998ANDAR=QA(15)THENQA(3)=999
9:QT=QT+1:AA$="PEER":GOTO25Ø
32Ø IFAA$="DROP HK"ANDQA(3)=9999
THENQA(3)=AR:QT=QT-1:AA$="PEER":
GOTO25Ø
325 IFQT=<2ANDAA$="GET RP"ANDQA(
4)=9998ANDAR=QA(15)THENQA(4)=999
9:QT=QT+1:AA$="PEER":GOTO25Ø
33Ø IFAA$="DROP RP"ANDQA(4)=9999
THENQA(4)=AR:QT=QT-1:AA$="PEER":
GOTO25Ø
34Ø IFQT=<2ANDAA$="GET RC"ANDQA(
5)=9998ANDAR=QA(15)THENQA(5)=999
9:QT=QT+1:AA$="PEER":GOTO25Ø
342 IFAA$="DROP RC"ANDQA(5)=9999
THENQA(5)=AR:QT=QT-1:AA$="PEER":
GOTO3Ø
35Ø IFQT=<2ANDAA$="GET PP"ANDQA(
6)=9998ANDART=QA(15)THENQA(6)=99
99:QT=QT+1:AA$="PEER":GOTO25Ø
352 IFAA$="DROP PP"ANDQA(6)=9999
THENQA(6)=AR:QT=QT-1:AA$="PEER":
GOTO25Ø
355 IFQT=<2ANDAA$="GET BX"ANDQA(
7)=9998ANDAR=QA(15)THENQA(7)=999
9:QT=QT+1:AA$="PEER":GOTO25Ø
36Ø IFAA$="DROP BX"ANDQA(7)=9999
THENQA(7)=AR:QT=QT-1:AA$="PEER":
GOTO25Ø
365 IFQT=<2ANDAA$="GET IG"ANDQA(

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8)=9998ANDAR=QA(15) THENQA(8)=999
9:QT=QT+1:AA$="PEER":GOTO25Ø
37Ø IFAA$="DROP IG"ANDQA(8)=9999
THENQA(8)=AR:QT=QT-1:AA$="PEER":
GOTO25Ø
375 IFQT=<2ANDAA$="GET LM"ANDQA(
9)=9998ANDAR=QA(15) THENQA(9)=999
9:QT=QT+1:AA$="PEER":GOTO25Ø
38Ø IFAA$="DROP LM"ANDQA(9)=9999
THENQA(9)=AR:QT=QT-1:AA$="PEER":
GOTO25Ø
39Ø IFQT=<2ANDAA$="GET OC"ANDQA(
1Ø)=9998ANDQA(15)=AR THENQA(1Ø)=
9999:QT=QT+1:AA$="PEER":GOTO25Ø
4ØØ IFAA$="DROP OC"ANDQA(1Ø)=999
9THENQA(1Ø)=AR:QT=QT-1:AA$="PEER
":GOTO25Ø
41Ø IFQT=<2ANDAA$="GET GR"ANDQA(
11)=9998ANDQA(11)=9998ANDQA(15)=
AR THENQA(11)=9999:QT=QT+1:AA$="
PEER":GOTO25Ø
42Ø IFAA$="DROP GR"ANDQA(11)=999
9THENQA(11)=AR:QT=QT-1:AA$="PEER
":GOTO25Ø
43Ø IFQT=<2ANDAA$="GET KY"ANDQA(
12)=9998ANDQA(15)=AR THENQA(12)=
9999:QT=QT+1:AA$="PEER":GOTO25Ø
44Ø IFAA$="DROP KY"ANDQA(12)=999
9THENQA(12)=AR:QT=QT-1:AA$="PEER
":GOTO25Ø
45Ø IFQT=<2ANDAA$="GET FF"ANDQA(
13)=9998ANDQA(15)=AR ANDUI=Ø THE
NQA(13)=9999:QT=QT+1:ME=ME/2:UI=
1:AA$="PEER":GOTO25Ø
46Ø IFAA$="DROP FF"ANDQA(13)=999
9THENQA(13)=AR:QT=QT-1:AA$="PEER
":GOTO25Ø
462 IFN=<ØORN=>3ØORE=<ØORE=>41TH
EN463ELSE466
463 IFAA$="OPEN"ANDQA(12)=9999TH
ENPCLS2:GOSUB48ØØØ:GOTO3Ø
466 IFUU=ØANDAA$="CHARGE PP"ANDQ
A(5)=9999ANDQA(6)=9999THENRE=RE*
2:UU=1:GOTO3Ø
467 IFAR=C2 ANDAA$="GET WAND"AND
QA(2)=9999 THENBD=1:AA$="PEER":G
OTO25Ø
468 IFAR=C1 ANDAA$="GET WAND"AND
QA(11)=9999 THENBD=2:AA$="PEER":
GOTO25Ø
469 IFAR=C4 ANDAA$="GET WAND"AND
QA(3)=9999 THENBD=3:AA$="PEER":G
OTO25Ø
47Ø IFAR=C3 ANDAA$="GET WAND"AND
QA(4)=9999 THENBD=4:AA$="PEER":G
OTO25Ø
471 IFAR=C5 ANDAA$="GET WAND"AND
QA(1Ø)=9999 THENBD=5:AA$="PEER":
GOTO25Ø

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472 IFAR=C6 ANDAA$="GET WAND"AND
QA(2)=9999 THENBD=6:AA$="PEER":G
OTO25Ø
473 IFAR=C7 ANDAA$="PUSH BUTTON"
ANDQA(7)=9999 THENBD=7:AA$="PEER
":GOTO25Ø
49Ø IFAA$="SEXY"THEN3ØELSE6Ø
5ØØ GOSUB41ØØØ:IFRL=1THENRETURNE
LSEIFPPOINT(235,8Ø)=4ØRPPPOINT(23
5,8Ø)=8THEN3ØELSERETURN
6ØØ GOSUB41ØØØ:IFRL=1THENRETURNE
LSEIFPPOINT(3Ø,8Ø)=4ØRPPPOINT(3Ø,
8Ø)=8THEN3ØELSERETURN
7ØØ GOSUB41ØØØ:IFRL=1THENRETURNE
LSEIFPPOINT(134,2Ø)=4ØRPPPOINT(13
4,2Ø)=8THEN3ØELSERETURN
8ØØ GOSUB41ØØØ:IFRL=1THENRETURNE

```



```

LSEIFPPOINT(134,12Ø)=4ØRPPPOINT(1
34,12Ø)=8THEN3ØELSERETURN
45ØØ '
2ØØØØ '
2ØØØ5 RE=RE-75:CLS:PRINT"COST 75
E.U.S.":PRINT"TO USE YOUR POWER
SCOPE":PRINT"(MXERTS TO NEXT WAN
D)"
2ØØ1Ø IFBD=1ANDN=>1ANDN=<15ANDE=
>1ANDE=<9THENPRINTC1-AR:GOTO441Ø
Ø
2ØØ2Ø IFBD=ØANDN=>16ANDN=<3ØANDE
=>1ANDE=<15THENPRINTC2-AR:GOTO44
1ØØ

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20030 IFBD=3ANDN=>1ANDN=<15ANDE=
>16ANDE=<30THENPRINTC3-AR:GOTO44
100
20040 IFBD=2ANDN=>16ANDN=<30ANDE
=>10ANDE=<21THENPRINTC4-AR:GOTO4
4100
20050 IFN=>1ANDN=<30ANDE=>31ANDE
=<41THENPRINT"DOESNOT WORK IN DU
NGEON":GOTO44100
20060 PRINT"MUST BE IN RIGHT ARE
A":PRINT"AND HAVE RIGHT # WANDS"
:GOTO44100
24000 IFMX=0ANDIE=<0 THENFZ=RND(
95):IE=2000+RND(1000):GOSUB31000
:MX=4:GOTO24005
24010 GOTO24015
24005 UD=RND(100)
24010 IFUD=>25ANDRL=0 THENUI=1:S
CREEN1,0:FORAA=1TO10:GOSUB24940:
NEXTAA:UI=0:RE=RE+85:PCLS2:SCREE
N1,1:CP=0:GOSUB48000:AA$="PUT":G
OTO220
24015 IE=IE-1
24020 GI=GI+1
24025 IFGI=>25THENPLAY"T100L1602
A":GI=0
24030 IFCP=1THENC=0:GOTO30ELSEG
OTO60
24900 TT$=INKEY$
24910 IFTT$="A"ANDBD<>7 ORTT$="K
"ANDBD<>7 THENGOTO33000
24920 IFTT$="F"ANDBD<>7 THENAR=4
1:N=1:E=41:PCLS2:GOSUB50000:GOSU
B45000:DD$="F":GOSUB31502:GOTO30
24930 IFTT$="A"ANDBD=7 ORTT$="K"
ANDBD=7 THENPLAY"T25L1605ABC":IL
=IL+1:IFIL=>10THENFORAA=1TO8:PCL
S(AA):FORAB=1TO500:NEXTAB:NEXTAA
:CLS:PRINT"WIZARD IS DESTROYED!"
:PRINT"CONGRATULATIONS!":GOSUB42
078:CLS:PRINT"T-T-T-THATS ALL FO
LKS!":GOSUB43000:END
24940 RE=RE-10:PLAY"T2501GGC":IF
RE=<0THENGOTO33000
25000 DRAW"C4BM150,100E4U8E4U8L2
G8L8G6R2E2L2E14R8F2D2F2D2E2U2E2U
10L4D4L2R4L2D2U6C2D4U4C4L4D10U10
L6R6U2E2U2E2F2D2F2D2R6L6D8R6E10R
8L8E6R2G2L2G4R8G12L12D8F4D8F4L22
"
25010 CIRCLE(134,90),8,3:CIRCLE(
134,90),6,4:CIRCLE(134,90),10,1:
CIRCLE(134,90),8,2:CIRCLE(134,90
),6,2:CIRCLE(134,90),10,2:CIRCLE
(190,58),8,3:CIRCLE(190,58),6,4:
CIRCLE(190,58),10,1:CIRCLE(190,5
8),8,2:CIRCLE(190,58),6,2:CIRCLE
(190,58),10,2
25015 IFUI=1THENRETURN

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25020 GOTO24900
27000 B1=RND(15):B2=RND(15):C1=(
(B1*41)-41)+B2
27005 B1=RND(15)+15:B2=RND(7):C2
=((B1*41)-41)+B2
27010 B1=RND(15):B2=RND(15)+15:C
3=((B1*41)-41)+B2
27015 B1=RND(15)+15:B2=RND(12)+9
:C4=((B1*41)-41)+B2
27020 B1=RND(10):B2=RND(10)+31:C
5=((B1*41)-41)+B2
27025 B1=RND(10)+10:B2=RND(10)+3
1:C6=((B1*41)-41)+B2
27030 B1=RND(10)+20:B2=RND(10)+3
1:C7=((B1*41)-41)+B2
27035 RETURN
28000 IFAR=C2 ANDBD=0 THENDRAW"C
1BM90,90U12R2D12"
28010 IFAR=C1 ANDBD=1 THENDRAW"C
1BM90,90U12R2D12"
28015 IFAR=C4 ANDBD=2 THENDRAW"C
4BM90,90U12R2D12"
28020 IFAR=C3 ANDBD=3 THENDRAW"C
4BM90,90U12R2D12"
28025 IFAR=C5 ANDBD=4 THENDRAW"C
4BM90,90U12R2D12"
28030 IFAR=C6 ANDBD=5 THENDRAW"C
3BM90,90U12R2D12"
28035 IFAR=C7 ANDBD=6 THENDRAW"C
3BM90,90U6R2D6U6C1U4L2D4U4C3U4R2
D4"
28900 RETURN
29000 DRAW"C3BM80,96U12R20D12L20
H8U12F8H16U4F8D4R20U4L20R20H8D4F
6H6L18U4R18F8D4F8":RETURN
31000 P$="T5001ABCDEFGHIJABCDEFGHIJ
ABCDEFGHIJABCDEFGHIJCGCGCGCGCGCGCG
CGCGCGCGCGCGCGCGCGCGCGCGCGCGCG
31005 IFFZ=>0ANDFZ=<34THENME=10+
RND(20):MR=1:Y1=Y1+1:GOTO31100
31010 IFFZ=>34ANDFZ=<49THENME=20
+RND(20):MR=2:Y2=Y2+1:GOTO31100
31020 IFFZ=>49ANDFZ=<59THENME=20
+RND(20):MR=3:Y3=Y3+1:GOTO31100
31030 IFFZ=>59ANDFZ=<69THENME=40
+RND(20):MR=4:Y4=Y4+1:GOTO31100
31035 IFFZ=>65ANDFZ=<74THENME=50
+RND(20):MR=5:Y5=Y5+1:GOTO31100
31040 IFFZ=>70ANDFZ=<84THENME=60
+RND(20):MR=6:Y6=Y6+1:GOTO31100
31042 IFFZ=>85ANDFZ=<95THENME=15
0+RND(50):MR=7:Y7=Y7+1:GOTO31100
31043 IFFZ=>96ANDFZ=<103THENME=2
00+RND(50):MR=8:Y8=Y8+1:GOTO3110
0
31100 IFN=>16ANDN=<30ANDE=>1ANDE
=<15THENME=ME+10+RND(15)
31105 IFN=>16ANDN=<15ANDE=>1ANDE=
<15THENME=ME+20+RND(20)

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31110 IFN=>16ANDN=<30ANDE=>16AND
E=<30THENME=ME+30+RND(30)
31120 IFN=>1ANDN=<15ANDE=>16ANDE
=<30THENME=ME+40+RND(40)
31130 IFN=>1ANDN=<30ANDE=>31ANDE
=<41THENME=ME+50+RND(75)
31140 IFNG=0ANDN=>16ANDN=<30ANDE
=>16ANDE=<30THENME=ME*3
31150 IFNG=0ANDN=>1ANDN=<30ANDE=
>31ANDE=<41THENME=ME*3
31152 ME=ME-10+RND(25)
31155 IFEU=>0ANDEU=<25THENME=ME*
2
31160 RETURN
31400 DRAW"C4BM150,80E2R2E2R2E2R
4F2R2F2R2F2H2L2H2L2H2U2L2G2L2G2L
2G2E2R2E2R2E2R8F2R2F2R2F2H2L2H2L
2H2L2U2L4H2L2H2L2R2F2R2F2R4E2R2E
2R2L2G2L2G2L2D6G2L2G2E2R2E2F2R2F
2":RETURN
31410 DRAW"C4BM150,80BU2BE2U2E2R
4ND2R4ND2R4F2D2G2L2G2L4H2L2R2F2G
2D4G2D4G2F2D2F2D2R8U2E2U2E2H2U4H
2U4BL4D2G10E10F10BD4BL6L10H2L2H2
L2H2U8R2D8R2":NX=RND(255):POKE17
8,NX:PAINT(158,92),4:RETURN
31420 DRAW"C4BM150,80U4R4U8E2R2E
2R2E2R2F2R2F2R2F2D8R4D4L30U2R30L
14F16L2H16R4G16L2E16D16U16BU8R10
L20L2R2R6ND2R4ND6R4D2":DRAW"S4":
RETURN
31430 DRAW"C4BM160,90E2U2E2U4H6R
2F6R2H6R2F6L6H4C3G2F2F2E2BE4E20U
2E4G24BF4BL6BF2BD2BU2C4F4D2G2D2G
2L2G2L2G2D4H4L2H2L4G2D2F8U2F4D2G
2R4E4U4H6BH10BL2BD2H2L2H2L2H2L2H
2L6R6U2L4R6F2R2F2R4F2R4F2R2L4R12
U8D8L8U8E2R4L4G2D2R4L4D4G4L2R4G2
BR14BD4R4F2R4F2D2G2L2R2"
31432 DRAW"BM+0,+0H4L8BU4L2D4":D
RAW"S4":RETURN
31440 DRAW"C4BM150,70H9R2F9BH9L8
R4U4L4U2R8L2D4R2U2R2D2F8L2NH8F4L
2NH4L12ND4R14F4R2F4R2F4R8D2R8D2L
12U2NR4L12F6L20U4R16D2L16D2R16U6
L10U2H6U2H6R2U2R2D2L2F4R10D2L8D2
R10D2NR2L10D2R16D2NR2":RETURN
31450 DRAW"C1BM150,80U8R6U10E10R
10F10D10R6D8L42R8U2":PAINT(156,7
4),1,1:DRAW"C3BM+0,+0U14R6L6E8R8
F8L6R6D4BL14R4L4BR14D6BL8L8D4U4R
8D4BR8U4D4L24":RETURN
31500 IFQA(13)=9999THENME=ME/2:Q
A(13)=9998:QT=QT-1
31501 DD$=INKEY$
31502 IFDD$="F"THENRE=RE/2:WW$="
LOSE HALF ENERGY CHICKEN":DRAW"C
1BM2,180":GOSUB60600:GOSUB43000:
UI=0:RETURN

```

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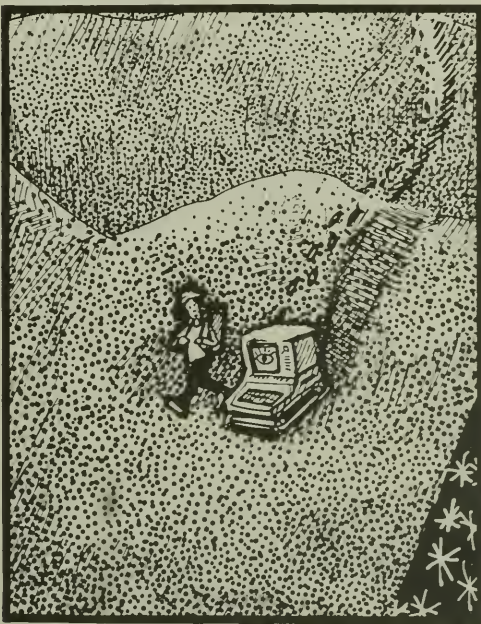
31503 QP=RND(700-(MR*100)+100):I
FQP=>0ANDQP=<25 THENRE=RE-10:PLA
Y"L8AL2AL4AL2AL4A":IFRE=<0THENGO
TO33000
31504 IFDD$="A"ANDQA(14)=9999THE
NME=ME-5:PLAY"TL205L15GGGG":IFME
=<1THENDM=DM+1:UI=0:FORAA=0TO50S
TEP5:CIRCLE(150,80),AA,3:NEXTAA:
FORAA=50TO0STEP-5:CIRCLE(150,80)
,AA,2:NEXTAA:GOSUB48000:GOTO33500
31505 QU=RND(100):IFDD$="K"ANDQU
=>15ANDQA(14)=9999 THENME=0:DD$=
"A":GOTO31504
31506 IFDD$="K"ANDQU=<14ANDQA(14
)=9999 THENRE=0
31510 GOTO31501
32000 IFMX=1THENPLAY"V5":PLAYP$:
MX=2:RETURN
32005 IFMX=2THENPLAY"V10":PLAYP$:
MX=3:RETURN
32010 IFMX=3THENPLAY"V20":PLAYP$:
MX=4:RETURN
32015 IFMX=4THENPLAY"V30":PLAYP$:
32020 IFMX=4ANDMR=1THENGOSUB3140
0:GOSUB31500:MX=0
32025 IFMX=4ANDMR=2THENGOSUB3141
0:GOSUB31500:MX=0
32030 IFMX=4ANDMR=3THENGOSUB3142
0:GOSUB31500:MX=0
32032 IFMX=4ANDMR=4THENGOSUB3143
0:GOSUB31500:MX=0
32034 IFMX=4ANDMR=5 THENDRAW"S6"
:GOSUB31430:GOSUB31500:MX=0:DRAW
"S4"
32036 IFMX=4ANDMR=6THENDRAW"S8"
:GOSUB31420:GOSUB31500:DRAW"S4":M
X=0
32038 IFMX=4ANDMR=7THENGOSUB3144
0:GOSUB31500:MX=0
32040 IFMX=4ANDMR=8THENGOSUB3145
0:GOSUB31500:MX=0
32099 RETURN
33000 FORAA=0TO101 STEP5:PLAY"TL
00ABCD":CIRCLE(128,98),AA,3:NEXT
AA:FORAA=100TO0 STEP-5:PLAY"ABCD
":CIRCLE(128,98),AA,4:NEXTAA:FOR
AA=100TO0 STEP-5:PLAY"ABCD":CIRC
LE(128,98),AA,2:NEXTAA:CLS:PRINT
"ROBBIE HAS BEEN DESTROYED!":FOR
AA=1TO5000:NEXTAA:GOSUB42078:END
33500 ME=0:RE=RE+MR*10:PLAYP$:AA
$=""
33501 DRAW"C2":LINE(0,148)-(255,
191),PSET,BF:DRAW"S4":WW$="TREAS
URE REVEALED":DRAW"C1BM2,160":GO
SUB60600:PLAY"TV15L402":GOSUB29
000
33502 DD$=INKEY$

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```

33503 IFDD$=""THEN33502
33504 IFDD$="G"THENTR=TR+(MR*100
0)+(RND(1000)*MR):MR=0:PLAY"V150
2T2L4":CP=1:GOSUB41600:RETURN
33505 IFDD$<>"THENPLAY"V1502T2L
4":CP=1:RETURN
33506 GOTO33502
34000 FZ=RND(2000)
34010 IFMX=0ANDFZ=>0ANDFZ=<103TH
ENGOSUB31000:MX=1
34020 RETURN
35000 POKE65494,0:CLS:PRINT"READ
Y TAPE/PRESS ENTER":INPUT"":R$
35005 OPEN"O",#-1,"WANDS"
35010 PRINT#-1,BD,RE,ME,MR,Y1,Y2
,Y3,Y4,Y5,Y6,Y7,Y8,AR,N,E,AQ,RL,
NG,TR,QW,BD,DY,EU,QT,SS,XX,YY,QA
(1),QA(2),QA(3),QA(4),QA(5),QA(6
),QA(7),QA(8),QA(9),QA(10),QA(11
),QA(12),QA(13),QA(14),QA(15),
35011 PRINT#-1,U1,U2,U3,U4,U5,U6
,U7,U8,U9,I1,I2,I3,I4,I5,I6,C1,C
2,C3,C4,C5,C6,C7,P$,MR,XM,MX,FZ,
AA$,UI,UU,JJ,JJ$,J1$,IT,TI,CP,DM
,BX

```



```

35012 CLOSE#-1:END
35030 IT$=STR$(IT):TI$=STR$(TI):
DRAW"BM"+IT$+"", "+TI$
35032 DRAW"C1BM+0,+0U24R2D24R2U2
4R2D24":RETURN
35100 DRAW"C1BM+0,+0BU16R8U6R2D8
L8D2BD12":RETURN
35120 DRAW"C1BM+0,+0BL8BU10L8U6L
2D8R10BD8BR8":RETURN

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```

36000 IFN<1ORN>30ORE<LORE>41THEN
PCLS2:SS=24:GOTO36008:ELSERETURN
36005 RETURN
36008 '
36010 JJ=N+E:J1$=STR$(JJ):JJ$=RI
GHT$(J1$,1)
36012 GOSUB48000
36015 IFJJ$="0"ORJJ$="7"THENIT=5
0:TI=50:GOSUB35030:GOSUB35120:IT
=240:TI=130:GOSUB35030:GOSUB3512
0
36020 IFJJ$="1"ORJJ$="8"THENIT=7
0:TI=70:GOSUB35030:GOSUB35100:GO
SUB35120:IT=200:TI=130:GOSUB3503
0:GOSUB35100:GOSUB35120
36025 IFJJ$="2"ORJJ$="9"THENIT=2
10:TI=50:GOSUB35030:IT=50:TI=120
:GOSUB35030:GOSUB35100
36030 IFJJ$="3"THENIT=50:TI=50:G
OSUB35030:GOSUB35100:IT=210:TI=1
20:GOSUB35030:GOSUB35100
36035 IFJJ$="4"THENIT=100:TI=100
:GOSUB35030:GOSUB35120:IT=110:TI
=120:GOSUB35030:GOSUB35120
36040 IFJJ$="5"THENIT=20:TI=120:
GOSUB35030:GOSUB35100:IT=160:TI=
80:GOSUB35030:GOSUB35120
36045 IFJJ$="6"THENIT=130:TI=30:
GOSUB35030:GOSUB35120:IT=100:TI=
120:GOSUB35030:GOSUB35100
36050 IFE=0ANDN=>1ANDN=<30THENDR
AW"C4":LINE(150,0)-(255,191),PSE
T,BF
36060 IFN=0ANDE=>1ANDE=<41THENDR
AW"C4":LINE(0,100)-(255,191),PSE
T,BF
36070 IFN=31ANDE=>1ANDE=<41THEND
RAW"C4":LINE(0,0)-(255,40),PSET,
BF
36080 IFE=42ANDN=>1ANDN=<30THEND
RAW"C4":LINE(0,0)-(130,191),PSET
,BF
36085 IFRL=0THENGOSUB32000:IFCP=
1THENAA$="SEXY":CP=0:RETURN
36090 RETURN
37000 AQ=0
37005 AQ=AQ+1
37010 IFAQ=>15THENRETURN
37020 IFQA(AQ)=9999THENQA(AQ)=99
98:QT=QT-1
37025 GOTO37005
38000 WWS$="YOUR HANDS ARE FULL":
DRAW"C1BM2,180":GOSUB60600:GOSUB
43000:RETURN
39000 AQ=0
39005 AQ=AQ+1
39006 IFQT=3THENGOSUB38000:RETUR
N
39010 IFAQ=>16THENRETURN

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```

39015 IFAR=QA(AQ) THENQA(AQ)=999
9:QT=QT+1
39020 GOTO39005
40000 AQ=0:CLS:PRINT:U1=0:U2=0:U
3=0:U4=0:U5=0:U6=0:U7=0:U8=0:U9=
0:I1=0:I2=0:I3=0:I4=0:I5=0:I6=0
40005 AQ=AQ+1
40010 IFAQ=>16THENPRINT:PRINT"VI
EW COMPLETE":GOTO40120
40015 IFAR=QA(1)ANDU1=0THENPRINT
"ROLLERS ";:U1=1
40016 IFAR=QA(2)ANDU2=0THENPRINT
"MIRROR ";:U2=1
40017 IFAR=QA(3)ANDU3=0THENPRINT
"HOOK ";:U3=1
40018 IFAR=QA(4)ANDU4=0THENPRINT
"ROPE ";:U4=1
40019 IFAR=QA(5)ANDU5=0THENPRINT
"RECHARGER ";:U5=1
40020 IFAR=QA(6)ANDU6=0THENPRINT
"POWERPACK ";:U6=1
40030 IFAR=QA(7)ANDU7=0THENPRINT
"BOX ";:U7=1
40040 IFAR=QA(8)ANDU8=0THENPRINT
"IGNITER ";:U8=1
40050 IFAR=QA(9)ANDU9=0THENPRINT
"LAMP ";:U9=1
40060 IFAR=QA(10)ANDI1=0THENPRIN
T"OILCAN ";:I1=1
40070 IFAR=QA(11)ANDI2=0THENPRIN
T"GREASE ";:I2=1
40080 IFAR=QA(12)ANDI3=0THENPRIN
T"KEY ";:I3=1
40090 IFAR=QA(13)ANDI4=0THENPRIN
T"FORCEFIELD ";:I4=1
40100 IFAR=QA(14)ANDI5=0THENPRIN
T"LASER ";:I5=1
40105 IFAR=QA(15)ANDI6=0THENPRIN
T"BAG ";:I6=1
40110 GOTO40005
40120 PRINT"PRESS G TO GO ON"
40130 IFINKEY$<>"G"THEN40130
40140 GOTO44110
41000 AQ=0
41005 AQ=AQ+1
41010 IFAQ=>16THENRETURN
41015 IFAR=QA(AQ)THENDRAW"C4BM10
0,80R4D4L4D4BD4D2"
41020 GOTO41005
41500 '
41510 DRAW"C2BM100,80R4D4L4D4BD4
D2":DRAW"C2BM90,90U14R2D14":RETU
RN
41600 '
41610 DRAW"C2BM80,96U12R20D12L20
H8U12F8H16U4F8D4R20U4L20R20H8D4F
6H6L18U4R18F8D4F8":RETURN
42000 CLS:PRINT"YOU HOLD"QT"ITEM
S! AS FOLLOWS:"

```

```

42005 IFQA(1)=9999THENPRINT"ROLL
ERS "
42010 IFQA(2)=9999THENPRINT"MIRR
OR "
42015 IFQA(3)=9999THENPRINT"HOOK
"
42020 IFQA(4)=9999THENPRINT"ROPE
"
42025 IFQA(5)=9999THENPRINT"RECH
ARGER "
42030 IFQA(6)=9999THENPRINT"POWE
RPACK "
42035 IFQA(7)=9999THENPRINT"BOX
"
42040 IFQA(8)=9999THENPRINT"IGNI
TER "
42045 IFQA(9)=9999THENPRINT"LAMP
"
42050 IFQA(10)=9999THENPRINT"OIL
CAN "
42055 IFQA(11)=9999THENPRINT"GRE
ASE "
42060 IFQA(12)=9999THENPRINT"KEY
"
42065 IFQA(13)=9999THENPRINT"FOR
CEFIELD "
42070 IFQA(14)=9999THENPRINT"LAS
ER "
42075 IFQA(15)=9999THENPRINT"BAG
"
42076 PRINT"PRESS G TO GO ON"
42077 IFINKEY$<>"G"THEN42077ELSE
CLS
42078 PRINT"YOU HAVE"BD"OUT OF 7
POWER WANDS":PRINT"& TREASURE O
F"TR"GOLD"
42080 PRINT"YOUR ENERGY LEVEL IS
"RE
42081 IFMR<>0THENPRINT"MONSTER C
OMING":IFMR=1THENPRINT"SPIDER"EL
SEIFMR=2THENPRINT"SNAKE"ELSEIFMR
=3THENPRINT"ROBOT"ELSEIFMR=4THEN
PRINT"WARRIOR"ELSEIFMR=5THENPRIN
T"GIANT WARRIOR"ELSEIFMR=6THENPR
INT"GIANT ROBOT"ELSEIFMR=7THENPR
INT"DRAGON"
42082 IFMR<>0THENPRINT"MONSTER E
NERGY LEVEL IS"ME
42083 PRINT"# ENEMY MET":PRINT"S
PIDERS"Y1"SNAKES"Y2"ROBOTS"Y3:PR
INT"WARRIORS"Y4"GIANT WARRIORS"Y
5:PRINT"GIANT ROBOTS"Y6"DRAGONS"
Y7:PRINT"SPECTERS"Y8
42084 PRINT"# OF ENEMY DESTROYED
"DM
42085 PRINT:IFEU=>0ANDEU=<25THEN
PRINT"NIGHT LEFT"25-EU"# OF DAYS
"DY
42086 IFEU=>26ANDEU=<50THENPRINT

```

```

"DAYLIGHT LEFT"50-EU"# OF DAYS"D
Y
42089 PRINT"PRESS G TO GO ON"
42090 IFINKEY$<>"G"THEN42090
42100 GOTO44110
43000 PLAY"T2O3L8EGL4EL8EG#L4EL8
EEAEAEAL16EEEEEL8AO4CO3AO4CO3AL4G
AE":RETURN
44000 CLS:QW=0
44005 PRINT@0,"IN BAG YOU FIND "
44010 IFQA(1)=9998THENPRINT"ALL
TERRAIN ROLLERS ":QW=QW+1
44015 IFQA(2)=9998THENPRINT"MIRR
OR ":QW=QW+1
44020 IFQA(3)=9998THENPRINT"GRAP
PLING HOOK ":QW=QW+1
44025 IFQA(4)=9998THENPRINT"ROPE
":QW=QW+1
44030 IFQA(5)=9998THENPRINT"RECH
ARGER ":QW=QW+1
44035 IFQA(6)=9998THENPRINT"POWE
RPACK":QW=QW+1
44040 IFQA(7)=9998THENPRINT"BOX
W/BUTTON ":QW=QW+1
44045 IFQA(8)=9998THENPRINT"IGNI
TER ":QW=QW+1
44050 IFQA(9)=9998THENPRINT"LAMP
":QW=QW+1
44055 IFQA(10)=9998THENPRINT"OIL
CAN ":QW=QW+1
44060 IFQA(11)=9998THENPRINT"GRE
ASE ":QW=QW+1
44065 IFQA(12)=9998THENPRINT"KEY
":QW=QW+1
44070 IFQA(13)=9998THENPRINT"FOR
CEFIELD ":QW=QW+1
44080 PRINT"PRESS G TO GO ON"
44085 IFINKEY$<>"G"THEN44085
44090 CLS:PRINT"ALSO IN BAG YOU
FIND ":IFQA(14)=9998THENPRINT"LA
SER ":QW=QW+1
44095 PRINT"TREASURE IN BAG "TR
44100 PRINT"PRESS G TO GO ON"
44105 IFINKEY$<>"G"THEN44105
44110 IFNG=1ANDN=>16ANDN=<30ANDE
=>16ANDE=<30ORNG=1ANDN=>1ANDN=<3
0ANDE=>31ANDE=<41THENSREEN1,0:E
LSEIFEU=>0ANDEU=<25THENSREEN1,1
:ELSEIFEU=>26ANDEU=<50THENSREEN
1,0
44115 RETURN
45000 IFNG=0ANDN=>16ANDN=<30ANDE
=>16ANDE=<30ORNG=0ANDN=>1ANDN=<3
0ANDE=>31ANDE=<41THENSREEN1,1:G
OTO45004:ELSEIFNG=1ANDN=>16ANDN=
<30ANDE=>16ANDE=<30ORNG=1ANDN=>1
ANDN=<30ANDE=>31ANDE=<41THENSRE
EN1,0:GOTO45004
45001 IFEU=>0ANDEU=<25THENSREEN
1,1
45002 IFEU=>26ANDEU=<50THENSREE
N1,0
45003 IFEU=>51THENEU=0:DY=DY+1
45004 GOSUB36000:IFSS=24THENSS=0
:RETURN:ELSEPCLS2:GOSUB59000:GOS
UB48000:GOSUB28000:ON SS GOSUB45
100,45200,45300,45400,45500,4560
0,45700,45800,45900,46000,46100,
46200,46300,46400,46500,46600
45005 GOSUB32000:IFCP=1THENAA$="
PEER":CP=0:GOTO250
45006 IFAR=616 AND BD<>1 THENXX=
134:YY=20:GOSUB49000
45007 IFAR=589 AND BD<>2 THENXX=
134:YY=120:GOSUB49000
45008 IFAR=645 AND BD<>3 THENXX=
134:YY=20:GOSUB49000
45009 IFAR=30 AND BD<>4 THENXX=2
35:YY=80:GOSUB49000
45010 IFAR=82THENGOSUB24900
45012 IFAR=604 THENNG=0
45090 RETURN
45100 XX=30:YY=80:GOSUB49000:XX=
134:YY=20:GOSUB49000:XX=235:YY=8
0:GOSUB49000:RETURN
45200 XX=134:YY=20:GOSUB49000:XX
=235:YY=80:GOSUB49000:XX=134:YY=
120:GOSUB49000:RETURN
45300 XX=235:YY=80:GOSUB49000:XX
=30:YY=80:GOSUB49000:XX=134:YY=1
20:GOSUB49000:RETURN
45400 XX=30:YY=80:GOSUB49000:XX=
134:YY=20:GOSUB49000:XX=134:YY=1
20:GOSUB49000:RETURN
45500 XX=134:YY=20:GOSUB49000:XX
=134:YY=120:GOSUB49000:RETURN
45600 XX=30:YY=80:GOSUB49000:XX=
235:YY=80:GOSUB49000:RETURN
45700 XX=134:YY=20:GOSUB49000:XX
=30:YY=80:GOSUB49000:RETURN
45800 XX=134:YY=20:GOSUB49000:XX
=235:YY=80:GOSUB49000:RETURN
45900 XX=134:YY=120:GOSUB49000:X
X=235:YY=80:GOSUB49000:RETURN
46000 XX=30:YY=80:GOSUB49000:XX=
134:YY=120:GOSUB49000:RETURN
46100 XX=134:YY=20:GOSUB49000:RE
TURN
46200 XX=235:YY=80:GOSUB49000:RE
TURN
46300 XX=30:YY=80:GOSUB49000:RET
URN
46400 XX=134:YY=120:GOSUB49000:R
ETURN
46500 RETURN
46600 RETURN
47000 DIMQA(15)
47005 AQ=0

```

```
47010 AQ=AQ+1
47015 IFAQ=>16THENQA(15)=1190:RE
TURN
47020 QA(AQ)=9998
47025 GOTO47010
48000 DRAW"BM128,80C3E4R4F2L2C1L
4G2R2C2R4C2L4C2R4C2L4C3R4C1R2C3R
2C4D2L12D2R12D2L12C3D2L2R4L2U2R1
2D2L2R4":RETURN
49000 DRAW"C4":LINE(XX,YY)-(XX+2
0,YY+20),PSET:LINE(XX-20,YY+20)-
(XX+20,YY+20),PSET:LINE(XX-20,YY
+20)-(XX,YY),PSET:LINE(XX-20,YY+
20)-(XX-30,YY+10),PSET:LINE(XX-3
0,YY+10)-(XX,YY),PSET:PAINT(XX-6
,YY+4),4,4
50000 IFAR=>1ANDAR=<205 THENA$="
GEEEEEEEEEEHGGKKKEEENEEEEEEHGG
KOHDKKEKHMKKKKKKKKKHFMOOLGKKK
HGHHGHFMFOOLDHDCMOOOOOOOOOL
FMOLFFFFFJJJJJJFMOOLDOKKHM0000
OOOOOOOOLFMNNIJNNNNLGGEEHFM0BFD
OONLMOOOOOOOOOOOFKKKKKKKKLFGE
HMFMB0BFD00LDL"
50010 IFAR=>206ANDAR=<369THENA$=
"MOOOOOOOOOLFFMOOOOOOOLFFDIF
M0BFD000LD0OOOOOOOOLFFMOOOOO
OOLFJEEIFM0BFD000LD00000000000
IFFM000000LJEEEHFMKLD0000DIJEE
EEENEEEEHFFJNNNNNONNNEEHFFG000K
000K"
50020 IFAR=>370ANDAR=<533 THENA$
="GKKKKEENEEKKKLFGGKKKKKKKKK0I
FCJICCCCCCFJNNIGKKKHMOLFFMOOOO
OOOOOOLJHFDKKKKKKKKLMKKKK0000LJN
NIFFOOOOOOOOOLGIFDLFC000000MOO
OOOOO0KKKHFFMOOOOOOOOOLJHFDLFG
KKKKK"
50030 IFAR=>534ANDAR=<697 THENA$
="MOOOOOOOO000000000000000000
FDLCMOOOOOLMNNNNNNNNNNNIFJEEEEE
EEEEEEIJHME0E000000LFGKKKKKKHGH
GHFGE000000000000000000000000
OOOOLFIJJLFGKHFJJJJJJJJFFDLAM
OOOOL"
50040 IFAR=>698ANDAR=<902 THENA$
="FJNNNNNOLMEEELFMOLFMEEEEEHMHF
FDLFINNNNJJEEEEEHMLFGEEHFFMOLFF
GEEEHFMLFFDLFAAAAAAAGEEENHFMFFG
BFFFMOLFFGHEHFMFFDNNNNNNNNLMKK
KHFFMLFFJEIFFMOLFFFAFFFMFFGKKK
KHGKHFOOOOLFMNLFJEKEIFMOLFFMIFM
FMLFFMOOOOLFJNN"
50050 IFAR=>903ANDAR=<1107 THENA
$="MOOOLFFGIFGKKHGOOOLFFJEIFFM0
FFCMNNLFCDBMMOOLFFJHFMOLFFMOLF
JEEEIFMMLFFDOGKOKOHMBMOOOLFFGIFM
OOLFFMOLJEEEIFMFLFFDLMOOOLMBMO
OOLFFJHFMOLFFMOLGHHGHAMOLFDOO
```

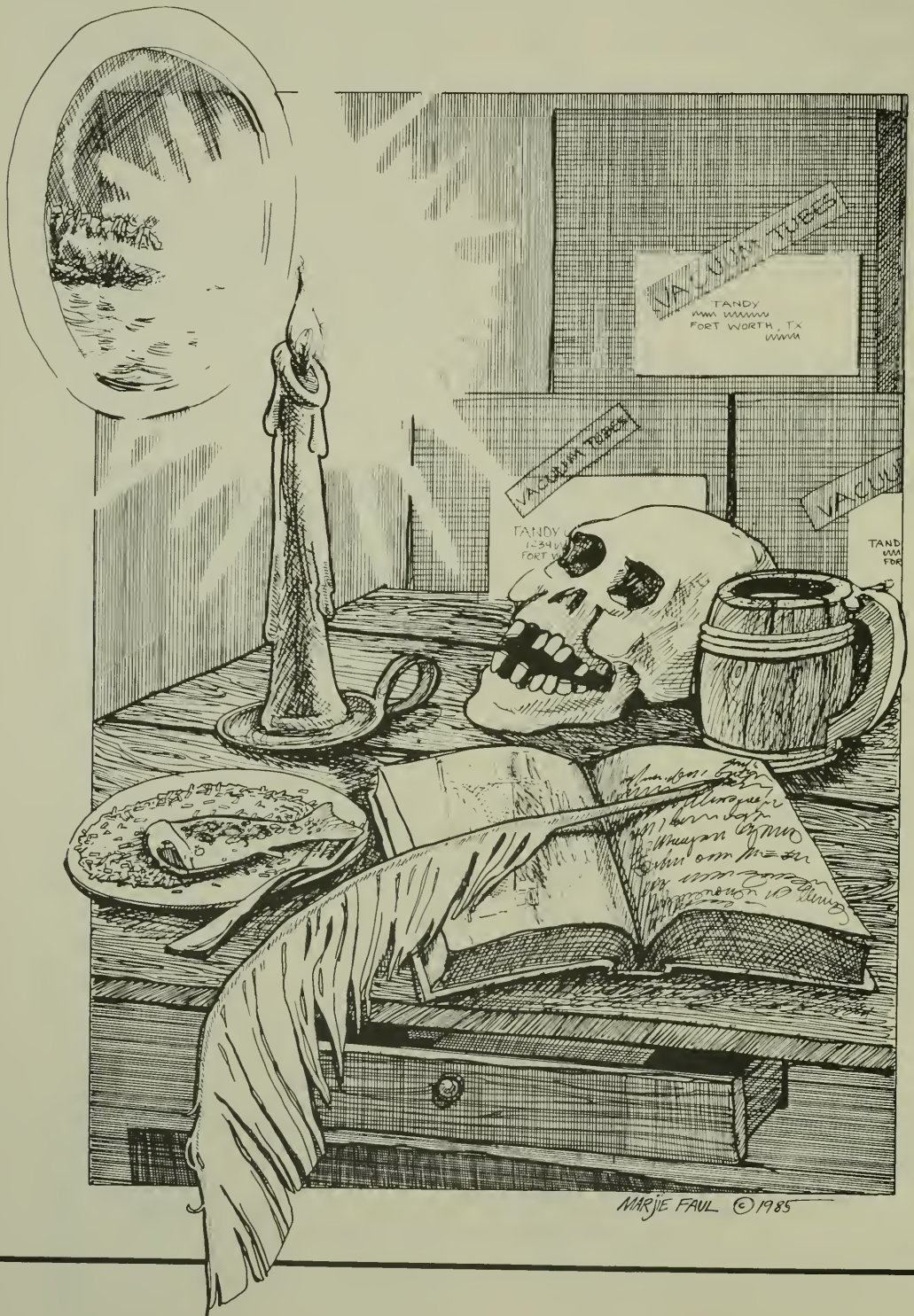
```
OOOOO0BMOOOLFFGIFMOOLFFMOLFFFFF
FMOLFFDLMOOOLMB"
50060 IFAR=>1108ANDAR=<1230 THEN
A$="MNNNIFJHFMOLFFMOLFFFFFMMO
LFFDLJNONNIMBDEEEILGIFMOOLFFJN
IFFFFFMMNIFFGOKKOKKKOJBEENEIJEJ
NNNNIJEEIJJJJJJJEEICCCCCCCCJB"
50070 IFAR=>1ANDAR=<205THEND$=RI
GHT$(LEFT$(A$,AR),1)
50080 IFAR=>206ANDAR=<369THEND$=
RIGHT$(LEFT$(A$,AR-205),1)
50090 IFAR=>370ANDAR=<533THEND$=
RIGHT$(LEFT$(A$,AR-369),1)
50100 IFAR=>534ANDAR=<697THEND$=
RIGHT$(LEFT$(A$,AR-533),1)
50110 IFAR=>698ANDAR=<902THEND$=
RIGHT$(LEFT$(A$,AR-697),1)
50120 IFAR=>903ANDAR=<1107 THEND
$=RIGHT$(LEFT$(A$,AR-902),1)
50130 IFAR=>1108ANDAR=<1230THEND
$=RIGHT$(LEFT$(A$,AR-1107),1)
50140 SS=ASC(D$)-64
50150 RETURN
59000 IFN=>1ANDN=<15ANDE=>1ANDE=
<15THEN5910ELSE59200
59100 DRAW"C3BM0,0F2D2F2D2F2D2F2
D2F2D2F2D2F2D2R6D2F2D2F2D2F2D2R6
D2F2R20D2F2D2F2D2F2D2F2D2R24D2F2
D2F2R14D2F2D2F2L108R108BR55R100L
100E2U2E2U2E2U2R14E2U2E2U2E2U2
E2U2E2U2E2U2E2R12U2E2U2E2U2E2R14
E8U2E2U2E2U2E2R14E2U2E2R4"
59110 DRAW"C3BM0,110R28F2D2F2D2F
2D2R12F2D2F2D2F2D2R20F2D2F2D2F2D
2L78R78BR80R94L94E2U2E2U2E2U2E2U
2E2U2R14E2U2E2U2E2U2E2U2R64"
59200 IFN=>16ANDN=<30ANDE=>1ANDE
=<15THEN59210ELSE59300
59210 CIRCLE(30,30),25,1:CIRCLE(
80,30),25,1:CIRCLE(180,30),25,1:
CIRCLE(230,30),25,1:POKE178,106:
LINE(25,55)-(35,75),PSET,BF:LINE
(75,55)-(85,75),PSET,BF:LINE(175
,55)-(185,75),PSET,BF:LINE(225,5
5)-(235,75),PSET,BF:DRAW"C1"
59215 CIRCLE(30,124),25,1:CIRCLE
(80,124),25,1:CIRCLE(180,124),25
,1:CIRCLE(230,124),25,1
59300 IFN=>1ANDN=<15ANDE=>16ANDE
=<30THEN59305ELSE59400
59305 DRAW"C4":LINE(0,80)-(80,80
),PSET:LINE(80,70)-(80,80),PSET:
LINE(0,70)-(80,70),PSET:LINE(180
,70)-(255,70),PSET:LINE(180,80)-
(255,80),PSET:LINE(180,70)-(180,
80),PSET:LINE(128,0)-(180,70),PS
ET:LINE(128,0)-(180,80),PSET:LIN
E(128,0)-(80,70),PSET
59310 LINE(128,0)-(80,80),PSET:L
```

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INE(Ø,11Ø)-(5Ø,11Ø),PSET:LINE(5Ø
,11Ø)-(2Ø,146),PSET:LINE(5Ø,11Ø)
-(5Ø,146),PSET:LINE(2Ø5,11Ø)-(25
5,11Ø),PSET:LINE(2Ø5,11Ø)-(245,1
46),PSET:LINE(2Ø5,11Ø)-(2Ø5,146)
,PSET
5932Ø PSET(3Ø,8Ø,2):PSET(235,8Ø,
2)
5935Ø RETURN
594ØØ IFN=>16ANDN=<3ØANDE=>16AND
E=<3ØTHEN5941ØELSE595ØØ
5941Ø DRAW"C3":LINE(Ø,11Ø)-(8Ø,1
1Ø),PSET:LINE(Ø,146)-(8Ø,146),PS
ET:LINE(8Ø,11Ø)-(8Ø,146),PSET:LI
NE(17Ø,11Ø)-(255,11Ø),PSET:LINE(
17Ø,146)-(255,146),PSET:LINE(17Ø
,11Ø)-(17Ø,146),PSET
59415 CIRCLE(128,144),15Ø,3,1,.5
Ø,Ø:CIRCLE(128,144),1ØØ,3,1,.5Ø,
Ø
5942Ø DRAW"C2":LINE(24,122)-(34,
144),PSET,BF:LINE(218,122)-(228,
144),PSET,BF:CIRCLE(128,5Ø),33,3
,1.5Ø,.5Ø,Ø:CIRCLE(2Ø,12Ø),33,3,
1.5Ø,.5Ø,Ø:CIRCLE(238,12Ø),33,3,
1.5Ø,.5Ø,Ø
5943Ø DRAW"C2":LINE(3Ø,94)-(5Ø,1
Ø8),PSET,BF:LINE(2ØØ,94)-(226,1Ø
8),PSET,BF:LINE(1ØØ,4Ø)-(156,6Ø)
,PSET,BF:LINE(3Ø,112)-(54,12Ø),P
SET,BF:LINE(2ØØ,112)-(226,12Ø),P
SET,BF
5945Ø RETURN
595ØØ IFN=>1ANDN=<3ØANDE=>3LANDE
=<41THEN5951ØELSEReturn
5951Ø DRAW"C1":LINE(2Ø,2Ø)-(235,
2Ø),PSET:LINE(2Ø,2Ø)-(2Ø,126),PS
ET:LINE(235,2Ø)-(235,126),PSET:L
INE(2Ø,126)-(235,126),PSET:LINE(
98,Ø)-(98,2Ø),PSET:LINE(158,Ø)-(
158,2Ø),PSET:LINE(98,126)-(98,14
6),PSET:LINE(158,126)-(158,146),
PSET
5952Ø LINE(Ø,7Ø)-(2Ø,7Ø),PSET:LI
NE(Ø,1ØØ)-(2Ø,1ØØ),PSET:LINE(235
,7Ø)-(255,7Ø),PSET:LINE(235,1ØØ)
-(255,1ØØ),PSET
5953Ø DRAW"C2":LINE(98,2Ø)-(158,
2Ø),PSET:LINE(98,126)-(158,126),
PSET:LINE(2Ø,7Ø)-(2Ø,1ØØ),PSET:L
INE(235,7Ø)-(235,1ØØ),PSET
5955Ø RETURN
6ØØØØ DIMW9$(32)
6ØØ1Ø DRAW"C4"
6ØØ2Ø W9$(1)="BM+4,Ø;U8R4D4L4R4D
4BR2"
6ØØ3Ø W9$(2)="BM+4,Ø;U8R4D4L4R4D
4L4R4BR2"
6ØØ4Ø W9$(3)="BM+4,Ø;U8R4BD8L4R4
BR2"
6ØØ5Ø W9$(4)="BM+4,Ø;U8R4D8L4R4B
R2"
6ØØ6Ø W9$(5)="BM+4,Ø;U8R4BD4L4R4
BD4L4R4BR2"
6ØØ7Ø W9$(6)="BM+4,Ø;U8R4BD4L4R4
BD4BR2"
6ØØ8Ø W9$(7)="BM+4,Ø;U8R4BD4L2R2
D4L4R4BR2"
6ØØ9Ø W9$(8)="BM+4,Ø;U8BR4D4L4R4
D4BR2"
6Ø1ØØ W9$(9)="BM+4,Ø;BU8R4L2D8L2
R4BR2"
6Ø11Ø W9$(1Ø)="BM+4,Ø;BU8BR4D8L4
U2D2R4BR2"
6Ø12Ø W9$(11)="BM+4,Ø;U8D4E4G4U2
F4D2BR2"
6Ø13Ø W9$(12)="BM+4,Ø;U8D8R4BR2"
6Ø14Ø W9$(13)="BM+4,Ø;U8F2E2D8BR
2"
6Ø15Ø W9$(14)="BM+4,Ø;U8R4D8BR2"
6Ø16Ø W9$(15)="BM+4,Ø;U8R4D8L4R4
BR2"
6Ø17Ø W9$(16)="BM+4,Ø;U8R4D4L4R4
BD4BR2"
6Ø18Ø W9$(17)="BM+4,Ø;U8R4D8L4R4
U4L2R4BD4"
6Ø19Ø W9$(18)="BM+4,Ø;U8R4D4L4R4
D4BR2"
6Ø2ØØ W9$(19)="BM+4,Ø;BU8R4L4D4R
4D4L4R4BR2"
6Ø21Ø W9$(2Ø)="BM+4,Ø;BU8R4L2D8B
R4"
6Ø22Ø W9$(21)="BM+4,Ø;U8D8R4U8D8
BR2"
6Ø23Ø W9$(22)="BM+4,Ø;BU8D6F2E2U
6BD8BR2"
6Ø24Ø W9$(23)="BM+4,Ø;BU8D8E2F2U
8D8BR2"
6Ø25Ø W9$(24)="BM+4,Ø;BU8D2F2E2U
2BD8U2H2G2D2BR6"
6Ø26Ø W9$(25)="BM+4,Ø;BU8D2F2E2U
2D2G2D4BR4"
6Ø27Ø W9$(26)="BM+4,Ø;BU8R4D2G4D
2R4BR2"
6Ø28Ø RETURN
6Ø6ØØ FORW9=1TOLN(WW$)
6Ø61Ø W8$=MID$(WW$,W9,1)
6Ø62Ø W8=ASC(W8$)
6Ø63Ø IFW8=32THENDRAW"BM+1Ø,Ø;"
6Ø64Ø IFW8=>65ANDW8=<9ØTHEN6Ø65Ø
ELSENEXTW9
6Ø65Ø W8=W8-64
6Ø66Ø DRAWW9$(W8)
6Ø67Ø NEXTW9
6Ø68Ø RETURN

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MARIE FAUL © 1985

STOWAWAY

Program by J.C. Jackson

T

he unearthing of a humanoid skull at Chow Kou Tien in China in 1929 was a discovery of extreme importance to the field of anthropology. The skull was unlike any known fragment of early man.

After preliminary study, the skull was christened "Sinanthropus Pekinensis" (Peking Man) and was delivered with great care to the Peking Medical College, where it remained for 12 years.

With Peking about to fall to the invading Japanese in 1941, anthropologists made a decision to send the fossil to the United States for safekeeping. Arrangements were made to transport the skull to the port city of Tsingtao, where it was to be loaded aboard the U.S.S. President Harrison for shipment to America.

While the skull was enroute to Tsingtao, however, the ship was captured by the Japanese. And the skull mysteriously disappeared in the confusion of war-torn China. To

this day, the whereabouts of Peking Man remains a mystery.

Diary entry from the journal of Dr. Huan Tsang:

Nov. 18, 1941. "Upon arriving at Tsingtao and discovering the absence of the U.S.S. President Harrison, I was forced to make a quick and, I hope, a correct decision. The only ship in port of any size was the Bristol Cadger, a small British freighter owned and captained by David Blake. I explained my dire predicament to the captain and what an irreplaceable loss it would be to science should the skull not reach its destination. Captain Blake swore that as an English gentleman he would do everything in his power to ensure the safety of the precious cargo. I hope I won't regret this hasty decision."

From the diary of Captain Blake:

Nov. 18, 1941. "We cast off within the hour. No time to unload the cargo of bamboo. Rumored Japanese naval activity to the north will force me to take a more southern route to Panama. Was able to obtain a quantity of rye flour for the crew, a welcome change from rice and fish. Don't like the blimey stuff myself, I'll stick to fish and rice. I must keep the presence of the skull secret because the crew is a superstitious lot."

Nov. 27, 1941. "We are 500 miles southwest of Turk Island. The crew is acting increasingly belligerent."

Dec. 18, 1941. "A storm has blown the Cadger far south. My water supply is contaminated. I don't know how much longer I can survive. I've hidden that fossilized chunk of calcium where only the most persistent and intellectual of investigators will find it . . ."

This is where you come in, more than 40 years later. While doing some exploratory research for the Triton Oil Company off the southern coast of Chile, you discover a sunken freighter. Being a history buff with a mild interest in anthropology, you have a hunch that something valuable may be aboard the ship. After clearing the rust off of the side of the freighter, you realize that the Bristol Cadger was probably a British vessel. The more you look, the more fascinated you are. You prepare for a thorough investigation.

Before running the program, however, be sure to type in a PCLEAR1. You are expected to use the standard verb-noun format for commands but, in many cases, you may use only the first three letters of the verb and the first four letters of the noun. In some instances, though, it is best to spell out words like "bookshelves, wheelhouse or wireless." Items that you "take" or "drop" should be spelled out completely.

An up-arrow will indicate obvious exits, and you may use single letters for directional movement. If you wish to avoid the opening screen after your first attempt to solve the Adventure, just type RUN3. Should you inadvertently hit the BREAK or CLEAR keys, enter CONT and then VIEW. If you are eliminated, the game will reset itself to the beginning.

(J.C. Jackson resides in Owings Mills, Md. Among his hobbies are writing and playing Adventure games.)

STOWAWAY 32K ECB

```

1 CLEAR300:GOTO985
3 FORX=1TO30:READW:NEXT
4 ' STOWAWAY
5 ' J.C.JACKSON
7 ' 49 WYEGATE CT.
9 ' OWINGS MILLS,MD.21117
11 ' 301-356-6274
13 DIMA$(36),B$(36),C$(36),L$(36
),DO$(4),OD$(4),LO(4),BH$(6),EH$
(6),NL$(3)
15 GOTO925
17 PRINT" I DON'T UNDERSTAND!":G
OTO67
19 PRINT" TRY SOMETHING ELSE!":G
OTO67
21 IF H=1THENC$(13)="YOU SEE FOO
TPRINTS."
23 IFR=27THENB$(27)="" :C$(27)=""
25 IFR=18THENC$(18)=""
29 IFR=29THENMID$(B$(29),19,6)="
"
31 X=0:Z=0:A=0:PS=0:TC=0
33 RETURN
35 CLS:PRINTSTRING$(7,159);"the
bristol cadger";STRING$(7,159);:
POKE1030,32:POKE1034,32:POKE1042
,32:POKE1049,32:FORX=0TO5:PRINTC
HR$(201);STRING$(30,32);CHR$(201
);:NEXT
37 PRINTSTRING$(13,159);"neswud"
;STRING$(13,159);:POKE1260,32:PO
KE1267,32
39 IFR=41THEN693
41 IF LR=30ANDR=29THENMID$(B$(29
),19,6)="LEFT. "
43 IF LR=34ANDR=29THENMID$(B$(29
),19,6)="BACK. "
45 IFLR=28ANDR=29THENMID$(B$(29
),19,6)="RIGHT. "
47 FORX=66TO194STEP32:PRINT@X,ST
RING$(29,32);:NEXT
49 PRINT@66,"YOU ARE-";:PRINT@10
0,A$(R);:PRINT@130,B$(R);:PRINT@
162,C$(R);:PRINT@288,""
51 IFMS=1THENGOSUB665:GOTO917
53 FORX=1TO6:A=ASC(MID$(L$(R),X,
1))-48:IFA>=0THENPOKE1292+X,94EL
SEPOKE1292+X,96
55 NEXT:IFR=13THENH=H+1
57 IFR=18THENH2=H2+1:IFH2=1THENG
OSUB663:FORX=1186TO1213:FORZ=1TO
25:POKEX,96:NEXTZ,X
59 IFR=27THENH4=H4+1
61 IFR=34ORR=35THENPRINT:PRINT"
YOU SEE A CLOSED DOOR IN THE
WEST BULKHEAD."
63 IFR=6THENPRINT:PRINT" THIS FE
ELS A BIT SHAKY!"
65 PRINT@480,STRING$(31,32);:TC=
1:GOSUB115
67 PRINT@288,STRING$(32,32);:I$=
"":V=0:V$="" :N=0:N$="" :S=0:SN$=""
"
69 PRINT@288,"";:LINEINPUT" ** "
:I$:IFI$=""THEN69
71 PRINT:PRINT:PRINT:PRINT:PRINT
@320,""
73 GOSUB21:IFLEN(I$)=1THEN121
75 IFR=6THEN687
77 S=INSTR(1,I$,S$):IFS=0THEN99
79 IFLEN(I$)=2THEN17
81 V$=LEFT$(I$,3):V=INSTR(1,VL$,
V$):IFV=0THEN19
83 L=LEN(I$)-S:N$=RIGHT$(I$,L):I
FLEN(N$)<3THEN17

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85 SN$=LEFT$(N$,4):NN$=LEFT$(SN$,1):NN=ASC(NN$):X=Ø
87 IFNN>64ANDNN<68THENX=Ø:GOTO97
89 IFNN>67ANDNN<78THENX=1:GOTO97
91 IFNN>77ANDNN<83THENX=2:GOTO97
93 IFNN>82ANDNN<91THENX=3:GOTO97
95 GOTO17
97 N=INSTR(1,NL$(X),SN$):IFN=ØTHEN19ELSE1Ø7
99 IFI$="HELP"THENPRINT" CLIMB*DIG*DROP*EAT*INV*LIFT":PRINT" LISTEN*LOOK*OPEN*PULL*PUSH*RAP":PRINT" READ*SHOOT*TAKE*TURN*WIPE*VIEW":GOTO67
1Ø1 IFI$="INV"THEN711
1Ø2 IFI$="END"THENCLS:END
1Ø3 IFI$="VIEW"THEN35
1Ø5 IFS=ØTHEN17
1Ø7 IFV=16THEN719
1Ø9 IFV=22THEN751
111 IFR=ØTHEN131
113 ON R GOTO159,175,185,195,2Ø5,217,195,159,175,185,219,235,235,235,345,293,269,293,375,255,547,235,395,495,417,219,235,235,235,313,527,443,469,323,583,613
115 PRINT@48Ø,"";:FORX=1TO4
117 IFLO(X)=R THENPRINTTAB(TC)O$(X);:TC=TC+8
119 NEXTX:RETURN
121 F1=Ø:FORX=1TO6
123 IFI$=MID$(LL$,X,1)THENA=ASC(MID$(L$(R),X,1))-48:F1=1:IFA=>ØTHENLR=R:R=A:GOTO39
125 NEXTX
127 IFF1=1THENPRINT" (NOT THAT WAY, YOU LUBBER!)":GOTO67
129 PRINT" (WHAT'S "I$" SUPPOSED TO MEAN?)":PRINT@393,"---":GOTO67
131 IFV>1THEN151
133 IFN=8ORN=15ORN=128THENPRINT" THE SEA LOOKS COLD.":GOTO67
135 IFN=7ØTHENPRINT" JUST ROCKS AND A LOT OF THEM.":GOTO67
137 IFN=36ORN=76ORN=8ØORN=127ORN=146THEN8Ø1
139 IFN=3ØORN=136THENPRINT" AN OLD AND RUSTED MERCHANTMAN. A FORLORN SIGHT!":GOTO67
141 IFN=59ORN=174THENPRINT" RIVETED AND RUSTY.":GOTO67
143 IF N=111ORN=115ORN=137THENPRINT" NOTHING SPECIAL ABOUT THEM!":GOTO67
144 IFN=17ØTHENPRINT" I SEE CRAGGY PEAKS!":GOTO67
145 IF N=119THENPRINT" IT'S VERY THICK, LOOKS STRONG!":GOTO67
147 IFN=3THENPRINT" IT'S RUST STREAKED, BUT LOOKS LIKE- 'BRIOL CADGE '":GOTO67
149 GOSUB761:IFPS=1THEN67ELSEPRINTR4$:GOTO67
151 IFV=37ANDN=3THEN147
153 IFV=19ANDN=119THENR=1:GOTO39
155 IFV=13ANDN=119THENPRINT" IT FEELS SECURE.":GOTO67
157 IFV=4ANDN=115THENPRINTR5$:GOTO67ELSE779
159 IFV>1THEN173
161 IFR=1ANDN=6ØORR=1ANDN=64THENPRINT" RUSTY":GOTO67
163 IFN=14THENPRINT" OPEN AND LEADING INTO A LARGE ROOM.":GOTO67
165 IFR=1ANDN=119THENPRINT" IT'S A HAWSER, AND WELL SECURED. (FORGET IT!)":GOTO67
167 IFN=132THENPRINT" THERE IS A LINE OF PORTHOLE ABOUT EYE LEVEL.":GOTO67
169 IFN=1Ø1ORN=123THENPRINT" CAN'T TELL MUCH FROM OUT HERE.":GOTO67
171 GOSUB761:IFPS=1THEN67ELSE8Ø1
173 IFR=1ANDV=13ANDN=119THENPRINT" TOO LARGE TO HANDLE!":GOTO67ELSE779
175 IFV>1THEN779
177 IFR=9ANDN=63THENPRINT" JUST GOES OUT THERE A SHORT WAY.":GOTO67
179 IFLEN(C$(2))=ØTHEN183
181 IFR=2ANDN=45ORR=2ANDN=112ORR=2ANDN=153THENPRINT" OMEN MAYBE?":B$(2)="":C$(2)="":GOTO67
183 GOSUB761:IFPS=1THEN67ELSE8Ø1
185 IFV>1THEN779
187 IFN=128THENPRINT" LOOKS COLD!":GOTO67
189 IFR=1ØANDN=14THENPRINT" IT'S OPEN. LOOKS SHADOWY IN THERE!":GOTO67
191 IFR=1ØANDN=4ORR=1ØANDN=2ORR=1ØANDN=123THENPRINT" I CAN'T SEE MUCH.":GOTO67
193 GOSUB761:IFPS=1THEN67ELSE8Ø1
195 IFV>1THEN779
197 IFN=66THENPRINT" A BIG MESS, RUBBLE EVERYWHERE.":GOTO67
199 IFN=115THENPRINT" VERY LARGE GRANITE ROCKS.":GOTO67
2Ø1 IFR=7ANDN=34THENPRINT" WHAT EYES?":PRINT@162,STRING$(28,32);:C$(7)="":GOTO67
2Ø3 GOSUB761:IFPS=1THEN67ELSE8Ø1
2Ø5 IFV>1THEN215

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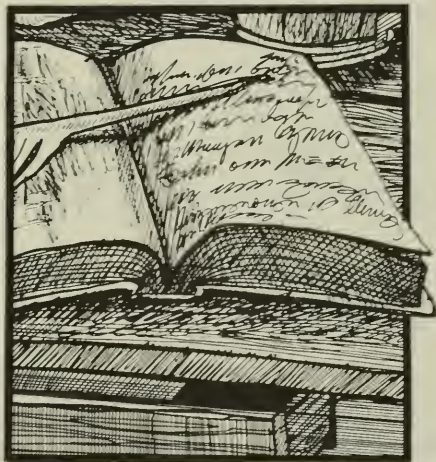
207 IFN=114THENPRINT" IT'S GOT A
WOODEN COVER ON IT.":GOTO67
209 IFN=149ANDLO(4)=6THENPRINT"
I SEE SOMETHING ON IT!":GOTO67
211 IFN=149ORN=152THENPRINTR1$:G
OTO67
213 GOSUB761:IFPS=1THEN67ELSE801
215 IFV=31ANDN=114THENPRINT" I H
EAR HISSING!":GOTO67ELSE779
217 GOSUB761:IFPS=1THEN67ELSEPRI
NT" I THINK THIS WOOD IS ROTTEN!
":GOTO67
219 IFV>1THEN231
221 IFN=73THENPRINT" CAN'T TELL
MUCH FROM UP HERE.":GOTO67
223 IFN=60ORN=64ORN=145THENPRINT
" THE STEPS LOOK OK.":GOTO67
225 IFN=142THENPRINTR1$:GOTO67
227 IFR=11ANDN=14THENPRINTR3$:GO
TO67
229 GOSUB761:IFPS=1THEN67ELSE831
231 IFR=11ANDV=31ANDN=73ORR=11AN
DV=31ANDN=145THENPRINT" I HEAR S
OMETHING,BUT I CAN'T MAKE IT
OUT.":GOTO67
233 IFR=26ANDV=31ANDN=52ORR=26AN
DV=31ANDN=42ORR=26ANDV=31ANDN=73
ORR=26ANDV=31ANDN=128THENPRINT"
SOUNDS WET DOWN THERE.":GOTO67EL
SE779
235 IFV>1THEN247
237 IFR=13ANDN=58ANDH>1THENPRINT
" THEY LOOK ABOUT YOUR SIZE!":GO
TO67
239 IFR=13ANDN=26ORR=14ANDN=26OR
R=13ANDN=161ORR=14ANDN=161THENPR
INTR1$:GOTO67
241 IFR=14ANDN=80ORR=14ANDN=1460
RR=14ANDN=16THENPRINT" NOT VERY
CHEERY!":GOTO67
243 IFR=27ANDN=99ANDH4=1THENPRIN
T" HUGE!":GOTO67
245 GOSUB761:IFPS=1THEN67ELSE831
247 IFR=13ANDV=7ANDN=26ORR=14AND
V=7ANDN=26THENPRINT" SNEEZE!";R2
$:GOTO67
249 IFR=13ANDV=7ANDN=161ORR=14AN
DV=7ANDN=161THENPRINT" TOO MANY!
":GOTO67
251 IFR=13ANDV=7ANDN=58ANDH>1THE
NPRINT" DONE-":PRINT@162,STRING$(
19,32);:C$(13)="" :H=:GOTO67
253 GOTO779
255 IFV>1THEN779
257 IFN=140THENPRINT" CAN'T TELL
MUCH FROM HERE.":GOTO67
259 IFN=73ORN=114ORN=115ORN=1350
RN=149ORN=170THENPRINT" FINE VIE
W!":GOTO67

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261 IFN=59ANDLEN(N$)>6THENPRINT"
JUST A RUSTY RAILED PLATFORM.":
GOTO67
263 IFN=14THENPRINTR3$:GOTO67
265 IFN=60ORN=64THENPRINT" THEY
DESCEND TO THE MAIN DECK.":GOTO6
7
267 GOSUB761:IFPS=1THEN67ELSE801
269 IFV>1THEN285
271 IFN=80ORN=146THENPRINT" SUNN
Y IN HERE.":GOTO67
273 IFN=75ORN=144THENPRINT" I SE
E BLUE SKY.":GOTO67
275 IFN=133ANDK=0THENPRINT" A LA
RGE CLOSED,METAL CHEST.":GOTO67
277 IFN=133ANDK=1ANDFO(1)=1THENP
RINT" IT'S NOW EMPTY.":GOTO67
279 IFN=133ANDK=1ANDFO(1)=0THENP
RINT" EMPTY,EXCEPT FOR A KEY.":G
OTO67
281 IFN=134ANDK=1ANDFO(1)=0THENP
RINT" ";OD$(1):GOTO67
283 GOSUB761:IFPS=1THEN67ELSE851
285 IFV=4ANDN=102THENPRINTR5$:GO
TO67

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287 IFV=4ANDN=133ORV=10ANDN=1330
RV=13ANDN=133THENPRINT" IT'S MUC
H TOO HEAVY!":GOTO67
289 IFV=25ANDN=133ANDK=0THENPRIN
T" OK-";R3$:K=1:GOTO67
291 IFV=25ANDN=133ANDK=1THENPRIN
TR3$" ALREADY!":GOTO67ELSE779
293 IFV>1THEN305
295 IFR=16ANDN=25ORR=16ANDN=1460
RR=16ANDN=80THENPRINT" VERY BRIG
HT HERE.":GOTO67

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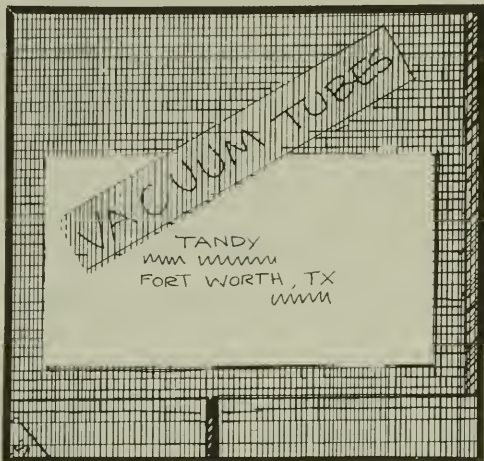
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297 IFN=26ORN=161THENPRINT" THIC
K AS DOVE'S DOWN!":GOTO67
299 IFR=16ANDN=116THENPRINT" THI
CK COBWEBS.":GOTO67
301 IFR=18ANDN=56ORR=18ANDN=97TH
ENPRINT" HE'S GONE NOW!":GOTO67
303 GOSUB761:IFPS=1THEN67ELSE851
305 IFV=7ANDR=18ANDN=26ORV=7ANDR
=18ANDN=161THENPRINT" NOT WITH T
HAT SPIDER IN THERE!":GOTO67
307 IFV=7ANDN=26ORV=7ANDN=116ORV
=7ANDN=161THENPRINTR2$:GOTO67
309 IFV=4ANDN=102THENPRINTR5$:GO
TO67
311 IFR=16ANDV=7ANDN=54THENPRINT
R2$:GOTO67ELSE779
313 IFV>1THEN779
314 IFN=46ORN=54THENPRINT" LONG
TABLES AND BENCHES.":GOTO67
315 IFN=62ORN=101ORN=123THENPRIN
T" LOOKS LIKE THE CREW'S MESS.":
GOTO67
317 IFN=29ORN=92THENPRINTR1$:GOT
O67
319 IFN=48ORN=59THENPRINT" I DON
'T SEE ANY.":GOTO67
321 GOSUB761:IFPS=1THEN67ELSE867
323 IFV>1THEN339
325 IFN=46ORN=54ORN=90ORN=101ORN
=123THENPRINT" LOTS OF BUNKS IN
HERE!":GOTO67
327 IFN=33ORN=37ORN=85ORN=92ORN=
102ORN=125THENPRINTR6$:GOTO67
329 IFN=89ORN=132THENPRINT" YOU
SEE A CLOSED DOOR.":GOTO67
331 IFN=14THENPRINT" JUST A DOOR
WITH A SMALL HOLE CHEWED IN T
HE BOTTOM.":GOTO67
333 IFN=121THEN457
335 IFN=110THENPRINT" DARK IN TH
ERE!":GOTO67
337 GOSUB761:IFPS=1THEN67ELSE867
339 IFV=4ANDN=102THENPRINTR5$:GO
TO67
341 IFV=31ANDN=14ORV=31ANDN=110T
HENPRINT" I HEAR SCUFFLING ABOUT
.":GOTO67
343 IFV=25ANDN=14THEN701ELSE779
345 IFV>1THEN367
347 IFN=52ORN=101ORN=123THENPRIN
T" LARGE, BRIGHT AND AIRY.":GOTO6
7
348 IFN=1ORN=46ORN=54THENPRINT"
JUST TABLES AND CHAIRS.":GOTO67
349 IFN=113ORN=125ORN=131THENPRI
NTR1$:GOTO67
350 IFN=36THEN861
351 IFN=92THENPRINT" ONE OF THEM
HAS A BOOK ON IT.":GOTO67
353 IFN=14THENPRINT" BOTH ARE OP
EN.":GOTO67
355 IFN=93ORN=158THENPRINTR3$;".
I SEE SOME WRITING.":GOTO67
357 IFN=19ORN=160THENPRINT" ENGL
ISH!":GOTO67
359 IFN=80ORN=146THENPRINT" GOOD
IN HERE.":GOTO67
361 IFN=75ORN=144THEN863
363 IFN=121THENPRINT" I SEE A VE
NT.":GOTO67
365 GOSUB761:IFPS=1THEN67ELSE867
367 IFV=4ANDN=113ORV=4ANDN=131TH
ENPRINTR5$:GOTO67
369 IFV=4ANDN=93ORV=4ANDN=158THE
NPRINT" LOOKS TOO FRAIL!":GOTO67
371 IFV=37ANDN=19ORV=37ANDN=93OR
V=37ANDN=158ORV=37ANDN=160THENPR
INT" IT READS-'ABOVE THE VALVES'
":GOTO67
373 IFV=28ANDN=19THENPRINT" IT'S
TO FRAIL TO TOUCH!":GOTO67ELSE7
79
375 IFV>1THEN391
377 IFN=101ORN=123THENPRINT" THI
S MUST BE THE STATEROOM.":GOTO67
379 IFN=1ORN=46ORN=54ORN=124THEN
PRINT" A BED, DESK AND BOOKSHELVE
S.":GOTO67
381 IFN=18ORN=33ORN=67ORN=85ORN=
102ORN=113ORN=131THENPRINTR6$:GO
TO67
383 IFN=104THENPRINT" NOTHING NO
VEL ABOUT THEM.":GOTO67
385 IFN=20ORN=93ANDLEN(N$)>5THEN
PRINT" FULL OF BOOKS.":GOTO67
387 IFN=93THENPRINT" CRUMBLING W
ITH AGE.":GOTO67
389 GOSUB761:IFPS=1THEN67ELSE867
391 IFV=4ANDN=93ORV=4ANDN=102ORV
=4ANDN=113ORV=4ANDN=131THENPRINT
R5$:GOTO67
392 IFV=37ANDN=93THENPRINT" I DO
N'T HAVE ONE TO READ!":GOTO67
393 IFV=37ANDN=104THENPRINT" ONE
READS-'THE EVOLUTION OF RAD
IO TUBES AND VALVES'.":GOTO67ELS
E779
395 IFV>1THEN409
397 IFN=129ORN=166THENPRINT" YES
, A MAP OR CHART.":GOTO67
399 IFN=92THENPRINT" I SEE SOME
PAPER ON IT.":GOTO67
401 IFN=27THENPRINT" A CHART OR
MAP, I THINK!":GOTO67
403 IFN=46ORN=54ORN=101ORN=123TH
ENPRINT" I SEE A TABLE, PAPER AND
LAMP.":GOTO67
404 IFN=88THENPRINT" DO YOU MEAN

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READ MAP?":GOTO67
405 IFN=138ORN=146THENPRINT" JUS
T AN ORDINARY LAMP.":GOTO67
406 IFN=84THENPRINT" I DON'T SEE
ONE.":GOTO67
407 GOSUB761:IFPS=1THEN67ELSE867
409 IFV=4ANDN=27ORV=4ANDN=129ORV
=4ANDN=166THENPRINTR5\$:GOTO67
411 IFV=28ANDN=138THENPRINT" IT
JUST SPINS AROUND.":GOTO67
413 IFV=28ANDN=27ORV=28ANDN=129O
RV=28ANDN=166THENPRINT" MADE BY
HONG KONG MAP CO.":GOTO67
415 IFV=37ANDN=27ORV=37ANDN=129O
RV=37ANDN=166THENPRINT" LOOKS LI
KE THE PACIFIC OCEAN.":GOTO67ELS
E779
417 IFV>1THEN441
418 IFN=101ORN=123THENPRINT" MUS
T BE THE CAPTAIN'S CABIN.":GOTO6
7
419 IFN=1ORN=46ORN=54THENPRINT"
NOTHING OUT OF THE ORDINARY
EXCEPT MR.BONES.":GOTO67
421 IFN=40THENPRINT" A HEADLESS
BUNCH OF BONES HELD TOGETHER BY
A PEA JACKET.":GOTO67
423 IFN=18THENPRINT" IT HAS A SK
ULL ON IT.":GOTO67
425 IFN=44THENPRINT" IT HAS A HO
LE IN ITS SIDE.":GOTO67
427 IFN=110THENPRINT" WIDE AS HU
MAN THOUGHT!":GOTO67
429 IFN=126ORN=169THENPRINT" BLU
E WITH THREE GOLD STRIPES ON
THE SLEEVES.":GOTO67
431 IFN=71THENPRINT" EMPTY":GOTO
67
433 IFN=33ORN=85ORN=102ORN=125OR
N=141THENPRINTR6\$:GOTO67
435 IFN=53THENPRINT" DRY AS DUST
!":GOTO67
437 IFN=121THEN457
439 GOSUB761:IFPS=1THEN67ELSE867
441 IFV=4ANDN=102THENPRINTR5\$:GO
TO67ELSE779
443 IFV>1THEN461
445 IFN=47ORN=101ORN=123THENPRIN
T" SOMEWHAT DARK IN HERE!":GOTO6
7
446 IFN=89ORN=132THENPRINT" I SE
E NOTHING BUT SHELVES AND A BA
RREL AGAINST THE FAR WALL.":GOTO
67
447 IFN=20THENPRINT" FULL OF CAN
S.":GOTO67
449 IFN=105ORN=109ORN=154THENPRI
NT" CAN'T TELL MUCH ABOUT THEM."
:GOTO67

451 IFN=17ANDSF=1ORN=182ANDSF=1T
HEN887
453 IFN=17THENPRINT" IT'S HALF F
ULL OF BROWN FLOUR.":GOTO67
455 IFN=69ORN=127ORN=182THENPRIN
TR6\$:GOTO67
457 IFN=121THENPRINT" I SEE A VE
NT UP THERE.":GOTO67
459 GOSUB761:IFPS=1THEN67ELSE867
461 IFV=4ANDN=17ORV=10ANDN=17ORV
=13ANDN=17THENPRINT" MUCH TOO HE
AVY!":GOTO67
463 IFV=40ANDN=182ANDEE=0THENPRI
NT" A LITTLE DRY,BUT NOT BAD!":E
E=1:R4\$="WHAT!":R7\$="NOT GOING"
:R8\$="":GOTO67
465 IFV=34ANDN=182ORV=28ANDN=182
THENPRINT" COUGH! COUGH! NOTHIN
G.":GOTO67
466 IFV=37ANDN=154THENPRINT" I C
AN'T MAKE THEM OUT!":GOTO67
467 IFV=40ANDN=182THENPRINT" NO
THANKS! ONCE WAS ENOUGH.":GOTO67
ELSE779
469 IFV>1THEN489
471 IFN=72ORN=101ORN=123THENPRIN
T" LOOKS AS IF THERE WAS A RIOT
IN HERE.":GOTO67
473 IFN=6ORN=50ORN=70THENPRINT"
IT'S COVERED WITH OPEN CRATES
AND SMALL CLOTH BAGS.":GOTO67
475 IFN=57ORN=61ORN=165THENPRINT
" SMASHED OPEN!":GOTO67
477 IFN=62ORN=150THENPRINT" BAGS
AND BOXES ALL OVER.":GOTO67
479 IFN=13THENPRINT" A PLETHORA
OF CLOTH BAGS!":GOTO67
481 IFN=141THENPRINTR1\$:GOTO67
483 IFN=41THENPRINT" SMALL OPEN
CLOTH BAGS.":GOTO67
485 IFN=79THENPRINT" A LONG WAY
FROM DEARTH.":GOTO67
487 GOSUB761:IFPS=1THEN67ELSE867
489 IFV=4ANDN=57ORV=4ANDN=165THE
NPRINTR5\$:GOTO67
491 IFV=25ANDN=41THENPRINT" THEY
FALL APART!":GOTO67
493 IFV=4ANDN=41THENPRINT" THEY
FALL TO DUST.":GOTO67ELSE779
495 IFV>1THEN517
497 IFN=101ORN=123THENPRINT" MUS
T BE THE RADIO SHACK.":GOTO67
499 IFN=38ORN=103ORN=148ANDLEN(N
\$)>5THENPRINT" JUST A SMASHED-UP
BUNCH OF TUBES,KNOBS AND W
IRES!":GOTO67
501 IFN=33ORN=85ORN=92ORN=102ORN
=125ORN=178THENPRINTR1\$:GOTO67
503 IFN=7ORN=100ORN=120ORN=148TH



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ENPRINT" I CAN'T TELL MUCH ABOUT
THEM.":GOTO67
505 IFN=46ORN=54THENPRINT" A SMA
SHED WIRELESS ON A TABLE. ALSO
A CHAIR AND BUNK.":GOTO67
509 IFN=121THENPRINT" WELL,LOOK
AT THAT! A MESSAGE UP THERE."
:GOTO67
511 IFN=162THENPRINT" NO CHANCE!
I FOUND IT FIRST!":GOTO67
513 IFN=62ORN=160THENPRINT" NEED
S READING!":GOTO67
515 GOSUB761:IFPS=1THEN67ELSE867
517 IFV=4ANDN=38ORV=4ANDN=103ORV
=4ANDN=148THENPRINT" MUCH TOO HE
AVY FOR THAT!":GOTO67
519 IFV=28ANDN=7THENPRINTR2$:GOT
O67
521 IFV=13ANDN=100ORV=13ANDN=120
THENPRINT" I MIGHT CUT MYSELF!":
GOTO67
523 IFV=4ANDN=102THENPRINT" I SE
E A NAUGHTY MAGAZINE!":GOTO67
525 IFV=37ANDN=62ORV=37ANDN=160T
HENPRINT" WHEN ASHES TURN COLD A
ND GRAY WHEN HEAD AND SOLE POIN
T THE WAY FROM A WEASAND DROPS T
HE PAY":GOTO67ELSE779
527 IFV>1THEN545
529 IFN=78ORN=101ORN=123ORN=130T
HENPRINT" LOOKS LIKE THE COOK'S
MESS!":GOTO67
531 IFN=14ORN=32ORN=81THENPRINTR
1$:GOTO67
533 IFN=43ORN=48ORN=83ORN=87THEN
PRINT" I DON'T SEE ANY HERE.":GO
TO67
535 IFN=68THENPRINT" AN OLD PARA
FFIN BURNER.":GOTO67
537 IFN=11THENPRINTR3$;" AND EMP

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TY.":GOTO67
539 IFN=82THENPRINT" BLACK WITH
AGE.":GOTO67
541 IFN=121THENPRINT" COVERED WI
TH GREASE.":GOTO67
543 GOSUB761:IFPS=1THEN67ELSE867
545 IFV=7ANDN=82THENPRINT" THIS
ISN'T MUCH FUN,ALSO IT'S A WAS
TE OF TIME!":GOTO67ELSE779
547 IFV>1THEN574
549 IFN=77ORN=123ORN=140ANDLEN(N
$)=10THENPRINT" AN EERIE LIGHT W
ASHES THE ROOM AS SUNLIGHT TRIE
S TO PENETRATE AGE FOGGED GLASS
.":GOTO67
551 IFN=6ORN=14ORN=35ORN=50ORN=7
0ORN=111ORN=121ORN=132ORN=173ORN
=174THENPRINT" NOTHING WORTH NOT
ING.":GOTO67
553 IFN=73THENPRINT" I'LL HAVE T
O GO OUTSIDE.":GOTO67
555 IFN=118THENPRINT" A UNIMPRES
SIVE METAL WHEEL.":GOTO67
557 IFN=49ORN=156THENPRINT" I SE
E A BRASS STAND HOUSING A COMP
ASS.":GOTO67
559 IFN=39ORN=145THENPRINT" WE H
AVE A HEADING OF 90 DEG.":GOTO67
561 IFN=96THENPRINT" I SEE A BRA
SS DEVICE MARKED FULL ASTERN
TO FULL AHEAD.THE HANDLE REST
S ON-> "BH$(BC):GOTO67
563 IFN=106THENPRINT" IT POINTS
TO-> "BH$(BC):GOTO67
565 IFN=140THENPRINTR6$:GOTO67
567 IFN=75ORN=144ORN=178THENPRIN
T" ALMOST OPAQUE.":GOTO67
569 IFN=80ORN=146THENPRINT" EEIR
E!":GOTO67
571 IFN=14THENPRINTR3$:GOTO67
572 IFN=107THENPRINT" LETS KEEP
IT SIMPLE!":GOTO67
573 GOSUB761:IFPS=1THEN67ELSEPRI
NTR4$:GOTO67
574 IFV=7ANDN=173THENPRINT" SWAB
THE DECK TOO?":GOTO67
575 IFV=10ANDN=106ANDEF=1THENBC=
BC+1:GOTO667
577 IFV=13ANDN=106ANDEF=1THENBC=
BC-1:GOTO667
579 IFV=10ANDN=106ORV=13ANDN=106
THENPRINT" THE PLAGUED THING IS
STUCK!":GOTO67
580 IFV=37ANDN=106THEN563
581 IFV=28ANDN=140ANDLEN(N$)=5TH
ENPRINTR2$:GOTO67ELSE779
583 IFV>1THEN601
585 IFN=2ORN=86ORN=123THENPRINT"
CAVERNESS,WET AND GLOOMY!":GOTO

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67
587 IFN=6ORN=5ØORN=7ØORN=128THEN
PRINT" VERY WET HERE!":GOTO67
589 IFN=14ORN=16ORN=51ORN=121ORN
=173THENPRINT" TOO DARK TO TELL
MUCH!":GOTO67
591 IFN=12ØTHENPRINT" A FEW HERE
-A FEW THERE.":GOTO67
593 IFN=24THENPRINT" I SEE A TEL
EGRAPH.":GOTO67
595 IFN=96THENPRINT" I SEE A BRA
SS DEVICE MARKED FULL ASTERN
TO FULL AHEAD.THE HANDLE REST
S ON-> "EH$(EC):GOTO67
597 IFN=1Ø6THENPRINT" IT POINTS
TO-> "EH$(EC):GOTO67
598 IFN=1Ø7THEN572
599 GOSUB761:IFPS=1THEN67ELSE867
6Ø1 IFV=1ØANDN=1Ø6ANDEF=1THENEC=
EC+1:GOTO675
6Ø3 IFV=13ANDN=1Ø6ANDEF=1THENEC=
EC-1:GOTO675
6Ø5 IFV=1ØANDN=1Ø6ORV=13ANDN=1Ø6
THENPRINT" IT'S STUCK!":GOTO67
6Ø7 IFV=25ANDN=14THENPRINT" OOPS
!!":GOTO695
6Ø9 IFV=31ANDN=14THENPRINT" I TH
INK I HEAR WATER.":GOTO67
61Ø IFV=37ANDN=1Ø6THEN597
611 IFV=31ANDN=2ORV=31ANDN=86ORV
=31ANDN=123THENPRINT" I HEAR DRI
PPING WATER.":GOTO67ELSE779
613 IFV>1THEN639
615 IFN=2ORN=86ORN=123THENPRINT"
CREEPY IN HERE!":GOTO67
617 IFN=6ORN=5ØORN=7ØORN=128THEN
587
619 IFN=16ORN=51ORN=121THEN589
621 IFN=65THENPRINT" LARGE! MENA
CING! I SEE ASHES INSIDE.":GO
TO67
623 IFN=12ØTHEN591
625 IFN=5ORN=9THENPRINT" COLOSSA
L AMOUNT!":GOTO67
627 IFN=55ANDBF=1ORN=157ANDBF=1T
HENPRINT" I SEE A BOX ON THE WAL
L BEHIND THE COAL.":GOTO67
629 IFN=55ORN=157THENPRINT" IT'S
AGAINST THE NORTH WALL.":GOTO67
631 IFN=57ANDBF=1THENPRINT" IT R
EADS- DANGER HIGH VOLTAGE PULL
HANDLE FOR AUXILIARY POWE
R":GOTO67
633 IFN=1Ø6ANDBF=1THENPRINT" JUS
T A HANDLE ON THE SIDE.":GOTO67
635 IFN=14THENPRINT" I COULDN'T
TELL ANYTHING WHEN I WAS NEXT
TO IT.SO HOW THE (BEEP) CAN
I SEE IT NOW!!":GOTO67
637 GOSUB761:IFPS=1THEN67ELSE867
639 IFV=34ANDN=55ANDBF=1ORV=34AN
DN=157ANDBF=1THENPRINT" I'M TIRE
D OF DIGGING COAL!":GOTO67
641 IFV=34ANDN=55ANDLO(4)=1ØØORV
=34ANDN=157ANDLO(4)=1ØØTHENCFCF
+1:GOTO683
643 IFV=28ANDN=157THENPRINT" DO
YOU MEAN DIG?":GOTO67
645 IFV=34ANDN=5ØORV=34ANDN=9ORV
=34ANDN=55ORV=34ANDN=157THENPRIN
T" DIG-DIG PHEW! NOTHING.":GOTO6
7
646 IFV=1ØANDN=1Ø6ANDBF=1ANDEF=1
THENPRINT" CLINK!":EF=Ø:GOTO67
647 IFV=1ØANDN=1Ø6ANDBF=1THENPRI
NT" IT'S ALREADY UP!":GOTO67
649 IFV=13ANDN=1Ø6ANDBF=1ANDEF=1
THENPRINT" IT'S ALREADY DOWN!":G
OTO67
651 IFV=13ANDN=1Ø6ANDBF=1THENPRI
NT" CLONK!":EF=1:GOTO67
652 IFV=37ANDN=57ANDBF=1ORV=37AN
DN=16ØANDBF=1THENN=57:GOTO631
653 IFV=31ANDN=2ORV=31ANDN=86ORV
=31ANDN=123THEN611ELSE779
655 FORX=ØTO448STEP64:PRINT@X,ST
RING$(32,175);:NEXT:FORX=32TO416
STEP64:PRINT@X,STRING$(32,2Ø7);:
NEXT:PRINT@48Ø,STRING$(31,2Ø7);:
POKE1535,2Ø7
657 RUN3
659 FORZ=ØTO99:NEXT:Z=Ø:RETURN
661 FORX=ØTO999:NEXT:X=Ø:RETURN
663 FORX=ØTO17ØØ:NEXT:X=Ø:RETURN
665 FORX=ØTO3ØØ:NEXT:X=Ø:RETURN
667 IFBC>6THENBC=6:PRINT" YOU'RE
ALL THE WAY FORWARD.":GOTO67
669 IFBC<ØTHENBC=Ø:PRINT" YOU'RE
ALL THE WAY BACK.":GOTO67
671 IFBC=5ANDEC=5THENSF=1ELSESF=
Ø
673 PRINT" IT NOW POINTS AT-> "B
H$(BC):GOTO67
675 IFEC>6THENEC=6:PRINT" YOU'RE
ALL THE WAY FORWARD.":GOTO67
677 IFEC<ØTHENEC=Ø:PRINT" YOU'RE
ALL THE WAY BACK.":GOTO67
679 IFBC=5ANDEC=5THENSF=1ELSESF=
Ø
681 PRINT" IT NOW POINTS AT->"EH
$(EC):GOTO67
683 IFCF<5THEN PRINT" DIG-DIG PH
EW! NOTHING.":GOTO67
685 PRINT" WOW! I SEE A BOX ON T
HE WALL.":BF=1:GOTO67
687 HF=HF+1:IFHF=2THEN689ELSE77
689 PRINT" ...CRACK!...I'M FALLI
NG!!":GOSUB661:FORX=66TO451STEP3

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2:PRINT@X," ";:PRINT@X+32,"YOU
";:FORZ=1TO5:NEXTZ,X:CLS
691 GOSUB661:PRINT@139," SPIDERS
!";:GOSUB661:CLS:GOSUB661:PRIN
T@139," SNAKES!! ";:GOSUB661:CLS
:GOSUB661:PRINT@129," 'LEAVE IT
TO BEAVER' RERUNS!";:GOSUB661:
CLS:GOSUB661:PRINT@140," ?#$$#!
";:GOSUB663:GOTO655
693 CLS:PRINT@34,"YOU JUST WALKE
D THE PLANK!";:GOSUB663:FORX=34T
O45:STEP32:PRINT@X," ";:PRINT@
X+32,"YOU DUMB!";:FORZ=1TO8
:NEXTZ,X:CLS:PRINT@450,"SPLASH!
!";:GOSUB661:GOTO655
695 FORX=15:TO1535:POKEX,175:FO
RZ=1TO2:NEXTZ,X:PRINT@452,"BOY!
THIS WATER IS COLD!";
697 GOSUB663:FORX=15:TO144:STEP
-1:POKEX,175:FORZ=1TO5:NEXTZ,X:P
RINT@12,STRING$(8,32);:FORX=1:TO35
:TO124:STEP-1:POKEX,175:FORZ=1TO5
:NEXTZ,X:GOSUB661
699 PRINT@13," NUTS! ";:GOSUB661
:PRINT@12,STRING$(8,175);:GOSUB6
61:GOTO655
701 PRINT" I SEE A RAT!";:GOSUB66
1:PRINT" I SEE ANOTHER!";:GOSUB6
61:PRINT" AND ANOTHER!";:GOSUB65
9:FORX=1TO200:PRINT"RATS";:NEXT:
GOTO655
703 PRINT@480,STRING$(31,32);:TC
=1
705 PRINT@480,"";:FORX=1TO4:GOSU
B659
707 IFLO(X)=1:ORLO(X)=R THENPRI
NTTAB(TC)O$(X);:TC=TC+8
709 NEXT:GOSUB665:GOTO655
711 JJ=:FORX=1TO4
713 IFLO(X)=1:ORLO(X)=R THENPRINT"
O$(X)
";:JJ=1
715 NEXT
717 IFJJ=:ORLO(X)=R THENPRINT" YOU
GOT NOTHING,MATE!";:GOTO67ELSE67
719 IFN=134ANDR=17ANDK=1ANDLO(1)
=117THENLO(1)=17
721 IFR=15ANDN=93ORR=15ANDN=158T
HENPRINT" IT LOOKS TOO FRAIL.":G
OTO67
722 IFN=1:ORN=113ORR=131THENPRI
NT" THAT'S A BIT ENTHUSIASTIC!";
GOTO67
723 IFR=19ANDN=93THENPRINT" THEY
FALL TO PIECES!";:GOTO67
724 IFR=36ANDN=9ORR=36ANDN=157TH
ENPRINT" I'LL NEED A GLASS OF WA
TER!";:GOTO67
725 IFR=23ANDN=27ORR=23ANDN=129O
RR=23ANDN=166THENPRINT" WOULD A

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SEARS CATALOG DO?":GOTO67
726 IFR=23ANDN=138ORR=24ANDN=148
THENPRINT" NO CHANCE!";:GOTO67
727 IFR=32ANDN=1:ORR=32ANDN=1:OR
THENPRINT" THEY'RE STUCK TOGETHE
R!";:GOTO67
728 IFR=25ANDN=44ORR=25ANDN=53TH
ENPRINT" YOU HAVE A BONE TO PICK
WITH THE CAPTAIN?":GOTO67
729 IFR=33ANDN=41THENPRINT" THEY
KEEP FALLING APART!";:GOTO67
731 IFR=24ANDN=162THENPRINT" I'LL
KEEP IT MYSELF!";:GOTO67
733 IFR=1ANDN=119THENPRINT" BETT
ER LOOK FIRST!";:GOTO67
735 IFR=15ANDN=125ORR=34ANDN=125
THENPRINT" NO THANK YOU! I'LL S
TAND.":GOTO67
737 SO=INSTR(1,OS$,N$):IFSO=:ORLO
NPRINT" I'M 'R7$' TO TAKE THAT!";
:GOTO67
739 FORX=1TO4
741 IFO$(X)=N$ANDLO(X)=1:ORLO(X)=
R THENPRINT" I ALREADY HAVE IT.":
GOTO67
743 IFO$(X)=N$ANDLO(X)=R THEN749
745 NEXTX
747 PRINT" I'M 'R7$' TO TAKE THA
T!";:GOTO67
749 PRINT" OK- I GOT IT.":LO(X)=
1:ORLO(X)=1:GOTO65
751 SO=INSTR(1,OS$,N$):IFSO=:ORLO
NPRINTRIGHT$(R4$,6):GOTO67
753 FORX=1TO4
755 IFO$(X)=N$ANDLO(X)=1:ORLO(X)
=R:GOTO65
757 NEXTX
759 PRINTRIGHT$(R4$,6):GOTO67
761 SO=INSTR(1,OS$,N$):IFSO=:ORLO
NPRINTRIGHT$(R4$,6):GOTO67
763 FORX=1TO4
765 IFN=:ORLO(X)=1:ORLO(X)=R THENPR
INT" I HAVE ";:ORLO(X)=R:RETURN
767 IFN=:ORLO(X)=1:ORLO(X)=R THENPR
INT" ";:ORLO(X)=R:RETURN
769 NEXTX:RETURN
771 IFG<5ANDR>1:ORANDR<>2:ORLO(X)
=1:ORLO(X)=R THENPRINT" BANG!-RICO
CHET-PING!";:GOTO67
773 IFG<5ANDR>1:ORANDR<>2:ORLO(X)
=1:ORLO(X)=R THENPRINT" BANG!-RICO
CHET-THUD!!";:GOTO67
775 IFG<6THENPRINT" BANG!";:GOTO6
7
777 PRINT" CLICK!";:GOTO67
779 IFV>4:ORLO(X)=1:ORLO(X)=R THEN
781 IFV=4:ORV=1:ORV=13:ORV=25:ORV=
28:ORLO(X)=1:ORLO(X)=R THENPRINT"
'R8$'I CAN'T DO THAT
!";:GOTO67
783 IFV=31THENPRINT" SILENT AS A
TOMB!";:GOTO67

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784 IFV=19ANDN=6ØORV=19ANDN=64OR
V=19ANDN=145THENPRINT" USE (U) O
R (D) ON ALL STAIRS.":GOTO67
785 IFV=19ORV=34ORV=4ØTHENPRINT"
ARE YOU CRAZY!":GOTO67
787 IFV=7ANDN=75ORV=7ANDN=144ORV
=7ANDN=178THENPRINT" I DON'T DO
WINDOWS!":GOTO67
789 IFV=7THENPRINT" IT WOULDN'T
DO ANY GOOD!":GOTO67
791 IFV=37THENPRINT" I CAN'T REA
D THAT!":GOTO67
793 IFV=43ANDN=94ANDLO(2)=1ØØTHE
NG=G+1:GOTO771
795 IFV=43ANDN=94THENPRINT" I CA
N'T!":GOTO67
797 IFV=43THENPRINT" "N\$"? THEY
DON'T SHOOT!":GOTO67
799 IFV=46THENPRINT " YOU LOUS
Y,NO GOOD ";N\$;"!!":GOTO67ELSE67
8Ø1 IFN=31ØRN=73ØRN=111ØRN=127ØR
N=137THENPRINT" NOTHING SINGULAR
THERE.":GOTO67
8Ø3 IFN=74ØRN=77ØRN=122THENPRINT
" NOTHING SPECIAL FROM HERE.":GO
TO67
8Ø4 IFN=17ØTHEN144
8Ø5 IFN=8ØRN=15ØRN=128THENPRINT"
GRAY AS THE INSIDE OF A PEWTER
DISH!":GOTO67
8Ø7 IFN=45ØRN=112ØRN=153THENPRIN
T" HE'S GONE!":GOTO67
8Ø9 IFN=6ØRN=5ØØRN=152THENPRINT"
ROUGH AND WEATHER-BEATEN.":GOTO
67
811 IFN=8ØØRN=146THENPRINT" RADI
ANT WHEN THE SUN ISN'T BEHI
ND A CLOUD.":GOTO67
813 IFN=59ØRN=95ØRN=132ØRN=174TH
ENPRINT" RIVETED AND RUST STREAK
ED.":GOTO67
815 IFN=3ØØRN=136THENPRINT" DESO
LATE AND DEPRESSING!":GOTO67
817 IFN=36THENPRINT" DEEP BLUE W
ITH A FEW SCUDDING CLOUDS.":GO
TO67
819 IFN=75ØRN=144ØRN=178THENPRIN
T" NEEDS CLEANING!":GOTO67
821 IFN=35THENPRINT" PEELING AND
GRAYED WITH AGE.":GOTO67
823 IFN=76THENPRINT" JUST SLIPPE
D BEHIND A CLOUD!":GOTO67
825 IFN=62ØRN=135THENPRINT" ONE
BIG MESS.DEFIES ANALYSIS.":GOTO6
7
827 IFN=59ØRN=7ØTHENPRINTR1\$:GOT
O67
829 PRINTR4\$:GOTO67
831 IFN=6ØRN=5ØØRN=7ØØRN=111ØRN=

127ØRN=174THENPRINTR1\$:GOTO67
833 IFN=26ØRN=58ØRN=99ØRN=161THE
NPRINT" NONE HERE.":GOTO67
835 IFN=35THENPRINT" YELLOW WITH
AGE!":GOTO67
837 IFN=23ØRN=98THENPRINT" GLOOM
Y AS A GRAVEYARD ON A WET SUNDA
Y!":GOTO67
839 IFN=146THENPRINT" NOT MUCH L
IGHT HERE.":GOTO67
841 IFN=121ØRN=132THENPRINT" COV
ERED WITH PEELING PAINT.":GOTO67
843 IFR=13ANDN=14ØRR=14ANDN=14ØR
R=22ANDN=14THENPRINT" THEY'RE OP
EN.":GOTO67
845 IFR=28ANDN=14ØRR=29ANDN=14TH
ENPRINTR3\$:GOTO67
847 IFN=2THENPRINT" NOT ME!":GOT
O67



849 PRINTR4\$:GOTO67
851 IFN=6ØRN=33ØRN=5ØØRN=7ØØRN=8
5ØRN=89ØRN=92ØRN=121ØRN=125ØRN=1
27ØRN=132ØRN=174THENPRINT" NOTHI
NG CURIOUS THERE.":GOTO67
853 IFN=1ØRN=46ØRN=54ØRN=1Ø1ØRN=
123THENPRINT" A BUNK, TABLE AND C
HAIR.":GOTO67
855 IFN=1ØØRN=26THENPRINT" A BIT
HERE AND THERE.":GOTO67
857 IFN=8ØØRN=146THENPRINT" NOT
MUCH HERE!":GOTO67
859 IFN=14THENPRINTR3\$:GOTO67
861 IFN=36THENPRINT" NOTHING OUT
THERE.":GOTO67
862 IFN=1Ø2THENPRINT" NOTHING TH
ERE.":GOTO67
863 IFN=75ØRN=144ØRN=178THENPRIN
T" I SEE BLUE SKY.":GOTO67
865 PRINTR4\$:GOTO67
867 IFN=6ØRN=5ØØRN=7ØØRN=89ØRN=1
11ØRN=121ØRN=132THENPRINT" NOTHI

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NG PARTICULAR THERE.":GOTO67
869 IFN=146THENPRINT" VERY LITTL
E HERE.":GOTO67
871 IFN=10ORN=35ORN=127ORN=174TH
ENPRINT" I SEE NOTHING UNUSUAL."
:GOTO67
873 IFN=14THENPRINTR3$:GOTO67
875 IFN=22ANDLN(N$)=7THENPRINT"
WHY! IS MY FLY DOWN?":GOTO67
877 IFN=22ORN=75ORN=144THENPRINT
" DON'T SEE ANY!":GOTO67
879 IFR=25ANDN=108ORR=32ANDN=108
ORR=34ANDN=108ORR=15ANDN=108THEN
PRINT" LOOKS LIKE AN AIR DUCT.":
GOTO67
881 IFR=25ANDN=186ORR=32ANDN=186
ORR=34ANDN=186ORR=15ANDN=186THEN
PRINT" DARK AS A POCKET!":GOTO67
885 IFN=2THENPRINT" DUSKY,DULL,D
INGY AND DRAB.WHAT ELSE CAN I S
AY!":GOTO67ELSEPRINTR4$:GOTO67
887 CLS0:FORX=28TO34:SET(X,2,5):
NEXT:FORX=25TO37:SET(X,3,5):NEXT
:FORX=22TO40:SET(X,4,5):NEXT:FOR
X=20TO42:SET(X,5,5):NEXT:FORZ=6T
O8:FORX=18TO44:SET(X,Z,5):NEXTX,
Z:FORZ=9TO12:FORX=17TO45:SET(X,Z
,5):NEXTX,Z
889 FORZ=13TO15:FORX=16TO46:SET(
X,Z,5):NEXTX,Z:FORZ=16TO17:FORX=
18TO44:SET(X,Z,5):NEXTX,Z:FORX=2
4TO38:SET(X,18,5):NEXT:FORX=22TO
40:SET(X,19,5):NEXT:FORZ=20TO21:
FORX=21TO41:SET(X,Z,5):NEXTX,Z
891 FORX=21TO27:RESET(X,8):NEXT:
FORX=35TO41:RESET(X,8):NEXT:FORX
=20TO28:RESET(X,9):NEXT:FORX=34T
O42:RESET(X,9):NEXT:FORZ=10TO11:
FORX=19TO29:RESET(X,Z):NEXTX:FOR
X=33TO43:RESET(X,Z):NEXTX,Z
893 FORX=20TO28:RESET(X,12):NEXT
:FORX=34TO42:RESET(X,12):NEXT:FO
RX=21TO27:RESET(X,13):NEXT:FORX=
35TO41:RESET(X,13):NEXT
895 FORX=30TO32:RESET(X,14):NEXT
:FORX=29TO33:RESET(X,15):NEXT:FO
RX=28TO34:RESET(X,16):NEXT:FORX=
29TO33:RESET(X,17):NEXT:POKE1356
,192:POKE1359,192:POKE1361,192:P
OKE1363,192
897 PRINT@384,"          ***WELL
DONE***          ";
899 GOSUB663
901 IFEE=1THEN905
903 GOTO903
905 PRINT@384," HOWEVER-YOU ATE
THE SAME ERGOT INFESTED FLOUR TH
AT DROVE THE CREW MAD.NOW THE
INSIDIOUS FUNGUSURGES TOWARD YOU

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R BRAIN... ";POKE1535,96
907 FORX=1TO3800:NEXT
909 POKE1195,191:POKE1196,191:PO
KE1202,181:POKE1203,191:POKE1204
,186
911 MS=1:FORX=0TO30:PLAY"L50BBA"
:NEXT
913 FORY=0TO9
915 R=MM(Y):GOTO35
917 NEXTY
919 CLS:PRINT@65,"YOU'RE AT THE
END OF THE PLANK!":GOSUB661:CLS0
:GOSUB661
921 PRINT@224," A CONDOR SLOWLY
CIRCLES DOWN..":GOTO903
923 DATA19,20,15,23,1,25,23
,18,9,20,20,5,14,32,2,25,32,10,4
6,3,46,10,1,3,11,19,15,14
925 NL$(0)="APPOASH ASHECONTBARR
COINBEAMBENCBED BEDSBAGSBIRDBINN
BONEBOX BOXEBOILCORRBELOBRIDBURN
BUNKBULKBOOKBUG CABICAN CANSCARP
CANVCEILCHAICHARCHESCLOUCLOTCOMP
COVECONDCOALCOBWCRCRATCOATBRAS"
927 NL$(1)="@DARKDECKDIRTDOORDES
KDRAWDUSTFREIEYESEQUIECHOFITFLO
OFURNFOOTMESSFOREGROUGANGGALLGRE
AGROTDORMGUN HALLMATTHANDHOLEHAT
CHELMFUNNJACKKITCKEY LAMPLANDLIG
HLITTLABLLOG MAGAMAP MOUNMETAGLA
SFLLOUDT"
929 NL$(2)="@@NAMENOBISOVENOCEAPA
GEPASSPAPEPATHPAINNEEDPANSPANTPI
PEPILEPLATPLANPIECPOCKPORTPLETPO
TSPARAPULLRAILRATSRADIREPERIVERO
CKROPEROOMRUSTRUG RUBB"
931 NL$(3)="@@@SHADSEA SHRESHAFS
HELSHAPSHOVSKINKSKY SKELSKULUTENS
ALOSPIDSTEPSTAISTOVSTOWNSUNLS
WITSYMBTABLTELLETUBETITLVENTVULTV
EILVALVSTATWATEWALLSHIPWHEEWINDW
IREWOODSTANWRIT"
933 LL$="NESWUD":R1$="NOTHING S
PECIAL THERE!":R2$="DIDN'T HAVE
ANY EFFECT!":R3$="IT'S OPEN":R
4$="LOOK WHAT?":R5$="NOTHING UN
DER THERE!":R6$="NOTHING NOTEW
ORTHY THERE!":OS$="KEYGUNCOINSHO
VEL"
935 S$=" ":VL$="LOOLIFWIPPUSPULT
AKCLIDROOPETURLISDIGREAEATSHORAP
":R7$="UNABLE":R8$="SORRY,"
937 FORX=0TO36:READA$(X),B$(X),C
$(X),L$(X):NEXTX
939 DATANEXT TO THE RUST STREAKE
D,PLATES OF AN OLD FREIGHTER.,*F
ROM ABOVE,A ROPE HANGS DOWN.,**
****
941 DATAON THE MAIN DECK.RUSTY,S

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TEPS LEAD UP TO THE BRIDGE., "TO THE NORTH:A WALL,A DOOR.",?4*2DØ ,ON THE STARBOARD GANGWAY.,A LARGE CONDOR WINGS SLOWLY,OVERHEAD. ,*1*3**,ON THE STARBOARD GANGWAY .,WATER BLOCKS YOUR PATH TO,THE WEST.,*2****

943 DATAON THE FOREDECK.RUBBLE AND,ROCK HALT YOUR PATH FORWARD. ,5**1**,STANDING BELOW THE BRIDGE.,A MASSIVE WOODEN HATCH COVER ,LIES TO THE EAST.,764***,ON A HATCH COVER.THE WOOD,IS OLD AND WEATHER-WORN.,SHREDS OF CANVAS LAY ABOUT.,***5**

945 DATAON THE FOREDECK.RUBBLE AND,ROCK BLOCK YOUR WAY FORWARD. , "FROM ROCKS,SMALL EYES WATCH.",*58**

947 DATAON THE PORT GANGWAY.TO THE,"SOUTH,A DOORWAY LEADS INTO A ",LARGE ROOM.,*7?9**,ON THE PORT GANGWAY.,A PLANK EXTENDS A SHORT,WAY NORTH FROM THE RAIL., "Y8:**"

949 DATAON THE PORT GANGWAY.WATER,BLOCKS YOUR AVENUE TO THE,"WEST.TO THE SOUTH,A DOORWAY.",*9;** ,STANDING AT THE TOP OF A,COMPANIONWAY.A DAMP MUSTY,SMELL RISES FROM BELOW.,":*<**J",IN A DUSKY PASSAGEWAY., , ,;****

951 DAIN A PASSAGEWAY.DUST AND ,COBWEBS COVER EVERYTHING. ,A>C<**,IN A PASSAGEWAY.SHAFTS OF,WATERY SUNLIGHT PLAY ACROSS,COBWEBS AND DUST.,@?B=**,IN A SPACIOUS ROOM.ON THE,"CARPETED DECK,TABLES AND",CHAIRS ARE SCATTERED ABOUT.,8*1>**

953 DAIN A CABIN.BRIGHT SUNLIGHT,BEAMS THROUGH THE PORTHOLE.,COBWEBS VEIL THE FURNISHINGS,**>***,IN A CABIN.STRONG SUNLIGHT,FALLS UPON A GREEN CHEST., ,**=** *

955 DAIN A CABIN.WEAK SUNLIGHT ,ILLUMINATES DUSTY FITTINGS.,A SMALL SPIDER CREEPS AWAY.,>*****

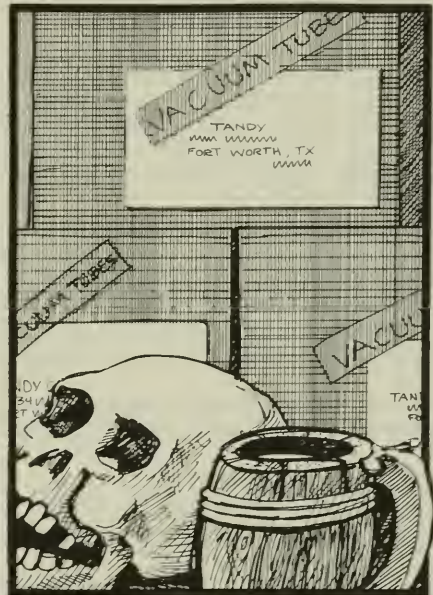
957 DAIN A LARGE CABIN.ONCE-FINE,FURNISHINGS REST UPON A TIME,WORN CARPET.,=*****,STANDING ON A PLATFORM,OUTSIDE THE WHEELHOUSE E., ,E****1,IN A LONG NARROW ROOM.YOU,"SEE THE BINNACLE,HELM AND ",THE BRIDGE TELEGRAPH.,**DF**

959 DAIN A PASSAGEWAY.PEELING,PAINT ON THE WALLS YIELDS,TO RUSTING METAL.,GEHI**,IN A CABIN.A

LARGE TABLE,CENTERS THE ROOM.A LAMP,HANGS DOWN OVER THE TABLE.,*F***,IN A SMALL CABIN.A SMASHED ,WIRELESS SITS AGAINST THE,FAR WALL.,F*****

961 DATA"IN AN AMPLE,WELL APPOINTED",CABIN.A SKELETON RESIDES,BEHIND A LARGE DESK.,*F****,ON A LANDING.LIGHT FILTERS,DOWN FROM ABOVE.DRIPPING,WATER ECHOS FROM BELOW.,**K*;S,IN A SHADOWY PASSAGEWAY.,RATS SCURRY OFF INTO THE, DARKNESS.,JL****

963 DAIN A PASSAGEWAY.THE AIR,FEELS DAMP AND THE SMELL OF,DECAY PERMEATES ALL.,QM*K**,IN A PASSAGEWAY.THERE IS ,A DOORWAY TO YOUR RIGHT., ,*NRL**,IN AN ENLARGED ROOM.,TABLES AND BENCHES STRETCH,FROM WALL TO WALL.,O**M**



965 DAIN THE SHIP'S GALLEY.,A BLACK GREASY STOVE,DOMINATES THE KITCHEN.,**NP**,IN A PANTRY.CORRODING CANS,INCRUST THE SHELVES.AGAINST,"THE AFT BULKHEAD,A BARRREL.",*O****,IN A SMALL STOWAGE.OPEN,CRATES AND THEIR CONTENTS,LITTER THE DECK.,**L***

967 DAIN A LARGE ROOM.BUNKS LINE,THE WALLS.A COUPLE OF TABLES,CENTER THE DORMITORY.,M*****,IN A GROTTA OF ABSTRACT,"SHAPES.PIPES,VALVES,SHAFTS",MINGLE IN THE DARKNESS.,*T**J*

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969 DATANEXT TO A PILE OF COAL.,
"TO THE EAST,GAPING BOILERS.", ,
***S**
971 FORX=1TO4:READO$(X),OD$(X),L
O(X):NEXT
973 DATAKEY,A SMALL KEY.,117,GUN
,A SMALL HAND GUN.,25,COIN,A SIL
VER COIN.,33,SHOVEL,A SHORT HAND
LED STOKER.,6
975 FORX=0TO6:READBH$(X):EH$(X)=
BH$(X):NEXT
977 DATAfull astern, half astern,
slow astern, all stop, slow ahead,
half ahead, full ahead
979 FORX=0TO9:READW:MM(X)=W:NEXT
981 DATA32,31,30,29,28,27,26,11,
10,9
983 EC=1:BC=3:R=0:GOTO35
985 CLS0:PRINTSTRING$(32,153);:F
ORX=1056TO1472STEP32:POKEX,153:P
OKEX+31,153:NEXT:PRINT@480,STRIN
G$(31,153);:POKE1535,153
987 FORX=1132TO1139:POKEX,147:PO
KEX+128,156:NEXT:POKE1163,151:PO
KE1172,155:POKE1195,159:POKE1204
,159:POKE1227,157:POKE1236,158:P
OKEL194,149:POKE1205,154:FORX=11
64TO1171:POKEX,32:POKEX+32,32:PO
KEX+64,32:NEXT
989 POKE1195,32:POKE1204,32:FORX
=1348TO1371:POKEX,147:POKEX+64,1
56:NEXT:POKE1379,149:POKE1404,15
4:FORX=1380TO1403:POKEX,32:NEXT
991 FORX=1196TO1203:READW:SOUND8
0,1:POKEX,W:NEXT:FORX=1TO1000:N
EXT
993 FORX=1381TO1402:READW:GOSUB1
007:POKEX,W:NEXT:FORX=1TO2000:N
EXT
995 CLS:PRINTSTRING$(32,153);:F
ORX=0TO13:PRINTCHR$(153);TAB(31)C
HR$(153);:NEXT:PRINTSTRING$(31,1
53);:POKE1535,153
997 FORX=1TO3:PLAY"L50AB":FORZ=1
TO50:NEXTZ,X:POKE1069,74:POKE107
4,74:PLAY"L50AB":FORX=1101TO1485
STEP32:POKEX-32,122:POKEX-27,122
:POKEX,74:POKEX+5,74:FORZ=1TO50:
NEXT:PLAY"L50AB":NEXTX:POKE1485,
122:POKE1490,122
999 FORZ=1TO200:NEXT:SOUND80,1:F
ORZ=1TO200:NEXT:POKE1485,74:POKE
1490,74:FORZ=1TO100:NEXT:PLAY"L5
0BA":POKE1453,74:POKE1458,74:POK
E1484,32:PRINT@461,"beware";:POK
E1491,32
1001 FORZ=1TO100:NEXT:PLAY"L50BA
":FORX=1421TO1133STEP-32:POKEX,7
4:POKEX+5,74:POKEX+31,32:PRINT@X

```

```

-992,"beware";:POKEX+38,32:PRINT
@X-961," "":FORZ=1TO75:NE
XT:PLAY"L50BA":NEXTX
1003 FORZ=1TO400:NEXT:FORX=1101T
O1069STEP-32:POKEX,74:POKEX+5,74
:PRINT@X-992," "":PLAY"L50A
B":FORZ=1TO50:NEXTZ,X:PRINT@44,"
 "":FORX=1TO3:PLAY"L50AB":
FORZ=1TO50:NEXTZ,X
1005 GOTO13
1007 IFW<>32 THEN SOUND80,1:RETU
RNELSERETURN

```







The Hero of Lonesome Valley

Program by
Robert W. Mangum II

T

Tom's life has been extremely dull. Every day has been the same ever since he can remember. At the crack of dawn, he goes to work with his father at the Lonesome Valley Community Farm. Nobody seems to know the farm exists until tax time rolls around.

Tom knows there is life outside of the valley because from the hole that is his bedroom window, he has seen the castle of King Theodoric high on the distant mountains. He has heard tales about valiant knights who fight dragons, live in palaces and are surrounded by beautiful maidens.

"Some day I'm going to be a knight," he tells himself, not believing those who told him that only the wealthy could be knighted. "I'll fight dragons and then I'll be rich."

Then one day a raggedy man rides into the valley. "The king, the kingdom . . . you must help me!" he cries, just before falling off his horse. Tom squeezes his way through the murmuring crowd, attempting to get a closer look.

"He probably is being chased by bandits."

"He is a bandit."

Speculation is running rampant as the man is carried into a nearby house. Wet cloths are placed on his forehead and some women stay with him until he regains consciousness. Later he is invited to join the villagers for dinner in the common dining hall.

After the meal, the stranger tells his story: "A few days ago the king's wizard warned that our worst enemies, the Andramatons, were going to attack us. Trusting his closest friend, the king sent his entire army to surprise the enemy.

"I did not believe the wizard so I stayed behind. I learned that the king had been thrown into a dungeon soon after the warriors departed. I rode off to get help because someone must rescue the king. Only he can prevent an all-out war with the Andramatons.

"Who will help? Who will save the kingdom?"

The fearful villagers just look at each other for a few minutes until the silence is broken.

"I will!"

It is Tom, who despite vigorous objections from his mother and father, will not be dissuaded.

"I must go. Not only will I be able to see the world, but I will represent the people of Lonesome Valley!"

Only you can help Tom. Before the journey begins, however, unplug your disk controller and type in `POKE 25,6:NEW`. Then load the program. At the beginning, you are asked to choose between "Regular Tom" and "Brave Tom." You should begin with the former, before advancing to "Brave Tom."

For the most part, use verb-noun commands. There will be occasions when prepositional phrases are appropriate. The game does include a save and load feature. Use the space bar to turn the cassette player on and off. Use the ENTER key to complete the save or load. Press any other key to return to the game.

(Robert W. Mangum II is a 12th-grade student at Astronaut High School in Titusville, Fla. He also is the author of Horror House, which was published in the first Rainbow Book of Adventures.)

```

20 CLS:POKE359,13:CLEAR5000:SCRE
EN0,0:PRINT@168,"DO YOU WANT TO
BE",TAB(9)"1. REGULAR TOM",TAB(
15)"OR",TAB(9)"2. BRAVE TOM"
30 S1$="O2T2L8N1L16N1N1L2N8L8N1"
100 NI=16:NR=95:L=9:IC=1:QT$=CHR
$(34):DIM$(NR+NI),D(6+NI):FORX=
1TONR:READD$(X):NEXT:DATANORTH,S
OUTH,EAST,WEST,UP,DOWN,NNSSEE06,
NNS51050,NN0549,13121108,1112111
0,10121112,1410,251315,NNS1614,
17SSEE15,NN16EE18,19SS17,2018,NN
192123,NN22EE20,21
105 DATANN242026,2325,2414EE27,N
NSS23,NNSS25,NNSS2629,NNSS2830,N
NSS2831,NNSS30,NNSSEE33,35SS3241
,4535,343343,383741,36SS,NN36EE4
2,41,4441,40393336,NNSS38,NNSSEE
35UU46,NN40,NN34,47SSEEW43,NN46
,,NNS5009,NNS0749,,56,57,58,NN
SS5856
110 DATANNSS5557,NNSS56WW92,NNSS
EE55,NN516060,,NN55EEWW62,NNSS64
63UU61,NNSS62,NNSS6562,66SSEE64,
676570,6866EE69,NN67,NNSS67,NNSS
EE66UU71,NNSSEE7270,NNSS7173,NNS
S7274,75SS73,NN74EE76,NNSS75WW77
,NNSSEEWUU76,,NN81,8082EE83,81
,NNSS8184,88858387,849086
115 DATANNSSSEE85,NNSS84,NN8489,N
NSSEE88,85,NNSS92,93SSEE91UU57,9
492,NN93EE95,NNSS94
500 FORX=1TONI:READD$(NR+X),D(6+
X):NEXT:DATAA DAGGER,-1,AN IRON
SHIELD,8,A BATTLE AXE,8,AN UNCON
SCIOUS KNIGHT,8,AN IRON KEY,57,A
HEAVY IRON DOOR,26,A RAISED DRA
WBRIDGE,5,A GOLDEN KEY,,AN OPEN
DOOR,,A LOWERED DRAWBRIDGE,,THE
ORC GUARD'S BODY
505 DATA32,A SPEAR,32,A LANCE,42
,A SHORT SWORD,,THE NOBLE KING,,
A CRYSTAL BALL,
900 VS$="N NORTS SOUTE EAS
TW WESTU UP D DOWNEXAMLOO
KOBSEARREADTHROTOSLLISTINVETAK
EGET GRABSEIZCATCASK UNLOOPENCOL
OSAVELOADLOWEJUMPLEAPRUB WIPECLE
AWASH GO KILLMURDSLAYDROPKIC
KHELPHIT PUNCSURRUNCLTALKCHATRAP
ADD POURCOMBMIX GIVE
920 C$=INKEY$:IFC$="2"THENBR=1EL
SEIFC$<>"1"THEN920
930 CLS:PRINT@480,;
1000 PRINT" ";:ONL-4GOTO6060,60
40,6020,6030,6050,6070,6080,6080

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:IFL<27THENGOTO6090ELSEONL-26GOT
O6100,6110,6110,6110,6120,6120:I
FL<41THEN6130ELSEONL-40GOTO6140,
6150,6160,6170,6180,6190,6200,62
10,6000,6010,6220,6220,6220,6220
,6230,6230,6230,6230,6240,6250
1002 ONL-60GOTO6260,6270,6270,62
70,6280,6130,6130,6130,6290,6300
:IFL<77THEN6320ELSEONL-76GOTO631
0,6330,6340,6350:IFL<91THEN6360E
LSEIFL<96THEN6370ELSE6390
1010 C$="NOWHERE":PRINT" I CA
N GO";:FORX=1TO6:D(X)=VAL(MID$(D
$(L),X*2-1,2)):IFD(X)=<0THENNEXT
:PRINTC$:GOTO1015ELSEIFPOS(0)+LE
N(D$(X))>30THENPRINT,CHR$(8);
1013 C$="":PRINT" D$(X);:NEXT:
IFPOS(0)>0THENPRINT
1015 IFL=39ORL=49THENIFD(13)>0TH
END(13)=L ELSE D(16)=L
1016 IFD(21)>0THEND(21)=L
1017 IFD(4)=28ANDL=26ORL<55ANDL>
50ANDD(1)>0ORL>54ANDL<59ANDD(2)>
0ORL=90ANDD(2)=44ORL=44ANDD(1)=9
0ORL=63ANDD(1)=82ORL=82ANDD(2)=6
3THEND(15)=L:D(12)=0ELSEIFL<59AN
DL>50ORL=26ORL=63ORL=44ORL=90ORL
=82ORL=63ORL=37ORL=45ORL=68ORL=9
2ORL=63ORL=94ORL=95THEND(12)=L
1020 C$="NOTHING.":PRINT" I SEE
";:FORX=1TONI:IFL=D(X+6)THENIFP
OS(0)>10THENPRINT:ELSELSENEXT:P
RINTC$:IFL<>48ORF1>0THEN2005ELSE
2000
1030 PRINTTAB(8)D$(NR+X)",":C$=
CHR$(8)+"":NEXT:PRINTC$:GOTO200
5
2000 IFL<>48THEN6330ELSEF1=F1+1:
IFF1=1THENPRINT,,,,,:PRINT@448,;
:EXEC&HA1B1:PRINT" THE DWARF ST
ANDS AND RAISES HIS SWORD AT M
E. "QT$"HOW DARE YOU INTERRUPT S
YNESIUS, GREATEST","WIZARD OF AL
L TIMES! I WILL","TEACH YOU SOM
E MANNERS!"QT$,,,,,
2001 IFF1=1THENPRINT@448,,:PLAYS
1$:GOTO2000ELSEIFF1=2THENPRINT"
I GUESS I JUST LOST MY HEAD - T
HANKS TO THAT PUNY LITTLE DWARF.
":GOTO10000ELSEIFF1=3THENPRINT"
THE SWORD WENT RIGHT THROUGH M
Y HEART. I DON'T FEEL SO GOOD."
:GOTO10000
2002 IFF1=4THENPRINT" THE MARKS
MAN DREW BACK HIS","ARROW AND LE
T IT LOOSE. NEED- LESS TO SAY,
IT FOUND IT'S MARK.":GOTO10000E

```

```

LSEIFF1=5THENPRINT" THE CYCLOPS
OPENS HIS MOUTH","AND THEN HE..
.NO...NO!...NOOOOO!";:GOTO100000
2003 IFF7=1THENPRINT" THE WIZAR
D SHOOTS A FIREBALL AT ME. WE
ALMOST MADE IT.":GOTO100000
2004 IFL=47THENIFF3=0THENF3=1:PR
INT" A FIREBALL FROM THE WIZARD
'S FINGER IS COMING STRAIGHT FO
R ME! IT HIT MY HAIR! MY HAI
R ISON FIRE!",""QT$"YOU HAVE
BEEN WARNED."QT$ELSEPRINT" HE S
HOT ANOTHER FIREBALL AT ME. T
HAT BURNS ME UP!":GOTO100000
2005 PRINT,,,,:PRINT@448,;
2006 LINEINPUTC$:PRINT@480,;
2007 FORX=1TOLEN(C$)+1:IFMID$(C$
+"",X,1)=" THENNEXT:PRINT@448,
,:GOTO2006ELSEV$=MID$(C$+"",X
,4):V=(INSTR(1,V$,V$)+3)/4:IFV>
INT(V)ORV=0THENV$=LEFT$(V$,2):IF
V$="UP"THENV=1ELSEIFV$="GO"THEN
V=41ELSEPRINT" I KNOW NOT HOW."
:GOTO2005
2010 I=1+INSTR(X,C$,""):FORX=I
TOLEN(C$):IFMID$(C$,X,1)="ORI=
1THENNEXT:I=0:N$="":GOTO2015ELSE
N$=MID$(C$+"",X,3)
2011 IFN$="VIA"ANDL=69THENPRINT"
PLEASE REFER TO THE VIAL BY
THE WORD THAT IS PRINTED ON IT."
:GOTO2005
2012 I=(INSTR(1,"DAGSHIAXE
KEY SPELANSWO BA
L",N$)+2)/3:IFI>INT(I)ORL<>D(I+6
)AND-1<D(I+6)THENI=0:IFN$="KEY"A
ND(D(11)=-1ORL=D(11))THENI=5
2015 Z=LEN(C$):O$=""
2020 IFMID$(C$,Z,1)=" THENZ=Z-1
:GOTO2020
2025 IFMID$(C$,Z,1)<>"ANDZ>X T
HENZ=Z-1:GOTO2025ELSEIFZ>X THENC
O$=MID$(C$,Z+1,INSTR(Z+1,C$+"",
"")-Z-1):O$=LEFT$(CO$,3)
2050 ONV GOTO3000,3000,3010,3010
,3020,3020,3030,3030,3050,3050,3
060,3060,2500,2500,2500,2500,250
0,3100,3100,3150,3150,3200,3200,
3200,3200,3200,3250,3300,3350,36
10,3620,3625,3400,3450,3450,3500
,3500,3500,3500,990,3600,3605,36
05,3605,3550,3650,3700,3750
2060 ONV-48GOTO3750,3800,3800,38
50,3850,3850,3900,3900,3900,3900
,3950
2500 IFN$=""THEN1000ELSEPRINT"
":IFN$="FLO"ANDL=77THENPRINTQT$
"BEWARE THE DOORS OF DEATH!","FO
R ONLY THOSE WHO KNOW THEIR SE

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```

CRET MAY PASS!"QT$:GOTO2005ELSEI
FN$="WIN"ANDL=45THENIFF0=0THENPR
INT"IT IS DIRTY.":GOTO2000ELSEEL
SE2510
2505 PRINT"THERE IS A HUGE DININ
G HALL","BELOW ME. IN THE MIDL
E OF","THIS ROOM IS A FABULOUS C
RYSTAL CHANDALIER. BELOW IT IS
A LONG TABLE. AT THE FAR END IS
THE EVIL WIZARD. TO MY LEFT
IS HIS APPRENTICE; TO MY RIGHT I
S A
2506 PRINT"MARKSMAN. DIRECTLY B
ELOW ME IS A DWARF.":GOTO2000
2510 IFN$<>"TAB"ORL<>69THEN2520E
LSEPRINT"WRITTEN ON THE TABLE IS
THIS:",,,TAB(4)"FROM HALF A SCO
RE",TAB(6)"THE TWIN SHALL COME.
",TAB(4)"ALIKE THEY ARE",TAB(6)
"YET STILL ARE DIFFERENT.",TAB(4
)"TOGETHER BRINGING",TAB(6)"TRUT
H AND KNOWLEDGE.
2515 PRINTTAB(4)"WITH OTHERS BRI
NGING",TAB(6)"DEATH - DESTRUCTIO
N.":GOTO2005
2520 IFI=16ANDF5<1THENV=RND(4):I
FV=-F5 THEN2520ELSEPRINT"I SEE A
ROOM. IN THE ROOM ARETWO...THR
EE...FOUR DOORS. THEY ARE ALL C
LOSED. NO, WAIT! ONE OF THEM I
S OPENING. IT IS","THE ONE...TH
E ONE ON THE "D$(V),"WALL. THE
PICTURE IS FADING...
2525 IFI=16THENIFF5<1THENF5=V:PR
INT"FADING...FADING...":GOTO2005
ELSEPRINT"IT IS VERY CLOUDY. I
CAN'T","SEE ANYTHING.":GOTO2005
2999 PRINT"I FAIL TO NOTICE ANYT
HING OF IMPORTANCE OR INTEREST.
":GOTO2005
3000 IFD(1)>0THENL=D(1):GOTO1000
ELSE3040
3010 IFD(2)>0THENL=D(2):GOTO1000
ELSE3040
3020 IFD(3)>0THENL=D(3):GOTO1000
ELSE3040
3030 IFD(4)>0THENL=D(4):GOTO1000
ELSE3040
3040 PRINT" I CAN'T GO THAT WAY
.":GOTO2005
3050 IFD(5)>0THENL=D(5):GOTO1000
ELSE3040
3060 IFD(6)>0THENL=D(6):GOTO1000
ELSE3040
3100 IFD(I+6)>-1THEN9000ELSEIC=I
C-1:D(I+6)=L:Q$="AT":GOSUB8000:I
FO$="HOR"ANDL=7ANDI=1THEND$(50)
" 0849":L=8:PRINT" THE HORSE
REARED UP, THREW HISRIDER, AND

```

```

TOOK OFF DOWN THE ROAD.:D(3)
=-1: D(4)=5: D(7)=8: GOTO2: D(8)
3105 IFO$="KNI"ANDL=7ANDI=1THENP
RINT" THE KNIGHT BLOCKED THE DA
GGER WITH HIS SHIELD. I THINK I
AN- GERED HIM. I CAN TELL BY T
HE WAY HE THREW THAT BATTLE AX
E AT ME AND...":GOTO1: D(8)
3110 IF(O$="GUA"ORO$="ORC")ANDL=
31THENIFI=3THENL=32:PRINT" AS T
HE GUARD FALLS TO THE","FLOOR, H
E PULLS A LEVER WHICH CAUSES T
HE HOLE IN THE EAST WALL TO CLOSE
.":GOSUB356: D(4)=33: D(3)=: GOTO
2: D(8)ELSEELSE3115
3111 PRINT" IT DIDN'T HURT HIM;
IT JUST","MADE HIM MAD! HE'S TA
KING HIS ANGER OUT ON ME BY THR
OWING THATSPEAR AAAA...":GOTO1: D(8)

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```

3115 IFO$="WIZ"ANDL=41ANDF7=1THE
NIFI=16THENF7=2: D(22)=: PRINT"
THE CRYSTAL BALL HITS THE WIZ-AR
D WITH A BLINDING FLASH OF","LIG
HT. THIS SILENT EXPLOSION LAS
TS FOR ONLY OF FEW SECONDS, BUT
IT SEEMS LIKE HOURS. I"ELSEELS
E3149
3117 PRINT"THOUGHT I HEARD A FAI
NT VOICE SAY "QT$"THANK YOU."Q
T$" WHEN THE LIGHTSTOPS, THE CR
YSTAL BALL AND THE WIZARD ARE GO
NE. APPARENTLY HISOLD GOOD MAGI
C HAS CANCELED OUT HIS BAD MAGIC
.":D$(41)="40393336": D(1)=4: D(2)
)=39: D(3)=33: D(4)=36: GOTO2: D(8)
3120 PRINT" IT DISENTIGRATED WH
EN IT HIT HIM.":GOTO2: D(8)

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```

3149 IFCO$=""THEN9: D(1)ELSENS=D$(I
+NR):X=INSTR(1,N$, " "):PRINT" T
HE "RIGHT$(N$, LEN(N$)-X)" BOUNCE
D HARM-"STRING$(SGN(POS(0)))*32-P
OS(0),32)"LESSLY OFF OF THE "CO$
.":GOTO2: D(8)
3150 C$="NOTHING.":PRINT" I HAV
E ";:FORX=1TONI:IF-1=D(X+6)THENP
RINTTAB(9)D$(NR+X):C$="":NEXTELS
ENEXT:IFC$>"THENPRINTC$
3160 GOTO2: D(8)
3200 IFN$="SPE"ANDL=32THENPRINT"
NO! I CAN'T LUG A BIG SPEAR
ALL OVER THE PLACE!":GOTO2: D(8)5ELS
EZ=(INSTR(1,"DRAKINGUAORCKNI",N$)
)+2)/3:IFV=23ANDN$>"ANDZ=INT(Z)
THENPRINT" GET REAL!":GOTO2: D(8)
3210 IFN$="SWO"ANDF1=2THENIC=1:F
1=3: D(20)=-1:PRINT" GOT IT!","
THE MARKSMAN PLACES AN ARROW
IN HIS BOW AND REMARKS, "QT$"YOU
","HAVE MADE A FOOL OF GUMBO, BU
T I AM NOT SO CARELESS."QT$:GOT
O2: D(8)
3249 IFI=: D(8)THEN9: D(8)ELSE(I+6)=-1:
PRINT" TAKEN.":IC=IC+1:GOTO2: D(8)
3250 Q$="FOR":GOSUB8: D(8): IFN$="DR
A"ANDL=27ANDD(14)=: ANDO$="KEY"TH
ENIC=IC+1:PRINT" THE DRAGON REP
LIES IN A FEMINEVOICE, "QT$"I WI
LL LET YOU HAVE MY KEY, BUT YOU
MUST BRING ME THE LANCE THAT H
ANGS IN THE KING'S TROPHY HALL.
"QT$ELSE3299
3255 PRINT" THE DRAGON LET ME T
AKE THE KEYFROM HER. AFTER I GO
T THE KEY, SHE FLEW AWAY THROUGH
THE HOLE IN THE CEILING.":D(14)
)=-1:GOTO2: D(8)
3299 GOTO3850
3300 Q$="WITH":GOSUB8: D(8): IFO$="K
EY"ANDD(14)>-1ANDD(11)>-1THEN9: D(8)
ELSEIFN$="DOO"ANDL=26ANDD(12)>: D(8)
ANDO$="KEY"THEND$(26)="NNS52328"
: D(15)=26: D(12)=: PRINT" IT OPE
NED.": D(4)=28: GOTO2: D(8)
3310 IFD(2)=: ANDN$="DOO"ANDO$="K
EY"ANDL>54ANDL<59THENMID$(D$(L),
3,2)=RIGHT$(STR$(L-4),2): D(2)=L-
4: D(15)=L: D(12)=: PRINT" THE DO
OR SQUEAKS LOUDLY AS IT SLOWLY S
WINGS OPEN.":IFL=55THEND$(51)="5
5":GOTO2: D(8)ELSE2: D(8)
3320 IFL=51ANDO$="KEY"ANDN$="DOO
"THEND$(51)="59": D$(55)=" 51585
6":PRINT" THE DOOR OPENS NOISLE
SSLY.": D(1)=59: GOTO2: D(8)
3325 IFL=82ANDO$="KEY"ANDN$="DOO
"THEND$(82)="8163": D$(63)="82 6

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2":D(2)=63:PRINT" AS SOON AS I
REMOVE THE KEY FROM THE DOOR,
IT SWINGS OPEN ONITS OWN.":GOTO2
005
3330 IFL=90AND0$="KEY"ANDN$="DOO
"THEND$(90)="8544":D$(44)="9040"
:D(2)=44:PRINT" WITH MUCH EFFOR
T, THE DOOR","SLOWLY SQUEAKS OPE
N.":GOTO2005
3349 IFN$="DOO"ANDL=D(15)THENPRI
NT" THE DOOR IS ALREADY OPEN.":
GOTO2000ELSE9005
3350 IFL<>77THENIFO$>"THEN3300E
LSEIFN$="DOO"ANDL=D(12)THENPRINT
" IT IS LOCKED.":GOTO2000ELSE33
49
3360 V$=N$:IFN$="DOO"THENPRINT"
WHICH DOOR?","NORTH, SOUTH, EA
ST, OR WEST?":LINEINPUTV$
3365 I=INSTR(1,"NSEW",LEFT$(V$,1
)):IFI=0THENIFN$="DOO"THEN3360EL
SE9005ELSEIFI<>F5 THENIFRND(2)=1
ORF5<>0THENPRINT" A BAR WITH A
LARGE SPIKE ON THE END OF IT S
WINGS OUT AND","SPEARS ME IN THE
CHEST.":GOTO10000ELSEL(I)=78:IF
F5=0THENF5=-1 ELSEL(I)=79
3370 PRINT" IT OPENS.":MID$(D$(
77),I*2-1,2)=RIGHT$(STR$(D(I)),2
):GOTO2005
3400 IFD(13)=39ANDL=39ANDN$="DRA
"THEND(13)=0:D(16)=39:D$(39)="41
49":D$(49)="39SS5009":D(2)=49:PR
INT" THE CHAINS CREAKED AS IT",
"SLOWLY DROPPED WITH A SOFT BANG
.":GOTO2000
3410 IFD(13)=L ANDN$="DRA"THENPR
INT" THE DRAWBRIDGE CANNOT BE",
"LOWERED FROM OUTSIDE OF THE","C
ASTLE.":GOTO2000ELSE9005
3450 IFL<>45ORN$<>"WIN"THEN3499E
LSEIFF1=0ORD(21)>0THENIFIC>0THEN
PRINT" I WILL HAVE TO DROP EVER
YTHINGFIRST.":GOTO2000ELSEPRINTT
AB(11)"GERONIMO!"," THERE IS A
LOUD CRASH AS THE","GLASS FROM T
HE SHATTERED WINDOW FALLS ALL AR
OUND ME.":L=48:GOTO1000
3460 IFF1>0THENPRINT" OH NO! N
OT THAT AGAIN!":GOTO2000ELSEPRIN
T" NO! I'M SUPPOSED TO ESCORT
THE KING TO SAFETY!":GOTO2000
3499 PRINT" NOT QUITE A BROAD J
UMP RECORD,BUT FAIR ENOUGH, I SU
PPOSE.":GOTO2000
3500 IFN$="WIN"ANDL=45ANDF0=0THE
NF0=1:PRINT" IT IS MUCH CLEANER
NOW.":GOTO2005
3549 GOTO9010
3550 IFD(I+6)=-1THEND(I+6)=L:IC=
IC-1:PRINT" ALL RIGHT. I DROPP
ED IT.":ELSEIFN$="EVE"ORN$="ALL"
THENC$=" I DON'T HAVE ANYTHING.
":FORX=1TONI:IFD(X+6)=-1THEND(X+
6)=L:IC=IC-1:PRINT" I DROPPED "
D$(X+NR)".":C$="":NEXTELSENEXT:I
FC$>"THENPRINTC$ELSEELSE9000
3551 GOTO2000
3560 FORX=1TONI:IFD(X+6)=31ORD(X
+6)=59THEND(X+6)=L:NEXT:RETURNEL
SENEXT:RETURN
3600 IFL=45ANDN$="WIN"THEN3450EL
SEX=INSTR(1," NORN SOUS EASE
WESW UP U DOWD ",N$)/3:IFX<>
INT(X)ORX=0THEN3040ELSEX=INT((1+
X)/2):ONX GOTO3000,3010,3020,303
0,3050,3060
3605 PRINT" YOU MUST TELL ME HO
W TO ACCOM-PLISH THIS DASTARDLY
DEED.":GOTO2005
3610 SC=1-SC:SCREEN0,SC:GOTO2005
3616 Z=0:I=0
3617 I=I+1:PRINT@448,STRING$(63,
32);:IFI=1THENPRINT@453,"PRESS T
HE ENTER KEY TO",TAB(9)"SAVE THE
GAME";:IFV=32THENPRINT@489,"LOA
D";:GOTO3619ELSE3619
3618 IFI=3THENI=0:PRINT@454,"PRE
SS ANY OTHER KEY",TAB(5)"TO RETU
RN TO THE GAME";ELSEPRINT@453,"P
RESS THE SPACEBAR TO",TURN THE
CASSETTE RECORDER O";:IFZ=0THEN
PRINT"N";ELSEPRINT"FF";
3619 FORX=1TO500:C$=INKEY$:IFC$=
""THENNEXT:GOTO3617ELSEIFC$=" T
HENZ=1-Z:IFZ=1THENMOTORON:NEXT:G
OTO3617ELSEMOTOROFF:NEXT:GOTO361
7ELSEPRINT@448,STRING$(63,32);:P
RINT@416,,:RETURN
3620 GOSUB3616:IFC$<>CHR$(13)THE
N2005ELSEPRINT@448,STRING$(60,32
);:CSAVEM"ROBERT M",1024,1439,0:
OPEN"O",-1,"R MANGUM":FORX=1TONI
+6:PRINT#-1,D(X):NEXT:FORX=7TONI
+NR:PRINT#-1,D$(X):NEXT:PRINT#-1
,L,F1,F3,F4,F5,F6,F7,IC:CLOSE-1:
PRINT@416,,:GOTO2005
3625 GOSUB3616:IFC$<>CHR$(13)THE
N2005ELSECLS:CLOADM"ROBERT M":OP
EN"O",-1,"R MANGUM":FORX=1TONI+6
:INPUT#-1,D(X):NEXT:FORX=7TONI+NR
:INPUT#-1,D$(X):NEXT:INPUT#-1,L
,F1,F3,F4,F5,F6,F7,IC:CLOSE-1:PR
INT@416,,:GOTO2005
3650 IFN$="DWA"ANDF1=1ANDL=48THE
NF1=2:PRINT" THE DWARF AND HIS
SWORD GO","FLYING THROUGH THE AI
R. HE","SLAMS AGAINST THE WALL

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AND IS KNOCKED UNCONSCIOUS, BUT HIS", "SWORD IS STILL IN THE AIR - AND FALLING TOWARDS ME!":GOTO20005
 3699 PRINT" OUCH! I STUBBED MY &@#\$ TOE!";:GOTO20000
 3700 PRINT" ";:IFL=7THENPRINT"HE'S NOT SO TOUGH. IF IT", "WASN'T FOR THAT HORSE THINGS", "WOULD BE DIFFERENT. THEN I", "WOULD TEACH HIM A LESSON.":GOTO20005ELSEIFL=27ANDD(14)=0THENPRINT"ASK AND YE SHALL RECEIVE.":GOTO20005
 3710 IFL=31THENPRINT"CUT HIM DOWN TO SIZE, BUT", "DON'T GET TO CLOSE":GOTO20005ELSEIFL=47THENPRINT"SURRENDER!":GOTO20005
 3720 IFL=48THENIFF1=1THENPRINT"REMEMBER IN THE MOVIE "QT\$"HAIR"QT\$, "WHEN BERGER DANCED ON THE TABLE AND KICKED ASIDE ANYTHING THAT WAS IN HIS WAY?":GOTO20005ELSEIFF1=3THENPRINT"I'M NOT AFRAID OF THAT MARKS-MAN, BUT HIS BOW IS ANOTHER", "STORY.":GOTO20005
 3749 X=RND(3):IFX=1THENPRINT"I'M JUST AS CONFUSED AS YOU ARE.":GOTO20005ELSEIFX=2THENPRINT"YOUR SUPPOSED TO HELP ME!":GOTO20005ELSEIFX=3THENPRINT"USE THE FORCE, LUKE.":GOTO20005
 3750 Q\$="WITH":GOSUB80000:IFL<>48ORF1<>30RO\$<>"SWO"THEN3760ELSEIFN\$="ARR"ORN\$="BOW"THENF1=4:PRINT" MY SWORD SPLIT THE BOW IN TWO .THE TENSION FROM THE BOWSTRING PULLED ONE OF THE PIECES OF THE BOW INTO THE SHARPSHOOTER'S", "BODY.",,,,,,ELSE3755
 3751 PRINT@448,,:EXEC&HALB1:PRINT" THE APPRENTICE STANDS UP AND EXCALAIMS, "QT\$"ARGANIOUS THE EXTER-MINATOR IS DEAD! NOW YOU SHALL ANSWER TO ME AND MY MAGIC! "QT\$, "AT THE LAST WORD OF HIS THREAT THE ROOM BEGINS TO SHAKE AND
 3752 PRINT"RUMBLE. I LOOK AROUND TO SEE WHAT IS HAPPENING, AND LOW AND BEHOLD BEHIND ME STANDS A FIFTY FOOT TALL CYCLOPS. HE LEANS", "DOWN TO PICK ME UP. HE LIFTS METO HIS ONE BIG EYE AND STARES ATME.",,,,,,:PRINT@448,,:PLAYS1\$:GOTO20006
 3755 IFN\$="MAR"THENPRINT" I RAISED MY SWORD AND BROUGHT IT DOWN ON HIS HEAD, SPLITTING IT OPEN ; (GORY STUFF, HUH!) BUT NOT BEF

ORE HE LET LOOSE HIS", "ARROW, WHICH PASSED RIGHT", "THROUGH MY STOMACH. WHAT A HOR-RIBLE WAY TO DIE!":GOTO10000
 3760 IFL=59ANDN\$="GUA"THENL=55:GOSUB3560:D\$(51)="55":D(2)=51:D(3)=58:D(4)=56:PRINT" WHAM! THAT WILL TEACH HIM TO SLEEP ON THE JOB.":IFF3=0THEN20005ELSEPRINTTAB(2)QT\$"BRAVO! BRAVO!"QT\$" CHEERS THE", "KING. HE WALKS OVER TO THE"ELSE3770
 3765 PRINT"NORTH WALL AN PRESSES SOME-", "THING. THE WALL OPENS. "QT\$"FOLLOWME, "QT\$" HE CALLS AS HE DISAPPEARS INTO THE OPENING.":D(1)=61:D\$(55)="61515856":F3=2:GOTO20000



3770 IFO\$="SWO"ANDF1=4ANDL=48ANDN\$="EYE"THENF1=10:PRINT" THE CYCLOPS SCREAMS, STUMBLES, AND FALLS TO THE FLOOR. AS HE HITS THE FLOOR THE ROOM STARTS TO SHAKE . THERE IS A LOUDER", "RUMBLE THAN EVER BEFORE. ROCK STARTS";ELSE9010
 3780 PRINT" TO FALL FROM THE CEILING.HE RELEASES HIS HOLD ON ME AND THEN VANISHES INTO THIN AIR . I QUICKLY JUMP UP AND RUSH OUT THE EAST DOOR. AT THAT MOMENT A", "LARGE SLAB OF ROCK FALLS FROM THE CEILING, BLOCKING THE DOOR.":D(3)=92:L=91:GOTO20005

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3800 IFBR=1ORL<47ORL>48THEN3840E
LSEPRINT" "QT$"GUARDS! COME TA
KE THIS YOUNGSCOUNDREL AWAY BEFO
RE I TURN HIMINTO A TOAD!"QT$" O
RDERS THE WIZARD.FROM AROUND THE
CORNER COME A COUPLE OF SKELE
TONS. "QT$"SEARCH","HIM THEN TA
KE HIM TO THE ";
3805 F4=1:L=51:PRINT"DUN-","GEON
."QT$" ";:IFIC=1ANDD(14)=-1THEN
IC=1:PRINT"LUCKY FOR ME THEY DID
N'TFIND MY KEY."ELSEIFIC>0THENPR
INT"THEY TOOK EVERYTHING","THAT
I HAD";:IFD(14)=-1THENIC=1:PRINT
", EXCEPT FOR MY WELL- HIDDEN KE
Y."ELSEIC=0:PRINT"."ELSEPRINT
3807 FORX=7TONI+6:IFD(X)>-1ORX=1
4THENNEXTELSEL(X)=00:NEXT
3810 IFF3=1THENPRINT" THE DWARF
THREW A BUCKET OF WATER ONTO
MY BLAZING HAIR.
3820 PRINT" THEY LEAD ME TO THE
DUNGEON AND THROW ME INTO MY
CELL.":GOTO2005
3840 IFBR=1THENPRINT" NO! I, B
RAVE TOM, WILL NEVER SURRENDER."
GOTO2005ELSEPRINT" NO ONE HERE
WILL ACCEPT MY","SURRENDER.":GO
TO2005
3850 IFL=27ANDN$="DRA"ANDD(14)=0
THENPRINT" I TOLD THE DRAGON HO
W I COULD USE HER KEY AND THAT I
WOULD","RETURN IT WHEN I WAS TH
ROUGH.":O$="KEY":GOTO3250
3855 IFL=51ANDN$="MAN"THENPRINT"
"QT$"I AM HERE TO RESCUE KING"
,"THEODORIC FROM THE EVIL WIZARD
SYNESIUS. I WOULD BE MORE THA
N HAPPY TO TAKE YOU WITH US,"QT$
" I","EXPLAINED.,"," THE OLD MA
N LAUGHED, "QT$"I AM","KING THEO
DORIC BUT I WILL";ELSE3899
3860 PRINT" TAKE YOU UP ON YOUR
OFFER. AS A MAT-TER OF FACT, I
F YOU CAN GET US OUT OF HERE, I
WILL GIVE YOU","MORE GOLD THAN
YOU CAN COUNT."QT$," OF COURSE
I TOLD HIM THAT I","DON'T CARE A
BOUT ANY REWARD.":F3=1:GOTO2005
3899 PRINT" I DIDN'T GET ANY RE
PLY.":GOTO2005
3900 V$="KNICHAPEASTOBEAPRISEASK
YLUCNUM":IFV=55THENQ$="TO"ELSEIF
V=56THENQ$="INTO"ELSEQ$="WITH"
3910 GOSUB8000:N=(INSTR(1,V$,N$)
+2)/3:V=(INSTR(1,V$,O$)+2)/3:IFN
+V>INT(N)+INT(V)ORL<>69ORN*V=0TH
EN9010ELSEPRINT" I POUR THE CON
TENTS OF THE","VIALS BACK AND FO

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RTH TO MAKE","SURE THAT THEY ARE
WELL MIXED. I SET THE VILE CON
TAINING THE MIXTURE ON THE";
3915 PRINT" TABLE AS IT","STARTS
TO BUBBLE AND RELEASE A CLOUD
OF GAS.":,,,,,:PRINT@448,,:EXEC
&HALB1
3920 IFN+V<>14ORN*V<>45THENIFRND
(2)=1THENPRINT"I FEEL FAINT...TH
INK THAT...","GAS...POISON...":G
OTO1000ELSEPRINT"THE POTION SPL
ASHES AND SPITTERSUNTIL IT FINAL
LY EXPLODES.":GOTO1000
3930 PRINT" RIGHT BEFORE MY EYE
S, THE VIALSTARTS TO MELT. THE
GLASS SEEMSTO BE TAKING ON AN OR
BICAL","SHAPE. THE GAS FORMS A
SMOKE SCREEN, PREVENTING ME FR
OM SEE- ING THE TABLE. AFTER A
FEW MIN-UTES, THE GAS CLEARS. A
PPARENT-";
3940 PRINT"LY, THE VIAL HAS META
MORPHOSED INTO A CRYSTAL BALL.
THE OTHER VIALS HAVE DISAPPEARE
D.":D(22)=69:GOTO2005
3950 IFN$="UP "THEN3800ELSEIFD(I
+6)>-1THEN9000ELSEQ$="TO":GOSUB8
000
3955 IFI=13ANDO$="DRA"THENPRINT"
THE DRAGON STARES AT THE LANCE
AND IT DISINTEGRATES. ALL OF A
SUDDEN, A HERD OF ANIMALS COMES"
ELSEIFCO$>"THENPRINT" THE "CO$
" DOESN'T WANT THE",RIGHT$(D$(I+
NR),LEN(D$(I+NR))-INSTR(1,D$(I+N
R)," ")).":GOTO2000ELSE9010
3960 PRINT"RUNNING ACROSS THE DR
AWBRIDGE. AMONG THEM IS A BABY
DRAGON.," IS THERE ANYWHERE I
CAN TAKE","YOU?"QT$" ASKS THE D
RAGON. I TELL HER ABOUT THE WAR
THAT WE MUST STOP AND SHE AGRE
ES TO HELP.":,,,,:PRINT@448,,:EX
EC&HALB1:CLS
3970 PRINT@43,"EPILOGUE:","," T
HE THREE SAVE THE KINGDOM","FROM
DESTRUCTION, TOM BECOMES SIR
TOM, THE DRAGON BECOMES THE FIRS
T ANIMAL EVER ON THE ENDAN- GERE
D SPECIES LIST, AND LONSOME VALL
EY GETS A HERO.":,,TAB(12)"THE E
ND"
3980 PRINT@448,,:EXEC&HALB1:GOTO
3980
3990 PRINT" THAT WILL DO NO GOO
D.":GOTO2000
0000 PRINT" I AM STANDING IN FRON
T OF THE CASTLE. THERE IS A MOA
T AROUND IT."::IFF7=2THEND$(49)=

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"39":PRINT" THE DRAGON IS HERE;
HE", "WON'T LET ME PASS.":GOTO1Ø
1ØELSEPRINT:GOTO1Ø1Ø
6Ø1Ø PRINT"I AM EAST OF A CASTLE
. THERE IS A ROAD TO THE EAST."
:GOTO1Ø1Ø
6Ø2Ø PRINT"THERE IS A KNIGHT STA
RING AT ME. HE IS CARRYING A B
ATTLE AXE IN HIS RIGHT HAND, AND
A SHIELD IN HIS LEFT. HIS WAR H
ORSE", "SEEMS TO BE SNORTING SMOK
E OUT OF HIS NOSTRILS.":GOTO1Ø1
Ø
6Ø3Ø PRINT"I AM AT THE END OF A
ROAD", "WHICH DISAPPEARS TO THE E
AST.":GOTO1Ø1Ø
6Ø4Ø PRINT"WHILE I WAS RUNNING A
WAY, THE KNIGHT THREW HIS BATTLE
AXE AT ME, AND WELL, I'M...":G
OTO1ØØØØ



6Ø5Ø PRINT"I AM WEST OF A CASTLE
. THE ROAD HOME LIES TO THE S
OUTH.":GOTO1Ø1Ø
6Ø6Ø L=9:PRINT"I CAN'T GO HOME Y
ET!":GOTO2ØØØØ
6Ø7Ø PRINT"I AM AT THE END OF A
ROAD THAT DISAPPEARS TO THE WEST.
THERE IS A CAVE TO THE NORTH.
":GOTO1Ø1Ø
6Ø8Ø PRINT"I AM IN A GRASSY FIEL
D THAT SEEMS TO GO ON FOREVER.
":GOTO1Ø1Ø
6Ø9Ø PRINT"I AM IN A CAVE.":GOTO
1Ø1Ø

61ØØ PRINT"I AM IN A LARGE CAVER
N. THERE IS A HUGE HOLE IN THE C
IELING.":IFD(14)<>ØTHEN1Ø1ØELSEP
RINT"LYING IN THE MIDDLE OF THE
FLOOR IS A DRAGON. HE (OR POSSIB
LY SHE) IS A BEAUTIFUL SHADE O
F", "YELLOW - ALMOST GOLD. "":IF
D(14)<>ØTHENPRINT:GOTO1Ø1Ø
61Ø5 PRINT"AROUND HIS (OR HER)
NECK IS A SHINY", "GOLDEN KEY.":
GOTO1Ø1Ø
611Ø PRINT"I AM IN A DAMP, DARK
PASSAGE.":IFL=3ØTHENPRINT"THE
IS A LARGE CRACK IN THE WEST W
ALL.":GOTO1Ø1ØELSE1Ø1Ø
612Ø PRINT"I'M IN SOME KIND OF F
ANCY BED-ROOM. THERE ARE BEAUTI
FUL DECORATIONS EVERYWHERE.":
IFL=31THENPRINT" BY THE", "WEST
DOOR IS AN ORC GUARD. HE IS CA
RRYING A LARGE SPEAR.":GOTO1Ø1ØE
LSEPRINT:GOTO1Ø1Ø
613Ø PRINT"I AM IN A NORTH-SOUTH
HALLWAY. IT IS WIDE AND TALL.":
IFL=37ORL=68THENPRINT" THERE IS
A DOOR ON THE EAST WALL.":GOTO1Ø
1ØELSEPRINT:GOTO1Ø1Ø
614Ø PRINT"I AM IN A HUGE COURTY
ARD.", "THERE ARE MANY PILLARS HE
RE TO HOLD THE CEILING UP.":IF
D(21)>ØANDL=41ANDF7=ØTHENF7=1:PR
INT" THE WIZARD IS STANDING IN T
HE MIDDLE OF THE ROOM. "QT\$ "I'VE
BEEN EXPECTING YOU HE SAYS. "QT\$
ELSEPRINT:GOTO1Ø1Ø
6145 D\$(41)="97979797":GOTO1Ø1Ø
615Ø PRINT"THIS MUST BE THE KING
'S TROPHYHALL. ON THE WALLS HAN
G THE", "HEADS OF MANY ANIMALS: B
EARS, WOLVES, AND EVEN A DRAGO
N. BET YOU CAN'T GUESS WHAT ELS
E I SEE HANGING ON THE WALL.":GO
TO1Ø1Ø
616Ø PRINT"I AM AT THE TOP OF A
FLIGHT OF STAIRS. THERE IS A DIM
LIGHT ON THE BOTTOM STEP.":GOTO1
Ø1Ø
617Ø PRINT"I AM IN A DAMP, DARK,
RAT-INFESTED HALLWAY. THERE
IS A DOOR ON THE NORTH WALL.":GOT
O1Ø1Ø
618Ø PRINT"I AM AT THE END OF TH
E HALLWAY. ON THE NORTH WALL
IS A", "DOOR. ON THE EAST WALL
IS A", "WINDOW.":GOTO1Ø1Ø
619Ø PRINT"I AM AT THE BOTTOM OF
A FLIGHT OF STAIRS. THERE IS A
SMALL", "DOORWAY IN THE NORTH WAL
L. A DIM LIGHT SEEPS THROUGH

A CRACK UNDER THE DOOR.":GOTO1010
6200 PRINT"I AM IN THE WIZARD'S DINING", "ROOM. IN THE MIDDLE OF THE ROOM IS A LARGE TABLE. ABOVE THE", "TABLE IS A CRYSTAL CHANDALIER. SITTING AT THE TABLE ARE A", "DWARF, A MARKSMAN, THE WIZARD HIMSELF, AND HIS APPRENTICE .
6202 PRINT" THE WIZARD POINTS A FINGER AT ME AND ORDERS, "QT\$"SURRENDER OR", "DIE!"QT\$:GOTO1010
6210 IFF1<4THENPRINT"I AM ON THE WIZARD'S DINING", "TABLE; HE SITS AT THE EAST END. DIRECTLY ABOVE ME IS A CRYSTAL CHANDALIER. AT THE NORTH SIDE IS HIS APPRENTICE, AT THE WEST IS A MARKSMAN, AND ";:IFF1<2THENPRINT"AT THE SOUTH IS A DWARF.":GOTO1010
6212 IFF1=3THENPRINT"AGAINST THE WEST WALL IS THE UNCONSCIOUS", "DWARF.":GOTO1010ELSEPRINT"I AM IN THE HAND OF A FIFTY FOOT TALL CYCLOPS. HE IS STAR-ING AT ME WITH HIS ONE HUGE EYE.":;GOTO2005
6220 PRINT"I AM IN A SMALL, DARK, DAMP, RAT-INFESTED CELL. IT CONSISTS OF A WALL TO THE SOUTH; IRON", "BARS TO THE NORTH, EAST, AND", "WEST; AND A DOOR TO THE NORTH.":IFL>51THEN1010
6222 IFF3=0ANDD\$(51)="55"THENF3=1:PRINT"IN THE CORNER IS AN OLD MAN. HESTANDS AND EXCLAIMS, "QT\$"I KNEW THAT SOMEONE WOULD COME TO SAVE MY KINGDOM FROM THAT TRAITOROUS WIZARD. LET US GO NOW AND TRY TO STOP MY KNIGHTS."QT\$:GOTO1010
6225 IFF4=0THENPRINT"THE KING IS STANDING BY THE", "DOOR.":GOTO1010ELSEIFF3=0THENPRINT"LYING IN ONE CORNER IS A BEARDED OLD MAN.":GOTO1010ELSEIFF3=1THENPRINT"THE KING IS SITTING IN THE CORNER OF THE CELL.":GOTO1010ELSE1010
6230 PRINT"I AM IN THE DUNGEON. THERE ARE A NUMBER OF CELLS ALONG THE SOUTH WALL. ";:IFL=57THENPRINT"A SHORT FLIGHT OF STAIRS CLIMB AWAY TO THE NORTH."ELSE IFL=55ANDF4=1THENPRINT"THE UNCONSCIOUS", "GUARD IS STILL RESTING ON HIS CHAIR."ELSEPRINT
6235 IFF3=1THENPRINT" THE KING WALKS OVER TO THE", "NORTH WALL A

ND PRESSES SOME-", "THING. THE WALL OPENS. "QT\$"FOLLOWME, "QT\$" HE CALLS AS HE DISAPPEARS INTO THE OPENING.":D(1)=61:D\$(55)="61515856":F3=2:GOTO1010ELSE1010
6240 PRINT"I AM OUTSIDE OF THE CELL. THE ONLY GUARD THAT I CAN SEE IS", "SLEEPING IN A CHAIR WHICH IS", "LEANED AGAINST THE NORTH WALL. HIS HANDS ARE FOLDED ACROSS HIS LAP, AND A HAT COVERS HIS EYES.":GOTO1010
6250 PRINT"I ACCIDENTLY STUMBLED, WAKING THE GUARD. "QT\$"THE PRISONER HAS ESCAPED!"QT\$" THE TWO SKELETONS", "COME RUNNING AWKWARDLY. BEFORE I CAN SAY, "QT\$" THOSE BONES, THOSE BONES...", "QT\$" THEY PUT A COUPLE OF SPEARS INTO MY HEART.":GOTO10000
6260 PRINT"THIS A SMALL, DIMLY-LIT ROOM. THE ONLY LIGHT IS PROVIDED BY AN OPEN TRAP DOOR IN THE CEILING. THERE IS A LADDER LEADING UP TO THE DOOR.":GOTO1010
6270 PRINT"I AM IN AN EAST-WEST PASSAGE- WAY. ";:IFL=62THENPRINT" THERE IS AN OPEN TRAP DOOR IN THE FLOOR. ";:IFF3=2THENF3=3:D(21)=62:PRINTQT\$"YOU CAN LEAD THEM EST OF THE WAY, "QT\$" THE KING INFORMS ME.":GOTO1010ELSEPRINT:GOTO1010
6275 IFL=63THENPRINT" THERE IS A DOOR ON THE", "NORTH WALL.":GOTO1010ELSEPRINT:GOTO1010
6280 PRINT"I AM AT THE CORNER OF A HALL- WAY WHICH LEADS TO THE NORTH, AND ANOTHER WHICH LEADS WEST.":GOTO1010
6290 PRINT"THIS LOOKS LIKE THE WIZARD'S LABORATORY. IN THE MIDDLE OF THE ROOM IS A LARGE WOODEN TABLE. SOMETHING IS CARVED ON IT.":IFD(22)<>0THEN1010ELSEPRINT"ON THE TABLE ARE TEN VIALS, EACH MARKED WITH A WORD: KNIGHT, ", "CHAIR, PEASANT, STONE, ";
6295 PRINT" BEAUTIFUL, PRINCESS, SEA, SKY, LUCKY, NUMBER":GOTO1010
6300 PRINT"I AM AT THE TOP OF A STAIRWAY. IT SPIRALS DOWN INTO DARKNESS.":GOTO1010
6310 PRINT"THIS IS A VERY SMALL ROOM. A STAIRCASE LEADS DOWN. THERE IS A DOOR ON EVERY WALL. SOMETHING IS WRITTEN ON THE FLOOR.":GOTO1010



RANDOM
CAT

NIAGRA
OH-HO
OR BUST
WHERE THE HECK IS BARTOWMAN

MARIE PAUL © 1983

The Riddle of Randomar

Program by Robert Poppe

T

here's something about a forest, especially a large one, that has a strange attraction for many persons. They want to explore mysterious new territory, but fear losing their way. The forest is at once inviting and forbidding. For you, however, the bigger the forest the better. If it is forlorn, so much the better.

You live in a big city where human beings far outnumber the trees. Through the paper-thin walls of your apartment, you hear everything on both sides of you, as well as above and below. There's no relief from the human race even in the parking garage. The masses push you around and crowd against you on the subway. They race you to the elevator and let the door close in your face. They're everywhere.

That's why you have come to the forest — to get away from them! No one in his right mind would dare enter the forest, with its swamps and foggy mists. Nobody ever accused you of being insane, but you know you're going to go absolutely bonkers unless you get a few days of solitude.

With your backpack loaded with everything you think you'll need for a couple of weeks, you begin your exploration. You love it, wondering why you hadn't thought of the idea years ago. The silence is broken only by the melodic chirping of the birds and the rustling sounds of small furry creatures in the dry leaves. As darkness falls, you pitch a tent and settle into your sleeping bag — to be interrupted only by the sun peaking through the trees the next day.

After a few days of random wandering, you notice that your food supply is getting low. It is then that you decide you probably ought to be thinking about heading back to civilization. As a Boy Scout, you learned you could survive on wild berries and other fruit for several days if necessary. But that kind of food doesn't appeal to you.

So you begin the return trip, experiencing little difficulty until you are driven into shelter by a violent thunderstorm. The rain is refreshing from your position underneath a large cliff, so you watch Mother Nature do her thing.

A funny thing happens during the rain, however. All of the footprints you left on the ground on your way into the forest are washed away.

The next few days are to be traumatic as frustration turns into desperation and evolves into panic. You reach the point where you feel all is lost until you happen onto a sign pointing the way to a place called Randomar.

This Adventure requires all of the memory in a 32K computer. If there is another program in the computer the Adventure will not run, so be sure to turn off the computer for a few seconds before you load this program.

Make it to Randomar and you will be safe. There may even be a few persons waiting for you.

(Robert Poppe is a self-employed woodcarver living in Louisville, Ky. He is also a self-taught programmer, having obtained his Color Computer in June 1982.)

RANDOMAR 32K ECB

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Ø PCLEAR8:GOTO129
1 N$="I don't understand.":LX=1:
LY=158:GOSUB5:GOSUB4:GOSUB1Ø8:GO
SUB3:GOSUB5:GOTO33
2 PLAY"V3ØT1ØL1ØO4CBCBCBCBCB"
3 FORW=1TO1ØØØ:NEXT:RETURN
4 PLAY"V3ØT7L7O2ACACAC":RETURN
5 LINE(Ø,122)-(255,14Ø),PRESET,B
F:LINE(Ø,142)-(21Ø,17Ø),PRESET,B
F:RETURN
6 PLAY"V31T255L255O2;12;1Ø;9;11;
9;O1":FORW=1TO4:PLAY"V<;12;9;1Ø;
7;9;11;8;1Ø;6;9;7;4;8;7;6;4;6;5;
3;2;6;4;5;3;1;2;1;1":NEXT:RETURN
7 FORQ=ØTO95:Z=RND(6Ø)+3Ø:DRAW"B
MØ,=Q;NR=Z;":DRAW"BM255,=Q;NL=Z;
":NEXT:DRAW"BM127,2ØCØDGFBD2GFRE
HBU2EHUBR3REHLGBL5GLHERBR2BUHL3B
R8NGR3U2H2L7G2D2LGD6FDFDF3R5E3UE
UEU6HBR2BD6EU2HU4H2UH3L7G3DG2D4G
D2F":PAINT(128,1Ø),Ø,Ø
8 DRAW"BM123,29D3FRFR3ERENU3R3FR
FR2FRF4D5FD3L9U6HBL18GD6L9U3EU5E
4RERERERBM-5,+16D1ØF7R2ER4FR2E7U
9BR6D11LDG2LG5LGL2GL8HL2HLH5LH3N
U11":POKE178,2:PAINT(128,36),Ø,Ø:
POKE178,Ø
9 DRAW"H4L4GLG2D3FD2F7RFRFRFR2FR
3FRFRFRFR3FR6E3U2HLHLHL2HL2HBM+1
9,-12E3R4FRF2D3GD2G7LGLGL2GLBM
+7,-2R2FRFD2G4L7HL2BM-14,-1LGL2G
L7H3U2ERER":POKE178,1:PAINT(1Ø5,
6Ø),Ø,Ø:PAINT(15Ø,6Ø),Ø,Ø:POKE178,
Ø:PAINT(115,78),Ø,Ø:PAINT(144,78)
,Ø,Ø:RETURN
1Ø PMODE2,3:PCLS1:PMODE4,1:DRAW"
CØ"
11 N$="I'm "+L$(L):LX=Ø:LY=1Ø8:G
OSUB1Ø8
12 ON L GOSUB 144,148,15Ø,151,15
5,169,172,173,179,181,184,185,18
6,187,188,194
13 N$="I see ":LX=Ø:LY=118:GOSUB
1Ø8:LY=1Ø8
14 IFZ4=2THEN21
15 FORD=1TO Y:IFD=9ANDZ2=1THEN2Ø
16 IFD=7AND O(6)<>2ØTHEN2Ø
17 IFD=2AND O(6)<>2ØTHEN2Ø
18 IFD=4AND O(2)<>2ØTHEN2Ø
19 IFO(D)=L THENN$=LO$(D):LX=48:
LY=LY+1Ø:GOSUB1Ø8:IFD>6THEN2ØELS
EDRAW G$(D):DRAW"CØS4"
2Ø NEXT:GOTO22
21 IFL=2ORL=6ORL=1ØTHENN$="A hig
hway going north and south.":LX=
1:LY=128:GOSUB5:GOSUB1Ø8:GOSUB2:

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GOTO15ELSE15
22 IFN$="I see "THENN$=N$+"nothi
ng special.":LX=Ø:LY=118:GOSUB1Ø
8
23 DRAW"BM236,154F18G18H18E18":N
$="MOVE":LX=222:LY=15Ø:GOSUB1Ø8:
FORD=1TO6
24 IFT(D,L)>ØTHEN ON D GOSUB 27,
28,29,3Ø,31,32
25 NEXT
26 GOTO33
27 N$="N":LX=234:LY=165:GOSUB1Ø8
:RETURN
28 N$="S":LX=234:LY=185:GOSUB1Ø8
:RETURN
29 N$="E":LX=244:LY=175:GOSUB1Ø8
:RETURN
3Ø N$="W":LX=224:LY=175:GOSUB1Ø8
:RETURN
31 N$="U":LX=248:LY=162:GOSUB1Ø8
:RETURN
32 N$="D":LX=248:LY=188:GOSUB1Ø8
:RETURN
33 GOSUB93
34 FORD=1TO LEN(A$):IFMID$(A$,D,
1)=" "THEN A$=LEFT$(A$,D-1):B$=
MID$(A$,D+1,LEN(A$)-D):GOTO36ELS
ENEXT
35 A1$=A$
36 FORD=1TO 22
37 IFC$(D)=A1$ THEN A=C(D):GOTO4
Ø
38 NEXT
39 GOTO 1
4Ø ON A GOTO 41,49,59,64,67,7Ø,7
1,76,79,85
41 FORD=1TO Y
42 IF(B$=O$(D)ORB$=OS$(D))AND(O
)=2ØTHEN N$="I already have it."
:LX=1:LY=158:GOSUB5:GOSUB1Ø8:GOS
UB2:GOSUB5:GOTO33
43 IF(B$="GOLD"ORB$="gold")THENO
(9)=Ø
44 IFL=15AND(B$="KEY"ORB$="key")
THENZ4=2
45 IF(B$=O$(1)ORB$=OS$(1))AND(O
)=L THENO(1)=2Ø:O(6)=2Ø:N$="OK,
I got it.":LX=1:LY=158:GOSUB5:GO
SUB1Ø8:GOSUB2:GOTO1Ø
46 IF(B$=O$(D)ORB$=OS$(D)) AND O
(D)=L AND O$(D)<>"*" THENO(D)=2Ø
:N$="OK, I got it.":LX=1:LY=158:
GOSUB5:GOSUB1Ø8:GOSUB2:GOTO1Ø
47 NEXT
48 N$="I can't "+A1$+" that!":GO
SUB4:LX=3:LY=158:GOSUB5:GOSUB1Ø8
:GOSUB3:GOSUB5:GOTO33

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49 NC=Ø:FORD=1TO Y
50 IFB$="GOLD"ORB$="gold" THENO(
9)=9
51 IFB$="WAND"ORB$="wand" THENO(
2)=11:GOTO1Ø
52 IF(B$="HAT"ORB$="hat")AND L=1
5AND0(4)=2ØTHEN T(2,15)=Ø:T(3,15
)=Ø:O(4)=14:WH=Ø:N$="YOU ARE DOO
MED":LX=73:LY=128:Pmode1,3:PCLs4
:Pmode4:GOSUB4:GOSUB1Ø8:GOSUB4:G
OTO1Ø
53 IF(B$="HAT"ORB$="hat")AND0(4)
=2ØTHEN T(1,14)=-15:T(4,16)=-15:
T(2,15)=-14:T(3,15)=-16:WH=Ø:O(4
)=14:GOTO1Ø
54 IFB$="BOX"ORB$="box"THEN O(6)
=Ø:T(6,1Ø)=-16
55 IFB$="AMULET"ORB$="amulet"THE
NT(6,1Ø)=-16
56 IF(B$=O$(D)ORB$=OS$(D))AND0(D
)=2Ø THEN O(D)=L:GOTO1Ø ELSE NC=
NC+1
57 NEXT
58 IF NC=Y THEN N$="I don't have
a "+B$+ "." :GOSUB5:GOSUB4:LX=1:L
Y=158:GOSUB1Ø8:GOSUB3:GOSUB5:GOT
O33
59 FORD=1TO6:IFB$=T$(D)THENDR=D:
GOTO62ELSENEXT
60 FORD=1TO6:IFB$=TS$(D)THENDR=D
:GOTO62ELSENEXT
61 FORD=1TO6:IFB$=TC$(D)THENDR=D
:GOTO62ELSENEXT
62 IF T(DR,L)>ØTHEN L=T(DR,L):PL
AY"V3ØT1ØL1ØO3C":GOTO1Ø
63 N$="I can't go that way!":GOS
UB4:LX=3:LY=158:GOSUB1Ø8:GOSUB3:
GOSUB5:GOTO33
64 NC=Ø:IF A$=A1$ THEN 1Ø
65 IF(B$="TREE"ORB$="tree")ANDL=
1ØAND0(6)=2ØTHENNc=1:GOSUB5:T(6,
1Ø)=16:N$="There's a cave down t
here.":LX=1:LY=128:GOSUB1Ø8:GOSU
B2:GOTO1Ø
66 IFNC=ØTHENN$="I don't see any
thing spacial.":GOSUB5:LX=1:LY=1
28:GOSUB1Ø8:GOSUB2:GOSUB5:GOTO33
ELSEGOSUB5:GOTO33
67 IFO(4)<>2ØTHEN NC=Y:GOTO58
68 IFB$="HAT"OR B$="hat"THEN T(1
,14)=15:T(4,16)=15:T(2,15)=14:T(
3,15)=16:WH=1:N$="OK I'm wearing
it. #&&$!&":LX=1:LY=158:GOSUB5:
GOSUB4:GOSUB1Ø8:GOSUB4:GOSUB3:GO
TO1Ø
69 GOTO1
70 N$="I can't move that!":GOSUB
4:LX=3:LY=158:GOSUB5:GOSUB1Ø8:GO
SUB3:GOSUB5:GOTO33
71 IFAL$=A$THEN74
72 IF(B$="BOX"ORB$="box")AND0(1)
=2ØAND0(6)=2ØTHENN$="There is an
amulet in the box, and an inscr
iption on the lid.":LX=1:LY=128:
GOSUB5:GOSUB1Ø8:GOSUB2
73 IF(B$="BOX"ORB$="box")AND0(1)
=2ØAND0(6)=2ØTHENN$="It says: Th
e stone will open on command if
the amulet is in hand.":LX=1:LY=
128:GOSUB5:GOSUB1Ø8:GOSUB3:GOSUB
5:GOTO33
74 IFL=4AND0(6)=2ØAND0(8)=4THENO
(1Ø)=4:O(8)=Ø:T(6,4)=13:GOSUB6:N
$="The stone split and crumbled.
":GOSUB5:LX=1:LY=128:GOSUB1Ø8:N$
="there is a big cave here.":LX=
1:LY=138:GOSUB1Ø8:GOSUB2:GOTO1Ø
75 N$="Open what?":LX=1:LY=158:G
OSUB5:GOSUB4:GOSUB1Ø8:GOSUB3:GOS
UB5:GOTO33
76 IFB$="KEY"ORB$="key"THEN77ELS
E78
77 IF(L=5ORL=8)AND0(5)=2ØTHEN156
78 N$="Nothing happened.":LX=1:L
Y=158:GOSUB5:GOSUB4:GOSUB1Ø8:GOS
UB3:GOSUB5:GOTO33
79 Pmode2,3:PCLs1:Pmode4,1:COLOR
Ø,1:N$="I'm carrying. ":LX=2:LY=
1Ø8:GOSUB1Ø8
80 FORD=1 TO Y
81 IFO(D)=2ØTHEN N$=LO$(D):LX=2:
LY=LY+1Ø:GOSUB1Ø8
82 NEXT
83 IF N$="I'm carrying. "THENN$=
N$+"nothing.":LX=2:LY=1Ø8:GOSUB1
Ø8
84 GOTO33
85 IFL=5ORL=8THENN$="The people
are frightened. They keep runn
ing from me.":LY=118:GOSUB5:GOSU
B92:GOSUB2:GOSUB5:GOTO33
86 IFL<>9ORO(3)=2ØORZ2=1THEN9Ø
87 IFZ2=ØANDL=9THENN$="The old w
oman speaks: Since the witch of
the mountain took the village ke
y,no one can enter or leave the
valley. How you came here is a m
ystery. Return the key and the p
eople will be free once more to
come and go.
88 LY=98:Pmode1,3:PCLs4:Pmode4:C
OLORØ,1:GOSUB92:N$="What is in t
his box may help.":LX=2:LY=LY+1Ø
:GOSUB1Ø8:GOSUB3:GOSUB3:Pmode1,3
:PCLs4:Pmode4:COLORØ,1
89 O(9)=Ø:O(1)=2Ø:O(6)=2Ø:O(2)=1
1:O$(1)="BOX":OS$(1)="box":O$(6)
="AMULET":OS$(6)="amulet":Z2=1:N

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```

$="I have the box.":LX=1:LY=158:
GOSUB108:GOSUB2:GOSUB5:GOTO10
90 IFZ2=1THENN$="There is no one
to help us.":GOSUB5:LX=1:LY=128
:GOSUB108:GOSUB2:GOSUB5:GOTO33
91 IFZ2=0THENN$="The old woman o
f the woods has something of val
ue.":LY=118:GOSUB5:GOSUB92:GOSUB
2:GOSUB5:GOTO33
92 LX=1:LY=LY+10:GOSUB108:FORW=1
TO150:NEXT:RETURN
93 '**INPUT**
94 LINE(0,172)-(200,191),PRESET,
BF
95 N$="What should we do?":LX=2:
LY=178:GOSUB108
96 LINE(0,182)-(200,191),PRESET,
BF:LX=2:LY=188:A$=""

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```

109 IFLEN(N$)<33THENNN$=N$:GOTO1
14
110 FORT=32TO0STEP-1:IFMID$(N$,T
,1)=" "THEN112
111 NEXT:GOTO113
112 NL$=LEFT$(N$,T):NN$=NL$:LX=1
:GOSUB114:N$=RIGHT$(N$, (LEN(N$))
-T):LX=1:LY=LY+10:GOTO109
113 NN$=N$:LY=LY+10:LX=0:GOSUB11
4:RETURN
114 FORPT=1TOLEN(NN$)
115 N1$=MID$(NN$,PT,1)
116 N1=ASC(N1$)
117 IFN1>31ANDN1<123THEN118ELSEN
EXT
118 N1=N1-32
119 DRAW"BM=LX;,=LY;C0"+W$(N1)
120 LX=LX+8:NEXT
121 RETURN
122 ZZ=0:Z2=0:Z4=0:ZM=0:PMODEL,1
:PCLS2:PMODEL,3:PCLS4:PMODEL,1:C
OLOR0,1:SCREEN1,1:N$="IF SCREEN
IS RED":LX=65:LY=110:DRAW"C0":GO
SUB108:N$="PRESS RESET BUTTON":L
X=57:LY=120:GOSUB108:N$="IF SCRE
EN IS BLUE":LX=60:LY=140:GOSUB10
8
123 N$="PRESS ENTER":LX=82:LY=15
0:GOSUB108
124 J$=INKEY$:IFJ$=""THEN124
125 PMODEL,1:PCLS1:COLOR0,1:SCRE
EN1,1:LINE(0,0)-(255,95),PSET,B:
N$="THE":LX=113:LY=118:GOSUB108:
N$="RIDDLE":LX=101:LY=138:GOSUB1
08:N$="OF":LX=117:LY=158:GOSUB10
8:N$="RANDOMAR":LX=93:LY=178:GOS
UB108:GOSUB2:GOSUB3:GOSUB7
126 PMODEL,3:PCLS4:PMODEL,1:COLO
R0,1:N$="Oh! Maybe you can hel
p me. This morning I woke up in
this forest. I don't know where
I am or how I got here, and I ke
ep going round in circles. If yo
u will help, press <ENTER>."
127 LY=118:IFN$=""THENRETURNELSE
GOSUB108
128 IFINKEY$=""THEN128ELSE10
129 CLEAR000:X=16:Y=11:DIM W$(90
),LC(1),LB(1),V1(43),V2(43),V3(4
3),L$(X),LO$(Y),O$(Y),OS$(Y),C$(
22),C(22),O(Y),G$(6),T$(6),TS$(6
),TC$(6),T(6,X):L=2
130 FOR R=0TO90:READ W$(R):NEXT
131 FORR=1 TO X:READ L$(R):NEXT:
FORR=1 TO Y:READ LO$(R),O$(R),OS
$(R),O(R):NEXT
132 FORR=1 TO X:READ T(1,R),T(2,
R),T(3,R),T(4,R),T(5,R),T(6,R):N
EXT

```



```

97 I$=INKEY$:PUT(LX,LY-6)-(LX+4,
LY+2),LC,PSET
98 IFI$=""THEN97
99 PUT(LX,LY-6)-(LX+4,LY+2),LB,P
SET
100 PLAY"T10L10V1503G"
101 IFI$=CHR$(13)THENRETURN
102 N1=ASC(I$)
103 IFLEN(A$)>24THEN RETURN
104 IFN1=8 AND LEN(A$)>0THEN A$=
LEFT$(A$,LEN(A$)-1):LX=LX-8:GOTO
97
105 IFN1>31 AND N1<123THEN A$=A$
+I$ELSE97
106 N1=N1-32:DRAW"BM=LX;,=LY;C0"
+W$(N1):LX=LX+8
107 GOTO97
108 '**PRINT**

```

```

133 T$(1)="N":T$(2)="S":T$(3)="E
":T$(4)="W":T$(5)="U":T$(6)="D"
134 TC$(1)="NORTH":TC$(2)="SOUTH
":TC$(3)="EAST":TC$(4)="WEST":TC
$(5)="UP":TC$(6)="DOWN"
135 TS$(1)="north":TS$(2)="south
":TS$(3)="east":TS$(4)="west":TS
$(5)="up":TS$(6)="down"
136 FORR=1TO22:READ C$(R),C(R):N
EXT
137 G$(1)="BM16,94C1H4NU4F4NU4E6
U4H4G6F4E6":G$(2)="BM9Ø,9ØC1E2U2
F2REDLD4RDHLG2U2H2R3Ø"
138 G$="C1NR4E2ND4F2G2H2":G$(3)=
"BM17Ø,92"+G$+"BM+6,-4"+G$+"BM+4
,+4"+G$+"BM+8,-2"+G$+"BM+4,+4"+G
$+"BM+6,-4"+G$
139 G$(4)="BM153,89C1M-6,+3M+6,+
2R6M+6,-2M-6,-3D2M-3,-12M-3,+12F
R4E"
140 G$(5)="BM84,94C1NH2R2E2U2H2L
2G2L16ULDL2ULDL2RDRUR2DRUR16BEF
2RE2H2LG2":G$(6)="BM3Ø,94C1R2E2H
2L2G2F2BU2R2"
141 PMODE4,1:PCLS:GET(Ø,Ø)-(4,8)
,LC,G:PCLS1:GET(Ø,Ø)-(4,8),LB,G
142 SC$="C4NF18G24R6E8F2R4E2R4F6
R2U4R8"
143 GOTO122
144 IFZZ=2THENPCOPY5TO1:PCOPY6TO
2:GOTO198ELSEGOSUB195:GOSUB197:D
RAW"BMØ,48C1R255":FORZ=11TO231ST
EP2Ø:LINE(Z,Ø)-(Z+8,5Ø),PRESET,B
F:NEXT:POKE178,2Ø:PAINT(Ø,95),,1
:DRAW"BMØ,48CØR255":FORZ=ØTO255S
TEP4:DRAW"BM=Z;,95CØNH47":NEXT
145 FORQ=4TO25ØSTEP6:Z=RND(11)+1
5:CIRCLE(Q,71),Z,Ø:NEXT:FORZ=11T
O231STEP2Ø:Q=RND(32)+55:DRAW"C1B
M=Z;,ØD=Q;RU=Q;R2ND=Q;R4ND=Q;RND
=Q;":NEXT:FORQ=185TO255STEP6:Z=R
ND(1Ø)+7Ø:DRAW"C1BM=Q;,ØNG=Z;":N
EXT
146 FORQ=2TO254STEP3:Z=RND(9)+14
:CIRCLE(Q,Z-1),Z,Ø:CIRCLE(Q,Z-4)
,Z-4,Ø:NEXT:FORQ=ØTO255:Z=RND(18
):DRAW"BM=Q;,95CØNH=Z;":NEXT
147 PCOPY1TO5:PCOPY2TO6:ZZ=2:GOT
O198
148 GOSUB144:IFZ4=ØTHEN198
149 PMODE1,1:FORQ=12ØTO21Ø:LINE(
165,96)-(Q,191),PRESET:NEXT:DRAW
"BM165,98C4D2BD4D2BD4D2BD4D4BD4D
4BD4D6BD6D6BD6D6BD6D8BD6D8":GOTO
198
150 GOSUB144:GOTO198
151 IFZM=2THENPCOPY7TO1:PCOPY8TO
2:GOTO198ELSEPMODE1,1:PCLS3:DRAW
"BMØ,75C1F28NG24E16F12NG2ØE3ØF28

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NG5ØE24F1ØNG1ØE26F36G3ØH14NG24F1
4NG24E46F8NG1ØE12F9":PAINT(1,1),
2,1:CIRCLE(2Ø4,44),2Ø,4,.5:PAINT
(2Ø4,44),4,4:CIRCLE(216,3Ø),16,4
,1.4:PAINT(216,2Ø),4,4
152 FORQ=ØTO2ØØSTEP4:Z=RND(3Ø)+4
Ø:DRAW"BM=Q;,191C1NE=Z;":NEXT:F
ORQ=135TO19ØSTEP4:Z=RND(2Ø)+1Ø:D
RAW"BMØ,=Q;NE=Z;":NEXT:FORQ=ØTO2
55STEP2:Z=RND(4Ø)+2Ø:DRAW"BM=Q;,
191C1NU=Z;":NEXT
153 FORW=1TO8Ø:Q=RND(255):Z=RND(
5Ø)+1ØØ:PSET(Q,Z,1):NEXT:CIRCLE(
5Ø,6Ø),14,4,.7:PAINT(5Ø,6Ø),4,4
154 DRAW"BM86,69"+SC$:PAINT(86,7
2),4,4:DRAW"BM174,57"+SC$:PAINT(
174,6Ø),4,4:DRAW"BM44,87S2"+SC$:
PAINT(44,88),4,4:DRAW"BM138,73"+
SC$:PAINT(138,74),4,4:DRAW"BM246
,72"+SC$:PAINT(246,76),4,4:PCOPY
1TO7:PCOPY2TO8:ZM=2:GOTO198
155 GOSUB173:GOTO198
156 TT$="Ø89Ø891251471471331Ø81Ø
8Ø89Ø89Ø89Ø89Ø89Ø891251471761761
7617Ø14714714714714717617617617Ø
147125133147159147Ø891Ø812512512
51471331Ø81Ø8Ø89Ø89Ø89Ø89"
157 PMODE1,3:PCLS4:FORZ=1TO3:PMO
DEL,1:COLOR3:LINE(84,1Ø4)-(174,1
4Ø),PSET,BF:FORQ=9ØTO165STEP15:D
RAW"BM=Q;,11ØC1R2D2C4D2L2U2C1U2"
:COLOR2:LINE(Q,118)-(Q+2,126),PS
ET,BF:GOSUB159:NEXT:DRAW"BM87,11
8C2R1ØC1R2C2R14C1R2C2R14C1R2C2R1
4C1R2C2R14C1R2C2R7"
158 GOSUB163:NEXT:GOTO167
159 ON Z GOTO 16Ø,161,162
160 DRAW"BM=Q;,127C1ND8BRNF4RNF4
RF4":RETURN
161 DRAW"BM=Q;,127C1ND8BR2D8":RE
TURN
162 DRAW"BM=Q;,127C1NG4RNG4RNG4B
RD8":RETURN
163 PMODE4,1:ON Z GOTO164,165,16
6
164 GET(84,52)-(174,7Ø),V1,G:PMO
DE4:N$="The people are comming o
ut.":LX=1:LY=1Ø8:GOSUB1Ø8:GOSUB2
:PMODE1:RETURN
165 GET(84,52)-(174,7Ø),V2,G:PMO
DE4:N$="They are dancing and sin
ging.":LX=1:LY=128:GOSUB1Ø8:GOSU
B2:RETURN
166 GET(84,52)-(174,7Ø),V3,G:PMO
DE4:N$="I'm a hero!!!":LX=1:LY=1
48:GOSUB1Ø8:GOSUB2:RETURN
167 FORQ=1TOLEN(TT$)STEP6:NT$=M
ID$(TT$,Q,6):N1$=LEFT$(NT$,3):N2
$=RIGHT$(NT$,3):N1=VAL(N1$):N2=V

```

```

AL(N2$):PUT(84,54)-(174,72),V2,P
SET:SOUNDN1,1:PUT(86,52)-(176,70
),V1,PSET
168 PUT(84,54)-(174,72),V2,PSET:
SOUNDN2,1:PUT(82,52)-(172,70),V3
,PSET:NEXT:GOTO167
169 GOSUB144:PMODE1,1:LINE(28,10
0)-(98,150),PSET,BF:LINE(30,102)
-(96,148),PRESET,B:DRAW"BM42,134
C1NE4NF4R42":PMODE4:COLOR0,1:N$=
"RANDOMAR":LX=34:LY=60:GOSUB108
170 IFZ4=2THEN149
171 GOTO198
172 GOSUB151:GOTO198
173 PMODE1,1:PCLS3:DRAW"BM0,60C1
E28F36NF20E44F44NF30E20F32NF16E3
0F20":PAINT(0,0),2,1:DRAW"BM28,3
2S4"+SC$:PAINT(28,36),4,4:DRAW"B
M108,24S6"+SC$:PAINT(108,28),4,4
:DRAW"BM172,48S3"+SC$:PAINT(172,
52),4,4:DRAW"BM234,50S4"+SC$:PAI
NT(234,52),4,4
174 DRAW"BM140,94C1M18,191BM140,
94M205,191":DRAW"BM0,152R42M+30,
-18U4NL20NU36M-30,+18ND4NU54L20N
D4U54NR50U42M+30,+12D20M-30,-3M+
20,+11R30M-20,-6BD10D36M-30,+16B
M0,66E6R16BM0,150R42M+30,-18":PA
INT(44,90),4,1
175 DRAW"BM0,98C1R19E4":LINE(6,1
02)-(12,126),PRESET,BF:LINE(30,1
04)-(34,142),PRESET,BF:LINE(42,1
04)-(46,116),PRESET,BF:PAINT(1,9
4),2,1:POKE178,53:PAINT(1,100),,
1:PAINT(24,100),,1:PAINT(48,100)
,,1:PAINT(24,90),1,1
176 PAINT(30,76),4,1:DRAW"BM255,
150C1L14NU36M-12,-8NU46L20NU30M-
18,-12U24BM255,90M-18,+28M-9,-3L
18M-12,-18NR30M-12,+16BM255,90M-
24,+6":PAINT(240,98),2,1:PAINT(2
10,98),2,1:POKE178,53:PAINT(210,
140),,1:PAINT(250,140),,1:PAINT(
230,140),,1
177 PAINT(200,130),,1:LINE(198,1
14)-(200,122),PRESET,BF:LINE(216
,118)-(222,140),PRESET,BF:LINE(2
50,116)-(255,126),PRESET,BF:FORQ
=70TO126STEP4:Z=RND(6)+4:CIRCLE(
Q,94),Z,1:NEXT:FORQ=146TO186STEP
4:Z=RND(6)+4:CIRCLE(Q,94),Z,1:NE
XT
178 FORQ=0TO255STEP4:Z=RND(40):D
RAW"BM=Q;,191C1NH=Z;NE=Z;":NEXT:
DRAW"BM140,94M80,191BM140,94M150
,191":FORW=1TO100:Q=RND(100)+80:
Z=RND(100)+90:PSET(Q,Z,1):NEXT:F
ORQ=0TO255STEP3:Z=RND(10):DRAW"B
M=Q;,191U=Z;":NEXT:GOTO198

```

```

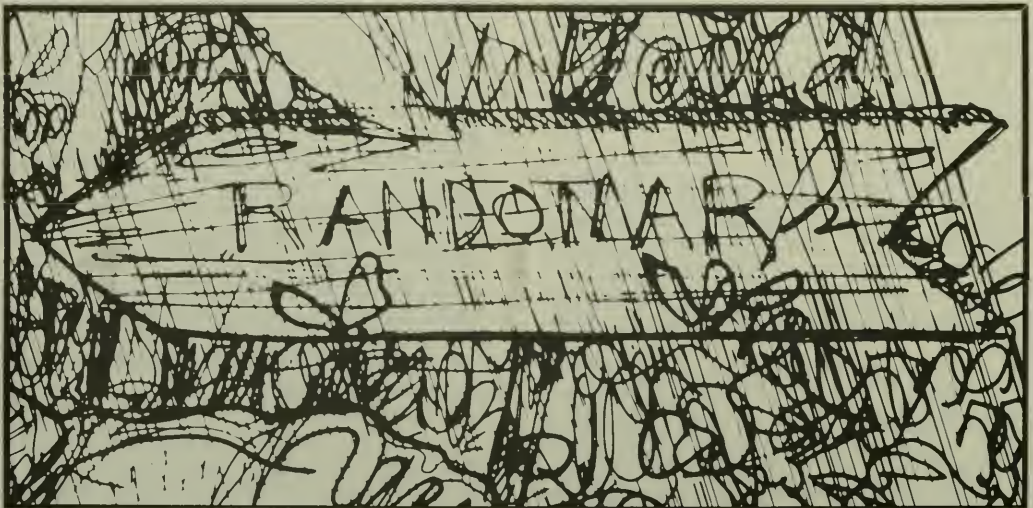
179 GOSUB144:IFZ2=10RO(9)=0THEN1
98ELSEPMODE1,1:LINE(150,100)-(15
5,165),PRESET,BF:DRAW"BM156,165C
1NU38RNU35RNU33RNU31RNU29RNU20RN
U17RNU14RNU11RNU8RNU5RNU3RNU20RNU
49,155NU33U4LNU20U4LNU15U4LNU5"
180 DRAW"BM150,165C4M-3,-22M+4,-
14U6NG8UG9ND33LE10U5E2M-7,-10M+7
,-4E3F3D5F2D5M+3,+11M+4,+9M+1,+8
M+8,+22G2L16H2":GOTO198
181 GOSUB144:IFO(6)<>20THEN182EL
SEPMODE1,1:COLOR0,1:FORQ=100TO12
0STEP3:DRAW"BM=Q;,90C1NU20":NEXT
:DRAW"BM90,90C4ND80BR4ND80BR4ND8
0BR4ND80NU20BR4ND80BR4ND80BR4ND8
0NU10BR4D80":FORQ=1TO10:CIRCLE(1
05,150),Q,1,2.5:CIRCLE(105,154),
Q,1,2.5:NEXT
182 IFZ4=2THEN149
183 GOTO198
184 GOSUB151:GOTO198
185 GOSUB151:GOTO198
186 GOSUB188:GOSUB196:GOTO198
187 GOSUB188:IFWH=1THENGOSUB196:
GOTO198ELSE198
188 PMODE1,1:PCLS3:Q1=8:Q2=2:FOR
Q=0TO21:PP=RND(255):POKE178,PP:C
IRCLE(180-Q2,120-Q2),Q1,,1:Q2=Q2
+1:Q1=Q1+Q2/2:NEXT:F1$="C1E3U2EU
4EU2EU8EU8E":F2$="FD10FD6DFD3F2D
2F3":F3$="GL2HL2GLGLGL3H"
189 DRAW"BM5,76S14A0C1"+F2$+"R10
E4R6F6R6S8"+F1$+F2$+"E2R8F4R8E2R
6S10"+F1$+"A2S13"+F2$+"A0GL2HS10
A2"+F1$+F2$+"S6GLHA2"+F1$+F2$
190 DRAW"0G2L6H4L4G4LH2L4GL8HL2
G8L2H8L34S12A2"+F1$:PAINT(4,4),1
,1:PAINT(170,186),1,1
191 DRAW"BM48,168S10A0"+F1$+F2$+
F3$:GOSUB193:PAINT(58,162),,1:DR
AW"BM4,160S16A0"+F1$+F2$+F3$:GOS
UB193:PAINT(20,150),,1:DRAW"BM80
,10A2S8"+F1$+F2$+F3$:GOSUB193:PA
INT(70,30),,1:DRAW"BM100,180A0S1
4"+F1$+F2$+F3$:GOSUB193:PAINT(12
6,170),,1
192 DRAW"BM114,36S10A2"+F1$+F2$+
F3$:GOSUB193:PAINT(100,52),,1:DR
AW"BM200,180S12A0"+F1$+F2$+F3$:G
OSUB193:PAINT(216,170),,1:IFWH=1
THENGOSUB196:GOTO198ELSE198
193 POKE178,RND(255):RETURN
194 GOSUB188:IFWH=1THENGOSUB196:
GOTO198ELSE198
195 PMODE1,1:PCLS6:PMODE4:RETURN
196 PMODE1,1:FORQ=0TO12STEP2:CIR
CLE(174,114),Q,1,1:NEXT:RETURN
197 PMODE0,2:PCLS0:PMODE4:RETURN
198 PMODE4,1:COLOR0,1:SCREEN1,1:

```

DRAW"AØS4":RETURN

199 DATA ,BR2UBU2U3, BRBU6D2BR2U2
, BRU6BR2D6BRBU2L4BU2R4, BUR3EHL2H
ER3BUBL2D6, UE4UBL3DLUBR4BD6LUR, B
R4BU2G2LHUE3HGD2F3, BU6BR2DG, BR3H
2U2E2, BRE2U2H2, BU3E2F2G2H2R4, BU3
R4L2NU2D2, BRNUG, BU3R4, BR2U, UE4U
2ØØ DATA BUU4ER2FNG3D4GL2, BRR2LU
6G, NR4U2ER2EUHL2G, BUFR2EUHNLEUHL
2G, BR3U6G3DR4, BUFR2EU2HL3U2R4, BR
4BU5HL2GD4FR2EUHL2, UE4UL4, BU2DFR
2EUHL2HUER2FD, BUFR2EU4HL2GDFR2, B
R2UBU2U, BRNGUBU2U, BR3H3E3, BU2R4B
U2L4, BRE3H3
2Ø1 DATA BR2UBU2E2HL2G, BR4BUGL2H
U4ER2FDGLHEF, U4E2F2D2NL4D2, NR3U6
R3FDGNL3FDG, BUNFU4ER2FBD4GL2, NR2
U6R2F2D2G2, NR4U3NR3U3R4, U3NR3U3R
4, BUNFU4ER2FBD3NLDNDGL2, U6BR4D3N
L4D3, BRNR2RU6NLR, BUFR2EU5, U6D3RN
E3F3
2Ø2 DATA NU6R4, U6F2E2D6, U6F4NU4D
2, BUNFU4ER2FD4GL2, U6R3FDGL3, BUNF
U4ER2FD3GNHNFGL, U6R3FDGL2F3, BUFR
2EUHL2HUER2F, BR2U6NL2R2, BUNU5FR2
EU5, BU6D4F2E2U4, NU6E2F2U6, UE4UBL
4DF4D, BR2U3H2UBR4DG2, NR4UE4UL4
2Ø3 DATA BR3L2U6R2, BR4UH4U, BRR2U
6L2, BR2U6NG2F2, BU3NE2NF2R4, , BRNR
3HER3NDUHL2, NU6R3EU2HL2, BRNR3HU2
ER3, BR4NU6L3HU2ER2, BRNR3HU2ER2FD
L3, BR2U4NLNRUE, BR3L2HU2ER3D5GL2,
U2NU4E2RFD3, BR2U3BU2U, BR2DGEU4BU
2U, U2NU4R2NE2F2, BR3LU6
2Ø4 DATA U4RFNDFD3, U4DRERFD3, BU
U2ER2FD2GL2, ND2U4R3FD2GL2, BR3L2H
U2ER3D6, U4DRER2, R3EHL2HER2, BR3LU

5NLNRU, BU4D3FRE2D2U4, BU4D2F2E2U2
, BU4D3FENUFEU3, E4BD4H4, BU4D2F2E2
U2D2G2DGL, NR4E4L4
2Ø5 DATA in a forest., in a fores
t., in a wooded canyon., in the mo
untains., in the village of Rando
mar., in a forest., in the mountai
ns., in the village of Randomar.,
in a forest.
2Ø6 DATA in a forest., in the mou
ntains., in the mountains., in a c
ave., in a cave., in a cave., in a
cave.
2Ø7 DATA "a small wooden box.", *,
*, Ø, "the witch's wand.", "WAND", "
wand", Ø, "some gold coins.", "GOLD
", "gold", 2, "the witch's hat.", "H
AT", "hat", 14, "the village key!",
"KEY", "key", 15, "the amulet.", *, *
, Ø
2Ø8 DATA "a big hollow tree.", *,
*, 1Ø, "a huge stone blocks my way
", *, *, 4, "an old woman.", *, *, 9, "t
he entrance to a cave.", *, *, Ø, "a
road sign.", *, *, 6
2Ø9 DATA 9, , 2, , , 1Ø, 6, 3, 1, , , , 4,
2, , , , 3, , , , 6, 8, , 2, 1Ø, 7, 5, , , 1
1, 6, , , 12, 5, , , 1, 1Ø, , , 6, 2, , 9,
, 7, 12, , , 8, , 11, , , 14, 4, , ,
13, , , , , , 1Ø, Ø
21Ø DATA TAKE, 1, Take, 1, GET, 1, Get
, 1, DROP, 2, Drop, 2, GO, 3, Go, 3, LOOK,
4, Look, 4, WEAR, 5, Wear, 5, MOVE, 6, Mo
ve, 6, OPEN, 7, Open, 7, SHOW, 8, Show, 8
, LIST, 9, List, 9, HELP, 1Ø, Help, 1Ø





ICE PRINCESS

Program by David Taylor

T

he North Pole. A nature lover's dream, right? A vast expanse of snow-white landscape, stretching as far as the eye can see and unspoiled by modern, or even outdated, technology. Where the seals and penguins roam in peaceful bliss, fearing only an occasional polar bear.

Of course, everybody knows that the North Pole is where Santa Claus and the elves work feverishly all year long in their merry workshop to produce toys for all good little girls and boys on Christmas.

The country also happens to be the home of the beautiful Ice Princess, whose beauty is legend among the few persons who have explored the area. Just one glimpse into the eyes of the Ice Princess is all that is needed to instill her image in a man's heart and dreams forever.

You've never been to the North Pole, never even imagined yourself going. Until one evening, her vision appears to you in a dream. You are hypnotized by this stunning beauty

and are fascinated with the possibility of taking her for you wife. You, who many years ago, vowed to remain a bachelor. She is so beautiful that, in your dream, you propose to her. And she agrees, to your surprise.

You return home, in your dream, to prepare for the wedding. Your folks are happy that you finally have found a lifetime companion.

The next morning you awake in a daze, not wanting to believe that the vision was merely a dream. You call in sick to work, planning on more sleep and are fascinated with the possibility of taking her for your wife. You, who because you are unable to sleep thinking about her.

That evening, however, you are almost reunited in dreamland. You see her in a mist walking slowly toward you. Just as you are about to reach out for her, the Ice Princess is captured by an evil sorcerer.

“This is not a dream,” she cries, as she is carried away to the sorcerer’s castle. “You must save me! We must be together again!”

Your eyes open suddenly, searching the darkness of the bedroom for any evidence of the experience. You find nothing, but you prepare yourself for the inevitable: You’ve got to save the Ice Princess!

The Adventure consists of two listings. The first contains a title screen and complete instructions. You may need to type RUN twice since a PCLEAR1 is used in the listing. If you wish to receive a printout of commands, simply indicate so when you are prompted (see lines 410 and 420 if you wish to change the printer pokes). When you have read the instructions, type RUN again and the second listing will load.

The program has three parts (not to be confused with listings). When you safely make it through one level, you will advance to the next part.

Your goal is to rescue the Ice Princess. To do this, you must collect all the portions of a broken message to decipher the magic word that will help you save her.

Hurry, now. She is waiting for you.

(David Taylor, of Langley, British Columbia, is a student majoring in computer science at Simon Fraser University.)

```

2 '      THE ICE PRINCESS
3 '      *****
4 ' BY   D.TAYLOR
5 '      LANGLEY,B.C.
6 '      CANADA
1Ø PMODEØ,1
2Ø PCLEAR1
3Ø CLSØ:PRINT@41,"the ice prince
ss";:POKE1Ø24+4Ø,42:POKE1Ø24+44,
42:POKE1Ø24+48,32:POKE1Ø24+57,42
3Ø PRINT@144,"BY";:PRINT@269,"D.
TAYLOR";
5Ø MP=((PEEK(186)*256)+PEEK(187)
)+768
6Ø DEFUSRØ=MP
7Ø DEFUSR1=MP+64
8Ø POKE MP+31,4:POKE MP+32,Ø
9Ø POKE MP+35,6:POKE MP+36,Ø
1ØØ FORX=ØTO3Ø
11Ø READ DT:POKE MP+X,DT
12Ø NEXT
13Ø FORX=ØTO76
14Ø READ DT:POKE MP+X+64,DT
15Ø NEXT
16Ø MP=MP-768
17Ø FORX=MP TO MP+511:READ DT:PO
KE X,DT:NEXT
18Ø SCREENØ,1
19Ø FORX=MP+512 TO MP+512+177:RE
AD DT:POKE X,DT:NEXT
2ØØ SCREENØ,Ø
21Ø A=USR(Ø)
22Ø FORXX=1TO1ØØØ:NEXT
23Ø A=USR1(Ø)
24Ø CN=Ø
25Ø CLS
26Ø GOSUB66Ø
27Ø READ XX$:IFXX$<>"XXX"THENPRI
NTXX$;ELSE29Ø
28Ø GOTO27Ø
29Ø POKE135,Ø
3ØØ IFINKEY$=""THEN3ØØ
31Ø CN=CN+1
32Ø IFCN<>6THEN25Ø
33Ø CLS:GOSUB66Ø
34Ø PRINT@64,"WOULD YOU LIKE A P
RINT-OUT OF THE LIST OF VERBS
(Y/N)?"
35Ø I$=INKEY$:IFI$="Y"THEN36ØELS
EIFI$="N"THEN62ØELSE35Ø
36Ø CLS:GOSUB66Ø
37Ø PRINT@64,"SET UP YOUR PRINTE
R.":PRINT:PRINT"DO YOU NEED A LI
NE-FEED":PRINT"CHARACTER FOR YOU
R PRINTER(Y/N)?"

```

```

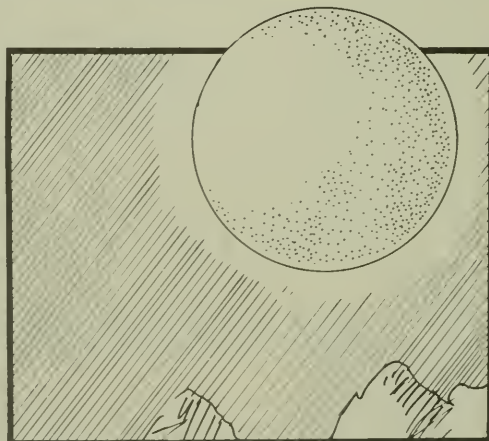
38Ø YS=Ø
39Ø I$=INKEY$:IFI$="Y"THEN YS=1E
LSEIFI$="N"THEN4ØØELSE39Ø
4ØØ PRINT"PRESS [ENTER] WHEN REA
DY-";:INPUTXX$
41Ø 'THE NEXT LINE SETS THE BAUD
-RATE AND LINE-LENGTH:YOU
CAN SET YOUR OWN LIMITS IF
NEEDED:REMOVE <'> AND POKE
WHATEVER VALUES YOU NEED TO
HAVE YOUR PRINTER WORK.
CORRECTLY
42Ø 'POKE149,Ø:POKE15Ø,18Ø:POKE1
55,84
43Ø ZX=32
44Ø SP$=""
"
45Ø IF YS=1THEN ZX=1Ø
46Ø PRINT#-2,SP$+" THE ICE PRIN
CESS"+CHR$(ZX)
47Ø PRINT#-2,SP$+" *****
****"+CHR$(ZX):PRINT#-2,CHR$(ZX)
48Ø PRINT#-2,SP$+"LOOK
PACK"+CHR$(ZX)
49Ø PRINT#-2,SP$+"REMOVE
WEAR"+CHR$(ZX)
5ØØ PRINT#-2,SP$+"LOAD
GET"+CHR$(ZX)
51Ø PRINT#-2,SP$+"SHOOT
READ"+CHR$(ZX)
52Ø PRINT#-2,SP$+"PICK
THROW"+CHR$(ZX)
53Ø PRINT#-2,SP$+"DROP
PUT"+CHR$(ZX)
54Ø PRINT#-2,SP$+"ASK
JUMP"+CHR$(ZX)
55Ø PRINT#-2,SP$+"TURN
POINT"+CHR$(ZX)
56Ø PRINT#-2,SP$+"INSERT
SAY"+CHR$(ZX)
57Ø PRINT#-2,SP$+"QUIT
SAVE"+CHR$(ZX)
58Ø PRINT#-2,MID$(SP$,1,29)+"I-I
NVENTORY L-LIST VERBS"+CHR$(ZX
)
59Ø PRINT#-2,SP$+" N"+C
HR$(ZX)
6ØØ PRINT#-2,SP$+" W E"
+CHR$(ZX)
61Ø PRINT#-2,SP$+" S"+C
HR$(ZX)
62Ø CLS:GOSUB66Ø
63Ø PRINT@64,"THE ADVENTURE WILL
NOW BE LOADEDINTO THE COMPUTER.
":PRINT:PRINT:PRINT" WHEN DONE
-TYPE [RUN] AND":PRINT" HUR
RY TO RESCUE THE POOR":PRINT"

```

ICE PRINCESS!"

64Ø CLOAD"ICEPRINC"
 65Ø END
 66Ø PRINT@8,"the ice princess ";
 :POKE1Ø31,42:POKE1Ø35,32:POKE1Ø3
 9,32:POKE1Ø48,42:PRINT:RETURN
 67Ø DATA174,141,Ø,27,2Ø4,2,Ø,227
 ,141,Ø,2Ø,237,141,Ø,18,16,174,14
 1,Ø,15,236,161,237,129,172,141,Ø
 ,5,38,246,57
 68Ø DATA174,141,Ø,67,2Ø4,Ø,177,2
 27,141,Ø,6Ø,237,141,Ø,58,48,136,
 27,16,174,141,Ø,52,48,136,229,32
 ,18,236,128,237,16Ø,172,141,Ø,37
 ,39,32,16,14Ø,5,222,38,24Ø,32,22
 8,2Ø4,Ø,Ø,52,6,173,159,16Ø,Ø,53,
 6,38,11,195,Ø,1,16,131,1,Ø,38,23
 7,32,214,57,8,Ø,4,2,5,193
 69Ø DATA174,172,172,172,172,172,
 172,172,172,172,172,172,172,172,
 172,172,172,172,172,172,172,
 172,172,172,172,172,172,172,
 172,173
 7ØØ DATA17Ø,128,192,192,128,128,
 128,128,42,2Ø,8,5,32,9,3,5,32,16
 ,18,9,14,3,5,19,19,42,128,128,12
 8,128,128,165
 71Ø DATA17Ø,192,128,128,128,192,
 192,128,128,128,128,192,192,192,
 192,192,192,192,192,192,192,
 192,192,192,192,128,192,192,128,
 128,165
 72Ø DATA17Ø,176,128,128,192,2Ø5,
 199,199,199,199,2ØØ,192,192,192,
 192,128,192,128,128,128,128,192,
 196,2Ø3,2Ø3,2Ø3,2Ø3,2Ø6,192,192,
 192,165
 73Ø DATA17Ø,128,128,128,128,197,
 198,192,198,197,192,192,192,192,
 192,192,192,192,192,192,192,
 192,2Ø2,2Ø1,192,2Ø1,2Ø2,128,128,
 128,165
 74Ø DATA17Ø,128,128,128,128,197,
 192,198,192,199,192,192,2Ø5,199,
 199,199,199,199,199,199,2ØØ,128,
 192,2Ø3,192,2Ø1,192,2Ø2,128,128,
 128,165
 75Ø DATA17Ø,192,128,128,192,197,
 198,192,198,197,199,199,199,2Ø7,
 195,2Ø3,195,2Ø3,199,2Ø7,195,195,
 195,2Ø2,2Ø1,192,2Ø1,2Ø2,128,128,
 192,165
 76Ø DATA17Ø,192,176,128,128,197,
 192,198,192,199,195,2Ø3,199,2Ø7,
 179,179,176,179,179,2Ø7,2Ø3,199,
 195,2Ø3,192,2Ø1,192,2Ø2,128,128,
 128,165
 77Ø DATA17Ø,128,128,128,128,197,
 198,192,198,197,2Ø3,195,2Ø7,183,

191,183,176,191,19Ø,187,2Ø7,195,
 199,2Ø2,2Ø1,192,2Ø1,2Ø2,128,128,
 128,165
 78Ø DATA17Ø,128,128,128,128,197,
 192,198,192,199,195,2Ø3,199,187,
 191,191,176,19Ø,191,191,2Ø3,199,
 195,2Ø3,192,2Ø1,192,2Ø2,128,128,
 128,165
 79Ø DATA17Ø,128,128,128,128,197,
 198,192,198,197,2Ø3,195,2Ø7,191,
 191,183,159,191,191,191,2Ø7,195,
 199,2Ø2,2Ø1,192,2Ø1,2Ø2,128,128,
 128,165
 8ØØ DATA17Ø,128,128,128,128,197,
 192,198,192,199,195,2Ø3,199,191,
 191,191,176,19Ø,191,191,2Ø3,199,
 195,2Ø3,192,2Ø1,192,2Ø2,128,128,
 128,165
 81Ø DATA17Ø,128,128,128,128,197,
 198,192,198,197,2Ø3,195,2Ø7,191,
 189,191,176,191,191,183,2Ø7,195,
 199,2Ø2,2Ø1,192,2Ø1,2Ø2,128,128,
 128,165
 82Ø DATA17Ø,128,128,128,128,197,
 195,199,195,199,195,2Ø3,199,191,
 191,191,176,191,183,191,2Ø3,199,
 195,2Ø3,195,2Ø3,195,2Ø2,128,128,
 128,165



83Ø DATA17Ø,32,32,32,32,32,32,32,
 32,32,32,32,32,32,32,32,32,32,
 2,32,32,32,32,32,32,32,32,32,32,
 32,32,165
 84Ø DATA171,163,163,163,163,163,
 163,163,163,163,163,163,163,163,
 163,163,163,163,163,163,163,
 163,167
 85Ø DATA32,32,32,32,32,32,32,32,
 32,32,32,32,32,32,32,32,32,32,
 32,32,32,32,32,32,32,32,32,32,
 2,3,1

860 DATA14,32,25,15,21,32,18,5,1
9,3,21,5,32,20,8,5,32,2,5,1,21,2
0,9,6,21,12,32,9,3,5,32,16
870 DATA18,9,14,3,5,19,19,32,6,1
8,15,13,32,20,8,5,32,19,16,5,12,
12,32,15,6,32,20,8,5,32,5,22
880 DATA9,12,32,19,15,18,3,5,18,
5,19,19,32,1,14,4,32,5,19,3,1,16
,5,32,6,18,15,13,32,20,8,5
890 DATA32,9,3,5,32,3,1,19,20,12
,5,32,1,12,9,22,5,63,63,32,32,32
,32,32,32,32,32,32,32,32,32
900 DATA32,32,32,32,32,32,32,32,
32,32,32,32,32,32,32,32,32
910 DATA" YOU HAVE VOLUNTEERED
TO GO TO ", "THE NORTH POLE TO RE
SCUE THE ICE", "PRINCESS FROM AN
EVIL SORCERESS", "ICE CASTLE. TH
E SORCERESS, HOW- ", "EVER, HAS CA
ST A SPELL UPON THE ", "ICE PRIN
CESS, TURNING HER INTO ", "A STATU
E OF ICE. "
920 DATA" IT IS UP TO YOU TO MA
KE YOUR ", "WAY INTO THE ICE CAS
TLE AND ", "DESTROY THE EVIL
SORCERESS-TO ", "BREAK THE SPEL
L, AND ESCAPE FROM ", "THE ICE CAS
TLE WITH THE ICE ", "PRINCESS
."
930 DATA" FOR YOUR GALLANT TRIU
MPH YOU ", "WILL BE GREATLY REWA
RDED."
940 DATA"XXX"
950 DATA"
" THIS ADVENTURE IS
BASICALLY A ", "TWO WORD ADVENTUR
E. SOME COMMANDS", "CAN, HOWEVER, HA
VE ONLY ONE VERB, ", "WHILE OTHER
S CAN HAVE A THIRD ", "PROMPT. (T
HERE ARE ALSO COMBIN- ", "ATION
S OF THESE). "
960 DATA" YOU ARE REQUIRED TO M
OVE FROM ", "LOCATION TO LOCATION
, USING THE ", "DIRECTION KEYS (N
S E W), COLLECT-", "ING ITEMS, AND
PERFORMING VARIOUS", "TASKS TO GE
T PAST OBSTACLES. (YOU", "SHOULD A
LWAYS <LOOK> AT EVERY- "
970 DATA"THING). "
"
980 DATA"XXX"
990 DATA"
", " THERE ARE THREE PA
RTS TO THE ", "GAME, WITH NO RETU
RN TO THE LAST ", "PART, SO YOU SH
OULD TRY TO ", "COLLECT ANY
THING THAT YOU MAY ", "NEED LAT
ER IN THE GAME. "
1000 DATA"

", " YOU CAN HAVE:
", "
", "EIGHT EXTRA I
TEMS IN YOUR BACK- ", "PACK; WEAR
ONE ITEM ON YOUR FEET; ", "AND HOL
D TWO ITEMS. ", " TH
ESE ITEMS WILL BE DISPLAYED "
1010 DATA"AS YOUR INVENTORY."
1020 DATA"XXX"
1030 DATA"
", " WHEN THE GAME BEG
INS, YOU WILL ", "BE ASKED IF YOU
WOULD LIKE TO ", "LOAD IN A PRE
VIOUS GAME-ANSWER ", "Y OR N. IF
YES, THEN THE PROGRAM ", "WILL GO
TO A LOADING ROUTINE. "
1040 DATA"
", " THE LOAD AND SAVE
ROUTINES ARE", "SIMILAR AS THERE
ARE THREE FUNC-", "TIONS THAT CA
N BE PERFORMED: ", " TURN T
HE MOTOR ON/OFF, ", " CHA
NGE THE NAME OF THE FILE, ", "
OR LOAD/SAVE THE FILE."
1050 DATA"XXX"
1060 DATA" PRESS THE DESIRED LE
TTER AND ", "THE FUNCTION WILL B
E CARRIED ", "OUT.
", " THE MOTOR O
N/OFF IS JUST A ", "TOGGLE SWI
TCH: FIRST PRESS-ON, ", "SECOND
PRESS-OFF. THE FILE NAME "
1070 DATA"FUNCTION WILL ASK FOR
THE NEW ", "NAME OF THE FILE, RA
THER THAN THE", "DEFAULT NAME <PR
DATA>. THE LOAD/ ", "SAVE WILL DO
THE DESIRED FUNC- ", "TION."
"
1080 DATA" AFTER THE LOAD FUNC
TION, THE ", "GAME WILL BEGIN. (TH
E SAVE FUNC- ", "TION WILL RETURN
TO WHEREVER YOU", "WERE). "
1090 DATA"XXX"
1100 DATA"
", "
", " FOR A LISTING
OF THE VERBS, ", "PRESS <L>, (PR
ESS THE SPACEBAR TO", "CONTINUE).
", "
", "NOTE
: COMMANDS MAY BE SHORTENED "
1200 DATA" TO 3-CHAR. VERB;
", " 5-CHAR. OBJEC
T. ", " EX. 'SHOO
T POLAR BEAR' ", " 'S
HO POLAR' ", "
", "
GOOD LUCK!
1300 DATA"XXX"

PRINCESS

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2 ' THE ICE PRINCESS
4 ' *****
6 ' BY D.TAYLOR
8 ' LANGLEY, B.C.
10 ' CANADA
12 PMODE0,1
14 PCLEAR1
16 CLEAR800
18 CLS0:PRINT@41,"the ice prince
ss";:POKE1064,42:POKE1068,32:POK
E1072,32:POKE1081,42:PRINT@144,"
BY";:PRINT@269,"D.TAYLOR";
20 X=RND(-TIMER)
22 LV=43:LI=20:LR=81
24 DIM RM(LR,4),L$(LR+1),VS(LV),
VS$(LV),IN$(LI)
26 R=1
28 DC=0:DH=0:P2=0:IT=0:LN=1:IS=0
:DP=0:DL=0:DS=0:CD=0:KY=0:SY=0:S
T=0:GG=0:PT=0:AB=0:ES=0:SL=0:WR=
0
30 FORX=1TO LR:FORY=1TO4:READ RM
(X,Y):NEXTY,X
32 SCREEN0,1
34 FORX=1TO LR-8:READ L$(X):NEXT
X
36 FORX=1TO LV:READ VS$(X):NEXTX
38 FORX=1TO LI:READ IN$(X):NEXTX
40 FORX=1TO LV:READ VS(X):NEXTX
42 FORX=74TO81:L$(X)="IN A SNOWS
TORM":NEXT
44 L$(82)="CREVASSE"
46 SCREEN0,0
48 CLS:GOSUB76
50 PRINT@64,"DO YOU WISH TO LOAD
IN A PREVIOUS GAME?"
52 I$=INKEY$:IFI$=""THEN52
54 IFI$="Y"THEN602
56 IFES=0ANDVS(16)=71ANDM=4THEN5
68ELSEIFST=1ANDR<>63THENST=2:GOT
O56ELSEIFR=51ANDAB=0ANDVS(40)<>0
THENAB=1:GOTO56ELSEIFR=56THEN58E
LSEIFR>81THEN552ELSEIFGG=1THENGO
SUB542:GOTO58ELSEIF(P2=1ANDVS(34
)<>-1ANDVS(34)<>R)THENGOSUB542:G
OTO562
58 IFGG=1THENIFR<>68THENCLS0:GOS
UB76:PRINT@64,"THE GOGGLES ARE T
OO DARK TO SEE ANYTHING.":GOTO10
2
60 IFGG=0ANDR=68THENCLS5:FORXX=1
TO1000:NEXT:CLS0:GOSUB76:FORXX=1
TO1000:NEXT:PRINT@64," THE BRI
GHTNESS BLINDED YOU.":FORXX=1TO2
000:NEXT:PRINT@192," SOMEONE J

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UST ATTACKED YOU":PRINT@233,"FRO
M BEHIND!";:SOUND16,8:GOTO560
62 CLS
64 IFAB=1ANDR=42THENAB=0:VS(40)=
0:GOSUB76:PRINT@256,"THE ABOMINA
BLE SNOWBEAST FELL DOWN THE CR
EVASSE YOU ARE SAFE!":FORXX=1TO2
000:NEXT
66 IFR=33ANDP2=0THENGOSUB570:P2=
1:GOTO56
68 IFR=56ANDVS(39)=55THENGOSUB57
0:P2=3:VS(39)=56:CLS:PRINT@256,"
THE DOOR SLAMED SHUT.":SOUND8,8:
KY=0:CD=0:IFVS(34)=-1THENPRINT"
HE LANTERN BLEW OUT FROM THE D
RAFT,BUT THERE IS LIGHTING IN T
HE UPPER LEVELS OF THE ICE C
ASTLE ANYWAY.":LN=0
70 IFAB=1THENVVS(40)=R:IFVS(40)<>
51THENPRINT@256,"THE ABOMINABLE
SNOWBEAST IS FOLLOWING YOU."

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72 SOUND64,1
74 GOSUB76:GOTO78
76 PRINT@8,"the ice princess";:P
OKE1035,32:POKE1039,32:POKE1031,
42:POKE1048,42:RETURN
78 PRINT@32,"location";:POKE1064
,32:POKE1065,58
80 PRINT@96,"direction";:POKE112

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9,32:POKE1130,58:FORX=107TO118:P
OKE1024+X,32:NEXT
82 PRINT@128,"visible";:POKE1159
,32:POKE1160,58
84 PRINT@139:PRINT@160:PRINT@192
86 PRINT@42,L$(R)
88 T=1:TT=-11:FORX=1TOLV:IFVS(X)
<>R THENNEXTX:GOTO92ELSEIFT=1THE
NTT=TT+11:T=2ELSEIFT=2THENTT=TT+
11:T=3ELSEIFT=3THENTT=TT+10:T=1
90 PRINT@139+TT,VS$(X);:NEXT
92 GOSUB542
94 IF RM(R,1)<>0THENPRINT@107,"n
";
96 IF RM(R,2)<>0THENPRINT@110,"s
";
98 IF RM(R,3)<>0THENPRINT@113,"e
";
100 IF RM(R,4)<>0THENPRINT@116,"
w";
102 IFAB=1AND(R=44ORR=53ORR=54)T
HEN540ELSE SOUND128,1:I1$="":PRIN
T@448,"instructions";:POKE1484,3
2:POKE1485,58:PRINT@462:PRINT@46
2,"";:INPUT I1$:PRINT@480,STRING
$(31," ");:POKE1535,96
104 IF LEN(I1$)=0THEN102
106 IF LEN(I1$)<>1THEN118
108 II$=LEFT$(I1$,1):IFII$="L"TH
EN626ELSEIFII$="I"THEN162ELSEIFI
I$="N"THENM=1ELSEIFII$="S"THENM=
2ELSEIFII$="E"THENM=3ELSEIFII$="
W"THENM=4ELSEM=0
110 IFM=0THEN116
112 IFAB<>1ORM(R,M)=0THEN114ELS
EIF(M=4ANDR<>43)ORM=2OR(M=3ANDR<
>51ANDR<>50ANDR<>48)THEN114ELSEG
OSUB180:PRINT@256,"C R U N C H."
:PLAY"V31T2L25504CDCDCDCDP4":PRI
NT"THE ABOMINABLE SNOWBEAST WOU
LD NOT LET YOU PASS.":GOTO560
114 IF RM(R,M)<>0THEN R=RM(R,M):
GOTO56
116 PRINT@484,"---CAN'T GO THAT
WAY---";:GOTO102
118 L=LEN(I1$):C1=0:X=1
120 IFGG=1ANDR<>68THEN122ELSEIF(
P2=1ANDVS(34)<>-1ANDVS(34)<>R)TH
EN122ELSEGOSUB180
122 IF MID$(I1$,X,1)=" "THEN C1=
X
124 X=X+1
126 IF X<>L AND C1=0THEN122
128 IF C1=0THEN IA$=I1$:IB$="":G
OTO150
130 IA$=LEFT$(I1$,C1-1):IA$=LEFT
$(IA$,3)
132 IZ$=RIGHT$(I1$,L-C1):IB$=LEF
T$(IZ$,5)

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134 IA=1
136 IF IA$<>LEFT$(IN$(IA),3)THEN
IA=IA+1:IF IA>LI THEN624ELSE136
138 IB=1
140 IFIA=18THEN146
142 IF IB$="SNOW"THEN IB=5:GOTO1
46
144 IF IB$<>LEFT$(VS$(IB),5)THEN
IB=IB+1:IF IB>LV THEN624ELSE144
146 IFR<>68AND((P2=1ANDVS(34)<>-
1ANDVS(34)<>R)ORGG=1)ANDIA<>18AN
DIA<>3ANDIA<>1ANDIA<>14THEN548EL
SEON IA GOTO182,290,300,312,320,
346,370,382,420,428,468,474,484,
494,506,510,528,502
148 GOTO624
150 IFLEFT$(IA$,3)="LOO"THEN56
152 IFLEFT$(IA$,3)="JUM"THEN500
154 IFLEFT$(IA$,3)="PIC"THEN420
156 IFLEFT$(IA$,3)="QUI"THEN638
158 IFLEFT$(IA$,3)="SAV"THEN574
160 GOTO624
162 GOSUB180
164 FORX=224TO255:POKE1024+X,32:
NEXT:PRINT@235,"inventory";:IF V
S(1)<>-1THENPRINT@256,"YOU DO NO
T HAVE THE BACK-PACK.":GOTO170
166 IX=0:T=1:TT=-11:FORX=1TO27:I
F(VS(X)<>-1)OR(X=2)THENNEXTX:GOT
O170ELSEIFT=1THENTT=TT+11:T=2ELS
EIFT=2THENTT=TT+11:T=3ELSEIFT=3T
HENTT=TT+10:T=1
168 IF IX<IT THEN PRINT@256+TT,V
S$(X);:IX=IX+1:NEXT
170 IFWR<>0THENPRINT@352,"wearin
g ";:POKE1383,32:POKE1384,58:PR
INT"(ON FEET)";:IFWR=1THENPRINT
VS$(9)ELSEPRINTVS$(4)
172 IF IS<>0THEN PRINT@384,"hold
ing ";:POKE1415,32:POKE1416,58:
IFVS(2)=-1THENPRINTVS$(2);" ";
:GOTO176ELSE176
174 GOTO102
176 FORX=31TO35:IFVS(X)=-1THENPR
INTVS$(X);" ";:NEXTELSENEXT
178 GOTO174
180 PRINT@224:PRINT@256:PRINT@28
8:PRINT@320:PRINT@352:PRINT@384:
RETURN
182 IF(P2=1ANDVS(34)<>-1ANDVS(34)
<>R)THEN56
184 IFGG=1ANDR<>68THEN58
186 ON IB GOTO190,192,198,200,20
2,250,252,214,216,238,226,228,23
6,240,218,230,246,242,248,248,24
8,248,204,212,254,258,262,240,24
0,274,270,266,268,260,272,264,27
6,278,280,282,286,284,284
188 GOTO256

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190 IFVS (IB)=R ORVS (IB)=-1THENPR
INT@256,"A CANVAS BACK-PACK.":GO
TO102ELSE256
192 IFVS (IB) <>R ANDVS (IB) <>-1THE
N256ELSEIFVS (3)=0THENPRINT@256,"
THE MUSKET HAS A ROD WITH IT.":I
FVS (2)=-1ANDVS (1)=-1THENVS (3)=-1
:IFIT>8THENVS (3)=R:GOTO82ELSEIT=
IT+1:FORXX=1TO3000:NEXT:GOTO162E
LSEVS (3)=R:GOTO82
194 IFDP=1THENPRINT@256,"A LOADE
D MUSKET.":GOTO102ELSEIFDL=1THEN
PRINT@256,"A PRIMED MUSKET.":GOT
O102ELSEPRINT@256,"A VERY OLD,LO
NG MUSKET.":GOTO102
196 GOTO256
198 IFVS (IB)=R OR (VS (IB)=-1ANDVS
(1)=-1)THENPRINT@256,"A LONG,THI
N MUSKET-ROD.":GOTO102ELSE256
200 IFWR=2THENPRINT@256,"YOU ARE
WEARING SOME SNOWSHOES.":GOTO10
2ELSEIFVS (IB)=R OR (VS (IB)=-1ANDV
S (1)=-1)THENPRINT@256,"A PAIR OF
WELL MADE SNOWSHOES.":GOTO102EL
SE256
202 IFVS (IB)=R OR (VS (IB)=-1ANDVS
(1)=-1)THENPRINT@256,"LOOKS LIKE
GOOD PACKING-SNOW.":GOTO102ELSE
256
204 IFR<>5THEN256ELSEIFVS (8)=0TH
ENVS (24)=5:PRINT@256,"A BROKEN S
LED WITH A COVER ON IT":GOTO82
206 IFVS (8)=5ANDDC=1THENPRINT@25
6,"A BROKEN SLED WITH THE COVER
REMOVED AND SOME SHOT INSIDE.
":GOTO102
208 IFDC=1THENPRINT@256,"A BROKE
N SLED WITH THE COVER REMOVED
.":GOTO102
210 GOTO256
212 IFVS (IB)=R THENPRINT@256,"A
COVER MADE OF SEAL SKINS.":GOTO1
02ELSE256
214 IFVS (IB)=R OR (VS (IB)=-1ANDVS
(1)=-1)THENPRINT@256,"SOME MUSKE
T-SHOT.":GOTO102ELSE256
216 IFWR=1THENPRINT@256,"YOU ARE
WEARING A NICE PAIR OF SKATES.
":GOTO102ELSEIFVS (IB)=R OR (VS (IB
)=-1ANDVS (1)=-1)THENPRINT@256,"A
FINE PAIR OF SKATES.":GOTO102EL
SE256
218 IFDH=0AND (VS (12)=10ORVS (12)=
0)ANDR=10THENVS (12)=10:PRINT@256
,"JUST AN ORDINARY SNOWMAN WEARI
NGGOGGLES.":GOTO82
220 IFDH=1AND (VS (12)=10ORVS (12)=
0)ANDR=10THENVS (12)=10:PRINT@256
,"A LIVING SNOWMAN WEARING
GOGGLES.":PRINT"HE LOOKS EAGER
TO TALK.":GOTO82
222 IFDH=1ANDR=10THENPRINT@256,"
A LIVING SNOWMAN.":PRINT"HE LOOK
S EAGER TO TALK!":GOTO102ELSEIFD
H=0ANDR=10THENPRINT@256,"JUST AN
ORDINARY SNOWMAN.":GOTO102
224 GOTO256
226 IFVS (IB)=R OR (VS (IB)=-1ANDVS
(1)=-1)THENPRINT@256,"LOOKS LIKE
A MAGICIANS HAT !?!?":GOTO102EL
SE256
228 IFVS (IB)=R OR (VS (IB)=-1ANDVS
(1)=-1)THENPRINT@256,"VERY DARK
GOGGLES.":GOTO102ELSE256
230 IFVS (IB)=R THENIFES=1THEN234
ELSEIFPT=1THENPRINT@256,"A WORRI
ED ESKIMO LOOKING FOR A DEFENCE
AGAINST YOUR HARPOON.":GOTO102E
LSEIFR=71THENPRINT@256,"AN ANGRY
ESKIMO (WITH A BLACK EYE).":G
OTO102ELSE232ELSE256
232 PRINT@256,"THE ESKIMO HAS A
POWDER-FLASK.":GOTO102
234 PRINT@256,"A DEAD ESKIMO WIT
H A BROKEN HARPOON STICKING
OUT OF HIM.":GOTO102
236 IFVS (IB)=R OR (VS (IB)=-1ANDVS
(1)=-1)THENPRINT@256,"GUN-POWDER
, IN A FLASK.":GOTO102ELSE256
238 IFVS (IB)=R OR (VS (IB)=-1ANDVS
(1)=-1)THENPRINT@256,"A SMALL PI
ECE OF PACKING CLOTH.":GOTO102EL
SE256
240 IFVS (IB)=R OR (VS (IB)=-1ANDVS
(1)=-1)THENIF (VS (28)=0ANDVS (29)=
0)THENPRINT@256,"A RECONSTRUCTED
MESSAGE.":GOTO102ELSEPRINT@256,
"PART OF A BROKEN MESSAGE.":GOTO
102ELSE256
242 IFVS (IB)=R THENIFVS (17)=0THE
NPRINT@256,"A DEAD POLAR BEAR.":
GOTO102ELSEPRINT@256,"A VERY B-I
-G POLAR BEAR.":GOTO102
244 GOTO256
246 IFVS (IB)=R THENPRINT@256,"VE
RY LARGE ICICLES HANGING FROM RO
OF.":GOTO102ELSE256
248 IFVS (19)=R ORVS (20)=R ORVS (2
1)=R ORVS (22)=R THENPRINT@256,"A
N OLD SIGN WITH WRITING ON IT.":
GOTO102ELSE256
250 IFVS (IB)=R OR (VS (IB)=-1ANDVS
(1)=-1)THENPRINT@256,"A SHARP IC
E PICK.":GOTO102ELSE256
252 IFVS (IB)=R OR (VS (IB)=-1ANDVS
(1)=-1)THENPRINT@256,"A WELL PAC
KED SNOWBALL.":GOTO102ELSE256
254 IFVS (IB)=R THENPRINT@256,"LA

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RGE FOOTPRINTS HEADING WEST.":GO
TO1Ø2ELSE256
256 PRINT@256,"NOTHING WORTH LOO
KING AT.":GOTO1Ø2
258 IFVS (IB)=R OR (VS (IB)=-1ANDVS
(1)=-1)THENIFKY=1THENPRINT@256,"
A KEY IN A LOCK.":GOTO1Ø2ELSEPRI
NT@256,"A LONG KEY MADE FROM ICE
.":GOTO1Ø2ELSE256
26Ø IFVS (IB)=R ORVS (IB)=-1THENIF
LN=1THENPRINT@256,"A LIT LANTERN
.":GOTO1Ø2ELSEPRINT@256,"AN UNLI
T WALRUS-BLUBBER LANTERN.":GOTO1
Ø2ELSE256
262 IFVS (IB)=R OR (VS (IB)=-1ANDVS
(1)=-1)THENPRINT@256,"A WELL USE
D SALT-LICK.":GOTO1Ø2ELSE256
264 IFVS (IB)=R THENIFKY=1ANDCD=Ø
THENPRINT@256,"A LOCK WITH A KEY
IN IT.":GOTO1Ø2ELSEPRINT@256,"A
LOCK IN A DOOR.":GOTO1Ø2ELSE256
266 IFVS (IB)=R ORVS (IB)=-1THENIF
ST=1THENPRINT@256,"A BUCKET WITH
WATER IN IT.":GOTO1Ø2ELSEIFST=4
THENPRINT@256,"AN EMPTY BUCKET."
:GOTO1Ø2ELSEPRINT@256,"A BUCKET
WITH ICE IN IT.":IFST=2THENPRINT
"THE WATER REFROZE.":GOTO1Ø2ELSE
1Ø2ELSE256
268 IFVS (IB)=R ORVS (IB)=-1THENPR
INT@256,"A STRAW BROOM WITH FRES
H STRAW!?" :GOTO1Ø2ELSE256
27Ø IFVS (IB)=R ORVS (IB)=-1THENPR
INT@256,"THE BEAUTIFUL ICE PRINC
ESS!":GOTO1Ø2ELSE256
272 IFVS (IB)=R ORVS (IB)=-1THENPR
INT@256,"A LONG HARPOON WITH A P
OINTED BARB.":GOTO1Ø2ELSE256
274 IFR=73THENPRINT@256,"THE REI
NDEER IS TOO FAR AWAY TO SEE ANY
DETAILS.":GOTO1Ø2ELSE256
276 IFVS (IB)=R THENPRINT@256,"AN
EVIL SORCERESS,HOLDING A BR
OOM.":GOTO1Ø2ELSE256
278 IFVS (IB)=R THENPRINT@256,"A
FROZEN STATUE OF THE LOVELY IC
E PRINCESS.":GOTO1Ø2ELSE256
28Ø IF (R<>55)AND (R<>56)THEN256EL
SEIFCD=1THENPRINT@256,"AN OPEN D
OOR.":GOTO1Ø2ELSEIFKY=1THENPRINT
@256,"A LOCKED DOOR WITH A KEY
INSERTED INTO THE LOCK.":G
OTO1Ø2ELSEPRINT@256,"A LOCKED DO
OR.":IFVS (36)=ØTHENVS (36)=55:GOT
O82ELSE1Ø2
282 IFVS (4Ø)=R THENPRINT@256,"A
HUGE ABOMINABLE SNOWBEAST.":PRIN
T"IT IS HEADING TOWARDS YOU!":GO
TO1Ø2ELSE256

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284 IFR=42ORR=43THENPRINT@256,"A
VERY DEEP CREVASSE.":GOTO1Ø2ELS
E256
286 IFR=73THENPRINT@256,"A VERY
WIDE AND DEEP PIT!":GOTO1Ø2ELSE2
56
288 GOTO256
29Ø IFIB=5ANDVS (5)=-1ANDVS (1)=-1
THENVS (5)=Ø:VS (7)=-1:PRINT@256,"
WHAT A SOLID SNOWBALL-YOU COULD
ALMOST KILL SOMEONE WITH IT!!!":
FORXX=1TO3ØØØ:NEXT:GOTO162
292 IFDP=1THENPRINT@256,"IT IS A
READY PACKED!":GOTO1Ø2
294 IFIB=2THENPRINT@462:PRINT@46
2,"WITH":INPUT IC$
296 IFIC$="ROD"ANDVS (3)=-1ANDVS (
2)=-1ANDVS (1)=-1THENIFDL=1THENDP
=1:PRINT@256,"DONE. PACKED GOOD
AND TIGHT.":PRINT"THE MUSKET IS
NOW LOADED.":GOTO1Ø2ELSEPRINT@25
6,"THERE IS NOTHING TO PACK.":GO
TO1Ø2
298 GOTO538
3ØØ IFGG=1ANDIB=12THENIFIT>8THEN
364ELSEIT=IT+1:GG=Ø:VS (12)=-1:GO
SUB18Ø:PRINT@256,"O.K.":FORXX=1T
O2ØØØ:NEXT:GOTO56
3Ø2 IFGG=1ANDR<>68THEN58
3Ø4 IFR=5ANDVS (24)<>ØANDDC=ØTHEN
VS (8)=5:DC=1:PRINT@256,"THE COVE
R HAS BEEN REMOVED.":GOTO82
3Ø6 IF (P2=1ANDVS (34)<>-1ANDVS (34
)<>R)THEN56ELSEIFGG=1ANDR<>68THE
N58
3Ø8 IF (WR=2ANDIB=4)OR (WR=1ANDIB=
9)THENWR=Ø:VS (IB)=R:GOSUB18Ø:PRI
NT@256," O.K.":GOTO82
31Ø GOTO538
312 IFIB=12ANDVS (IB)=-1ANDVS (1)=-
1THENIT=IT-1:VS (IB)=Ø:GG=1:PRIN
T@256,"O.K.":FORXX=1TO1ØØØ:NEXT:
GOTO56
314 IFIB=4ANDVS (IB)=-1ANDVS (1)=-
1THENIFWR=1THENPRINT@256,"YOU AR
E ALREADY WEARING THE SKATES
.":GOTO1Ø2ELSEWR=2:IT=IT-1:VS (IB
)=Ø:PRINT@256," O.K.":GOTO1Ø2
316 IFIB=9ANDVS (IB)=-1ANDVS (1)=-
1THENIFWR=2THENPRINT@256,"YOU AR
E ALREADY WEARING THE SNOWSH
OES.":GOTO1Ø2ELSEWR=1:IT=IT-1:VS
(IB)=Ø:PRINT@256," O.K.":GOTO1Ø2
318 GOTO538
32Ø IFVS (2)<>-1THENPRINT@256,"YO
U DO NOT HAVE ANYTHING TO LO
AD.":GOTO1Ø2ELSEDM=VS (2)+VS (3)+V
S (8)+VS (13)+VS (1Ø)
322 IFIB<>2THEN538

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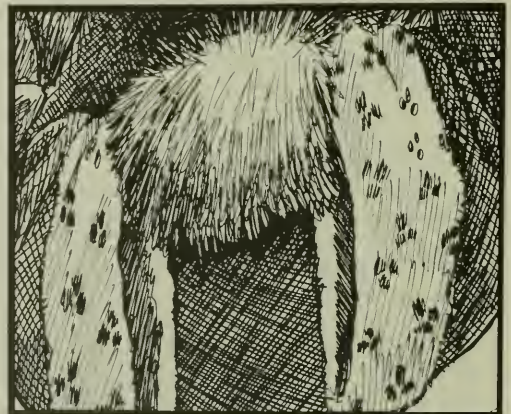
324 IFVS(1)<>-1ORVS(17)=ØTHENPRI
NT@256,"YOU DO NOT HAVE ANYTHING
TO LOADWITH.":GOTO1Ø2
326 IFDM<>-5THENPRINT@256,"YOU S
TILL NEED SOME SUPPLIES BEFOR
E LOADING.":GOTO1Ø2
328 IF DS=ØTHENPRINT@256,"YOU DO
NOT KNOW HOW TO LOAD THE MUSKET
YET.":GOTO1Ø2
33Ø PRINT@256,"LOADING ORDER"
332 ER=Ø
334 INPUT"FIRST";IC$:IFLEFT$(IC$
,3)<>LEFT$(VS$(13),3)THEN ER=1
336 INPUT"SECOND";IC$:IFLEFT$(IC
$,3)<>LEFT$(VS$(1Ø),3)THEN ER=1
338 INPUT"THIRD";IC$:IFLEFT$(IC$
,3)<>LEFT$(VS$(8),3)THEN ER=1
34Ø IFER=1THENPRINT@256,"SORRY,W
RONG ORDER.":GOTO1Ø2
342 DL=1:VS(8)=Ø:VS(13)=Ø:VS(1Ø)
=Ø:IT=IT-3:PRINT"CORRECT,THE MUS
KET IS NOW PRIMED":GOTO1Ø2
344 GOTO538
346 IF(IB>14ANDIB<26)ORIB>35THEN
538
348 IF(IB>29)OR(IB=2)THEN366
35Ø IFIB=26ANDKY=1THEN538
352 IFIB=1THEN354ELSEIFVS(1)<>-1
THENPRINT@256,"YOU DO NOT HAVE Y
OUR BACK-PACK.":GOTO1Ø2
354 IFVS(IB)=R THENIFIT>8THEN364
ELSEVS(IB)=-1:IT=IT+1ELSEIFIB=14
THEN36ØELSEIFVS(IB)=-1THENPRINT@
256,"YOU ALREADY HAVE THAT.":GOT
O358ELSE538
356 PRINT@48Ø,"O.K.- I HAVE THE
";VS$(IB);
358 GOTO82
36Ø IFVS(14)=-1THENIFVS(28)=R TH
ENVS(28)=ØELSEIFVS(29)=R THENVS(
29)=ØELSE538ELSEIFVS(28)=R THENI
FIT>8THEN364ELSEVS(28)=VS(14):VS
(14)=-1:IT=IT+1ELSEIFVS(29)=R TH
ENIFIT>8THEN364ELSEVS(29)=VS(14)
:VS(14)=-1:IT=IT+1ELSE538
362 GOTO356
364 PRINT@256,"YOU DO NOT HAVE R
OOM FOR ANY- THING ELSE.":GOTO
1Ø2
366 IFIS<2THENIFVS(IB)=R THENVS(
IB)=-1:IS=IS+1:IFIB=31LANDES=ØAND
VS(16)=ØTHENVS(16)=71:PRINT@256,
"THE ESKIMO JUST APPEARED AT THE
DOORWAY.HE LOOKS RATHER ANGRY!"
ELSE:ELSEIFVS(IB)=-1THENPRINT@25
6,"YOU ALREADY HAVE THAT.":GOTO3
58ELSE538ELSE369
368 GOTO356
369 PRINT@256,"YOU ARE ALREADY H

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OLDING TWO ITEMS.":GOTO1Ø2
37Ø IFVS(2)<>-1THENPRINT@256,"YO
U DO NOT HAVE THE MUSKET.":GOTO1
Ø2ELSEIFDL=ØTHENPRINT@256,"C L I
C K":PLAY"V31T2L1ØØ04CO2C":FORX
X=1TO1ØØØ:PRINT"NOTHING.":G
OTO1Ø2
372 IFDP=ØTHENPRINT@256,"K A-B O
O M !!":GOSUB38Ø:PRINT"THE MUSK
ET BACK-FIRED.":GOTO56Ø
374 IFIB=18ANDVS(17)<>ØTHENGOSUB
38Ø:PRINT@256,"GRRR...THE POLAR
BEAR ATTACKED YOU IN SELF-DEFEN
CE.":PLAY"V31T2L11ØØ1CDCDCDCDCDC
DCDCDCDC":GOTO56Ø
376 IFIB=17THENDP=Ø:DL=Ø:L$(13)=
"CAVERN WITH A PASSAGE TO THE WE
ST":VS(17)=Ø:RM(13,4)=33:GOSUB38
Ø:PRINT@256,"THE ";VS$(17);" CAM
E CRASHING DOWN. THE ";VS$(18);"
IS DEAD.":FORXX=1TO2ØØØ:PRINT@256
TO56

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378 PRINT@256,"THE TRIGGER IS ST
UCK.":GOTO1Ø2
38Ø PLAY"V31L255Ø1T1ADBECADBEV2Ø
":FORX=1TO5:PLAY"T+;ADBECADBEV<"
:NEXT:RETURN
382 IF(R=16ORR=14)ANDIB=19THENCL
SØ:GOSUB388:PRINT@236,"CAUTION:"
;:PRINT@332,"THIN ICE";:FORXX=1T
O2ØØØ:PRINT@256
384 IF(R=24ORR=26)ANDIB=19THENCL
SØ:GOSUB388:PRINT@237,"danger";:
PRINT@332,"THIN ICE";:SCREENØ,1:
FORXX=1TO2ØØØ:PRINT@256
386 IFIB<>14THEN538ELSE39Ø
388 FORX=ØTO31:POKE1Ø24+X,185:PO
KE1Ø24+48Ø+X,185:NEXT:FORX=32TO4
48STEP32:POKE1Ø24+X,185:POKE1Ø24
+31+X,185:NEXT:RETURN
39Ø IFVS(14)<>-1THEN4Ø4ELSEPRINT
@225,"TO DESTROY";:PRINT@258,"IC

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E AT THE";:PRINT@289,"AND SAY ";
:PRINT@321,"ENTER ";:PRINT@353,"
THROW THE";
392 IFVS(29)=ØANDVS(28)<>ØTHENVS
(29)=VS(28):VS(28)=Ø
394 IFVS(28)=ØTHENPRINT@235," TH
E SORCERESS,";:PRINT@268," FOOT
OF ";:PRINT@297,"THE WORD";:PRIN
T@327,"THE LOFT AND";:PRINT@362,
" BUCKET AT";
396 IFVS(29)=ØTHENPRINT@25Ø,"SAL
T";:PRINT@277,"THE LOFT";:PRINT@
3Ø5," ";:GOSUB4ØØ:PRINTWD$;"'."
;:PRINT@339," IMMEDIATELY";:PRIN
T@372," YOUR FOE.";
398 GOTO1Ø2
4ØØ IFWD$="THEN ON RND(7) GOSUB
4Ø6,4Ø8,41Ø,412,414,416,418
4Ø2 RETURN
4Ø4 PRINT@256,"YOU DO NOT HAVE T
HE MESSAGE.":GOTO1Ø2
4Ø6 WD$=VS$(7):RETURN
4Ø8 WD$=VS$(15):RETURN
41Ø WD$=VS$(16):RETURN
412 WD$=VS$(3Ø):RETURN
414 WD$=VS$(31):RETURN
416 WD$=VS$(37):RETURN
418 WD$=VS$(17):RETURN
42Ø IFVS(6)<>-1ØRV(1)<>-1THENPR
INT@256,"YOU DO NOT HAVE THE ICE
-PICK.":GOTO1Ø2ELSEIFIB$<>""THEN
426ELSEPRINT@462:PRINT@462,"DIRE
CTION";:INPUT IC$
422 PLAY"V31Ø3L255CDP16CDP16CDP1
6CDP4"
424 IFSL=1THENIFLEFT$(IC$,1)="E"
AND(NOT((P2=1ANDVS(34)<>-1ANDVS(
34)<>R)ORGG=1))THENS�=2:L$(38)="
SMALL ROOM"RM(38,3)=37:PRINT@46
2:PRINT@256,"WELL DONE.THE ICE-S
HEET WAS THINENOUGH TO PICK THRO
UGH.":FORXX=1TO25ØØ:NEXT:GOTO56E
LSE558
426 PRINT@48Ø,"SORRY, NOTHING.":;
GOTO1Ø2
428 IFVS(7)=-1ANDVS(1)=-1ANDR=21
ANDIB=7THENVS(7)=Ø:IT=IT-1:VS(16
)=Ø:VS(13)=21:SOUND4,2:PRINT@256
,"A DIRECT HIT!!! THE ESKIMO RAN
OFF,BUT DROPPED THE FLASK.":GO
TO82
43Ø IFVS(1)=-1ANDIB=1THEN454
432 IFIB=35THENIFVS(35)<>-1THENS
38ELSE458
434 IFIB<>32THEN538
436 IFR<>63THEN538
438 IFSY=1THENIFST=2THEN448ELSEI
FST=1THENPRINT@256,"AHHH HH H H.
...":GOSUB466:PRINT"THE SORCERES

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S MELTED AWAY.":PRINT"ONLY HER B
ROOM STICK REMAINS.":FORXX=1TO25
ØØ:NEXT:VS(37)=Ø:VS(33)=63:VS(32
)=63:IS=IS-1:ST=4:GOTO446
44Ø IFST=ØTHENPRINT@256,"OOOCH!!
":SOUND252,4:PLAY"P1":PRINT"IT L
ANDED ON THE SORCERESS' TOE!";:F
ORXX=1TO2ØØØ:NEXT:GOTO452
442 IFSY=ØTHEN448
444 GOTO538
446 PRINT@256:PRINT@288:PRINT@32
Ø:PRINT@256,"EEE EE E...":PLAY"
V3ØØ4L2ØØCDEFGABGEL15ØD":PRINT"T
HERE WAS A SQUEAL OF GLEE FROM S
OMEWHERE DOWNSTAIRS.":VS(38)=Ø:V
S(31)=71:GOTO82
448 PRINT@256,"CLUNK.":SOUND8,8:
PRINT"THE WATER HAD REFROZEN!":
FORXX=1TO2ØØØ:NEXT
45Ø IFSY=ØTHENPRINT"YOU DID NOT
SAY THE MAGIC WORD!":FORXX=1TO1Ø
ØØ:NEXT
452 PRINT"THE SORCERESS TURNED Y
OU INTO A SNOWBALL AND STOMPED O
N YOU!!!!":FORXX=1TO2ØØØ:NEXT:PR
INT@416,"YOU ARE A DEAD SNOWBALL
!!!":END
454 IFIB$=VS$(1)THENIT=IT-1:IFR=
14THENVS(1)=16ELSEIFR=16THENVS(1
)=14ELSEIFR=24THENVS(1)=26ELSEIF
R=26THENVS(1)=24ELSEVS(1)=R:PRIN
T@256,"POOR THROW.":GOTO82ELSE1Ø
2
456 PRINT@256,"GOOD THROW!!-IT C
LEARED THE ICE.":GOTO1Ø2
458 PRINT@462:PRINT@462,"AT";:IN
PUT IC$
46Ø IFLEFT$(IC$,3)="ESK"ANDVS(16
)<>ØTHEN462ELSEVS(IB)=R:IS=IS-1:
PRINT@256,"POOR THROW.":PT=Ø:GOT
Ø82
462 IFPT=1THENPRINT@256,"WOOOOSH
.":GOSUB566:PRINT"AAARRG!!":SOUN
D12,8:PRINT"THE HARPOON RAN THE
ESKIMO THROUGH!!!":ES=1:VS(
35)=Ø:IS=IS-1:FORXX=1TO2ØØØ:NEXT
:GOTO56
464 PRINT@256,"YOU MISSED!":PRIN
T@256,"THE ESKIMO PICKED UP THE
HARPOONAND RETURNED IT TO YOUR C
HEST!":SOUND8,8:GOTO56Ø
466 PLAY"T2V31L26Ø5BAGFEDC":FORX
=1TO4:PLAY"O-;BAGFEDC":NEXT:PLAY
"L4C":RETURN
468 IFVS(IB)=-1AND(IB>29ORIB=2)T
HENIS=IS-1:VS(IB)=R:GOTO47ØELSEI
FVS(IB)=-1ANDVS(1)=-1THENVS(IB)=
R:IT=IT-1ELSEIFWR<>ØAND(IB=4ORIB
=9)THEN538ELSEPRINT@48Ø,"YOU DON

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'T HAVE THE ";VS$(IB);:GOTO102
470 PRINT@480,"O.K.- I DROPPED T
HE ";VS$(IB);
472 GOTO82
474 IFIB=11ANDVS(11)=-1ANDVS(1)=
-1ANDR=10THEN476ELSEIFIB=27ANDVS
(IB)=-1ANDVS(1)=-1THEN476ELSEPRI
NT@256,"YOU CAN NOT PUT THAT ANY
WHERE.":GOTO102
476 PRINT@462:PRINT@462,"WHERE";
:INPUT IC$
478 IFLEFT$(IC$,5)="SNOWM"THENVS
(11)=0:IT=IT-1:DH=1:PRINT@256,"T
HE SNOWMAN CAME-TO-LIFE !!!!!":PL
AY"T2V2503L4GEL16FL8GO4L4C":GOTO
82
480 IFLEFT$(IC$,3)="BUC"ANDVS(32)
=-1THENVS(27)=0:ST=2:PRINT@256,
"THE ICE IN THE BUCKET IS
STARTING TO MELT!":IFR=62THENST
=1:GOTO82ELSE82
482 GOTO538
484 IFIB=31ANDVS(31)=-1ANDR=73TH
ENPRINT@256,"THE REINDEER LOOKS
HUNGRY.":GOTO102ELSE DM=VS(8)+VS
(13)+VS(2)+VS(3)+VS(10)
486 IFIB=15ANDR=10ANDDH=1THENIFD
M<>-5THENPRINT@256,"WELL...OH! I
SEE YOU DO NOT HAVEEVERYTHING T
HAT YOU NEED. WE'LL TALK WHEN YO
U DO.":GOTO102ELSE536
488 IFR=10THENPRINT@256,"DOESN'T
SEEM VERY TALKATIVE.":GOTO102
490 IFR=21ANDVS(16)<>0THENPRINT@
256,"HE'S THE 'STRONG-SILENT' TY
PE.":GOTO102
492 PRINT@480,"NO RESPONSE.":GO
TO102
494 IFIB=41ANDR=73THEN552ELSEIFI
B=42ORIB=43THEN496ELSE538
496 IF(P2=1ANDVS(34)<>-1ANDVS(34)
)<>R)ORGG=1THENIFR=42ORR=43THEN5
52
498 IFR=42THENR=43:GOTO56ELSEIFR
=43THENR=42:GOTO56ELSE538
500 PRINT@480,"GEE, THAT WAS FUN!
";:GOTO102
502 IFIB$=LEFT$(WD$,5)THENXX$=""
:FORX=1TOLEN(WD$):XX$=XX$+CHR$(A
SC(MID$(WD$,X,1))+32):NEXT:IZ$=X
X$:SY=1
504 GOSUB180:PRINT@303-INT(LEN(I
Z$)/2)," ";IZ$;" ";:GOTO102
506 IFIB=26ANDKY=1ANDR=55THENPRI
NT@256,"C R E A K.":GOSUB564:PRI
NT"THE DOOR SWUNG OPEN. THE KEY
BROKE THROUGH, WHEN YOU TURNED
IT.":VS(26)=0:IT=IT-1:CD=1:RM(55
,1)=56:FORXX=1TO2500:NEXT:GOTO56
508 GOTO538
510 IFIB=35ANDVS(11)=-1THEN514
512 IFIB=33ANDVS(11)=-1THEN520EL
SE538
514 PRINT@462:PRINT@462,"AT";:IN
PUT IC$
516 IFLEFT$(IC$,3)="ESK"ANDVS(16)
)<>0THENPT=1:PRINT@256,"O.K.":PR
INT"THE ESKIMO LOOKS WORRIED NOW
!":GOTO102
518 GOTO538
520 PRINT@462:PRINT@462,"DIRECTI
ON";:INPUT IC$
522 IFLEFT$(IC$,1)="N"ANDR=73AND
VS(31)=-1THENCLS:GOSUB76:PRINT@9
6,"THE REINDEER JUMPED OVER THE
PIT TO EAT THE STRAW ON THE BROO
M. IN RETURN, HE OFFERED YOU A R
IDE THROUGH THE HOLE IN THE ROOF
- ABOVE THE PIT.":GOTO
524
523 PRINT@256,"NOTHING.":GOTO102
524 PLAY"T203V26L12CFGAL4GE":FOR
XX=1TO3000:NEXT:PRINT:PRINT" FOR
RESCUING THE PRINCESS, YOU WIL
L BE ETERNALLY WEALTHY AND REC
EIVE HER HAND IN MARRIAGE.":FORX
X=1TO3000:NEXT:PRINT:PRINT"WELL
DONE!!"
526 END
528 IFVS(26)=-1ANDVS(1)=-1ANDVS(
36)=55ANDR=55ANDIB=26THEN530ELSE
538
530 PRINT@462:PRINT@462,"WHERE";
:INPUT IC$
532 IFLEFT$(IC$,3)="LOC"THENVS(2
6)=55:KY=1:PRINT@256," O.K.":GOT
O82
534 GOTO538
536 DS=1:PRINT@256,"TO LOAD THE
MUSKET:FIRST-POWDER,SECOND-CLOTH
,THIRD-SHOT,THEN PACK WITH RO
D.":GOTO102
538 PRINT@480,"YOU CAN'T ";IN$(I
A);" THAT.":GOTO102
540 GOSUB180:PRINT@256,"NOW YOU
ARE TRAPPED!!!":FORXX=1TO1000:NE
XT:PRINT"THE ABOMINABLE SNOWBEAS
T ATTACKED YOU!":SOUND8,8
:GOTO560
542 IFR=25THEN550ELSEIFR=15ANDVS
(1)=-1THENPRINT@160,"YOU AND YOU
R PACK ARE TOO HEAVY!":GOTO550
544 IFR=38ANDSL=0THENIF(P2=1ANDV
S(34)<>-1ANDVS(34)<>R)ORGG=1THEN
SL=1:SOUND16,16ELSEPRINT@256,"A
SHEET OF ICE JUST FELL AND BL
OCKED THE EXIT TO THE EAST. TH
ERE IS NO WAY OUT!!":SL=1:SOUND1

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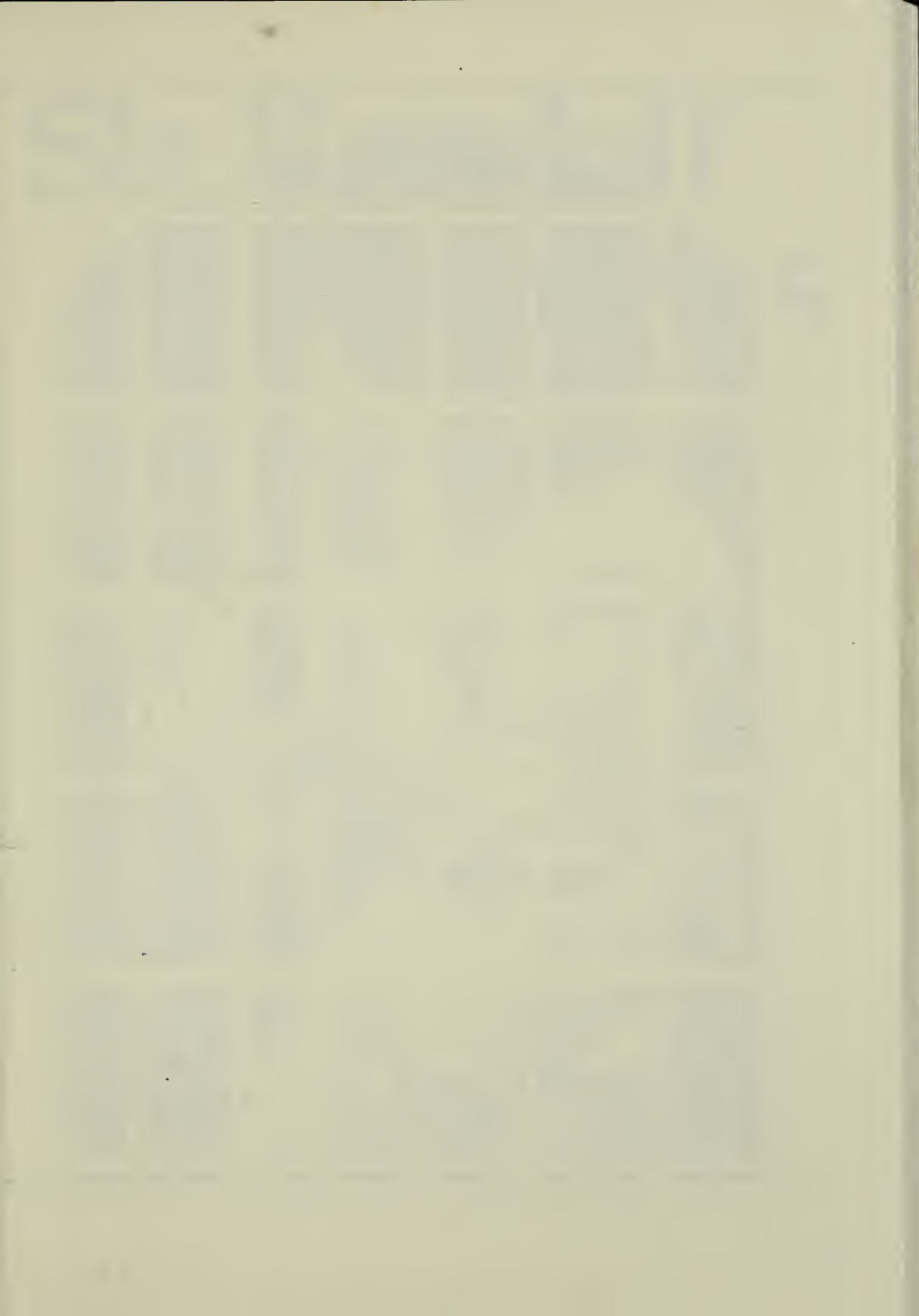
610 IFI$="M"THENGOSUB586ELSEIFI$
="N"THENGOSUB588:GOTO604ELSEIFI$
="L"THEN614ELSE608
612 GOTO606
614 PRINT@416:PRINT@288,"LOADING
FILE ";IC$;"
616 OPEN"I",#-1,IC$
618 FORX=1TOLV:INPUT#-1,VS(X):NE
XT:INPUT#-1,R,DC,DH,P2,IT,LN,IS,
DP,DL,DS,CD,KY,SY,ST,GG,PT,AB,ES
,SL,WR
620 CLOSE#-1
622 GOTO56
624 PRINT@480,"THAT IS PHYSICALL
Y IMPOSSIBLE";:GOTO102
626 CLS:GOSUB76
628 PRINT@46,"VERBS"
630 FORX=1TO LI:PRINT" ";IN$
(X),:NEXT
632 PRINT" I-INVENTORY L-LIS
T VERBS"
634 PRINT@431,"N":PRINT@461,"W
E":PRINT@495,"S";
636 IFINKEY$=""THEN636ELSE56
638 CLS:GOSUB76
640 PRINT@160," WELL IT WAS A
GOOD TRY!":PRINT@416:END
642 GOTO642
644 DATA0,2,0,0,1,6,8,3,0,0,2,4,
0,5,3,0,4,0,0,0,2,7,0,0,6,0,81,7
8,0,0,9,2,0,0,10,8,11,20,0,9,12,
10,0,0,14,11,0,13,0,0,12,0,15,12
,0,0,16,14,0,0,0,15,18,17,0,0,16
,0,19,0,0,16,0,18,0,0
646 DATA10,0,21,0,0,22,0,20,21,3
2,31,23,0,0,22,24,0,25,23,0,24,2
6,0,0,25,0,27,0,0,0,28,26,0,0,29
,27,30,0,0,28,31,29,0,0,0,30,0,2
2,22,0,0,0
648 DATA0,0,0,34,55,0,33,35,0,0,
34,36,0,0,35,37,39,42,36,38,0,0,
0,0,0,37,40,0,41,0,0,39,0,40,0,0
,37,0,0,82,0,0,82,45,45,0,0,0,46
,44,43,0,47,45,0,0,48,46,54,0,0,
47,49,0,50,0,53,48,0,49,51,0,0,0
,52,50,0,0,0,51,0,0,0,49,0,0,0,4
7
650 DATA0,34,0,0,57,0,0,0,0,56,0
,58,0,0,57,59,64,60,58,0,59,0,61
,62,0,0,0,60,63,0,60,0,0,62,0,0,
69,59,65,66,0,0,0,64,0,0,64,67,0
,68,66,0,67,0,0,0,64,70,72,0,0,0
,71,69,0,0,0,70,73,0,69,0,83,72,
0,0
652 DATA7,75,80,77,74,75,79,76,7
7,76,75,76,78,76,77,77,78,77,78,
78,80,79,79,75,81,79,80,80,81,80
,81,81
654 DATAIGLOO,OUTSIDE,SNOWBANK,N

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ARROW PASSAGE BETWEENCLIFFS,DEAD
END,ON THICK ICE,ICE FISHING HO
LE,BETWEEN HIGH SNOWBANKS,CAVE E
NTRANCE,IN CAVE,PASSAGE,3-WAY IN
TERSECTION,CAVERN WITH LARGE
ICICLES HANGING FROM ROOF
656 DATAPASSAGEWAY,ON THIN ICE,3
-WAY INTERSECTION,CUL-DE-SAC,TUN
NEL,DEAD END,TUNNEL,CAVERN,LARGE
CAVERN,TUNNEL,SMALL CAVERN,ON T
HIN ICE,SMALL CAVERN,TUNNEL,PASS
AGEWAY,TURN IN TUNNEL,TUNNEL,TUR
N IN PASSAGE,CUL-DE-SAC
658 DATABLOCKED ENTRANCE TO TH
E ICE CASTLE,CORRIDOR - STAIRWAY
TOTHE NORTH,CORRIDOR,CORRIDOR,I
NTERSECTION - HOLE INWALL TO THE
SOUTH,SMALL ROOM - BLOCKED EXI
T,PASSAGEWAY,BEND IN PASSAGE,STO
RAGE ROOM,TURN IN PASSAGEWAY -
CREVASSE TO THE WEST
660 DATATUNNEL - CREVASSE TO TH
E EAST,DEAD END,INTERSECTION,TUN
NEL,PASSAGE,BEND IN PASSAGE,SMAL
L CAVERN,ENTRANCE TO ABOMINABLE'
S LAIR,ABOMINABLE'S LAIR,FURTHER
INTO LAIR,DEAD END,DEAD END,STA
IRHEAD,CORRIDOR INSIDE THE ICE
CASTLE,TURN IN CORRIDOR
662 DATAHALLWAY,INTERSECTION,INT
ERSECTION,CLOSET,FOOT OF STAIRS,
SORCERESS' LOFT,LOBBY,SMALL ROOM
,CORRIDOR,TURN IN CORRIDOR - A
BRIGHTLY LIT ROOM TO THE SOUTH,B
RIGHTLY LIT ROOM,INTERSECTION,FO
OT OF A LONG STAIR- CASE,TOWER,S
TABLE ENTRANCE
664 DATASTABLE - PIT TO NORTH -
REINDEER ON THE OTHER SIDE
666 DATAPACK,MUSKET,ROD,SNOWSHOE
S,snow,ICE-PICK,SNOWBALL,SHOT,SK
ATES,CLOTH,HAT,GOGGLES,POWDER,ME
SSAGE,SNOWMAN,ESKIMO,ICICLES,POL
AR BEAR,SIGN,SIGN,SIGN,SIGN,SLED
,COVER,FOOTPRINTS
668 DATAKEY,SALT-LICK,MESSAGE,ME
SSAGE,REINDEER,PRINCESS,BUCKET,B
ROOM,LANTERN,HARPOON,LOCK,SORCER
ESS,STATUE,DOOR,ABOMINABLE,PIT,C
REVASSE,CREVASSE
670 DATALOOK,PACK,REMOVE,WEAR,LO
AD,GET,SHOOT,READ,PICK,THROW,DRO
P,PUT,ASK,JUMP,TURN,POINT,INSERT
,SAY,QUIT,SAVE
672 DATA1,1,0,75,3,28,0,0,8,17,3
2,0,0,19,10,21,13,13,24,26,16,14
,5,0,12
674 DATA52,51,38,68,0,0,61,0,33,
41,0,63,71,55,51,73,42,43

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Sir Randolph Returns

Program by Gregory Clark

(Note: Readers of the first Rainbow Book of Adventures will recognize Sir Randolph as the main character in THE RAINBOW's very first Adventure contest in 1983. He's back again, this time in a more perilous situation.)

S

ir Randolph defeated? Banished to a dungeon full of traps and monsters? The answers, of course, are really up to you.

Born the only son of poor parents in 974 A.D., our hero grows up with a dream of leading the king's army of knights. One fateful day he discovers a suit of armor which belongs to a knight visiting the king's castle. It seems logical for him to claim the knight's horse. He climbs aboard and a legend is born.

In his travels, Sir Randolph makes many friends, but some powerful enemies as well. Among those who despise him the most is Ruth, an evil sorceress, because Sir Randolph thwarted her attempts to conquer a remote area in the southwest corner of the kingdom.

Ruth's response is to cast an evil spell over Randolph, during which he is transported into a maze of dungeons below her habitat. Here, she feels, her "house pets" will keep Sir Randolph out of her hair until old age finally does him in.

Unbeknownst to Ruth, however, there is an escape to the outside world — a gate, even. But it is locked and the keys are somewhere in the dingy dungeon. There are also 22 monsters roaming around which will make the search difficult. They have different levels of strength and vitality, which vary according to the harm they inflict upon Sir Randolph.

Thankfully, food has been stored at different locations in the dungeons. Our hero does not have to eat every time he finds food. It will remain fresh until Sir Randolph needs nourishment, which usually is after an encounter with a monster.

Sir Randolph's strength level, along with that of the various monsters, is displayed on the screen throughout the game. When he gets close to a key, an asterisk appears on the screen. As he collects keys, he becomes stronger.

To move, enter the first letter of the direction. The up arrow means the same as "Look in the sack." An exclamation point (!) is the same as "Hit with the sword." An equal sign (=) means "Stab with dagger." SEARCH will examine the area around you.

Before loading be sure to enter `POKE25,6:POKE26,1:NEW` to reserve maximum memory. Also, unplug your disk controller.

Combat Tips: If you are told "there is a wolf attacking," you have no choice but to fight. However, if "there is a wolf to the west," the element of surprise is in your favor. First, you attack with the sword and you must move in that direction. You can move in another direction if you are not eager to fight.

Be aware that monsters take retreat as a sign of weakness. Their strength and vitality levels increase when they are intentionally avoided. Some of the monsters are real cream puffs; others are killers.

(Gregory Clark, a Nynex technician in Syracuse N.Y., writes Adventure games as a hobby. He's also a science fiction buff.)

SRANDOLF 32K ECB

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1 REM "SIR RANDOLF RETURNS"/ENTR
Y FOR 2ND ANNUAL 'RAINBOW' MAGAZ
INE ADVENTURE CONTEST/GREGORY CL
ARK/122 MALE AVE/SYRACUSE/NY/132
19/315-487-8406/ANY QUESTIONS RE
THIS GAME WRITE OR CALL(NOT COL
LECT,PLEASE)M-F 6P-9P&SAT+SUN 1P
-10P EASTERN TIME
2 REM FOR 32K EXTENDED BASIC/<PO
KE25,6:POKE26,1:NEW>BEFORE LOADI
NG
3 CLEAR200,32711
4 DIM R2$(25),R1$(25),R2(25),R3(
25),R(25),FA$(15),F(12),C(20),D(
21),B$(21),C$(20),D$(20),L1(196)
,L2(196),O$(15),L$(40),P1$(64)
5 CLS0:FORX=1TO1500:NEXT:FORX=1T
O64:READP1$(X):NEXT:C=32:FORX=1T
O91:READA,B:POKEA,B:SOUNDB,2:NEX
T:FORX=1TO75:NEXT
6 FORX=1TO750:NEXT:FORX=1TO64:RE
ADA,B:POKEA,B+C:PLAYP1$(X):NEXT:
FORX=1TO2000:NEXT
7 Y1$="O5T5L2GF#GL4CGL2EP2L4EO4D
#O5EGEO4L2CO5P4L4EO4DCDDL2DP4O5L
4FEO4DO5GEO4L2C":Y$="P4O5GF#GCCL
2CP4L4EO4D#O5EGGL2GP4L4EO4DCDDL2
DP4O5FEO4DO4GEO4L4CL1CP1"
8 CLS8:PRINT@102,"SIR RANDOLF RE
TURNS";:PRINT@161,"SKILL LEVELS
AVAILABLE ARE 1-9";:PRINT@229,"L
EVEL 1 IS THE EASIEST";:PRINT@29
3,"LEVEL 9 IS THE HARDEST";:PRIN
T@356,"ENTER SKILL LEVEL DESIRED
";
9 A$=INKEY$:IFA$=""THEN9
10 IFVAL(A$)>0 AND VAL(A$)<10THE
NSK=VAL(A$):KS=SK:YU=SK:ELSESOUN
D10,4:CLS3:SOUND30,4:CLS:GOTO8
11 SCREEN1,0
12 FORX=1TO25:READR1$(X),R2(X),R
3(X):NEXT:Z$="L150;O5;A":FORX=1T
O25:READR2$(X):NEXT
13 FORO=0TO15:PLAYZ$:READO$(O):N
EXT
14 FORB=1TO21:PLAYZ$:READB$(B):N
EXT:FORC=1TO20:PLAYZ$:READC$(C):
NEXT:FORD=1TO20:PLAYZ$:READD$(D)
:NEXT:FORL=1TO196:PLAYZ$:READL1(
L):NEXT:FORL=1TO196:PLAYZ$:READL
2(L):NEXT:FORX=1TO40:PLAYZ$:READ
L$(X):NEXT
15 FORX=1TO55:READCS:POKEX+32711
,CS:NEXT:CLS:PRINT@0,"":CLS8
16 D(19)=89:C(9)=181:C(9)=108:C(
8)=13:D(16)=148:D(17)=142:D(18)=

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57:D(15)=19:D(14)=66:RO=SK+2:D(1
1)=53:D(12)=53:D(9)=105:D(8)=127
:D(1)=172:KC=2:HA=1:C(1)=1:C(2)=
128:C(3)=128:C(4)=3:S3=23:L=123:
H=112:V=11:N=1:S=1:C(16)=2:REM S
ET UP VALUES
17 HT$(1)="WE BOTH DREW BLOOD":H
T$(2)="A SCORE FOR BOTH":HT$(3)=
"NEITHER ESCAPED UNSCATHED":HT$(
4)="AN EQUAL EXCHANGE":HT$(5)="T
HE RASCAL PAINED ME":HT$(6)="I W
AS WOUNDED ON THAT EXCHANGE":HT$(
7)="OH,THE PAIN":HT$(8)="MY OWN
LIFE-BLOOD SPILLED"
18 GOSUB341:RM=SK+RND(4)
19 DEFUSR0=32712:X=USR(0)
20 HU$(1)="I RAPPED HIM A GOOD O
NE":HU$(2)="MY AIM WAS TRUE":HU$(
3)="THAT PARRY WAS MINE":HU$(4)
="A STOUT BLOW ON THE BLACKGUARD
":HU$(5)="WE BOTH HIT ONLY AIR":
HU$(6)="WE DANCED PRETTILY":HU$(
7)="NO SCORE FOR EITHER":HU$(8)=
"WE BOTH MISSED"
21 PRINT@0,"location";:POKE1032,
58:PRINT@32,"moves";:POKE1061,58
:PRINT@64,"i see";:POKE1089,32:P
OKE1093,58:PRINT@196,"what do yo
u wish to do";:POKE1224,32:POKE1
227,32:POKE1231,32
22 POKE1236,32:POKE1239,32:POKE1
242,32:PRINT@160,"strength";:POK
E1192,58:FORX=1510TO1528:READSR,
RS:POKESR,RS:NEXT:FORX=1TO15:REA
DFA$(X):NEXT
23 PRINT@128,"i have";:POKE1153,
32:POKE1158,58:POKE1216,60:POKE1
217,60:POKE1218,60:POKE1219,60:P
OKE1243,63:POKE1244,62:POKE1245,
62:POKE1246,62:POKE1247,62:FORX=
1193TO1215:POKEX,175:NEXT
24 AA=(SK*.033):IFSK>3THENFORX=1
TO25:R2(X)=R2(X)+(SK*.35):R3(X)=
R3(X)+(SK*.2):NEXTX
25 DI$(1)="NORTH":DI$(2)="SOUTH"
:DI$(3)="EAST":DI$(4)="WEST"
26 IFRP=0ANDAU=1THEN205
27 RP=0:B=0:C=0:D=0:AD=AD+1:LL=0
:S3=S3-AA:GOSUB227:PRINT@9,L$(L1
(L));:PRINT@43,O$(L2(L));
28 GOSUB355:GOSUB361:GOSUB370
29 PLAY"T2L100;O4;E"::PRINT@224,
"";:LINEINPUT"";A$
30 IFA$="SAVE"THEN434
31 IFA$="HELP"THENX=USR(0):GOTO4
62
32 IFA$="LOAD"THEN448

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33 IFLEN(A$)<1THENPLAY"L8Ø;O2;AP
1ØD":FORX=1248TO1279:POKEX,2Ø7:N
EXT:GOTO29
34 X=USR(Ø)
35 IFLEN(A$)=1THEN42
36 FORB=1TO21:WW$=B$(B):WW=INSTR
(1,A$,WW$):IFWW>ØTHENVW=LEN(B$(B
)):GOTO37ELSENEXT:B=Ø:PRINT@256,
"I CAN'T DO THAT";:GOTO26
37 FORY=1TOVW:MID$(A$,WW,1)=" ":
WW=WW+1:NEXT
38 IFB=18ORB=3THEN394
39 FORC=1TO2Ø:WW$=C$(C):WW=INSTR
(1,A$,WW$):IFWW>ØTHENGOTO5ØELSE
EXT:C=Ø:GOTO4Ø
4Ø FORD=1TO2Ø:WW$=D$(D):WW=INSTR
(1,A$,WW$):IFWW>ØTHEN5ØELSENEXT:
D=Ø
41 GOTO5Ø
42 IFA$="N"AND N=1THENV=V-1:GOTO
295
43 IFA$="S"ANDS=1THENV=V+1:GOTO2
95
44 IFA$="E"ANDE=1THENH=H+14:GOTO
295
45 IFA$="W"ANDW=1THENH=H-14:GOTO
295
46 IFA$="^"THENB=1ANDC=3:GOTO321
47 IFA$="[ "THEN334
48 IFA$="!"ORA$="="THEN329
49 PRINT@256,"I CAN'T OBEY";:GOT
O26
5Ø REM
51 IFB=14THENGOTO375
52 IFB=2ØTHENGOTO38Ø
53 IFB=16THENP$="":PRINT@224,"";
:LINEINPUT"WHERE?";P$:IFP$="SACK
"THENX=USR(Ø):GOTO389ELSEX=USR(Ø
)
54 REM REPLENISH FOOD+DRINK
55 IFAD>25ØTHENRM=KS:RO=KS:AM=Ø:
IFC(16)=ØTHENC(16)=LL:PLAY"L2ØØA
P1ØA":AC=Ø
56 IFAD=ØTHENAC=Ø:IFC(16)=ØTHENC
(16)=2:IFKC<8THENKC=KC+1
57 REM SELECT RESULTS BY LOCATIO
N
58 H1=(H+14)/14
59 ON V GOTO6Ø,72,88,93,95,1ØØ,1
Ø7,1Ø9,111,116,121,127,129,141
6Ø REM V1
61 IFH1=4THEN62ELSE7Ø
62 PLAYY1$:Y=Ø:CLS8
63 PRINT@X,"CONGRATULATIONS!";:X
=X+16:IFX>479THEN64ELSE63
64 PRINT@483,"SIR RANDOLF HAS ES
CAPED!!!";:PLAYY1$:PLAYY$
65 CLS4:Y=1
66 PRINT@12,"SUMMARY:";:PRINT@65

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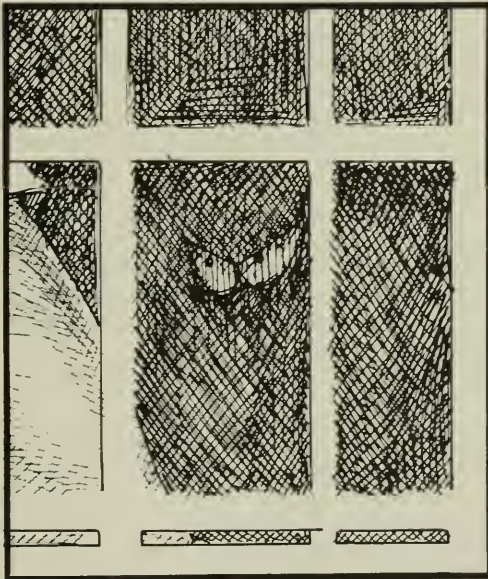
,"SKILL LEVEL PLAYED=";YU;:PRINT
@129,"OPPONENTS FACED=";:FORX=1T
O25:IFR(X)=1THENY=Y+1:NEXTELSENE
XT:PRINTY;:PRINT@193,"TIMES SIR
RANDOLF EXPIRED=";AH;:GOSUB423
67 IFSK<9ORAH>ØTHENPRINT@386,"PE
RHAPS NEXT TIME YOU WILL DO";:PR
INT@424,"A LITTLE BETTER";:PLAY
Y1$:PLAYY$:END
68 PLAY Y1$:PLAYY$:PRINT@384,"CO
NGRATULATIONS-YOU HAVE WON ON";:
PRINT@416,"THE HIGHEST SKILL LEV
EL WITHOUT";:PRINT@448,"EXPIRING
EVEN ONCE. BUT,CAN YOU";:PRINT@
489,"DO IT AGAIN?";
69 PLAYY1$:PLAYY$:END
7Ø REM
71 GOTO146
72 REM V2
73 IFH1=8THEN74ELSE86
74 IFB=1ØANDD=9THEN75ELSE77
75 IFSK<4THENPRINT@256,"IT IS MA
DE OF HEAVY IRON BARS. THERE AR
E FOUR KEYHOLES. IT IS IN THE W
EST WALL.";:D(1Ø)=1Ø5:GOTO26
76 PRINT@256,"IT IS MADE OF HEAV
Y IRON BARS. THERE ARE FIVE KEY
HOLES.IT IS INTHE WEST WALL.";:D
(1Ø)=1Ø5:GOTO26
77 IFB=1ØANDD=1ØTHEN78ELSE8Ø
78 IFSK<4THENPRINT@256,"ONE IRON
,ONE BRASS,ONE SILVER, ONE GOLD
";:GOTO26
79 PRINT@256,"ONE IRON,ONE BRASS
,ONE SILVER, ONE GOLD,";:IFR1=1
THENPRINT"THE JADE ONE IS SMASHE
D";:GOTO26ELSEPRINT"ONE JADE";:G
OTO26
8Ø IFB=1ANDD=9THEN81ELSE85
81 IFRJ=ØTHENIFC(17)=1ØRC(17)=2Ø
RC(17)=1Ø5THENIFC(18)=1ØRC(18)=2
ØRC(18)=1Ø5THENIFC(19)=1ØRC(19)=
2ØRC(19)=1Ø5THENIFC(2Ø)=1ØRC(2Ø)
=2ØRC(2Ø)=1Ø5THENRK=1
82 IFSK<4ANDRK=1ANDRJ=ØTHENPRINT
@256,"THE GATE SLID OPEN";:L2(L)
=15:RJ=1:GOSUB418:GOTO295
83 IFSK>3ANDRK=1ANDRJ=ØANDRL=1TH
ENPRINT@256,"THE GATE SLID OPEN"
;:L2(L)=15:RJ=1:GOSUB418:GOTO295
84 IFRJ=ØTHENPRINT@256,"THE GATE
DID NOT BUDGE";:GOTO26ELSEPRINT
@256,"THE GATE IS ALREADY OPEN";
:GOTO26
85 IFB=17ANDD=1ØANDRL=ØTHENPRINT
@256,"";:LINEINPUT"WHICH ONE?";A
$:X=USR(Ø):IFA$="JADE"THENPRINT@
256,"IT BROKE INTO MANY SMALL PI
ECES";:RL=1:GOTO26ELSEPRINT@256,

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"NO AFFECT";:GOTO26
86 REM
87 GOTO146
88 REM V3
89 IFH1=11THEN90ELSE91
90 IFB=10ORB=21THENIFD=16ANDKQ=0
THENKQ=1:C(5)=148:PRINT@256,"A D
AGGER SHEATH MADE OF SILVER";:GO
TO26
91 REM
92 GOTO146
93 REM V4
94 GOTO146
95 REM V5
96 IFH1=5THEN97ELSE98
97 IFB=21ANDD=14ANDRW=0THENC(14)
=66:RW=1:PRINT@256,"A LARGE,DIAM
OND BROACH";:GOTO26
98 REM
99 GOTO146

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100 REM V6
101 IFH1=4THEN102ELSE105
102 IFB=10ANDD=11ANDRN=0THENPRIN
T@256,"ROUGH WOOD-HAS A HINGED L
ID";:D(12)=53:GOTO295
103 IFB=21ANDD=12ANDRN=0THENPRIN
T@256,"SOMETHING IS WRONG-BUT WH
AT?";:GOTO26
104 IFB=9ANDD=12ANDRN=0THENPRINT
@256,"THE LID IS OPEN";:FORZ=1TO
500:NEXT:PRINT"???!";:FORZ=1TO
750:NEXT:PRINT@288,"THE CHEST SH
IMMERED AND CHANGED INTO A FLAGO
N OF ALE AND SOME BISQUITS!!";
:D(11)=0:D(12)=0:RN=1:C(13)=53:G
OTO26

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105 REM
106 GOTO146
107 REM V7
108 GOTO146
109 REM V8
110 GOTO146
111 REM V9
112 IFH1=9THEN113ELSE114
113 IFB=21ANDD=8ANDC(12)=0ANDRM>
0THENPRINT@256,"I FOUND A SMALL
LOAF OF DARK";:PRINT@288,"BREAD
AND A BOTTLE OF BRANDY";:C(12)=1
26:RM=RM-1:GOTO26
114 REM
115 GOTO146
116 REM V10
117 IFH1=4THEN118ELSE119
118 IFB=21ANDD=18ANDRY=0THENRY=1
:PRINT@256,"A LARGE RUBY";:C(7)=
57:X=RND(6)+RND(6):IFX=7THENPRIN
T@320,"A SMALL RED SNAKE BIT MY
FINGER";:S3=S3-RND(5):GOTO26ELSE
GOTO26
119 REM
120 GOTO146
121 REM V11
122 IFH1=10THEN123ELSE125
123 IFB=10ANDD=17THENPRINT@256,"
THE IMAGE OF A DRAGON ON THE TOP
";:GOTO26
124 IFB=9ANDD=17ANDRX=0THENX=RND
(6)+RND(6):IFX>10THENPRINT@256,"
YELLOW GAS ISSUED FORTH,MY LEGS
FEEL WEAK,THE TOP IS OPEN";:S3=S
3/5:RX=1:C(6)=142:GOTO26:ELSEPRI
NT@256,"THE TOP IS OPEN";:C(6)=1
42:RX=1:GOTO26
125 REM
126 GOTO146
127 REM V12
128 GOTO146
129 REM V13
130 IFH1=12THEN131ELSE133
131 IFB=10ANDD=1THENPRINT@256,"W
OODEN,VERY SOLID";:GOTO26
132 IFB=9ANDD=1ANDAI=0THENAI=1:L
2(167)=10:E=1:PRINT@256,"THE DOO
R IS OPEN";:GOTO26
133 IFH1=13THEN134ELSE139
134 IFB=10ANDD=2THENPRINT@256,"C
OVERED WITH LOOSE STRAW";:L1(181)
=9:D(13)=186:GOTO26
135 IFB=21ANDD=2ANDAJ=0THENPRINT
@256,"A TRAP DOOR WITH A PULL-RI
NG IS UNDER THE STRAW";:D(4)=186
:AJ=1:D(7)=186:L1(181)=9:GOTO26
136 IFB=21ANDD=4THENPRINT@256,"T
HERE IS A SMALL PIN ON THE RING"
;:AL=1:D(5)=186:GOTO26

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137 IFAK=ØANDB=8ANDD=4THENIFAL=1
THENPRINT@256,"THE TRAP DOOR IS
OPEN";:AK=1:GOTO26:ELSES3=S3-(RN
D(5)+2):PRINT@256,"OUCH! THERE W
AS A POISONED PIN ON THE RING,I
FEEL WEAKER. THE TRAP DOOR IS
OPEN";:AK=1:D(5)=186:GOTO26
138 IFB=1ØANDD=6ANDAK=1THENIFAM<
SK+3 ANDC(11)=Ø ORAM<SK ANDC(11)
=186THENC(11)=186:PRINT@256,"I S
EE A FLASK AND A SMALL PIECE OF
DRIED BEEF";:GOTO26ELSEPRINT@256
,"EMPTY";:GOTO26
139 REM
140 GOTO146
141 REM V14
142 IFH1=6THEN143ELSE146
143 IFB=8ANDD=19ANDRZ=ØTHENRZ=1:
D(2Ø)=89:PRINT@256,"A GHOST OF A
LONG-DEAD PRISONER APPEARED IN
THE CELL";:GOTO26
144 IFB=1ØANDD=2ØANDD(2Ø)=89THEN
PRINT@256,"THERE IS SOMETHING OF
SUBSTANCE IN IT'S GHOSTLY HANDS
";:GOTO26
145 IFB=15ANDD(2Ø)=89THENPRINT@2
56,"A MORTAL'S VOICE WAS WHAT WA
S";:PRINT@288,"NEEDED TO FREE HI
S SPIRIT FROM";:PRINT@32Ø,"THIS
ACCURSED PLACE";:C(15)=89:D(2Ø)=
Ø:PRINT@395,"THUD";:GOTO26
146 REM CONDITIONS NOT FOUND
147 IFAR<ØANDB=1ØTHEN148ELSE149
148 FORX=1TO25:WW$=R1$(X):WW=INS
TR(1,A$,WW$):IFWW>ØANDAR=X THENP
RINT@256,R2$(X);:GOTO2Ø5ELSENEXT
149 IFB=1ØTHEN15ØELSE156
15Ø X=RND(5):ON X GOTO151,152,15
3,154,155
151 PRINT@256,"I SEE NOTHING SPE
CIAL";:GOTO26
152 PRINT@256,"LOOKS NORMAL";:GO
TO26
153 PRINT@256,"IT SEEMS ORDINARY
";:GOTO26
154 PRINT@256,"UNDISTINGUISHED";
:GOTO26
155 PRINT@256,"APPEARS COMMONPLA
CE";:GOTO26
156 IFB=15THENPRINT@256,"I SAID
THE FOLLOWING:";:PRINT@288,A$;:P
RINT@32Ø,"-BUT ABSOLUTELY NOTHIN
G HAPPENED";:GOTO26
157 IFB=21THEN158ELSE164
158 X=RND(5):ON X GOTO159,16Ø,16
1,162,163
159 PRINT@256,"I SEARCHED,BUT FO
UND NOTHING";:GOTO26
16Ø PRINT@256,"LOOKS NORMAL AT F
IRST GLANCE";:GOTO26
161 PRINT@256,"SEARCH NEGATIVE";
:GOTO26
162 PRINT@256,"NOTHING SPECIAL F
OUND";:GOTO26
163 PRINT@256,"MAYBE I SHOULD TR
Y AGAIN?";:GOTO26
164 IFAN=ØTHENX=RND(15Ø):IFX=5ØT
HENPRINT@256,"EVERYTHING IS FUZZ
Y";:FORY=1TO15ØØ:NEXT:SCREEN1,Ø:
FORY=1TO25:PLAY"L1ØØ;Ø1;APlØB":N
EXT:L=122:H=112:V=1Ø:S3=23:SCREE
NØ,Ø:PRINT@256,"THAT EVIL RUTH I
S TOYING WITH ME";:D(8)=127:AN=1
:GOTO295
165 X=RND(15):PRINT@256,FA$(X);:
GOTO26
166 GOTO26
167 REM
168 RP=1:IFRF=1THENAZ=Ø:AY=Ø:GOT
Ø197:REM SUBROUTINES BASED ON LO
CATION+LOCATION VALUE
169 IFAU=1THEN2Ø5ELSER6=Ø:AR=Ø:R
5=Ø:RG=Ø:AY=Ø:AX=Ø
17Ø IFRV=1THENGOTO26
171 SK=KS:FORZ=17TO2Ø:IFC(Z)=1ØR
C(Z)=2THENSK=SK+1
172 NEXTZ
173 IFL=1Ø7ØRL=12ØØRL=121ØRL=122
ØRL=135THEN26
174 IFAD>RQ+16THEN175ELSEIFAD<RQ
THENRQ=AD:GOTO26ELSEGOTO26
175 X=RND(SK):Y=RND(1Ø):IFX+Y>9T
HEN176ELSE26
176 AZ=Ø:AY=Ø:RE=Ø:AS=Ø:AQ=L1(L)
177 RQ=AD
178 IFL=167THENAR=23:GOTO185
179 IFAQ=5ØORAQ=6THENAR=25:GOTO18
5
18Ø IFAQ=1ØORAQ=2ØORAQ=16ØORAQ=17TH
ENAR=RND(1Ø):GOTO185
181 IFAQ=3THENAR=11:GOTO185
182 IFAQ=26ØORAQ=29ØORAQ=12ØORAQ=19
THENAR=RND(1Ø)+1Ø:GOTO185
183 IFAQ=27ØORAQ=23THENAR=22:GOTO
185
184 AR=RND(21)
185 IFAS>1ØTHENGOTO26ELSEIFR(AR)
=1THENAR=AR-1:AS=AS+1:IFAR<1THEN
AR=22
186 IFR(AR)=1THEN185
187 AU=1:RI=Ø
188 REM SURPRISE
189 R4=RND(8):IFR4>5THENR4=Ø:GOT
Ø2Ø5ELSER4=1
19Ø IFL2(L)<5THENR4=Ø:GOTO2Ø5
191 X=RND(4):ON X GOTO192,193,19
4,195
192 IFN=1THENR5=1:GOTO2Ø5

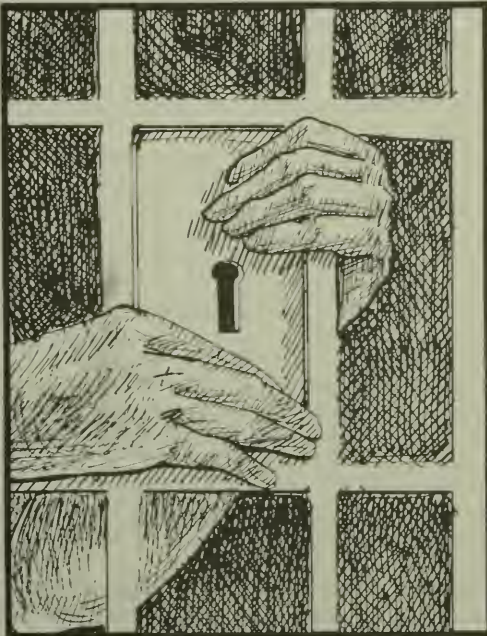
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193 IFS=1THENR5=2:GOTO2Ø5
194 IFE=1THENR5=3:GOTO2Ø5
195 IFW=1THENR5=4:GOTO2Ø5
196 GOTO192
197 REM COMBAT+ROUTINE RUNNING R
ETURN LINE
198 RP=1:RF=Ø:RH=1
199 IFA$="N"ANDR5=1THENR4=Ø:GOTO
2Ø4
2ØØ IFA$="S"ANDR5=2THENR4=Ø:GOTO
2Ø4
2Ø1 IFA$="E"ANDR5=3THENR4=Ø:GOTO
2Ø4
2Ø2 IFA$="W"ANDR5=4THENR4=Ø:GOTO
2Ø4
2Ø3 R(AR)=Ø:AU=Ø:R2(AR)=R2(AR)+R
ND(4):GOTO26
2Ø4 IFC(1)=1THENA$="!"ELSEIFC(2)
=1THENA$="="ELSEA$=""
2Ø5 RP=1:AY=Ø:AZ=Ø:PRINT@352,"A
";R1$(AR);:IFR4=ØTHENPRINT" ATTA
CKING";:AU=1:RI=RI+1:GOTO2Ø8
2Ø6 PRINT@384,"IS TO THE ";DI$(R
5);:R6=L:R4=1:RF=1:GOTO26
2Ø7 IFA$="!"THENX=RND(8)+RND(8)+
RND(8)+RND(8)+RND(8)+RND(8):IFX=
6THENPRINT@256,"MY SWORD SUDDENL
Y FADED AND IS NO LONGER IN MY
HAND!!";:C(1)=126:HA=HA-1:A$=""
2Ø8 IFA$="!"THENAV=INT(RND(4)+(S
K/3)):AU=1:ELSEIFA$=""THENAV=IN
T(RND(2)+(SK/4)):AU=1
2Ø9 IFA$="!"ORA$=""THENRA=1ELSE
RA=Ø
21Ø IFRH=1THENRH=Ø:AX=15:GOTO215
211 AW=RND(6)+RND(6):AX=RND(6)+R
ND(6)+(S3*.1):AX=INT(AX)
212 IFAW<R3(AR)+RND(R2(AR))+RND(
2)THENS3=INT(S3-RND(R3(AR))):AY=
1
213 IFS3=<ØTHENR(AR)=1:AU=Ø:FORX
=1193TO1215:POKEX,2Ø8:NEXT:GOTO3
35
214 X=RND(6)+RND(6)+RND(6)+RND(6
):IFX=24THENPRINT@416,"I SLIPPED
!":PRINT@448,"THE "R1$(AR)" ADVA
NCES!";:FORX=1193TO1215:POKEX,2Ø
8:NEXT:AU=Ø:R(AR)=Ø:RF=Ø:S3=-2:G
OTO335
215 IFRA=1THENIFAX>(R3(AR)*2)-1T
HENX=RND(1ØØ):IFX<1ØØ-SK THENR2(
AR)=R2(AR)-AV:AZ=1
216 RG=RG+1:IFRG=<2THEN218
217 X=RND(6)+RND(6)+RND(6)+RND(6
):IFX=4THENPRINT@416,"THE "R1$(A
R)" FELL";:PRINT@448,"I MADE EAS
Y WORK OF IT";:R(AR)=1:AU=Ø:RF=Ø
:GOTO26
218 IFRT=<>1THENX=RND(6)+RND(8):
IFX=2THENPRINT@352,"THE ";R1$(AR
);" RETREATED";:PRINT@384,"IT IS
NO LONGER IN SIGHT";:R(AR)=Ø:AU
=Ø:R2(AR)=R2(AR)+RND(3):RP=1:GOT
O26
219 IFR2(AR)=<ØTHENGOSUB227:PRIN
T@352,"THE "R1$(AR);" IS DEFEATE
D";:PRINT@384,"I AM THE VICTOR!!
!";:PLAY"22Ø"+Y1$:R(AR)=1:AU=Ø:P
RINT@416,"THE BODY FADED AND DIS
APPEARED";:IFRT=1THENRU=1:GOTO26
ELSEGOTO26
22Ø IFAY=1LANDAZ=1THENX=RND(4):PR
INT@448,HT$(X);:RP=1:GOTO26
221 IFAY=1THENX=RND(4):PRINT@448
,HT$(X+4);:RP=1:GOTO26
222 IFAZ=1THENX=RND(4):PRINT@448
,HU$(X);:RP=1:GOTO26
223 IFRA=ØANDAS$=""ORRA=ØANDRI<>1
ANDC(1)<>1ANDC(2)<>1THENPRINT@41
6,"IT MISSED-OH! HOW I WISH I HA
D AWEAPON IN MY GRASP";:RP=1:GOT
O26
224 IFRA=ØTHENPRINT@416,"IT MISS
ED!";:RP=1:GOTO26
225 X=RND(4):PRINT@448,HU$(X+4);
:RP=1:GOTO26
226 RP=1:GOTO26
227 REM DAMAGE
228 S1=INT(S3):IFS1>22THENS1=22
229 IFS1=S2 THENRETURNELSESES2=S1
23Ø IFS1<5THENCC=191:CE=Ø:IFCD=Ø
THENSOUND2ØØ,3:CD=1
231 IFS1<9 AND S1>4 THENCC=159:C
D=Ø:IFCE=ØTHENSOUND1ØØ,3:CE=1
232 IFS1>8THENCC=175:CE=Ø
233 IFS3<-1THENGOTO335
234 FORX=1193TO1193+S1:POKEX,CC:
NEXT
235 IFS1=22THENRETURN
236 FORX=1194+S1 TO1215:POKEX,2Ø
8:NEXT:RETURN
237 DATA ,,,T7Ø3L4G,L2C,L4B,A,L2
G,L4A,B,C,E,E,F,D,L1Ø2C,,,,Ø3L4G
,L2C,L4B,A,L2G,L4A,B,C,E,E,F,D,L
1Ø2C,,,,Ø3L4G,E,Ø2C,Ø3E,G,L2C,L
4A,B,C,B,G,A,F#,L2G,L4A,B,L2C,L4
B,A,L2G,L4A,B,C,E,E,F,D,Ø2L1C
238 DATA 1Ø67,158,1Ø68,156,1Ø69,
156,1Ø71,149,1Ø72,154,1Ø74,158,1
Ø75,156,1Ø76,157,1218,19Ø,1219,1
88,122Ø,189,1222,182,1223,188,12
24,185,1226,187,1228,181,123Ø,19
Ø,1231,188,1232,178,1234,182,123
5,188,1236,185,1238,186,1242,19Ø
,1243,188,1244,188
239 DATA 1Ø99,155,11ØØ,147,11Ø1,
147,11Ø3,149,11Ø4,154,11Ø6,155,1
1Ø7,147,11Ø8,151,125Ø,187,1251,1

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79, 1252, 183, 1254, 186, 1256, 181, 1258, 186, 1259, 186, 1260, 181, 1262, 186, 1264, 181, 1266, 186, 1268, 181, 1270, 186, 1274, 187, 1275, 179
 240 DATA 1133, 149, 1135, 149, 1136, 154, 1138, 154, 1139, 153, 1282, 186, 1283, 185, 1286, 190, 1287, 188, 1288, 189, 1290, 186, 1291, 181, 1292, 181, 1294, 186, 1296, 181, 1298, 186, 1300, 181, 1302, 186, 1306, 186
 241 DATA 1163, 147, 1164, 147, 1165, 151, 1167, 149, 1168, 154, 1170, 154, 1172, 153, 1314, 186, 1316, 185, 1318, 186, 1320, 181, 1322, 186, 1324, 189, 1326, 187, 1327, 179, 1328, 184, 1330, 185, 1331, 179, 1332, 182, 1334, 187, 1335, 179, 1336, 179, 1338, 186
 242 DATA 1378, 142, 1410, 139, 1442, 138, 1474, 138, 1379, 140, 1380, 141, 1412, 135, 1411, 131, 1443, 137, 1476, 137
 243 DATA 1384, 140, 1383, 140, 1382, 142, 1414, 139, 1446, 138, 1478, 139, 1479, 131, 1480, 131, 1415, 131
 244 DATA 1386, 140, 1387, 142, 1388, 140, 1419, 138, 1451, 138, 1483, 138
 245 DATA 1390, 138, 1422, 138, 1454, 138, 1486, 139, 1487, 131, 1488, 135, 1456, 133, 1424, 133, 1392, 133
 246 DATA 1394, 142, 1426, 139, 1458, 138, 1490, 138, 1395, 140, 1396, 141, 1428, 135, 1427, 131, 1459, 137, 1492, 137



247 DATA 1398, 139, 1430, 138, 1462, 138, 1494, 138, 1431, 138, 1463, 133, 1496, 141, 1464, 133, 1432, 133, 1400, 133
 248 DATA 1404, 140, 1403, 140, 1402, 142, 1434, 139, 1435, 131, 1436, 131, 1468, 133, 1500, 135, 1499, 131, 1498, 131
 249 DATA WHITE WOLF, 4, 2, WHITE AP E, 7, 3, LION, 5, 2, MUMMY, 6, 3, HARP Y, 6, 3, BLACK PANTHER, 5, 2, GNOME, 4, 2, GIANT TARANTELLA, 9, 5, HUGE COBRA, 4, 2, SCORPION, 4, 2, SKELETON, 2, 1, WHITE DRAGON, 6, 3, BROWN BEAR, 7, 3, BROWN APE, 5, 2, HALFLING, 2, 1
 250 DATA HELLHOUND, 8, 4, GIANT SHREW, 4, 2, DWARF, 3, 1, HARP Y, 4, 2, GIANT WEASEL, 6, 3, BLACK BEAR, 6, 3, HUGE GRAY RAT, 4, 4, TROLL, 8, 4, BLACK DRAGON, 8, 4, RED DRAGON, 11, 6
 251 DATA RED EYES-SHARP TEETH, 7' TALL-VERY LONG ARMS, GLEAMING TEETH+CLAWS, LOOKS LIKE AN ACCIDENT VICTIM- EXCEPT FOR THE SWORD IN HIS HAND, A BIRD WITH A WOMAN'S HEAD, YELLOW EYES-WHITE TEETH, ARMED WITH A HEAVY CLUB, DRIPPING FANGS-HAIRY BODY
 252 DATA 8 FEET LONG-10 INCHES THICK, I'D RATHER NOT, FUGITIVE FROM A DOCTOR'S OFFICE-BUT HAS A NASTY LOOKING SWORD, PUFFS OF SMOKE FROM HIS NOSTRILS, WALKING ON HIND LEGS-9 FEET TALL, 5' TALL AND ABOUT AS WIDE-STRONG, A BLADE IN EACH HAND
 253 DATA FIRE RED EYES-HUGE JAWS+TEETH, SMALL BLACK EYES-LARGE TEETH, A CLUB AND DAGGER IN HAND, WOMAN'S HEAD ON A BIRD'S BODY, MORE TEETH COULD NOT FIT IN IT'S MOUTH, PUT A SADDLE ON IT AND YOU COULD RIDE IT, VICIOUS TEETH, LEATHER ARMOR-HUGE CLUB
 254 DATA LOOKING FOR A MEAL RATHER THAN ANEW FRIEND, I WOULD RATHER LOOK AT RUTH
 255 DATA -----NONE-----, N, S, E, W, N S, N E, N W, S E, S W, E W, N S, E, N S W, N E W, S E W, N S E W
 256 DATA UNLOCK, THROW, DRINK, CLOSE, VIEW, STAB, PUSH, PULL, OPEN, LOOK, LOCK, LIST, GIVE, DROP, SAY, PUT, HIT, EAT, DIG, GET, SEARCH
 257 DATA SWORD, DAGGER, SACK, ROPE, SHEATH, AX, RUBY, CROWN, NECKLACE, BUCKLE, FLASK&BEEF, BREAD&BRANDY, ALE & BISQUITS, BROACH, GOLD BAR, JERKY &

WINE, GOLD KEY, SILVER KEY, BRASS KEY, IRON KEY
258 DATA DOOR, FLOOR, WALL, RING, PIN, DOWN, TRAP DOOR, BOAT, GATE, KEYHOLES, CHEST, LID, STRAW, POOL, BASIN, NICHES, BRONZE COFFER, PILE OF BONES, CHAIN, GHOST
259 DATA 10, 10, 10, 10, 5, 5, 5, 33, 16, 16, 1, 1, 4, 15
260 DATA 10, 10, 10, 10, 5, 5, 5, 19, 16, 4, 4, 1, 4, 4
261 DATA 10, 10, 10, 10, 5, 5, 5, 19, 1, 4, 4, 25, 26, 26
262 DATA 24, 32, 20, 20, 17, 30, 29, 19, 1, 12, 19, 19, 29, 26
263 DATA 32, 32, 29, 14, 28, 14, 29, 19, 2, 33, 19, 8, 29, 3
264 DATA 6, 6, 6, 34, 6, 34, 29, 26, 26, 29, 19, 19, 29, 3
265 DATA 6, 6, 6, 6, 6, 2, 4, 4, 29, 29, 29, 19, 29, 3
266 DATA 6, 35, 34, 26, 12, 2, 4, 4, 13, 12, 12, 26, 29, 3
267 DATA 12, 6, 6, 26, 29, 29, 29, 13, 11, 13, 29, 26, 26, 12
268 DATA 6, 6, 6, 6, 6, 6, 4, 4, 13, 26, 36, 26, 2, 36
269 DATA 29, 6, 25, 5, 5, 29, 4, 4, 29, 26, 37, 2, 2, 1
270 DATA 29, 6, 29, 5, 5, 38, 2, 2, 26, 39, 16, 2, 1, 27
271 DATA 4, 4, 29, 5, 5, 5, 1, 40, 4, 4, 11, 1, 31, 27
272 DATA 4, 4, 26, 5, 5, 5, 1, 30, 4, 4, 30, 27, 27, 23
273 DATA 8, 11, 11, 6, 8, 11, 6, 3, 8, 5, 5, 6, 8, 6
274 DATA 14, 15, 15, 13, 14, 15, 15, 13, 10, 8, 6, 9, 13, 7
275 DATA 9, 15, 15, 13, 9, 12, 7, 10, 10, 9, 15, 1, 9, 6
276 DATA 3, 10, 9, 12, 1, 2, 6, 10, 9, 1, 14, 6, 8, 7
277 DATA 9, 7, 8, 11, 5, 1, 13, 10, 8, 1, 10, 4, 14, 1
278 DATA 8, 5, 7, 4, 10, 3, 9, 13, 10, 8, 12, 6, 14, 1
279 DATA 10, 8, 5, 5, 7, 10, 8, 11, 13, 14, 6, 10, 14, 1
280 DATA 9, 11, 1, 8, 1, 10, 9, 7, 4, 4, 4, 14, 12, 1
281 DATA 3, 9, 6, 9, 5, 15, 11, 1, 15, 2, 5, 13, 8, 1
282 DATA 14, 11, 12, 5, 1, 10, 14, 6, 10, 8, 1, 10, 14, 1
283 DATA 10, 10, 2, 11, 11, 13, 9, 7, 14, 13, 3, 14, 15, 6
284 DATA 10, 9, 6, 14, 13, 4, 8, 5, 13, 4, 10, 10, 4, 10

285 DATA 14, 6, 10, 14, 15, 6, 10, 3, 14, 6, 14, 13, 4, 10
286 DATA 9, 7, 9, 12, 12, 7, 9, 7, 9, 12, 7, 9, 5, 7
287 DATA DIRT-LINED TUNNEL, WOOD-LINED TUNNEL, SMALL-STONE CELL, SMALL CAVERN, IMMENSE CAVERN, MORTISED STONE PASSAGE, SMALL CHAMBER, GREAT CHAMBER, SMALL ROOM, ENORMOUS ROOM
288 DATA CENTER OF LAKE IN BOAT, ROCK STREWN CHAMBER, SHORE OF VAST LAKE, EDGE OF POOL OF WATER, NEAR SULFUROUS BASIN, CONFINING DIRT SHAFT, BROAD CORRIDOR, CRAMPED CUBICLE, WIDE STONE HALLWAY, SPACIOUS ALCOVE
289 DATA CUBICLE, DAMP CRYPT, FOUL-SMELLING VAULT, EXIT, SMALL CAVITY OFF CAVERN, NARROW STONE PASSAGE, SLIME-COVERED SEWER, IN POOL, ROUGH STONE PASSAGE, BRICK HALLWAY
290 DATA EMPTY ROOM, CARPETED HALLWAY, CUL-DE-SAC, DEAD END, LARGE ROOM, TINY CAVE, SEWER, FILTHY DEN, GROTTO, EMPTY CRYPT
291 DATA 134, 223, 142, 4, 9, 167, 128, 140, 4, 32, 38, 249, 142, 4, 38, 167, 128, 140, 4, 64, 38, 249, 142, 4, 135, 167, 128, 140, 4, 160, 38, 249, 142, 4, 70, 167, 128, 140, 4, 128, 38, 249, 134, 207, 142, 4, 224, 167, 128, 140, 5, 224, 38, 249, 57
292 DATA 1510, 19, 1511, 9, 1512, 18, 1513, 255, 1514, 18, 1515, 1, 1516, 14, 1517, 4, 1518, 15, 1519, 12, 1520, 6, 1521, 255, 1522, 18, 1523, 5, 1524, 20, 1525, 21, 1526, 18, 1527, 14, 1528, 19
293 DATA I MET WITH ILL SUCCESS, THAT WAS A WILD GOOSE CHASE, I BOUGHTED IT UP-FAILURE, THE IDEA WAS TRUE-BUT THE OUTCOME FIZZLED, THE LABOR WAS WASTED, A DEFICIENCY OF ACCOMPLISHMENT, A BREAKDOWN OF COMMUNICATION, SUCCESS WAS NOT MEANT TO BE
294 DATA A FLASH IN THE PAN-THEN DARKNESS, FRUITION IS LEFT WANTING, A TRIUMPH OF FAILURE, SOME THINGS ARE NOT MEANT TO BE, AT THE PRESENT TIME-NOT POSSIBLE, NOT PRACTICABLE, I DON'T BELIEVE IT IS FEASIBLE
295 REM ADJUST POSITION
296 L=H+V: IFL=107ORL=120ORL=1220ORL=135THENGOSUB406:GOSUB412
297 IFL=61LANDA\$="W"THENPRINT@256,"I FELT DIZZY FOR A MOMENT";:PRINT@320,"????!! WHERE IS THE PAS

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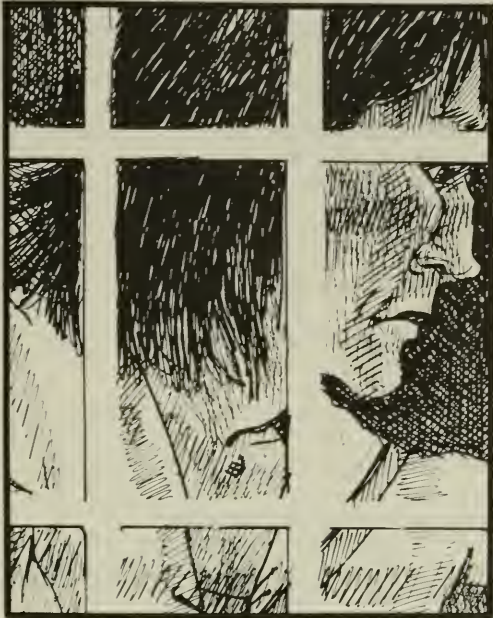
SAGE I";:PRINT@352,"JUST CAME TH
ROUGH ????!";:L=47:V=5:H=42:RV=
1
298 N=Ø:S=Ø:E=Ø:W=Ø
299 IFL1(L)=1ØTHENIFRU=ØANDRT=ØA
NDAU=ØTHENRT=1:R1$(1)="ZOMBIE":R
2(1)=11:R3(1)=7:R2$(X)="BLANK EY
ES,DOUBLE EDGED SWORD INONE HAND
AND A MACE IN THE OTHER":AU=1:R
4=Ø:R(1)=Ø:AR=1
3ØØ L=H+V:PRINT@9,L$(L1(L));
3Ø1 PRINT@43,O$(L2(L));
3Ø2 IFL=121THEND(8)=126
3Ø3 IFL=43THEN62
3Ø4 IFL2(L)=ØTHEN168
3Ø5 ON L2(L) GOTO3Ø6,3Ø7,3Ø8,3Ø9
,31Ø,311,312,313,314,315,316,317
,318,319,32Ø
3Ø6 N=1:GOTO168
3Ø7 S=1:GOTO168
3Ø8 E=1:GOTO168
3Ø9 W=1:GOTO168
31Ø N=1:S=1:GOTO168
311 N=1:E=1:GOTO168
312 N=1:W=1:GOTO168
313 S=1:E=1:GOTO168
314 S=1:W=1:GOTO168
315 E=1:W=1:GOTO168
316 N=1:S=1:E=1:GOTO168
317 N=1:S=1:W=1:GOTO168
318 N=1:E=1:W=1:GOTO168
319 S=1:E=1:W=1:GOTO168
32Ø N=1:S=1:E=1:W=1:GOTO168
321 REM LOOK SACK
322 L1=256:L2=Ø:L3=287:L4=Ø
323 IFC(3)<>1THENPRINT@256,"I DO
N'T HAVE THE SACK";:GOTO26
324 FORX=1TO2Ø:IFC(X)=2THEN325EL
SENEXT:IFL4=ØTHENPRINT@256,"AS E
MPTY AS RUTH'S HEART";:GOTO26ELS
EGOTO26
325 IFX>2ØTHENRETURNELSEL2=LEN(C
$(X))
326 IFL1+L2>L3 THENL3=L3+32:L1=L
3-31
327 PRINT@L1,C$(X);:L4=L4+1:L1=L
1+1+L2
328 NEXT:GOTO26
329 REM WEAPON CHECK
33Ø IFAU=ØTHENPRINT@256,"THERE I
S NOTHING HERE TO FIGHT";:GOTO26
331 IFA$="!"ANDC(1)<>1THENPRINT@
384,"UNFORTUNATELY,I DO NOT HAVE
MY";:PRINT@416,"TRUSTWORTHY SWO
RD AT HAND";:RA=Ø:A$="":IFAU=1TH
ENGOTO211ELSE26
332 IFA$="!"ANDC(2)<>1THENPRINT@
384,"SINCE MY DAGGER SEEMS TO BE
ELSEWHERE,I CANNOT OBEY";:RA=Ø:

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A$="":IFAU=1THENGOTO211ELSE26
333 GOTO168
334 REM MAP
335 REM DEATH
336 AH=AH+1:FORX=1TO2ØØØ:NEXT:X=
USR(Ø):AG=Ø:PRINT@256,"SIR RANDO
LF HAS EXPIRED";:PLAY"T2O3L4AL2F
L4AFP25ØFO2DCO3FFFFAAL8CL2CP4L4D
CL2AL8CL4FP25ØFO2DCFFFGO3AAGL2.F
"
337 X=USR(Ø):PRINT@288,"HERMAN,S
IR RANDOLF'S FRIEND,IS AWIZARD.
HE HAS BEEN ABLE TO WORKA SPELL,
THE RESULT OF WHICH WILLsoon BE
SEEN";
338 FORX=1TO4ØØØ:NEXT:S3=23:X=US
R(Ø)
339 IFRT=1ANDRU=ØTHENRT=Ø:R(1)=Ø
34Ø GOTO26
341 REM PLACE KEYS
342 X=RND(-TIMER)
343 FORZ=1TO4
344 A=RND(14):B=RND(182)
345 IFA<5 AND B<7Ø THENGOTO344
346 C=A+B:IFC=121ORC=123ORC=61OR
C=14ORC=1ØØØTHEN344
347 IFAA=1THEN353
348 IFC(17)=C ORC(18)=C OR C(19)
=C THEN344
349 C(Z+16)=C+5
35Ø NEXTZ
351 REM PLACE FOOD&DRINK
352 Y=INT(5+(SK/2)):FORX=ØTOY:AA
=1:GOTO344:
353 F(X)=C+5
354 NEXT:AA=Ø:RETURN
355 REM NEARBY ALARM
356 FORY=1TO4:X=Y+16
357 IFC(X)=2ORC(X)=1THENNEXT:RET
URN
358 LL=L+5:IFC(X)=LL OR C(X)=LL-
15 OR C(X)=LL-14 OR C(X)=LL-13 O
R C(X)=LL-1 OR C(X)=LL OR C(X)=L
L+1 OR C(X)=LL+13 OR C(X)=LL+14
OR C(X)=LL+15 THEN 36Ø
359 NEXTY:RETURN
36Ø POKE1Ø84,42:RETURN
361 REM I SEE
362 L1=7Ø:L2=Ø:L3=95:L4=Ø:LL=L+5
:FORX=1TO2Ø:IFC(X)=LL THEN363ELS
ENEXT:GOTO365
363 L2=LEN(C$(X)):IFL2+L1>L3 THE
NL3=L3+32:L1=96:IFL3=159THENPRIN
T@448,"OVERFLOW OF ITEMS IN SIGH
T";:RETURN
364 PRINT@L1,C$(X);:L1=L2+1+L1:N
EXT
365 FORX=1TO2Ø:IFD(X)=LL THEN366
ELSENEXT:GOTO368

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366 L2=LEN(D$(X)):IFL2+L1>L3 THE
NL3=L3+32:L1=96:IFL3=159THENPRIN
T@448,"OVERFLOW OF ITEMS IN SIGH
T";:RETURN
367 PRINT@L1,D$(X);:L1=L2+1+L1:N
EXT
368 FORX=0TOKS:IFF(X)=LL THEN369
ELSENEXT:RETURN
369 POKEL086,37:NEXT:RETURN
370 REM I HAVE
371 L1=135:L2=0:L3=0:L4=0:FORX=1
TO20:IFC(X)=1THEN372ELSENEXT:RET
URN
372 L2=LEN(C$(X)):L4=L1+L2+1:IFL
4>159THEN374ELSEPRINT@L1,C$(X);:
L3=L3+1:IFL3=3THENRETURN
373 L1=L1+L2+1:NEXT:RETURN
374 PRINT@416,"OVERFLOW OF ITEMS
IN HAND";:RETURN
375 REM DROP ITEM
376 IFC(C)=1THENC(C)=L+5 ELSEPRI
NT@256,"I DON'T HAVE IT";:GOTO26
377 IFC<>3THENHA=HA-1:GOTO26
378 FORX=1TO20:IFC(X)=2THENC(X)=
3
379 NEXT:GOTO26
380 REM GET
381 IFD<>0THEN165
382 IFC(C)=1THENPRINT@256,"I ALR
EADY HAVE IT";:GOTO26
383 IFHA>1 ANDC<>3THENPRINT@256,
"MY HANDS ARE FULL";:GOTO26
384 IFC(C)=L+5THENC(C)=1:HA=HA+1
:IFC=11ORC=3ORC(C)=2THEN385ELSE2

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6
385 IFC=11THENAM=AM+1:Z=RND(100)
:IFZ>90THENPRINT@256,"A LARGE BL
ACK SPIDER BIT MY HAND";:S3=S3-R
ND(SK+3):GOTO26ELSEGOTO26
386 IFC=3 THENHA=HA-1:FORX=1TO20
:IFC(X)=3THENC(X)=2:NEXT:GOTO26:
ELSENEXT:GOTO26
387 IFC(C)=2THENC(C)=1:HA=HA+1:K
C=KC-1:GOTO26
388 PRINT@256,"I CAN'T GET IT";:
GOTO26
389 REM PUT IN SACK
390 IFC(3)<>1THENPRINT@256,"I DO
N'T HAVE THE SACK";:GOTO26
391 IFKC=>8THENPRINT@256,"THE SA
CK IS FULL";:GOTO26
392 IFC(C)=1THENIFC=3THENPRINT@2
56,"THAT DOESN'T MAKE SENSE";:GO
TO26:ELSEC(C)=2:KC=KC+1:HA=HA-1:
GOTO26
393 PRINT@256,"I CAN'T PUT IT IN
THE SACK";:GOTO26
394 REM EAT&DRINK
395 IFC(16)=1THENAC=AC+1:IFAC=2T
HENC(16)=0:HA=HA-1:GOTO401ELSEPR
INT@288,"THERE IS SOME LEFT";:GO
TO401
396 IFC(11)=1THENC(11)=0:HA=HA-1
:GOTO401
397 IFC(13)=1THENHA=HA-1:C(13)=0
:RO=RO-1:IF RO>0THENC(13)=53:GOT
O401ELSEGOTO401
398 IFC(12)=1THENC(12)=0:HA=HA-1
:GOTO401
399 FORX=0TOSK:IFF(X)=L+5 THEN40
0ELSENEXT:PRINT@256,"NOTHING HER
E TO EAT OR DRINK";:IFAU=1THEN16
8ELSE26
400 F(X)=0
401 X=RND(100)+RND(50):IFX>10AND
X<16THENS3=10:PRINT@256,"RUTH MU
ST HAVE PLACED A SPELL ONTHAT FO
OD-IT LEFT ME UNFULFILLED";:IFAU
=1THEN168ELSE26
402 IFS3<4THENPRINT@256,"THANKS,
I really NEEDED THAT";:S3=23:IFA
U=1THEN168ELSE26
403 IFS3<10THENPRINT@256,"VERY R
EFRESHING";:S3=23:IFAU=1THEN168E
LSE26
404 IFS3<15THENPRINT@256,"TASTED
GOOD";:S3=23:IFAU=1THEN168ELSE2
6
405 PRINT@256,"I REALLY WASN'T H
UNGRY";:S3=23:IFAU=1THEN168ELSE2
6
406 REM ADJUST BOAT POSITION
407 IFL=107ANDA$="W"THEND(8)=112

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:RETURN
408 IFL=120ANDA$="N"THEND(8)=125
:RETURN
409 IFL=122ANDA$="S"THEND(8)=127
:RETURN
410 IFL=135ANDA$="E"THEND(8)=140
411 RETURN
412 REM ADJUST MOVES IF BOAT PRE
SENT
413 L2(107)=4:L2(120)=1:L2(122)=
2:L2(135)=3
414 IFD(8)=112THENL2(107)=10:RET
URN
415 IFD(8)=125THENL2(120)=5:RETU
RN
416 IFD(8)=127THENL2(122)=5:RETU
RN
417 L2(135)=10:RETURN
418 REM ADJUST HAND AND SACK VAL
UE
419 FORX=17TO20:IFC(X)=1THENHA-H
A-1:NEXTELSENEXT
420 FORX=17TO20:IFC(X)=2THENKC=K
C-1:NEXTELSENEXT
421 FORX=17TO20:C(X)=0:NEXT
422 PRINT@320,"THE KEYS BURST IN
TO FLAME AND";:PRINT@352,"DISAPP
EARED";:RETURN
423 REM TREASURE VALUE
424 TT=0:IFC(5)=1ORC(5)=2THENTT=
TT+150
425 IFC(6)=1ORC(6)=2THENTT=TT+20
00
426 IFC(7)=1ORC(7)=2THENTT=TT+50
0
427 IFC(8)=1ORC(8)=2THENTT=TT+30
0
428 IFC(9)=1ORC(9)=2THENTT=TT+20
0
429 IFC(10)=1ORC(10)=2THENTT=TT+
1000
430 IFC(14)=1ORC(14)=2THENTT=TT+
30000
431 IFC(15)=1ORC(15)=2THENTT=TT+
10000
432 PRINT@257,"VALUE OF TREASURE
FOUND=";TT;:PRINT@289,"MAXIMUM
TREASURE VALUE=7250";
433 RETURN
434 REM SAVE GAME
435 PRINT@256,"POSITION TAPE,PRE
SS RECORD+PLAY.WHEN READY,PRESS
ENTER";
436 A$=INKEY$:IFA$=""THEN436
437 OPEN"O",#-1,"DATA"
438 PRINT#-1,LL,S3,R4,R5,R6,SK,K
C,HA,AA,AB,AC,AD,AE,AF,AG,AH,AI,
AJ,AK,AL,AM,AN,AO,AP,AQ,AR,AS,AT
,AU,AV,AW,AX,AY,AZ
439 PRINT#-1,RA,RB,RC,RD,RE,RF,R
G,RH,RI,RJ,RK,RL,RM,RN,RO,RP,RQ,
RR,RS,RT,RU,RV,RW,RX,RY,RZ,A,B,C
,D,E,F,G,H,I,J,K,L,M,N,O,P,Q,R,S
,T,U,V,W,X,Y,Z
440 FORX=0TO25:PRINT#-1,R2(X),R3
(X),R(X):NEXT
441 FORX=0TO196:PRINT#-1,L1(X),L
2(X):NEXT
442 FORX=0TO12:PRINT#-1,F(X):NEX
T
443 FORX=0TO20:PRINT#-1,C(X):NEX
T
444 FORX=0TO21:PRINT#-1,D(X):NEX
T
445 CLOSE#-1
446 PRINT@448,"THE DATA HAS BEEN
SAVED";
447 FORX=1TO2000:NEXT:X=USR(0):G
OTO26
448 REM ENTER OLD GAME
449 PRINT@256,"POSITION TAPE,PRE
SS PLAY.          WHEN READY,PRESS
ENTER";
450 A$=INKEY$:IFA$=""THEN450
451 OPEN"1",#-1,"DATA"
452 INPUT#-1,LL,S3,R4,R5,R6,SK,K
C,HA,AA,AB,AC,AD,AE,AF,AG,AH,AI,
AJ,AK,AL,AM,AN,AO,AP,AQ,AR,AS,AT
,AU,AV,AW,AX,AY,AZ
453 INPUT#-1,RA,RB,RC,RD,RE,RF,R
G,RH,RI,RJ,RK,RL,RM,RN,RO,RP,RQ,
RR,RS,RT,RU,RV,RW,RX,RY,RZ,A,B,C
,D,E,F,G,H,I,J,K,L,M,N,O,P,Q,R,S
,T,U,V,W,X,Y,Z
454 FORX=0TO25:INPUT#-1,R2(X),R3
(X),R(X):NEXT
455 FORX=0TO196:INPUT#-1,L1(X),L
2(X):NEXT
456 FORX=0TO12:INPUT#-1,F(X):NEX
T
457 FORX=0TO20:INPUT#-1,C(X):NEX
T
458 FORX=0TO21:INPUT#-1,D(X):NEX
T
459 CLOSE#-1
460 PRINT@448,"THE DATA HAS BEEN
INPUT";
461 FORX=1TO2000:NEXT:X=USR(0):G
OTO26
462 REM HELP
463 PLAY"O4;T3;L4C03B04C03L2.GEL
4D#CDL2.AAL4GBAAGFFEDL2.EE"
464 X=USR(0)
465 PRINT@256,"JUST A MOMENT,I'M
DECIDING IF";:PRINT@288,"YOUR P
RESENT SITUATION IS DIRE";:PRINT
@320,"ENOUGH TO WARRANT ANY HELP
";:FORX=1TO2000:NEXT

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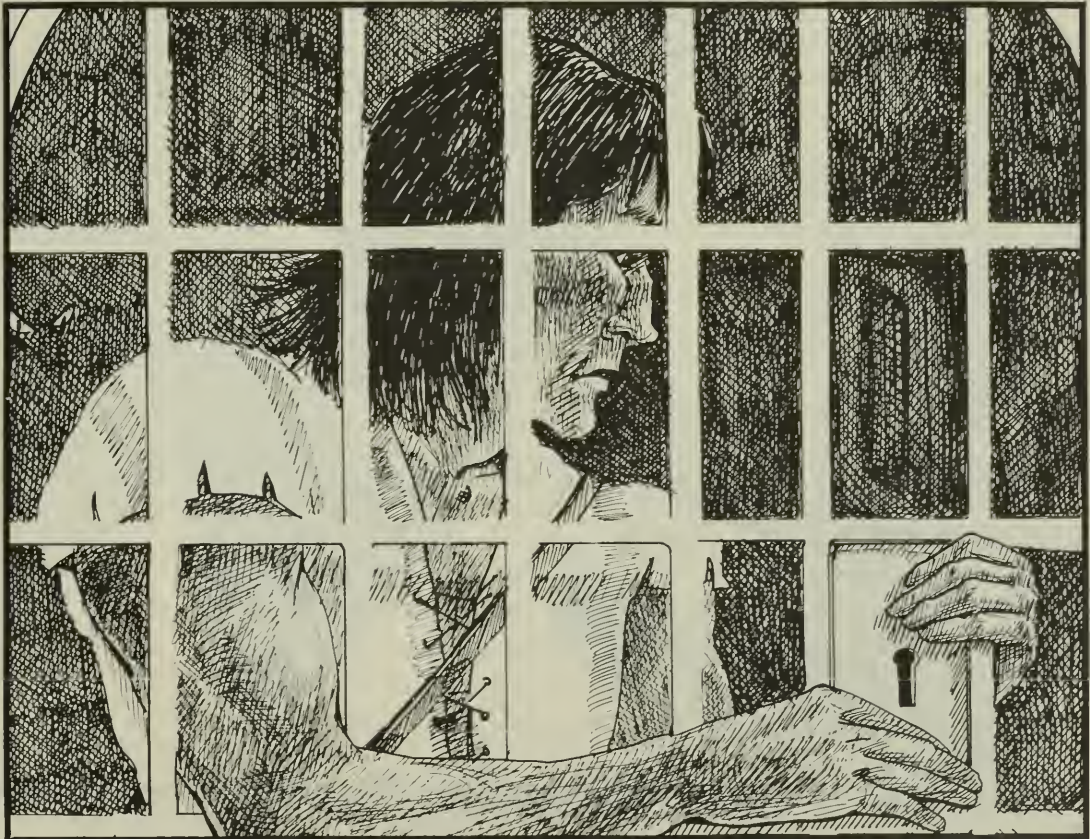
466 X=USR(Ø)
467 IFRP=ØANDAU=1THENPRINT@352,"
I'D TEND TO THE BATTLE FIRST";:F
ORY=1TO2ØØØ:NEXT:X=USR(Ø):GOTO26
468 IFL=1ØØTHENPRINT@352,"EVERY
LOCK NEEDS A KEY";:IFSK<4THENGOT
O26ELSEPRINT@384,"HOWEVER,A KEY
MAY NOT EXIST & INTHAT CASE,A LI
TTLE VIOLENCE MAY BE THE KEY";:G
OTO26
469 IFS3<6THENPRINT@352,"I WOULD
SUGGEST YOU FIRST FIND SOME FO
OD AND DRINK";:GOTO26
47Ø IFC(1)<>1THENPRINT@352,"WITH
OUT YOUR SWORD, YOU ARE SUNK";:GO
TO26
471 Y=RND(8):ON Y GOTO472,473,47
4,475,476,477,478,479
472 PRINT@352,"I DON'T FEEL YOU
REALLY NEED ANY";:GOTO26
473 IFFH=ØTHENFH=1:PRINT@352,"TH
ERE IS FOOD HIDDEN IN A ROOM- OP
EN THE DOOR AND GO IN-AFTER TH
AT, YOU ARE ON YOUR OWN";:GOTO26

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```

474 IFFG=ØTHENFG=1:PRINT@352,"A
BOAT MAY GIVE MORE HELP THAN FI
RST THOUGHT";:GOTO26
475 PRINT@352,"PERHAPS AT A LATE
R TIME";:GOTO26
476 IFFF=ØTHENFF=1:PRINT@352,"IF
YOU WALK AWAY FROM DANGER, YOU MA
Y BE WEAKER AND IT STRONGER TH
E NEXT TIME YOU MEET";:GOTO26
477 IFFE=ØTHENFE=1:PRINT@352,"TH
ERE ARE MANY DANGERS TO OVER- CO
ME,BUT,THE LARGEST IS HUNGER";:G
OTO26
478 PRINT@352,"AFTER DUE CONSID
ERATION";:FORY=1TO1ØØØ:NEXT:X=USR
(Ø):PRINT@366,"NO!";:GOTO26
479 IFFD=ØTHENFD=1:PRINT@352,"A
MAP WOULD BE NICE,BUT,NONE IS AV
AILABLE. PERHAPS, YOU SHOULD CO
NSIDER DRAWING ONE YOURSELF";:G
OTO26
48Ø PRINT@352,"SEARCH AND LOOK A
RE TWO very IM-PORTANT ACTIONS T
O USE";:GOTO26

```





Lunar Escape

Program by Steve Skrzyniarz

I

t is the year 2011. The visions of private travel to other planets in the solar system have finally been realized. You are among the first to receive a private space pilot's license. Ever since America landed the first men on the moon in 1969, you've had a burning ambition to be among the first private citizens to walk on the lunar surface.

So you saved your money for years and realized some big profits from some risky investments, enough to make it possible for you to acquire your own spaceship — a luxury model Independence Shuttle TX-7207 with all the modern-day conveniences. "Moon or bust!" reads the fin sticker on your ship. You've packed enough food to last for a couple of weeks, the planned duration of your trip.

Just prior to takeoff, you receive a message from the solar police asking if you can deliver a dangerous prisoner to another planet after your visit. They know it's an inconvenience and they're to sorry to have to ask, but the prisoner

is scheduled to go on trial soon. If he is not tried, he will be freed. And we wouldn't want that, would we? They even provide an escort for the prisoner so that you will not have to bother with him. You reluctantly agree, trusting in the security measures of your ship.

The prisoner is soon forgotten as you and fellow passengers marvel at the spectacular sights of the solar system visible through the ship's portholes. Between turns at the control panel, you are able to relax for the most part because the sentry robots prepare and serve the food, and even relieve you from the piloting duties.

You are in the middle of a sound sleep one evening (according to your super modern CoCo wristwatch) with the ship approaching the far side of the moon when it happens. The ship begins vibrating violently. The red lights and the warning buzzers throughout the shuttle signal impending disaster. The sentry robots are rolling about uncontrollably, seemingly panic stricken. Objects are flying through the air.

Making your way to the control room, you react quickly. Pushing all the right buttons, you are able to activate the thrusters enough to keep the ship from hitting the lunar surface at full speed. The ship bounces around a few times before it finally comes to a complete stop.

When you regain consciousness, you press a hand to your head to check the extent of cuts you suffered during the crash. There is no sign of life on the ship. The prisoner is not in the cell, but you rationalize that he was probably thrown clear of the ship. The robots appear to have been spared, except that they are making some strange sounding beeps on occasion.

You seek out Sam, the master robot, to see if it can be of any assistance. As you are examining the robot's controls, however, Sam suddenly grabs you and hurls you out of the ship.

As you pick yourself up, you hear laughter coming from the ship. The prisoner obviously is alive and well, and in control of the robots. You realize that your work is cut out for you if you are to regain control of the ship, get it in working order, deliver the prisoner and return to earth.

(Steve Skrzyniarz is a student at Keithley Junior High School in Tacoma, Wash. He has served as a system operator for the Color Computer SIG of the Tacoma Technical Bulletin Board. He enjoys writing Adventures and Simulations.)

```

10 POKE282,1
20 CLS0
30 CLEAR1000
40 PMODE0
50 PCLEAR1
60 GOSUB2310:CLS:PRINT@199,"ONE
MOMENT PLEASE..."
70 DIM A$(137),A(137),B(137),C(1
37),D(137),V$(23),N$(39),NA$(39)
,LO(39)
80 CH=4:MR=1:AI=750
90 FOR G=1 TO 137:READ A$(G),A(G
),B(G),C(G),D(G):NEXT
100 FOR G=1 TO 23:READ V$(G):NEX
T
110 FOR G=1 TO 39:READ N$(G),NA$(
G),LO(G):NEXT
120 G=5
130 CLS
140 IFFP=0 THEN FP=1:PRINT@229,"
LUNAR ESCAPE ADVENTURE":PRINT@26
6,"VERSION 2.4":PRINT@295,"COPYR
IGHT (C) 1983":PRINT@326,"BY STE
VE SKRZYNIARZ"
150 IF G>47 AND LO(21)<>-1 THEN
PRINT@0,"YOU ARE LOST ON THE MOO
N":PRINT"YOU CAN GO:";:GOTO 160
ELSEPRINT@0,"YOU ARE ";A$(G);:PR
INT:PRINT"YOU CAN GO:";
160 SC=SC+1
170 IFG=6ANDID=1THENPRINT"N S";:
GOTO220ELSEIF G=6THENPRINT"S";:G
OTO220ELSEIF G=7ANDID=0ANDOD=0TH
EN220ELSEIF G=7ANDID=1ANDOD=0THE
NPRINT"S";:GOTO220 ELSE IF G=7 A
ND ID=0 AND OD=1 THEN PRINT"N ";
:GOTO220 ELSE IF G=7 AND ID=1 AN
D OD=1THENPRINT"N S";:GOTO220
180 IF A(G)>0 THEN PRINT"N ";
190 IF B(G)>0 THEN PRINT"S ";
200 IF C(G)>0 THEN PRINT"E ";
210 IF D(G)>0 THEN PRINT"W ";
220 PRINT:PRINT"YOU SEE:";
230 IF G=16 THEN FORYX=33 TO 39:
IF LO(YX)=16 THEN PRINT"BROKEN E
NGINE":PRINT"MISC. ENGINE PIECES
":GOTO250 ELSE NEXT
240 AA=0:FOR X=1 TO 39:IF LO(X)=
G THEN PRINTN$(X):AA=1:NEXTELSE
NEXT:IF AA=0 THEN PRINT"NOTHING"
250 PRINTSTRING$(32,172);
260 IFLO(20)=-1ANDLO(31)=-3ANDCH
>0THEN270ELSE310
270 IF G<47THENPRINTSTRING$(32,2
07);:PRINT"THE METAL DETECTOR'S
RED LIGHT IS BLINKING (THE FLOO

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R MUST BE SETTING IT OFF).":PRI
NTSTRING$(32,207);:GOTO310
280 IF G<>55ANDG<>47ANDG<>80ANDG
<>70ANDG<>125ANDG<>124ANDG<>84TH
EN310
290 IFG=55ANDLO(33)=0THEN300ELSE
IFG=47ANDLO(34)=0THEN300ELSEIFG=
80ANDLO(35)=0THEN300ELSEIFG=70AN
DLO(36)=0THEN300ELSEIFG=125ANDLO
(37)=0THEN300ELSEIFG=124ANDLO(38
)=0THEN300ELSEIFG=84ANDLO(39)=0T
HEN300ELSE310
300 PRINTSTRING$(32,207);:PRINT"
THE METAL DETECTOR'S RED LIGHT
IS BLINKING--THERE MUST BE SOME
METAL DOWN THERE.":PRINTSTRING$(
32,207);:GOTO310
310 IF SC>5000 AND LO(16)=-2 AND
AI=0THEN PRINT"I'M AFRAID YOU D
IE OF LACK OF OXYGEN-- THE SHI
P RAN OUT, AND SO DID YOUR AIR
TANKS...":GOTO 1660
320 IF LO(16)=-2 THEN AI=AI-1:IF
LO(16)=-2 AND LO(2)=-2 AND LO(1
)=-2 THEN NT=1 ELSE NT=0
330 IF SC>5000 AND NT=0THEN PRIN
T"YOU DIE FROM LACK OF OXYGEN...
NONE IN THE SHIP, AND YOU DIDN
'THAVE A PROPERLY WORKING SPACE
SUIT.":GOTO1660
340 IF NT=1 AND AI=0 THEN PRINT"
YOU DIE FROM LACK OF OXYGEN.
YOUR AIR TANKS HAVE RUN OUT.":GO
TO 1660
350 IF G=3 AND LO(13)<>-3 THEN P
RINTSTRING$(32,207);:PRINT"THE S
PEAKER SAYS:'INSERT PROPER IDENT
IFICATION'":PRINTSTRING$(32,207)
;
360 POKE148,254:V1$="":VE$="":NO
$="":N1$="":PRINT@480,;:INPUT"CO
MMAND";CO$
370 V1$=LEFT$(CO$,3):FOR X=1TO L
EN(CO$):IF MID$(CO$,X,1)=" "THEN
N1$=MID$(CO$,X+1,3) ELSE NEXT:IF
G=3 AND LO(13)<>-3 THEN 420
380 IF G<>11 THEN 410 ELSE IF LO
(22)=-1 AND LO(31)=-4AND CH>0 AN
D LO(11)=11 AND V1$="KIL" AND N1
$="PRI" OR LO(22)=-1 AND LO(31)=
-4 AND CH>0 AND LO(11)=11 AND V1
$="SHO" AND N1$="PRI" THEN390 EL
SE IF LO(11)=11 THEN 400 ELSE 41
0
390 PRINT"ZZAP! HE'S DEAD!":LO(1
1)=0:LO(29)=11:LO(12)=11:CH=CH-1
:PRINT"HE DROPS SOMETHING.":GOTO

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150
400 PRINT"THE PRISONER HAD A WRE
NCH WHICH MADE YOU -WRENCH- AS H
E KNOCKED YOU OVER THE HEAD WITH
IT! YOU ARE DEAD.":GOTO 1660
410 IF G=3 AND LO(13)=-1 THEN 42
0ELSE IF G=3 AND LO(13)=-3 THEN
440 ELSE IF G=3 THEN PRINT"THE S
PEAKER ASKS FOR AN ID CARD.YOU H
AVE NONE, AND THE GUARD IS NOTIF
IED. IN MOMENTS, YOU ARE HURLE
D FROM THE SHIP. YOU ARE DEAD.
":GOTO 1660ELSE 440
420 IF V1$<>"INS" AND N1$<>"ID"
THEN PRINT"THE SENTRY REMOVES YO
U FROM THE SHIP. YOU DIE OF LACK
OF OXYGEN.":GOTO 1660 ELSE INP
UT"IN WHAT";IW$:IF LEFT$(IW$,3)<
>"SLO" THEN PRINT"THE MACHINE SU
MMONS THE SENTRY.. IN MOMENTS, Y
OU DIE!":GOTO 1660
430 PRINT"OK, IT'S IN THE MACHIN
E. THE CAMERA WITHDRAWS AND T
HE SPEAKER IS SILENT. THEN IT SPE
AKS. 'YOU MAY PASS'.":LO(13)=-3:
LO(3)=0:GOTO 150
440 IF CO$="" THEN PRINT"HOW ABO
UT ENTERING SOMETHING?":GOTO 150
450 IF CO$="N" AND A(G)=0 THEN 4
70 ELSE IF CO$="S" AND B(G)=0 TH
EN 470 ELSE IF CO$="E" AND C(G)=
0 THEN 470 ELSE IF CO$="W" AND D
(G)=0 THEN 470
460 IF CO$="N" THEN GOSUB1550:GO
TO 150ELSEIF CO$="S" THEN GOSUB1
560:GOTO150 ELSE IFCO$="E" THEN
GOSUB1570:GOTO 150 ELSE IF CO$="
W" THEN GOSUB 1580:GOTO150 ELSE
490
470 PRINT"YOU CAN'T GO THAT WAY!
":GOTO 150
480 GOTO 510
490 FOR X=1 TO LEN(CO$):IF MID$(
CO$,X,1)=" " THEN 500 ELSE NEXT:
VE$=LEFT$(CO$,X):V1$=LEFT$(VE$,3
):GOTO 510
500 FORX=1TO LEN(CO$):IF MID$(CO
$,X,1)=" " THEN VE$=LEFT$(CO$,X)
:NO$=RIGHT$(CO$,LEN(CO$)-LEN(VE$
)):V1$=LEFT$(VE$,3):N1$=LEFT$(NO
$,3) ELSE NEXT
510 FOR EW=1 TO 23:IF V1$=V$(EW)
THEN 520 ELSE NEXT:PRINT"I DON'T
KNOW HOW TO '";VE$'":PRINT"SOM
ETHING":GOTO 150
520 ON EW GOSUB 540,540,680,760,
760,1000,1060,1060,1130,1220,129
0,1300,1300,1380,1420,1460,1540,

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1590,1630,1650,1680,1720,1720
530 GOTO 150
540 IF IN=6 THEN PRINT"YOU ARE C
ARRYING TOO MUCH":RETURN
550 FOR X=1 TO 39:IF NA$(X)=N1$
THEN 560 ELSE NEXT:PRINT"WHAT IS
A ";NO$;"?":RETURN
560 IF LO(X)=-1 THEN PRINT"YOU A
LREADY HAVE IT!":RETURN ELSE IF
LO(X)=-2 THEN PRINT"YOU ARE WEAR
ING IT!":RETURN
570 IFN1$="ID"ANDLO(13)=-3ANDG=3
THENPRINT"IT'S STUCK IN THE SLOT
.":RETURN
580 IFN1$="DIS"ANDLO(18)=-3AND G
=5THENPRINT"IT'S STUCK IN THE DR
IVE.":RETURN
590 IFN1$="MEA"ANDLO(24)=-3ANDG=
45THENPRINT"OK":IN=IN+1:LO(24)=-
1:RETURN
600 IFN1$="BAT"ANDLO(31)=-3ANDLO
(20)=-1THENPRINT"OK":LO(31)=-1:I
N=IN+1:RETURN
610 IFN1$="BAT"ANDLO(31)=-4ANDLO
(22)=-1THENPRINT"OK":LO(31)=-1:I
N=IN+1:RETURN
620 IF LO(X)<>G THEN PRINT"IT'S
NOT AROUND":RETURN
630 IF X=3 THEN 650 ELSE IF X=4
THEN 650 ELSE IF X=5 THEN 650 EL
SE IF X=8 THEN 650 ELSE IF X=9 T
HEN 650 ELSE IFX=10 THEN 650 EL
SE IF X=14 THEN 650 ELSE IF X=17
THEN 650 ELSE IF X=19 THEN 650 E
LSE IF X=25 THEN 650 ELSE IF X=2
6 THEN 650
640 IF X=27 THEN 650 ELSE IF X=2
8 THEN 650 ELSE IF X=30 THEN 650
ELSE 660
650 PRINT"YOU TRY TO GET ONE!!":
RETURN
660 IF X=6 OR X=7 THEN PRINT"IT'
S NAILED DOWN!":RETURN
670 PRINT"OK, GOT IT!":IN=IN+1:L
O(X)=-1:RETURN
680 IFN1$<>"ID" AND N1$<>"DIS"AN
DN1$<>"MEA" AND N1$<>"BAT"THENPR
INT"I CAN'T INSERT THAT!":RETURN
690 FORX=13TO31:IFN1$=NA$(X) THEN
700ELSENEXT
700 IFLO(X)<>-1THENPRINT"I DON'T
HAVE THAT.":RETURNELSEIFN1$="BA
T"ANDLO(X)=-4THENPRINT"IT'S ALRE
ADY IN THE GUN.":RETURN ELSEIFLO
(X)=-3THENPRINT"IT'S ALREADY IN
SOMETHING.":RETURN
710 IFN1$="ID"THENPRINT"I CAN'T
INSERT IT IN THAT!":RETURN
720 IFN1$="DIS"THENINPUT"INTO WH

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AT";IW$:IF IW$<>"DRI"ANDIW$<>"DR
IVE"THENPRINT"I CAN'T INSERT IT
INTO THAT!":RETURN ELSE PRINT"OK
":LO(18)=-3:IN=IN-1:RETURN
73Ø IFN1$<>"MEA"THEN74ØELSEINPUT
"INTO WHAT";IW$:IFIW$<>"OVE"ANDI
W$<>"OVEN"THENPRINT"I CAN'T INSE
RT IT INTO THAT!":RETURN ELSEPRI
NT"OK":LO(24)=-3:IN=IN-1:IFMR=1T
HENMR=Ø:RETURN ELSE RETURN
74Ø INPUT"INTO WHAT";IW$:IFIW$<>
"GUN"ANDIW$<>"DET"AND IW$<>"DETE
CTOR"THENPRINT"I CAN'T INSERT IT
INTO THAT!":RETURN
75Ø IF IW$="GUN"THENLO(31)=-4:PR
INT"OK":IN=IN-1:RETURN ELSELO(31
)=-3:PRINT"OK":IN=IN-1:RETURN
76Ø IF V1$="LOO" AND N1$="" OR V
1$="EXA" AND N1$="" THEN CLS:RET
URN ELSE FORXX=1 TO 39:IFNA$(XX)
=N1$ THEN 77Ø ELSE NEXT:PRINT"WH
AT IS THAT?":RETURN
77Ø IFN1$="ROB"ANDG=4ORN1$="ROB"
ANDG=12THEN82ØELSEIF LO(XX)<>G A
ND LO(XX)<>-1ANDLO(XX)<>-2ANDLO(
XX)<>-3ANDLO(XX)<>-4 THEN PRINT"
I DON'T SEE IT HERE.":RETURN ELS
E IF N1$="DOO" THEN INPUT"WHICH
ONE";WO$ELSE WO$="":GOTO8ØØ
78Ø IFWO$<>"INNER"ANDWO$<>"OUTER
"ANDWO$<>"INN"ANDWO$<>"OUT"THENP
RINT"THAT'S NOT A DOOR.":RETURN
ELSE IFWO$<>"OUTER"ANDWO$<>"OUT"
THEN 79Ø ELSE IF G=6THEN PRINT"I
CAN'T SEE IT.":RETURNELSEIFOD=1
THENPRINT"IT IS OPEN.":RETURN EL
SE PRINT"IT IS CLOSED.":RETUR
79Ø IF N1$<>"DOO" AND WO$<>"INN"
AND WO$<>"INNER"THEN 8ØØ ELSE I
F ID=Ø THEN PRINT"IT IS CLOSED.":
RETURN ELSE PRINT"IT IS OPEN.":
RETURN
8ØØ IF N1$="BAT" ANDLO(31)=-4AND
LO(22)<>-1ANDLO(22)<>G ORN1$="BA
T"ANDLO(31)=-3 ANDLO(2Ø)<>-1ANDL
O(2Ø)<>G THENPRINT"IT'S NOT AROU
ND":RETURN ELSEIF N1$="MEA"ANDLO
(24)=-3 AND G<>45THENPRINT"IT'S
NOT AROUND.":RETURN
81Ø IFN1$="DIS"ANDLO(18)=-3ANDG<
>5THENPRINT"IT'S NOT AROUND.":RE
TURNELSEIFN1$="ID"ANDLO(13)=-3AN
DG<>3THENPRINT"IT'S NOT AROUND.":
RETURN
82Ø IFN1$="SUI"THENPRINT"IT SMEL
LS MUSTY, BUT IS USABLE.":RETURN
ELSE IF N1$="HEL"THENPRINT"IT L
OOKS BRAND NEW.":RETURN ELSEIF N
1$="ROB" ANDG=4ANDLO(26)=4THENPR

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INT"IT'S SMOKING.":RETURN ELSEIF
N1$="ROB" ANDG=12ANDLO(27)=12THE
NPRINT"IT'S SMOKING.":RETURN
83Ø IFN1$="ROB"THENPRINT"IT LOOK
S BIG AND MEAN.":RETURN ELSEIF N
1$="COM" THEN PRINT"IT'S A COLOR
COMPUTER!":RETURN
84Ø IF N1$<>"DRI" THEN 85Ø ELSE
IF LO(18)<>-3 THEN PRINT"IT'S EM
PTY.":RETURN ELSE PRINT"IT'S GOT
A DISK IN IT.":RETURN
85Ø IF N1$="ID" THEN PRINT"IT'S
A SECURITY I.D. CARD.":RETURN
86Ø IF N1$="TAN" THEN PRINT"IT'S
PRETTY RUSTY, BUT I CAN MAKE
OUT THE LETTERS 'CO2'. IT HAS
75Ø MOVES OF AIR LEFT.":RETURN
87Ø IF N1$="CON" THEN PRINT"IT'S
A TANK MARKED 'O'. IT HAS":PRIN
TAI;"MOVES OF AIR LEFT.":RETURN
88Ø IF N1$="ENG" AND LO(28)=16 T
HEN PRINT"IT LOOKS PRETTY GOOD."
:RETURN ELSE IF N1$="ENG" THEN P
RINT"IT'S BLOWN TO BITS! IT LOOK
S LIKE SOMEONE SHOULD 'MAKE'
ANOTHER 'ENGINE'.":RETURN
89Ø IF N1$="DIS" THEN PRINT"IT'S
MARKED: 'TAKE OFF PROGRAM'.":R
ETURN
9ØØ IF N1$="BUT" THEN PRINT"IT S
AYS: 'PUSH TO BLAST OFF.":RETURN
91Ø IF N1$<>"DET" THEN 92Ø ELSE
PRINT"IT IS SMALL WITH A RED LIG
HT ON THE TOP.":IF LO(31)=-3 THE
N PRINT"IT HAS A BATTERY IN IT.":
RETURN ELSE PRINT"IT HAS NO POW
ER SOURCE.":RETURN
92Ø IF N1$="MAP" THEN PRINT"IT A
PPEARS TO BE A MAP OF THE LUNA
R SURFACE.":RETURN
93Ø IF N1$<>"GUN"THEN 94Ø ELSEIF
LO(31)<>-4THENPRINT"IT HAS NO PO
WER SOURCE.":RETURNELSE IF LO(31
)=-4 THEN PRINT"IT HAS A BATTERY
IN IT.":IFCH=1THENPRINT"IT HAS
1 CHARGE LEFT.":RETURN ELSEIFLO(
31)=-4THENPRINT"IT HAS";CH;"CH
ARGES LEFT.":RETURN
94Ø IF N1$<>"MEA" THEN 95Ø ELSE
IF MR=1 THEN PRINT"IT'S RAW.":RE
TURN ELSE PRINT"IT'S WELL-DONE."
:RETURN
95Ø IF N1$<>"OVE" THEN 96Ø ELSE
IF LO(24)=-3 THEN PRINT"THERE'S
SOME MEAT IN IT.":RETURN ELSE PR
INT"IT'S EMPTY.":RETURN
96Ø IF N1$="BAT" AND CH=ØTHEN PR
INT"IT'S DEAD.":RETURN ELSE IFN1
$="BAT"ANDCH=1THENPRINT"IT HAS 1

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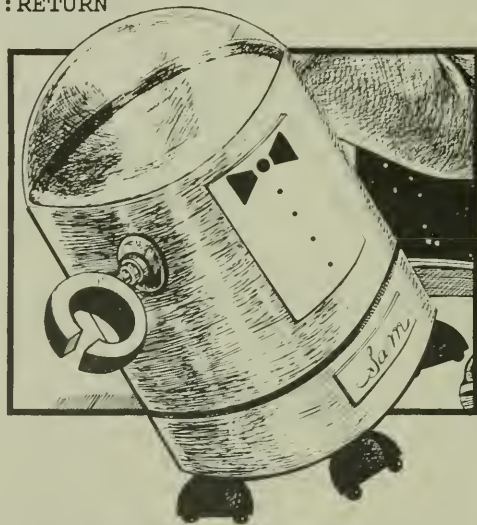
CHARGE LEFT.":RETURN ELSEIFN1$=
"BAT"THENPRINT"IT HAS";CH;"CHARG
ES LEFT.":RETURN
970 IF N1$="MAN" THEN PRINT"HE L
OOKS QUITE DEAD.":IF LO(13)=0 TH
EN PRINT"HEY, YOU FOUND SOMETHIN
G!":LO(13)=11:RETURN ELSE RETURN
980 FOR XX=33 TO 39:IF N1$=NA$(X
X) THEN PRINT"IT LOOKS LIKE IT C
OULD BE USED TO BUILD PART OF A
SPACESHIP":RETURN ELSE NEXT
990 PRINT"YOU SEE NOTHING TOO UN
USUAL.":RETURN
1000 IF N1$<>"SUI" AND N1$<>"TAN
" AND N1$<>"CON" AND N1$<>"HEL"
THEN PRINT"YOU TRY TO WEAR ONE!":
RETURNELSEIN=IN-1
1010 IF N1$<>"SUI" THEN 1020 ELS
E IF LO(1)<>-1 THEN 1050 ELSE LO
(1)=-2:PRINT"OK":RETURN
1020 IF N1$<>"TAN" THEN 1030 ELS
E IF LO(15)<>-1 THEN 1050 ELSE L
O(15)=-2:PRINT"OK":PRINT"OOOHH!
I CAN'T BREATHE!! I AM SUFFOCA
TING!! GASP! I'M DEAD!":GOTO 166
0
1030 IF N1$<>"CON" THEN 1040 ELS
E IF LO(16)<>-1 THEN 1050 ELSE L
O(16)=-2:PRINT"OK":WA=1:RETURN
1040 IF LO(2)<>-1 THEN 1050 ELSE
LO(2)=-2:PRINT"OK":RETURN
1050 PRINT"I'M NOT CARRYING IT.":
RETURN
1060 IF N1$=""THEN PRINTVE$;" WH
AT?":RETURN ELSEFORVY=1TO39:IFNA
$(VY)=N1$THEN 1070 ELSE NEXT:PRI
NT"WHAT'S THAT?":RETURN ELSE IFL
O(VY)=-1THENPRINT"YOU ARE CARRI
NG THAT!":RETURN ELSE IF LO(VY)=
-2THENPRINT"YOU ARE WEARING THAT
!":RETURN
1070 IFG=12ANDLO(14)=G THEN1080E
LSEIFLO(VY)<>G THENPRINT"THAT'S
NOT AROUND":RETURN
1080 IF LO(22)<>-1THENPRINT"YOU
DON'T HAVE A GUN":RETURNELSEIFLO
(31)<>-4THENPRINT"THERE'S NO BAT
TERY IN THE GUN":RETURNELSEIFCH=
0 THENPRINT"THE BATTERY IS DEAD.
":RETURN
1090 IF N1$<>"ROB" THEN 1100ELSE
IF N1$="ROB"AND G=12ANDLO(14)=G
THENVY=14:GOTO1110ELSEIF G=4 AND
LO(5)=G THEN VY=5:GOTO1110
1100 IF CH=0 THEN PRINT"I PULL T
HE TRIGGER..AND..NOTHINGHAPPENS.
IT MUST HAVE A DEAD BATTERY
OR SOMETHING!":RETURN ELSE PRINT
"ZZAP! NOTHING SPECIAL HAPPENS,

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BUT THE THING YOU SHOT IS A
LITTLE BURNED.":CH=CH-1:RETURN
1110 PRINT"BOOM!! IN A BRILLIANT
FLASH OF LIGHT, THE ROBOT EXPL
ODES. YOU JUST BARELY MAKE IT O
UT OF THE WAY FROM SOME FLYING
SHRAPNEL...";CH=CH-1
1120 IF G=4 THEN LO(5)=0:LO(26)=
4:RETURN ELSE LO(14)=0:LO(27)=12
:RETURN
1130 IF N1$<>"DOO" THEN PRINT"YO
U CAN'T OPEN THAT!":RETURN
1140 IF G<>6 AND G<>7 THEN PRINT
"I DON'T SEE ANY HERE":RETURN
1150 INPUT"WHICH DOOR";WD$
1160 IF WD$<>"INN" AND WD$<>"OUT
" AND WD$<>"OUTER" AND WD$<>"INN
ER" THEN PRINT"THAT'S NOT A DOOR
":RETURN

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1170 IF WD$="INN" OR WD$="INNER"
THEN 1190 ELSE IF G<>7 THEN PRI
NT"THAT'S NOT HERE":RETURN ELSE
IF OD=1 THEN PRINT"IT'S ALREADY
OPEN":RETURN ELSE IF ID=0AND NT=
1 THEN PRINT"THE DOOR OPENS":OD=
1:RETURN
1180 IF ID=1 THEN PRINT"YOU SUCK
ALL THE AIR FROM THE SHIP. YO
U ARE KILLED BY THE HUGEBLAST OF
AIR.":GOTO1660 ELSE PRINT"THE D
OOR OPENS AND YOU ARE SUCKE
D OUT INTO SPACE. YOU DID NOT H
AVE A PROPER SPACESUIT.":GOTO166
0
1190 IF ID=1 THEN PRINT"IT'S ALR
EADY OPEN":RETURN ELSE IF OD=0 T
HEN PRINT"THE DOOR OPENS":ID=1:R
ETURN
1200 IF OD=1 THEN PRINT"YOU SUCK

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ALL THE AIR FROM THE SHIP. YOU ARE HURLED INTO THE DARKNESS, AND ARE CRUSHED BY AN UNIDENTIFIABLE OBJECT FLYING OUT FROM THE SHIP.":GOTO166Ø
121Ø PRINT"THE DOOR OPENS AND YOU INSTANTLY DIE OF LACK OF OXYGEN OR ARE FROZEN TO DEATH. YOU DON'T QUITE HAVE TIME TO DECIDE. NEXT TIME, MAKE SURE YOU HAVE A SUIT THAT IS COMPLETE!":GOTO 166Ø
122Ø IF N1$<>"DOO" THEN PRINT"I CAN'T CLOSE THAT":RETURN
123Ø IF G<>6 AND G<>7 THEN PRINT"HERE'S NO DOORS HERE":RETURN
124Ø INPUT"WHICH DOOR";WD$
125Ø IF WD$<>"INN" AND WD$<>"INNER" AND WD$<>"OUT" AND WD$<>"OUTER" THEN PRINT"THAT'S NOT A DOOR":RETURN ELSE IF WD$="OUT" OR WD$="OUTER" THEN 127Ø
126Ø IF ID=Ø THEN PRINT"IT IS CLOSED":RETURN ELSE PRINT"THE INNER DOOR IS NOW CLOSED":ID=Ø:RETURN
127Ø IF G<>7 THEN PRINT"I CAN'T SEE THE OUTER DOOR FROM HERE":RETURN
128Ø IF OD=Ø THEN PRINT"IT IS CLOSED":RETURN ELSE PRINT"THE OUTER DOOR IS NOW CLOSED":OD=Ø:RETURN
129Ø PRINT"ARE YOU SURE YOU WANT TO QUIT";:INPUTQU$:IF QU$="Y" OR QU$="YES" THEN 166Ø ELSE RETURN
130Ø IF N1$<>"ENG" THEN PRINT"YOU DON'T HAVE THE KNOW-HOW.":RETURN
131Ø IF G<>16 THEN PRINT"YOU CAN'T BUILD IT HERE!":RETURN
132Ø PRINT"CHECKLIST:
HAVE?"
133Ø FOR YX=33 TO 39:PRINTN$(YX);STRING$(27-LEN(N$(YX))," ");
134Ø IF LO(YX)=16 THEN PRINT"YES":NEXT ELSE PRINT"NO":NEXT:PRINT"(DROP PARTS ON FLOOR)"
135Ø FOR YX=33 TO 39:IF LO(YX)<>16 THEN PRINT"YOU DON'T HAVE EVERYTHING.":RETURNELSE NEXT
136Ø IF LO(12)<>-1 THEN PRINT"YOU NEED A WRENCH OR SOMETHING.":RETURN
137Ø PRINT"YOU QUICKLY BUILD AN ICE ENGINE.":LO(17)=-5:LO(28)=16:FOR YX=33 TO 39:LO(YX)=Ø:NEXT:RETURN

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138Ø IF G<>17 THEN PRINT"HERE'S NOTHING HERE TO PUSH.":RETURN ELSE IF N1$<>"BUT" THEN PRINT"YOU CAN'T PUSH THAT!":RETURN
139Ø IF LO(18)<>-3 THEN PRINT"YOU PUSH IT, BUT NOTHING SPECIAL HAPPENS.":RETURN
140Ø IF LO(28)<>16 THEN PRINT"CLICK. YOU HERE A DISK DRIVING, BUT NOTHING ELSE.":RETURN
141Ø GOSUB 2Ø9Ø
142Ø IF N1$<>"MEA" THEN PRINT"MINUTE TELLING ME HOW?":RETURN
143Ø IF LO(24)<>-1 THEN PRINT"YOU DON'T HAVE IT":RETURN
144Ø IF MR=1 THEN PRINT"UGH! IT'S RAW!! OH, THE WORMS! I THINK I'M DYING!! (GASP!) I THINK I'M (CHOKE!) DEAD...":GOTO 166Ø
145Ø PRINT"NOT BAD. NOT GOOD, BUT NOT BAD. I PREFER IT A LITTLE MORE PINK IN THE MIDDLE, THOUGH.":LO(24)=Ø:IN=IN-1:RETURN
146Ø IF LO(32)<>-1 THEN PRINT"YOU DON'T HAVE A SHOVEL.":RETURN
147Ø IF G<47 THEN PRINT"UGH! I HIT METAL (THE FLOOR).":RETURN
148Ø IF G=47 OR G=55 OR G=7Ø OR G=8Ø OR G=84 OR G=124 OR G=125 THEN 15ØØ
149Ø PRINT"NOTHING HERE. JUST MOVE ON ROCKS.":RETURN
150Ø IF G=47 AND LO(34)=Ø THEN PRINT"AHHA!":LO(34)=G:RETURN ELSE IF G=55 AND LO(33)=Ø THEN PRINT"AHHA!":LO(33)=G:RETURN ELSE IF G=7Ø AND LO(36)=Ø THEN PRINT"AHHA!":LO(36)=G:RETURN ELSE IF G=8Ø AND LO(35)=Ø THEN PRINT"AHHA!":LO(35)=G:RETURN ELSE IF G=84 AND LO(39)=Ø THEN 151Ø ELSE 152Ø
151Ø PRINT"AHHA!":LO(39)=G:RETURN
152Ø IF G=124 AND LO(38)=Ø THEN PRINT"AHHA!":LO(38)=G:RETURN ELSE IF G=125 AND LO(37)=Ø THEN PRINT"AHHA!":LO(37)=G:RETURN
153Ø PRINT"NOTHING HERE.":RETURN
154Ø IF N1$="N" OR N1$="NOR" THEN 155Ø ELSE IF N1$="S" OR N1$="SOU" THEN 156Ø ELSE IF N1$="E" OR N1$="EAS" THEN 157Ø ELSE IF N1$="W" OR N1$="WES" THEN 158Ø ELSE PRINT"HUH???:":RETURN
155Ø IF A(G)=Ø THEN PRINT"YOU CAN'T GO THAT WAY!":RETURN ELSE IF G=6 AND ID=Ø THEN PRINT"THE INNER DOOR IS CLOSED.":RETURN ELSE IF G=7 AND OD=Ø THEN PRINT"THE OUTER DOOR IS CLOSED.":RETURN ELSE

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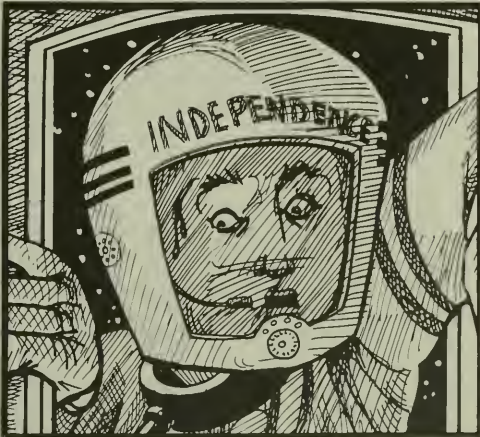
IF A(G)>0 THEN G=A(G):RETURN
1560 IF B(G)=0 THEN PRINT"I CAN'T GO THAT WAY!":RETURN ELSE IF G=12 AND LO(14)=12 THEN PRINT"THE ROBOT WON'T LET ME.":RETURN ELSE IF G=7 AND ID=0 THEN PRINT"THE INNER DOOR IS CLOSED.":RETURN ELSE IF B(G)>0 THEN G=B(G):RETURN
1570 IF C(G)=0 THEN PRINT"I CAN'T GO THAT WAY!":RETURN ELSE G=C(G):RETURN
1580 IF D(G)=0 THEN PRINT"I CAN'T GO THAT WAY!":RETURN ELSE IF G=4 AND LO(5)=4 THEN PRINT"THE ROBOT WON'T LET ME.":RETURN ELSE IF G=12 AND LO(14)=12 THEN PRINT"THE ROBOT WON'T LET ME.":RETURN ELSE G=D(G):RETURN
1590 FOR X=1 TO 39:IF NA$(X)=N1$ THEN 1600 ELSE NEXT:PRINT"WHAT IS A ";NO$;"?":RETURN
1600 IF LO(X)<>-2 THEN PRINT"YOU'RE NOT WEARING IT":RETURN ELSE IF G>46 THEN PRINT"YOU ARE ON THE LUNAR SURFACE. AS YOU REMOVE THE ";N$(X):PRINT"YOU DIE INSTANTLY OF LACK OF AIR!!";GOTO 1660
1610 IF N1$="CON" THEN LO(16)=-1:WA=0:PRINT"OK":RETURN
1620 LO(X)=-1:PRINT"OK":RETURN
1630 PRINT"ALL I CAN TELL YOU IS THAT YOUR SHIP HAS CRASHED ON THE MOON, AND IS NOT RUNNING FOR SOME REASON. YOU MUST FIGURE OUT THE PROBLEM, REPLACE WHAT EVER NEEDS REPLACING, AND TAKE OFF. ONE PIECE OF ADVICE THOUGH, DON'T ";
1640 PRINT"RUN AROUND ON THE MOON WITHOUT A SPACESUIT!":RETURN
1650 PRINT"IF YOU TOOK OFF NOW, YOUR SCORE WOULD BE";5000-SC:PRINT" BUT FOR NOW, IT IS ZERO.":RETURN
1660 IFTD=0 THEN SC=5000
1670 PRINT:PRINT"YOUR SCORE WAS:";5000-SC:INPUT"PLAY AGAIN";A$:IFA$="Y" THEN RUN ELSE IF A$="N" THEN END ELSE 1660
1680 PRINT"YOU ARE CARRYING:"
1690 FOR VY=1 TO 39:IF LO(VY)=-1 OR LO(VY)=-2 THEN 1700 ELSE NEXT:PRINT"NOTHING!":RETURN
1700 FOR Z=1 TO 39:IF LO(Z)=-1 THEN PRINTN$(Z):NEXT ELSE IF LO(Z)=-2 THEN PRINTN$(Z);"(I AM WEARING)":NEXT ELSE NEXT
1710 RETURN
1720 FOR X=1 TO 39:IF NA$(X)=N1$ THEN 1730 ELSE NEXT:PRINT"WHAT IS A ";NO$;"?":RETURN
1730 IF LO(X)<>-1 AND LO(X)<>-2 THEN PRINT"YOU DON'T HAVE IT!":RETURN
1740 LO(X)=G:PRINT"DROPPED":IN=IN-1:RETURN
1750 DATA 134,128,142,4,0,183,1,254,173,159,160,0,246,1,89,193,247,38,1,57,191,2,9,142,0,0,48,1,140,8,0,38,249,190,2,9,142,4,0,182,1,254,48,1,167,132,140,4,31,38,244,48,136,32,167,132,140,5,255,38,246,48,31,167,132,140,5,224,38,247,48,136,224,167,132,140
1760 DATA 4,0,39,2,32,244,183,4,0,129,255,38,4,134,128,32,168,76,32,165
1770 DATA IN THE SUIT LOCKERS,2,0,0,0,AT A BEND IN THE CORRIDOR,0,1,3,0,AT AN I.D. TERMINAL,0,0,4,2,AT A SENTRY POST,0,0,5,3,IN THE CONTROL ROOM,6,9,8,4,AT THE INNER AIRLOCK,7,5,0,0,IN THE OUTER AIRLOCK,96,6,0,0,IN THE MAIN HALLWAY,0,0,2,0,5
1780 DATA IN A N/S CORRIDOR,5,10,0,0,AT A 'T' INTERSECTION,9,12,11,0,IN THE JAIL,0,0,0,10,AT A SENTRY POST,10,13,0,14,IN THE AIR LOCKERS,12,0,0,0,IN A E/W HALLWAY,0,0,12,15,AT A 'T' INTERSECTION,16,17,14,0,IN THE ENGINE ROOM,0,15,0,0
1790 DATA IN THE COMPUTER STORAGE ROOM,15,0,0,0,ON CREW BARRACKS BLOCK 'A',23,19,24,36,ON CREW BARRACKS BLOCK 'A',18,20,25,37,ON CREW BARRACKS BLOCK 'C',19,21,26,8,ON CREW BARRACKS BLOCK 'C',20,22,27,37
1800 DATA ON CREW BARRACKS BLOCK 'E',21,23,28,21
1810 DATA ON CREW BARRACKS BLOCK 'E',22,18,29,41,ON CREW BARRACKS BLOCK 'A',29,24,30,19,ON CREW BARRACKS BLOCK 'A',24,26,31,19,ON CREW BARRACKS BLOCK 'C',25,27,32,20,ON CREW BARRACKS BLOCK 'C',26,28,33,21
1820 DATA ON CREW BARRACKS BLOCK 'E',27,29,34,22
1830 DATA ON CREW BARRACKS BLOCK 'E',28,24,35,23,ON CREW BARRACKS BLOCK 'B',35,31,36,24,ON CREW BARRACKS BL

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OCK 'B', 30, 32, 37, 25, ON CREW BARRACKS
BLOCK 'D', 31, 33, 38, 26, ON CREW BARRACKS
BLOCK 'D', 32, 34, 39, 27
1840 DATA ON CREW BARRACKS
BLOCK 'F', 33, 35, 40, 28
1850 DATA ON CREW BARRACKS
BLOCK 'F', 34, 30, 41, 29, ON CREW BARRACKS
BLOCK 'B', 41, 37, 18, 30, ON CREW BARRACKS
BLOCK 'B', 36, 38, 19, 31, ON CREW BARRACKS
BLOCK 'D', 37, 39, 46, 32, ON CREW BARRACKS
BLOCK 'D', 38, 40, 21, 32
1860 DATA ON CREW BARRACKS
BLOCK 'F', 39, 41, 42, 34
1870 DATA ON CREW BARRACKS
BLOCK 'F', 40, 36, 23, 25, AT A 'T' INTERSECTION, 0, 43, 44, 40, IN THE ARSENAL, 42, 0, 0, 0, IN THE MESS HALL, 0, 0, 45, 42, AT THE KITCHEN, 0, 0, 0, 44, IN THE ENERGY STORAGE ROOM, 0, 0, 0, 38
1880 DATA WEST OF BLANCANUS, 0, 48, 51, 0, WEST OF BLANCANUS, 47, 49, 0, 0, WEST OF BLANCANUS, 48, 50, 0, 0, SOUTHWEST OF BLANCANUS, 49, 0, 54, 0, WEST OF BLANCANUS, 0, 0, 57, 47, WEST OF BLANCANUS, 52, 0, 58, 0, WEST OF BLANCANUS, 52, 0, 59, 0, SOUTHWEST OF BLANCANUS, 0, 0, 60, 50
1890 DATA NORTHWEST OF BLANCANUS, 0, 0, 63, 0, NORTHWEST OF BLANCANUS, 0, 0, 65, 0, AT THE WESTERN RIM OF BLANCANUS, 0, 0, 67, 51, AT THE WESTERN RIM OF BLANCANUS, 0, 0, 68, 52, SOUTHWEST OF BLANCANUS, 0, 60, 0, 53, SOUTHWEST OF BLANCANUS, 59, 0, 0, 54
1900 DATA SOUTHWEST OF BLANCANUS, 0, 62, 71, 0
1910 DATA SOUTHWEST OF BLANCANUS, 61, 0, 72, 0, NORTH OF BLANCANUS, 0, 64, 0, 55, NORTH OF BLANCANUS, 63, 65, 78, 0, NORTH OF BLANCANUS, 64, 66, 0, 56, NORTH OF CENTRAL BLANCANUS, 65, 67, 0, 0, AT THE CENTER OF CRATER BLANCANUS, 66, 68, 79, 57
1920 DATA AT THE CENTER OF CRATER BLANCANUS, 67, 69
1930 DATA 0, 58, SOUTH OF CENTRAL BLANCANUS, 68, 70, 0, 0, AT THE SOUTHERN RIM OF BLANCANUS, 69, 71, 0, 0, SOUTH OF BLANCANUS, 70, 0, 0, 61, SOUTH OF BLANCANUS, 0, 73, 83, 62, SOUTH OF BLANCANUS, 72, 0, 0, 0, NORTHWEST OF CLAVIUS, 0, 75, 85, 0
1940 DATA WEST OF CLAVIUS, 74, 76, 0, 0

1950 DATA WEST OF CLAVIUS, 75, 77, 0, 0, WEST OF CLAVIUS, 76, 0, 86, 0, NORTH OF BLANCANUS, 0, 0, 89, 64, AT THE NORTHEASTERN RIM OF BLANCANUS, 0, 0, 91, 67, SOUTH OF CENTRAL BLANCANUS, 0, 0, 0, 93, AT THE SOUTHERN RIM OF BLANCANUS, 0, 82, 94, 0
1960 DATA SOUTH OF BLANCANUS, 81, 83, 0, 0
1970 DATA SOUTH OF BLANCANUS, 82, 0, 96, 72, NORTHWEST OF CLAVIUS, 0, 85, 97, 0, NORTHWEST OF CLAVIUS, 84, 0, 0, 74, SOUTHWEST OF CLAVIUS, 0, 87, 0, 77, SOUTHWEST OF CLAVIUS, 86, 88, 0, 0, SOUTHWEST OF CLAVIUS, 87, 89, 98, 0, NORTHEAST OF BLANCANUS, 88, 0, 0, 78
1980 DATA NORTHEAST OF BLANCANUS, 0, 91, 99, 0, AT THE EASTERN RIM OF BLANCANUS, 90, 92, 0, 79, AT THE EASTERN RIM OF BLANCANUS, 91, 93, 0, 0, AT THE SOUTHEASTERN RIM OF BLANCANUS, 92, 0, 101, 80, SOUTHEAST OF BLANCANUS, 0, 95, 102, 81, SOUTHEAST OF BLANCANUS, 94, 96, 0, 0
1990 DATA NORTH OF CRASH SITE, 95, 7, 104, 83, NORTHWEST OF CLAVIUS, 0, 0, 106, 84, SOUTHWEST OF CLAVIUS, 0, 0, 109, 88, NORTHEAST OF BLANCANUS, 0, 100, 0, 90, EAST OF BLANCANUS, 99, 0, 111, 0, EAST OF BLANCANUS, 0, 102, 0, 93, SOUTHEAST OF BLANCANUS, 101, 0, 114, 94
2000 DATA SOUTHEAST OF BLANCANUS, 0, 104, 115, 0, SOUTHWEST OF GRUEMBERGER, 103, 0, 0, 96, NORTH OF CLAVIUS, 0, 106, 116, 0, NORTH OF CLAVIUS, 105, 0, 0, 97, NORTH OF CENTRAL CLAVIUS, 0, 108, 119, 0, AT CENTRAL CLAVIUS, 107, 0, 0, 0, SOUTH OF CLAVIUS, 0, 110, 0, 98
2010 DATA SOUTH OF CLAVIUS, 109, 0, 120, 0, NORTHWEST OF GRUEMBERGER, 0, 112, 0, 100, NORTHWEST OF GRUEMBERGER, 111, 113, 0, 0, WEST OF GRUEMBERGER, 112, 0, 121, 0, WEST OF GRUEMBERGER, 0, 115, 122, 102, SOUTHWEST OF GRUEMBERGER, 114, 0, 0, 103, NORTH OF CLAVIUS, 0, 117, 123, 105
2020 DATA NORTH OF CLAVIUS, 116, 118, 0, 0, AT THE NORTHERN RIM OF CLAVIUS, 117, 119, 0, 0, NORTHEAST OF CENTRAL CLAVIUS, 118, 0, 0, 107, SOUTH OF CLAVIUS, 0, 0, 124, 110, AT GRUEMBERGER'S WESTERN RIM, 0, 0, 125, 113, AT GRUEMBERGER'S WESTERN RIM, 0, 0, 126, 11
2030 DATA NORTH OF CLAVIUS, 0, 0, 1

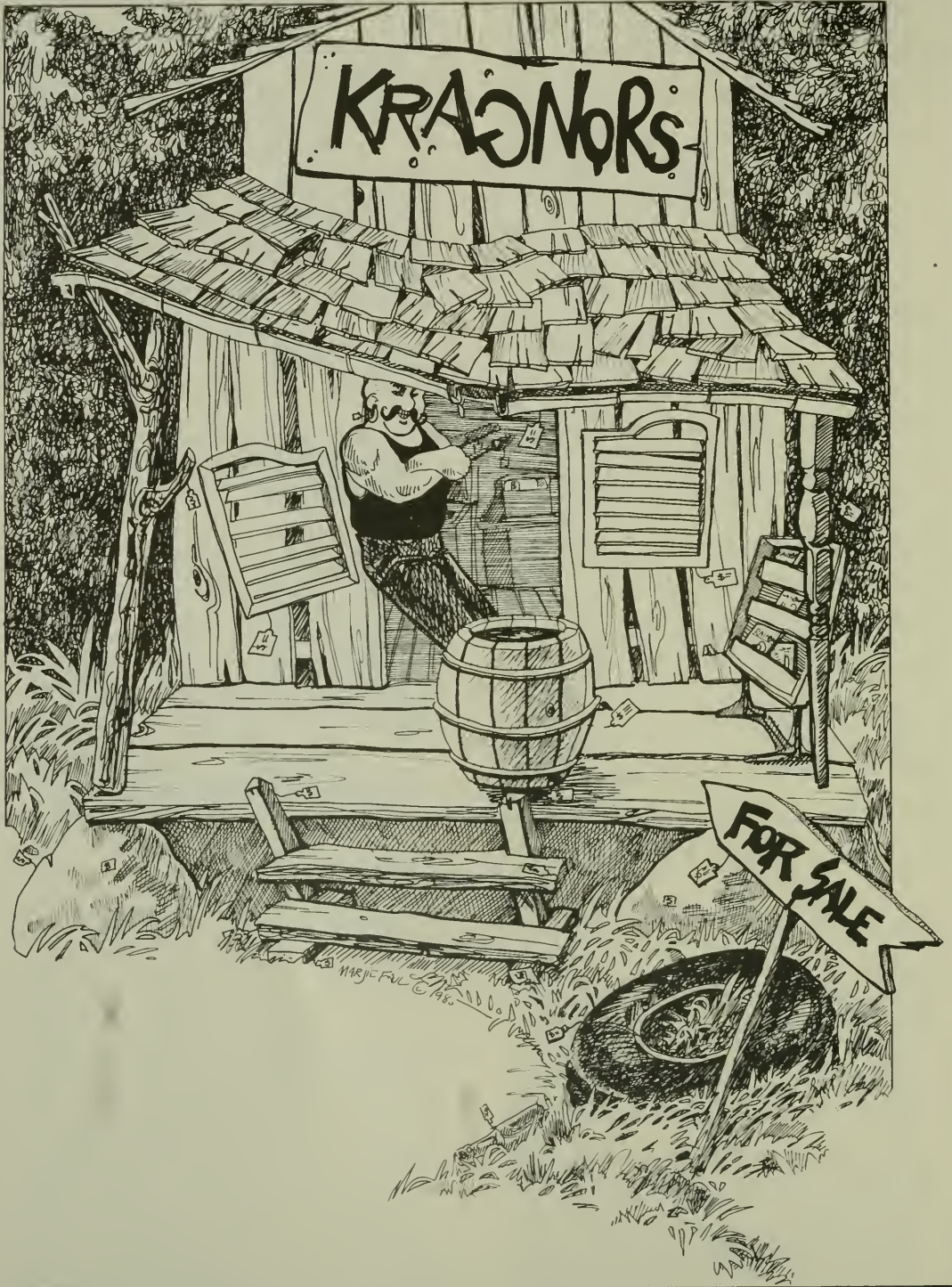
27,116,SOUTH OF CLAVIUS,Ø,Ø,132,
 12Ø,NORTH OF CENTRAL GRUE
 MBERGER,Ø,126,Ø,121,AT CENTRAL G
 RUEMBERGER,125,Ø,Ø,122,NORTHEAST
 OF CLAVIUS,Ø,128,Ø,123,NORTHEAS
 T OF CLAVIUS,127,129,Ø,Ø,NORTHEA
 ST OF CLAVIUS,128,13Ø,Ø,Ø
 2Ø4Ø DATA EAST OF CLAVIUS,129,Ø,
 133,Ø,SOUTHEAST OF CLAVIUS,Ø,132
 ,137,Ø,SOUTHEAST OF CLAVIUS,131,
 Ø,Ø,124,EAST OF CLAVIUS,Ø,134,Ø,
 13Ø,EAST OF CLAVIUS,133,135,Ø,Ø,
 EAST OF CLAVIUS,134,136,Ø,Ø,EAST
 OF CLAVIUS,135,137,Ø,Ø,SOUTHEAS
 T OF CLAVIUS,136,Ø,Ø,131
 2Ø5Ø DATA GET,TAK,INS,LOO,EXA,WE
 A,SHO,KIL,OPE,CLO,QUI,MAK,BUI,PU
 S,EAT,DIG,GO ,UNW,HEL,SCO,INV,DR
 O,PUT



2Ø6Ø DATA SPACESUIT,SUI,1,SPACE
 HELMET,HEL,1,SURVAILLANCE CAMERA,
 CAM,3,SPEAKER,SPE,3,LARGE ROBOT,
 ROB,4,COMPUTER,COM,5,DISK DRIVE,
 DRI,5,INNER DOOR,DOO,6,OUTER DOO
 R,DOO,7,INNER DOOR,DOO,7,PRISONE
 R,PRI,11,WRENCH,WRE,Ø,ID CARD,ID
 ,Ø,LARGE ROBOT,ROB,12
 2Ø7Ø DATARUSTY TANK,TAN,13,NEW C
 ONTAINER,CON,13,BROKEN ENGINE,EN
 G,16,COMPUTER DISK,DIS,17,RED BU
 TTON,BUT,17,METAL DETECTOR,DET,2
 8,OLD MAP,MAP,36,LASER GUN,GUN,4
 3,BROKEN TRAYS,TRA,44,MEAT,MEA,4
 5,MICRO-WAVE OVEN,OVE,45,BROKEN
 ROBOT,ROB,Ø,BROKEN ROBOT,ROB,Ø
 2Ø8Ø DATA NEW ENGINE,ENG,Ø,DEAD
 MAN,MAN,Ø,SLOT,SLO,3,BATTERY PAC
 K,BAT,46,SHOVEL,SHO,1Ø8,NUCLEAR
 POWER SYSTEM,POW,Ø,COOLING SYSTE
 M,SYS,Ø,MISCELLANIOUS WIRES,WIR,
 Ø,COOLING FILTER,FIL,Ø,SOLAR MOD

ULATOR,MOD,Ø,CONNECTING BOLT,BOL
 ,Ø,ENGINE PARTS,PAR,Ø
 2Ø9Ø TD=1:CLS:PRINT"YOU PUSH THE
 BUTTON..."
 21ØØ FOR X=1TO15ØØ:NEXT:PRINT:PR
 INT:PRINT" (CLICK) "
 211Ø FORX=1TO15ØØ:NEXT
 212Ø PRINT:PRINT:PRINT"I HEAR A
 DISK DRIVE RUNNING!"
 213Ø FORX=1TO15ØØ:NEXT
 214Ø PRINT:PRINT:PRINT" ((WHIRRR) "
 215Ø FORX=1TO15ØØ:NEXT
 216Ø PRINT:PRINT:PRINT"A SPEAKER
 ANNOUNCES: 'TAKEOFF COUNTDOWN
 PROCEDURE PROCEEDING!'"
 217Ø CD=49
 218Ø SOUND 245,1:PRINT@48Ø,"COUN
 TDOWN AT:";CD;
 219Ø FORX=1TO1ØØ:NEXT:CD=CD-1:IF
 CD=-1 THEN 22ØØ ELSE 218Ø
 22ØØ CLSØ:PRINT"BLASTOFF!!!";
 221Ø PRINT@96,"CONGRADULATIONS,
 YOU HAVE"
 222Ø PRINT@128,"COMPLETED THE LU
 NAR ESCAPE"
 223Ø PRINT@16Ø,"ADVENTURE. THE S
 HIP HAS"
 224Ø PRINT@192,"SUCESSFULLY MADE
 IT BACK"
 225Ø PRINT@224,"TO EARTH. YOU HA
 VE BEEN"
 226Ø PRINT@256,"PROMOTED TO COMM
 ANDER OF"
 227Ø PRINT@288,"A DERELICT FLEET
 OF MOTH-"
 228Ø PRINT@32Ø,"BALLED SHIPS. YO
 U HAVE"
 229Ø PRINT@352,"REASON TO BE PRO
 UD."
 23ØØ PRINT@416,,:GOTO166Ø
 231Ø FOR G=1 TO 96:READX:POKE534
 +G,X:NEXT
 232Ø CLSØ:PRINT@133,"lunar"+CHR\$
 (128)+"escape"+CHR\$(128)+"advent
 ure";:PRINT@199,"copyright"+CHR\$
 (128)+CHR\$(128)+"c"+CHR\$(128)+CH
 R\$(128);:POKE1Ø24+2Ø9,4Ø:POKE 1Ø
 24+211,41:POKE1Ø24+213,49:POKE1Ø
 24+214,57:POKE1Ø24+215,56:POKE1Ø
 24+216,51
 233Ø PRINT@263,"by"+CHR\$(128)+"s
 teve"+CHR\$(128)+"skrzyniarz";:PR
 INT@453,"press"+CHR\$(128)+CHR\$(1
 28)+"space"+CHR\$(128)+CHR\$(128)+
 "to"+CHR\$(128)+"start";:POKE1Ø24
 +448+11,6Ø:POKE1Ø24+448+17,62
 234Ø EXEC535
 235Ø RETURN





THE CRYPT OF FLODNAR

Program by Gregory Clark

A

ll your life you've felt it was your destiny to be rich. Thus far, however, the messengers have not informed you that that long-lost relative has left you everything. So, you decide if you're going to be wealthy before you're too old to appreciate the money, you're going to have to take matters into your own hands.

You learn of a place in the North where the remains of a mighty warrior are secretly interred in the ruins of an old castle. There is treasure galore if you can survive the perils that are inherent in such situations.

Packing all your weapons and other equipment, you begin your journey. Just short of the ruins, you set up camp. Exhausted from the long trip, you settle in for a sound sleep.

You're in for a rude awakening the next day, discovering to your dismay that you have had visitors during the previous evening. Everything you brought with you has been stolen except for a bag of gold coins which you had wisely hidden some distance from the camp. You

never expected it to be easy, did you?

After walking for about five miles, you happen onto a rundown trading post with a hand-painted sign over the door, indicating that you have made it to "Kragnor's." Half expecting the store to be out of business, you enter. You are greeted by Kragnor himself, a suspicious-looking character who smiles as if he already knows you. Included in the store's inventory of approximately 100 items are several tools and weapons that look very familiar.

You're in no position to challenge Kragnor at the present so you keep your suspicions to yourself, looking only for the things you need. Be careful, because he maintains that some of the items are magical. What he doesn't say, however, is whether the magic is good or evil.

Directly across the valley lies the "deserted" castle for which you have been searching. When you arrive you see a small sign with convenient directions on how to return to Kragnor's store for more supplies. It also notes that Kragnor will purchase any treasures you uncover (doesn't Kragnor have a big heart?).

Just inside the entrance to the castle is a room where you are given the method of disposing of any unwanted items. If you need another weapon, it is unacceptable to simply drop the one you have and leave it behind because Kragnor will refuse to sell you another one.

The objective of this Adventure is to collect all 20 objects in the castle and return to Kragnor's. You can wander through the castle at will to obtain them.

Loading — First, CLOAD "KRAGNOR" and RUN. When you receive a cue, insert a work tape to save the data that is created from the *KRAGNOR* listing. Put the worktape aside and type POKE25,6:POKE26,1:NEW. Next, CLOAD "FLODNAR" and RUN. When prompted, position the data tape to be loaded into the computer.

Note that you will need to switch back and forth between the Kragnor and Flodnar programs to solve the Adventure. This means that, yes, you will be loading both tapes at various intervals in the game. Flodnar is the castle and Kragnor is the trading post. You will find appropriate program prompts to be very helpful.

(Gregory Clark, a Nynex technician in Syracuse N.Y., writes Adventure games as a hobby. He's also a science fiction buff.)

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1 REM 'KRAGNOR' BY GREG CLARK/12
2 MALE AVE/SYRACUSE/NY/13219/FOR
  ANY QUESTIONS OR INFORMATION RE
  GARDING 'KRAGNOR' OR 'FLODNAR' E
  ITHERR CALL M-F 6P-9P/S+S 1P-8P E
  ASTERN/315/487/8406 OR SEND SASE
  FOR REPLY
2 REM COPIES MAY BE FOUND ON RAI
  NBOW ON TAPE/CONTACT THE RAINBOW
  MAGAZINE FOR ORDERING INFORMATI
  ON
3 CLS2:PRINT@167,"ADJUST VOLUME
  NOW";:PRINT@327,"TONES NOW SOUND
  ING";
4 FORX=1TO100STEP3:SOUNDX,2:NEXT
5 DRAW"S4C1"
6 CLS:Pmode4,1:SCREEN0,1:PCLS
7 LINE(16,120)-(100,172),PSET,B:
  LINE(26,148)-(38,170),PSET,B:LIN
  E(46,148)-(58,160),PSET,B:LINE(7
  4,148)-(86,160),PSET,B:DRAW"BM20
  ,124;D12BU6E6BG6F6BR4U12R6D6L6F6
  BR4U12R6D6L6R6D6BR4U12R6D2BD4L2R
  2D6L6BR10U12F2D2F2D4F2U12BR4R4D1
  2L4U12BR4
8 DRAW"BR4R6D6L6U6D12U6F6BU12BR2
  F2D4BD6BR2R6U6L6U6R6":LINE(28,15
  0)-(36,160),PSET,B:DRAW"BM36,162
  ;D2":DRAW"BM0,174R110E5U10E7U5E4
  R2E4E4U2E4R6U6E2U2H2U2H2U2E4
9 DRAW"BM0,188R134E4U6E8U10R4E6R
  2F4L2E4U2E2H4U10E6U10H4U6E2
10 DRAW"BM0,4R2F4R10F12D2R4D6F8R
  24D4F20D10F8R8F2R4F6R8F3D2F10R4F
  6R2F6R4F10D2F6D6F10R10F4R6F8D6F
  6R4F6R4
11 A$="E8R4E4R4E8R4E4R4E6R2
12 DRAW"BM126,92R4"+A$:DRAW"BM13
  0,96"+A$+"U4E2U2H2R6U2H2R4R2U2E2
  U2E2
13 DRAW"BM94,78E4R2E6R8E6R4E2R2E
  8R4E6U8E4U6E4R4E6U4E6U4E4
14 DRAW"BM182,44R36U28H4G4D10L4U
  18H4L4G4D18L4U10H4G4D28
15 LINE(188,44)-(192,34),PSET,B:
  LINE(184,16)-(188,20),PSET,B:LIN
  E(212,16)-(216,20),PSET,B:LINE(1
  98,10)-(202,14),PSET,B:LINE(198,
  18)-(202,22),PSET,B:DRAW"BM200,2
  D2":LINE(184,26)-(188,30),PSET,B
  :LINE(200,34)-(204,38),PSET,B
16 LINE(208,34)-(212,38),PSET,B:
  DRAW"BM36,92ND6NE4U2E2U2E2U2H2H2
  ":DRAW"BM36,92H6U2H2L2H2":DRAW"B
  M36,92U2H2U2E4U4H4U2":DRAW"BM44,
  104D2L2R4L2D4BE6U2D2L2R4L2D4BF4U

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2D2L2R4L2D4BE12U2D2L2R4L2D4BH8U2
D2L2R4L2D4"
17 DRAW"BM66,15F2E2F2E2BF20F2E2F
2E2":DRAW"BM240,40U2D2L2R4L2D2BR
6U4D2L2R4BR2R2U2D2R2L2D2BH12U2D2
L2R4L2D2BU8BE4U2D2L2R4L2D2
18 DRAW"BM80,120U6E2R4G2D6BU8E2U
2E2U2E4U2BF20":DRAW"NU4NH2NE2BR8
0BD46":DRAW"NU6NE4NH4
19 SCREEN1,1
20 GOSUB275:DRAW"BM234,24U2L2R4L
2U2":GOSUB275:DRAW"BH10U2D4U2R2L
4":GOSUB275:DRAW"BR10BD2U2D4U2L2
R4":GOSUB275:DRAW"BR8BU2U4D2L2R4
":GOSUB275:DRAW"BG20BD8D4U2L2R4"
:GOSUB275:DRAW"BU12D4U2L2R4":GOS
UB275:DRAW"BF8U4D2L2R4"
21 GOSUB275:DRAW"BM54,84C1U1E1R1
F1D1G1D2BD2D1":FORX=1TO500:NEXT:
DRAW"BM54,84C0U1E1R1F1D1G1D2BD2D
1":V=V+1:PLAY"O3C":1FV<5THEN21
22 FORX=1TO5000:NEXT
23 PRINT@0,"":CLS6
24 PRINT@268,"kragnor";:A$="T6O3
L4GL2EL4EEDEL2.FL2EL4EL2DL4DDCDL
2.EL2CL4GL2EL4EEDEL2FL4GL2AL4AGA
GL2FL4DL2.C":B$="L4EGGGL2AL4AL2.
GP2L4GEEEL2FL4FL2.EP2L4":PLAYA$+
"P2":CLS7:PRINT@107,"OUR MOTTO";
:PRINT@258,"honesty is fairly im
portant";
25 PLAYA$+"P2":PLAYB$:CLS2:PRINT
@134,"COMPLAINT DEPARTMENT";:PRI
NT@356,"LOCATED AT REAR OF STORE
";:PLAYA$+"O2"
26 DIM A2$(100),A1$(100),A2(100)
,A3(100),W(100),UD(49),D(50),L$(
38),L2(49),C(50),T(50),T$(50)
27 FORX=1TO100:READA2$(X),A1$(X)
,A2(X),A3(X):NEXT
28 FORX=31TO50:READT(X):NEXT
29 FORX=31TO50:READT$(X):NEXT
30 CLS8:PRINT@37,"YOU ARE ABOUT
TO ENTER";:PRINT@100,"KRAGNOR&HA
TCHLINGS STORE";:PRINT@161,"IS T
HIS YOUR FIRST VISIT OR ARE";:PR
INT@225,"YOU RETURNING FOR MORE
SUPPLIES";:PRINT@290,"ENTER (F) I
RST OR (R) ETURNING";
31 L$=INKEY$:IFL$=""THEN31
32 IFL$="F"THENGp=110:LL=12:JP=1
:CLS7:GOTO33ELSEIFL$="R"THENCLS7
:GOTO166ELSESOUND1,1:GOTO31
33 L$(6)="FLOODED ROOM":L$(16)="
HALL BLOCKED BY FLAME":L$(38)="H
ALL BLOCKED BY DRAGON"
34 CLS6:PRINT@70,"WHAT SKILL LEV

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EL DO";:PRINT@129,"DO YOU WISH T
O USE IN THE GAME?";:PRINT@299,"
1=EASIEST";:PRINT@363,"9=HARDEST
";
35 P$=INKEY$:IFP$=""THEN35
36 SK=VAL(P$):CLS7:IFSK<1OR SK>9
THENSOUND1,1:GOTO34
37 S3=23:S5=SK/20
38 Z=0:TC=0:CLS3:PRINT@38,"KRAGN
OR&HATCHLING'S";:PRINT@70,"GENER
AL MERCHANDISE";:PRINT@161,"EVER
YTHING FOR THE ADVENTURER";:PRIN
T@226,"IF YOU DON'T SEE IT HERE-
--";:PRINT@294,"IT ISN'T AVAILAB
LE";:PRINT@357,"CASH OR TREASURE
ONLY";
39 SOUND180,2:PRINT@420,"YOUR CR
EDIT IS WORTHLESS";:FORY=1TO1000
:NEXT:SOUND80,2:PRINT@425," LIFE
";:FORX=1TO1000:NEXT:Z=Z+1:IFZ>
2THEN40ELSE39
40 KC=0:CLS2:PRINT@42,"DO YOU WI
SH TO";:PRINT@97,"(S)ELL TREASUR
E";:PRINT@193,"(P)URCHASE MERCHA
NDISE";:PRINT@289,"(G)O ADVENTUR
ING";:PRINT@385,"(E)NTER COMPLAI
NT";
41 FORY=1TO250:A$=INKEY$:IFA$=""
THENNEXTELSE44
42 PLAY"L100ACD":PRINT@457,"ente
r choice";:FORY=1TO250:A$=INKEY$
:IFA$=""THENNEXTELSE44
43 PRINT@457,"ENTER CHOICE";:PLA
Y"L100DCA":GOTO41
44 IFA$="S"THEN61ELSEIFA$="P"THE
N106ELSEIFA$="G"THEN46ELSEIFA$="
E"THEN276ELSESOUND1,5:GOTO41
45 GOTO45
46 REM GO ADVENTURING
47 REM ENTER TAPE
48 CLS:PRINT@256,"POSITION TAPE,
PRESS RECORD+PLAY.WHEN READY,PRE
SS <ENTER>":PRINT@417,"PRESS <R>
IF YOU HAVE ERRED ANDDON'T WISH
TO GO ADVENTURING YET";
49 L$=INKEY$:IFL$=""THEN49:ELSEI
FL$="R"THEN40
50 CLS6:PRINT@267,"SAVING DATA";
51 OPEN"O",#-1,"DATA"
52 PRINT#-1,MA,MB,MC,MD,ME,MF,MG
,MH,MI,MJ,MK,ML,MM,MN,MO,MP,MQ,M
R,MS,MT,UP,DO,L,LL,V,H,SK,CK,JA,
JB,JC,JD,JE,JF,JG,JH,JI,JJ,JK,JL
,JM,JN,JO,JP,JQ,JR,JS,W1$,S3,S5,
KN,HA,QA,QB,GP,E,W,N,S,CO,KC,N1,
JT,JU,JV,JW
53 PRINT#-1,C$(1),C$(2)
54 FORX=1TO49:PRINT#-1,L2(X),UD(
X):NEXT

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55 FORX=1TO100:PRINT#-1,W(X):NEX
T
56 PRINT#-1,L$(6),L$(16),L$(38)
57 FORX=1TO50:PRINT#-1,D(X),C(X)
:NEXT
58 CLOSE#-1
59 CLS:PRINT@96,"THE DATA TAPE H

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AS BEEN MADE. NOWTURN COMPUTER O
FF,WAIT 1 MINUTE,TURN COMPUTER O
N,TYPE <POKE25,6:POKE26,1:NEW><E
NTER>,CLOAD'THE CRYPT OF FLODNA
R' AND FOLLOW THEDIRECTIONS AS G
IVEN"
60 FORX=1TO1000000:NEXT:GOTO40
61 REM SELL SECTION
62 CLS:PRINT@34,"WE PURCHASE TRE
ASURE ONLY---":PRINT@129,"MY HAT
CHLINGS HAVE ALREADY GONETHROUGH
ALL OF YOUR BELONGINGS, THEY HA
VE GIVEN ME A LIST. WHEN YOU SEE
AN ITEM THAT YOU WISH TOBE OVER
-PAID FOR,PRESS <S>. IF IT IS N
OT FOR SALE,DON'T WASTE"
63 PRINT"MY TIME-PRESS <P>. WHEN
YOU HAVECOMPLETED STEALING ME B
LIND (FORI AM FAR TOO HONEST TO
BE A RICHMERCHANT) PRESS <R>
Kragno
R":J=30
64 IFWL=0THENFORI=1TO250000:NEXT:
GOTO70ELSEFORI=1TO10000:NEXT:GOTO
70
65 A$=INKEY$:IFA$=""THEN65ELSEIF
A$="S"THEN66ELSEIFA$="P"THEN70EL
SEIFA$="R"THEN40ELSESOUND1,10:GO
TO65

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66 REM SELL ITEM
67 KC=1:GP=GP+T(J):C(J)=3
68 IFJ=37THENW(58)=Ø:A2$(58)=CHR
$(79)+CHR$(82)+CHR$(65)+"NG"+CHR
$(69)+" "+CHR$(83)+"APP"+CHR$(72
)+CHR$(73)+"RE":A1$(58)=">>-->>N
EW ITEM<<--<<":A2(58)=975:A3(58)
=1
69 GOTO7Ø
7Ø WL=1:J=J+1:IFJ>5ØTHENJ=31
71 IFTC>1ØØANDKC=ØTHENCLS6:PRINT
@225,"YOU OBVIOUSLY ARE NOT SERI
OUS";:PRINT@289,"I HAVE OTHER TH
INGS TO DO----";:FORI=1TO2ØØØ:NE
XT:CT=CT+1:IFCT<3THENGOTO38ELSE7
4
72 IFTC>1ØØANDKC=1THENCLS2:PRINT
@26Ø,"YOU HAVE NO MORE TREASURE"
;:FORY=1TO15ØØ:NEXT:GOTO4Ø
73 TC=TC+1:CLS3:IFC(J)=1 ORC(J)=
2THENPRINT@196,T$(J);:PRINT@289,
"MY OFFER";:PRINT@354,T(J);:PRI
NT@458,"your balance=";GP;:GOTO6
5ELSE7Ø
74 CLSØ:PRINT@194,"YOUR WORTHLES
S HIDE HAS BEEN";:PRINT@263,"TOS
SED TO THE DOGS";:PRINT@339,"KRA
GNOR";:FORI=1TO25ØØ:NEXT:SCREEN1
,1:GOTO281
75 REM CHECK FOR UNACCEPTABLE DU
PLICATES
76 IFX<8OR(X>13AND X<17)OR(X>22A
ND X<3Ø)OR(X>33AND X<37)THENIFQA
=1THEN1Ø4
77 IFX=8OR(X>9AND X<14)OR(X>29AN
D X<34)THENIFQB=1THEN1Ø4
78 IFX>84AND X<88THENJM=JM+1::RE
TURN
79 IFX=76THENJR=JR+1:RETURN
8Ø IFX=77OR X=78THENJQ=JQ+1:RETU
RN
81 IFX>9ØAND X<98THENRETURN
82 IFX=82THENRETURN
83 IFX>1AND X<8 THENFORY=2TO7:IF
W(Y)<>ØTHEN1Ø4ELSENEXT:RETURN
84 IFX>7AND X<14THENFORY=8TO13:IF
W(Y)<>ØTHEN1Ø4ELSENEXT:RETURN
85 IFX=1 ANDW(14)=1 ORX=14AND W(
1)=1 THEN1Ø4
86 IF(X=15OR X=23OR X=24)AND(W(1
5)=1OR W(23)=1OR W(24)=1)THEN1Ø4
87 IF(X=17OR X=18OR X=19OR X=2Ø)
AND(W(17)=1OR W(18)=1OR W(19)=1O
R W(2Ø)=1)THEN1Ø4
88 IFX>24AND X<3ØTHENFORY=25TO29
:IFW(Y)=1THEN1Ø4ELSENEXT:RETURN
89 IFX>29ANDX<37THENFORY=3ØTO36:
IFW(Y)=1THEN1Ø4ELSENEXT:RETURN
9Ø IF(X=21OR X=22OR X=83)AND(W(2

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1)=1OR W(22)=1OR W(83)=1)THEN1Ø4
91 IFX>36AND X<42THENFORY=37TO41
:IFW(Y)=1THEN1Ø4ELSENEXT:RETURN
92 IFX>41AND X<48THENFORY=42TO47
:IFW(Y)=1THEN1Ø4ELSENEXT:RETURN
93 IF(X=48OR X=49)AND(W(48)=1OR
W(49)=1)THEN1Ø4
94 IF(X=58OR X=5ØOR X=51OR X=52)
AND(W(58)=1OR W(5Ø)=1OR W(51)=1O
R W(52)=1)THEN1Ø4
95 IF(X=56OR X=57)AND(W(56)=1OR
W(57)=1)THEN1Ø4
96 IFX>58AND X<63THENFORY=59TO62
:IFW(Y)=1THEN1Ø4ELSENEXT:RETURN
97 IF(X=64OR X=65OR X=66)AND(W(6
4)=1OR W(65)=1OR W(66)=1)THEN1Ø4
98 IF(X=68OR X=69)AND(W(68)=1OR
W(69)=1)THEN1Ø4
99 IF(X=72OR X=73)AND(W(72)=1OR
W(73)=1)THEN1Ø4
1ØØ IF(X=74OR X=75)AND(W(74)=1OR
W(75)=1)THEN1Ø4
1Ø1 IF(X=88OR X=89)AND(W(88)=1OR
W(89)=1)THEN1Ø4
1Ø2 IF(X=9ØAND W(9Ø)=1)OR(X=8ØAN
D W(8Ø)=1)OR(X=81AND W(81)=1)OR(
X=63AND W(63)=1)OR(X=55AND W(55)
=1)OR(X=54AND W(54)=1)OR(X=53AND
W(53)=1)THEN1Ø5
1Ø3 RETURN
1Ø4 PRINT@448," ONLY ONE OF THI
S TYPE OF ITEM":PRINT@485,"PER C
USTOMER, PLEASE";:SOUND1,1Ø:IL=1:
RETURN
1Ø5 PRINT@448," ONLY ONE OF
THIS ITEM":PRINT@485,"PER CUSTOM
ER, PLEASE";:SOUND1,1Ø:IL=1:RETUR
N
1Ø6 REM PURCHASE
1Ø7 CLS6:PRINT@38,"MERCHANDISE C
ATALOG";:PRINT@289,"USE UP AND D
OWN ARROW KEYS TO";:PRINT@36Ø,"V
IEW MERCHANDISE";:PRINT@451,"PRE
SS <P> TO PURCHASE ITEM";:PRINT@
419,"PRESS <E> TO EXIT CATALOG";
:PRINT@483,"PRESS <I> TO VIEW PU
RCHASES";
1Ø8 PRINT@13Ø,"ALL MERCHANDISE D
EFINATELY";:PRINT@162,"GUARANTEE
D TO BE ALMOST AS";:PRINT@2Ø2,"D
ESCRIBED";:PRINT@227,"NO RETURNS
UNLESS NOTED";:X=1ØØ
1Ø9 A$=INKEY$:IFA$=""THEN1Ø9ELSE
IFA$="P"THEN118ELSEIFA$="E"THEN4
ØELSEIFA$=CHR$(1Ø)THEN11ØELSEIFA
$="^"THEN11ØELSEIFA$="I"THEN116E
LSESOUND1,1Ø:GOTO1Ø9
11Ø IFA$="^"THENX=X-1:IFX<1THENX
=1ØØ

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111 IFA$=CHR$(10) THENX=X+1:IFX>1
    00 THENX=1
112 CLS6:PRINT@32,"item";:PRINT@
    64,A2$(X);:PRINT@128,"descriptio
    n";:PRINT@160,A1$(X);:PRINT@224,
    "price in gold pieces";:PRINT@25
    6,A2(X);:PRINT@320,"quantity in
    stock";:PRINT@472,"page";X;
113 IFA3(X)<1 THENPRINT@352,"NONE
    ";:ELSEPRINT@352,A3(X);
114 PRINT@416,"your balance";:PR
    INT@448,GP;:SOUND100,3
115 GOTO109
116 CLS:PRINT@34,"YOUR PURCHASES
    TO THIS POINT:";PRINT:FORI=1TO1
    00:IFW(I)>0 THENFORI1=1TOW(I):PRI
    NTA2$(I):PRINTA1$(I):PRINT:FORI2
    =1TO1000:NEXTI2:NEXTI1:FORP=1TO1
    000:NEXTP
117 NEXTI:PRINT:PRINT"^^THAT'S A
    LL^^":FORI=1TO1000:NEXT:GOTO110
118 G1=A2(X):G2=GP-G1:IFG2<0 THEN
    PRINT@1,"HONEST MEN DO NOT TRY T
    O CHEAT";:CH=CH+1:SOUND30,1:IFCH
    >2 THENCLS0:FORY=1TO1000:NEXT:PRI
    NT@224,"YOUR DEAD BODY HAS BEEN
    DUMPED";:PRINT@289,"IN THE ALLEY
    BEHIND MY SHOP";:PRINT@369,"KRA
    GNOR";:FORY=1TO3000:NEXT
119 IFCH>2 THENSCREEN1,1:GOTO281
120 IFG2<0 THENSOUND28,1:GOTO109
121 IFA3(X)<1 THEN SOUND1,10:GOTO
    109
122 GOSUB75:IFIL=1 THENSOUND80,4:
    GOTO124
123 GOSUB179
124 IFIL=1 THENIL=0:FORUU=1TO500:
    NEXT:GOTO112
125 A3(X)=A3(X)-1:GP=GP-G1:W(X)=
    W(X)+1
126 IFX=82OR X>92 ANDX<98 THEN13
    0
127 IFX=79 ORX=91 ORX=92 THEN144
128 IFX=98 THEN145
129 GOTO110
130 PRINT@128,"":PRINT@160,"":PR
    INT@192,""
131 D=RND(10):D(D)=D(D)+1:IFD(D)
    >1 THEN131
132 ON D GOTO133,134,135,136,137
    ,138,139,140,141,142
133 PRINT@128,"THE KING IS GOING
    TO RETIRE";:GOTO143
134 PRINT@128,"THE NEW SILVER DA
    GGER IS REALLY ENCHANTED";:GOTO1
    43
135 PRINT@128,"THERE IS A CAFETE
    RIA ON THE TOP LEVEL OF THE RUIN
    S";:GOTO143

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136 PRINT@128,"YOUR CHANCES ARE
    BEST IF YOU GO IN PEACE";:GOTO14
    3
137 PRINT@128,"THE DRAGON LIKES
    TO BE PETTED";:GOTO143
138 PRINT@128,"MY PRICES ARE TOO
    LOW";:GOTO143
139 PRINT@128,"DON'T SWIM IN THE
    POOL!";:GOTO143
140 PRINT@128,"THERE ARE GUIDED
    TOURS OF THE RUINS-25 GP A TIC
    KET-WANT ONE?";:GOTO143
141 PRINT@128,"NONE OF THE SPIDE
    RS IN THE RUINSWILL BITE";:GOTO1
    43
142 PRINT@128,"I WILL HOLD YOUR
    TREASURE HERE FOR FREE UNTIL YO
    U RETURN";:GOTO143

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143 PLAY"L100DACBGEDAF":FORM=1TO
    2000:NEXT:GOTO110
144 PRINT@160,"":PRINT@192,"":PR
    INT@128,"HERE IT IS-NY,NJ&DELAWE
    RE":FORZ=1TO1000:NEXT:PRINT@192,
    "REMEMBER-NO REFUNDS!":FORZ=1TO2
    000:NEXT:GOTO110
145 PRINT@160,"SAY 'HAWAYA!":FOR
    Z=1TO4000:NEXT:GOTO110
146 GOTO146
147 DATA MACE,USED-SEEMS SOLID,2
    5,1,SWORD,NEW-TWO HANDED,100,1,S
    WORD,USED-TWO HANDED-SERVICABLE,
    74,2,SWORD,USED-TWO HANDED-SEEN
    BETTER DAYS,38,1,SWORD,NEW-SHORT
    ,79,1,SWORD,USED-SHORT-SLIGHTLY

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BENT, 27, 1, SWORD, NORMAL-NEW, 84, 3,
DAGGER, NEW-NORMAL, 36, 4
148 DATA MEN-AT-ARMS, STRONG-RELI
ABLE, 23, 0, 0
149 DATA DAGGER, NEW-SILVER-ON GO
OD AUTHORITY-MAYBE ENCHANTED, 75,
1, DAGGER, USED-NORMAL-ONLY USED O
N SUNDAYS, 25, 1, DAGGER, USED-SILVE
R-UNKNOWN BACKGROUND, 53, 1, DAGGER
, USED-NORMAL-LITTLE RUST, 14, 1, MA
CE, NEW, 33, 1, CLUB, NEW-HEADBUSTER
MODEL, 42, 2
150 DATA SWORD, ENCHANTED-ONE OF
A KIND, 289, 0, HOLY WATER, VIAL-FRE
SH FROM THE TEMPLE, 12, 0, 1, HOLY WA
TER, VIAL-OLD STOCK, 65, 94, HOLY SY
MBOL, BAD FEELING ABOUT THIS ITEM
, 73, 1, HOLY SYMBOL, CASH&CARRY, 96,
1, POWDER, ORANGE COLOR-USE?, 29, 2,
POWDER, RED COLOR-USE?, 3, 0, 1
151 DATA CLUB, NEW**SALE ITEM**, 1
7, 2, CLUB, USED-FAIRLY CLEAN, 12, 1,
SPEAR, USED-SLIGHT WARP-IRON HEAD
, 53, 1, SPEAR, USED-GOOD SHAPE-BRON
ZE HEAD, 6, 0, 1, SPEAR, NEW**SALE ITE
M**, 43, 3, SPEAR, USED-SILVER HEAD+
GOLD INLAY, 2, 0, 0, 1, SPEAR, USED-AS I
S, 1, 0, 1, HAND AX, NEW, 39, 4
152 DATA HAND AX, USED-SILVER PLA
TE-(SOLID?), 48, 1, HAND AX, USED-BE
GINNERS MODEL-HARDLY WORN, 31, 1, H
AND AX, USED-SEEN A LOT OF ACTION
, 19, 1, BATTLE AX, NEW, 68, 1, BATTLE
AX, USED-WORN HANDLE, 52, 1, BATTLE
AX, USED-MAY BE ENCHANTED, 55, 1
153 DATA ARMOR-LEATHER, NEW**SALE
ITEM**, 95, 1, ARMOR-LEATHER, USED-
NO ROT, 74, 1, ARMOR-CHAIN MAIL, NEW
-WILL ALTER, 143, 1, ARMOR-CHAIN MA
IL, USED-SMALL HOLE IN CHEST, 11, 0,
1, ARMOR-PLATE, USED-AS IS, 95, 1, SH
IELD, LEATHER-NEW, 49, 3, SHIELD, IRO
N-NEW, 83, 2
154 DATA SHIELD, IRON-USED-SLIGHT
DENTS, 67, 1, SHIELD, LEATHER-USED-
NICE COLOR, 22, 1, SHIELD, UNIDENTIF
IED METAL-USED, 78, 1, SHIELD, USED-
AS IS-LEATHER, 15, 1, HORN, NEW, 21, 0
, SACK, USED-SMALL, 15, 1, 0, SACK, NEW-
SMALL, 2, 0, 1, 0, SACK, NEW-LARGE, 4, 0, 5,
SACK, USED-LARGE, 2, 0, 2
155 DATA UNICORN HORN, POWDERED-R
EAL THING-HONEST, 55, 84, DRAGON'S
TEARS, VIAL-NOT SURE ABOUT THIS I
TEM, 86, 3, THIEVE'S TOOLS, POUCH+TO
OLS COMPLETE, 62, 1, POLE, SOLID ASH
REAL BARGAIN12 FEET, 38, 2, POL
E, WOOD-ONE END BROKEN-8 FEET, 23,
1

156 DATA COW, JERSEY, 278, 0, ROPE, N
EW-50 FEET, 25, 4, ROPE, NEW-200 FEE
T, 22, 0, 1, ROPE, USED-48 FEET-LOOKS
OK, 17, 1, ROPE, USED-200 FEET-**REA
L BARGAIN**, 13, 0, 1, TINDER&FLINT, N
EW, 17, 6, TORCH, NEW, 5, 83, TORCH, USE
D-LOW USAGE, 4, 32, TORCH, NEW-NEW M
ODEL-LONG LIFE, 9, 2
157 DATA SWORD, SOLID GOLD-DIAMON
D STUDDED HILT, 595, 0, ORANGE LIQU
ID, VIAL-USE?, 18, 4, BLUE LIQUID, VI
AL-USE?, 1, 0, 6, BOOK, NO KNOWN LANGU
AGE*RARE*, 92, 1
158 DATA GOLD NUGGET, !REAL!, 1, 0,
HAMMER, NEW-TOOL ONLY, 27, 3, HAMMER
, USED-TOOL ONLY, 14, 2, LANTERN, NEW
, 123, 1, LANTERN, USED-WELL USED, 57
, 1, WATER BAG, FILLED, 15, 29, WINE B
AG, FILLED**FINE YEAR**, 24, 9, WINE
BAG, FILLED-ALSO REMOVES SPOTS+R
UST, 18, 836
159 DATA MAP, THE REAL THING-VERY
RARE, 1, 0, 5, 94, BOOTS, DESIGNER STYL
E-FLASHY-PAIR, 69, 3, GLOVES, HEAVY
LEATHER STUDDED PALM, 72, 1, HALF-T
RUTHS, ***STOCK UP NOW**FAST MOV
ER**, 43, 2, COMPASS, 'BSA' ON REAR
OF CASE, 143, 0, SNICKER'S BAR, YUM
MY, 2, 0
160 DATA FOOD RATIONS, HOME COOKE
D QUALITY-ONE DAY, 2, 0, 1, 0, 0, FOOD RA
TIONS, BY 'FAST FOOD ABUUL'-ONE
DAY, 1, 0, 2, 0, 0, 0, FOOD RATIONS, GOURMET
-ONE DAY, 37, 5, MIRROR, POLISHED ME
TAL-THREE INCH, 27, 1, MIRROR, SILVE
RED GLASS-FIVE INCH, 72, 2
161 DATA DRAGON GOODIES, RETURN U
NBURNED FOR REFUND, 22, 4, MAP, USED
-SLIGHTLY STAINED, 27, 1, MAP, NEW-J
UST PRINTED TODAY, 38, 83
162 DATA RUMOR, RECENT-GOOD QUALI
TY, 2, 0, 2, RUMOR, OLD-STILL FAIRLY G
OOD, 15, 3, TRUTH, TOP QUALITY-ON TH
E HONOR OF MY NESTLINGS LIVES, 4
5, 1, TRUTH, BETTER THAN A RUMOR, 32
, 1, TRUTH, ***BARGAIN***, 25, 1, MAGI
C SPELL, SLIGHTLY USED-UNKNOWN US
AGE, 115, 1
163 DATA MAGIC SPELL, **FANTASTIC
BARGAIN**STOPS ANY DRAGON IN I
T'S TRACKS, 162, 0, WAND, SCORCEROR'
S-USED, 93, 0
164 DATA 117, 87, 35, 9, 78, 48, 1, 0, 0,
4, 0, 28, 45, 1, 0, 0, 8, 0, 2, 0, 1, 0, 8, 0, 1, 0, 0, 2, 0,
15, 2, 0, 0, 175
165 DATA GOLD BRACELET, STAR SAPP
HIRE, EMERALD, RUBY, DIAMOND, TURQUO
ISE, ORANGE SAPPHIRE, TOPAZ, OPAL, J
ADE BRACELET, BLACK PEARL, BLUE SA

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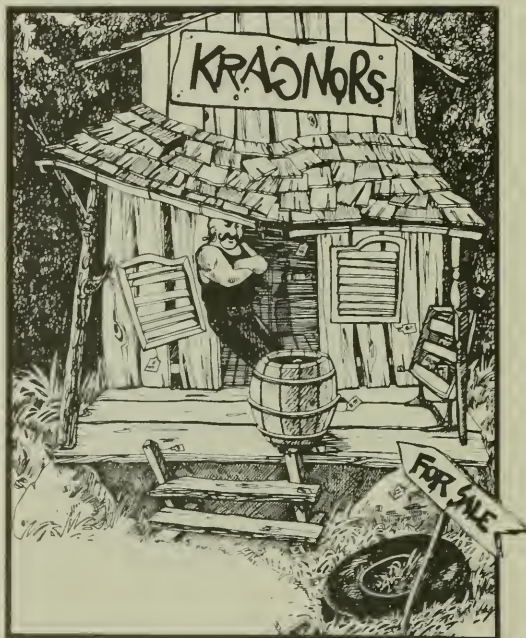
PPHIRE, JADE PENDANT, GOLD CHAIN, SILVER BAR, PLATINUM RING, IVORY BROOCH, BRONZE IDOL, GOLD CROWN, CRYSTAL WAND
166 REM INPUT TAPE
167 CLS:PRINT@260,"POSITION TAPE, PRESS PLAY.          WHEN READY, PRESS ENTER"
168 L$=INKEY$:IFL$=""THEN168
169 CLS3:PRINT@266,"READING DATA";
170 OPEN"I",#-1,"DATA"
171 INPUT#-1,MA,MB,MC,MD,ME,MF,MG,MH,MI,MJ,MK,ML,MM,MN,MO,MP,MQ,MR,MS,MT,UP,DO,L,LL,V,H,SK,CK,JA,JB,JC,JD,JE,JF,JG,JH,JI,JJ,JK,JL,JM,JN,JO,JP,JQ,JR,JS,W1$,S3,S5,KN,HA,QA,QB,GP,E,W,N,S,CO,KC,N1,JT,JU,JV,JW
172 INPUT#-1,C$(1),C$(2)
173 FORX=1TO49:INPUT#-1,L2(X),UD(X):NEXT
174 FORX=1TO100:INPUT#-1,W(X):NEXT
175 INPUT#-1,L$(6),L$(16),L$(38)
176 FORX=1TO50:INPUT#-1,D(X),C(X):NEXT
177 CLOSE#-1
178 CLS:PRINT@261,"THE DATA HAS BEEN INPUT";:FORZ=1TO3000:NEXT:C LS4:PRINT@230,"ONE MOMENT, PLEASE";:GOSUB246:GOTO38
179 REM ADJUST PURCHASE A3( ) TO C( )+ADJUST OTHER MISC VALUES
180 REM ASSIGN VALUE TO POLE
181 IFX=56THENMM=1
182 IFX=57THENMM=0
183 REM ASSIGN SIZE TO PACK
184 IFX=49OR X=50THENCK=4:JE=0:IFX=49THENJE=1
185 IFX=51OR X=52THENCK=8:JE=0:IFX=52THENJE=1
186 REM ASSIGN ROPE VALUE
187 IFX=59OR X=61THENML=0
188 IFX=60THENML=1
189 IFX=62THENML=2
190 REM WEAPON ADDERS
191 IFX=1THENJN=JN+.1
192 IFX=2THENJN=JN+.5
193 IFX=3THENJN=JN+.4
194 IFX=4THENJN=JN+.4
195 IFX=5THENJN=JN+.3
196 IFX=7THENJN=JN+.4
197 IFX=10THENJO=JO+2.5
198 IFX=12THENJO=JO+1.7
199 IFX=14THENJN=JN+.2
200 IFX=15THENJN=JN+.8
201 IFX=23THENJN=JN+.1
202 IFX=25THENJN=JN+.1

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203 IFX=26THENJN=JN+.2
204 IFX=27THENJN=JN+.3
205 IFX=28THENJN=JN+.5
206 IFX=31THENJO=JO+2.5
207 IFX=35THENJN=JN+.4
208 IFX=36THENJN=JN-3
209 IFX=37THENJN=JN+.2:JO=JO+.2
210 IFX=38THENJN=JN+.1:JO=JO+.1
211 IFX=39THENJN=JN+1.5:JO=JO+1.5
212 IFX=40THENJN=JN+1:JO=JO+.5
213 IFX=41THENJN=JN+.7:JO=JO+.7
214 IFX=43THENJN=JN+.5:JO=JO+.9
215 IFX=44THENJN=JN+.4:JO=JO+.8
216 IFX=45THENJN=JN+.2:JO=JO+.5
217 IFX=46THENJN=JN+.8:JO=JO+1.6

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218 REM ASSIGN C$( )
219 IFX<7OR(X>13AND X<17)OR(X>22AND X<30)OR(X>33AND X<37)THENC$(1)=A2$(X):QA=1:C(1)=LL:RETURN
220 IFX=8OR(X>9AND X<14)OR(X>29AND X<34)THENC$(2)=A2$(X):QB=1:C(2)=LL:RETURN
221 REM MISC ITEM ASSIGNMENTS
222 IFX>48AND X<53THENC$(3)=A2$(X):C(3)=LL:RETURN
223 IFX>58AND X<63THENC(4)=LL:RETURN
224 IFX=55THENC(5)=LL:RETURN
225 IFX>36AND X<42THENC(6)=LL:RETURN
226 IFX>41AND X<48THENC(7)=LL:RETURN

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```

227 IFX=56OR X=57THENC(8)=LL:RET
URN
228 IFX=53THENC(9)=LL:RETURN
229 IFX=54THENC(10)=LL:RETURN
230 IFX=63THENC(11)=LL:RETURN
231 IFX>63AND X<67THENC(12)=LL:R
ETURN
232 IFX=68THENC(13)=LL:RETURN
233 IFX=69THENC(14)=LL:RETURN
234 IFX=70THENC(15)=LL:RETURN
235 IFX=72OR X=73THENC(16)=LL:RE
TURN
236 IFX=74OR X=75THENC(17)=LL:RE
TURN
237 IFX=76THENC(18)=LL:RETURN
238 IFX=77OR X=78THENC(19)=LL:RE
TURN
239 IFX=79OR X=91OR X=92THENC(20
)=LL:RETURN
240 IFX=21THENC(21)=LL:RETURN
241 IFX>84AND X<88THENC(22)=LL:R
ETURN
242 IFX=88OR X=89THENC(23)=LL:RE
TURN
243 IFX=90THENC(24)=LL:RETURN
244 IFX=98THENC(27)=LL:RETURN
245 RETURN
246 FORX=1TO27:IFC(X)=73THEN248
247 NEXT:RETURN
248 IFX=1THENFORY=1TO7:W(Y)=0:NE
XT:FORY=14TO16:W(Y)=0:NEXT:FORY=
23TO29:W(Y)=0:NEXT:FORY=34TO36:W
(Y)=0:NEXT
249 IFX=2THENW(8)=0:FORY=10TO13:
W(Y)=0:NEXT:FORY=30TO33:W(Y)=0:NE
XT
250 IFX=3THENFORY=49TO52:W(Y)=0:
NEXT:CK=0
251 IFX=4THENFORY=59TO62:W(Y)=0:
NEXT:ML=0
252 IFX=5THENW(55)=0
253 IFX=6THENFORY=37TO41:W(Y)=0:
NEXT
254 IFX=7THENFORY=42TO47:W(Y)=0:
NEXT
255 IFX=8THENW(56)=0:W(57)=0
256 IFX=9THENW(58)=0
257 IFX=10THENW(54)=0
258 IFX=11THENW(63)=0
259 IFX=12THENFORY=64TO66:W(Y)=0
:NEXT
260 IFX=13THENW(68)=0
261 IFX=14THENW(69)=0
262 IFX=15THENW(70)=0
263 IFX=16THENW(72)=0:W(73)=0
264 IFX=17THENW(74)=0:W(75)=0
265 IFX=18THENW(76)=0
266 IFX=19THENW(77)=0:W(78)=0
267 IFX=20THENW(79)=0:W(91)=0:W(

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```

92)=0
268 IFX=21THENW(21)=0
269 IFX=22THENFORY=85TO87:W(Y)=0
:NEXT
270 IFX=23THENW(88)=0:W(89)=0
271 IFX=24THENW(90)=0
272 IFX=26THENFORY=25TO29:W(Y)=0
:NEXT
273 IFX=27THENW(98)=0
274 NEXT:RETURN
275 FORZ=1TO500:NEXTZ:PLAY"L20;O
3;A":RETURN
276 CLS3:PRINT@134,"ENTER YOUR C
OMPLAINT";:PRINT@198,"IN 25 WORD
S OR LESS";:PRINT@256,"";:LINEIN
PUT";CD$:IFCD$=""THEN276
277 FOR X=1TO2000:NEXT:CLS6:PRIN
T@270,"HUMM";:FORX=1TO2000:NEXT:
CLS4:PRINT@264,"SOME MERIT THERE
";:FORX=1TO2000:NEXT
278 CLS5:PRINT@233,"I MUST CONFE
R";:PRINT@295,"WITH MY HATCHLING
S";:FORX=1TO4000:NEXT:R2=RND(12)
+RND(12)+RND(12)+RND(12)+RND(12)
:IFR2<26THENCLS7:PRINT@233,"YOU
ARE RIGHT-";:PRINT@293,"YOU HAVE
BEEN WRONGED";:FORX=1TO5000:NEX
T:CLS
279 IFR2<26THENPRINT@231,"PLEASE
ACCEPT";:R2=RND(300)+200:PRINTR
2;:PRINT@293,"GOLD PIECES AS APO
LOGY";:GP=GP+R2:FORX=1TO4000:NEX
T:GOTO40
280 FORX=1TO6:CLS(X):SOUNDRND(200
0),RND(5):NEXT:CLS0:PRINT@133,"Y
OU ARE TOO BOTHERSOME";:PRINT@25
8,"YOUR CORPSE HAS BEEN THROWN";
:PRINT@390,"INTO A SHALLOW GRAVE
";:FORX=1TO4000:NEXT:SCREEN1,1
281 FORX=1TO2000:NEXT:SOUND1,10:
DRAW"BM54,84C1U8D2L2R4":SOUND1,1
0:FORY=1TO5000:NEXT:PRINT"":CLEA
R:CLS:END

```



FLODNAR

```
1 REM THE CRYPT OF FLODNAR/YOU M
UST FIRST RUN THE PROGRAM 'KRAGN
OR' BEFORE ATTEMPTING TO RUN THE
'FLODNAR'
2 REM BEFORE RUNNING 'FLODNAR' <
POKE25,6:POKE26,1:NEW>
3 REM 'FLODNAR' HAS A MACHINE LA
NGUAGE PROGRAM WITH A STARTING A
DRESS OF DECIMAL 32712
4 CLEAR200,32711
5 DIM W(100),UD(49),D(50),O$(15)
,L$(49),L2(49),A$(37),B$(37),C$(
50),D$(50),B1(37),B(50),C(50):FO
RX=1TO37:READA$(X):NEXT
6 DATA T7O3L4G,O4L2C,P20,L4C,L2D
,P20,L4D,E,G,E,L2C,O3L4G,O4L2C,P
220,L4C,L2D,P20,L4D,L2.E,L2C,O3L
4G,O4L2C,P20,L4C,L2D,P20,L4D,E,G
,E,L2.C,L4A,P2,L2D,L4F,L2.E,L2C
7 REM GOTO130
8 CLS0:PRINT@230,"the crypt of f
lodnar";:POKE1257,128:POKE1263,1
28:POKE1266,128:PRINT@401,"by";:
PRINT@434,"greg";:PRINT@469,"cla
rk";:FORX=1TO4000:NEXT
9 CLSY:FORX=70TO420STEP64:PRINT@
X,"THE crypt OF flodnar";:W=W+1:
PLAYA$(W):NEXT:Y=Y+1:IFY>8THENY=
0
10 FORX=422TO80STEP-64:PRINT@X,"
the CRYPT of FLODNAR";:W=W+1:PLA
YA$(W):NEXT:Y=Y+1:IFY>8THENY=0
11 Z=Z+1:IFW=36THENPLAYA$(37):W=
0
12 IFZ<9THEN9
13 FORX=1TO400:NEXT
14 CLS:DEFUSR0=32712:GOTO395
15 CLS7:FOR X=1TO55:READCS:POKEX
+32711,CS:NEXT
16 FORX=1TO37:READB$(X):NEXT
17 FORX=3TO50:READC$(X):NEXT
18 FORX=1TO50:READD$(X):NEXT
19 FORX=1TO37:READB1(X):NEXT
20 FORX=0TO15:READO$(X):NEXT
21 FORX=1TO49:READL$(X):NEXT
22 IFJP=2THENFORX=1TO49:READX9:N
EXTELSEFORX=1TO49:READL2(X):NEXT
23 IFJP=2THENFORX=1TO49:READX9:N
EXTELSEFORX=1TO49:READUD(X):NEXT
24 IFL2(6)=1THENL$(6)="ROOM W/DA
MP FLOOR"
25 IFL2(16)=10THENL$(16)="HALL"
26 IFL2(38)=5THENL$(38)="HALL"
27 IFC$(1)="THENC$(1)="MAJOR WE
APON"
28 IFC$(2)="THENC$(2)="MINOR WE
```

APON"

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29 REM PERMANENT VALUES
30 IFJP<2THENEND(30)=15:D(36)=19:D
(35)=47:D(17)=24:D(15)=8:D(13)=3
6:D(14)=37:D(12)=21:D(4)=35:N1=3
0:D(34)=12:D(33)=20:D(29)=10:D(2
7)=9:D(22)=16:D(19)=25:D(10)=45:
D(9)=43:D(8)=42:V=7:H=0:L=7:H1=1
:UP=1:DO=0:E=1:D(6)=18:D(37)=48:
D(39)=7:D(40)=6:D(48)=27
31 IFJP<>2THENS3=24:JI=36:C(33)=
23:C(35)=41:C(37)=46:C(38)=10:C(
39)=44:C(41)=45:C(43)=50:C(44)=8
:C(45)=14:C(46)=25:C(47)=18:C(48
)=37:D(50)=31:C(25)=34:C(29)=52
32 JP=2
33 CLS:PRINT0,"";CLS8:X=USR(0)
:PRINT0,"location";:POKE1032,58
:PRINT@32,"moves";:POKE1061,58:P
RINT@64,"i see";:POKE1089,32:POK
E1093,58:PRINT@196,"what do you
wish to do";:POKE1224,32:POKE122
7,32:POKE1231,32
34 PRINT@486,"the crypt of flodn
ar";:POKE1513,128:POKE1519,128:P
OKE1522,128
35 POKE1236,32:POKE1239,32:POKE1
242,32:PRINT@160,"vitality";:POK
E1192,58
36 S5=(SK/20)
37 PRINT@128,"i have";:POKE1153,
32:POKE1158,58:POKE1216,60:POKE1
217,60:POKE1218,60:POKE1219,60:P
OKE1243,63:POKE1244,62:POKE1245,
62:POKE1246,62:POKE1247,62:GOSUB
246:IFL=7THENPRINT@58,"U";
38 D(4)=35:S3=S3-S5:GOSUB246:GOS
UB414:GOSUB329:GOSUB336
39 IFL=18AND MQ=0AND MR=0THENMQ=
1:L$(25)="SAND FILLED ROOM":L2(2
5)=4:L2(32)=16:MR=1:PRINT@320,"W
HAT WAS THAT!?!?";
40 P$="" :C=0:B=0:D=0:IFCK>8THENC
K=8
41 IFC(45)=0THENC(45)=14
42 IFJE=1ANDC(3)=1ANDJF=0THENR2=
RND(12)+RND(12)+RND(12):IFR2<4OR
R2>33THENPRINT@416,"THE ";C$(3)
;" BROKE";:JF=1:FORZ=1TO50:IFC(Z
)=2THENC(Z)=L+5:NEXT:S3=S3+S5:GO
TO38ELSENEXT:S3=S3+S5:GOTO38
43 IFC(3)<>1THEN47ELSER2=RND(8)+
RND(8)+RND(8)+RND(8)+RND(8):IFR2
<7 OR R2>38THEN44ELSE48
44 FORX=50TO1STEP-1:IFC(X)=2THEN
45ELSENEXT:GOTO48
45 C(X)=46:FORX=1TO24:PLAYA$(X):
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NEXT:PRINT@385,"A WEASEL WAS IN
MY PACK-IT RAN";:PRINT@429,"AWAY
!!!";
46 FORX=25TO37:PLAYA$(X):NEXT
47 IFL=31THENW=1
48 PRINT@9,L$(L);
49 IFL2(L)=16THENGOSUB414:GOTO51
50 PRINT@43,O$(L2(L));
51 IFUP=1THENPRINT@58,"U";ELSEIF
DO=1THENPRINT@61,"D";
52 REM A=Ø:B=Ø:C=Ø:D=Ø
53 PLAY"TL1ØØ;O4;E"::PRINT@224,
"";:LINEINPUT"";A$:A$=A$
54 IFA$="LOOK BOOK"ANDC(15)=1THE
NX=USR(Ø):PRINT@256,"HOW TO WIN
FRIENDS AND INFLUENCEDRAGONS";:G
OTO38
55 IFA$="HELP"THENX=USR(Ø):GOTO4
34
56 IFLEN(A$)<1THENPLAY"L8Ø;O2;AP
1ØD":FORX=1248TO1279:POKEX,2Ø7:N
EXT:GOTO53
57 X=USR(Ø)
58 IFA$="EAT"OR A$="DRINK"THEN44
6
59 IFL=38AND N1>ØAND A$="PET DRA
GON"THENPRINT@256,"I DON'T THINK
IT LIKED IT";:PRINT@288,"IT FLA
SH FRIED MY HAND!";:S3=S3-(S3/2)
:GOTO38
6Ø IFLEN(A$)=1THEN72
61 FORB=1TO37:WW$=B$(B):WW=INSTR
(1,A$,WW$):IFWW>ØTHENVW=LEN(B$(B
)):GOTO65ELSENEXT:B=Ø:PRINT@257,
"I DON'T UNDERSTAND WHAT IT IS";
:PRINT@294,"YOU WANT ME TO DO.";
:PRINT@325,"TRY A DIFFERENT VERB
";
62 ER=((INT(32-LEN(A$))/2)+351):
IFLEN(A$)>3ØTHENER=352
63 IFLEN(A1$)<3ØTHENPRINT@ER,CHR
$(159);A1$;CHR$(159);ELSEA1$=LEF
T$(A1$,3Ø):PRINT@ER,CHR$(159);A1
$;CHR$(159);
64 GOTO38
65 FORY=1TOVW:MID$(A$,WW,1)=" ":
WW=WW+1:NEXT:B=B1(B)
66 FORC=1TO5Ø:WW$=C$(C):WW=INSTR
(1,A$,WW$):IFWW>ØTHENGOTO86ELSEN
EXT:C=Ø:GOTO67
67 FORD=1TO5Ø:WW$=D$(D):WW=INSTR
(1,A$,WW$):IFWW>ØTHEN86ELSENEXT:
D=Ø
68 PRINT@257,"AFTER CONSIDERABLE
SEARCHING,";:PRINT@291,"I CANNØ
T FIND THAT OBJECT";:PRINT@327,"
TRY ANOTHER NOUN";
69 ER=((INT(32-LEN(A$))/2)+351):
IFLEN(A$)>3ØTHENER=352

```

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7Ø IFLEN(A1$)<3ØTHENPRINT@ER,CHR
$(175);A1$;CHR$(175);ELSEA1$=LEF
T$(A1$,3Ø):PRINT@ER,CHR$(175);A1
$;CHR$(175);
71 GOTO38
72 IFA$="U"ANDUP=1THENV=V-1:GOTO
291
73 IFL=24ANDMK=1THENC(4)=36
74 IFA$="D"ANDDO=1THENV=V+1:GOTO
291
75 IFL=2ANDC(4)=1ANDMO=1THENPRIN
T@256,"I CAN'T THE ROPE IS STILL
TIED";:GOTO38
76 IFA$="N"AND N=1THENV=V-1:GOTO
291
77 IFA$="S"ANDS=1THENV=V+1:GOTO2
91
78 IFA$="E"ANDE=1THENH=H+7:GOTO2
91
79 IFA$="W"ANDW=1THENH=H-7:GOTO2
91
8Ø IFA$="A"THENB=1ANDC=3:GOTO316
81 REM
82 IFA$="Q"ORA$="P"THEN324
83 IFA$="&"THEN S2=S2-99:GOTO33
84 IFA$="R"AND(L=7OR L=15)THEN37
3
85 PLAY"DAD":PRINT@256,"I CAN'T
OBEY";:GOTO38
86 REM
87 IFB=3THENGOTO341
88 IFB=2THENGOTO347
89 IFB=4THENP$="":PRINT@224,"";:
PLAY"DA":LINEINPUT"WHERE?";P$:IF
P$="SACK"THENX=USR(Ø):GOTO365ELS
EX=USR(Ø)
9Ø REM SELECT RESULTS BY LOCATIO
N
91 H1=(H+7)/7
92 ON V GOTO93,128,15Ø,183,2Ø4,2
16,226
93 REM V1
94 IFH1=6ANDB=21ANDMG=ØANDC=8AND
C(8)=1THEN95ELSE97
95 IFMM=1THENPRINT@256,"OK I'M D
OWN";:D(8)=42:L=37:V=2:H=35:GOTO
38ELSER2=RND(8):IFR2<4THENPRINT@
256,"OOOMPH!! THE POLE BROKE AND
I FELL DOWN TO THE FLOOR BELO
W! KRAGNOR WILL PAY FOR THIS!"
;:MG=1:C$(8)="BROKEN POLE":GOTO3
8
96 PRINT@256,"SHAKEY,BUT I MADE
IT!!";:D(8)=42:V=2:L=37:H=35:GOT
O38
97 IFH1=6ANDB=1ANDD=8THENPRINT@2
56,"JUST AN OPEN TRAP DOOR";:GOT
O38
98 IFH1=3THEN99ELSE1ØØ

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99 IFB=1ANDD=33THENPRINT@256,"IT
  READS 'FROM HERE YOU MAY GO BAC
  K TO   KRAGNOR'S EMPORIUM BY IN
  PUTING <R> OR GO BACK INTO THE
  GAME BY INPUTING <W>'";:GOTO38
100 IFH1=7THEN101ELSE105
101 IFB=1ANDD=37THENPRINT@256,"A
  METAL CABINET WITH ONE DRAWER";
  :D(38)=48:GOTO38
102 IFB=5ANDD=38ANDJS=0THEN103EL
  SE104
103 JS=1:C(40)=48:R2=RND(18)+RND
  (18)+RND(18):IFR2>40THENPRINT@25
  6,"A PURPLE GAS CAME OUT!!!";:FO
  RZ=1TO2000:NEXT:PRINT@320,"I FEE
  L WEAKER!!!";:S3=S3-RND(5)+5:GOTO
  38ELSEPRINT@256,"IT IS OPEN";:GO
  TO38
104 REM

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105 IFH1=1THEN106ELSE110
106 IFB=1ANDD=40THENPRINT@256,"I
  SEE A HIDDEN LATCH";:D(41)=6:GO
  TO38
107 IFB=1ANDD=41ANDD(41)=6THENPR
  INT@256,"SMALL,HOOK SHAPED";:GOT
  O38
108 IFB=1ANDD=42ANDD(42)=6THENIF
  C(31)=0THENC(31)=6:PRINT@256,"WO
  W!!";:GOTO38ELSEPRINT@256,"NOTHI
  NG ELSE";:GOTO38
109 IFB=5ANDD=41ANDD(42)=0THENR2
  =RND(20)+RND(20):D(42)=6:PRINT@2
  56,"A SMALL PANEL SLID BACK,THE
  RE ISA CUBBY HOLE BEHIND IT";:IFR
  2<7THENPRINT@320,"A BROWN SPIDER
  WITH RED SPOTS BIT MY HAND!!"
  ;:S3=S3-RND(8)+4:GOTO38ELSEGOTO3
  8

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110 IFH1=4THEN111ELSE126
111 IFB=1THEN112ELSE119
112 IFD(D)=27THEN113ELSE119
113 IFD=48THENPRINT@256,"GOES FR
  OM ONE WALL TO THE OTHER,THERE I
  S A PADLOCK ON A HASP";:D(43)=27
  :D(44)=27:GOTO38
114 IFD=43THENPRINT@256,"VERY HE
  AVY W/KEYHOLE";:GOTO38
115 IFD=45THENIFC(28)=0THENC(28)
  =27:PRINT@256,"THERE IS A KEY HA
  NGING FROM IT";:GOTO38
116 IFD=46THENPRINT@256,"THERE A
  RE TWELVE LETTERS ON IT- A THROU
  GH L";:GOTO38
117 IFD=47THEND(46)=27:PRINT@256
  ,"THERE IS A DIAL ON IT";:GOTO38
118 IFD=49THENPRINT@256,"IT IS H
  AND-WRITTEN,THE LETTERS B+D+J";:
  GOTO38
119 REM
120 IFB=8ANDD=46ANDJU=0THENPRINT
  @256,"TO WHAT LETTER";:INPUTMZ$:
  IFMZ$="B"THENPRINT@288,"TO WHAT
  LETTER";:INPUTMZ$:IFMZ$="D"THENP
  RINT@320,"TO WHAT LETTER";:INPUT
  MZ$:IFMZ$="J"THENX=USR(0):PRINT@
  256,"CLICK!";:GOSUB412:PRINT@25
  6,"IT OPENED";:JU=1
121 IFB=8ANDD=46ANDJU=0THENX=USR
  (0):PRINT@256,"THAT IS NOT CORRE
  CT";:GOTO38
122 IFB=8ANDD=46ANDJU=1THENC(32)
  =27:C(34)=27:D(46)=99:GOTO38
123 IFB=5ANDD=43ANDJT=0ANDC(28)=
  1THENJT=1:D(48)=99:D(43)=99:D(44
  )=99:D(45)=99:PRINT@256,"IT SLID
  BACK IN THE WALL,NOW I SEE A B
  RASS DOOR INLET TO THE FLOOR";
  :D(47)=27:GOTO38
124 IFB=1ANDD=5THENPRINT@256,"I
  SEE SOMETHING WRITTEN";:D(49)=27
  :GOTO38
125 IFB=1ANDD=1THENPRINT@256,"A
  SMALL HOOK";:D(45)=27:GOTO38
126 REM
127 GOTO235
128 REM V2
129 IFH1=6ANDB=1ANDD=8THENPRINT@
  256,"IT IS IN THE CEILING,THE CE
  ILINGIS ABOUT 8 FEET HIGH";:IFMD
  =0THENPRINT@320,"THE TRAP DOOR I
  S CLOSED";:GOTO38ELSEPRINT@320,"
  THE TRAP DOOR IS OPEN";:GOTO38
130 IFH1=6ANDB=19ANDD=8THEN131EL
  SE133
131 PRINT@224,"WITH WHAT";:INPUT
  A$:X=USR(0):IFA$=C$(8)THEN132ELS
  E133

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132 IFMD=1THENPRINT@256,"IT IS A
LREADY OPEN";:GOTO38ELSEIFMD=0TH
ENPRINT@256,"IT IS NOW OPEN";:MD
=1:GOTO38
133 IFH1=6ANDMG=0ANDMD=1ANDC(8)=
1ANDB=21ANDC=8THEN134ELSE136
134 IFMM=1THENPRINT@256,"OK,I'M
UP";:D(8)=41:L=36:H=35:V=1:GOTO2
91:ELSER2=RND(10):IFR2<4THENPRIN
T@256,"OOOMPH!! THE POLE BROKE A
ND I FELL BACK ON THE FLOOR! K
RAGNOR WILL PAY FOR THIS!";:MG=1
:C$(8)="BROKEN POLE":GOTO38
135 PRINT@256,"SHAKEY,BUT I MADE
IT!";:V=1:H=35:L=36:D(8)=41:GO
TO38
136 IFH1=5THEN137ELSE143
137 IFB=5ANDD=4THENIFMB=0THENPRI
NT@256,"LOCKED-I CAN'T";:GOTO38E
LSEIFMB=1THENPRINT@256,"IT'S OPE
N ALREADY";:GOTO38
138 IF B=1ANDD=4THENPRINT@256,"T
HERE ARE THREE LEVERS,THEY CAN B
E MOVED UP AND DOWN";:D(11)=35:G
OTO38
139 IFB=1ANDD=11THENPRINT@256,"T
HEY EACH MAY BE PLACED IN FOUR P
OSITIONS-A,B,C,D. ORIGINAL POS-I
TIONS ARE #1-B #2-D #3-C";:GOTO3
8
140 IFB=22ANDD=11ANDMB=0THEN141E
LSE143
141 SOUND100,1:CO=0:PRINT@256,"P
LACE#1 WHERE(A,B,C,D)";:INPUTA7$
:X=USR(0):SOUND100,1:PRINT@256,"
PLACE#2 WHERE(A,B,C,D)";:INPUTA8
$:X=USR(0):SOUND100,1:PRINT@256,
"PLACE#3 WHERE(A,B,C,D)";:INPUTA
9$:GOSUB436
142 X=USR(0):IFCO=3THENPRINT@256
,"CLICK";:L2(30)=4:PRINT@320,"
THE DOOR SWUNG INWARD";:MB=1:W=1
:GOTO38ELSEPRINT@256,CO;"LEVER(S
) ARE CORRECTLY PLACED";:GOTO38
143 IFH1=3THEN144ELSE145
144 IFB=1ANDD=12ANDD(12)=21THENP
RINT@256,"THEY COME OUT OF THE F
LOOR,FROM ONE WALL TO THE OTHER,
AND GO TO THE CEILING OF THE HAL
LWAY,TRULYA WALL OF FLAME";:GOTO
38
145 IFH1=1THEN146ELSE148
146 IFMO=1ANDMN=0ANDC(4)=1ANDB=1
6ANDC=4THENPRINT@256,"IN THE DIS
TANCE A RUSH OF WATER,THEN A LOU
D CRASH";:L2(3)=16:MP=1:MN=1:L$(
3)="BLOCKED BY STEEL GATE":HA=HA
-1:C(4)=7:GOSUB460:IFD(44)=8THEN
D(44)=0:GOTO38ELSEGOTO38

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147 IFB=1ANDD=39THENPRINT@256,"A
RED ARROW POINTING DOWNWARD,ONI
T IS WRITTEN 'AUTHORIZED BEINGSO
NLY'";:GOTO38
148 REM
149 GOTO235
150 REM V3
151 IFH1=6ANDB=1ANDD=9ANDME=0THE
NPRINT@256,"A GENTLE LOOKING BEA
ST,PUFFS OF LOVELY LAVENDER SMOK
E COMING OUTOF IT'S NOSTRILS,DEL
IGHTFULLY SHAPED CLAWS,";:FORX
=1TO7500:NEXT:PRINT@384,"!!!!??T
HE UGLY CREATURE CAN WARPYOUR TH
OUGHTS!";:GOTO38
152 IFH1=6ANDB=1ANDD=9THENPRINT@
256,"DEAD";:IFC(36)=0THENC(36)=4
3:GOTO38ELSEGOTO38
153 IFH1=5THEN154ELSE157
154 IFB=23ANDC=4THEN155ELSE157
155 PRINT@256,"TO WHAT";:INPUTA$
:X=USR(0):IFA$=C$(8)ANDC(8)=1AND
C(4)=1THEN156ELSEPRINT@256,"I D
ON'T HAVE THEM BOTH AT HAND";:GO
TO38
156 MH=1:PRINT@256,"OK,I PLACED
THE POLE ACROSS THE HOLE,THE ROP
E IS HANGING DOWN";:C(4)=36:C(8)
=36:HA=0:GOTO38
157 IFH1=5THEN158ELSE167
158 IFB=21ANDC=4THEN159ELSE167
159 IFML=1AND MM=1THEN166ELSE160
160 IFML=0THENPRINT@256,"I CLIMB
ED DOWN,I WAS AT LEAST 100' FR
OM THE FLOOR BELOW,SO,I CLIMBED
BACK UP";:GOTO38
161 MI=0:IFML=2THEN MI=MI+3
162 IFMM=0THENMI=MI+3
163 IFMG=1THENMI=MI+4
164 N2=RND(10):IFN2<MI THENIFMM=
0THENPRINT@256,"THE POLE BROKE-I
FELL DOWN AND LANDED HARD!!!";
:S3=S3-9:L=32:W=1:V=4:H=28:MG=1:
C$(8)="BROKEN POLE":C(8)=37:C(4)
=37:MK=0:IFMQ=1THENL2(32)=0:GOTO
295ELSE38
165 IFN2<MI THENPRINT@256,"THE R
OPE BROKE-I FELL TO THE FLOOR
BELOW-HARD!!!";:S3=S3-5:L=32:W=1
:V=4:H=28:C$(4)="BROKEN ROPE":MJ
=1:C(4)=37:C(8)=36:MK=0:IFMQ=1TH
ENL2(32)=0:GOTO295ELSE38
166 L=32:H=28:V=4:W=1:GOSUB413:P
RINT@256,"IT'S A LONG CLIMB,BUT
I MADE IT";:MK=1:C(8)=36:C(4)=37
:IFMQ=1THENL2(32)=0:GOTO295ELSE3
8
167 IFH1=1THEN168ELSE176
168 IFB=16ANDD=15THENPRINT@256,"

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THE SOUND OF A TREMENDOUS AMOUNT
OF WATER RUNNING!!";:GOSUB413:PR
INT@256,"A SOLID STEEL GATE SLAM
MED DOWN-BLOCKING THIS ROOM'S ON
LY EXIT!";:L2(3)=Ø:MP=1:D(16)=8:
UD(3)=Ø:GOTO38
169 IFB=1ANDD=15THENPRINT@256,"I
T GOES UP THROUGH A VERY SMALL H
OLE IN THE CEILING";:GOTO38
17Ø IFB=21ANDD=15ANDMN=ØTHENB=16
:GOTO168
171 IFB=23ANDC=4ANDC(4)=1THENX=U
SR(Ø):PRINT@256,"TO WHAT";:INPUT
A$:X=USR(Ø):IFA$=D$(15)THENPRINT
@256,"OK";:MO=1:GOTO38
172 IFB=16ANDC=4ANDMO=1THENB=16:
D=15:GOTO168
173 IFB=1ANDD=16ANDMN=1THENPRINT
@256,"MIRROR SURFACE,NO SCRATCHE
S";:GOTO38
174 IFB=1ANDD=15THENPRINT@256,"B
RONZE,ABOUT 1/4" DIAMETER":GOTO6
ØØ
175 IF(B=1ØOR B=19OR B=5OR B=2)A
NDD=16THENPRINT@256,"YOU'RE KIDD
ING";:GOTO38
176 IFH1=2THEN177ELSE181
177 IFB=1ANDD=3ØTHENPRINT@256,"I
MMENSE BRONZE CRYPT.SCENES FROMT
HE LIFE OF FLODNR ARE RELIEVEDI
N THE METAL.THERE IS SCRIPT ON T
HE NEAR END";:D(31)=15:GOTO38
178 IFB<>1AND D=3ØTHENPRINT@332,
"KABOOM!!!";:GOSUB412:X=USR(Ø):PR
INT@256,"A LIGHTNING BOLT CAME O
UT OF THECRYPT AND STRUCK ME IN
THE HEAD!";:GOTO442
179 IF(B=19OR B=22 ORB=16OR B=8Ø
R B=9)ANDD=(37-JI)THENIF(C(49)=Ø
AND C(5Ø)=Ø)THENPRINT@256,"A SEC
TION SPUN AROUND!";:C(5Ø)=15:C(
49)=15:GOTO38ELSEPRINT@256,"A SE
CTION SPUN AROUND";:GOTO38
18Ø IFB=1ANDD=31THENPRINT@256,"'
DISTURB NOT THIS WARRIOR'S RESTO
R SUFFER MY WRATH'---HERMAN";:GO
TO38
181 REM
182 GOTO235
183 REM V4
184 IFH1=5THEN185ELSE186
185 IFB=21ANDMK=1THENPRINT@426,"
CLIMBING";:GOSUB411:PRINT@394,"C
LIMBING";:GOSUB411:PRINT@362,"CL
IMBING";:GOSUB411:PRINT@33Ø,"CLI
MBING";:GOSUB411:PRINT@295,"ALMO
ST THERE";:GOSUB411:PRINT@256,"M
ADE IT!!";:L=31:V=3:H=28:C(4)=36
:C(8)=36:GOTO38

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186 IFH1=2THEN187ELSE198
187 IFJC=ØTHENFL$="ONE JEW-ELED
EYE STARES AT ME,THE OTHER IS AN
EMPTY SOCKET.":D$(26)="EYE":ELS
EFL$="TWO JEW-ELED EYES STARE.
":D$(26)="EYES"
188 IA=Ø:IFB=4ANDC=13ANDC(13)=1A
NDP$=D$(24)THENJB=1:PRINT@256,"Ø
K";:HA=HA-1:C(13)=16:IA=1
189 IFB=4ANDC=21ANDC(21)=1ANDP$=
D$(24)THENJA=1:PRINT@256,"OK";:H
A=HA-1:C(21)=16:IA=1
19Ø IFB=4ANDC=37ANDC(37)=1ANDP$=
D$(25)THENJC=1:PRINT@256,"OK";:H
A=HA-1:C(37)=16:D$(26)=D$(26)+"S
":D(25)=Ø:IA=1
191 IFJD=ØTHENIFJA=1ANDJB=1ANDJC
=1THENJD=1:UD(11)=1:GOSUB412:PRI
NT@325,"THE ";D$(22);" OPENED!!"
;:GOTO291ELSEIFIA=1THEN38
192 IFB=1ANDD=22THENPRINT@256,"H
UGE-ALMOST TO THE CEILING,THEREI
S A BOWL IN IT'S HANDS,":FL$;"IT
IS AGAINSTTHE NORTH WALL";:D(24
)=16:D(25)=16:D(26)=16:GOTO38
193 IFB=1ANDD=24THENPRINT@256,"A
LMOST 3' IN DIAMETER";:GOTO38
194 IFB=1ANDD=26THENPRINT@256,D$(
23);:GOTO38
195 IFB=1ANDD=25ANDJC=ØTHENPRINT
@256,"JUST AN EMPTY ";D$(25);:GO
TO38
196 IFB=1ANDD=25THENPRINT@256,"I
T IS NO LONGER EMPTY";:GOTO38

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197 IFB=22ANDD=22THENPRINT@256,"
I'LL TRY,IF YOU HAVE A TRUSS
AVAILABLE";:GOTO38
198 IFH1=1THEN199ELSE202
199 IFB=1ANDD=27THENIFJG=0THENPR
INT@256,"LARGE IRON CHEST,LID IS
DOWN.ON THE SURFACE ARE ENGRAVI
NGS OF A KNIGHT CONQUERING VARIO
US FOES";:GOTO38ELSEPRINT@256,"T
HE LID IS OPEN";:GOTO38
200 IFB=5ANDD=27THENIFJH=0THENPR
INT@256,"OH NO!!":GOSUB412:PRINT
@288,"ALL THE EVIL HE HAD CONQUE
RED ISNOW ATTACKING me!!!!":;GOS
UB413:GOTO442ELSEPRINT@256,"IT I
S OPEN";:C(42)=9:JG=1:GOTO38
201 IFB=13ANDD=28ANDC(27)=1THENJ
H=1:GOTO38
202 REM
203 GOTO235
204 REM V5
205 IFH1=6ANDB=1ANDD=10THENPRINT
@256,"SPOKED,METAL WHEEL ABOUT 1
8 IN. IN DIAMETER,LOCATED ON THE
EAST WALL";:GOTO38
206 IFH1=6ANDB=8ANDD=10THENIFMF=
0THENMF=1:W1$=L$(16):L$(16)="HAL
LWAY":L2(16)=10:D(12)=0:PRINT@25
6,"SCREECH";:GOTO38ELSEIFMF=1THE
NMF=0:L$(16)=W1$:L2(16)=3:PRINT@
256,"SQUEAL";:D(12)=21:GOTO38
207 IFH1=3THEN208ELSE211
208 IFB=1ANDD=17THENPRINT@256,"O
RNATE CASTING,SOLID-EXCEPT FOR S
MALL ORIFICE IN THE CENTER";:D(1
8)=24:GOTO38
209 IFB=1ANDD=18THENPRINT@256,"A
LOCK SEEMS TO BE INSIDE";:GOTO3
8
210 IFB=5ANDD=17THENIFC(5)=1THEN
PRINT@256,"'RATTLE'";:GOSUB411:P
RINT@288,"'SCRAPE'";:GOSUB411:PR
INT@320,"'CLICK'";:GOSUB411:PRIN
T@352,"'RATTLE'";:GOSUB411:PRINT
@384,"'CLANK'";:GOSUB411:PRINT@2
56,"IT SWUNG OPEN!";:MS=1:L2(19)
=2:S=1:GOTO38
211 IFH1=1THEN212ELSE214
212 IFB=1ANDD=29THENPRINT@256,"T
HERE'S AN ENGRAVING OF A KNIGHTO
N A GREAT STEED,FIGHTING A HUGED
RAGON-HARD TO TELL WHO'S AHEAD";
:GOTO38
213 IFB=5ANDD=29THENPRINT@256,"'
SCREEEEEEEECH'";:GOSUB412:PRINT@3
20,"IT'S OPEN";:L2(5)=11:GOTO291
214 IFH1=4ANDB=1ANDD=50THENPRINT
@256,"IT'S HARD TO MAKE OUT,IT S
EEMS TO BE WRITTEN IN BLOOD----

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-----'DON'T PET THE DRAGON';:G
OTO38
215 GOTO235
216 REM V6
217 IFH1=2THEN218ELSE221
218 IFB=1ANDD=6THENPRINT@256,"ON
LY YOU CAN KEEP OUR ADVENTURE CL
EAN-PUT UNWANTED ITEMS IN THE TR
ASH CHUTE";:D(7)=18:GOTO38
219 IFB=1ANDD=7ANDD(7)=18THENPRI
NT@256,"HUGE OPENING IN WALL-CAN
'T SEE THE BOTTOM";:GOTO38
220 IFB=4ANDP$="TRASH CHUTE"ANDC
(C)=1THENC(C)=73:GOSUB463:HA=HA-
1:PRINT@256,"AFTER A LONG WAIT,I
HEARD IT HITBOTTOM,THEN THERE W
AS A BRIGHT FLASH OF LIGHT FROM
THE DEPTHS OF THE CHUTE";:IFC=
1THENQA=0:GOTO38ELSEIFC=2THENQB=
0:GOTO38ELSEGOTO38
221 IFH1=3THEN222ELSE224
222 IFB=8ANDD=19THENIFMT=0THENMT
=1:L2(18)=6:L2(17)=8:D(20)=23:D(
21)=22:PRINT@256,"'SCREEEEECH'";
:GOTO38ELSEMT=0:L2(18)=3:L2(17)=
3:D(20)=0:D(21)=0:PRINT@256,"'RU
MBLE'";:GOTO38
223 IFB=1ANDD=19THENPRINT@256,"M
OUNTED ON THE SOUTH WALL,IRON- A
BOUT 3' LONG";:GOTO38
224 REM
225 GOTO235
226 REM V7
227 IFH1=1ANDD=34THENPRINT@256,"
FROM HERE YOU MAY GO BACK TO
KRAGNOR'S BY INPUTING <R> OR
ENTER THE GAME BY INPUTING <U>OR
<E> AS YOU DESIRE";:GOTO38
228 IFH1=6THEN229ELSE231
229 IFB=1ANDD=35THENPRINT@256,"A
THREE FOOT CUBE";:GOTO38
230 IFB=5ANDD=35THENPRINT@256,"I
T IS OPEN AND IT IS ALSO EMPTY";
:GOTO38
231 IFH1=2THEN232ELSE234
232 IFB=1ANDD=36THENPRINT@256,"T
HERE IS A DRAWING OF A FLAME ONT
HE DOOR";:GOTO38
233 IFB=5ANDD=36ANDJK=0THENPRINT
@256,"IT IS NOW OPEN";:JK=1:L2(1
4)=13:GOTO291
234 IFH1=6ANDB=4ANDP$=D$(35)ANDC
(C)=1THENPRINT@256,"I PUT IT IN"
;:C(C)=46:GOSUB412:PRINT@320,"A
WEASEL JUMPED OUT OF THE BOX WI
TH IT IN HIS MOUTH AND RAN OFFTO
THE EAST!!";:HA=HA-1:GOTO38
235 ER$(1)="I DON'T SEE ANYTHING
SPECIAL":ER$(2)="LOOKS NORMAL T

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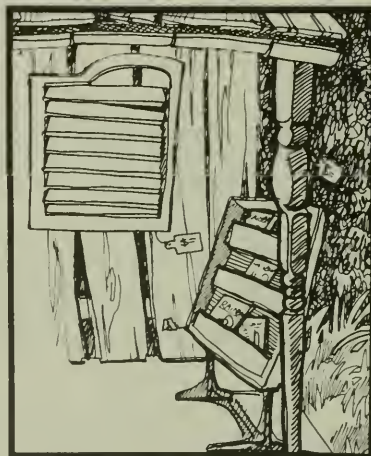
O ME":ER$(3)="SEEMS ORDINARY":ER
$(4)="LOOKS USUAL":ER$(5)="APPEA
RS REGULAR":ER$(6)="COMMONPLACE"
:ER$(7)="UNDISTINGUISHED":IFB=1A
ND(D=1OR D=2OR D=3OR D=5)THENPRI
NT@256,"SOLID STONE":;GOTO38
236 IFD>5ØTHEND=ØELSEIFC>5ØTHENC
=ØELSEIFB=1AND(D(D)=LL OR C(C)=L
L OR C(C)=1)THENR2=RND(7):PRINT@
256,ER$(R2):;GOTO38ELSEIFB=1THEN
PRINT@256,"I DON'T SEE IT":;GOTO
62
237 IFB=4THENPRINT@256,"I DON'T
KNOW HOW":;GOTO38
238 IFB=9THENPRINT@256,"NO EFFEC
T":;GOTO38
239 IFB=7THEN446ELSEIFB=19ANDD=1
THENPRINT@256,"THIS MUST NOT BE
THE PLACE":;GOTO38
24Ø IFB=12THENPRINT@256,"OK":;GO
TO38
241 IFB=14THENPRINT@256,"WON'T B
URN":;GOTO38
242 IFB=15THENPRINT@256,"DON'T H
EAR ANYTHING BUT MY OWN HEART!"
;:GOTO38
243 IFB=21THENPRINT@256,"I'M NOT
A MONKEY":;GOTO38
244 IFB=11THENPRINT@256,"OUCH!!"
;:GOTO38
245 PRINT@256,"I CAN'T DO THAT A
T THE MOMENT":;GOTO69
246 REM DAMAGE
247 S1=INT(S3):IFS1>22THENS1=22
248 IFS1=S2 THENRETURNSES2=S1
249 IFS1<5THENCC=191:CE=Ø:IFCD=Ø
THENSOUND2ØØ,3:CD=1
25Ø IFS1<9 AND S1>4 THENCC=159:C
D=Ø:IFCE=ØTHENSOUND1ØØ,3:CE=1
251 IFS1>8THENCC=175:CE=Ø
252 IFS3<-1THENGOTO442
253 FORX=1193TOL193+S1:POKEX,CC:
NEXT
254 IFS1=22THENRETURN
255 FORX=1194+S1 TOL215:POKEX,2Ø
8:NEXT:RETURN
256 REM MACHINE LANGUAGE ROUTINE
257 DATA 134,223,142,4,9,167,128
,14Ø,4,32,38,249,142,4,38,167,12
8,14Ø,4,64,38,249,142,4,135,167,
128,14Ø,4,16Ø,38,249,142,4,7Ø,16
7,128,14Ø,4,128,38,249,134,2Ø7,1
42,4,224,167,128,14Ø,5,224,38,24
9,57
258 DATA LOOK,SEARCH,GET,TAKE,PI
CK UP,PUT DOWN,PUT,PLACE,OPEN,UN
LOCK,CLOSE,LOCK,EAT,DRINK,TURN,T
WIST,ROTATE,HIT,STRIKE,BREAK,LIF
T,DROP,KICK,JUMP,SAY,BURN,LIGHT,

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LISTEN,PULL,THROW,STAB,PUSH,GIVE
,CLIMB,MOVE,INSERT,TIE
259 DATA SACK,ROPE,THIEVE'S TOOL
S,ARMOR,SHIELD,POLE,UNICORN HORN
,DRAGON'S TEARS
26Ø DATA TINDER&FLINT,TORCH,ORNG
LQD,BLUE LQD,BOOK,HAMMER,LANTER
N,WATER BAG,WINE BAG,MAP,ORNG PW
DR,RATIONS,MIRROR,DRAGON GOODIES
,FLUTE,SPEAR,MAGIC SPELL,KEY,MAR
BLE,PINE CONE
261 DATA GOLD BRACELET,STAR SAPP
HIRE,EMERALD,RUBY,DIAMOND,TURQUO
ISE,ORANGE SAPPHIRE,TOPAZ,OPAL,J
ADE BRACELET
262 DATA BLACK PEARL,BLUE SAPPHI

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RE,JADE PENDANT,GOLD CHAIN,SILVE
R BAR,PLATINUM RING,IVORY BROOCH
,BRONZE IDOL,GOLD CROWN,CRYSTAL
WAND
263 DATA WALL,CEILING,ROOF,WOODE
N DOOR,FLOOR,SIGN,TRASH CHUTE,TR
AP DOOR,DRAGON,WHEEL
264 DATA LEVERS,FLAMES,HOLE IN F
LOOR,HOLE IN CEILING,CHAIN,STEEL
GATE,BRONZE DOOR,ORIFICE,CRANK,
HOLE IN WALL
265 DATA OPENING IN WALL,STATUE,
SAPPHIRE (ORANGE),BOWL,SOCKET,EYE
,CHEST,HAWAYA,STEEL DOOR,CRYPT
266 DATA SCRIPT,OPENING,NOTICE,N
OTE,TIN BOX,TIN DOOR,CABINET,DRA
WER,ADMONITION,NICHE
267 DATA LATCH,CUBBY HOLE,PADLOC
K,HASP,HOOK,DIAL,BRASS DOOR,STEE
L GRATING,WRITING,SCRAWL
268 DATA 1,1,2,2,2,3,4,4,5,5,6,6
,7,7,8,8,8,9,9,9,1Ø,3,11,12,13,1
4,14,15,16,17,18,19,2Ø,21,22,4,2
3

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269 DATA NONE,N,S,E,W,N S,N E,N
W,S E,S W,E W,N S E,N S W,N E W,
S E W,N S E W
270 DATA SMALL ROOM,HALL,SMALL R
OOM,STOREROOM,HALL,FLOODED ROOM,
ENTRANCE
271 DATA HALL,HALL,CRYPT OF FLOD
NAR,SMALL ROOM,HALL,SMALL ROOM,H
ALL
272 DATA EXIT,HALL BLOCKED BY FL
AME,SMALL ROOM,HALL,LARGE ROOM,H
EXAGON ROOM,HALL
273 DATA VAULT,HALL,HALL,LARGE C
HAMBER,HALL,HALL,HALL
274 DATA HALL,HALL,ROOM W/HOLE I
N FLOOR,ROOM W/HOLE IN CEILING,H
ALL,HALL,HALL
275 DATA TRIANGULAR ROOM,EMPTY R
OOM,HALL BLOCKED BY DRAGON,HALL,
PENTAGON ROOM,STOREROOM,HALL
276 DATA CIRCULAR ROOM,HALL,HALL
,HALL,HALL,HALL,HALL
277 DATA 3,3,16,2,8,16,3
278 DATA 10,10,16,2,7,2,10
279 DATA 4,3,3,3,16,1,10
280 DATA 2,13,10,10,8,5,7
281 DATA 3,16,4,4,4,2,6
282 DATA 10,8,1,1,16,3,10
283 DATA 4,9,1,2,1,9,7
284 DATA 0,2,1,0,0,2,1
285 DATA 2,1,2,0,0,0,0
286 DATA 0,0,0,2,1,0,0
287 DATA 0,2,1,0,0,0,0
288 DATA 2,1,0,0,2,1,0
289 DATA 0,0,0,2,1,0,0
290 DATA 0,0,2,1,2,1,0
291 L=H+V:PRINT@9,L$(L);
292 GOSUB414
293 IFUP=1THENPRINT@58,"U";
294 IFDO=1THENPRINT@61,"D";
295 N=0:S=0:E=0:W=0:IFL2(L)=16TH
EN38
296 IFL2(L)=0THEN38
297 PRINT@43,0$(L2(L));
298 IFL2(L)=0THEN38
299 IFL=25ANDMR=0THENPRINT@256,"
'CRUNCH'";:PRINT@320,"THERE IS S
AND ON THE FLOOR";
300 ON L2(L) GOTO301,302,303,304
,305,306,307,308,309,310,311,312
,313,314,315
301 N=1:GOTO38
302 S=1:GOTO38
303 E=1:GOTO38
304 W=1:GOTO38
305 N=1:S=1:GOTO38
306 N=1:E=1:GOTO38
307 N=1:W=1:GOTO38
308 S=1:E=1:GOTO38
309 S=1:W=1:GOTO38
310 E=1:W=1:GOTO38
311 N=1:S=1:E=1:GOTO38
312 N=1:S=1:W=1:GOTO38
313 N=1:E=1:W=1:GOTO38
314 S=1:E=1:W=1:GOTO38
315 N=1:S=1:E=1:W=1:GOTO38
316 REM LOOK SACK
317 L1=256:L2=0:L3=287:L4=0
318 IFC(3)<>1THENPRINT@256,"I DO
N'T HAVE THE SACK";:GOTO38
319 FORX=1TO50:IFC(X)=2THEN320EL
SENEXT:IFL4=0THENPRINT@256,"AS E
MPTY AS KRAGNOR'S HEART";:GOTO38
ELSEGOTO38
320 IFX>50THENRETURNELSEL2=LEN(C
$(X))
321 IFL1+L2>L3 THENL3=L3+32:L1=L
3-31
322 PRINT@L1,C$(X);:L4=L4+1:L1=L
1+1+L2
323 NEXT:GOTO38
324 REM WEAPON CHECK
325 IFA$="Q"ANDC(1)<>1THENPRINT@
384,"UNFORTUNATELY,I DO NOT HAVE
MY";:PRINT@416,"TRUSTWORTHY ";C
$(1);:GOTO38
326 IFA$="P"ANDC(2)<>1THENPRINT@
384,"I DON'T SEEM TO HAVE MY";:P
RINT@416,C$(2);" WITH ME";:GOTO3
8
327 GOTO420
328 REM
329 REM I SEE
330 L1=70:L2=0:L3=95:L4=0:LL=L+5
:FORX=1TO50:IFC(X)=LL THEN331ELS
ENEXT:GOTO333
331 L2=LEN(C$(X)):IFL2+L1>L3 THE
NL3=L3+32:L1=96:IFL3=159THENPRIN
T@384,"***OVERFLOW OF ITEMS IN S
IGHT***";:RETURN
332 PRINT@L1,C$(X);:L1=L2+1+L1:N
EXT
333 FORX=1TO50:IFD(X)=LL THEN334
ELSENEXT:RETURN
334 L2=LEN(D$(X)):IFL2+L1>L3 THE
NL3=L3+32:L1=96:IFL3=159THENPRIN
T@384,"***OVERFLOW OF ITEMS IN S
IGHT***";:RETURN
335 PRINT@L1,D$(X);:L1=L2+1+L1:N
EXT:RETURN
336 REM I HAVE
337 L1=135:L2=0:L3=0:L4=0:FORX=1
TO50:IFC(X)=1THEN338ELSENEXT:RET
URN
338 L2=LEN(C$(X)):L4=L1+L2+1:IFL
4>159THEN340ELSEPRINT@L1,C$(X);:
L3=L3+1:IFL3=4THENRETURN
339 L1=L1+L2+1:NEXT:RETURN

```

```

340 PRINT@416,"***OVERFLOW OF IT
EMS IN HAND****";:RETURN
341 REM DROP ITEM
342 IFC=6AND C(6)=1THENHA=HA+1
343 IFC(C)=1THENC(C)=L+5 ELSEPRI
NT@256,"I DON'T HAVE IT";:GOTO38
344 IFC<>3THENHA=HA-1:GOTO38
345 FORX=1TO20:IFC(X)=2THENC(X)=
3
346 NEXT:GOTO38
347 REM GET
348 IFC(C)=2ANDC(3)<>1THENPRINT@
256,"I DON'T HAVE THE SACK";:GOT
O38
349 IFC=37ANDL=11ANDJC=1THENJC=0
:D(25)=16
350 IFC=13ANDL=11ANDJB=1THENJB=0
351 IFC=21ANDL=11ANDJA=1THENJA=0
352 IFJD=1AND(JA=0OR JB=0OR JC=0
)THENPRINT@365,"SLAM!!";:JD=0:UD
(11)=0
353 IFC=4ANDL=32ANDMK=1THENPRINT
@256,"IT'S ATTACHED TO THE POLE
ABOVE-I CAN'T";:GOTO38
354 IF(C=4OR C=8)ANDL=31ANDMK=1T

```



```

HENMK=0:PRINT@384,"I UNTIED THE
ROPE";
355 IFL=3ANDM0=1THENMO=0:PRINT@2
56,"I UNTIED THE ROPE";
356 IFC=4ANDMN=1THENPRINT@256,"I
CAN'T-IT'S STUCK UNDER THE S
TEEL GATE";:GOTO38
357 IFC=0THEN364
358 IFC(C)=1THENPRINT@256,"I ALR
EADY HAVE IT";:GOTO38
359 IFHA=1ANDC<>2THENPRINT@256,"
MY HANDS ARE FULL";:GOTO38
360 IFC(C)=L+5THENC(C)=1:HA=HA+1
:IFC=3OR C(C)=2THEN361ELSEIFC=6T
HENHA=HA-1:GOTO38ELSE38

```

```

361 REM
362 IFC=3 THENHA=HA-1:FORX=1TO50
:IFC(X)=3THENC(X)=2:NEXT:GOTO38:
ELSENEXT:GOTO38
363 IFC(C)=2THENC(C)=1:HA=HA+1:K
C=KC-1:GOTO38
364 PRINT@256,"I CAN'T GET IT";:
GOTO38
365 REM PUT IN SACK
366 IFJF=1ANDC(3)=1 THENPRINT@25
6,"THE SACK IS RIPPED-IT FALLS O
UT";:GOSUB461:GOTO38
367 IFC(3)<>1THENPRINT@256,"I DO
N'T HAVE THE SACK";:GOTO38
368 IFKC=>CK THENPRINT@256,"THE
SACK IS FULL";:GOTO38
369 IFC=8ANDC(8)=1THENPRINT@256,
"IT WON'T FIT-IT'S TOO LONG";:GO
TO38
370 IFC=6ANDC(6)=1THENPRINT@256,
"IT WON'T FIT";:GOTO38
371 IFC(C)=1THENIFC=3THENPRINT@2
56,"THAT DOESN'T MAKE SENSE";:GO
TO38:ELSEC(C)=2:KC=KC+1:HA=HA-1:
GOTO38
372 PRINT@256,"I CAN'T PUT IT IN
THE SACK";:GOTO38
373 REM SAVE GAME
374 JV=0:FORQ=31TO50
375 IFC(Q)=1THENJV=JV+1
376 IFC(Q)=2THENJV=JV+1
377 IFC(Q)=3THENJV=JV+1
378 NEXT
379 IFJV=20THEN458
380 CLS2:PRINT@256,"POSITION TAP
E,PRESS RECORD+PLAY.WHEN READY,P
RESS ENTER";
381 A$=INKEY$:IFA$=""THEN381
382 CLS6:PRINT@267,"SAVING DATA
";
383 OPEN"O",#-1,"DATA"
384 PRINT#-1,MA,MB,MC,MD,ME,MF,M
G,MH,MI,MJ,MK,ML,MM,MN,MO,MP,MQ,
MR,MS,MT,UP,DO,L,LL,V,H,SK,CK,JA
,JB,JC,JD,JE,JF,JG,JH,JI,JJ,JK,J
L,JM,JN,JO,JP,JQ,JR,JS,W1$,S3,S5
,KN,HA,QA,QB,GP,E,W,N,S,CO,KC,N1
,JT,JU,JV,JW
385 PRINT#-1,C$(1),C$(2)
386 FORX=1TO49:PRINT#-1,L2(X),UD
(X):NEXT
387 FORX=1TO100:PRINT#-1,W(X):NE
XT
388 PRINT#-1,L$(6),L$(16),L$(38)
389 FORX=1TO50:PRINT#-1,D(X),C(X
):NEXT
390 CLOSE#-1
391 PRINT@448,"THE DATA HAS BEEN
SAVED";

```

```

392 GOSUB412:CLS2:PRINT@194,"USE
THIS TAPE WHEN ENTERING
KRAGNOR'S STORE";:PRINT@384,"T
HE DATA TAPE HAS BEEN MADE. NOWT
URN COMPUTER OFF, WAIT 1 MINUTE, T
URN COMPUTER ON, CLOAD 'KRAGNOR'
";
393 GOTO393
394 FORX=1TO2000:NEXT:X=USR(0):G
OTO38
395 REM ENTER OLD GAME
396 CLS7:PRINT@97,"POSITION DATA
TAPE FROM KRAGNOR";:PRINT@161,"
PRESS PLAY. PRESS <ENTER> WHEN";
:PRINT@236,"READY";
397 A$=INKEY$:IFA$=""THEN397
398 CLS5:PRINT@266,"READING DATA
";
399 OPEN"I", #-1, "DATA"
400 INPUT#-1, MA, MB, MC, MD, ME, MF, M
G, MH, MI, MJ, MK, ML, MM, MN, MO, MP, MQ,
MR, MS, MT, UP, DO, L, LL, V, H, SK, CK, JA
, JB, JC, JD, JE, JF, JG, JH, JI, JJ, JK, J
L, JM, JN, JO, JP, JQ, JR, JS, W1$, S3, S5
, KN, HA, QA, QB, GP, E, W, N, S, CO, KC, N1
, JT, JU, JV, JW
401 INPUT#-1, C$(1), C$(2)
402 FORX=1TO49:INPUT#-1, L2(X), UD
(X):NEXT
403 FORX=1TO100:INPUT#-1, W(X):NE
XT
404 INPUT#-1, L$(6), L$(16), L$(38)
405 FORX=1TO50:INPUT#-1, D(X), C(X
):NEXT
406 CLOSE#-1
407 CLS:PRINT@260,"THE DATA HAS
BEEN INPUT";:PRINT@428,"ONE MOMEN
T, PLEASE";
408 FORX=1TO3000:NEXT
409 GOTO15
410 FORX=1TO2000:NEXT:X=USR(0):G
OTO38
411 FORX=1TO900:NEXT:X=USR(0):RE
TURN
412 FORX=1TO2000:NEXT:X=USR(0):R
ETURN
413 FORX=1TO4000:NEXT:X=USR(0):R
ETURN
414 REM UP+DOWN
415 IFUD(L)=1THENUP=1:DO=0:GOSUB
418:RETURN
416 IFUD(L)=2THENUP=0:DO=1:GOSUB
419:RETURN
417 DO=0:UP=0:RETURN
418 PRINT@449,"A CURVING STAIRWA
Y GOES UPWARD";:RETURN
419 PRINT@448,"A CURVING STAIRWA
Y GOES DOWNWARD";:RETURN
420 REM FIGHT

```

```

421 S9=S3
422 IFL=38ANDME=0THEN424
423 PRINT@256,"THERE IS NOTHING
HERE TO FIGHT";:GOTO38
424 L2(38)=0:N2=RND(6)+RND(6)+RND
(6)+RND(6)+RND(6):IFN2=5OR N2=3
0THENPRINT@256,"A LUCKY BLOW! TH
E DRAGON IS DEAD";:ME=1:L$(38)="
HALLWAY":L2(38)=5:S=1:GOTO38ELSE
N=0
425 N2=RND(5):IFN2=1THENPRINT@25
6,"IT MISSED!";ELSEIFN2=2THENPRI
NT@256,"IT HIT ME WITH IT'S TAIL
";:S3=S3-2:ELSEIFN2=3THENPRINT@2
56,"IT RAKED MY ARM WITH IT'S CL
AW";:S3=S3-3:ELSEIFN2=4THENPRINT
@256,"MY LEG WAS SMASHED BY IT'S
WING";:S3=S3-4
426 IFN2=5THENPRINT@256,"A BLAST
OF FLAME CAUGHT ME!";:S3=S3-5
427 IFS3<0THEN442
428 N2=RND(5):IFN2=1THENPRINT@28
8,"I MISSED COMPLETELY!";:ELSEIF
N2=2THENPRINT@288,"I HIT IT'S FO
REARM";:N1=N1-2:ELSEIFN2=3THENPR
INT@288,"I CONNECTED WITH IT'S N
ECK";:N1=N1-3:ELSEIFN2=4THENPRIN
T@288,"A SOLID BLOW TO THE BODY"
;:N1=N1-4
429 IFN2=5THENPRINT@288,"SMACKED
IT'S HEAD SOUNDLY!!";:N1=N1-5
430 IFS3<S9 THENIFA$="Q"THENS3=S
3+INT(JN):IFS3>S9THENS3=S9
431 IFS3<S9 THENIFA$="P"THENS3=S
3+INT(JO):IFS3>S9 THEN S3=S9
432 IFN1<1THENPRINT@355,"!!!THE
DRAGON IS DEAD!!!";:S=1:ME=1:L2(
38)=5:L$(38)="HALLWAY":N=1:GOTO3
8
433 GOTO38
434 REM HELP
435 PRINT@256,"PERHAPS A TRIP BA
CK TO KRAGNOR'S TO PURCHASE A NEE
DED ITEM?";:GOTO38
436 IFA9$="A"THENCO=CO+1
437 IFA7$="C"THENCO=CO+1
438 IFA8$="C"THENCO=CO+1
439 RETURN
440 REM
441 GOTO38
442 REM DEATH
443 FORX=1TO2000:NEXT:CLS0:FORX=
1TO500:NEXT:PLAY"O1;T1;L1BP10BAP
4GP10GL1.C"
444 CLEAR:PRINT@230,"PERHAPS, ANO
THER TRY?";:FORX=1TO2000:NEXT:E
ND
445 REM ENTER TAPE
446 REM EAT

```

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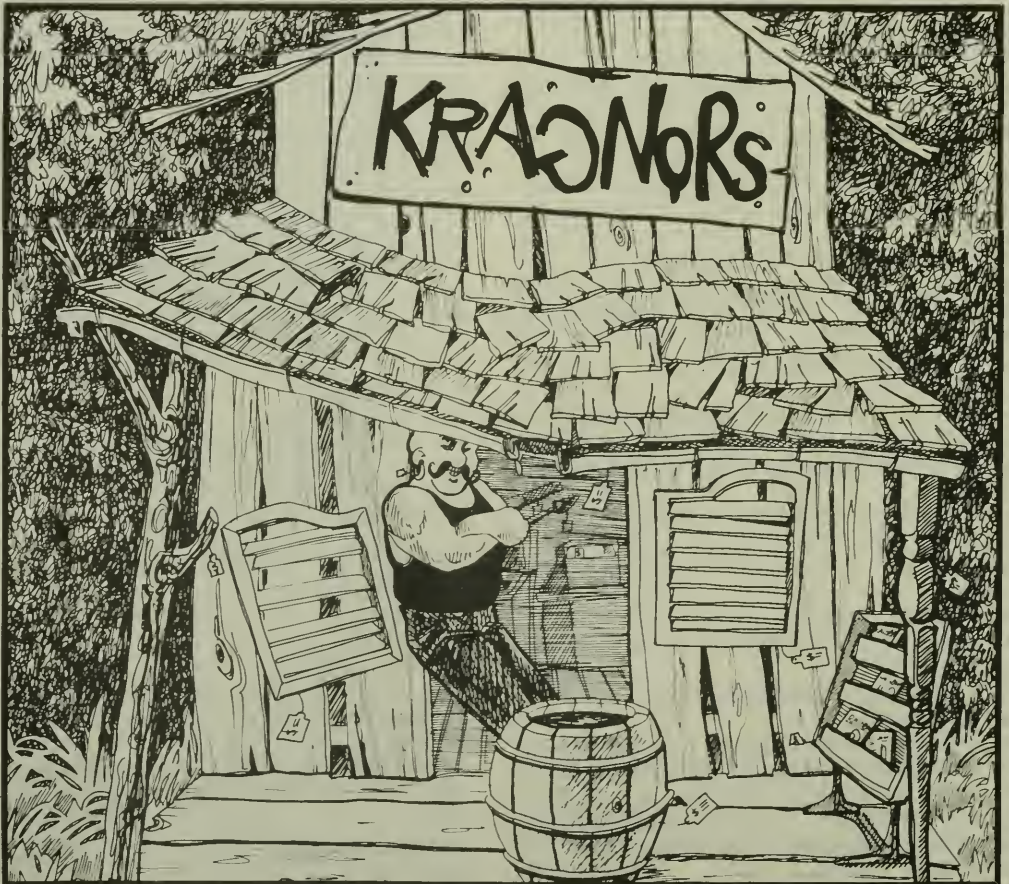
447 IFC(22)<>1AND C(18)<>1AND C(
19)<>1THEN457
448 IFC(22)=1THENJM=JM-1:HA=HA-1
:IFJM<1THENC(22)=Ø
449 IFC(18)=1THENJR=JR-1:HA=HA-1
:IFJR<1THENC(18)=Ø
45Ø IFC(19)=1THENJQ=JQ-1:HA=HA-1
:IFJQ<1THENC(19)=Ø
451 IFS3>18THENPRINT@256,"I REAL
LY DIDN'T NEED IT";
452 IFS3>12AND S3<19THENPRINT@25
6,"REFRESHING";
453 IFS3>8AND S3<13THENPRINT@256
,"I NEEDED THAT!";
454 IFS3>3AND S3<9THENPRINT@256,
"BURP":GOSUB412:PRINT@256,"very
much needed";
455 IFS3<4THENPRINT@256,"I THOUG
HT I WAS A GONER";
456 S3=25:GOTO38
457 PRINT@256,"I DON'T HAVE ANYT
HING IN MY HANDTO EAT OR DRINK";
:GOTO38

```

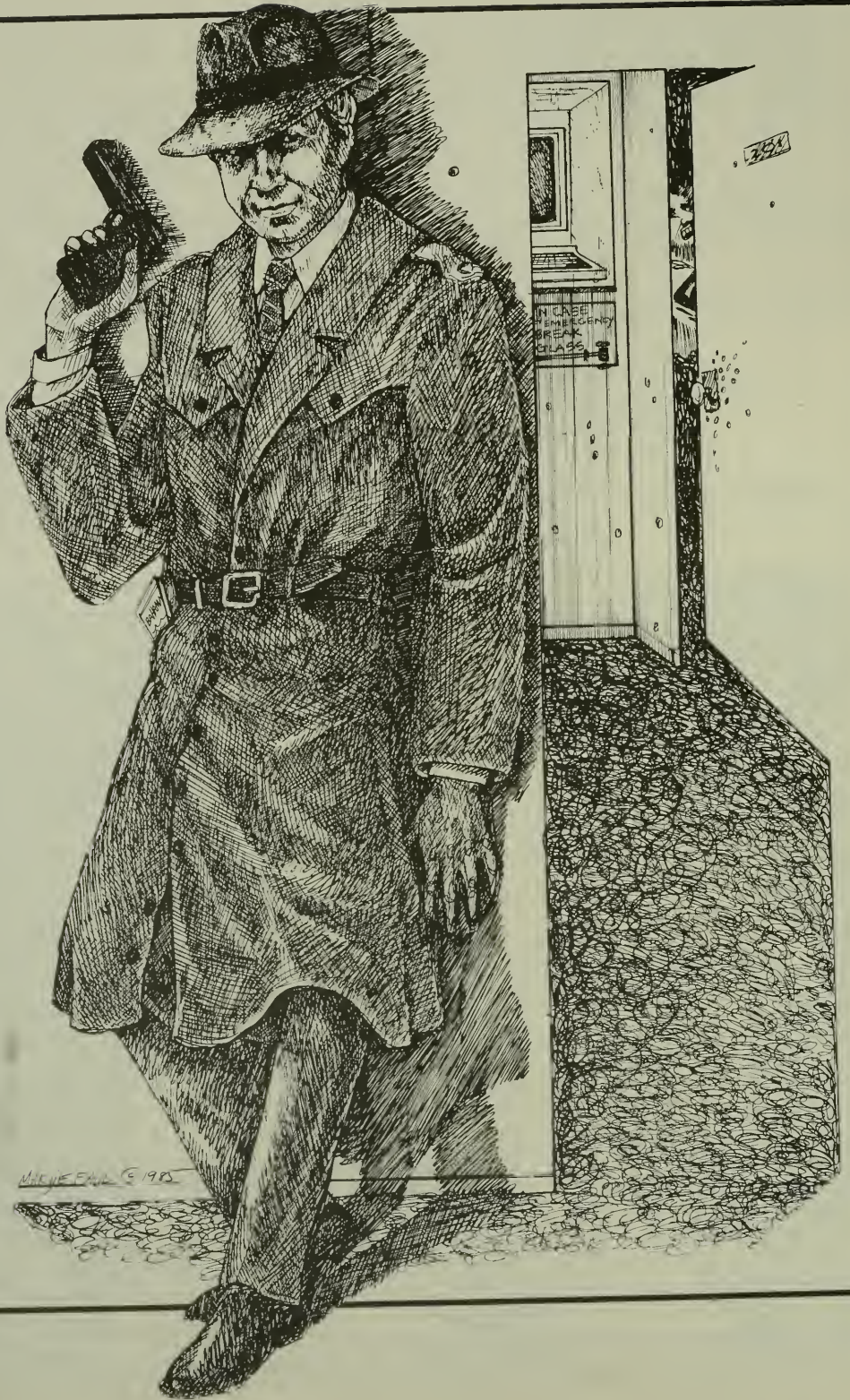
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458 CLS6:PRINT@1Ø4,"CONGRATULATI
ONS!";:PRINT@169,"YOU HAVE FOUND
";:PRINT@23Ø,"ALL TWENTY TREASUR
ES";:PRINT@295,"IN THIS ADVENTUR
E!";:PRINT@391,"CARE TO TRY AGAI
N?";
459 FORX=1TO5:PLAY"T7;O4;L1AL2.A
L4GL2GFL1CL4.CL8DL4.EL8CL2DCL4.C
L8DL4.EL8CL2DCL1AL2.AL4GL2GFL1CL
4.CL8DL4.EL8FL2GO5CO4L1.FP1":NEX
T:CLEAR:END
46Ø L2(6)=1:D(16)=8:L$(6)="LARGE
ROOM W/WET FLOOR":C(3Ø)=11:RETU
RN
461 IFC=3THENRETURN
462 HA=HA-1:C(C)=LL:RETURN
463 IFC<>3THENRETURN
464 IFC(1)=2THENQA=Ø
465 IFC(2)=2THENQB=Ø
466 HA=HA+1
467 FORZU=1TO5Ø:IFC(ZU)=2THENC(Z
U)=79
468 NEXT:RETURN

```







SECRET AGENT MAN

Program by David L. Dawson

A

s a top secret agent, you have been involved in a variety of life-threatening situations — so many, in fact, that you fear you may be getting overconfident and someday will commit a careless mistake. So you ask the boss for a little time off to put some things into perspective.

To your surprise, the boss agrees to the request. He says you have earned the time off and compliments you on the job you've been doing.

"I want you to completely forget about the agency for a while and get some rest and recuperation," he says. "You're the best man we have. You'll have a raise waiting for you when you return to the job."

Your spirits are soaring as you leave his office, planning as your next move a call to the beautiful woman you met several missions ago. You memorized her phone number, just as you do most important information.

"Hello," she answers, and just the sound of her voice sends quivers down your spine.

"Yes, I was wondering when you would call,"

she says. "When can you come? Tomorrow? I'll be waiting."

You figure you must have been doing something right today because everything is going so perfectly. You belt down a shot of bourbon and wink at yourself in the mirror.

Fishing through the bureau drawers, you retrieve the travel brochures of Rio de Janeiro, whistling as you eye the figures on the topless beaches. You are overcome with joy when your airline reservations are confirmed for three hours from now.

You congratulate yourself on your good fortune.

Rinnngggg!!!!!!

It's the boss calling. Uh-oh, something's wrong.

"I'm really sorry to mess up your plans," he says, "but we need your help!"

A federal office downtown has been overtaken by Iranian terrorists and you must kiss all of your grandiose plans goodbye for now. You were the only choice for the mission since you have had so much experience in the Middle East. You finish the bourbon and head downtown.

Upon your arrival, you learn that the building is swarming with terrorists. It's going to be a bad day for them since they have fouled up your vacation.

The most common commands in this Adventure are: INVENTORY, FORWARD, BACKWARD, RIGHT, LEFT, TAKE, DROP, CONTACT (make contact with a friendly agent), SHOOT, EXAMINE, LOOK, UNLOCK, GIVE and BUTTON (used only on the elevator). The terrorists will shoot at you; simply press 'D' (for duck) or 'S' (for shoot) in these circumstances. Keep pressing the keys until the normal cursor appears.

Be careful not to set off an alarm since everybody in the building will be alerted and start shooting. You also may trip an automatic system and be killed immediately. Many things can set the alarm, such as shooting, studying things too carefully, being in unauthorized areas, CONTACTING an enemy agent, etc.

One last hint: You can use EXAMINE FACE as many times as required to identify occupants in a room or hallway.

If you can wrap up the mission quickly, you can still catch that plane.

(David L. Dawson is a teaching assistant at the University of Nebraska at Omaha where he is working toward a master's in psychology.)

AGENT

32K ECB

```

10 *****
*
20 '**          AGENT          *
*
30 '**    ESPIONAGE ADVENTURE  *
*
40 '** BY DAVID LIONELL DAWSON *
*
50 *****
*
60 PMODE4
70 REM STRINGS TO DRAW EACH LETT
ER
80 COLOR0,5:DIM L$(26)
90 L$(1)="BR2U6R6D3NL6D3BR2"
100 L$(2)="BR2U6R6D3NL6D3NL6BR2"
110 L$(3)="BR2NR6U6R6BM+2,+6"
120 L$(4)="BR2R6U6L6R2D6BR6"
130 L$(5)="BR2U6NR6D3NR6D3R6BR2"
140 L$(6)="BM+2,-6NR6D3NR6D3BR8"
150 L$(7)="BM+8,-6L6D6R6U3L2BM+4
,+3"
160 L$(8)="BR2U3NU3R6NU3D3BR2"
170 L$(9)="BM+2,-6R3NR3D6NL3R3BR
2"
180 L$(10)="BR2R6NU6BR2"
190 L$(11)="BR2U3NU3NM+6,-3M+6,+
3BR2"
200 L$(12)="BR2NU6R6BR2"
210 L$(13)="BR2U6M+3,+3M+3,-3D6B
R2"
220 L$(14)="BR2U6M+6,+6NU6BR2"
230 L$(15)="BR2U6R6D6NL6BR2"
240 L$(16)="BR2U6R6D3L6BM+8,+3"
250 L$(17)="BM+2,-2U4R6D4L3ND2L3
BM+8,+2"
260 L$(18)="BR2U6R6D3L2NL4D3BR4"
270 L$(19)="BM+8,-6L6D3R6D3NL6BR
2"
280 L$(20)="BR5U6NL3NR3BM+5,+6"
290 L$(21)="BR2NU6R6NU6BR2"
300 L$(22)="BR5NM-2,-6NM+2,-6BR5
"
310 L$(23)="BR2NU6M+3,-3M+3,+3NU
6BR2"
320 L$(24)="BR2NM+6,-6BR6NM-6,-6
BR2"
330 L$(25)="BR5U3NM-3,-3M+3,-3BM
+2,+6"
340 L$(26)="BR2NR6M+6,-6NL6BM+2,
+6"
350 REM OPENING SCREEN
360 PCLS:SCREEN1,1:DRAW"BM70,80S
9":P$="AGENT":GOSUB 2650
370 DRAW"BM20,110S4":P$="AN ESPI
ONAGE ADVENTURE":GOSUB2650

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380 DRAW"BM10,130":P$="BY DAVID
LIONELL DAWSON":GOSUB2650
390 FOR X=1 TO3:PLAY"O2T5CDEFAAD
BBBEAL1BL4":NEXT X:P$="KEY ENTER
FOR MISSION":GOSUB2640
400 IF INKEY$<>CHR$(13) THEN 400
410 GOSUB2850
420 DIM OB$(8):OB$(1)="GUN"
430 GG=RND(29):IF GG<7 THEN 430
ELSE IF GG<14 AND GG>8 THEN 430
ELSE IF GG<24 AND GG>19 THEN 430
440 CM$="INVFORBACRIGLEFTAKDROCO
NSHOLOOEXAUNLGIVBUT"
450 R=8
460 REM
470 PCLS:WF=0:N=0:ON R GOTO 480,
480,480,560,710,790,870,970,480,
480,480,480,480,1080,710,1240,13
90,1530,1640,480,480,480,480,174
0,710,1870,2000,1530,1640
480 LINE(128,0)-(128,152),PSET:L
INE(190,50)-(217,100),PSET,B:FOR
X=1 TO 3:CIRCLE(200,50+(X*10)),
3:NEXT:P$="THE ELEVATOR
EXITS F          YO
U SEE TWO KEY SLOTS AND ONE BUTT
ON":GOSUB2640
490 GOSUB3440:IFCM=12THENIFOB$(1
)="GOLD K"OR OB$(2)="GOLD K" OR
OB$(3)="GOLD K" OR OB$(4)="GOLD
K" THEN P$="WHICH SLOT FIRST OR
SECOND F OR S":GOSUB2640:GO
SUB2750:IP=1
500 IF IP=1 THEN IP=0:IF A$="F"
THEN R=12:P$="NOW ON LEVEL TWO":
GOSUB2640:GOTO490 ELSE IF A$="S"
THEN R=22:P$="NOW ON LEVEL THRE
E":GOSUB2640:GOTO490
510 IF CM=12 THEN P$="NO KEY FIT
S":GOSUB2640 ELSE IF CM=2 THEN R
=R+3:GOTO470
520 IF CM>2 AND CM<6 THEN P$="TH
ERE IS A WALL THERE":GOSUB2640:G
OTO490
530 IF CM=11 AND OB$="SLO" THEN
P$="NEED A KEY":GOSUB2640
540 IF CM=14 THEN P$="NOW ON LEV
EL ONE":GOSUB2640:R=2
550 GOTO490
560 DRAW"BM100,105S6":GOSUB2090:
X1=100:Y1=105:X2=120:Y2=80:GOSUB
2460:DRAW"BM80,110S9":GOSUB2270
570 DRAW"BM244,150S10":GOSUB2150
580 DRAW"BM128,40S4":GOSUB2360
590 DRAW"BM175,132S9":GOSUB2100
600 DRAW"BM205,90S6":GOSUB2370
610 DRAW"BM200,99S8":GOSUB2450

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62Ø DRAW"BM155,9ØS2":GOSUB228Ø
63Ø DRAW"BM143,9Ø":GOSUB228Ø
64Ø DRAW"BM7Ø,9Ø":GOSUB229Ø
65Ø SS=Ø:DRAW"BMØ,16ØS8":GOSUB21
7Ø:DRAW"BM7Ø,145S7":GOSUB211Ø:DR
AW"BM1Ø,135":GOSUB214Ø:P$="THE S
ECURITY OFFICE          EXITS B":G
OSUB336Ø:GOSUB264Ø
66Ø GOSUB344Ø:IF CM=13 AND OB$="
ID " AND N>Ø THEN P$="HERE IS TH
E ELEVATOR KEY":GOSUB264Ø:AA$="G
OLD K":GOSUB375Ø:SC=SC+15Ø:GOTO6
6Ø
67Ø IF CM=3 THEN R=5:GOTO47Ø
68Ø SS=SS+1:IF SS>6 THEN P$="THE
GUARD BECOMES          SUSPICIOUS
AND TAKES YOU  IN":GOSUB264Ø:GO
TO374Ø
69Ø IF KK=1 THEN KK=Ø:GOTO47Ø
7ØØ GOTO66Ø
71Ø GOSUB2Ø7Ø
72Ø DRAW"BM3Ø,11ØS4":GOSUB233Ø
73Ø DRAW"BM225,1ØØ":GOSUB232Ø
74Ø LINE(11Ø,9Ø)-(135,6Ø),PSET,B
:LINE(135,9Ø)-(16Ø,6Ø),PSET,B
75Ø LINE(17Ø,8Ø)-(173,7Ø),PSET,B
:P$="END OF THE ENTRYWAY  EX
ITS F B R L":GOSUB336Ø:GOSUB264Ø
76Ø GOSUB344Ø:IFCM=2 THEN R=R-3:
GOTO47Ø ELSE IF CM=3 THEN R=R+3:
GOTO47Ø ELSE IF CM=4 THEN R=R+1:
GOTO 47Ø ELSE IF CM=5 THEN R=R-1
:GOTO47Ø
77Ø IF KK=1 THEN KK=Ø:GOTO47Ø
78Ø GOTO76Ø
79Ø LINE(2Ø,7Ø)-(165,126),PSET,B
8ØØ DRAW"BM3Ø,16ØS9":GOSUB216Ø:D
RAW"BM8Ø,16Ø":GOSUB216Ø
81Ø LINE(255,6Ø)-(185,6Ø),PSET:L
INE-(185,145),PSET
82Ø N=1:GOSUB248Ø:P$="INFORMATIO
N DESK EXIT B":GOSUB264Ø
83Ø IF KK=1 THEN KK=Ø:GOTO47Ø
84Ø GOSUB344Ø:IF CM=8 THEN P$="S
HE SMILES AND SLIPS YOU AN ENVEL
OPE CONTAINING AN ID CARD AND A
GREEN KEY":GOSUB264Ø:AA$="ID CAR
D":GOSUB375Ø:AA$="GREEN KEY":GOS
UB375Ø
85Ø IF CM=3 THEN R=5:GOTO47Ø ELS
E IF CM>1 AND CM<6 THEN P$="THER
E IS A WALL THERE ":GOSUB264Ø:GO
TO84Ø
86Ø GOTO84Ø
87Ø DRAW"BM3Ø,1ØØS4":GOSUB231Ø
88Ø DRAW"BM7Ø,1ØØ":GOSUB231Ø
89Ø DRAW"BM11Ø,1ØØ":GOSUB231Ø
9ØØ DRAW"BM15Ø,12ØS13":GOSUB216Ø
91Ø DRAW"BM54,85S3":GOSUB236Ø

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92Ø DRAW"BM94,85":GOSUB236Ø
93Ø DRAW"BM134,85":GOSUB336Ø:GOS
UB236Ø:P$="RESTROOM
          EXITS B":GOSUB264Ø
94Ø GOSUB344Ø:IF CM=3 THEN R=8:G
OTO47Ø ELSE IF CM>Ø AND CM<6 THE
N P$="THERE IS A WALL THERE":GOS
UB264Ø:GOTO94Ø
95Ø IF KK=1 THENKK=Ø:GOTO47Ø
96Ø GOTO94Ø
97Ø DRAW"BM45,13ØS5":GOSUB233Ø
98Ø DRAW"BM9Ø,95S2":GOSUB233Ø
99Ø DRAW"BM215,13ØS5":GOSUB232Ø
1ØØØ DRAW"BM17Ø,8ØS2":GOSUB235Ø:
DRAW"BM18Ø,9Ø":GOSUB215Ø
1Ø1Ø LINE(113,7Ø)-(123,85),PSET,
B
1Ø2Ø LINE(123,7Ø)-(133,85),PSET,
B
1Ø3Ø DRAW"BM21Ø,14ØS6":GOSUB215Ø

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1Ø4Ø DRAW"S2BM74,1Ø7M+7Ø,-44NU6Ø
R6ØNU6ØM+8Ø,+44":GOSUB336Ø:P$="H
ALLWAY          EXITS F
L":GOSUB264Ø
1Ø5Ø GOSUB344Ø:IF CM=2 THEN R=R-
3:GOTO47Ø ELSE IF CM=5 THEN R=R-
1:GOTO47Ø ELSE IF CM>1 AND CM<6
THEN P$="THERE IS A WALL THERE":
GOSUB264Ø
1Ø6Ø IF KK=1 THEN KK=Ø:GOTO47Ø
1Ø7Ø GOTOLØ5Ø
1Ø8Ø DRAW"BM7Ø,13ØS8":GOSUB226Ø
1Ø9Ø DRAW"BM1ØØ,134":GOSUB227Ø
11ØØ DRAW"BM164,13Ø":GOSUB225Ø
111Ø FOR X=136 TO 2ØØ STEP 12
112Ø DRAW"BM"+STR$(X)+" ,99S2":GO
SUB228Ø

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1130 NEXT X
1140 FOR X=50 TO 210 STEP 70
1150 DRAW"BM"+STR$(X)+",106S9U3R
6D3"
1160 NEXT X
1170 P$="RECORDS ROOM
      EXITS B":GOSUB2640
1180 GOSUB3440:IF CM=12 AND OB$=
"FIL" THEN IF OB$(1)="GREEN KEY"
OR OB$(2)="GREEN KEY" OR OB$(3)
="GREEN KEY" OR OB$(4)="GREEN KE
Y" THEN SC=SC+100:P$="THE GREEN
KEY FITS AND THE CABINET UNLOC
KS":GOSUB2640:S1=1:GOTO1180
1190 IF S1=1 AND CM=11 THEN P$="
YOU FIND A FILE ON THE MISSILE
PROJECT":GOSUB2640:GOSUB2990:P$
="IT SAYS THAT THE LEADER HERE
CALLED GEOG":GOSUB2640:GOSUB2990
:P$="HAS THE IMPORTANT KEY AR
OUND HIS NECK":GOSUB2640:GOSUB29
90:GOTO1180
1200 IF CM=3 THEN R=15:GOTO470 E
LSE IF CM<6 AND CM>1 THEN P$="TH
ERE IS A WALL THERE":GOSUB 2640
1210 IF CM=11 AND OB$="FIL" THEN
P$="LOCKED":GOSUB2640
1220 IF KK=1 THEN KK=0:GOTO470
1230 GOTO1180
1240 DRAW"BM40,140S8":GOSUB2170
1250 DRAW"BM120,140S7":GOSUB2110
1260 FOR X=1 TO 20
1270 DRAW"BM"+STR$(60+RND(14))+
"+STR$(107+RND(10)-RND(10))+S3
":GOSUB2430
1280 NEXT X
1290 DRAW"BM88,98S8":GOSUB2450
1300 DRAW"BM170,100S3":GOSUB2280
1310 DRAW"BM140,100":GOSUB2290
1320 DRAW"BM50,130":GOSUB2300
1330 DRAW"BM210,80S3":GOSUB2370:
DRAW"BM255,140M-90,-60"
1340 P$="THE PERSONAL OFFICE OF
      GEORG EXITS B":GOSUB3360:GOSU
B2640
1350 GOSUB3440:IF CM=11 THEN IF
OB$="TAB" OR OB$="DES" THEN P$="
THERE IS A PILE OF PAPERSAND THI
S PICTURE OF GEORG":GOSUB2640:GO
SUB2990:GOSUB3330:GOSUB2990
1360 IF CM=3 THEN R=15:GOTO470 E
LSE IF CM<6 THEN P$="THERE IS A
WALL THERE":GOSUB2640
1370 IF KK=1 THEN KK=0:GOTO470
1380 GOTO1350
1390 DRAW"BM 80,120S5":GOSUB2120
1400 DRAW"BM100,120S5":GOSUB2120
1410 DRAW"BM120,120S5":GOSUB2120
1420 DRAW"BM200,140S7":GOSUB2130

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1430 DRAW"BM200,130S5":GOSUB2180
1440 DRAW"BM180,110S7":GOSUB2450
1450 FOR X=140 TO 90 STEP -20
1460 DRAW"BM10,"+STR$(X)+"S7":GO
SUB2140
1470 NEXT X
1480 DRAW"BM128,70S5":GOSUB2380:
DRAW"BM200,80S5":GOSUB2370
1490 P$="EMPLOYEE LOUNGE
      EXITS B":GOSUB3360:GOSUB2640
1500 GOSUB3440:IF CM=3 THEN R=18
:GOTO470 ELSE IF CM<6 THEN P$="T
HERE IS A WALL THERE":GOSUB2640
1510 IF KK=1 THEN KK=0:GOTO470
1520 GOTO1500
1530 DRAW"BM45,130S5":GOSUB2330
1540 DRAW"BM90,95S2":GOSUB2330
1550 DRAW"BM215,130S5":GOSUB2320
1560 DRAW"BM170,97S2":GOSUB2320
1570 LINE(113,70)-(123,85),PSET,
B
1580 LINE(123,70)-(133,85),PSET,
B
1590 DRAW"S2BM74,107M+70,-44NU60
R60NU60M+80,+44"
1600 P$="HALLWAY          EXITS
      F R L":GOSUB3360:GOSUB2640
1610 GOSUB3440:IF CM=2 THEN R=R-
3:GOTO470 ELSE IF CM=3 THEN P$="
THERE IS A WALL THERE":GOSUB 264
0 ELSE IF CM=4 THEN R=R+1:GOTO47
0 ELSE IF CM=5 THEN R=R-1:GOTO47
0
1620 IF KK=1 THEN KK=0:GOTO470
1630 GOTO 1610
1640 DRAW"BM50,140S6":GOSUB2140
1650 DRAW"BM50,120":GOSUB2140
1660 DRAW"BM202,140":GOSUB2150
1670 DRAW"BM202,120":GOSUB2150
1680 DRAW"BM180,120H5G5H5G5H5G5H
5G5"
1690 P$="EXITS B":GOSUB3360:GOSU
B2640
1700 GOSUB3440:IF CM=3 THEN R=R-
1:GOTO470 ELSE IF CM<6 THEN P$="
THERE IS A WALL THERE":GOSUB2640
1710 IF CM=11 THEN P$="THERE ARE
      POWER CABLES AND EQUIPMENT TO
MANTAIN SOMETHING":GOSUB2640
1720 IF KK=1 THEN KK=0:GOTO470
1730 GOTO1700
1740 DRAW"BM170,130S4":GOSUB2240
1750 DRAW"BM30,120S6":GOSUB2140
1760 DRAW"BM40,100S4":GOSUB2440
1770 DRAW"BM50,90S5":GOSUB2450
1780 DRAW"BM70,70S3":GOSUB2390:G
OSUB2390
1790 DRAW"BM110,140S5":GOSUB2190
1800 DRAW"BM30,140S5":GOSUB2330

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181Ø DRAW"BM11Ø,99S4":GOSUB212Ø
182Ø P$="UNMARKED ROOM EXI
TS B":GOSUB336Ø:IFN<1 THEN 182Ø
ELSE GOSUB 264Ø
183Ø GOSUB336Ø:GOSUB344Ø:IF CM=3
THEN R=25:GOTO47Ø ELSE IF CM<6
THEN P$="THERE IS A WALL THERE":
GOSUB264Ø
184Ø IF CM=11 THEN P$="THE ALARM
BEGINS TO SOUND":GOSUB264Ø:PLAY
"ABCABCABCABC":AL=1:GOSUB336Ø
185Ø IF KK=1 THEN KK=Ø:GOTO47Ø
186Ø GOTO183Ø
187Ø DRAW"BM1ØØ,1ØØS5":GOSUB216Ø
188Ø DRAW"BM1ØØ,85S5":GOSUB216Ø
189Ø DRAW"BM2Ø,14ØS8":GOSUB214Ø
190Ø DRAW"BM22Ø,14Ø":GOSUB215Ø
191Ø DRAW"BM2Ø,12ØS8":GOSUB214Ø
192Ø DRAW"BM22Ø,12Ø":GOSUB215Ø
193Ø DRAW"BM1Ø3,6ØS6":GOSUB238Ø
194Ø DRAW"BM8Ø,135S4":GOSUB211Ø:
DRAW"BM11Ø,11ØS3":GOSUB2Ø9Ø:DRAW
"BR6BD4":GOSUB2Ø9Ø
195Ø DRAW"BM165,125S5":GOSUB21ØØ
:DRAW"BM16Ø,135":GOSUB21ØØ:P$="C
ONTROL ROOM EXIT B":GOSUB336Ø:GO
SUB264Ø
196Ø GOSUB344Ø:GOSUB336Ø:IF CM=3
THEN R=25:GOTO47Ø ELSE IF CM<6
THEN P$="THERE IS A WALL THERE":
GOSUB264Ø
197Ø P$="ONE STANDS AND SHOUTS N
O ONE IS TO BE IN HERE SOUND THE
ALARM":GOSUB264Ø:AL=1
198Ø IF KK=1 THEN KK=Ø:GOTO47Ø
199Ø GOTO196Ø
2ØØØ GOSUB2Ø7Ø:DRAW"BM12Ø,5ØS4":
GOSUB238Ø:P$="EXITS B":GOSUB264Ø
2Ø1Ø GOSUB336Ø:GOSUB344Ø:IF CM=1
1 AND OB$="PIC" THEN P$="THERE I
S A STRONG BOX BEHIND IT WITH
ONLY A KEY SLOT ON THE FACE":GO
SUB264Ø:S1=162:SC=SC+1ØØ
2Ø2Ø IF CM=12 AND S1=162 THEN IF
OB$(1)="RED KEY" OR OB$(2)="RED
KEY" OR OB$(3)="RED KEY" OR OB$(
4)="RED KEY" THEN GOTO382Ø ELSE
P$="NONE OF YOUR KEYS FIT":GOSU
B264Ø:GOTO2Ø1Ø
2Ø3Ø IF CM=3 THEN R=28:SC=SC-1Ø:
GOTO47Ø ELSE IF CM<6 THEN P$="TH
ERE IS A WALL THERE":GOSUB264Ø
2Ø4Ø IF KK=1 THEN KK=Ø:GOTO47Ø
2Ø5Ø GOTO2Ø1Ø
2Ø6Ø SCREEN1,1:GOTO2Ø6Ø
2Ø7Ø DRAW "S4BM3Ø,121M+39,-29NU1
ØØR13ØNU1ØØM+39,+29":RETURN
2Ø8Ø DRAW"S4BM3Ø,161U161BR198D16
1BM125,49R6D4NL6D4L6U8R6BR3R6D4L
4D4L4U8":CIRCLE(191,15Ø),1Ø:LINE
(12Ø,46)-(148,6Ø),PSET,B:RETURN
2Ø9Ø DRAW"U1ØR8ND1ØL8U2NR8U8NR8U
3R8D13NL3M+3,-2D6":RETURN
21ØØ DRAW"U2ØR2D5L2D8R8D2NL8D5":
RETURN
211Ø DRAW "U8M-8,-3ND8R1ØU8NM+8,
+3U2M+8,+3D1ØND8NM-8,-3L1Ø":RETU
RN
212Ø DRAW"U6NR17U8R5D6NM+3,-3R11
NM-3,-3U6R5ND12NM-3,-3L1BU1U16H1
L17G1D17NM+3,-3":RETURN
213Ø DRAW"U4NM+14,+4U4NM+14,+4NR
14U4NR14U2R14ND5U1ØM+14,+4D26L14
U14R14":RETURN
214Ø DRAW"U12R9M+15,-12L9NM-15,+
12R9D12M-7,+6NU12M-8,+6NU12L1Ø":
RETURN
215Ø DRAW"U12L9M-15,-12R9NM+15,+
12L9D12M+7,+6NU12M+8,+6NU12R1Ø":
RETURN
216Ø DRAW"U12NM+3,-3R17ND12R17NM
-3,-3D12L35":RETURN
217Ø DRAW"U12R19ND12M+15,-12ND12
L19M-15,+12":RETURN
218Ø DRAW"U12L19ND12M-15,-12ND12
R16NM+15,+12":RETURN
219Ø DRAW"U12NM+3,-1ØR35ND12M-3,
-1ØL3Ø":RETURN
22ØØ DRAW"U1ØE5NE5R2ØH5NL1ØF1ØD1
ØL3U1ØNH5D1ØL3U1ØNH5D1ØL3U1ØNH5D
1ØL6NU15L3NU15L6U1ØNE5D1ØL3U1ØNE
5D1ØL3"
221Ø DRAW"L6D5R15H1E1F1G1R1ØH1E1
F1G1R15U5NL6D5F4D1ØG4L4ØH4U1ØE4
222Ø DRAW"BM+1Ø,+18U1ØR1ØNH3NE3R
1ØD1ØL2H3G3L3H3G3BM-13,+ØD8R5U2R
5D1ØL5U8BR5R2ØU2R5D1ØL5U8BR5R5U8
E4U3R16G6D3L3BU4R3
223Ø RETURN
224Ø DRAW"R2U2R26D2R2U12NL3ØU8L3
ØD2ØM-8,-35U12NM+8,+35U8NM+8,+35
R15M+2,+1ØL15R3ØM-2,-1ØNL15NM+8,
+35U16L3ØD16":RETURN
225Ø DRAW"NU1ØM+2,+1U2M+2,+1NU8D
2R2U2R21D2R2U1ØR2U2L28D2NR28M-4,
-2U2NM+4,+2R28M+4,+2":RETURN
226Ø DRAW"NU1ØM-2,+1U2M-2,+1NU8D
2L2U2L21D2L2U1ØL2U2R28D2NL28M+4,
-2U2NM-4,+2L28M-4,+2":RETURN
227Ø DRAW"NU1ØR2U2R2ØD2R2U1ØR2U2
L28D2NR28U2M+4,-2R2ØM+4,+2":RETU
RN
228Ø DRAW"R2ØU6ØNM-4,-2L2ØM-4,-2
NR2ØD6ØM+4,+2U2ØBR4R12D1ØL12U1ØB
L4U2ØBR4R12D1ØL12U1ØBL4U18BR4R12
D1ØL12U1ØBL4U2":RETURN
229Ø DRAW"U2ØM+4,-2R8M+4,+2NL18D
2ØL18BM+5,-4U12R1ØD12L1ØBM+3,-6F

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2E2H2G2BM+5,+2U4":RETURN
2300 DRAW"ND15F5ND15R10ND15E5NL2
0D15G5L10H5":RETURN
2310 DRAW"R10D8R2U8NL2R4D8R2U8NL
2R10E2L32NF2M+3,-6R26M+3,+6BM-26
,-4R8G2L2NU4L2H2BR12R8G2L2NU4L2H
2":RETURN
2320 DRAW"U40M+25,+15D20H2G2F2E2
D20M-25,-15":RETURN
2330 DRAW"U40M-25,+15D20E2F2G2H2
D20M+25,-15":RETURN
2340 DRAW"U40R25D20H2G2F2E2D20L2
5":RETURN
2350 DRAW"U20M+25,+15D20M-25,-15
":RETURN

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2360 DRAW"U20L20D20R20":RETURN
2370 DRAW"U20M+25,+19D20M-25,-19
BE2U12M+17,+12D12M-17,-12":RETUR
N
2380 DRAW"U20R25D20L25BE4U12R17D
12L17":RETURN
2390 DRAW"U40R5ND40R5ND40R5ND40R
5ND40R5D4NL25D36L25":RETURN
2400 DRAW "F1R1E1NL3D6G1L1H1U6":
RETURN
2410 DRAW"F1R2E1U8H1U3L1D3G1D8":
RETURN
2420 DRAW"R6D3L6U3BM+2,+1E1F1G1H
1":RETURN
2430 DRAW"M+6,-2M+2,-8M-6,+2M-2,
+8":RETURN
2440 DRAW"R2U2NU1E1NL1U1R5U1L10F
1D4":RETURN
2450 DRAW"NU4R4U4F1R1E1H1L1H1L4G
1L1G1F1R1E1R4BM-3,+2E1F1G1H1":RE
TURN
2460 LINE(X1,Y1)-(X2,Y2),PRESET,

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BF
2470 RETURN
2480 IF N=0 THEN RETURN
2490 FOR X=1 TO N
2500 IF R=6 THEN Z=2 ELSE Z=RND(
8)
2510 IF Z=1 THEN DRAW"S6":X1=100
:Y1=110:GOTO2590
2520 IF Z=2 THEN DRAW"S6":X1=160
:Y1=110:GOTO2590
2530 IF Z=3 THEN DRAW"S3":X1=60:
Y1=80:GOTO2590
2540 IF Z=4 THEN DRAW"S3":X1=120
:Y1=80:GOTO2590
2550 IF Z=5 THEN DRAW"S3":X1=130
:Y1=80:GOTO2590
2560 IF Z=6 THEN DRAW"S2":X1=120
:Y1=60:GOTO2590
2570 IF Z=7 THEN DRAW"S4":X1=88:
Y1=95:GOTO2590
2580 IF Z=8 THEN DRAW"S4":X1=140
:Y1=95:GOTO2590
2590 REM
2600 LINE(X1+10,Y1-5)-(X1+30,Y1+
35),PRESET,BF:DRAW"BM"+STR$(X1+1
0)+"",+STR$(Y1+30)+"M-1,-14L2M-1
,+14BL5U19E3R9U4BR2BD2H4U6E2R4F2
D6G3BM-4,-6E1F1BR2E1F1BM+1,+4D4R
9F3D19BL5M-1,-14L2M-1,+14"
2610 DRAW"D20BL4M-1,-14L2M-1,+14
BL4U20"
2620 NEXT X
2630 RETURN
2640 LINE(0,139)-(255,191),PRESE
T,BF:LINE(0,139)-(255,139),PSET:
LINE(0,191)-(255,191),PSET:DRAW"
BM0,147S4"
2650 CC=0:FOR X=1 TO LEN(P$)
2660 I$=MID$(P$,X,1):IN=ASC(I$)-
64
2670 CC=CC+1:IF CC=26 THEN DRAW"
BM0,157"
2680 IF CC=52 THEN DRAW"BM0,167"
2690 IF CC=78 THEN DRAW"BM0,177"
2700 IF CC=104 THEN DRAW"BM0,187
"
2710 IF IN=-32 THEN DRAW"BR10":G
OTO2730
2720 DRAW L$(IN)
2730 NEXT X
2740 RETURN
2750 LINE(0,187)-(255,179),PRESE
T,BF:DRAW"S4BM0,187BM+2,-6U2R6D3
L2BD2D2BR4"
2760 A$=""
2770 DRAW"C0BR4U8R4D8L4BL4C1BR4U
8R4D8L4BL4C0":X$=INKEY$:IF X$=""
THEN 2770
2780 IF X$=CHR$(13) THEN RETURN

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ELSE IF X$=CHR$(8) AND LEN(A$)>0
  THEN A$=LEFT$(A$,LEN(A$)-1):DRA
W"BL2C1U8L1D8L1U8L1D8L1U8L1D8L1N
U8C0BL2":GOTO2770
2790 IF LEN(A$)>20 THEN 2770
2800 IF X$=CHR$(32) THEN DRAW"BR
10":GOTO2830
2810 IF ASC(X$)<65 OR ASC(X$)>90
  THEN 2770
2820 DRAW L$(ASC(X$)-64)
2830 A$=A$+X$
2840 GOTO2770
2850 P$="THE NAME OF YOUR AGENT"
:GOSUB2640
2860 GOSUB2750
2870 PCLS:DRAW"BM10,20M+20,-10R1
80M+20,+10NL220D80L220U80BM+50,+
50R20ND20R20ND20R20ND20R20ND20R2
0ND20R20D20L120U20BM+60,-10R30NE
12U10M-20,-10L10M-20,+10D10NH12R
20":CIRCLE(70,40),20:CIRCLE(180,
40),20
2880 P$="GOOD MORNING "+A$:GOSUB
2640:GOSUB2990
2890 P$="THE PLANS FOR OUR NEW
  MISSILE THE XTB DEVELOPED BY T
  HE FAMOUS SCIENTIST STEPHAN MI
  LLER HAVE BEEN STOLEN":GOSUB 26
  40
2900 GOSUB2990
2910 PCLS:GOSUB3290
2920 P$="BY THIS MAN ANDROLI
  LANDROV WHO THEN SOLD THE PLAN
  S TO A VERY SMALL THIRD WORL
  D COUNTRY":GOSUB2640:GOSUB2990
2930 P$="THIS SMALL COUNTRY IS
  WELL KNOWN FOR TERRORISM AND
  HAS VOWED TO USE THE MISSILES O
  NCE BUILT":GOSUB2640:GOSUB2990
2940 P$="YOUR MISSION IS TO BREA
  K INTO THEIR SECURITY BUIL
  DING AND RETRIEVE THE PLANS":GOS
  UB2640:GOSUB2990
2950 P$="THE BOTTOM FLOOR IS OPE
  N TO THE PUBLIC AND EASILY ACCE
  SSIBLE BUT NO WESTERN AGENT HAS
  SEEN THE UPPER FLOORS":GOSUB264
  0:GOSUB2990
2960 PCLS:GOSUB3310:P$="THIS IS
  AN UNDERCOVER AGENT WE HAVE A
  T THE BUILDING STUDY HER FA
  CE CAREFULLY SHE CAN HELP YOU"
:GOSUB2640:GOSUB2990
2970 P$="GOOD LUCK "+A$:GOSUB264
  0:GOSUB2990
2980 RETURN
2990 DRAW"BM140,187S4":P$=" KEY
  ENTER":GOSUB2650
3000 IF INKEY$=""THEN3000 ELSE R
  ETURN
3010 REM DRAW FACES ROUTINE
3020 REM EYES
3030 DRAW "BM139,77BR"+STR$(EW)+
  "M"+STR$(EL)+","+"+STR$(EH)+"NM-
  "+STR$(INT(EL/3))+","+"+STR$(EH)+
  "R4NM"+STR$(INT(EL/3))+","+"+STR
  $(EH)+"M"+STR$(EL)+","+"+STR$(EH
  )+"M"+STR$(EL)+","+"+STR$(EH)+"N
  M"+STR$(INT(EL/3))+","+"+STR$(EH
  )
3040 DRAW "L4NM"+STR$(INT(EL/3)
  )+","+"+STR$(EH)+"M"+STR$(EL)+","
  "+"+STR$(EH)
3050 DRAW"BM139,77BL"+STR$(EW)+
  "M"+STR$(EL)+","+"+STR$(EH)+"NM"+
  "+STR$(INT(EL/3))+","+"+STR$(EH)
3060 DRAW "L4NM"+STR$(INT(EL/3)
  )+","+"+STR$(EH)+"M"+STR$(EL)+","
  "+"+STR$(EH)+"M"+STR$(EL)+","+"+S
  TR$(EH)+"NM"+STR$(INT(EL/3))+","
  "+"+STR$(EH)+"R4NM"+STR$(INT(EL/
  3))+","+"+STR$(EH)+"M"+STR$(EL)+
  ","+"+STR$(EH)
3070 REM NOSE
3080 DRAW "BM139,84BL"+STR$(NW)+
  "D"+STR$(NL)+"M"+STR$(INT(NW/2)
  )+","+"+4D4M+3,-"+STR$(INT(NW/2))+
  "M"+STR$(INT(NW/2))+","+"+4R4M"+ST
  R$(INT(NW/2))+","+"-4M"+STR$(INT(N
  W/2))+","+"+2U4M-2,-"+STR$(INT(NW/2
  ))+"U"+STR$(NL+2)
3090 REM LIPS
3100 DRAW "BM140,119BM+0,-"+STR$(
  INT(LW/3))+","+"M"+STR$(INT(ML/3))
  +","+"+STR$(INT(LW/2))+","+"M"+STR$(
  ML)+","+"+STR$(LW)+"M"+STR$(ML)+
  ","+"+STR$(LW)+"L"+STR$(ML-2)+"M-
  "+STR$(ML)+","+"+STR$(LW)+"M"+ST
  R$(ML)+","+"+STR$(LW)
3110 DRAW "M"+STR$(INT(ML/3)+2)
  +","+"+STR$(INT(LW/3))
3120 REM FACE SHAPE
3130 DRAW "BM139,137R"+STR$(FW)+
  "M"+STR$(INT(FW*2.8))+","+"-34U40B
  M139,137L"+STR$(FW)+"M"+STR$(IN
  T(FW*2.8))+","+"-34U40"
3140 REM EARS
3150 DRAW "BM"+STR$(139+(INT(FW*
  3.8)))+","+"95M"+STR$(ES)+","+"-4U12N
  M"+STR$(ES)+","+"+4M"+STR$(INT(ES
  /3))+","+"-2U4M"+STR$(ES+4)+","+"6"
3160 DRAW "BM"+STR$(139-(INT(FW*
  3.8)))+","+"95M"+STR$(ES)+","+"-4U12N
  M"+STR$(ES)+","+"+4M"+STR$(INT(ES
  /3))+","+"-2U4M"+STR$(ES+4)+","+"6"
3170 REM HAIR
3180 DRAW "BM"+STR$(139+(INT(FW*

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```

3.8))+"",68U12M-"+STR$(INT(FW*2)
)+",-16L"+STR$(INT(FW*3.6))+ "M-"
+STR$(INT(FW*2))+",+16D12"
319Ø IF HT=1 THEN DRAW "BM"+STR$(
139+INT(FW*2))+",52M-"+STR$(FW)
+",+16M-"+STR$(INT(FW*4.7))+",ØB
M"+STR$(139+INT(FW*2))+",52M"+S
TR$(INT(FW*1.9))+",+24":PAINT(13
9,43),Ø,Ø:PSET(139,4Ø)
32ØØ IF HT=2 THEN DRAW"BM139,49M
-"+STR$(INT(FW*4.2))+",+32U2ØNE5
D2ØD72NE29BM139,49M"+STR$(INT(F
W*4.2))+",+32U2ØNH5D2ØD72NH28":P
AINT(139,42),Ø,Ø:PAINT(INT(139+F
W*4),66),Ø,Ø:PAINT(139-FW*4,66),
Ø,Ø:PAINT(139-FW*4,12Ø),Ø,Ø:PAIN
T(139+FW*4,12Ø),Ø,Ø
321Ø IF HT=3 THEN DRAW"BM139,64N
L"+STR$(INT(FW*3.8))+ "R"+STR$(IN
T(FW*3.8))+ "BM"+STR$(139+INT(FW*
3.8))+",55F1ØD4ØL3D2ØG5L1ØH1ØBM"
+STR$(139-INT(FW*3.8))+",55G1ØD4
ØR3D2ØF5R1ØE1Ø":PAINT(139,6Ø),Ø,
Ø:PAINT(139+FW*4,65),Ø,Ø:PAINT(1
39-FW*4,65),Ø,Ø
322Ø IF HT=3 THEN PAINT(139-FW*4
,12Ø),Ø,Ø:PAINT(139+FW*4,12Ø),Ø,
Ø
323Ø REM GLASSE
324Ø IF GL=1 THEN DRAW"BM139,71M
-"+STR$(INT(FW*3.5))+",ØD2ØR"+ST
R$(INT(FW*1.6))+ "E2ØR"+STR$(INT(
FW*3.5))+ "D2ØL"+STR$(INT(FW*1.6)
)+ "H2Ø"
325Ø IF M>Ø THEN DRAW "BM14Ø,1Ø7
M-"+STR$(INT(M*8))+",+STR$(INT
(M*3))+ "D5M"+STR$(INT(M*8))+",-
"+STR$(INT(M*3))+ "M"+STR$(INT(M
*8))+",+STR$(INT(M*3))+ "U5M-"+
STR$(INT(M*8))+",-"+STR$(INT(M*3
)):PAINT(14Ø,1Ø9),Ø,Ø
326Ø IF B=1 THEN DRAW"BM14Ø,1Ø7N
M-"+STR$(INT(FW*2.7))+",+9M"+ST
R$(INT(FW*2.7))+",+9":PAINT(14Ø,
1Ø9),Ø,Ø
327Ø RETURN
328Ø REM ANDROLI LANDROV
329Ø EW=6:EH=6:EL=1Ø:NW=8:NL=6:L
W=6:ML=1Ø:FW=12:ES=6:GL=Ø:HT=Ø:M
=3:B=Ø:GOSUB3Ø3Ø:RETURN
33ØØ REM UNDERCOVER AGENT
331Ø PCLS:EW=1Ø:EH=6:EL=1Ø:NW=5:
NL=4:LW=6:ML=12:FW=11:ES=2:GL=Ø:
HT=3:M=Ø:B=Ø:GOSUB3Ø3Ø:RETURN
332Ø REM GEORG
333Ø EW=1Ø:EH=7:EL=12:NW=7:NL=12
:LW=6:ML=12:FW=11:ES=8:GL=Ø:HT=1
:M=Ø:B=Ø:PCLS:GOSUB3Ø3Ø:RETURN
334Ø REM RANDOM FACE

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335Ø EW=RND(6)+6:EH=RND(4)+2:EL=
RND(1Ø)+6:NW=4+RND(4):NL=1Ø+RND(
1Ø):LW=RND(4)+3:ML=RND(8)+6:FW=R
ND(4)+9:ES=RND(5)+5:GL=RND(2)-1:
HT=RND(4)-1:PCLS:GOSUB3Ø3Ø:RETUR
N
336Ø IF R<11 THEN N=RND(9)-RND(9
):GOTO34ØØ
337Ø IF R<2Ø THEN N=RND(3)-RND(3
):GOTO34ØØ
338Ø N=RND(2)-RND(4)
339Ø IF RND(1Ø)=1 AND R>13 THEN
GOTO384Ø
34ØØ IF N<Ø THEN N=Ø
341Ø IF GG=R THEN N=N+1
342Ø GOSUB248Ø
343Ø RETURN
344Ø IF AL=1 AND N>Ø THEN 37ØØ E
LSE IF R>11 AND N>Ø AND RND(1Ø)>
8 THEN 37ØØ
345Ø GOSUB275Ø:E=Ø:CM=Ø:FOR Z=1
TO LEN(CM$) STEP3
346Ø IF LEFT$(A$,3)=MID$(CM$,Z,3
) THEN CM=INT((Z/3)+1)
347Ø NEXT Z:IF A$="F" THEN CM=2
ELSE IF A$="B" THEN CM=3 ELSE IF
A$="R" THEN CM=4 ELSE IF A$="L"
THEN CM=5
348Ø IF CM=1 THEN GOSUB378Ø:RETU
RN
349Ø IF CM=13 AND R<>4 AND N>Ø T
HEN P$="WILL NOT TAKE IT":GOSUB
264Ø:RETURN
35ØØ IF CM=13 AND N=Ø THEN P$="N
O ONE HERE":GOSUB264Ø:RETURN
351Ø IF CM=Ø THEN P$="I DO NOT U
NDERSTAND":GOSUB264Ø:E=1:RETURN
352Ø IF CM=9 AND OB$(1)<>"GUN" A
ND OB$(2)<>"GUN" AND OB$(3)<>"GU
N" AND OB$(4)<>"GUN" THEN P$="NO
GUN":GOSUB264Ø:RETURN ELSE IF
RND(1Ø)>3 AND CM=9 THEN P$="YOU
TRIGGERED THE ALARM":GOSUB264Ø:P
LAY"ABCABCABC":AL=1
353Ø IF R=GG AND CM=9 THEN P$="Y
OU GOT GEORG AND THE RED KEY ARO
UND HIS NECK":SC=SC+1ØØ:GOSUB264
Ø:AA$="RED KEY":GOSUB375Ø:RETURN
354Ø IF CM=9 AND N>Ø THEN IF RND
(3)=1 THEN P$="GOT EM":GOSUB264Ø
:KK=1:SOUND2ØØ,1:SOUND1,1:RETURN
ELSE P$="MISSED":GOSUB264Ø:RETU
RN
355Ø FOR X=1 TO LEN(A$):IF MID$(
A$,X,1)=" THEN WW=X:GOTO357Ø
356Ø NEXT X
357Ø OB$=MID$(A$,WW+1,3)
358Ø IF CM=11 AND OB$="DES" AND
R<>16 THEN P$="UNIMPORTANT PAPER

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S":GOSUB2640:RETURN ELSE IF CM=1
1 AND OB$="FIL" THEN IF R=4 OR R
=16 THEN P$="LOCKED":GOSUB2640:R
ETURN
3590 IF CM=12 AND R<>2 AND R<>12
AND R<>22 AND R<>14 AND R<>27TH
EN P$="WILL NOT UNLOCK":GOSUB264
0:RETURN
3600 IF CM=11 AND N>0 AND RND(25
)=1 THEN P$="ONE RUNS AWAY":GOSU
B2640:PLAY"ABCABCABC":P$=" AND S
OUNDS THE ALARM":AL=1::GOSUB2640
:RETURN ELSE IF CM=11 AND R<>14
AND R<>16 AND R<>27 AND OB$<>"FA
C"THEN P$="NOTHING SPECIAL":GOSU
B2640:RETURN

```



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3610 IF CM=6 AND R<>GG THEN P$="
NOTHING TO TAKE":GOSUB2640:RETUR
N ELSE IF CM=6 AND R=GG THEN P$=
"GEORG BEGINS TO YELL SOUND THE
ALARM":GOSUB2640:AL=1:PLAY"ABCAB
CABC":RETURN
3620 IF CM=8 AND R<>6 THEN IF N=
0 THEN P$="NO ONE HERE":GOSUB264
0:RETURN ELSE P$="WRONG PERSON S
OUND THE ALARM":GOSUB2640:PLAY
"ABCABCABC":AL=1:RETURN
3630 IF CM=10 THEN KK=1:RETURN
3640 IF CM=11 AND OB$="FAC" THEN
IF WF=N THEN P$="NO MORE NEW FA
CES":GOSUB2640:RETURN ELSE WF=WF
+1:IF R=6 THEN GOSUB3310:RETURN
ELSE IF R=GG THEN GOSUB 3330:RET
URN ELSE GOSUB3350:RETURN
3650 IF CM=7 THEN GOSUB 3780
3660 IF CM<>10 AND CM<>13 THEN 3
680
3670 IF OB$<>LEFT$(OB$(1),3) AND
OB$<>LEFT$(OB$(2),3) AND OB$<>L
EFT$(OB$(3),3) AND OB$<>LEFT$(OB

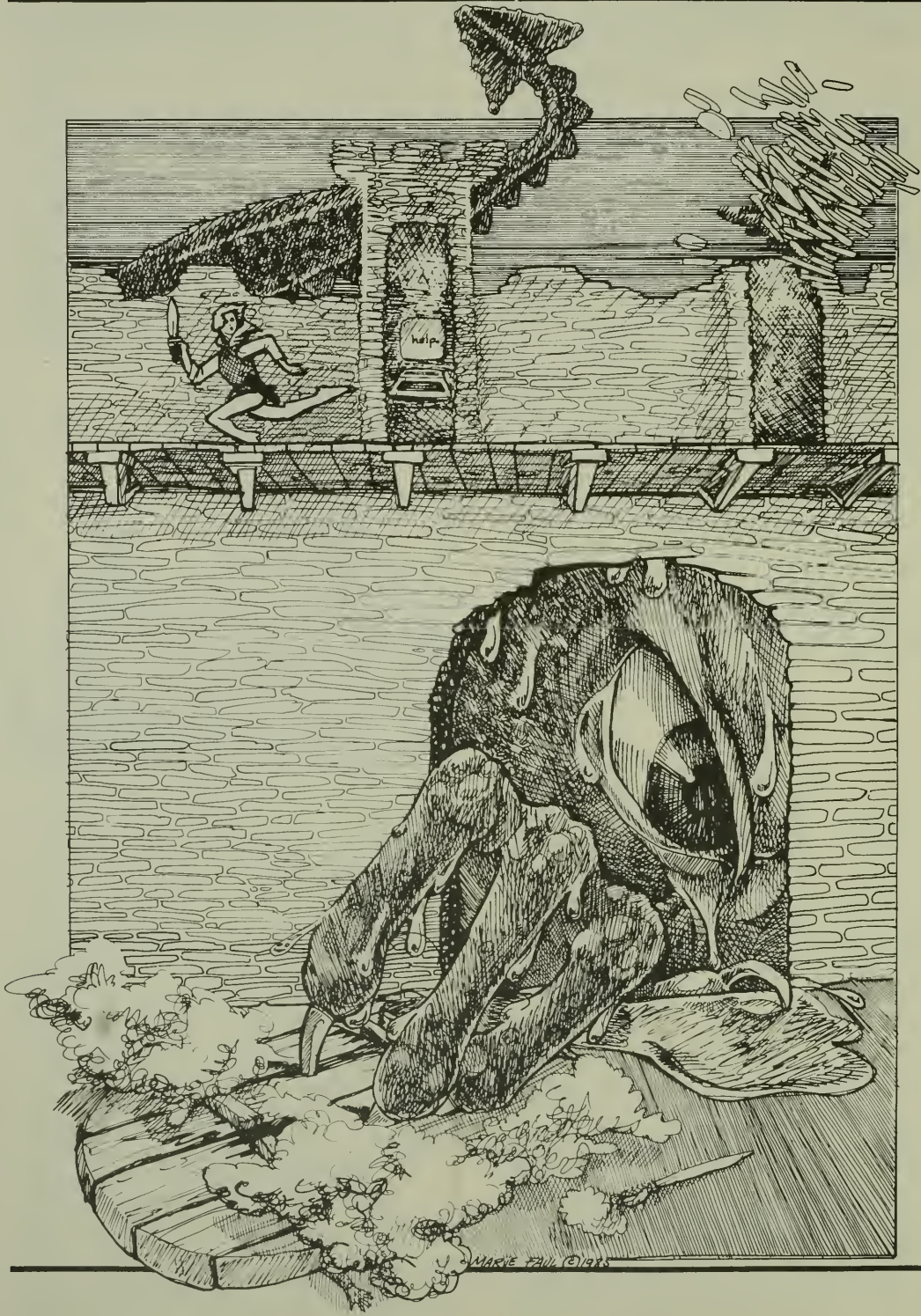
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$(3),3) THEN P$="SORRY DO NOT HA
VE "+RIGHT$(A$,LEN(A$)-WW):GOSUB
2640:E=1:RETURN
3680 RETURN
3690 DRAW"BM0,178":P$="YOU ARE B
EING WATCHED":GOSUB2650:GOTO3450
3700 FOR DE=1 TO100:IF INKEY$="D
" AND RND(10)>2 THEN 3450
3710 IF INKEY$="S"AND RND(10)>2
THEN 3450
3720 NEXT DE:SCREEN1,0:SOUND1,1:
SCREEN1,1:IF RND(10)>8 THEN PCLS
:P$="YOU WERE SHOT":GOSUB2640:GO
TO3740
3730 SCREEN1,0:SOUND1,1:SCREEN1,
1:P$="YOU ARE BEING SHOT AT":GOS
UB2640:GOTO3440
3740 FORDE=1TO1000:NEXTDE:CLS:PR
INT@169,"YOU HAVE FAILED!":PRINT
@300,"SCORE"SC:INPUT"TRY AGAIN (
Y/N)":A$:IF A$="Y" THEN OB$(1)="
GUN":OB$(2)="":OB$(3)="":OB$(4)=
"":SCREEN1,1:AL=0:GOTO430 ELSE E
ND
3750 FOR X=1 TO 4:IF OB$(X)=" T
HEN 3770 ELSE NEXT
3760 P$="TOO MANY OBJECTS DO Y
OU WANT "+AA$+" Y OR N":GOSUB264
0:GOSUB2750:IF A$="N" THEN RETUR
N ELSE GOSUB3780:OB$(4)=AA$:RETU
RN
3770 OB$(X)=AA$:RETURN
3780 P$="A "+OB$(1)+" B "+OB$(2
):GOSUB2640
3790 P$="C "+OB$(3)+" D "+OB$(4
):DRAW"BM0,157":GOSUB2650
3800 DRAW"BM0,167":P$="WHICH TO
DROP A TO D":GOSUB2650:DRAW"BM0,
177":P$="OR N FOR NOTHING":GOSUB
2650
3810 GOSUB2750:IF A$<"A" OR A$>
"D" THEN P$="":GOSUB2640:RETURN
ELSE FOR X=ASC(A$)-64 TO 3:OB$(
X)=OB$(X+1):NEXTX:OB$(4)="":P$="
":GOSUB2640:RETURN
3820 FOR DE=1TO1000:NEXT DE:PLAY
"AABBCC"
3830 CLS:SC=SC+100:PRINT@168,"CO
NGRATULATIONS!!":PRINT@197,"YOU
GOT THE PLANS OUT!!":PRINT@329,"
YOU SCORED "SC:END
3840 PCLS:DRAW"BML00,100S4":GOSU
B2200
3850 IF AL=0 THEN P$="SECURITY S
CAN":GOSUB2640:GOSUB2750:IF A$="
GIVE ID CARD" THEN P$="OK":GOSUB
2640:KK=1:RETURN
3860 P$="ZZZZZZAAAPPPP":GOSUB26
40:PLAY"O4AAAA":GOTO3740

```





MARIE PHIL © 1985

Ring Quest

Program by L. Curtis Boyle

P

rosperity, solitude and happiness have reigned in the Kingdom of Bergadeer for many years where the king's primary consideration has been the well-being of the citizens. The king seeks only their respect and loyalty in return.

The king provides shelter, food, clothing and educational opportunities for all on an equal basis. When a person needs assistance, the king takes a personal interest in seeing that help is provided. His concern is of such magnitude that the king is considered a fatherly figure.

The king's ability to provide for the residents is made possible through his Ring of Freedom, which was instilled with magical powers when struck by lightning years ago. The king was a young prince then, suffering from what was believed to be a terminal illness. The prince was immediately restored to perfect health.

The prince vowed then to use the ring to improve the lives of all Bergadeereans because of the concern they had shown for him during the crisis. It has protected the kingdom from

droughts, floods and economic uncertainty. Never has the king used the ring for greedy purposes.

Things are going so peacefully in Bergadeer that the citizens almost take prosperity for granted. So does the king, in fact. One evening while preparing for bed, he removes the ring from his finger, leaving it in the custody of the castle's small security force for safekeeping.

Later in the evening, the stillness and tranquility is suddenly broken by the mighty roar of a ferocious fire-breathing dragon. Destroying everything and everyone in its path, the dragon easily overpowers the security force. And, you guessed it, the monster steals the Ring of Freedom, along with many other valuables.

Without the ring, the entire kingdom is at the dragon's mercy. Misery and pessimism prevail.

The king, fearing for the lives of the citizens, recruits you to try to regain control of the ring. He is unable to supply weapons or armor but he does provide a decanter containing a healing potion. He leads you to a location in the castle where the dragon was last seen, wishing you luck and promising to reward you if you are successful.

You also should collect other treasures in addition to the ring because your score in this Adventure will be determined by the number you obtain. Also, you must type SCORE before you actually reclaim the ring so the computer can take an inventory. If you do not have enough, you may need to retrace your path.

The Adventure contains a comparatively short command list, which includes the following verbs (some of which are synonymous): KILL; ATTACK; HIT; OPEN; UNLOCK; LOOK; EXAMINE; SEARCH; GET; TAKE; DROP; LEAVE; DRINK; EAT; QUIT; END; LOAD; SAVE; SCORE; INVENTORY and READ.

You will need to type only the first three letters of each word. If you misspell a command, pressing the left-arrow key will delete the line, allowing you to enter a new command.

The screen is divided into four vertical sections. The top screen is your location, the second describes objects, the third is the shape of the room, and the bottom section is where commands and responses are displayed.

(L. Curtis Boyle is a recent graduate of Mount Royal Collegiate High School in Saskatoon, Saskatchewan. He received assistance from friend Richard Smith in writing the Adventure.)

If your computer will not accept the high speed poke, remove POKE 65494, 0 in lines 243, 250, 251 and 257. The screen will be either red or blue when the Adventure is loaded. If it is blue, simply press the Reset button. If red, press any key to begin.

RNGQUEST 32K ECB

```

Ø CLS: CLEAR695: PMODE4: GOSUB346: P
RINT@233, "PRESENTING..."
1 DIMRM$(85), RP$(85), OB$(85), OP$(
85), OB(85), D(85,6), D$(6), F(1Ø),
CC$(47): MX=6: CA=Ø
2 FORX=1TO6: READD$(X): NEXTX
3 X=Ø
4 X=X+1: READRM$(X): IFRM$(X)="END
"THEN7
5 READRP$(X)
6 FORY=1TO6: READD(X,Y): NEXTY: GOT
O4
7 RN=X: X=Ø
8 X=X+1: READOB$(X): IFOB$(X)="END
"THENNO=X-1: GOTO9: ELSE READI$, OP$(
X), OB(X): OB$=OB$+I$: GOTO8
9 X=Ø
1Ø X=X+1: READI$: IFI$="END"THEN11
ELSE VB$=VB$+LEFT$(I$,3): GOTO1Ø
11 FORX=1TO47: READCC$(X): NEXT: GO
SUB349
12 YOU=1: HP=6: PH=6: AC=3: CA=1
13 M=Ø: GOSUB264: AA$="I AM ": DRAW
"BM2,8S4C1": GOSUB273
14 AA$=LEFT$(RM$(YO),31): GOSUB27
3
15 IF LEN(RM$(YO))>3Ø THEN AA$=MID
$(RM$(YO),32,36): DRAW"BM2,18": GO
SUB273
16 IF LEN(RM$(YO))>67 THEN AA$=MI
D$(RM$(YO),68,36): DRAW"BM2,28": G
OSUB273
17 DRAW"BM2,13Ø;XRP$(YO);"
18 AA$="I CAN SEE: ": DRAW"BM2,55
": GOSUB273: F=Ø
19 FORI=1TONO
2Ø IF INT(OB(I))<>INT(YOU) THEN
21
21 IF ASC(OB$(I))=1Ø9 THEN AA$=RIG
HT$(OB$(I),LEN(OB$(I))-3): GOSUB2
73: X=7*LEN(AA$): DRAW"BM--X;,+9":
F=1: M=I: GOTO23
22 AA$=OB$(I): F=1: GOSUB273: X=7*L
EN(OB$(I)): DRAW"BM--X;,+9"
23 NEXT: IFF=Ø THEN AA$="NOTHING IN
TERESTING": GOSUB273

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```

24 AA$="YOU CAN GO: ": DRAW"BM2,1
51": GOSUB273
25 DRAW"BM2,16Ø"
26 FORI=1TO6
27 IFD(YOU,I)<>Ø THEN AA$=" "+D$(I
): GOSUB273
28 NEXT
29 DRAW"BM2,1Ø3": AA$="ROOM": GOSU
B273: DRAW"BM1ØØ,1Ø3": AA$="OBJECT
S": GOSUB273: DRAW"BM2ØØ,1Ø3": AA$=
"MONSTERS": GOSUB273
3Ø DRAW"BM1ØØ,12Ø": X=1ØØ: FORI=1T
ONO: IFOB(I)=YO AND LEFT$(OB$(I),1
)<>"m" THEN DRAW OP$(I): X=X+15: DRAW
"BM=X; ,12Ø; ": NEXTELSENEXT
31 DRAW"BM2ØØ,11Ø": FORI=1TONO: IF
OB(I)=YO AND LEFT$(OB$(I),1)="m" T
HENDRAW OP$(I): NEXTELSENEXT
32 IFM>Ø THEN GOSUB267
33 LINE(Ø,171)-(255,191), PRESET,
BF: DRAW"BM2,169"
34 AA$="WHAT SHOULD I DO? ": GOSU
B273
35 I$="" : DRAW"BM2,19Ø": GOSUB239:
IFYO=2Ø THEN AC=1Ø
36 IFI$="" THEN 32 ELSE IFI$="LOOK" T
HEN13
37 IFI$="QUIT" OR I$="END" THEN SCRE
ENØ,Ø: END
38 IFI$="SAVE" THEN SCREENØ: GOTO24
3
39 IFI$="LOAD" THEN SCREENØ: GOTO25
1
4Ø IF LEFT$(I$,2)="GO" THEN AA$="US
E SINGLE LETTERS (EX: N=NORTH)":
GOSUB265: DRAW"BM2,19Ø": GOSUB273:
GOTO266
41 IF LEFT$(I$,3)<>"INV" THEN 5Ø
42 PMODEØ,4: PCLS: PMODE4: DRAW"BM2
,151"
43 AA$="I AM CARRYING: ": GOSUB273
: F=Ø
44 X=2
45 FORI=1TONO
46 IFOB(I)=-1 THEN AA$=OB$(I): GOSU
B273: F=1: X=7*LEN(OB$(I)): DRAW"BM
--X;,+9;"
47 NEXT: IFF=Ø THEN AA$="NOTHING": G

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```

OSUB273
48 SOUND1,2Ø:PMODEØ,4:PCLS:PMODE
4
49 GOTO32
5Ø IFLEFT$(I$,5)<>"SCORE"THEN6Ø
51 SC=Ø:GOSUB265:DRAW"BM2,19Ø":A
A$="YOU HAVE"+STR$(HP)+" HIT POI
NTS OUT OF"+STR$(PH):GOSUB273
52 T=Ø:Y=Ø
53 FORI=1TONO
54 FORL=1TOLEN(OB$(I))
55 IFMID$(OB$(I),L,1)="*"THENT=T
+1:IFOB(I)=-1THENSC=SC+1
56 NEXT:NEXT
57 T$=STR$(T)
58 Y$=STR$(SC)
59 GOSUB265:DRAW"BM2,19Ø":AA$="O
UT OF"+T$+" POINTS YOU HAVE "+Y$
:GOSUB273:SOUND1,2Ø:GOTO 33
6Ø IF LEN(I$)=1 THEN 74
61 IFI$="HELP"THEN81
62 SP=INSTR(I$,CHR$(32)):IF SP=Ø
THEN AA$="TRY USING TWO WORD CO
MMANDS.":GOSUB265:DRAW"BM2,19Ø":
GOSUB273:GOTO266
63 V$=LEFT$(I$,SP-1):O$=MID$(I$,
SP+1)
64 A$=LEFT$(V$,3):B$=LEFT$(O$,3)
65 IFA$="TAK"THENA$="GET"
66 IFA$="LEA"THENA$="DRO"
67 IFA$="LOO"ORA$="SEA"THEN A$="
EXA"
68 IFA$="MOV"THENA$="PUS"
69 IFA$="ATT"ORA$="HIT"THENA$="K
IL"
7Ø IFA$="EAT"THENA$="DRI"ELSEIFA
$="UNL"THENA$="OPE"
71 V=(INSTR(VB$,A$)+2)/3:IF V<1
THEN PMODEØ,4:PCLS:PMODE4:DRAW"B
M2,181":AA$="SORRY, I JUST DON'T
KNOW HOW TO":GOSUB273:DRAW"BM2,
19Ø":AA$=V$+" ANYTHING.":GOSUB27
3:SOUND1,2Ø:GOTO13
72 O=(INSTR(OB$,B$)+2)/3:IF O<1
THEN PMODEØ,4:PCLS:PMODE4:AA$="S
ORRY, I JUST DON'T SEE ANY":DRAW
"BM2,181":GOSUB273:DRAW"BM2,19Ø"
:AA$=O$+" HERE.":GOSUB273:SOUND1
,2Ø:GOTO13
73 IFLEN(I$)>1THEN82
74 V=Ø:CLS:IFI$="N"ANDD(YO,1)<>Ø
THENYO=D(YOU,1):GOTO 13
75 IFI$="S"ANDD(YO,2)<>ØTHENYO=D
(YO,2):GOTO13
76 IFI$="E"ANDD(YO,3)<>ØTHENYO=D
(YO,3):GOTO13
77 IFI$="W"ANDD(YO,4)<>ØTHENYO=D
(YO,4):GOTO13
78 IFI$="U"ANDD(YO,5)<>ØTHENYO=D
(YO,5):GOTO13
79 IFI$="D"ANDD(YO,6)<>ØTHENYO=D
(YO,6):GOTO13
8Ø GOTO82
81 AA$="TOUGH LUCK! JUST KEEP T
RYING!":GOSUB265:DRAW"BM2,19Ø":G
OSUB273:GOTO266
82 F=Ø:IFOB(O)=YO THENF=1ELSEIFOB
B(O)=-1THENF=2
83 ONV GOTO86,96,99,1Ø9,116,129,
159
84 IFLEN(I$)=1THENGOSUB265:DRAW"
BM2,19Ø":AA$="I CAN'T GO THAT WA
Y!":GOSUB273:GOTO266
85 GOSUB265:DRAW"BM2,19Ø":AA$="I
DON'T UNDERSTAND.":GOSUB273:GOS
UB266
86 IFF=2THENGOSUB265:DRAW"BM2,19
Ø":AA$="I ALREADY HAVE IT!":GOTO
266
87 IF F=ØTHEN GOSUB265:DRAW"BM2,
19Ø":AA$="I DON'T SEE THAT HERE.
":GOSUB273:GOTO266
88 IF LEFT$(OB$(O),1)="m"THENGOS
UB265:DRAW"BM2,19Ø":AA$="I CAN'T
DO THAT!":GOSUB273:GOTO266
89 IF CA=>MX THEN AA$="I CAN'T C
ARRY ANYTHING ELSE!":GOSUB265:DR
AW"BM2,19Ø":GOSUB273:GOTO266
9Ø IFINSTR(1,OB$(O),"DOO")>ØTHEN
GOSUB265:DRAW"BM2,19Ø":AA$="DON'
T BE RIDICULOUS!":GOSUB273:GOTO2
66
91 IFB$="LEA"ANDOB(18)=YO THENAC
=7
92 IFB$="CHA"ANDOB(7)=YO THENAC=
1Ø
93 IFB$="PLA"ANDOB(3Ø)=YO THENAC
=13
94 IFB$="SHR"ORB$="CAB"ORB$="ALT
"ORB$="BEN"ORB$="PIL"ORB$="DUS"O
RB$="PAN"ORB$="FLA"THENGOSUB265:
DRAW"BM2,19Ø":AA$="DON'T BE RIDI
CULOUS!":GOSUB273:GOTO266
95 OB(O)=-1:CA=CA+1:IF B$="RIN"
THEN337 ELSEGOTO13
96 IF F=2 THEN CA=CA-1:OB(O)=YO:
ELSE GOSUB265:DRAW"BM2,19Ø":AA$
="I DON'T HAVE IT.":GOSUB273:GOT
O266
97 IFB$="LEA"ANDAC=7THENAC=3ELSF
IFB$="CHA"ANDAC=1ØTHENAC=3ELSEIF
B$="PLA"ANDAC=13THENAC=3
98 GOTO13
99 IF F=Ø THEN AA$="I DON'T SEE
IT HERE.":GOSUB265:DRAW"BM2,19Ø"
:GOSUB273:GOTO266
1ØØ GOSUB265:DRAW"BM2,19Ø":AA$="
WITH WHAT.":GOSUB273:I$="":GOSUB

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239
101 KE$=LEFT$(I$,3):IFKE$="SIL"AND
NDOB(3)<>-1THEN13ELSEIFKE$="GOL"
ANDOB(32)<>-1THEN13
102 IFB$="DOO"ANDYO=6ANDKE$="SIL"
"ANDOB(21)<>0THEND(6,2)=15:OB(21)
)=0:OB(22)=0:D(15,1)=6:GOTO13
103 IFB$="NOR"ANDYO=15ANDKE$="SIL"
"ANDOB(22)<>0THEND(15,1)=6:OB(22)
)=0:OB(21)=0:D(6,2)=15:GOTO13
104 IFB$="SOU"ANDYO=15ANDKE$="SIL"
"ANDOB(23)<>0THEND(15,2)=17:OB(23)
)=0:D(17,1)=15:OB(29)=0:GOTO13
105 IFB$="WOO"ANDYO=17ANDKE$="SIL"
"ANDOB(29)<>0THEND(15,2)=17:OB(23)
)=0:D(17,1)=15:OB(29)=0:GOTO13
106 IFB$="EAS"ANDYO=18ANDKE$="GOL"
"ANDOB(31)<>0THEND(18,3)=19:GOTO13
107 IFYO=19ANDB$="PAN"ANDKE$="GOL"
"ANDOB(35)<>0THEND(19,6)=20:GOTO13
108 AA$="SORRY, IT DOES NOT OPEN
." :GOSUB265:DRAW"BM2,190":GOSUB2
73:GOTO266:GOTO13
109 IF F=0 THEN AA$="I DON'T SEE
THAT HERE." :GOSUB265:DRAW"BM2,1
90":GOSUB273:GOTO266
110 IFB$<>"VIA"ANDB$<>"POT"ANDB$
<>"CAP"ANDB$<>"JAR"ANDB$<>"BOT"ANDB$
<>"DEC"THENPMODE0,4:PCLS:PMODE4:
DRAW"BM2,181":AA$="NOT ONLY
IS THAT CRAZY BUT IT TASTES":GOS
UB273:DRAW"BM2,190":AA$="AWFUL!!
!":GOSUB273:SOUND1,20:PMODE0,4:P
CLS:PMODE4:GOTO32
111 HP=HP+8:IF HP>PH THEN HP=PH
112 GOSUB265:DRAW"BM2,190":AA$="
YOU HAVE"+STR$(HP)+" HIT POINTS
OUT OF"+STR$(PH):GOSUB273
113 PLAY"T12005BAGFEDCO4BBAAGGFF
EEDDCCO3BBBBAAAAGGGGFFFFEEEEEDDD
CCCCO2BBBBBBBAAAAAAGGGGGGGGFF
FFFFFFEEEEEEEEEDDDDDDDCCCCCCCCO1
ABABABABABABAGFGFGFGFGFGFEDED
EDEDEDDEDEDCCCC"
114 OB(0)=-2:CA=CA-1
115 GOTO32
116 IF F=0 THEN AA$="I DON'T SEE
THAT HERE." :GOSUB265:DRAW"BM2,1
90":GOSUB273:GOTO266
117 IF B$="WAN" AND OB(26)=-1 TH
EN GOSUB265:DRAW"BM2,191":AA$="T
HERE IS SOMETHING WRITTEN ON IT.
":GOSUB273:GOTO13
118 IF B$="PIL" AND OB(20)=0 THE
N GOSUB265:DRAW"BM2,190":AA$="HI
DDEN IN IT IS "+OB$(20)+"":OB(2
0)=OB(18):GOSUB273:GOTO13

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119 IF B$="DUS" AND OB(14)=0THEN
GOSUB265:DRAW"BM2,190":AA$="HIDD
EN IN IT IS A "+OB$(14)+"":OB(1
4)=OB(16):GOSUB273:GOTO13
120 IF B$="PED" AND OB(24)=0 THE
N GOSUB265:DRAW"BM2,190":AA$="ON
IT IS A "+OB$(24)+"":OB(24)=OB
(25):GOSUB273:GOTO13
121 IF B$="FLA" AND OB(12)=0 THE
N GOSUB265:DRAW"BM2,190":AA$="ON
E IS REALLY A "+OB$(12)+"":OB(1
2)=OB(15):GOSUB273:GOTO13
122 IF B$="CAB" AND OB(7)=0 THEN
GOSUB265:DRAW"BM2,190":AA$="IN
IT IS "+OB$(7)+"":OB(7)=OB(28):
GOSUB273:GOTO13
123 IF B$="BEN" AND OB(30)=0 THE
N GOSUB265:DRAW"BM2,190":AA$="UN
DER IT YOU FIND "+OB$(30)+"":OB
(30)=OB(6):GOSUB273:GOTO13
124 IF B$="ALT" AND OB(35)=0 THE
N GOSUB265:DRAW"BM2,190":AA$="TH
E ALTAR CONTAINS "+OB$(35)+"":O
B(35)=OB(34):GOSUB273:GOTO13
125 IF B$="SHR" AND OB(39)=0 THE
NGOSUB265:DRAW"BM2,190":AA$="ON
IT IS THE "+OB$(39):OB(39)=OB(38
):GOSUB273:GOTO13
126 IFB$="DOO"ORB$="NOR"ORB$="SO
U"ORB$="WOO"ORB$="EAS"ORB$="PAN"
THENGOSUB265:AA$="THERE IS A KEY
HOLE IN THE LOCK.":DRAW"BM2,190"
:GOSUB273:GOTO266
127 IFB$="VIA"ORB$="POT"ORB$="CA
P"ORB$="JAR"ORB$="BOT"ORB$="DEC"
THENAA$="IT CONTAINS A HEALING P
OTION.":GOSUB265:DRAW"BM2,190":G
OSUB273:GOTO266
128 AA$="NOTHING SPECIAL ABOUT I
T.":GOSUB265:DRAW"BM2,190":GOSUB
273:GOTO266
129 IF F=0THENAA$="I DON'T SEE I
T HERE.":GOSUB265:DRAW"BM2,190":
GOSUB273
130 IF LEFT$(OB$(0),1)<>"m" THEN
AA$="DON'T BE RIDICULOUS!":GOSU
B265:DRAW"BM2,190":GOSUB273:GOTO
266
131 I$="":GOSUB265:AA$="WITH WHA
T.":DRAW"BM2,190":GOSUB273:GOSUB
239
132 AT$=LEFT$(I$,3):MH=VAL(MID$(
OB$(0),2,2)):MC=MH/2:PMODE0,4:PC
LS:PMODE4,1
133 IFAT$="HAN"THEN139
134 IFAT$="DAG" AND OB(1)=-1THEN
144
135 IFAT$="SWO" AND OB(14)=-1THE
N149

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136 IFAT$="POL" AND OB(12)=-1THE
N152
137 IFAT$="WAN" AND OB(26)=-1THE
N155
138 GOTO 158
139 IFRND(2Ø)<MC THEN158
14Ø DA=RND(2):AA$="YOU HIT WITH"
+STR$(DA)+" DAMAGE!":DRAW"BM2,16
9":GOSUB273
141 MH=MH-DA:IFMH<1THENMH=Ø:DRAW
"BM2,178":AA$="YOU KILLED THE "+
RIGHT$(OB$(Ø),LEN(OB$(Ø))-3)+"!":
GOSUB262:M=Ø:OB(Ø)=-2:GOSUB273:
SOUND5Ø,2Ø:PmodeØ,4:PCLS:Pmode4:
GOSUB162:GOTO13
142 IFMH>9THENMID$(OB$(Ø),2,2)=R
IGHT$(STR$(MH),2) ELSEMID$(OB$(Ø
),2,2)=STR$(MH)
143 SOUND1,2Ø:PmodeØ,4:PCLS:PMOD
E4:GOTO32
144 IF RND(2Ø)+2<MC THEN158
145 DA=RND(4):AA$="YOU HIT WITH"
+STR$(DA)+" DAMAGE!":DRAW"BM2,16
9":GOSUB273
146 GOTO141
147 MID$(OB$(Ø),2,2)=STR$(MH)
148 SOUND1,2Ø:PmodeØ,4:PCLS:PMOD
E4:GOTO32
149 IFRND(2Ø)+6<MC THEN158
15Ø DA=RND(8):AA$="YOU HIT WITH"
+STR$(DA)+" DAMAGE!":DRAW"BM2,16
9":GOSUB273
151 GOTO141
152 IFRND(2Ø)+1Ø<MC THEN158
153 DA=RND(1Ø):AA$="YOU HIT WITH
"+STR$(DA)+" DAMAGE!":DRAW"BM2,1
69":GOSUB273
154 GOTO 141
155 IFRND(2Ø)+25<MC THEN158
156 DA=RND(12):AA$="YOU HIT WITH
"+STR$(DA)+" DAMAGE!":DRAW"BM2,1
69":GOSUB273:PLAY"T255Ø1CDEFGABØ
2EEEEEEEEAAAAAAAACCCCCCCCCBBBBB
BBBB"
157 GOTO 141
158 DRAW"BM2,19Ø":AA$="I MISSED!
":GOSUB273:GOTO266
159 IF F=Ø THEN AA$="I DON'T SEE
IT HERE.":GOSUB265:DRAW"BM2,19Ø
":GOSUB273:GOTO266
16Ø IFB$="WAN" THENGOSUB265:DRAW
"BM2,19Ø":AA$="IT SAYS 'WAND OF
FIRE'.":GOSUB273:GOTO266
161 AA$="NOTHING SPECIAL":GOSUB2
65:DRAW"BM2,19Ø":GOSUB273:GOTO26
6
162 IF O=4 THEN OB(1)=1:HP=HP+3:
PH=PH+3

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163 IF O=5 THEN OB(3)=3:HP=HP+15
:PH=PH+15
164 IF O=9 THEN HP=HP+12:PH=PH+1
2
165 IF O=1Ø THEN HP=HP+9:PH=PH+9
166 IF O=11 THEN HP=HP+18:PH=PH+
18
167 IF O=19 THEN HP=HP+6:PH=PH+6
168 IF O=27 THEN OB(26)=16:HP=HP
+21:PH=PH+21
169 IF INT(O)=33 THEN OB(32)=18:
HP=HP+24:PH=PH+24
17Ø IF INT(O)=36 THEN HP=HP+27:P
H=PH+27
171 IF INT(O)=4Ø THEN HP=HP+39:P
H=PH+39
172 RETURN
173 DATA NORTH,SOUTH,EAST,WEST,U
P,DOWN
174 DATA"IN A 4ØX4Ø' ROOM WITH A
HOLE INTHE CEILING FROM WHICH I
FELL. THEREARE BONES ON THE FLO
OR. ","R2ØUL2U3R4D3L2U19L16U2L3D4
R3U2L4D2Ø",2,Ø,1Ø,Ø,Ø,Ø
175 DATA"IN A 2ØX4Ø' ROOM. ","RU2
R3D4L3U2R9U2ØL6U2L3D4R3U2L4D2Ø",
14,1,Ø,Ø,Ø,Ø
176 DATA"IN A 2ØX4Ø' ROOM.THERE
ARE MANYROTting BODIES ON THE FL
OOR. ","R1ØU2ØL6U2L3D4R3U2L4D16L2
D3R4U3L2D4",4,Ø,Ø,8,Ø,Ø
177 DATA"IN A 2ØX4Ø' ROOM. ","RU2
R3D4L3U2R9U2ØL6U2L3D4R3U2L4D2Ø",
5,3,Ø,Ø,Ø,Ø
178 DATA"IN A 3ØX2Ø' ROOM. ","R11
U2R3D4L4U2R4U1ØL15DR2D3L4U3R2D9"
,Ø,4,Ø,6,Ø,Ø
179 DATA"IN A 3ØX3Ø' ROOM WITH M
ANY CLAWMARKS AND FUR BALLS ON T
HE FLOOR. ","R11U2R3D4L3U2R4U6R2U
3L4D3R2U9L15DL2D3R4U3L2D14",Ø,Ø,
5,11,Ø,Ø
18Ø DATA"IN A 3ØX2Ø' ROOM THAT H
AS A SMELL OF INCENSE. ","R15U
6R2U3L4D3R2U4L15DL2D3R4U3L2D9",Ø
,Ø,8,1Ø,Ø,Ø
181 DATA"IN A L SHAPED ROOM. THE
RE ARE MANY TAPESTRIES AND ORNA
TE FLAG POLES IN THIS ROOM. "
,"BR4R1ØU16R2U3L4D3R2U4L5D5LU2L3
D4R3U2L4D11L2D3R4U3L2D4",9,Ø,3,7
,Ø,Ø
182 DATA"IN A 3ØX1Ø' ROOM. ","R11
U2R3D4L3U2R4U5L15DR2D3L4U3R2D4",
Ø,8,Ø,16,Ø,Ø
183 DATA"A 2ØX2Ø' ROOM. ","R1ØUL2
U3R4D3L2U9LU2L3D4R3U2L9D6L2D3R4U
3L2D4",16,Ø,7,1,Ø,Ø

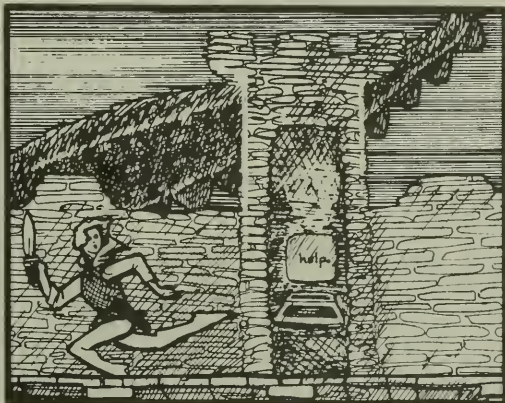
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227 DATA"m48VAMPIRE","VAM","BR26
R5F3D6E3D6G3D3G4L4H4U3H3U6F3U6E3
BD7FBR3EBD3BL3D3BD2BL3FENLR3FENL
",18
228 DATA"ALTAR","ALT","NU3R2ØU3L
5NL15U5L1ØD5R5U3NL2NR2U2",19
229 DATA"SECRET PANEL","PAN","BR
1ØR1ØU7L1ØD7R5BU2UNRNUNL",Ø
23Ø DATA"m54COLOSSUS","COL","BD2
5BR15R5NU7R5U3L2U1ØD5RRND2RND3RN
D2NRU1ØL5E3H5G5F3L5D1ØNLNDRND2RN
D3RRNU5D5L2D3",19
231 DATA"BOTTLE","BOT","BR15RE2H
2U3NRLNLD3G2F2R",19
232 DATA"SHRINE","SHR","NU3R2ØU3
L5NL15U5L1ØD5R5U3NL2NR2U2",2Ø
233 DATA"*****RING OF FREEDOM!"
,"RIN","BR15H2E2UNUNLNRDF2G2",Ø
234 DATA"m78DRAGON","DRA","BD3ØB
R1ØS8U12R2F2R4E2R2D12H2U2G4H4D2G
2BR2BU4E2U4RU4L2HER4D6RD4F2S4",2
Ø
235 DATA"DECANTER","DEC","RE2H2U
2NRLNLD3G2F2R",-1
236 DATA END
237 DATA GET, DROP, OPEN, DRINK, EXA
MINE, KILL, READ
238 DATA END
239 A$=INKEY$: IFA$="" THEN239
24Ø IFA$=CHR$(13) THENRETURN
241 IFA$=CHR$(8) THENGOSUB265: DRA
W"BM2,19Ø": I$="" :GOTO239
242 AA$=A$:GOSUB273: I$=I$+A$: GOT
O239
243 POKE65494,Ø:GOSUB258:OPEN"O"
,#-1,"DATA"
244 PRINT#-1, YO, HP, PH, AC

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245 FORX=1TONO
246 PRINT#-1,OB(X)
247 PRINT#-1,OB$(X)
248 NEXTX

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249 FORX=1TORN:FORY=1TO6:PRINT#-
1,D(X,Y):NEXT: NEXT
25Ø CLOSE:POKE65495,Ø:CLS:GOTO13
251 POKE65494,Ø:GOSUB258:OPEN"I"
,#-1,"DATA"
252 INPUT#-1, YO, HP, PH, AC
253 FORX=1TONO
254 INPUT#-1,OB(X):INPUT#-1,OB$(
X):NEXTX
255 FORX=1TORN:FORY=1TO6:INPUT#-
1,D(X,Y):NEXT: NEXT
256 IFEOF(-1) THENCLOSE
257 POKE65495,Ø:CLS:GOTO13
258 CLS
259 PRINT:PRINT"PRESS ANY KEY WH
EN TAPE IS READY"
26Ø IFINKEY$="" THEN26ØELSERETURN
261 'ELIM OBJ
262 MID$(OB$,Ø*3-2,3)=""
263 RETURN
264 SCREEN1,1:PCLSØ:LINE(Ø,47)-(
255,47),PSET:LINE(Ø,95)-(255,95)
,PSET:LINE(Ø,143)-(255,143),PSET
:RETURN
265 LINE(Ø,18Ø)-(255,191),PRESET
,BF:RETURN
266 SOUND1,2Ø:GOTO32
267 GOSUB265:DRAW"BM2,181":AA$=""
THE "+RIGHT$(OB$(M),LEN(OB$(M))-
3)+" IS ATTACKING!":GOSUB273
268 IF RND(2Ø)>AC THEN AA$="HE H
IT YOU!":DRAW"BM2,19Ø":GOSUB273
ELSE AA$="HE MISSED YOU!":DRAW"B
M2,19Ø":GOSUB273:SOUND1,2Ø:RETUR
N
269 DA=INT(RND(VAL(MID$(OB$(M),2
,2))/2)):SOUND 1,2Ø
27Ø LINE(Ø,171)-(255,191),PRESET
,BF:DRAW"BM2,181":AA$="HE HIT YO
U WITH"+STR$(DA)+" DAMAGE!":GOSU
B273
271 DRAW"BM2,19Ø":HP=HP-DA:IF HP
<1THENAAS="THAT LEAVES YOU WITH
Ø HIT POINTS":GOSUB 273ELSEAA$=""
THAT LEAVES YOU WITH"+STR$(HP)+"
HIT POINTS.":GOSUB 273
272 IF HP<1 THEN341 ELSE SOUND 1
,2Ø:RETURN
273 'CHAR-GEN
274 FOR XX=1 TO LEN(AA$)
275 IF MID$(AA$,XX,1)="" THEN D
RAW CC$(1):GOTO 289
276 IF ASC(MID$(AA$,XX,1))>64 TH
EN DRAW CC$(ASC(MID$(AA$,XX,1))-
63):GOTO289
277 IF ASC(MID$(AA$,XX,1))>48 AN
D ASC(MID$(AA$,XX,1))<58 THEN DR
AWCC$(ASC(MID$(AA$,XX,1))-21):GO
TO 289

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278 IF MID$(AA$,XX,1)="/" THEN DR
AWCC$(37):GOTO289
279 IF MID$(AA$,XX,1)="? " THEN D
RAWCC$(38):GOTO 289
280 IF MID$(AA$,XX,1)="!" THEN D
RAWCC$(39):GOTO 289
281 IF MID$(AA$,XX,1)=". " THEN D
RAW CC$(40):GOTO289
282 IF MID$(AA$,XX,1)":" THEN D
RAW CC$(41):GOTO289
283 IF MID$(AA$,XX,1)";" THEN D
RAWCC$(42):GOTO289 ELSE IF MID$(
AA$,XX,1)="Ø" THEN DRAWCC$(16):G
OTO289
284 IF MID$(AA$,XX,1)=", " THEN D
RAWCC$(43):GOTO289
285 IF MID$(AA$,XX,1)="" THEN D
RAWCC$(44):GOTO289
286 IF MID$(AA$,XX,1)="-" THEN D
RAWCC$(45):GOTO289
287 IF MID$(AA$,XX,1)="+ " THEN D
RAWCC$(46):GOTO289
288 IF MID$(AA$,XX,1)="" THEN D
RAWCC$(47):GOTO289
289 NEXT:RETURN
290 DATA"BM+7,Ø"
291 DATA"U4;E2;F2;D2;NL4;D2;BM+3
,Ø"
292 DATA"U6;R3;F1;D1;G1;NL3;F1;D
1;G1;L3;BM+7,Ø"
293 DATA"BM+1,-Ø;H1;U4;E1;R2;F1;
BM+Ø,+4;G1;L2;BM+6,Ø"
294 DATA"U6;R3;F1;D4;G1;L3;BM+7,
Ø"
295 DATA"NR4;U3;NR2;U3;R4;BM+3,+
6"
296 DATA"U3;NR2;U3;R4;BM+3,+6"
297 DATA"BM+1,-Ø;H1;U4;E1;R2;F1;
BM+Ø,+2;NL1;D2;G1;L2;BM+6,Ø"
298 DATA"U3;NU3;R4;NU3;D3;BM+3,Ø
"
299 DATA"BM+1,Ø;R1;NR1;U6;NL1;R1
;BM+4,+6"
300 DATA"BM+Ø,-1;F1;R1;E1;U5;NL1
;R1;BM+3,6"
301 DATA"U3;NU3;R1;NE3;F3;BM+3,Ø
"
302 DATA"NU6;R4;U1;BM+3,+1"
303 DATA"U6;F2;ND1;E2;D6;BM+3,Ø"
304 DATA"U6;F1;D1;F2;D1;F1;NU6;B
M+3,Ø"
305 DATA"BM+1,Ø;H1;U4;E1;R2;F1;D
4;G1;L2;BM+6,Ø"
306 DATA"U6;R3;F1;D1;G1;L3;BM+7,
3"
307 DATA"BM+1,Ø;H1;U4;E1;R2;F1;D
3;G1;NH1;NF1;G1;L1;BM+6,Ø"
308 DATA"U6;R3;F1;D1;G1;L2;NL1;F
3;BM+3,Ø"
309 DATA"BM+Ø,-1;F1;R2;E1;U1;H1;
L2;H1;U1;E1;R2;F1;BM+3,+5
310 DATA"BM+2,+Ø;U6;NL2;R2;BM+3,
+6
311 DATA"BM+Ø,-1;NU5;F1;R2;E1;U5
;BM+3,6
312 DATA"BM+Ø,-6;D2;F1;D1;F1;ND1
;E1;U1;E1;U2;BM+3,+6"
313 DATA"NU6;E2;NU1;F2;U6;BM+3,6
"
314 DATA"U1;E4;U1;BM-4,Ø;D1;F4;D
1;BM+3,Ø"
315 DATA"BM+Ø,-6;D2;F2;ND2;E2;U2
;BM+3,6"
316 DATA"NR4;U1;E4;U1;L4;BM+7,6"
317 DATA"BM+1,Ø;R1;NR1;U6;G1;BM+
6,+5"
318 DATA"NR4;U1;E1;R1;E2;U1;H1;L
2;G1;BM+7,+5"
319 DATA"BM+Ø,-1;F1;R2;E1;H2;E2;
H1;L3;BM+7,6"
320 DATA"BM+3,Ø;U2;NR1;L3;U1;E3;
D3;BM+4,3"
321 DATA"BM+Ø,-1;F1;R2;E1;U2;H1;
L3;U2;R4;BM+3,+6"
322 DATA"BM+4,-5;H1;L2;G1;D4;F1;
R2;E1;U1;H1;L3;BM+7,+3"
323 DATA"U1;E4;U1;L4;BM+7,+6"
324 DATA"BM+1,-Ø;H1;U1;E1;H1;U1;
E1;R2;F1;D1;G1;NL2;F1;D1;G1;L2;B
M+6,Ø"
325 DATA"BM+Ø,-1;F1;R2;E1;U4;H1;
L2;G1;D1;F1;R2;BM+4,+3"
326 DATA"U1;E4;U1;BM+3,6"
327 DATA"BM+Ø,-5;E1;R2;F1;D1;G2;
BM+Ø,+1;D1;BM+5,+Ø"
328 DATA"BM+2,+1;U1;BM+Ø,-2;U5;B
M+5,7"
329 DATA"BM+2,Ø;U1;BM+5,+1"
330 DATA"BM+2,-1;U1;BM+Ø,-2;U1;B
M+5,+5"
331 DATA"BM+1,Ø;E1;BM+Ø,-1;U1;BM
+5,+4"
332 DATA"BM+2,Ø;NU1;G1;BM+6,-1"
333 DATA"BM+1,-5;E2;BM+4,+7"
334 DATA"BM+Ø,-3;R4;BM+3,+3"
335 DATA"BM+2,-1;U2;NU2;NL2;R2;B
M+3,+3"
336 DATA"BM+1,-2;R3;BM-3,-2;R3;B
M+4,+4"
337 FORT=1TO1ØØ:P=RND(4):S=RND(2
)-1:N=RND(12):O=RND(5):PLAY"T255
;O=O;N=N":PMODEP,1:SCREEN1,S:NE
XT:PMODE4:SCREEN1,1:A$="T25503BB
BBBBBBAAAAAAAAADDDDDDDCCCCCCCC
CEEEEEEEEEEEEEFFFFFFFFFFGGGGGGGG
G":PLAY":X$:X$:X$:X$:X$:X$:X$:X$:"
338 PMODEØ,4:PCLS:PMODE4,1:PMODE

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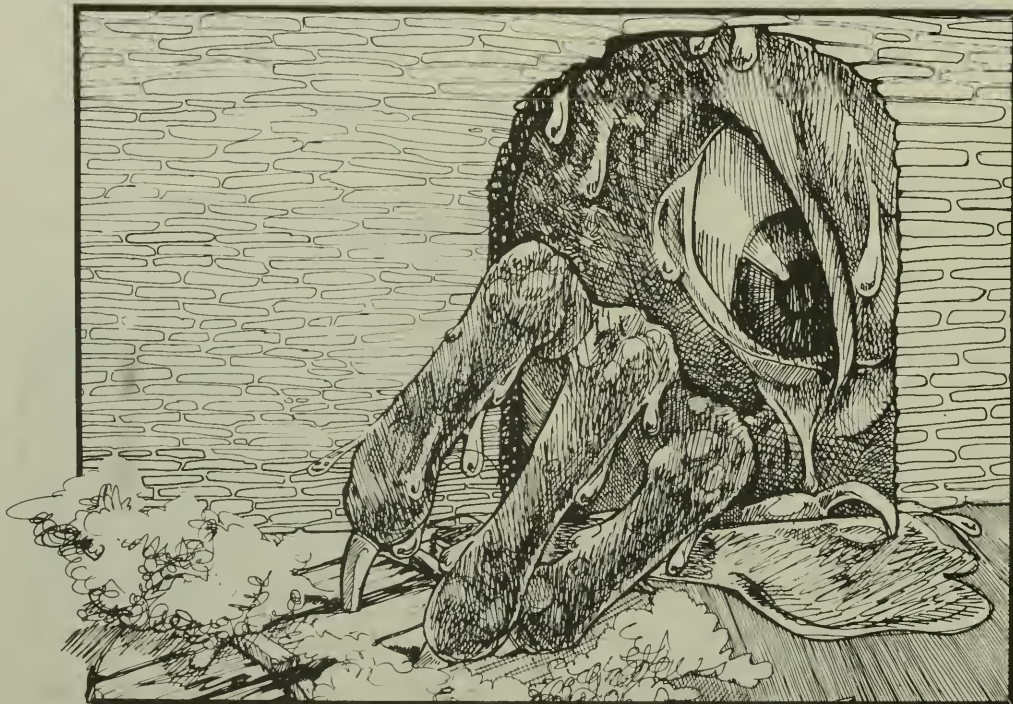
3: DRAW"BM3Ø,186C2S12":AA$="YOU W
IN!!":GOSUB273:FORA=1TO99:N=RND(
12):S=1-S:SCREEN1,S:PLAY"T255;N=
N;":NEXT
339 PMODE4:SCREEN1,1:PCLS:FORA=3
ØTO35:DRAW"BM=A;,1Ø7S12C1":AA$="
YOU WON!!":GOSUB273:NEXT:FORA=5T
O1Ø:LINE(A,A)-(255-A,191-A),PSET
,B:NEXT:DRAW"BM3Ø,16ØS4":AA$="YO
U HAD"+STR$(SC+6)+" POINTS OUT O
F 15":GOSUB274
34Ø GOTO34Ø
341 PMODE3:COLOR3:FORA=1TO14Ø:LI
NE(RND(1ØØ)+78,RND(5Ø)+71)-(RND(
1ØØ)+78,RND(5Ø)+71),PSET:NEXT
342 B=Ø:FORA=1TO1ØØ:COLOR1:LINE(
A,B)-(255-A,B),PSET:LINE(A,191-B
)-(255-A,191-B),PSET:LINE(A,B)-(
A,191-B),PSET:LINE(255-A,B)-(255
-A,191-B),PSET:B=B+1:NEXT
343 PMODE4:CIRCLE(128,6Ø),5Ø,1,1
,.5,1:DRAW"BM78,6ØD1ØØR1ØØU1ØØ":
FORT=1ØØTO1Ø5:DRAW"BM=T;,8ØS12C1
":AA$="RIP":GOSUB273:NEXT:DRAW"B
M81,12ØS4":AA$="YOUR NAME HERE":
GOSUB273:LINE(8Ø,13Ø)-(177,13Ø),
PSET
344 FORA=1TO3:FORO=5TO1STEP-1:FO
RN=12TO1STEP-1:PLAY"T255;O=O;N=N
;":NEXT:NEXT:NEXT

```

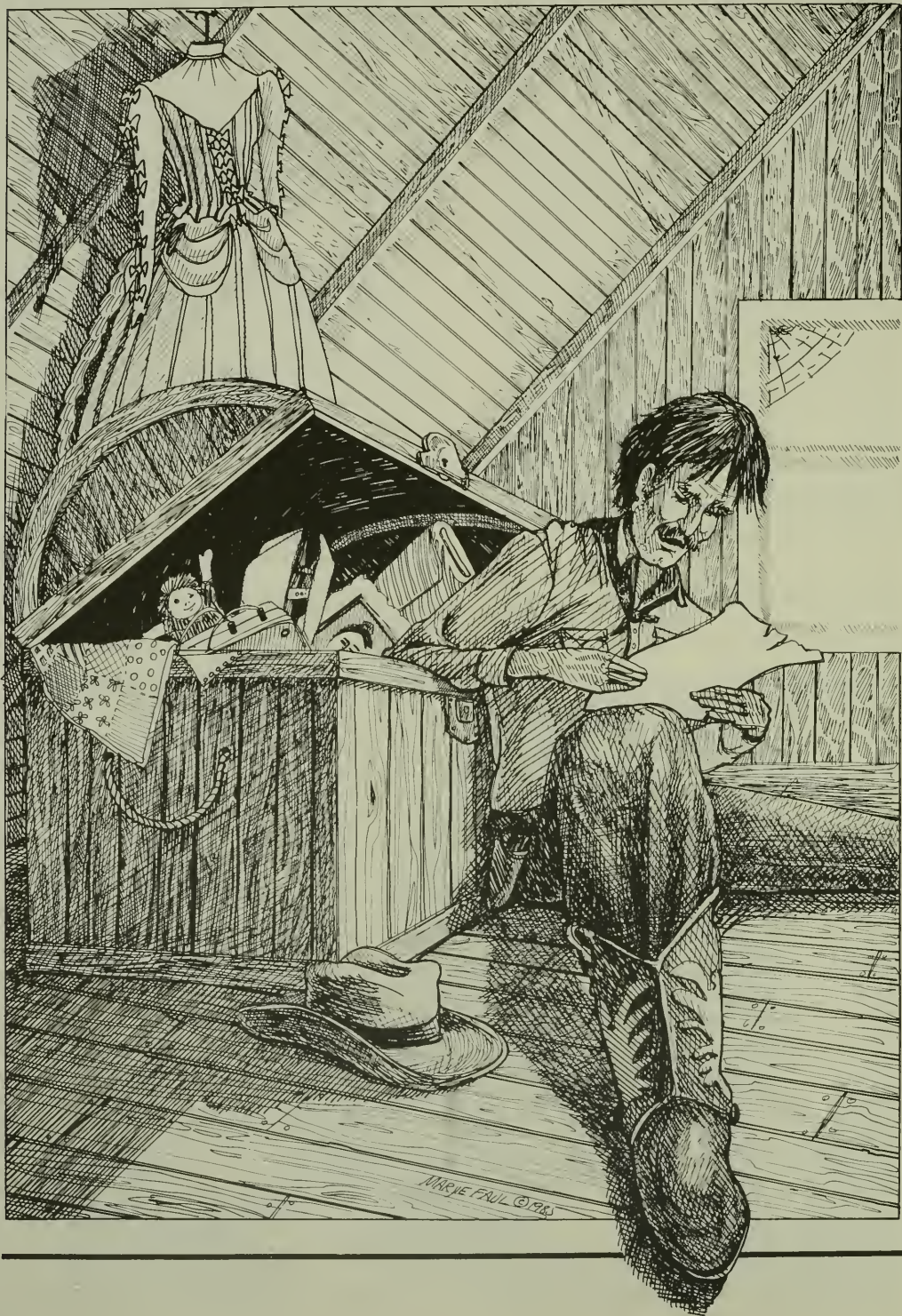
```

345 GOTO345
346 SCREEN1,1:PMODE3:PCLS3:PMODE
4
347 IFINKEY$=""THEN347
348 RETURN
349 PCLS:FORA=4ØTO45:DRAW"BM=A;,
2ØS12":AA$="RINGQUEST":GOSUB273:
NEXT:FORA=2 TO 3:DRAW"BM=A;,4ØS4
":AA$="A GRAPHICS ADVENTURE FOR
32K EXTEND-Ø":GOSUB273:NEXT
35Ø FORA=2TO3:DRAW"BM=A;,6Ø":AA$
="ED TRS-8Ø COLOUR COMPUTER TAPE
ONLY.":GOSUB273:NEXT:FORA=32TO3
3:DRAW"BM=A;,1ØØ":AA$="WRITTEN B
Y L. CURTIS BOYLE":GOSUB273:NEXT
351 FORA=4TO5:DRAW"BM=A;,11Ø":AA
$="DUNGEON DESIGN ASSISTED BY R.
ALLAN":GOSUB273:NEXT:FORA=1Ø5TO
1Ø6:DRAW"BM=A;,12Ø":AA$="SMITH":
GOSUB273:NEXT
352 FORA=2ØTO24:CIRCLE(128,155),
A:NEXT:FORA=2TO7:PMODE3:CIRCLE(1
28,13Ø),A,2:NEXT:PMODE4:FORA=35T
O36:DRAW"BM=A;,19Ø":AA$="PRESS A
NY KEY TO CONTINUE":GOSUB273:NEX
T
353 SCREEN1:FORA=1TO3:FORO=1TO5:
FORN=1TO12:PLAY"T255;O=O;N=N;":N
EXT:NEXT:NEXT
354 IFINKEY$=""THEN354ELSERETURN

```







Pappy's Gold

Program by Bruce K. Bell, O.D.

T

he year is 1898. Almost half a century has passed since your grandfather left for California to join the "Great Gold Rush."

Although you never met him, those who knew him say that "Pappy" had maintained regular contact with the home folks. Reports were "real promisin'" until one day the letters just stopped. Pappy wasn't heard from again.

However, something caught your eye while reading through some of the old letters Pappy had written to your grandmother, Sara. It seems that all the letters ended with the postscript, "Sara, your mine."

Your kinfolk have generally accepted that this was just a word of endearment to Sara. Since Pappy wasn't an educated person, the misspelling of "you're" didn't seem odd. Until now.

After a bit of investigating, you find yourself in a California desert near what the local persons call "Sara Mine."

The object of this Adventure is find out what

happened to your grandfather and to uncover the gold. As with most Adventures, two-word commands are accepted. There's quite an extensive vocabulary, so feel free to experiment.

Since the mine has been deserted for years, it harbors many dangers. It would be wise to `SAVE` your game to tape or disk from time to time. There is no help command but you will benefit from a clue at various locations. If you want to stop, just type `QUIT`.

To move from place to place, type the first letter of the direction in which you wish to go. `INVENTORY` will let you know what you are carrying and `SCORE` reveals the number of moves you have made. The up-arrow key may be used to restore the screen if the `CLEAR` or `BREAK` key is hit accidentally. (If you hit the `BREAK` key, enter `CONT` and press the up-arrow key.)

Before running the program, you should enter a `PCLEAR1` to reserve memory. If you should forget, just reenter `RUN` and the program will operate. If you have 16K with disk, you should enter `POKE25,14:NEW` before loading the game.

For those who are interested in programming techniques, the verbs and nouns are contained in single strings and then extracted using the `INSTR` command.

Another technique involves the Boolean operative `AND` to determine the available directions in each room. When any number is `ANDed` with the numbers eight, four, two or one it will result in the operand (eight, four, two or one, respectively) or zero. That's because only one bit is set in each of these numbers (or only one place of the binary digit contains a one).

Using the decimal-binary table on Page 184 of Radio Shack's *Going Ahead With Extended BASIC* manual, we can assign each direction a number (e.g., N=8, S=4, E=2, W=1) and then give each room a number reflecting the available exits. If three exits, 'N,' 'E' and 'W' are present, then that room's direction number would be 11 since 1011 (base 2) equals 11. Notice the third bit from the right is not set; this bit represents South.

There's gold in them hills!

(Dr. Bruce K. Bell is a practicing optometrist in Rockmart, Ga., who says the Color Computer is his time-consuming hobby.)

```

Ø 'PAPPY'S GOLD 1.1, COPYRIGHT (
C) 1984 BRUCE BELL, EXTENDED COL
OR BASIC 16K
2 PCLEAR1:DIMR$(8),R(49),D(49),O
$(31),O(31),P(2Ø):GOTO1Ø1
3 IFP(19)=ØTHENP(2Ø)=P(2Ø)+R:IFP
(2Ø)=1ANDR=1THENP(19)=1:P(2Ø)=ØE
LSER=Ø
4 IFP(12)=1THENPRINT"you are dea
d!":FORK=1TO3ØØØ:NEXT:GOSUB1ØØØ:E
NDELSEIFR<1THENFR=Ø:R=ØELSEIFR=3
ØTHENP(5)=1
5 PRINT@1Ø4,"":PRINT:PRINT:IFR>1
THENIFR<>8ANDR<>9THENIF(1)<>5ØA
NDO(1)<>R ORP(Ø)<1THENPRINT@43,
"TOTAL DARKNESS":PRINT@76,"???":
GOTO9
6 PRINT@43,R$(R(R)):FORK=1TO31:I
FO(K)=R THENT=T+1:PRINT@95+T*11,
O$(K)
7 NEXT:T=Ø:D=8:PRINT@75,"":FORK=
1TO4:IF(D(R)ANDD)=D THENPRINT@73
+3*K,MID$(D$,K,1)
8 D=D/2:NEXT
9 PRINT@448,STRING$(32,128)::PRI
NT@448,"":P(16)=P(16)+1:IFP(16)
>4ØTHENPRINT@288,"THIRST HAS OVE
RCOME YOU.":P(12)=1:GOTO3
1Ø IFP(16)>1ØTHENPRINT"you are "
;:IFP(16)>3ØTHENPRINT"dying of t
hirst";ELSEIFP(16)>2ØTHENPRINT"v
ery thirsty";ELSEPRINT"thirsty";
11 PRINT@224,"":PRINT@224,"YES,
KEMOSABE";:INPUTA$:IFA$=""THEN11
ELSEFORK=288TO416STEP32:PRINT@K,
"":NEXT:P(17)=P(17)+1:IFR<>21AND
R<>39THENP(18)=ØELSEP(18)=P(18)+
1:IFP(18)>2THENPRINT@288,"YOU WE
RE ATTACKED":P(12)=1:GOTO3
12 IFA$=""^"GOTO1Ø9ELSEIFA$=""N"TH
ENIF(8ANDD(R))=8THENR=R-7:GOTO3E
LSE17
13 IFA$="S"THENIF(4ANDD(R))=4THE
NR=R+7:GOTO3ELSE17
14 IFA$="E"THENIF(2ANDD(R))=2THE
NR=R+1:GOTO3ELSE17
15 IFA$="W"THENIF(1ANDD(R))=1THE
NR=R-1:GOTO3ELSE17
16 GOTO18
17 PRINT@288,"YOU CAN'T GO THAT
WAY!":GOTO3
18 AV$=LEFT$(A$+"",4):AN$=MI
D$(A$+"",INSTR(1,A$,"")+1,4
):V=INT((3+INSTR(1,V$,AV$))/4):N
=INT((3+INSTR(1,N$,AN$))/4):PRIN
T@288,"";

```

```

19 ONV GOTO2Ø,2Ø,34,34,36,39,41,
43,48,51,53,6Ø,41,63,65,67,71,73
,75,62,77,79,82,83,85,93,95,97,9
9:PRINT"I'M SORRY. I DON'T UNDER
STAND":GOTO3
2Ø IFAN$="LOOK"THENIFR=ØANDP(2Ø)
=ØTHENPRINT"THE MINE ENTRANCE IS
TO THE EAST":GOTO3ELSE3
21 IFN=ØTHENPRINT"THAT'S NOT HER
E":GOTO3ELSEIFN<>21LANDN>15THEN27
ELSEIF(1)<5ØAND(1)<>-2THENPRIN
T"YOU DON'T HAVE IT":GOTO3ELSEIF
N=2ANDP(1)=1ORN=3ANDP(3)=1THENPR
INT"IT'S BROKEN"ELSEIFN=8THENPRIN
T"STRUNG IN MANY COLORS"ELSEIFN
=7THENPRINT"IT'S LOADED!"
22 IFN=6THENIFP(11)=ØTHENPRINT"O
NLY ONE BULLET IN THE CHAMBER"EL
SEPRINT"IT'S EMPTY"
23 IFN=1ØTHENPRINT"IT WAS MADE B
Y AN INDIAN"ELSEIFN=1THENIFAN$=""
OBJE"THENPRINT"IT LOOKS LIKE A L
ANTERN":O$(1)="LANTERN":MID$(N$,
1,4)="LANT"ELSEIFP(Ø)=ØTHENPRINT
"IT'S NOT LIT"ELSEPRINT"IT'S BUR
NING BRIGHTLY"
24 IFN=9THENPRINT"IT APPEARS QUI
TE STURDY"ELSEIFN=11THENPRINT"VE
RY SHARP"ELSEIFN=12THENPRINT"TH
ERE'S A FEW SPECKS OF GOLD ON IT
S SURFACE"
25 IFN=13THENPRINT"THERE IS A PI
ECE OF PAPER IN IT":O(15)=R ELSE
IFN=15THENPRINT"IT'S A MAP!":O(1
4)=5Ø:O(15)=-2ELSEIFN=14THENPRIN
T"THEY'RE WRITING ON THE MAP!":
O(21)=-2ELSEIFN=21THENPRINT"IT S
AYS,":P(9)=1:O(14)=-1:P(1Ø)=P(1Ø
)-1:GOTO11Ø
26 GOTO32
27 IFN=16ANDR=3ØTHENPRINT"A STUR
DY BRANCH ARCHES ACROSS THE PI
T OPENING ABOVE","ABOUT 1 FT OF
WATER BELOW"ELSEIFN=31ANDR<1THEN
PRINT"MANY SHARP NEEDLES"ELSEIF(
N)<>R THENPRINT"THAT'S NOT HERE
":GOTO3
28 IFN=19THENPRINT"CRYSTAL CLEAR
"ELSEIFN=22THENPRINT"HE LOOKS DE
AD!"ELSEIFN=27THENPRINT"THEY'RE
RATTLERS -"ELSEIFN=3ØTHENPRINT"TH
EY'RE VAMPIRE -"
29 IFN=28ORN=29THENPRINT"BEAUTIF
UL!"ELSEIFN=23ORN=3ØTHENPRINT"TH
EY ARE ATTACKING!"ELSEIFN=25THE
NPRINT"COVERED WITH DEADLY TARAN
TULAS":O(24)=33ELSEIFN=2ØTHENPRI

```

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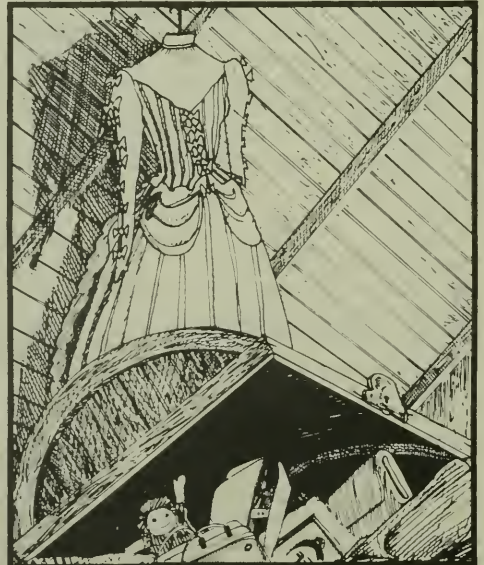
NT"HE HAS A KNIFE!"
30 IFN=18ANDP(4)=0THENPRINT"THE
E APPEARS TO HAVE BEEN A      ROCK
SLIDE"ELSEIFN=17THENIFP(2)=0THE
NPRINT"HE'S FOAMING AT THE MOUTH
!", "HE'S ATTACKING!"ELSEPRINT"HE
'S DEAD!"
31 IFN=24ORN=27THENIFN=24ANDP(8)
=0ORN=27ANDP(7)=0THENPRINT"THEY
ARE ATTACKING!"ELSEPRINT"THEY AR
E DEAD!"
32 IFPEEK(1312)=96THENPRINT"YOU
SEE NOTHING SPECIAL"
33 GOTO3
34 IFO(N)=50THENPRINT"YOU ALREAD
Y HAVE IT"ELSEIFO(N)>=0AND0(N)<>
R THENPRINT"THAT'S NOT HERE"ELSE
IFN>15ORO(N)<0THENPRINT"YOU CANN
OT "AV$" THAT"ELSEIFP(10)>3THENP
RINT"YOUR HANDS ARE FULL"ELSEP(1
0)=P(10)+1:0(N)=50:PRINT"TAKEN"
35 GOTO3
36 IFN<>1THEN38ELSEIFO(1)<50THEN
38ELSEIFO$(1)<>"LANTERN"THEN38EL
SEIFP(0)=1THENPRINT"IT'S ALREADY
BURNING"ELSEIFO(5)>-1THENPRINT"
YOU HAVE NO FLAME"ELSEINPUT"WITH
WHAT";A$:IFLEFT$(A$,4)="MTC"TH
ENPRINT"OK. IT'S LIT":P(0)=1ELSE
38
37 GOTO3
38 PRINT"YOU CANNOT DO THAT":GOT
O3
39 IFN=5AND0(5)=50THENPRINT"THE
MATCH IS BURNING":0(5)=-1:P(10)=
P(10)-1ELSE38
40 GOTO3
41 IFO(N)<>50THENPRINT"YOU DON'T
HAVE IT"ELSEPRINT"OK":0(N)=R:P(
10)=P(10)-1
42 GOTO3
43 IFN<>18ORR<>18THENPRINT"NO EF
FECT"ELSEINPUT"WITH WHAT";A$:IFA
$=0$(3)AND0(3)=50ORA$=0$(2)AND0(
2)=50THEN45ELSEPRINT"RECONSIDER"
44 GOTO3
45 IFA$=0$(3)THENIFP(3)=1THENPRI
NT"IT'S BROKEN"ELSEPRINT"ONLY A
FEW ROCKS WERE MOVED BE- FORE TH
E SHOVEL WAS BROKEN", "THERE IS S
TILL A WALL":P(3)=1
46 IFA$=0$(2)THENIFP(1)=1THENPRI
NT"IT'S BROKEN"ELSEPRINT"AFTER A
N HOUR OF SWEAT AND TOIL;YOU FIN
ALLY MADE A HOLE LARGE ENOUGH
TO CRAWL THROUGH", "THE PICK IS B
ROKEN, HOWEVER":P(1)=1:D(18)=5:0
(18)=-1
47 GOTO3

```

```

48 IFO(3)<>50ORP(3)=1THENPRINT"C
AN'T NOW"ELSEIFR=18ANDP(4)=0ANDN
=18THEN43ELSEIFR=0ANDDR=0ANDP(9)
=1THEN50ELSEPRINT"YOU FOUND NOTH
ING"
49 GOTO3
50 CLS4:FORK=0TO448STEP64:PRINT@
K,STRING$(32,175);:NEXT:PRINT@22
4,"WHILE WORKING, YOU STRUCK A H
ARDOBJECT WHICH YOU DISCOVERED W
AS A HEAVY CHEST FULL OF GOLD! Y
OU ARE FILTHY RICH! you won!!!":
PRINT@430,P(17)"MOVES";:FORK=1TO
3000:NEXT:GOTO50
51 IFO(N)<>R THENPRINT"THAT'S NO
T HERE"ELSEIFN=17ORN=20ORN=23ORN
=24ORN=27ORN=30THENPRINT"PLEASE
BE MORE SPECIFIC"ELSEPRINT"YOU C
ANNOT KILL THAT"
52 GOTO3
53 IFN<>6ANDN<>7THENPRINT"YOU CA
N ONLY SHOOT GUNS":GOTO3ELSEIFO(
N)<>50THENPRINT"YOU DON'T HAVE I
T":GOTO3ELSEINPUT"AT WHAT ARE YO
U AIMING";A$:A$=LEFT$(A$,4):IFO(
(3+INSTR(1,N$,A$))/4)<>R THENPRI
NT"NOT HERE":GOTO3ELSEIFN=7THEN5
6
54 IFP(11)=1THENPRINT"NO BULLETS
"ELSEP(11)=1:IFA$="COYO"THENPRIN
T"YOUR SHOT WAS TRUE", "YOU PUT T
HE RABID BEAST OUT OF HIS MISER
Y":P(2)=1:D(12)=11ELSEPRINT"YOU
WASTED YOUR ONLY BULLET"
55 GOTO3

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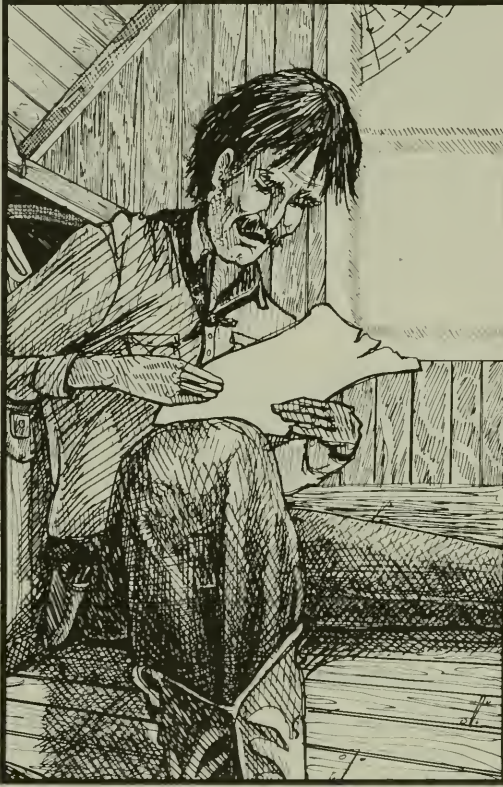
56 IFA$<>"SNAK"THEN58ELSEIFP(7)=
ØTHENPRINT"YOU TAKE SEVERAL SHOT
S...":FORK=1TO3ØØ:NEXT:PRINT"THE
SMOKE CLEARS...":FORK=1TO2ØØ:NE
XT:PRINT"ALL THE RATTLERS ARE DE
AD!":P(7)=1:D(36)=14ELSEPRINT"TH
EY ARE ALL DEAD"
57 GOTO3
58 IFA$="INDI"THENPRINT"THE NATI
VE DODGED YOUR SHOT.", "HE THREW
HIS KNIFE WITH DEADLY ACCURACY.
",:P(12)=1ELSEPRINT"NO EFFECT"
59 GOTO3
60 IFN=23ANDR=39ORN=3ØANDR=21THE
NPRINT"YOUR ATTEMPT FAILED", "YOU
WERE ATTACKED!":P(12)=1ELSEIFN=
25ANDR=33ANDO(1)=5ØTHENPRINT"IN
A BURST OF FLAME THEY ARE DE-STR
OYED AND PASSAGE IS CLEARED":D(3
3)=6:O(24)=-1:O(25)=-1ELSE38
61 GOTO3
62 P(17)=P(17)-1:PRINT"your scor
e:"P(17)"moves":GOTO3
63 IFO(8)<>5ØORN<>8ORR<>46ORO(2Ø
)<>46THENPRINT"NO CAN DO"ELSEPRI
NT"IN APPRECIATION OF YOUR GENER
-OSITY, HE GIVES YOU HIS KNIFE
. HE THEN TURNS AND DISAPPEARS.
":O(2Ø)=-1:O(8)=-1:O(11)=5Ø:D(46
)=3
64 GOTO3
65 IFO(11)<>5ØTHENPRINT"YOU'RE U
NABLE TO"ELSEIFN=26THENPRINT"YOU
SUFFERED A FEW MINOR CUTS, BUT
THE JOB'S DONE":D(42)=13ELSEPRI
NT"NO EFFECT"
66 GOTO3
67 IFN<>4THENPRINT"THAT WOULD BE
DANGEROUS. MAY I SUGGEST THAT
YOU DRINK FROM YOURCANTEEN."ELSE
IFO(4)<>5ØTHENPRINT"YOU DON'T HA
VE IT"ELSEIFP(13)=ØTHENPRINT"YOU
R CANTEEN IS EMPTY"ELSE69
68 GOTO3
69 IFP(14)=1THENPRINT"IF YOU HAD
SMELLED THE WATER, YOU WOULD
HAVE KNOWN IT WAS POI-SON",ELSEP
RINT"GULP.. GULP... HEY, DON'T D
RINK IT ALL! YOU WERE TOO GREED
Y.", "IT'S EMPTY!":P(13)=Ø:P(16)=
Ø
70 GOTO3
71 IFN<>4THENPRINT"IMPOSSIBLE"EL
SEIFO(4)<>5ØTHENPRINT"YOU DON'T
HAVE IT"ELSEIFP(13)=ØTHENPRINT"I
T'S ALREADY EMPTY"ELSEPRINT"OK":
P(13)=Ø:P(14)=Ø
72 GOTO3
73 IFN<>4THENPRINT"IMPOSSIBLE"EL

```

```

SEIFO(4)<>5ØTHENPRINT"YOU DON'T
HAVE IT"ELSEIFR<>13ANDR<>3ØANDR<
>43THENPRINT"YOU CANNOT DO THAT
HERE"ELSEPRINT"YOUR CANTEEN IS N
OW FULL":P(13)=1:IFR=3ØTHENP(14)
=1
74 GOTO3
75 IFR<>3ØORN<>9THENPRINT"TOO DA
NGEROUS!"ELSEIFO(9)<>R THEN PRIN
T"IT'S NOT HERE"ELSEIFP(15)=ØTHE
NPRINT"NOT POSSIBLE AT THIS MOMEN
T"ELSEPRINT"IT WAS QUITE A STRU
GGLE, ", "BUT YOU PULLED YOURSELF
OUT!":R=29
76 GOTO3
77 IFN<>9ORR<>3ØTHEN41ELSEIFO(9)
<>5ØTHENPRINT"YOU DON'T HAVE IT"
ELSEPRINT"YOU'VE APPARENTLY HAD
PRACTICE THE ROPE IS TIGHTLY HO
OKED ON THE BRANCH ABOVE":P(15
)=1:O(9)=3Ø:P(1Ø)=P(1Ø)-1
78 GOTO3
79 IFN<>16ORR<>23ANDR<>29THENPRI
NT"THAT WAS FUN!":GOTO3ELSEIFP(5
)=ØTHENR=3Ø:GOTO3ELSEPRINT"A SUC
CESSFUL JUMP! YOU HAVE", "CLEARED
THE PIT"
80 IFR=29THENR=23ELSER=29
81 GOTO3
82 IFN=14THENN=21:GOTO2ØELSEPRIN
T"THERE'S NOTHING WORTH READING"
:GOTO3
83 IFP(14)=1ORR=3ØANDN=29ORN=4TH
ENPRINT"SMELL'S AWFUL! I THINK I
T'S POISON!"ELSEIFR>ØTHENPRINT"M
USTY ODORS!"ELSEPRINT"FRESH CLEA
N AIR!"
84 GOTO3
85 IFR=33THENPRINT"WHAT IS ABEST
OS NOT?"ELSEIFR=18THENPRINT"FIRS
T CHOICE OF A LITTER?"ELSEIFR=21
ORR=39THENPRINT"A FOOL KNOWS NOT
WHEN TO RETREAT"
86 IFR=3ØANDO(9)=5ØTHENPRINT"YOU
'RE A COWBOY! WHAT DO YOU DO WIT
H A LASSO?"ELSEIFR=29THENPRINT"TH
INK OF A CANDLESTICK."
87 IFR=9THENPRINT"THREE AND YOUR
OUT?"ELSEIFR=3ØANDO(9)<>5ØORR=1
2ANDP(11)=1ORR=ØANDP(3)=1THENPRI
NT"I'M AFRAID YOU'VE BLOWN IT!"E
LSEPRINT:ONRND(4)GOSUB89,9Ø,91,9
2
88 GOTO3
89 PRINT"USE YOUR JUDGEMENT.":RE
TURN
90 PRINT"YOU MUST BE CUNNING.":R
ETURN
91 PRINT"ARE YOU SURE YOU'RE CUT

```



```

OUT FOR THIS?":RETURN
92 PRINT"YOU KNOW MORE THAN I DO
!":RETURN
93 INPUT"SAVE TO DISK OR TAPE";A
$:IFA$="D"THENDN=1ELSEDN=-1:INPU
T"POSITION TAPE, PRESS play/reco
rdTHEN <ENTER>";A$
94 PRINT@448,"SAVING":OPEN"O",DN
,"GOLDDATA":PRINT#DN,R;O$(1):PRI
NT#DN,LEFT$(N$,4):FORK=ØTO2Ø:PRI
NT#DN,P(K);:NEXT:FORK=ØTO49:PRIN
T#DN,D(K);:NEXT:FORK=1TO31:PRINT
#DN,O(K);:NEXT:CLOSE:GOTO1Ø9
95 INPUT"LOAD FROM DISK OR TAPE"
;A$:IFA$="D"THENDN=1ELSEDN=-1:IN
PUT"POSITION TAPE, PRESS play, T
HEN <ENTER>";A$
96 PRINT@448,"LOADING":OPEN"I",D
N,"GOLDDATA":INPUT#DN,R,O$(1),O$
:FORK=ØTO2Ø:INPUT#DN,P(K):NEXT:F
ORK=ØTO49:INPUT#DN,D(K):NEXT:FOR
K=1TO31:INPUT#DN,O(K):NEXT:CLOSE
:MID$(N$,1,4)=O$:GOTO1Ø9
97 PRINT"YOU HAVE:":;FORK=1TO31:
IFO(K)=5ØTHENPRINTTAB(11)O$(K)
98 NEXT:GOTO3
99 INPUT"ARE YOU SURE (Y/N)";A$:

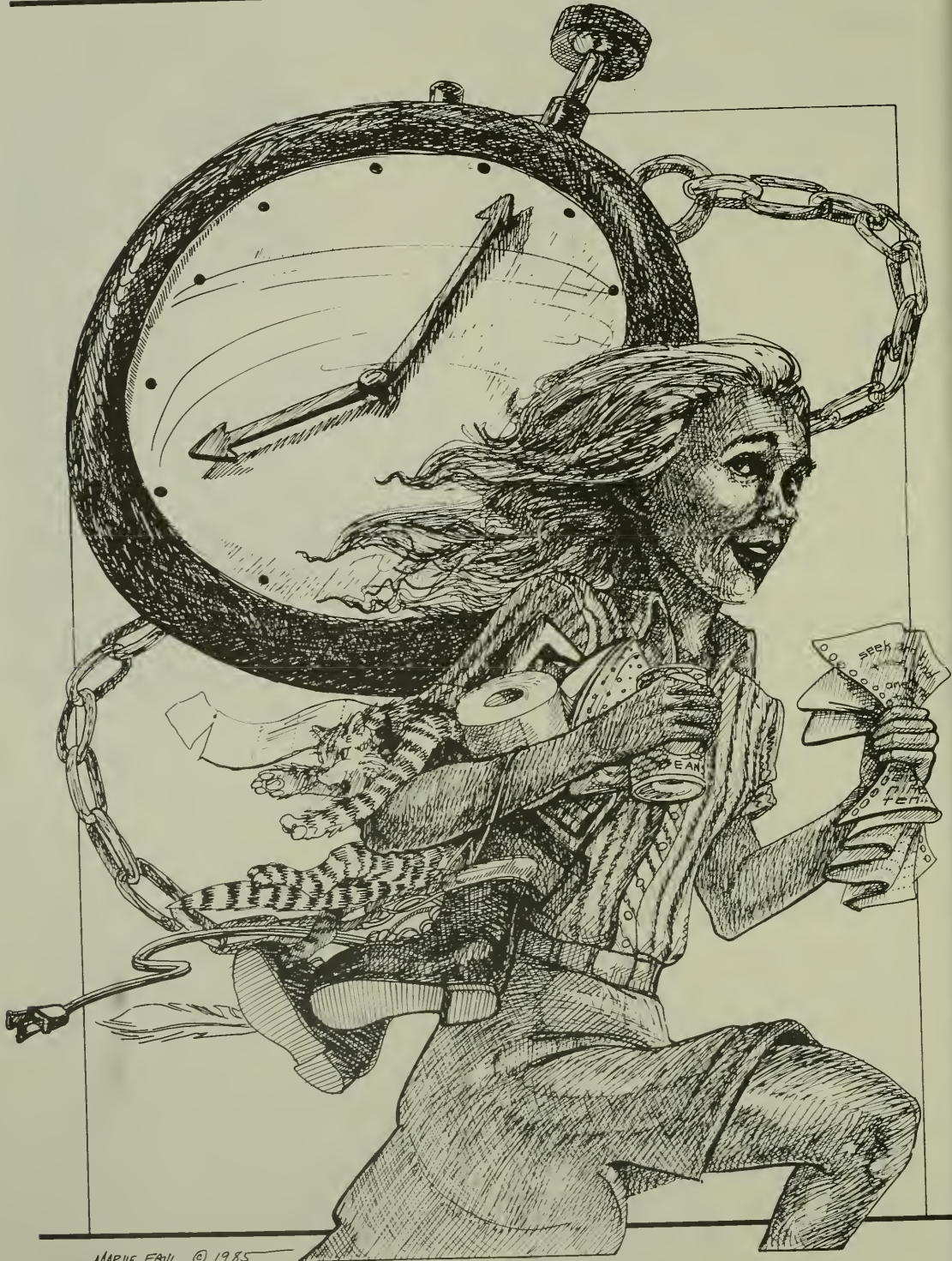
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IFA$="N"THEN3ELSEIFA$="Y"GOSUB1Ø
Ø:ENDELSE99
1ØØ CLSØ:FORK=ØTO63:PRINT@K+96,C
HR$(188);:PRINT@K+16Ø,CHR$(191);
:NEXT:PRINT@33Ø,"pappy's"CHR$(12
8)"gold";:POKE1359,39:PRINT@388,
"COPR. (C) 1984 BRUCE BELL";:PRI
NT@48Ø,"";:SCREENØ,1:FORK=1TO5ØØ
:NEXT:RETURN
1Ø1 GOSUB1ØØ:FORK=ØTO8:READR$(K)
:NEXT:DATATHE DESERT,THE MINE EN
TRANCE,A TUNNEL,A CRAWL SPACE,A
ROOM,AN OPENING,A COVE,A PASSAGE
,A PIT
1Ø2 FORK=ØTO49:READD(K):READR(K)
:NEXT:'room directions and names
1Ø3 DATA15,Ø,5,1,6,2,7,2,5,2,4,4
,4,4,4,4,14,2,13,2,14,2,11,3,1,2
,15,5,9,2,1Ø,6,11,2,11,7,1,4,6,2
,15,5,1,4,4,4,6,2,7,5,13,2,1Ø,6,
9,2,4,4,14,6,Ø,8,1Ø,2,9,2,2,3,3,
3,13,6,12,7,7,5,7,7,1,4,8,4,6,7,
5,6,8,4,1Ø,2,11,6,1,2,3,2,11,6,9
,2
1Ø4 FORK=1TO31:READO$(K):READO(K)
:NEXT:'object names and locatio
ns
1Ø5 DATAOBJECT,9,PICK,5,SHOVEL,7
,CANTEEN,5Ø,MATCHES,5Ø,PISTOL,5Ø
,RIFLE,22,BEADS,26,ROPE,31,BOW,4
5,KNIFE,-1,PAN,48,HAT,4Ø,MAP,-1,
PAPER,-1
1Ø6 DATAPIT,29,COYOTE,12,ROCK WA
LL,18,POOL,43,INDIAN,46,WRITING,
-1,SKELETON,28,SCORPIONS,39,SPID
ERS,-1,SPIDER WEB,33,BARBED WIRE
,42,SNAKES,36,STALAGMITES,29,WAT
ERFALL,13,BATS,21,CACTUS,Ø
1Ø7 V$="LOOKEXAMGET TAKELIGHSTRI
PUT PICKDIG KILLSHOOBURNDROPGIVE
CUT DRINEMPTFILLCLIMSCORTHROJUMP
READSMELCLUESAVELOADINVEQUIT":D$
="nsew"
1Ø8 N$="OBJEPICKSHOVcantmatcpist
RIFLBEADROPEBOW KNIFPAN HAT MAP
PAPEPIT COYOWALLPOOLINDIWRITSKEL
SCORSPIDWEB WIRESNAKSTALWATEBATS
CACT":P(1Ø)=3
1Ø9 CLSØ:FORK=ØTO62STEP2:C=RND(8
):SET(K,Ø,C):SET(K,31,C):NEXT:PR
INT@32,"YOU ARE IN ":PRINT"YOU M
AY GO ":PRINT"YOU SEE ":GOTO3
11Ø FORK=ØTO26:READX:POKE1346+K,
X:NEXT:PRINT@384,"THE MAP DISINT
EGRATED IN YOUR HAND!":GOTO3:D
ATA34,7,15,12,4,128,2,21,18,9,5,
4,128,15,21,2Ø,19,9,4,5,128,13,9
,14,5,33,34

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SCAVENGE

Program by Pat Pugliano

R

emember the games many of us enjoyed as youngsters? Such favorites as “Drop the Handkerchief,” “Ring Around the Rosey” and “Musical Chairs” have vanished from the playground.

Another old-timer that may be on its way out is the scavenger hunt, in which the leader compiles a list of items to be collected within a given time period. And the first person to collect all of the objects is declared the winner.

That’s what this Adventure is all about, except that your primary opponent will be the clock. You have a time limit of four hours.

You should have fun, because this program is essentially nonviolent, includes some nice graphics, rewards you with early successes, provides random actions that change from game to game and requires various problem-solving techniques.

As the Adventure begins, you are given a list of 20 items. It probably would be a good idea to keep a pad and pencil handy.

Your screen position is indicated by a blue cursor, which you move throughout the game by pressing the directional keys on your computer. Don't be upset when you spot what appears to be computer garbage at the lower left of the screen. That's actually the junkyard you will be visiting to collect some of the things on your list.

Before loading the program, be sure to clear extra memory on your computer with a PCLEAR1 for disk or a POKE25,6:NEW for cassette versions.

Happy hunting!

(Pat Pugliano is a junior high school teacher in Baden, Penn. One of Pat's earlier programs was published in The Rainbow Book Of Simulations.)

SCAVENGE 32K ECB

```

1 REM scavenge 4/84
2 REM poke 25,6 ON 32K
3 REM by PAT PUGLIANO  TIMBER
   RIDGE DRIVE  BADEN,PA
4 GOTO6
5 TT=TT+1:IFTT>2160 THENZ=0:GOTO
441 ELSEPRINT@482,"<PRESS ANY KE
Y TO CONTINUE>";:EXEC44539:RETUR
N
6 POKE280,PEEK(275)
7 VW=RND(800)+RND(800):C=1:BC=RN
D(22)+488:VR$=STRING$(6,178)+"
"+STRING$(6,146)+"  "+STRING$(6,
226)+"  "+STRING$(6,206)
8 CLS:PRINT@7,"WELCOME TO SCAVAG
E",,,, "THE OBJECT OF THIS ADVENTU
RE IS 'SIMPLY' TO FIND THE OBJEC
TS ON YOUR SCAVENGER LIST AND DE
POSIT THEM BACK AT THE HOME BASE
STARTWITHIN 4 HOURS (240 MINUT
ES).":GOSUB5
9 CLS:PRINT"AT THE TOP OF THE SC
REEN IS THE EDGE OF THE SEA, THE
N THE SHORE.BELOW THAT ARE FOUR
APARTMENT BUILDINGS. AT THE BO
TTOM LEFT IS THE BUSY JUNKYARD
. A FOREST FILLS THE BOTTOM. SE
ARCH EACH OF THESE AND ALSO TH
E . . . .
10 GOSUB5:CLS:PRINT"YOUR POSITIO
N IS MARKED BY THE BLINKING BLU
E CURSOR. MOVEMENT IS BY THE AR
ROW KEYS. YOU MAY ENTER THE BU
ILDINGS ONLY BY THE FRONT DOOR."
,,,, "FOR YOUR STATUS,PRESS 'S'."
,,,, "TO START A NEW GAME, PRESS '
!' " , , ,
11 PRINT"AT THE END OF A GAME, Y
OU MAY CHOOSE TO REPLAY THE SA
ME HUNT.":GOSUB5:CLS:PRINT" IT'S
NOON, AND THE SCAVENGER HUNT
IS ABOUT TO BEGIN.":GOSUB5:CLS:
PRINT@9,"YOUR LIST IS":PRINT
12 DATA bottle,dandelion,hamburge
r,blanket,t-shirt,lawnchair,sand
pail,sundial,feather,umbrella
13 DATA corn cob,maple leaf,grapefr
uit,rabbit,wildflower,hollywreat
h,raspberry,dinnerplate, nest, sti
ck
14 DATA candybar,cloverleaf,pillo
w,lightbulb,sandwich, collie,soup
dish,cola,macaroni,pizza
15 DATA datebook,wrench,pencil,ma
ttress,record,newspaper,wire,cof
feepot,pigeon,mailbox
16 DATA golfball,workshirt,dogcol
lar,holograph,photograph,horsesh
oe,'rainbow',paperclip,cassette,
button
17 DATA garbagecan,match,hammer,s
crew,teacher,papercup,lawyer,phi
losopher,twig,marble

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```

18 DATAkettle,tweezer,battery,pi
cturetube,cactus,sugarbowl,micro
computer,thread,belt,stapler
19 DATARocket,chessman,tennisbal
l,cheeseball,screwdriver,crayon,
transistor,comicbook,dictionary,
shoppingbag,stamp,coffeecan,cook
ie,satellite,worm
20 DATAALL RIGHT!,HOW ABOUT THAT
!,GREAT STUMBLING!,THAT'S DIFFER
ENT!,SUPER SLUETHING!
21 DIMA$(126),N(20),D(85),MY$(29
),FF$(22),F(5),I(20),H$(20)
22 MY$(29)="JUNKYARD DOG"
23 FORR=1TO90:READA$(R):NEXT:X=1
24 FORT=1TO28
25 Z=RND(85)
26 IFD(Z)=1 THEN25ELSEMY$(T)=A$(
Z):D(Z)=1:NEXT
27 FORR=1TO20
28 T=RND(20)
29 IFN(T)=2 THEN28ELSEPRINT"MY
$(T),
30 N(T)=2:NEXT:FORR=1TO20:N(R)=0
:NEXT:GOSUB5:Q=399:TT=1
31 CLS:PRINTSTRING$(32,175):FORR
=1TO6:PRINTVR$:NEXT
32 Z=226:FORR=1TO4:PRINT@Z,CHR$(
255);Z=Z+8:NEXT:PRINT@365,"ba"+
" "+"se";
33 E=1375:Y=392:FORR=1TO2:FORV=1
TO4:PRINT@Y,CHR$(134)+" "+CHR$(1
37);:PRINT@Y+33,CHR$(128);:Y=Y+6
:NEXTV:Y=Y+43:NEXTR
34 FORR=1TO5:FORT=1TO8:POKEE+1,R
ND(225)+30:E=E+1:NEXT:E=E+24:V=R
ND(255):NEXT
35 FORR=353TO355:PRINT@R,CHR$(25
5);:NEXT
36 IFC=1 GOSUB255
37 PRINT@Q,CHR$(143);:PRINT@Q,CH
R$(175);
38 V$=INKEY$:IFV$="" THEN37
39 IFV$="S"THEN242
40 IFV$="!" THEN317
41 TT=TT+1:IFTT>=2160 THENZ=0:GO
TO441 ELSEIFVW<TT THEN442
42 IFFF$(21)<>" "THEN43ELSEIFUU=1
THEN43 ELSER=RND(30):IFR=LANDFF
$(13)<>" " THEN328
43 IFV$=CHR$(8) THENC=Q-1:GOTO48
44 IFV$=CHR$(9) THENC=Q+1:GOTO48
45 IFV$=CHR$(10) THENC=Q+32:GOTO
48
46 IFV$=CHR$(94) THENC=Q-32:GOTO
48
47 GOTO37
48 IFC=226GOTO57ELSEIFC=234GOTO2
03ELSEIFC=242GOTO206ELSEIFC=250G

```

```

OTO231ELSEIFC=354GOTO265
49 IFC=BC ANDXY=0THEN341
50 IFC=399GOSUB446
51 IFC=255ANDV$=CHR$(8) OR C=287
ANDV$=CHR$(8) OR C=319 ANDV$=CHR
$(8) THEN 37
52 IFC=256ANDV$=CHR$(9)ORC=288AN
DV$=CHR$(9)ORC=320ANDV$=CHR$(9)T
HEN37
53 IFPEEK(C+1024)<>96 THEN37
54 FORR=1TO5:IFC=N(R) THEN263 EL
SE NEXT
55 IFFF$(11)<>" " THEN56 ELSEIFC=
367AND FF$(14)=MY$(14) THEN CLS:
SOUND1,5:SOUND180,3:PRINT"YOU JU
ST STUMBLED OVER A":PRINTMY$(22)
+" ".:EF=1:FF$(22)="2":GOSUB5:GOT
O31
56 POKEQ+1024,96:Q=C:GOTO37
57 TT=TT+9:Z=4:IFSS=2 THENCLS2:
PRINT"SORRY, THIS BUILDING IS NO
W CONDEMNED.":GOSUB5:GOTO31
ELSECLS:PRINT"YOU'RE STANDING IN
THE DOORWAY OF A DESERTED WREC
K.":PRINT:PRINT"THERE IS DEBRIS
EVERYWHERE.
58 TIMER=0:PRINT:PRINT"IT LOOKS
AS IF YOU'LL BE ABLE TO FIND S
OME NEEDED ITEMS, BUT WATCH OUT
FOR THE BUMS WHO CAN SOMETIMES
BE FOUND INSIDE.
59 Z=Z-1:GOSUB5:CLS:PRINT"YOU MA
Y USE THESE DIRECTIONS.":PRINT:P
RINT" L LEFT","R RIGHT"," A A
HEAD","B BACK"," E ESCAPE":PRI
NT:PRINT"NOTE THAT THESE DIRECTI
ONS REFERTO THE POSITION YOU'RE
FACING, not COMPASS LOCATIONS!
60 PRINT:PRINT"TO CONFUSE YOU, Y
OU MAY TURN AROUND ONLY ON TH
E LANDINGS.
61 DATAPOSITION,AHEAD,BACK,LEFT,
RIGHT,HALLWAY,WALL,STAIRWAY UP,S
TAIRWAY DOWN,BLOCKED PASSAGE,FLO
OR CAVED IN,APARTMENT,RUBBLE,PEN
THOUSE,MANAGER'S APARTMENT,BALCO
NY,CLOSET,SERVICE ELEVATOR,BASEM
ENT,FURNACE,BROKEN WINDOW
62 DATAIT'S BROKEN!,THE FLOOR IS
COLLAPSING!,THE ORIGINAL BAGLAD
Y,A PACK OF HUNGRY RATS,A GROUP
OF HOBOS,MAIN ENTRANCE,2ND FLOOR
LANDING,3RD FLOOR LANDING,ROOF,
MAID'S ROOM,PANTRY,KITCHEN,DININ
G ROOM,BUTLER'S ROOM,BOARDED WIN
DOW
63 RESTORE:FORR=1TO126:READA$(R)
:NEXT:B$="SORRY, BUT YOUR HUNT I
S OVER."

```

```

64 GOSUB5:CLS:PRINT"OOPS! YOU SL
AMMED THE DOOR TOO HARD! PART O
F THE WALL HAS COLLAPSED.
YOU'RE NOT HURT, BUT YOU'LL H
AVE TO FIND ANOTHER WAY OUT.":GO
SUB5:CLS
65 P=27:L=6:R=6:A=8:B=10:GOSUB19
3
66 IFV$="A"THEN99ELSEIFV$="B"THE
N65ELSEIFV$="L"THEN79ELSE67
67 P=6:L=16:R=16:A=6:B=27:GOSUB1
93
68 IFV$="A"THEN69ELSEIFV$="B"THE
N65ELSEIFV$="L"THEN71ELSE75
69 P=6:L=16:R=17:A=15:B=6:GOSUB1
93
70 IFV$="A"THEN191ELSEIFV$="B"TH
EN67ELSEIFV$="L"THEN73ELSE77
71 P=16:L=7:R=7:A=36:B=6:GOSUB19
3
72 IFV$="B"THEN67ELSE71
73 P=16:L=27:R=7:A=36:B=6:GOSUB1
93
74 IFV$="B"THEN69ELSE73
75 P=16:L=7:R=7:A=36:B=6:GOSUB19
3
76 IFV$="B"THEN69ELSE75
77 P=17:L=7:R=7:A=7:B=6:GOSUB193
78 IFV$="B"THEN69ELSE77
79 P=6:L=12:R=12:A=6:B=27:GOSUB1
93
80 IFV$="A"THEN81ELSEIFV$="B"THE
N65ELSEIFV$="L"THEN97ELSE91
81 P=6:L=35:R=31:A=6:B=6:GOSUB19
3
82 IFV$="A"THEN83ELSEIFV$="B"THE
N79ELSEIFV$="L) THEN1690ELSE1660
83 P=6:L=34:R=32:A=33:B=6:GOSUB1
93
84 IFV$="A"THEN85ELSEIFV$="B"THE
N81ELSEIFV$="L"THEN93ELSE87
85 P=33:L=7:R=13:A=13:B=6:GOSUB1
93
86 IFV$="B"THEN83ELSE85
87 P=32:L=7:R=7:A=36:B=6:GOSUB19
3
88 IFV$="B"THEN83ELSE87
89 P=31:L=13:R=7:A=13:B=6:GOSUB1
93
90 IFV$="B"THEN81ELSE89
91 P=12:L=7:R=13:A=36:B=6:GOSUB1
93
92 IFV$="B"THEN79ELSE91
93 P=34:L=10:R=7:A=13:B=6:GOSUB1
93
94 IFV$="B"THEN83ELSE93
95 P=35:L=7:R=10:A=13:B=6:GOSUB1
93
96 IFV$="B"THEN81ELSE95
97 P=12:L=13:R=13:A=36:B=6:GOSUB
193
98 IFV$="B"THEN79ELSE97
99 P=28:L=6:R=6:A=8:B=9:GOSUB193
100 IFV$="A"THEN123ELSEIFV$="B"TH
EN65ELSEIFV$="L"THEN101ELSE113
101 P=6:L=13:R=12:A=6:B=28:GOSUB
193
102 IFV$="A"THEN103ELSEIFV$="B"TH
EN99ELSEIFV$="L"THEN109ELSE107
103 P=6:L=12:R=12:A=18:B=6:GOSUB
193
104 IFV$="A"THEN186ELSEIFV$="B"TH
EN101ELSEIFV$="L"THEN111ELSE105
105 P=12:L=7:R=13:A=36:B=6:GOSUB
193
106 IFV$="B"THEN103ELSE105
107 P=12:L=13:R=7:A=7:B=6:GOSUB1
93
108 IFV$="B"THEN101ELSE107
109 P=13:L=7:R=13:A=36:B=6:GOSUB
193
110 IFV$="B"THEN101ELSE109
111 P=12:L=13:R=7:A=13:B=6:GOSUB
193
112 IFV$="B"THEN103ELSE111
113 P=6:L=7:R=7:A=6:B=28:GOSUB19
3
114 IFV$="B"THEN99ELSEIFV$="A"TH
EN115ELSE113
115 P=6:L=15:R=7:A=6:B=6:GOSUB19
3
116 IFV$="B"THEN113ELSEIFV$="A"TH
EN117ELSEIFV$="L"THEN119ELSE115
117 P=6:L=16:R=11:A=21:B=6:GOSUB
193
118 IFV$="B"THEN115ELSEIFV$="L"TH
EN121ELSEIFV$="R"THEN190ELSE117
119 P=15:L=7:R=16:A=36:B=6:GOSUB
193
120 IFV$="B"THEN115ELSE119
121 P=16:L=15:R=13:A=10:B=6:GOSU
B193
122 IFV$="B"THEN117ELSE121
123 P=29:L=13:R=6:A=8:B=9:GOSUB1
93
124 IFV$="B"THEN99ELSEIFV$="A"TH
EN153ELSEIFV$="L"THEN143ELSE125
125 P=6:L=35:R=12:A=6:B=29:GOSUB
193
126 IFV$="B"THEN123ELSEIFV$="A"TH
EN127ELSEIFV$="L"THEN131ELSE137
127 P=6:L=17:R=12:A=6:B=6:GOSUB1
93
128 IFV$="B"THEN125ELSEIFV$="A"TH
EN129ELSEIFV$="L"THEN133ELSE139
129 P=6:L=31:R=12:A=21:B=6:GOSUB
193

```

130 IFV\$="B"THEN127ELSEIFV\$="L"TH
HEN135ELSEIFV\$="R"THEN141ELSE129
131 P=35:L=7:R=13:A=10:B=6:GOSUB
193
132 IFV\$="B"THEN125ELSE131
133 P=17:L=13:R=7:A=7:B=6:GOSUB1
93
134 IFV\$="B"THEN127ELSE133
135 P=31:L=7:R=7:A=21:B=6:GOSUB1
93
136 IFV\$="B"THEN129ELSE135
137 P=12:L=7:R=7:A=7:B=6:GOSUB19
3
138 IFV\$="B"THEN125ELSE137
139 P=12:L=7:R=7:A=21:B=6:GOSUB1
93
140 IFV\$="B"THEN127ELSE139
141 P=12:L=7:R=7:A=36:B=6:GOSUB1
93

UB193
148 IFV\$="B"THEN143ELSEIFV\$="A"TH
HEN145ELSE192
149 P=13:L=11:R=7:A=7:B=6:GOSUB1
93
150 IFV\$="B"THEN143ELSE149
151 P=13:L=7:R=11:A=11:B=13:GOSU
B193
152 IFV\$="B"THEN145ELSE151
153 P=30:L=14:R=7:A=7:B=9:GOSUB1
93
154 IFV\$="B"THEN123ELSEIFV\$="A"TH
HEN155ELSEIFV\$="L"THEN192ELSE153
155 P=13:L=14:R=13:A=13:B=30:GOS
UB193
156 IFV\$="B"THEN153ELSEIFV\$="L"TH
HEN192ELSEIFV\$="A"THEN157ELSE155
157 P=13:L=14:R=13:A=13:B=13:GOS
UB193
158 IFV\$="B"THEN155ELSEIFV\$="L"TH
HEN192ELSEIFV\$="A"THEN159ELSE161
159 P=13:L=14:R=7:A=7:B=13:GOSUB
193
160 IFV\$="B"THEN157ELSEIFV\$="L"TH
HEN192ELSE159
161 P=13:L=7:R=13:A=13:B=13:GOSU
B193
162 IFV\$="B"THEN157ELSEIFV\$="A"TH
HEN163ELSEIFV\$="R"THEN169ELSE161
163 P=13:L=7:R=17:A=13:B=13:GOSU
B193
164 IFV\$="B"THEN161ELSEIFV\$="A"TH
HEN165ELSEIFV\$="R"THEN171ELSE163
165 P=13:L=7:R=13:A=13:B=13:GOSU
B193
166 IFV\$="B"THEN163ELSEIFV\$="A"TH
HEN167ELSEIFV\$="R"THEN173ELSE165
167 P=13:L=10:R=13:A=10:B=13:GOS
UB193
168 IFV\$="B"THEN165ELSEIFV\$="R"TH
HEN175ELSE167
169 P=13:L=7:R=7:A=7:B=13:GOSUB1
93
170 IFV\$="B"THEN161ELSE169
171 P=17:L=7:R=7:A=13:B=13:GOSUB
193
172 IFV\$="B"THEN163ELSEIFV\$="A"TH
HEN179ELSE171
173 P=13:L=10:R=10:A=10:B=13:GOS
UB193
174 IFV\$="B"THEN165ELSE173
175 P=13:L=10:R=10:A=10:B=13:GOS
UB193
176 IFV\$="B"THEN167ELSE175
177 P=13:L=13:R=7:A=10:B=13:GOSU
B193
178 IFV\$="B"THEN179ELSE177
179 P=13:L=13:R=13:A=10:B=17:GOS
UB193



142 IFV\$="B"THEN129ELSE141
143 P=13:L=11:R=13:A=13:B=29:GOS
UB193
144 IFV\$="B"THEN123ELSEIFV\$="A"TH
HEN147ELSEIFV\$="L"THEN192ELSE149
145 P=13:L=11:R=17:A=7:B=13:GOSU
B193
146 IFV\$="B"THEN147ELSEIFV\$="A"TH
HEN145ELSEIFV\$="L"THEN192ELSE151
147 P=13:L=11:R=11:A=13:B=13:GOS

```

180 IFV$="B"THEN171ELSEIFV$="R"TH
HEN177ELSEIFV$="L"THEN181ELSE179
181 P=13:L=10:R=10:A=13:B=13:GOS
UB193
182 IFV$="B"THEN179ELSEIFV$="A"TH
HEN183ELSE181
183 P=13:L=7:R=7:A=7:B=13:GOSUB1
93
184 IFV$="B"THEN181ELSEIFV$="A"TH
HEN185ELSE183
185 SOUND1,5:SOUND180,3:PRINT"YE
S! YOUR EXPLORING PAID OFF! IN
THE CORNER YOU SPOT A":PRINTMY$(
16)+".":FF$(16)=MY$(16):GOSUB5:
PRINT:PRINT:GOTO183
186 FF$(17)=MY$(17):P=19:L=21:R=
25:A=20:B=18:CLS:PRINT"WELL, THA
T WAS A FAST RIDE DOWN TO T
HE BASEMENT!":SOUND1,5:SOUND180,
3:PRINT"IT LOOKS AS IF YOU FOUND
A":PRINTMY$(17)+".":PRINT:PRINT
:EXEC44539:GOSUB193
187 B=18:R=25:P=19:L=21:A=25:IFV
$="L"THEN202ELSEIFV$="B"THENB=22
:GOSUB193
188 A=25:L=25:B=B-90:P=19:R=25:I
FV$="L"THEN202ELSEGOSUB193
189 CLS0:PRINT"SORRY, THE RATS H
AVE EATEN THE":PRINTMY$(17)+".":
PRINT:PRINT"THEY'VE ALSO SCARED
YOU HALF TO DEATH. GO HOME AND
REST A BIT.":PRINTB$:GOSUB5:GOTO
199
190 CLS0:PRINTA$(114);" HAS YOU!
":PRINT"YOU'RE IN NO DANGER,BUT
NOW YOU HAVE TO HEAR 4 HOURS OF
OLD BAGWOMAN TALES!":PRINTB$:
GOSUB5:GOTO199
191 CLS0:PRINT"THE HOBOS HAVE YO
U!":PRINT"YOU'RE IN NO DANGER, B
UT NOW YOU'LL HAVE TO HEAR 4
HOURS OF OLD HOBO TALES.":PRINT
B$:GOSUB5:GOTO199
192 CLS0:PRINT"OH NO!!":PRINTA$(
113):PRINT:PRINT"YOU WIND UP DAZ
ED ON THE SECOND FLOOR. YOU'RE
IN NO SHAPE TO CONTINUE.":PRIN
TB$:GOSUB5:GOTO199
193 P=P+90:L=L+90:R=R+90:A=A+90:
B=B+90:PRINTA$(91);" ":A$(P):PR
INT" "A$(94);" ":A$(L):PRINT
" "A$(95);" ":A$(R):PRINT"
"A$(92);" ":A$(A):PRINT" "A$(
93);" ":A$(B)
194 PRINT:PRINT"DIRECTION - (L-R
-A-B-E)";
195 INPUTV$
196 IFV$<>"L"ANDV$<>"R"ANDV$<>"A
"ANDV$<>"B"ANDV$<>"E" THEN194

```

```

197 IFV$="E"THENS=2:GOTO202
198 TT=TT+3:PRINTSTRING$(32,"*")
:RETURN
199 FL=1:IFZ<1 THEN317 ELSECLS0:
SOUND1,9:PRINT"YOU CAN'T WIN NOW
, BUT YOU MAY TRY THIS BUILDING
AGAIN"Z "MORE TIMES. DO YOU WI
SH TO TRY AGAIN Y/N
200 V$=INKEY$
201 IFV$="Y" THEN 59 ELSEIFV$="N
"THEN317 ELSE200
202 TT=TT+INT(TIMER/400):FF$(22)
="1":SS=2:Q=230:FORR=91TO125:A$(
R)="":NEXT:CLS:SOUND1,5:SOUND180
,3:PRINT"HEY, PRETTY LUCKY! AS
YOU BREAKTHROUGH A WINDOW YOU NO
TICE A RING ON THE GROUND! PIC
K IT UP!":GOSUB5:GOTO31
203 TT=TT+10:IFFF$(6)<>" " THENCL
S2:PRINT" SORRY, BUT YOU WON'T F
IND ANYTHING ELSE HERE.":G
OSUB5:GOTO31 ELSECLS:PRINT"WELCO
ME TO HOUSE #2"
204 FF$(6)=MY$(6):FF$(7)=MY$(7):
TT=TT+20
205 PRINT:PRINT"THE PEOPLE IN TH
IS BUILDING ARE QUITE FRIENDLY B
UT DON'T HAVE MANY ITEMS TO HE
LP YOU. AFTER A FEW MINU
TES YOU MANAGE TO GATHER A ";FF
$(6):PRINT"AND A ";FF$(7)+".":GO
SUB5:GOTO31
206 TT=TT+18:IFFF$(21)=" " THENCL
S2:PRINT"SORRY, EVERYONE'S OUT S
EARCHING FOR A JUNKYARD DOG.":GO
SUB5:GOTO31:ELSETT=TT+18:IFFF$(1
0)<>" " THENCLS2:PRINT"SO SORRY,
THERE IS NOTHING LEFT HERE THAT
YOU COULD USE.":GOSUB5:GOTO31
207 IFFF$(8)<>" " THEN210
208 FF$(8)=MY$(8):FF$(9)=MY$(9)
209 CLS:PRINT"YOU'RE IN YOUR OWN
APARTMENT BUILDING. MOST OF
THE PEOPLE HERE KNOW YOU AND
YOU HAVE NO TROUBLE FINDING A
";FF$(8):PRINT"AND A ";FF$(9)+".
":GOSUB5
210 CLS:PRINT"YOU RACE UPSTAIRS
TO YOUR HOME BUT FIND THAT YOUR
FAMILY IS AWAY. ON THE TABL
E IS A NOTE.
211 PRINT:PRINT"WE HEARD
ABOUT YOUR SCAVENGER HUNT TODA
Y. MRS. NELSON NEXT DOOR HAS
A "MY$(10)+".":GOSUB5
212 CLS:PRINT"HOWEVER, BEING TH
E FUN-LOVING FAMILY THAT WE AR
E, WE TOLD HER NOT TO GIVE I
T TO YOU UNTIL YOU CAN UNS

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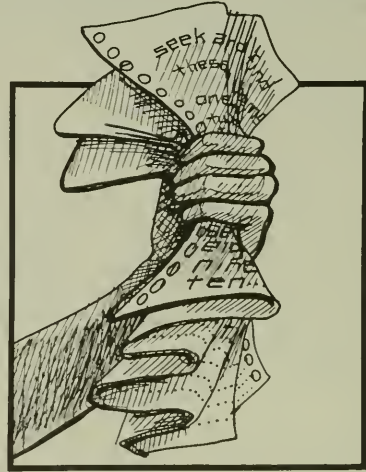
CRAMBLE          THE FOLLOWING ITE
MS FROM OTHER   SCAVENGER HUNTS e
xactly:"TIMER=0:PRINT:PRINT
213 FORR=23TO25
214 G=LEN(MY$(R))
215 FORT=1TOG
216 H$(T)=MID$(MY$(R),T,1):NEXTT
217 FORO=1TOG
218 Z=RND(G)
219 IFD(Z)=2 THEN218
220 PRINTH$(Z);:D(Z)=2:NEXTO
221 FORQ=1TO20:D(Q)=1:NEXT:PRINT
:NEXTR
222 PRINT@480,"TYPE AND ENTER 'h
elp' TO ESCAPE";
223 FORR=23TO25
224 PRINT@352,"WORD ";R-22;:INP
UT E$
225 IFE$="help" THEN230
226 IFE$<>MY$(R) THEN224
227 PRINT@356,STRING$(143,14):NE
XT
228 FF$(10)=MY$(10)
229 CLS:SOUND1,5:SOUND180,3:PRIN
T"VERY GOOD WORK!":PRINT"THAT ON
LY TOOK ";INT(TIMER/3500);" MINU
TES.":PRINT:PRINT"MRS. NELSON HA
NDS YOU A":PRINTMY$(10)+".":TT=T
T+INT(TIMER/400):GOSUB5
230 TT=TT+INT(TIMER/400):Q=274:G
OTO31
231 TT=TT+18:IFFF$(12)<>" THENC
LS2:PRINT"SORRY, THE DOORMAN REF
USES TO LET YOU IN. THERE'S N
OTHING ELSE FOR YOU HERE ANYW
AY.":GOSUB5:GOTO31 ELSECLS:PRINT
"YOU'RE AT THE DOOR OF THE NEWLY
REDECORATED 'SCAV ARMS' HOTEL.
232 IFFF$(11)<>" THEN238
233 IFVV=1 THEN235
234 PRINT:PRINT"THE DOORMAN SNIF
FS AND HOLDS HIS HAND OUT FOR
A TIP.":PRINT:PRINT"IT LOOKS LI
KE YOU WON'T GET IN UNLESS YOU
CAN TIP HIM $1.":GOSUB5:GOTO 31
235 PRINT:PRINT"THE DOORMAN TAKE
S YOUR DOLLAR AND LETS YOU ENT
ER.":GOSUB5:CLS
236 PRINT"NOT TOO MANY PEOPLE AR
E AT HOME AT THIS TIME. YOU DO
MANAGE TO GET A "MY$(11)+".
237 FF$(11)=MY$(11):PRINT:PRINT"
PERHAPS YOU CAN TRY AGAIN LATER.
":GOSUB5:TT=TT+18:GOTO31
238 R=RND(3):IFR=1 THEN240
239 PRINT:PRINT"TRY AGAIN LATER.
THERE'S SURE TO BE A "MY$(12)
+" HERE":PRINT"SOMETIME TODAY.":
GOSUB5:GOTO31
240 SOUND1,5:SOUND180,3:TT=TT+9:
CLS:PRINT"ONE OF THE LADIES ON T
HE FIRST FLOOR HAS RETURNED AND
HAS A":PRINTMY$(12)+".":GOSUB5:
FF$(12)=MY$(12):GOTO31
241 GOSUB5
242 CLS:SOUND99,6:PRINT"TIME USE
D - "INT(TT/9);"MINUTES"
243 PRINT:PRINT"SO FAR YOU HAVE:
":PRINT
244 FORR=20TO1 STEP-1
245 IFFF$(R)=" THEN 247
246 PRINTFF$(R),
247 NEXT:GOSUB5:CLS
248 PRINT" NEEDED ITEMS":PRI
NT
249 FORR=1TO20
250 T=RND(20)
251 IFI(T)=3 THEN250
252 IFFF$(T)<>" THEN253ELSEPRINT
MY$(T),
253 I(T)=3:NEXT
254 FORT=1TO20:I(T)=1:NEXT:GOSUB
5:GOTO31
255 FORR=1TO5
256 T=RND(476)+31
257 IFT=369 THEN256
258 N(R)=T
259 IFPEEK(1024+T)<>96 THEN 256
260 F(R)=N(R)
261 NEXT
262 C=2:RETURN
263 TT=TT+9:T=RND(5)+85:CLS:SOUN
D1,5:SOUND180,3:PRINT@41,A$(T)
264 N(R)=F(R):PRINT@137,"YOU FOU
ND A":FORT=1TO600:NEXT:PRINT@233
,MY$(R)+".":N(R)=1:FF$(R)=MY$(R)
:GOSUB5:GOTO31
265 FORR=1TO5:CLSR:SOUNDRND(255)
,RND(10):NEXT:IFRR>0 THEN 314 EL
SEIFFF$(13)<>" THEN306 ELSECLS:
PRINT"YOU'VE ENTERED THE JUNKYAR
D.
266 PRINT"THE BUSY JUNKYARD KING
GRABS YOUR LIST OF ITEMS AND
SNARLS.
267 PRINT:PRINT"'THERE'S A ";MY$(
13):PRINT" AROUND HERE SOMEPLAC
E'." ,"HE LAUGHS AND WALKS AWAY.
268 PRINT"'ALL YOU HAVE TO DO IS
FIND IT!":GOSUB5
269 CLS:PRINT"YOU START THE SEAR
CH BUT IT IS RATHER DIFFICULT.
THE JUNKYARD IS CLUTTERED AND T
HERE'S MORE ARRIVING EVERY MIN
UTE.
270 PRINT:PRINT"YOU WON'T BE ABL
E TO FIND THE NEEDED "MY$(13):
PRINT"UNLESS YOU STUMBLE OVER IT

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271 PRINT:PRINT"AS YOU SEARCH YO
U'LL HAVE TO MOVE THE JUNK AR
OUND, AND IT'S POSSIBLE THAT YO
U'LL WIND UP UNABLE TO MOVE O
R FIND YOUR WAY OUT.":GOSUB5
272 CLS:PRINT"YOU AREN'T ABLE TO
CONTROL THE NEXT SCREEN. JUST
SIT BACK AND WATCH YOUR MOVING
FIGURE SEARCH FOR THE ORANGE BLO
CK WHICH REPRESENTS THE ";M
Y$(13)+".":GOSUB5:CLS2
273 FORR=1TO60:Y=RND(254):Z=RND(
511)+1024:POKEZ,Y:NEXT
274 NL=Z+1
275 IFPEEK(NL)=255 THENNL=NL+1:G
OTO274
276 X=RND(477)+1024
277 FORR=1055TO1571STEP32:IFR=X
THEN276 ELSENEXT
278 POKEZ,255:POKEZ+1,255:POKEZ+
32,255:POKEZ+33,255
279 POKENL,RND(254)
280 LO=NL
281 A=RND(8)
282 IFA=1 THENNL=LO-32
283 IFA=2 THENNL=LO-31
284 IFA=3 THENNL=LO+1
285 IFA=4 THENNL=LO+33
286 IFA=5 THENNL=LO+32
287 IFA=6 THENNL=LO+31
288 IFA=7 THENNL=LO-1
289 IFA=8 THENNL=LO-33
290 IFNL>1536 THEN281
291 IFNL<1024 THEN281
292 IFPEEK(NL)=255 THEN297
293 IFPEEK(NL)=159 THEN295
294 IFPEEK(NL)<>159 THEN281
295 POKENL,RND(254)
296 LO=NL
297 IFPEEK(NL)=255 THENPOKENL,Y:
FORR=1TO444:NEXT:GOTO300
298 IFPEEK(LO-32)<>159 ANDPEEK(L
O-31)<>159 ANDPEEK(LO+1)<>159 AN
DPEEK(LO+33)<>159 ANDPEEK(LO+32)
<>159 ANDPEEK(LO+31)<>159 ANDPEE
K(LO-1)<>159 ANDPEEK(LO-33)<>159
THEN302
299 D=D+1:GOTO282
300 TU=INT(D/10):CLS:SOUND1,5:SO
UND10,3:PRINT"ALL RIGHT!":PRINT
"YOU FOUND A "MY$(13)+!":PRINT
IT ONLY TOOK YOU ":PRINTTU;" MIN
UTES.":TT=TT+(TU*9):UU=1
301 FF$(13)=MY$(13):GOSUB5:GOTO3
1
302 TU=INT(D/10):SOUND1,9:PRINT"
OH NO!!":PRINT"LOST IN THE JUNKY
ARD!":PRINT"AFTER ONLY "TU;"MINU

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TES!
303 R=RND(10)
304 TT=TT+(TU*9)+(R*9)
305 D=1:PRINT"YOU'RE LUCKY IT ON
LY TOOK THE JUNKMAN ABOUT"R" M
INUTES TO ":PRINT"FIND YOU AND
ESCORT YOU TO THE GATE.":GOSUB5:
GOTO31
306 UU=0:IFFF$(14)<>" THEN 311
ELSECLS:PRINT"THE JUNKMAN COMES
OVER, LOOKS ATYOUR LIST AND SCRA
TCHES HIS HEADFOR A WHILE.":PRIN
T:PRINT"'THE ONLY THING I HAVE O
N YOUR LIST IS A "MY$(14)+".
307 PRINT" BUT I NEED IT. IT'S
THE ONLY ONE THAT I HAVE AND I
'M RATHER FOND OF IT.
308 PRINT:PRINT" TELL YOU WHAT I
'LL DO. IF YOU CAN CATCH MY "M
Y$(29):PRINT" I'LL GIVE YOU WHAT
YOU NEED.":GOSUB5
309 IFFF$(21)=" THEN31 ELSECLS:
PRINT"WHY, I SEE YOU HAVE A BEAU
TIFUL JUNKY DOG THERE! HERE'S A
":PRINTMY$(14)+".":FF$(14)=MY$(1
4):UU=1
310 GOSUB5:GOTO31
311 IFFF$(22)<>" THEN312 ELSECL
S:PRINT"THE JUNKMAN COMES OVER S
MILING.":PRINT"'YOU DO NICE WORK
. TELL YOU WHAT, I'VE BEEN LOOKI
NG FOR A GOOD":PRINTMY$(22)+".":
PRINT:PRINT"'IF YOU CAN FIND ONE
I'LL GIVE YOU A BUCK.":GOSUB
5:IFEF<>1THEN31
312 CLS:PRINT"THE JUNKMAN COMES
OVER SHAKING HIS HEAD AND LAUGH
ING. HE HANDSYOU A DOLLAR AND T

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AKES THE":PRINTMY$(22)+". "
313 RR=1:VV=1:PRINT:PRINT"YOU'RE
E SOMETHING ELSE! I CAN'T TELL
YOU HOW LONG I'VE BEEN LOOKI
NG FOR THIS!":PRINT:PRINT"BUT I
'M VERY BUSY TODAY. THANK YOU,
BUT GET LOST NOW.":GOSUB5:GOTO3
1
314 RR=RR+1:IFRR>3 THEN 316
315 CLS:PRINT"THE JUNKMAN ISN'T
HAPPY TO SEE YOU. HE WARNS YOU
THAT HE IS BUSY AND NOT TO BO
THER HIM. HE LEAVES YOU STANDIN
G THERE.":GOSUB5:GOTO31
316 CLS: SOUND1,9:PRINT"NOW YOU'
VE DONE IT! THE JUNKMANGRABS YO
U AND THROWS YOU IN A PILE OF
USED TIRES.":PRINT:PRINT"IT SEEM
S THAT YOU'RE GOING TO BE HERE
FOR THE REST OF THE HUNT, I
F NOT FOR THE REST OF YOUR LI
FE!":GOSUB5
317 POKE359,6:CLS:SOUND1,9:PRIN
T"WELL, THE HUNT IS OVER AND YOU
DIDN'T WIN.
318 FORR=1TO2:IFFF$(R)="" THEN
NEXT ELSESC=SC+5:NEXT
319 PRINT:PRINT"YOUR SCORE I
S"SC:IFSC<100 THEN320 ELSE PRINT
"YOUR BONUS IS"240-INT(TT/9)
:PRINT"TOTAL SCORE IS"340-INT
(TT/9)
320 PRINT:PRINT"WOULD YOU LIKE T
O:
1) PLAY THE SAM
E HUNT?
2) PLAY ANOTHER
HUNT?
3) FORGET THE &
%$#(*% THING?"
321 POKE359,126
322 V$=INKEY$
323 IFV$="" THEN322
324 IFV$="2" THENRUN
325 IFV$="3" THENCLS: END
326 IFV$="1" THEN CLS2:XY=0:VW=R
ND(800)+RND(800):FORR=1TO22:FF$(
R)="" :NEXT:FORR=1TO5:N(R)=F(R):N
EXT:TT=0:FL=0:TU=0:SC=0:Q=367:RR
=0:SS=1:GOTO31
327 GOTO322
328 CLS:SOUND99,7:PRINT"WHOA! W
ITH THE SPEED OF THE WIND A J
UNKY DOG RUNS PAST! HE'S HEA
DED FOR THE JUNKYARD.
329 INPUT"DO YOU WISH TO TRY TO
CATCH HIM NOW Y/N";V$
330 IFV$="" THEN329 ELSEIFV$="N"TH
EN31 ELSEIFV$<>"Y" THEN329
331 TT=TT+18:CLS:PRINT"IF YOU CA
N CHASE HIM FOR 200 YARDS WIT
HOUT RUNNING INTO THE JUNK YOU'

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LL CATCH HIM.":PRINT:PRINT"USE T
HE ARROW KEYS TO CONTROL THE D
IRECTION OF YOUR MOVES. YOU A
RE THE ORANGE CURSOR.":GOSUB5
332 Q=322:CLS:POKE65495,0:K=0:B
=252:A=1039:Y$=CHR$(RND(254))+CH
R$(RND(254))
333 IFPEEK(A)<>128 THEN339
334 H=RND(95)+33:FORT=1TO3:R=RND
(32):POKE1471+R,H:NEXT
335 POKEA,B:PRINT@480,STRING$(32
,128);
336 IFPEEK(343)<>255 THENA=A-1EL
SEIFPEEK(344)<>255 THENA=A+1:IFA
>1055 THENA=1055
337 K=K+1:IFA<1024 THENA=1024
338 IFK<200 THEN333 ELSEPOKE65494,
0:CLS:SOUND1,5:SOUND180,3:PRINT"
ALL RIGHT! YOU CAUGHT HIM!":G
OSUB5:UU=1:FF$(21)="1":GOTO340
339 POKE65494,0:CLS:SOUND1,9::PR
INT"OH, SORRY!. AND YOU ONLY H
AD":PRINT200-K" YARDS TO GO!":PR
INT:PRINT:PRINT"DON'T WORRY, YO
U'LL HAVE ANOTHER CHANCE.
":GOSUB5
340 GOTO31
341 Z=4:CLS:I$="WHAT DO YOU
WISH TO DO?"
342 SOUND99,7:PRINT"YOU HAVE FOU
ND THE ENTRANCE TO AN ANCIENT I
NDIAN BURIAL CAVE. IT SEEMS AS
IF NO ONE HAS ENTERED HERE
IN CENTURIES.":PRINT:PRINT"DO Y
OU WISH TO ENTER Y/N ";V$
343 V$=INKEY$
344 IFV$="" THEN343 ELSEIFV$<>"Y" T
HEN31
345 TIMER=0:XY=1
346 Z=Z-1:CLS:PRINT"YOU ARE IN T
HE CAVE. THERE IS DIM LIGHT FR
OM BOTH FISSURES ABOVE AND A
GLOWING OOZE ON THE WALLS. THE
AIR IS MUSTY, WITH A SLIGHT ANI
MAL SCENT. AHEAD IS A NARROW
PATH LEADING DOWN.":GOSUB438
347 PRINT"1 LEAVE THE CAVE","2 F
OLLOW THE PATH","3 EXAMINE THE W
ALLS","4 SEARCH THE ENTRANCE":IN
PUT N
348 ON N GOTO31,350,426
349 GOSUB425:GOTO346
350 CLS:PRINT"THE PATH DESCENDS
STEADILY FOR A FEW HUNDRED YARD
S. YOU PAUSE A BIT TO ALLOW YOU
R EYES TO ADJUST TO THE GROW
ING DARKNESS. AS YOU STOP, YOU T
HINK YOU HEAR A NOISE BEHIND YOU
.":GOSUB438

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351 PRINT"1 TURN AROUND SLOWLY",
"2 RUN AHEAD":PRINT"3 STAND PERF
ECTLY STILL":INPUT N
352 IFN=2 THEN428 ELSE IFN>3 THE
NGOSUB425:GOTO35Ø
353 CLS:PRINT"EVERYTHING SEEMS F
INE AND YOU PROCEED CAUTIOUSLY
AHEAD. YOU STEP OVER A SMALL
DITCH AND SEE A GROUP OF WOODEN
SPEARS ALONG ONE WALL. YOU CHO
OSE ONE AND MOVE ON.":GOSUB5
354 CLS:PRINT"YOU TRAVEL A DOZEN
YARDS AND COME TO A BRANCH I
N THE PATH. FROM THE LEFT YOU
HEAR A VERY DISTINCT GROWLING.
":GOSUB438
355 PRINT"1 HURL THE SPEAR TO TH
E LEFT","2 CAUTIOUSLY MOVE TO TH
E LEFT","3 TAKE THE PATH TO THE
RIGHT","4 GO BACK UP THE PATH":I
NPUTN
356 ON N GOTO43Ø,43Ø,358
357 GOTO346
358 CLS:PRINT"AFTER A HUNDRED YA
RDS THE PATH TAKES A SHARP TURN
, AND FROM AHEAD COMES A FAIN
T, FLICKERING LIGHT. YOU CREEP
ON, AND THEN A SLIGHT TURN TAKE
S YOU INTO AN IMMENSE HALL. YOU
STILL HAVE THE FEELING THAT S
OMETHING IS FOLLOWING YOU.
359 GOSUB5:CLS
36Ø PRINT"THE HALL IS A BURIAL C
HAMBER. ALONG THE PERIMETER AR
E DOZENS OF RAISED PLATFORMS SU
PPORTING ANCIENT SKELETONS. A
SINGLE, ORNATE TORCH BLAZES BR
IGHTLY IN THE ROOM'S CENTER. A
NARROW PASSAGEWAY IS TO THE L
EFT.":GOSUB438
361 PRINT"1 SEARCH THE SKELETONS
","2 TAKE THE TORCH","3 FOLLOW T
HE PASSAGEWAY","4 GO BACK":INPUT
N
362 ON N GOTO434,434,364
363 GOTO354
364 CLS:PRINT"YOU'RE AT ANOTHER
BRANCH. ITS VERY DARK HERE. A
LONG ONE WALL A SMALL TORCH IS B
URNING.":GOSUB438
365 PRINT"1 TAKE TORCH - GO LEFT
","2 TAKE TORCH - GO RIGHT","3 G
O TO THE LEFT","4 GO TO THE RIGH
T":INPUT N
366 IF N<>1 THEN437
367 CLS:PRINT"YOU FIND A HALF-GN
AWED BONE AND TUCK IT IN YOUR BE
LT, THINKING IT MIGHT MAKE A GO
OD WEAPON IN A HAND-TO-HAND FIG
HT. THE PATH WIDENS INTO A SMAL
L CAVERN WITH EXITS BOTH LEFT AN
D RIGHT.":GOSUB438
368 PRINT"1 EXIT LEFT":PRINT"2 E
XIT RIGHT":PRINT"3 CHEW THE BONE
":PRINT"4 SEARCH THE CAVERN":INP
UTN
369 ON N GOTO437,371,436
37Ø GOSUB425:GOTO367
371 CLS:PRINT"THE PATH BEGINS TO
CLIMB. AS YOU CONTINUE, YOU
BECOME AWARE OF A TRACE OF SUNL
IGHT AHEAD. SOON YOU SEE A SMA
LL OPENING TO THE OUTSIDE. JUST
TO THE LEFT OF THE HOLE IS A D
OG WITH HER THREE PUPS.":GOSUB
5
372 CLS:PRINT"FROM THE RUBBISH A
ROUND HER YOU CAN TELL THAT SHE
OFTEN VISITS THE TOWN. SHE SNA
RLS AS YOU APPROACH HER PUPS.
THERE SEEMS TO BE ENOUGH ROOM
TO PASS HER AND FOLLOW THE PAT
H.":GOSUB438
373 PRINT"1 ATTACK WITH THE SPEA
R","2 ATTACK WITH THE TORCH","3
TRY TO BE FRIENDLY","4 CLIMB OUT
THE HOLE","5 RUN PAST HER":PRIN
T"6 FOLLOW THE PATH":INPUTN
374 ON N GOTO434,434,376,431,428
,381
375 GOSUB425:GOTO372
376 CLS:PRINT"THE MOTHER IS STIL
L NERVOUS BUT HER TAIL BEGINS TO
WAG. SHE WON'T LET YOU APPR
OACH THE PUPS.SUDDENLY YOU NOTIC
E THAT AMONG THE RUBBISH IS A P
ARTIALLY TORN":PRINTMY$(19):GOSU
B438
377 PRINT"1 GRAB THE ";PRINTMY$(
19):PRINT"2 REACH FOR THE PUPS"
,"3 PULL OUT THE BONE","4 LEAVE
TO LOOK FOR A PUPPY TOY":INPUTN
378 ON N GOTO429,429,38Ø,381
379 GOSUB425:GOTO376
38Ø FF$(19)=MY$(19):CLS:PRINT"BO
TH THE MOTHER AND HER PUPS SE
EM DELIGHTED. YOU HAVE NO PR
OBLEM GETTING THE":PRINTMY$(19)+
"." :PRINT:PRINT"YOU LEAVE AND CO
NTINUE TO FOLLOWTHE PATH.":GOSUB
5
381 CLS:PRINT"YOU CAN HEAR THE F
ADING BARKS ASYOU CONTINUE. THE
PATH AGAIN DESCENDS. ON THE
WALLS YOU CAN NOW SEE SOME PRIMI
TIVE DRAWINGS OF ANIMALS AND CAV
E LIFE.":GOSUB438
382 PRINT"1 EXAMINE THE PAINTING

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S","2 CONTINUE ON":INPUTN
383 IFN<>1 THEN386ELSECLS:GOSUB4
38
384 PRINT"1 RUB THE PAINTINGS","
2 WRITE YOUR NAME ON THE WALL","
3 FINISH THE DRAWINGS","4 STUDY
THE DETAILS":INPUTN
385 IFN=4THENZZ=1ELSE434
386 CLS:PRINT"JUST AS YOU DECIDE
TO TURN BACK A GIGANTIC SHAPE R
EARS AT YOUR SIDE. IT'S A BEAR
!":GOSUB438
387 PRINT"1 FIGHT HIM":PRINT"2 R
UN":INPUTN
388 IFN<>2 THEN430
389 CLS:PRINT"YOU RACE DOWN THE
PATH WITH A YARD LEAD. SUDDEN
LY YOU SEE A FRAYED ROPE BRIDGE
CROSSING A NARROW GORGE AHEAD
. IT LOOKS AS IF YOU COULD LE
AP ACROSS.":GOSUB438
390 PRINT"1 TRY THE BRIDGE","2 L
EAP ACROSS":PRINT"3 BE FRIENDLY
TO THE BEAR":INPUTN
391 ON N GOTO427,393,430
392 GOTO427
393 CLS:PRINT"FOR A MINUTE YOU L
OOK BACK OVER THE GORGE. YOU TH
EN WANDER ON UNTIL YOU COME TO
A SMALL ROOM ON THE RIGHT. YOU
CAN SEE A COT, A BURNING FIR
E AND A SMALL PILE OF PERSONAL B
ELONGINGS.":GOSUB438

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394 PRINT"1 EXAMINE THE ROOM","2
GO ON":INPUTN
395 IFN<>1 THEN407
396 CLS:PRINT"YOU HAVE THE FEELI
NG THAT THE OWNER OF THIS ROOM
WILL BE BACK SHORTLY. AS YOU L
OOK AROUND, YOU SUDDENLY NOTIC
E IN A CORNER A ";MY$(20)+".":GO
SUB438
397 PRINT"1 TAKE THE ";MY$(20):P
RINT"2 EAT THE DINNER","3 WAIT F
OR THE OWNER","4 LEAVE THE ROOM"
:INPUTN
398 ON N GOTO434,434,400
399 GOTO407
400 CLS:FORR=1TO1000:NEXT:PRINT"
AFTER A SHORT WAIT YOU HEAR A
SOUND AND LOOK UP TO SEE AN AGED
WARRIOR STUDYING YOU. SILENCE
BUILDS TENSION FOR A MINUTE.
THEN HE SMILES SLIGHTLY. HE HAD
SEEN YOU STARING AT THE":PRINTMY
$(20)+".
401 PRINT"NOW HE PICKS IT UP AND
HANDS IT TO YOU IN FRIENDSHIP.
HE SEEMS TO BE WAITING FOR SOME
THING.":GOSUB5:CLS:PRINT"YOU REA
LIZE THAT HE HAS MADE A GIFT TO
YOU AND IS WAITING FOR A RESPO
NSE.":GOSUB438
402 PRINT"1 ATTACK",,"2 RUN",,"3
GIVE HIM A GIFT":INPUTN
403 IFN<>3 THEN434

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404 CLS:PRINT"WHAT WILL YOU GIVE
AS A GIFT":INPUTN$
405 IFFF$(22)=" THEN434 ELSEIFN
$<>"RING" THEN434 ELSEPRINT"THE
INDIAN'S FACE BRIGHTENS AS HE E
XAMINES THE RING. HE SITS CONT
ENTEDLY AND YOU LEAVE THE ROOM
TO CONTINUE YOUR JOURNEY.
406 FF$(20)=MY$(20):GOSUB5
407 CLS:PRINT"YOUR TORCH IS BEGI
NNING TO DIM AS THE PASSAGEWAY
NARROWS TO A CRAWLSPACE. FROM
AHEAD COMES A MUFFLED SOUND.":GO
SUB438
408 PRINT"1 SEARCH THE AREA","2
CRAWL ON AHEAD","3 THROW AWAY TH
E TORCH","4 BITE THE TORCH":INPU
TN
409 IFN=2 THEN411 ELSEIFN=3 THEN
437 ELSEIFN=4 THEN436
410 GOSUB425:GOTO407
411 CLS:PRINT"YOU'VE MADE IT THR
OUGH THE CRAWLSPACE AND CAN NOW
STAND UPRIGHT.YOUR TORCH IS OUT
AND YOU TOSS IT AWAY. THE WALL
S HERE ARE ALLSHIMMERING A DULL
GREENISH GLOW.YOU HAVE JUST ENOU
GH LIGHT TO MOVE AHEAD.":GOSUB
5
412 CLS:PRINT"YOU GRADUALLY REAL
IZE THAT THE SOUND YOU HAVE BEE
N WALKING TO IS THAT OF A SMALL
WATERFALL. YOU COME TO A STON
E BRIDGE WHICHCROSSES A NARROW B
UT SWIFTLY FLOWING STREAM. P
AST THAT CAN BE SEEN AN OPENING
FROM WHICH
413 PRINT"SUNLIGHT ENTERS THE CA
VERN. THE STREAM IS ABOUT 15
FEET BELOW THE BRIDGE. A N
ARROW PATH LEADS DOWN TO THE
WATER'S EDGE.":GOSUB5:CLS:GOSU
B438
414 PRINT"1 CROSS THE BRIDGE","2
GO BACK",,"3 WALK DOWN THE PATH
","4 SEARCH THE AREA":INPUTN
415 ONN GOTO417,407,419
416 GOSUB425:GOTO412
417 CLS:PRINT"YOU MAKE THE CROSS
ING SAFELY ANDMOVE TO THE OPENIN
G. IT'S A TIGHT FIT BUT YOU
STRUGGLE ON THROUGH. YOU'RE B
ACK IN THE FOREST. AFTER MOV
ING JUST TWO STEPS YOU HEAR A R
UMBLING SOUND BEHIND YOU. APPAR
ENTLY YOU HAD
418 PRINT"DISLODGED A BRACE AS Y
OU LEFT, TRIGGERING A SMALL ROC
KSLIDE. YOU LEAP TO SAFETY, BU
T THE CAVEENTRANCE IS NOW SEALED
OFF.":GOSUB5:Q=500:TT=TT+INT(TI
MER/400):GOTO31
419 CLS:PRINT"YOU'RE AT THE WATE
R'S EDGE.":IFZZ=1 THEN422 ELSEPR
INT"YOU TURN DOWNSTREAM, ONLY TO
SLIP AND TUMBLE IN. THE CUR
RENTWHIPS YOU ALONG. SUDDENLY T
HE STREAM BREAKS AND PLUNGES TO
THECAVERN WALL. YOU TAKE ONE D
EEP BREATH AND DIVE DOWN.
420 FORR=1TO900:NEXT:CLS0:PRINT"
ALL IS DARK. . .":FORR=1TO1100:N
EXT:CLS:PRINT"SUDDENLY THERE IS
LIGHT ABOVE AND YOU SURFACE, G
ULPING AIR.":PRINT:PRINT"YOU'RE
CARRIED DOWNSTREAM AND FINALLY
DUMPED ON THE SHORE.":GOSUB5
421 TT=TT+INT(TIMER/400):CLS:PRI
NT"EXHAUSTED, YOU STUMBLE ALONG
FORA WHILE BEFORE YOU RECOGNIZE
THE AREA.":GOSUB5:C=500:GOTO31
422 CLS:PRINT"REMEMBERING A SCEN
E FROM THE WALL DRAWINGS, YOU
TURN UPSTREAMWHERE YOU KNOW A H
IDDEN EXIT IS.YOU PASS BELOW THE
WATERFALL ANDTURN TO THE LEFT,
FINDING A TINYOPENING WHERE YOU
EXPECTED IT.
423 PRINT"YOU USE YOUR SPEAR TO
ENLARGE THE OPENING, WHEN SUDD
ENLY YOU FIND A "+MY$(18)+".
424 GOSUB5:TT=TT+INT(TIMER/400):
CLS:PRINT"YOU FIND YOURSELF OUTS
IDE THE CAVE, IN THE FOREST.":
GOSUB5:FF$(18)=MY$(18):Q=505:GOT
O31
425 TT=TT+9:IFTT>2160 THEN 441 E
LSECLS: PRINT"YOU FIND NOTHING.
":GOSUB5:RETURN
426 POKE359,60:CLS0:PRINT"THE WA
LLS ARE COATED WITH AN ACID W
HICH BURNS YOUR HANDS BADLY.
YOU'LL HAVE TO LEAVE FOR IM
MEDIATE MEDICAL HELP.":GOTO439
427 POKE359,60:CLS0:PRINT"YOU AW
AKE TO FIND YOURSELF NOT BADLY
INJURED BUT WITH NO DESIRETO GO
ON. TODAY'S HUNT IS OVER.":GOT
O439
428 POKE359,60:CLS0:PRINT"YOU ON
LY MANAGE TO RUN A FEW YARDS
BEFORE YOU TRIP,TWISTING YOUR A
NKLE. BY THE TIME YOU CRAWL
OUT THE SCAVENGER HUNT WILL B
E LONG OVER.":GOTO439
429 POKE359,60:CLS0:PRINT"THE MO
THER SNAPS AT YOUR HAND AND YO
U JUMP BACK IN PAIN. YOU KICK V

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ICIIOUSLY AT HER.":GOSUB5:GOTO434
430 POKE359,60:CLS0:PRINT"ITS NO
T NICE TO DISTURB A BEAR! HE SNA
PS YOUR SPEAR LIKE A TWIG AND BE
LLOWS AFTER YOU. LUCKILY YOU SC
RAMBLE UP A NARROW CLEFT AND AR
E SAFE, BUT YOU'RE STUCK HERE F
OR QUITE A WHILE.":GOTO439
431 POKE359,60
432 CLS0:PRINT"YOU MANAGE TO GET
PARTIALLY OUT BUT YOU'RE STUCK.
YOU HEAR THE DOG MOVING TOWARD
YOUR LEGS AND FEEL A SUDDEN TUG
AT YOUR FEET. ":FORR=1TO1000:N
EXT:PRINT"YOUR SHOES ARE BEING T
ORN AWAY!!":PRINT"YOUR SCREAMS
ECHO IN THE FOREST!";
433 FORR=1TO1000:NEXT:PRINT"AND
NOW ":FORR=1TO1000:NEXT:PRINT"T
HREE PLAYFUL TONGUES LAP AT YO
UR TOES.":GOTO439
434 POKE359,60:CLS0:PRINT"A WITH
ERED HAND GRASPS YOU IN AN IRO
N GRIP. YOU'RE SPUN AND SEE TH
E GRIEVING FACE OF AN AGEDINDIAN
. YOU KNOW AT ONCE THAT YOU HA
VE COMMITTED AN ACT OF SACRIL
IEGE. IT WILL BE SOME TIME B
EFORE YOU ARE SET FREE.
435 GOTO439
436 CLS0:POKE359,60:PRINT"I CANN
OT BELIEVE YOU DID THAT!!!":FOR
R=1TO1000:NEXT:PRINT"WHAT KIND O
F ADVENTURE DO YOU THINK THIS
IS!":FORR=1TO1000:NEXT:PRINT"
YOU'LL HAVE TO GET THE SPLINTE
RS REMOVED FROM YOUR TONGUE AT O
NCE!":GOTO439
437 CLS0:PRINT"THE FLOOR IS PITT
ED WITH HOLES. BEFORE YOU CAN RE
ACT YOU'VE FALLEN INTO A PIT
. IT WILL TAKE HOURS TO CLI
MB OUT.":GOTO439
438 TT=TT+3:IFTT>2160 THEN441 EL
SEPRINT:PRINT$:PRINT:RETURN
439 GOSUB5:CLS0:SOUND1,9:IFZ=<0
THENPRINT"THAT'S ENOUGH FOR ONE
DAY!!":GOSUB5:GOTO317 ELSEPRINT"
YOU CANNOT WIN THE SCAVENGER
HUNT NOW BUT YOU CAN PRACTICE
THE ADVENTURE"Z"MORE TIMES. DO
YOU WISH TO RETURN TO THE CAVE
Y/N":INPUTN$:POKE359,126
440 IFN$<>"Y" THEN317 ELSE FL=1:
GOTO346
441 CLS0:PRINT"YOU CAN HEAR THE
DISTANT CHIMES OF THE TOWN CLOCK
. ITS NOW 4:00 AND THE SCAV
ENGER HUNT IS FINISHED.":IFZ<1

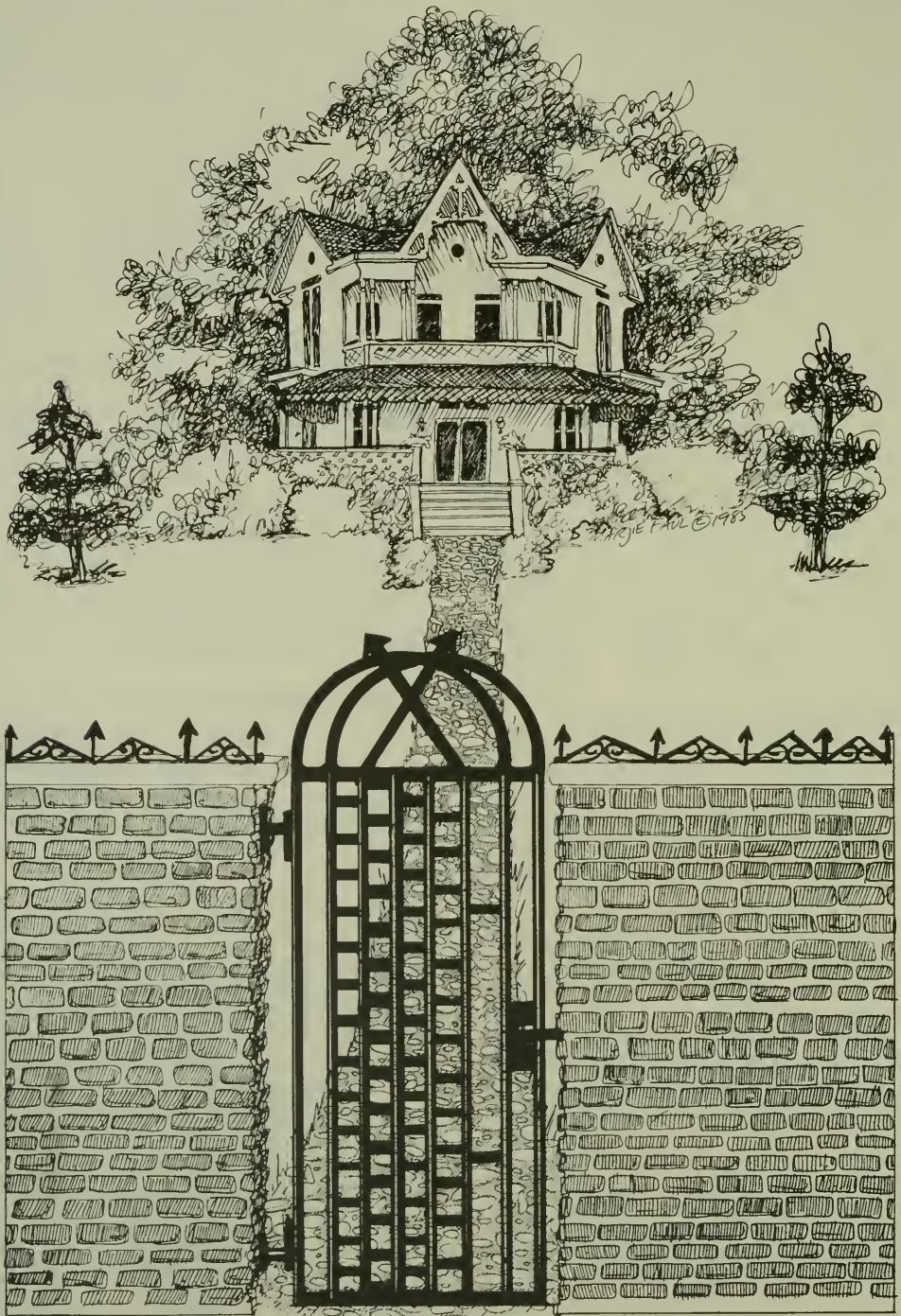
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THEN EXEC44539:GOTO317 ELSE439
442 VW=2200:CLS2::PRINT"A JOGGER
PAUSES AND OFFERS YOU A CHOICE
OF TWO ITEMS.":PRINT:PRINT:R=RN
D(2):IFR=1 THENPRINT"1 "MY$(15):
PRINT"2 "MY$(28) ELSEPRINT"1 "MY
$(28):PRINT"2 "MY$(15):PRINT
443 PRINT:INPUT"WHICH DO YOU WAN
T";T
444 CLS:IFT=R THENSOUND1,5:SOUND
180,3:PRINT"GOOD CHOICE! YOU NEE
D THAT.":FF$(15)=MY$(15) ELSESOU
ND1,9:PRINT"SORRY,CHECK YOUR LIS
T!
445 GOSUB5:GOTO31
446 FORR=1TO20:IFFF$(R)=" THENR
ETURN ELSENEXT
447 CLS:IFFL<>0 THEN PRINT"YOU H
AVE ALL THE NEEDED ITEMS, BUT Y
OU WERE DISQUALIFIED.":GOSUB5:CL
S:GOTO320
448 FORR=1TO255 STEP5:CLSRND(9)-
1:SOUNDR,1:NEXT:FORT=1TO8:FORR=1
TO126:PRINTA$(R);:NEXT:CLST:NEXT
:FORR=1TO5:FORT=1TO20:PRINTFF$(T
);:NEXT:NEXT:CLS:PRINT@40,"CONGR
ATULATIONS!":PRINT@169,"YOU'VE W
ON !!!":GOSUB5:CLS:GOTO318

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SILVERTON HOUSE

Program by
John and Pat Everest

T

he old Silverton house has fascinated the residents of your small community for years. Many believe the elderly couple who lived there had hidden tremendous amounts of money in the house before they perished in an automobile accident.

They did not have an account in any of the local banks, nor did they make any investments. This was common knowledge, so the conclusion was inevitable. The only person who knows for sure is Durango Dan, the slightly crazy old man who was employed as the couple's butler.

Almost as many stories abound about Durango Dan as about where the money might be hidden. It is quite common for passers-by to hear boisterous laughter coming from the old mansion where he still lives. The only people who see him are the folks down at the corner grocery where Durango Dan pays for his monthly supplies with \$100 bills.

Durango Dan has terrorized curious children who have climbed the walls surrounding the

house, threatening to lock them up in the musty old cellar and throw away the key. City officials have even been reluctant to send building inspectors into the house out of concern for their personal safety.

Then one day a small classified ad appears in the town newspaper:

TREASURE HUNT

Calling all Adventurers: Hundreds of thousands of dollars can be yours if you can unlock the secrets of the old Silverton house. The previous owners stated in their will that a competition should be held and that the money will go to the finder. Starts today.

So that's what Durango Dan has been cackling about all these years. He's been creating diversions and "red herrings" throughout the mansion in preparation for the great hunt.

You figure that you have as good a chance as anybody of finding the money since visions of it have been floating around in your imagination for years. But apparently many other persons have shared similar ambitions because everybody in town appears to be on hand when you arrive.

Durango Dan sheepishly explains over a public address system that one person at a time will be allowed into the house until the money has been found. "Don't expect it to be easy because I've created some ingenious codes that you'll have to crack," he says, chuckling. "You'll either break them or they'll break you."

Over several days, disappointed fortune-hunters leave the house with bewildered expressions. Some are in there for several hours; others throw up their hands after only a few minutes.

Finally, it's your turn.

(John and Pat, the authors, live in Durango, Colo. John is an electronic technician. His wife, Pat, is a paramedic.)

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1Ø CLS:GOTO34ØØ
15 CLS3:PRINT@23Ø,"****PLEASE WA
IT****";
2Ø DIMR$(44),O$(59),O(59),T(4,43
),V$(2Ø),V(2Ø),K$(3),L(43),Z$(3)
,B$(5Ø)
3Ø DATABATHROOM,TV ROOM,GAME ROO
M,OFFICE,CONFERENCE ROOM,LONG RO
OM,CLOSET ROOM,BEDROOM,AVIARY,TR
OPHY ROOM,PANELED ROOM,GALLERY,O
FFICE,BEDROOM,LARGE ROOM
4Ø DATALIBRARY,FAMILY ROOM,LITTL
E ROOM,COMPUTER ROOM,COLORFUL RO
OM,KITCHEN,DINING ROOM,LONG HALL
,LONG NARROW HALL,RECEPTION ROOM
,LARGE ROOM,OFFICE,SM DINING ROO
M
5Ø DATASMLL KITCHEN,LAUNDRY ROO
M,DEN,SITTING ROOM,SMALL BEDROOM
,STATE ROOM,SHORT HALL,BEDROOM,U
TILITY ROOM,GARAGE,GREEN HOUSE,S
MALL ROOM,FRONT ENTRANCE,LIVING
ROOM,PORCH
6Ø DATABATHTUB,1,SINK,1,MEDICINE
CABINET,1,TV,2,VCR,2,TABLE,2,GA
MES,3,COUCH,3,DESK,4,TABLE,5,BOW
L OF FRUIT,5,PIECE OF PAPER,6
7Ø DATA15 NUMBERED CLOSETS,7,BIR
DS,9,CABINETS,1Ø,TROPHIES,1Ø,STU
FFED ANIMALS,1Ø,PAINTINGS TO N-S
-W,12,CURTAINS TO W-N-E,13,CANOP
Y BED,14
8Ø DATADESK,15,ALCOVE,15,BOOKCAS
ES,16,FURNITURE,17,SHELF,17,COLO
R COMPUTER,19,COLORED WALLS,2Ø,T
ABLE,21,CHANDELIER,22,PAINTING,2
2
9Ø DATAPAINING,25,GLASS CASE,25
,DESK,27,TABLE,28,CONTAINER,28,D
URANGO DAN,29,2 CANS,29,LARGE BO
WL,29,MIRROR,31,CHAIR,31,WINDOW,
31
1ØØ DATAMONITOR,32,BUNKBEDS,33,N
OTEBOOK,34,BED,36,CHEST,36,WASHE
R,37,WINDOW,37,PLANTS,39,WINDOW,
39,CLOSET,4Ø,PICTURE,4Ø,WINDOW,4
Ø,FRONT DOOR,41,CURTAINS,42,WIND
OW,42,SCREEN,43,EMBROIDERED SAMP
LER,43
11Ø DATAØ,4,Ø,Ø,Ø,5,3,Ø,Ø,6,Ø,2,
1,8,-1,Ø,2,Ø,Ø,4,3,1Ø,Ø,Ø,Ø,14,-
1,Ø,4,Ø,Ø,7,Ø,Ø,1Ø,Ø,-4,Ø,11,9,Ø
,-1,Ø,1Ø,Ø,Ø,13,Ø,Ø,22,Ø,Ø,7,23,
Ø,Ø,Ø,24,16,Ø,Ø,25,Ø,15,Ø,-1,18,
Ø,11,Ø,19,17,Ø,28,2Ø,18,Ø,Ø,Ø,-1
12Ø DATAØ,3Ø,22,Ø,13,Ø,Ø,21,14,-

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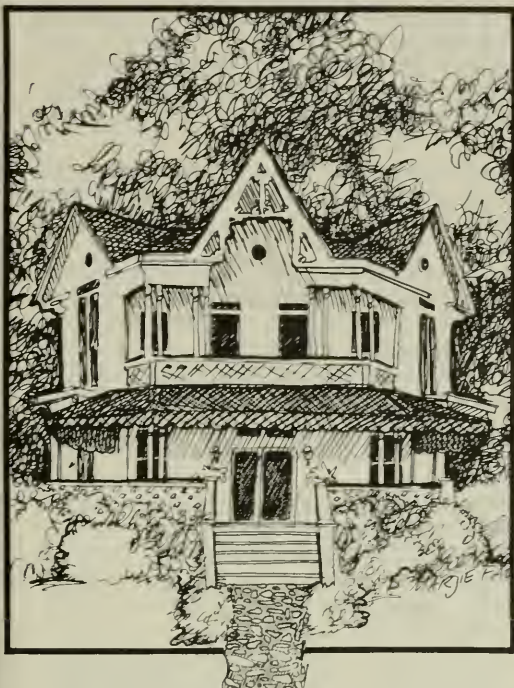
4,Ø,Ø,15,33,Ø,Ø,16,Ø,Ø,Ø,-4,35,2
7,Ø,Ø,Ø,Ø,-1,19,Ø,29,Ø,Ø,-1,Ø,28
,21,Ø,31,Ø,Ø,Ø,32,-1,-1,39,33,-1
,24,Ø,Ø,32,Ø,Ø,35,Ø,26,-1,Ø,34,Ø
,43,37,Ø,Ø,38,36,29,Ø,Ø,37
13Ø DATA32,Ø,-1,Ø,Ø,Ø,Ø,39,Ø,Ø,4
2,Ø,35,Ø,Ø,41,36,Ø,Ø,Ø
14Ø DATA TAKE,1,GET,1,EXAMINE,2,
LOOK,2,READ,2,OPEN,3,KICK,4,ASK,
5,USE,6,UNLOCK,7,TYPE,8,MOVE,9,P
USH,9,HELP,1Ø,VERB,11,SAY,12,TOU
CH,13,DIAL,14,PLAY,15,INVENTORY,
16,GOLD KEY,SILVER KEY,LEAD KEY
15Ø FOR X=1TO43:READR$(X):NEXT
16Ø FOR X=1TO58:READ O$(X),O(X):
NEXT
17Ø FOR X=1TO43:READ T(1,X),T(2,
X),T(3,X),T(4,X):NEXT
18Ø FOR X=1TO2Ø:READV$(X),V(X):N
EXT
19Ø FORX=1TO3:READK$(X):NEXT
2ØØ T$(1)="NORTH":T$(2)="SOUTH":
T$(3)="EAST":T$(4)="WEST"
21Ø R=25:GK=Ø:SK=Ø:LK=Ø:SA=Ø:CO=
Ø:CC=Ø:C=Ø:WW=Ø:WX=Ø:DI=Ø:D=Ø:KK
=Ø:LC=Ø
22Ø CLS:PRINT"YOU ARE IN THE ";R
$(R)
23Ø PRINT:PRINT"YOU SEE :";
24Ø FOR X=1TO58:IF O(X)=R THEN P
RINTTAB(1Ø)O$(X)
25Ø NEXT
26Ø IFR=35THENPRINT"A CARVED DOO
R"
27Ø PRINT:PRINT"EXITS LEAD :";
28Ø FOR X=1TO4:IFT(X,R)<>ØANDT(X
,R)<>-2THENPRINTTAB(14)T$(X)
29Ø NEXT
3ØØ PRINT:INPUT"WHAT WOULD YOU L
IKE TO DO NOW ";C$
31Ø IF LEN(C$)>1THEN37Ø
32Ø IFC$="N"THENC$="NORTH"
33Ø IFC$="S"THENC$="SOUTH"
34Ø IFC$="E"THENC$="EAST"
35Ø IFC$="W"THENC$="WEST"
36Ø GOTO45Ø
37Ø FORX=1TOLEN(C$):IFMID$(C$,X,
1)=" "THENA$=LEFT$(C$,X-1):B$=MI
D$(C$,X+1):GOTO4Ø5
38Ø NEXT
39Ø IF C$="NORTH"ORC$="SOUTH"ORC
$="EAST"ORC$="WEST"THEN45Ø
4ØØ A$=C$
4Ø5 IFA$="GO"THENC$=B$:GOTO45Ø
41Ø FORX=1TO2Ø:IFV$(X)=A$THENA=V
(X):GOTO44Ø
42Ø NEXT

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43Ø PRINT"SORRY I DO NOT UNDERST
AND":GOTO3ØØ
44Ø ON A GOTO62Ø,72Ø,145Ø,156Ø,1
57Ø,161Ø,17ØØ,193Ø,2Ø7Ø,217Ø,226
Ø,232Ø,239Ø,311Ø,319Ø,219Ø
45Ø FORX=1TO4:IFC$=T$(X)THENDR=X
:GOTO48Ø
46Ø NEXT
47Ø PRINT"NOT A DIRECTION":GOTO3
ØØ
48Ø IFT(DR,R)>ØANDT(DR,R)<>1ØØTH
ENR=T(DR,R):GOTO22Ø
49Ø IFT(DR,R)=ØTHENPRINT"YOU CAN
'T GO THAT WAY":GOTO3ØØ
5ØØ IFT(DR,R)=-1THENPRINT"A LOCK
ED DOOR BLOCKS EXIT"
51Ø IFR=32ANDDR=4THENPRINT"THE RE
IS A NOTE ABOVE A COMBI
NATION LOCK":GOTO3ØØ
52Ø IFR=32ANDDR=1THENPRINT"THE RE
IS A SIGN ABOVE IT":GOTO3ØØ
53Ø IF T(DR,R)=ØTHENPRINT"YOU CA
N'T GO THAT WAY":GOTO3ØØ
54Ø IFR=31THENPRINT"THERE IS SOM
ETHING STRANGE ABOUTTHE DOOR"
55Ø IFR=11ANDDR=2THENPRINT"THE RE
IS AN ENGRAVED PLATE ABOVE THE D
OOR"
56Ø IFT(DR,R)<>-2THEN57Ø
57Ø IFT(DR,R)=-4THENPRINT"YOU NO
W FIND THE HANDLE ON THE DOOR B
ROKEN AND NO WAY BACK":GOTO3ØØ
58Ø IFT(DR,R)=1ØØTHEN59ØELSE6ØØ
59Ø CLS:SOUND2Ø,3:PRINT"A TRAP D
OOR OPENS, YOU ONCE AGAIN FI
ND YOURSELF AT THE START":GOTO32
9Ø
6ØØ 'CONTINUE
61Ø GOTO3ØØ
62Ø 'GET
63Ø IFR=16ANDB$="BOOK"THENPRINT"
THE BOOKCASE MOVED REVEALING A
DARK PASSAGE EAST":T(3,16)=1ØØ:D
P=1:GOTO3ØØ
64Ø IFR=22ANDB$=O$(3Ø)THEN59Ø
65Ø IFR=12ANDB$="PAINTING"THENPR
INT"WHICH PAINTING <N> <S> <W> ?
";:GOTO265Ø
66Ø IFR=28ANDB$=O$(35)ANDCC=ØTHE
NPRINT"YOU NOW HAVE THE CONTAINE
R":CO=1:CC=1:O$(35)="":GOTO3ØØ
67Ø IFWW=1ANDRIGHT$(B$,4)="SIGN"
ANDR=36THENPRINT"YOU NOW HAVE TH
E ";B$:WX=1:GOTO3ØØ
68Ø IFR=15ANDINSTR(1,B$,"KEY")=1
ANDLK<>3THEN59Ø
69Ø IFR=15ANDRIGHT$(B$,3)="KEY"A
NDLK=3THENPRINT"THE KEY IS STUCK
IN THE LOCK":GOTO3ØØ
7ØØ IFR=39ANDKK=1ANDRIGHT$(B$,3)
="KEY"THENPRINT"YOU NOW HAVE THE
SILVER KEY":SK=1:GOTO3ØØ
71Ø PRINT"YOU CAN'T ";A$;" THE "
;B$:GOTO3ØØ
72Ø 'LOOK
73Ø IF A$=C$THEN22Ø
74Ø PRINT"YOU SEE ="
75Ø IFR=25ANDB$=O$(31)THENPRINT"
A GIRL IN A BLUE DRESS SITTING
ON A SWING":GOTO3ØØ
76Ø IFR=4ØANDB$=O$(52)THENPRINT"
IT'S A PICTURE OF A GIRL IN A
RED DRESS SITTING ON A STOOL":GO
TO3ØØ
77Ø IFR=5ANDB$="TABLE"THEN141Ø
78Ø IFR=15ANDB$="PENS"THENPRINT"
THERE ARE 11 PENS":GOTO3ØØ
785 IFR=1ANDB$="CABINET"THENPRIN
T"AN EMPTY CABINET":GOTO3ØØ
79Ø IFR=15ANDB$="PAPER"THENPRINT
"THE PAPER SAYS:":PRINT"BEHIND T
HE CHEST IS THE BACK HIDDEN T
HERE IS A FACT AN S-CUR
VED SPINE WITH TWO
NOT ONE LINE UNLESS P
ERSEVERANCE YOU LACK":GOTO3ØØ
795 IFR=2ANDLEFT$(B$,4)="TAPE"TH
ENPRINT"FOUR RECORDED VIDEO TAPE
S":GOTO3ØØ
8ØØ IFR=15ANDB$="BOOK"THENPRINT"
'7TH SON OF A 7TH SON'":GOTO3Ø
Ø
81Ø IFR=14ANDB$=O$(45)THEN141Ø
82Ø IFR=25ANDRIGHT$(B$,4)="CASE"
THENPRINT"YOU SEE 23 DOLLS":GOTO
3ØØ
83Ø IFR=32ANDB$=O$(42)THENPRINT"
THE MONITOR HAS A BUTTON":GOTO3Ø
Ø
84Ø IFR=32ANDB$="NOTE"THENPRINT"
R-#A'S L-#E'S R-#N'S":GOTO3ØØ
85Ø IFR=32ANDB$="SIGN"THENPRINT"
SAY UNCLOSED SEED":PRINT"THEN PR
OCEED":PRINT"IF YOU LACK":PRINT"
YOU CAN'T GO BACK":GOTO3ØØ
86Ø IFR=5ANDB$="FRUIT"ORB$="BOWL
"ANDR=5THENPRINT"THE RE ARE 6 ORA
NGES IN THE BOWL":GOTO3ØØ
87Ø IFR=4ØANDB$=O$(51)THENPRINT"
SOME GOWNS AND SHOES":GOTO3ØØ
88Ø IFR=4ØANDB$="SHOES"THENPRINT
"THE RE ARE 8 PAIRS OF SHOES":GOT
O3ØØ
89Ø IFR=4ØANDB$="GOWNS"THENPRINT
"THE RE ARE 8 GOWNS":GOTO3ØØ
9ØØ IFR=16ANDLEFT$(B$,4)="BOOK"TH
ENPRINT"A BOOK ENTITLED '43 ADV
ENTURES'":GOTO3ØØ

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HENPRINT"A SIGN READS: TO OPEN T
HE EAST DOOR THE CORRECT CLOSET
MUST BE OPENED. THE NO. OF THE
CLOSET IS= TO THE SUM OF THE SAF
E COMBINATION DIVIDED BY THE NO.
OF WORDSIN DGO. DAN'S AUTOGRAPH

:GOTO3000

1010 IFR=4ANDB\$="WINDOW"THENPRINT"YOU
SEE AN EAGER CROWD WAITING AT T
HE FINISH LINE":GOTO3000

1020 IFR=4ANDB\$=O\$(9)THENPRINT"O
N THE DESK IS A PIECE OF PAPER A
ND AN OLD BLACK PHONE":GOTO3000

1030 IFR=4ANDB\$="PHONE"THEN1410

1040 IFR=4ANDB\$="PAPER"THENPRINT
"THE PAPER SAYS: 86 6736 843

3667 3425 1155":GOTO3000

1050 IFR=6ANDRIGHT\$(B\$,5)="PAPER
"THENPRINT"THE BARELY LEGIBLE PA
PER SAYS: ...ISNLY PLAC.

.N .SA WHER. FOU. STAT.. .EE
T":GOTO3000

1060 IFR=9ANDB\$=O\$(14)THENPRINT"
YOU SEE A SPARROW, A PARAKEET

A COCKATOO AND A PARROT":GOTO3000

1070 IFR=15ANDB\$=O\$(22)THENGOSUB
2860:PRINT"AND BELOW IS WRITTEN

: THE KEY IS THREE!":PR
INT"TINONGTGTATHKHEEELTSEHIAELDG
VKOEELRYDKSKEAEYSSAIAYNYKGRI"
:GOTO3000

1080 IFR=31ANDB\$=O\$(39)THENPRINT
"THE MIRROR IS CLOUDY":GOTO3000

1090 IFR=12ANDLEFT\$(B\$,4)="PAIN"
THENPRINT"WHICH PAINTING <N> <S>
<W> ?";:GOTO2590

1100 IFR=22ANDB\$=O\$(30)THENPRINT
"YOU SEE A PAINTING SLIGHTLY AJA
R":GOTO3000

1110 IFR=13ANDLEFT\$(B\$,4)="CURT"
THENPRINT"CLOSED CURTAINS":GOTO3
000

1120 IFR=12ANDB\$=O\$(1)TH
ENPRINT"YOU FIND A PICTURE OF DG
O DAN WITH THIS WRITTEN ON IT

: VIY MIBLC, ABBY WRALC, T
RECES THIN, TROBHOAM LAWL

LOVE, DURANGO DAN":GOTO3
000

1130 IFR=12ANDB\$="SAFE"ANDB\$=O\$(1)TH
ENPRINT"THE SAFE IS LOCKED":GOTO
3000

1140 IFR=1ANDB\$="WALL"THENPRINT"
ON THE WALL IS SCRIBBLED

SILVER IS THE KEY AND FOR A
GOOD TIME CALL 303-259-5880":GOT
O3000

1150 IFR=10ANDB\$=O\$(16)THENPRINT
"YOU SEE 72 TROPHIES":GOTO3000

1000 IFR=7ANDLEFT\$(B\$,4)="CLOS" T

910 IFR=31ANDB\$="DOOR"THENPRINT"
THERE IS A PUSH BUTTON PAD THAT
LOOKS LIKE A IT CAME OFF A PHONE
AND THERE ARE INSTRUCTIONS":GOTO
3000

920 IFR=31ANDB\$="INSTRUCTIONS"TH
ENPRINT"TO OPEN - THE GIRL IN TH
E BLUE DRESS WAS SITTING ON A #
-#-#-#-#":GOTO3000

930 IFR=3ANDB\$=O\$(7)THENPRINT"YO
U SEE SOME CARD GAMES AND A MO
NOPOLY BOARD":GOTO3000

940 IFR=3ANDLEFT\$(B\$,5)="MONOP"O
RR=3ANDRIGHT\$(B\$,5)="BOARD"THENP
RINT"THREE PROPERTIES HAVE HOTEL
S ON THEM":GOTO3000

950 IFR=3ANDLEFT\$(B\$,5)="PROPE"O
RR=3ANDLEFT\$(B\$,4)="HOTE"THENPRI
NT"THE PROPERTIES ARE KENTUCKY,
N. CAROLINA AND ATLANTIC":G
OTO3000

960 IFR=16ANDB\$="BOOK"THENPRINT"
YOU DON'T HAVE THE BOOK":GOTO3000

970 IFR=15ANDB\$="DESK"ANDLK=3THE
NPRINT"A LEAD KEY IN THE DESK"

980 IFR=15ANDB\$=O\$(21)THEN1420

990 IFR=21ANDB\$=O\$(28)THENPRINT"
IN A FINE COATING OF FLOUR YOU
SEE WRITTEN: 'CURSES, CURTAINS!'

:GOTO3000

1000 IFR=7ANDLEFT\$(B\$,4)="CLOS" T

```
116Ø IFR=1ØANDLEFT$(B$,4)="ANIM"
ORB$=O$(17)ANDR=1ØTHENPRINT"THE
E IS A BEAR, A DEER, AN ELK, A LI
ON, AND A TIGER":GOTO3ØØ
117Ø IFR=11ANDLEFT$(B$,4)="ENGR"
ORB$="PLATE"ANDR=11THENPRINT"TO
UNLOCK THE DOOR ANSWER THE ELK
'S QUESTION":GOTO3ØØ
118Ø IFR=19ANDB$="COMPUTER"THENP
RINT"THE COCO IS ON AND THE CURS
OR ISFLASHING":GOTO3ØØ
119Ø IFLEFT$(B$,4)="UNDE"THENPRI
NT"TRY MOVING SOMETHING":GOTO3ØØ
12ØØ IFR=2ØANDLEFT$(B$,4)="WALL"
THENPRINT"THE WALLS ARE COLORED
AS FOLLOWSN-GREEN S-BLUE E-RED
W-YELLOW":PRINT:PRINT"A VOICE
SAYS-TO ESCAPE, TOUCH ONLY THE
SE WALLS IN THIS ORDER ATLANTIC
,KENTUCKY,N. CAROLINA":GOTO3ØØ
121Ø IFR=28ANDB$="TABLE"THEN141Ø
122Ø IFCO=1ANDLEFT$(B$,4)="CONT"
ORR=28ANDB$=O$(35)THENPRINT"THE
CONTAINER READS-DO NOT OPEN UNTI
L ABSOLUTELY NECESSARY":GOTO3ØØ
123Ø IFR=29ANDB$="CANS"THENPRINT
"THE TWO CANS ARE FILLED WITH
WATER":GOTO3ØØ
124Ø IFR=36ANDB$="CHEST"THENPRIN
T"THE CHEST HAS FOUR DRAWERS":GO
TO313Ø
125Ø IFR=36ANDLEFT$(B$,4)="DRAW"
THEN313Ø
126Ø IFR=43ANDRIGHT$(B$,4)="PLER
"THENPRINT"THE SAMPLER : "; "="
=====":PRINTTAB(17)": K T :":PR
INTTAB(17)": C S :":PRINTTAB(17)
": E E :":PRINTTAB(17)": H H :":
PRINTTAB(17)": C C :":PRINTTAB(1
7)"::::::":PRINTTAB(17)"! ! ! !
":GOTO3ØØ
127Ø IFR=17ANDB$="SHELF"THENPRIN
T"YOU SEE A KEYBOARD AND A DIARY
":GOTO3ØØ
128Ø IFR=17ANDDI=ØANDB$="DIARY"TH
ENPRINT"THE FIRST PAGE OF THE D
IARY SAYS":PRINT"TO OPEN DOOR TY
PE THE FIRST LETTER OF EACH
STATE IN ALPHABETICAL OR
DER....":DI=1:GOTO3ØØ
129Ø IF DI>ØANDR=17ANDB$="DIARY"
THENPRINT"....THE DOOR IS CARVE
D WITH SHAPES OF STATES. YOU
ONLY NEED TO TYPE THESE STATES."
:GOTO3ØØ
13ØØ IFR=27ANDPP=1ANDB$="PAPER"TH
ENPRINT"TYPE DURANGO AND YOU CA
N GO":GOTO3ØØ
131Ø IFR=27ANDB$="DESK"THENPRINT
```

```
"YOU SEE A LAMP AND A TYPEWRITER
":GOTO3ØØ
132Ø IFR=35ANDRIGHT$(B$,4)="DOOR
"THENPRINT"THE SOUTH DOOR LOOKS
LIKE THIS **PRINT"- --- --- *--
* * - * ** * - - - - - - - -
133Ø IFR=34ANDB$=O$(44)THENPRINT
"THE NOTEBOOK SAYS -":PRINT"REME
MBER --- CURSES, CURTAINS":GOTO3
ØØ
134Ø IFR=17ANDB$="DOOR"THEN244Ø
135Ø IFR=39ANDKK=1ANDB$="DOOR"AN
DSK<>1THENPRINT"A SILVER KEY IS
IN THE DOOR":GOTO3ØØ
136Ø IFR=2ANDB$="TABLE"THENPRINT
"ON THE TABLE YOU SEE FOUR VIDEO
TAPES":GOTO3ØØ
1365 IFR=17ANDLEFT$(B$,4)="TYPE"
THEN141Ø
137Ø IFR=27ANDB$="LAMP"THENPRINT
"THE LAMP IS ON":GOTO3ØØ
1375 IFB$="DOOR"THEN141Ø
138Ø FORX=1TO58:IFB$=O$(X)THENM=
1:GOTO14ØØ
139Ø NEXT
14ØØ IFO(X)<>R ANDM=1THENPRINT"I
DO NOT SEE IT HERE":M=Ø:GOTO3ØØ
141Ø PRINT"NOTHING UNUSUAL":GOTO
3ØØ
142Ø PRINT"THE ";B$;
143Ø IFL(R)=ØTHENPRINT" IS LOCKE
D"ELSEPRINT" IS OPEN":GOTO189Ø
144Ø GOTO3ØØ
145Ø IFR=15ANDB$=O$(21)THEN154Ø
146Ø IFR=7ANDLEFT$(B$,6)="CLOSET
"THENINPUT"WHICH CLOSET NO. ";CN
:GOTO298Ø
147Ø IFR=13ANDLEFT$(B$,4)="CURT"
THENPRINT"WHICH CURTAIN <E> <W>
<N> ?":GOSUB272Ø:GOTO275Ø
148Ø IFR=35ANDLEFT$(B$,4)="CONT"
ANDCO=1ANDC=ØANDLC=1THENPRINT"YO
U FIND A PIECE OF PAPER -":PRINT
"A:* - E:* L:* - ** T:- P:* - - *
S:* * * O: - - - N:- * Y:- * - - ":GOT
O3ØØ
149Ø IFB$=O$(35)ANDCO=ØTHENPRINT
"YOU DON'T HAVE THE CONTAINER":G
OTO3ØØ
1495 IFLEFT$(B$,4)="CONT"ANDC=1A
NDLC=1THENPRINT"YOU SEE AN EMPTY
CONTAINER":GOTO3ØØ
15ØØ IFR<>35ANDLEFT$(B$,4)="CONT
"ANDCO=1ANDLC=1THENPRINT"YOU SEE
A PIECE OF PAPER BUT, BEFORE
YOU CAN READ IT IT BURNS IN A FL
ASH OF SMOKE":C=1:GOTO3ØØ
151Ø IFR=36ANDLEFT$(B$,4)="DRAW"
THENPRINT"WHICH DRAWER <1> <2> <
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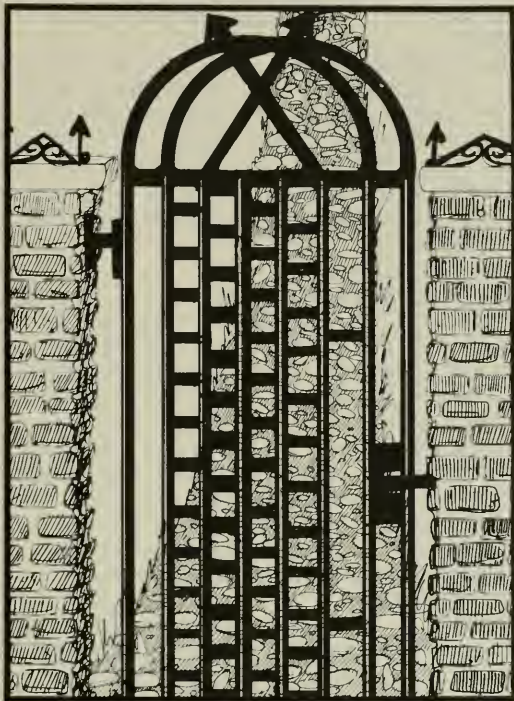
3> <4> ?":GOTO3050
1520 IFR=42ANDB$=O$(55)THEN590
1530 IFR=1ANDRIGHT$(B$,4)="INET"
THENPRINT"IT IS EMPTY":GOTO3000
1540 PRINT"THE ";B$+" IS LOCKED"
:GOTO3000
1550 PRINT"YOU CAN'T OPEN THE ";
B$:GOTO3000
1560 PRINT"HOW WOULD YOU LIKE IT
IF A ";B$;" WERE TO KICK Y
OU ?":GOTO3000
1570 IFR=9ANDB$="COCKATOO"THENPR
INT"THE BIRD CACKLES ...FREEZE W
ATERFREEZE WATER...":GOTO3000
1580 IFR=10ANDB$="ELK"THENPRINT"
THE ELK SAYS - ANSWER THIS AND
REMEMBER, HOW MANY CUBIC FEET OF
DIRT IN A HOLE 7' X 14' X 3' ?":
GOTO3000
1590 IFR=29ANDRIGHT$(B$,3)="DAN"
THENPRINT"I WILL UNLOCK THE SOUT
H DOOR FORYOU IF YOU CAN TELL ME
HOW I CANPUT THE CONTENTS OF TH
E TWO CANSINTO THE BOWL AND STIL
L TELL THEM APART":GOTO3020
1600 PRINT"THE ";B$;" DOESN'T AN
SWER":GOTO3000
1610 FORL=1TOLEN(B$)
1611 IFINSTR(L,B$,"KEY")>0THEN16
20
1612 NEXT
1615 IFLEFT$(B$,3)<>"KEY"THENPRI
NT"IT DOES NOT HELP TO USE THE
";B$;" HERE":GOTO3000
1620 INPUT"WHICH KEY ";Z$
1630 IFSK=0ANDLEFT$(Z$,4)="SILV"
THEN1690
1640 IFLK=0ANDLEFT$(Z$,4)="LEAD"
THEN1690
1650 IFR=0ANDLEFT$(Z$,4)="GOLD"
THEN1690
1660 IFLEFT$(Z$,4)="SILV"ANDR=41
THEN3300
1665 IFLEFT$(Z$,4)="LEAD"ANDR=15
THEN1880
1670 IFCO=1ANDLEFT$(Z$,4)="GOLD"
ANDR<>41THENPRINT"THE CONTAINER
IS NOW UNLOCKED":LC=1:GOTO3000
1680 PRINT"IT DOESN'T WORK HERE"
:GOTO3000
1690 PRINT"YOU DON'T HAVE THE ";
Z$:GOTO3000
1700 IFR=15ANDB$=O$(21)THEN1810
1710 IFR=39ANDB$="DOOR"THEN1810
1720 IFR=32ANDB$="DOOR"THENINPUT
"WHICH DOOR <N> OR <W> ";Q$:GOTO
2510
1730 IFR=4ANDB$="DOOR"THENPRINT"
HOW ?":GOTO3000
1740 IFR=31ANDB$="DOOR"THENPRINT
"HOW?":GOTO3000
1750 IFR=12ANDB$="SAFE"THEN2790
1760 IFR=11ANDB$="DOOR"THEN3000
1770 IFR=41ANDB$="DOOR"THENPRINT
"HOW":GOTO3000
1780 IFCO<>1ANDB$="CONTAINER"THE
NPRINT"YOU DON'T HAVE THE ";B$:G
OTO3000
1790 IFCO=1ANDB$="CONTAINER"THEN
PRINT"HOW ?":GOTO3000
1800 PRINT"HOW? ORDINARY METHODS
LIKE USINGKEYS WILL NOT WORK HE
RE":GOTO3000
1810 INPUT"WITH WHAT";Z$
1820 IFGK=0ANDZ$=K$(1)THEN1910
1830 IFSK=0ANDZ$=K$(2)THEN1910
1840 IFLK=0ANDZ$=K$(3)THEN1910
1850 IFR=39ANDSK=1ANDZ$=K$(2)THE
NPRINT"THE DOOR OPENS":T(3,39)=4
0:SK=0:KK=1:GOTO3000
1860 IFR=15ANDLK=1ANDZ$=K$(3)THE
N1880
1870 PRINT"IT WON'T WORK HERE":G
OTO3000
1880 PRINT"THE DESK OPENS REVEAL
ING SOME":L(R)=1:GOTO1900
1890 PRINT"THESE ARE SOME ";
1900 PRINT"PENS,A PIECE OF PAPER
AND A BOOK":LK=3:GOTO3000
1910 PRINT"YOU DON'T HAVE THE ";
Z$:GOTO3000
1920 L(R)=1:GOTO3000
1930 IFR=19ANDB$="RUN"THENPRINT"
ON THE SCREEN APPEARS -":PRINT"O
NE THING IN COMMON":PRINT"YOU CA
N SEE":PRINT"THESE LETTERS HAVE"
:PRINT"LOOK UNDER ME":PRINT:PRIN
T" Z X C V B N M":GOTO3000
1940 IFR=17THEND$=0:GOTO2000
1950 IFR=27ANDB$="DURANGO"THENPR
INT"THE WEST DOOR IS NOW OPEN":T
(4,27)=26:GOTO3000
1960 IFR=27THENINPUT"TYPE WHAT "
;Z$:GOTO1980
1970 PRINT"YOU CAN'T TYPE HERE":
GOTO3000
1980 IFZ$="DURANGO"THENPRINT"THE
WEST DOOR IS NOW OPEN":T(4,27)=
26:GOTO3000
1990 PRINT"SORRY IT DOESN'T HELP
TO TYPE",Z$;" HERE":GOTO3000
2000 PRINT"LETTER PLEASE ";
2010 D=D+1
2020 B$(D)=INKEY$:IFB$(D)=""THEN
2020
2030 PRINTB$(D)
2040 IFB$(1)="A"ANDB$(2)="C"ANDB
$(3)="N"ANDB$(4)="U"THENPRINT"TH

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E SOUTH DOOR IS NOW OPEN":T(2,17
)=26:GOTO300
2050 IFD=>50THENPRINT"YOU DIDN'T
HAVE TO TYPE ALL 50 STATES, T
HE ANSWER ONLY HAS 4 STATES IN
IT":FORPP=1TO3000:NEXT:GOTO590
2060 GOTO2000
2070 IFR=32ANDB$="BUTTON"THENCLS
:PRINT"A MESSAGE READS ":PRINT:
PRINTTAB(15)"A":PRINTTAB(13)"PEN
NY":PRINTTAB(11)"SAVED IS A":PRI
NTTAB(9)"A PENNY EARNED":FORX=1T
O3500:NEXT:CLS:GOTO220
2080 IFR=31ANDLEFT$(B$,6)="BUTTO
N"THEN2910
2090 IFR=31ANDB$="PAD"THEN2910
2100 IFR=22ANDB$=O$(30)THEN590
2110 IFR=12ANDLEFT$(B$,4)="PAIN"
THEN650
2120 IFR=19ANDB$="COMPUTER"THENP
RINT"NICE TRY, BUT NOTHING UNDER
THE COMPUTER":GOTO300
2130 IFR=17ANDB$="KEYBOARD"THENP
RINT"NICE TRY, BUT NOTHING HERE"
:GOTO300
2140 IFR=27ANDB$="TYPEWRITER"THE
NPRINT"YOU FIND A PIECE OF PAPER
UNDER THE TYPEWRITER":PP=1:GOTO
300
2150 IFR=36ANDB$="CHEST"THENPRIN
T"YOU FOUND A PLASTIC DOLLAR SIG
N TAPED TO THE BACK OF THE CHEST
":WW=1:GOTO300
2160 PRINT"YOU CAN'T ";A$;" THE
";B$:GOTO300
2170 'HELP
2180 CLS:PRINT"YOU'RE SUPPOSED T
O BE A BIG TIMEADVENTURER, BUT I
F YOU NEED HELPTYPE <VERB> TO GE
T A VERB LIST":GOTO300
2190 PRINT"YOU HAVE : ";
2200 IFLK=1THENPRINTTAB(11)"A LE
AD KEY"
2210 IFSK=1THENPRINTTAB(11)"A SI
LVER KEY"
2220 IFGK=1THENPRINTTAB(11)"A GO
LD KEY"
2230 IFCO=1THENPRINTTAB(11)"A LA
RGE CONTAINER"
2240 IFWW=1THENPRINTTAB(11)"$$ D
OLLAR SIGN $$"
2250 GOTO300
2260 'VERB
2270 CLS:PRINT@8,"**VERB LIST**"
:PRINT
2280 FORX=1TO20:PRINTV$(X),:NEXT
2290 PRINT@449," PRESS ANY KEY
TO CONTINUE"
2300 IF INKEY$=""THEN2300
2310 GOTO220
2320 IFR=15ANDB$="RING"THENPRINT
"YOU NOW HAVE THE GOLD KEY":GK=1
:GOTO300
2330 IFR=15ANDB$="KING"THENPRINT
"YOU NOW HAVE THE SILVER KEY":SK
=1:GOTO300
2340 IFR=15ANDB$="SING"THENPRINT
"YOU NOW HAVE THE LEAD KEY":LK=1
:GOTO300
2350 IFR=32ANDB$="UNCLOSED SEED"
THENPRINT"DO NOT TAKE THE STATEM
ENT WORD FOR WORD, THIS IS A PU
ZZLE":GOTO300
2360 IFR=32ANDB$="OPEN SESAME"TH
ENPRINT"THE DOOR NORTH DOOR OPEN
S":T(1,32)=23:GOTO300
2370 IFR=35ANDB$="PLEASE"THENPRI
NT"THE SOUTH DOOR IS NOW OPEN":T
(2,35)=42:GOTO300
2380 PRINT"IT WON'T HELP TO SAY
";B$:GOTO300
2390 IFR<>20THENPRINT"IT DOESN'T
HELP TO TOUCH THE",B$:GOTO300
2400 FORX=1TO3
2410 PRINT"NO. ";X;" WHICH WALL
":INPUT <N> <S> <E> <W>";Z$(X)
2420 NEXT
2430 IFZ$(1)="W"ANDZ$(2)="E"ANDZ
$(3)="N"THENPRINT"THE WEST DOOR
OPENS":T(4,20)=19:GOTO300ELSE590
2440 CLS:PRINT"THE DOOR IS CARVE
D LIKE THIS -":PRINT
2450 FORM=1TO5
2460 PRINTTAB(16)CHR$(138):NEXT
2470 PRINTTAB(7)STRING$(9,140);C
HR$(136);STRING$(9,140)
2480 FORM=1TO5
2490 PRINTTAB(16)CHR$(138):NEXT
2500 GOTO300
2510 IFQ$="W"THEN2530
2520 IFQ$="N"THEN300
2530 PRINT"COMBINATION LOCK"
2540 INPUT"RIGHT ";A
2550 INPUT"LEFT ";B
2560 INPUT"RIGHT ";C
2570 IFA=5ANDB=5ANDC=5THENPRINT"
THE DOOR OPENS":T(4,32)=31:GOTO3
00
2580 PRINT"SORRY THAT IS WRONG":
GOTO300
2590 Q$=INKEY$:IFQ$=""THEN2590
2600 PRINTQ$
2610 IFQ$<>"N"ANDQ$<>"S"ANDQ$<>"
W"THEN1090
2620 IFQ$="N"THENPRINT"IT'S A PA
INTING OF A WINDOW WITHSOME VELV
ET CURTAINS":GOTO300
2630 IFQ$="W"THENPRINT"THE PAINT

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ING IS OF A BROWN DOG":GOTO300
2640 IFQ$="S"THENPRINT"THE PAINT
ING IS OF A SPOTTED COW":GOTO300
2650 Q$=INKEY$:IFQ$=""THEN2650
2660 IFQ$="N"THEN590
2670 IFQ$="W"THENPRINT"YOU FIND
A SAFE":GOTO300
2680 GOTO710
2690 KL$=LEFT$(C$,4)
2700 KR$=RIGHT$(C$,3)
2710 RETURN
2720 Q$=INKEY$:IFQ$=""THEN2720
2730 PRINTQ$
2740 IFQ$<>"N"ANDQ$<>"S"ANDQ$<>"
E"ANDQ$<>"W"THENPRINT"NOT A DIRE
CTION":PRINT"DIRECTION <N> <S> <
E> <W> ?":GOTO2720ELSERETURN
2750 IFQ$="S"THENPRINT"HERE IS
NO CURTAIN THERE":GOTO1470
2760 IFQ$="N"THEN590
2770 IFQ$="E"THENPRINT"YOU SEE A
WALL WITH FOLLOWING : TO OPEN S
AFE :":PRINT"L-DOLLS, R-SON X SO
N, L-PENS, R-SHOES":GOTO300
2780 IFQ$="W"THENPRINT"YOU FIND
A PASSAGE LEADING WEST":T(4,13)=
12:GOTO300
2790 PRINT"COMBINATION LOCK"
2800 INPUT"LEFT ";A
2810 INPUT"RIGHT ";B
2820 INPUT"LEFT ";C

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2830 INPUT"RIGHT ";D
2840 IFA=23ANDB=49ANDC=11ANDD=16
THENPRINT"THE SAFE OPENS ":SA=1:
GOTO300
2850 PRINT"SORRY WRONG COMBINATI
ON":GOTO300
2860 IF GK=0THENPRINTK$(1);" "
;
2870 IF SK=0THENPRINTK$(2);" "
;
2880 IF LK=0THENPRINTK$(3);" "
;
2890 IFGK>0ANDSK>0ANDLK>0THENPRI
NT"THREE EMPTY KEY HOOKS":GOTO30
0
2900 PRINT:RETURN
2910 PRINT"NUMBERS PLEASE"
2920 FORX=1TO5
2930 P$(X)=INKEY$:IFP$(X)=""THEN
2930
2940 PRINTP$(X);:NEXT
2950 PP$=P$(1)+P$(2)+P$(3)+P$(4)
+P$(5)
2960 P=VAL(PP$):IFP=79464THENPRI
NT:PRINT"THE DOOR OPENS":T(4,31)
=30:GOTO300
2970 PRINT:PRINT"SORRY WRONG NUM
BER":GOTO300
2980 IFCN=9THEN2990ELSE590
2990 T(3,7)=8:PRINT"CORRECT, THE
DOOR IS NOW OPENED":GOTO300
3000 INPUT"ENTER NUMBER PLEASE "
;Z
3010 IFZ=0THENPRINT"THE SOUTH DO
OR OPENS":T(2,11)=18:GOTO300ELSE
PRINT"SORRY THE NUMBER DOES NOT
WORK HERE":GOTO300
3020 INPUT"IN TWO WORDS INPUT YO
UR ANSWER";Z$
3030 IFZ$<>"FREEZE WATER"THENPRI
NT"SORRY THAT'S NOT RIGHT":GOTO3
00
3040 PRINT"CORRECT- DURANGO DAN
PULLS A SKELETON KEY FROM HIS
JACKET ANDOPENS THE SOUTH DOOR"
:T(2,29)=38:GOTO300
3050 INPUTZ
3060 IFZ=1THENPRINT"YOU SEE 6 SO
CKS, 3 SHIRTS, AND 2 BELTS IN T
HE TOP DRAWER":CD(1)=1:GOTO300
3070 IFZ=2THENC(2)=2:PRINT"THE
DRAWER IS EMPTY":GOTO300
3080 IFZ=3THENPRINT"YOU SEE 2 BL
ANKETS":CD(3)=3:GOTO300
3090 IFZ=4THENPRINT"YOU SEE A NU
MBER OF SPINAL VERTABRAE":C
D(4)=4:GOTO300
3100 PRINT"THERE WAS ONLY 4 DRAW
ERS":GOTO300

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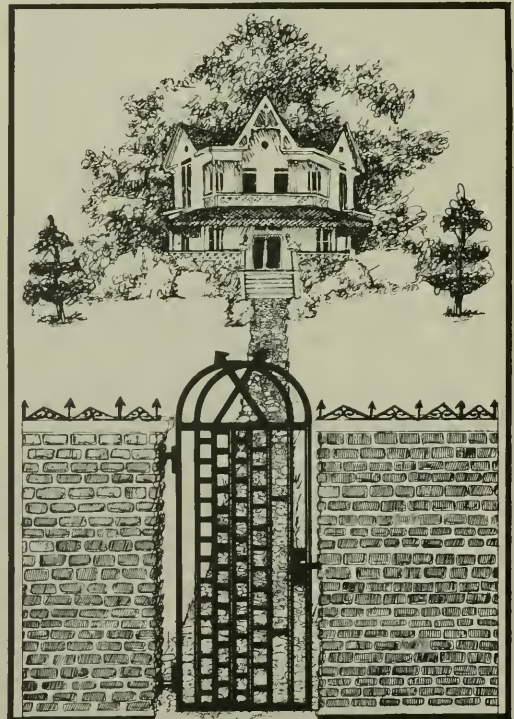
311Ø IFR=4ANDB$="1155"THENPRINT"
THE EAST DOOR OPENS":T(3,4)=5:GO
TO3ØØ
312Ø PRINT"SORRY WRONG NUMBER":G
OTO3ØØ
313Ø FORI=1TO4
314Ø PRINT"DRAWER NO.":I;" IS ";
315Ø IFCD(I)<>ØTHENPRINT"OPEN"EL
SEPRINT"CLOSED"
316Ø NEXT
317Ø GOTO3ØØ
319Ø IFR<>2THENPRINT"IT DOESN'T
HELP TO PLAY THE ":PRINTB$;" HER
E":GOTO3ØØ
32ØØ IFLEFT$(B$,4)="TAPE"THENPRI
NT"WHICH TAPE?";
321Ø Q$=INKEY$:IFQ$=""THEN321Ø
322Ø Q=VAL(Q$)
323Ø PRINTQ
324Ø IFQ<1ORQ>4THENPRINT"THERE A
REN'T THAT MANY TAPES":PRINT"WHI
CH TAPE":GOTO321Ø
325Ø IFQ=1THENPRINT"YOU SEE SEVE
RAL EPISODES OF GILLIGAN'S I
SLAND":GOTO3ØØ
326Ø IFQ=2THENPRINT"DGO DAN APPE
ARS ON THE SCREEN AND SAYS ":
PRINT"YOU ARE HALF WAY THERE":PR
INT"SO DON'T DESPAIR":PRINT"IT'S
ABSRD":PRINT"BUT ASK THE BIRD"
:GOTO3ØØ
327Ø IF Q=3THENPRINT"YOU SEE THE
MOVIE 'STAR WARS'":GOTO3ØØ
328Ø IFQ=4THENPRINT"YOU SEE SEVE
RAL EPISODES OF I LOVE LUCY"
:GOTO3ØØ
329Ø PRINT@418,"TO START OVER PR
ESS <ENTER>":INPUTX:CLEAR:GOTO2Ø
33ØØ IFWX=1THENPRINT"CONGRATULAT
IONS YOU MADE IT THROUGH THE
SILVERTON HOUSE WITHTHE DOLLAR
SIGN.":PRINT"YOU LEAVE DURANGO W
ITH RICH REWARDS. YOU TRULY
ARE A GREAT ADVENTURER":END
331Ø PRINT"YOU MADE IT! HOWEVER
YOU HAVE BEEN DISQUALIFIED. AS
YOU DIDN'TRETURN WITH THE DOLLA
R SIGN HIDDEN WITHIN THE HOU
SE":PRINT:PRINT"PLAY AGAIN?"
332Ø Z$=INKEY$:IFZ$=""THEN332Ø
333Ø IFZ$="Y"THENRUN
334Ø IFZ$="N"THENEND
335Ø GOTO332Ø
34ØØ PRINT"$$$$$ SILVERTON ADVEN
TURE $$$";
341Ø PRINTSTRING$(32,61)
342Ø PRINT"BEING ONE OF THE TOP
ADVENTURERSOF THIS CENTURY YOU H
AVE BEEN INVITED TO THE FIRST

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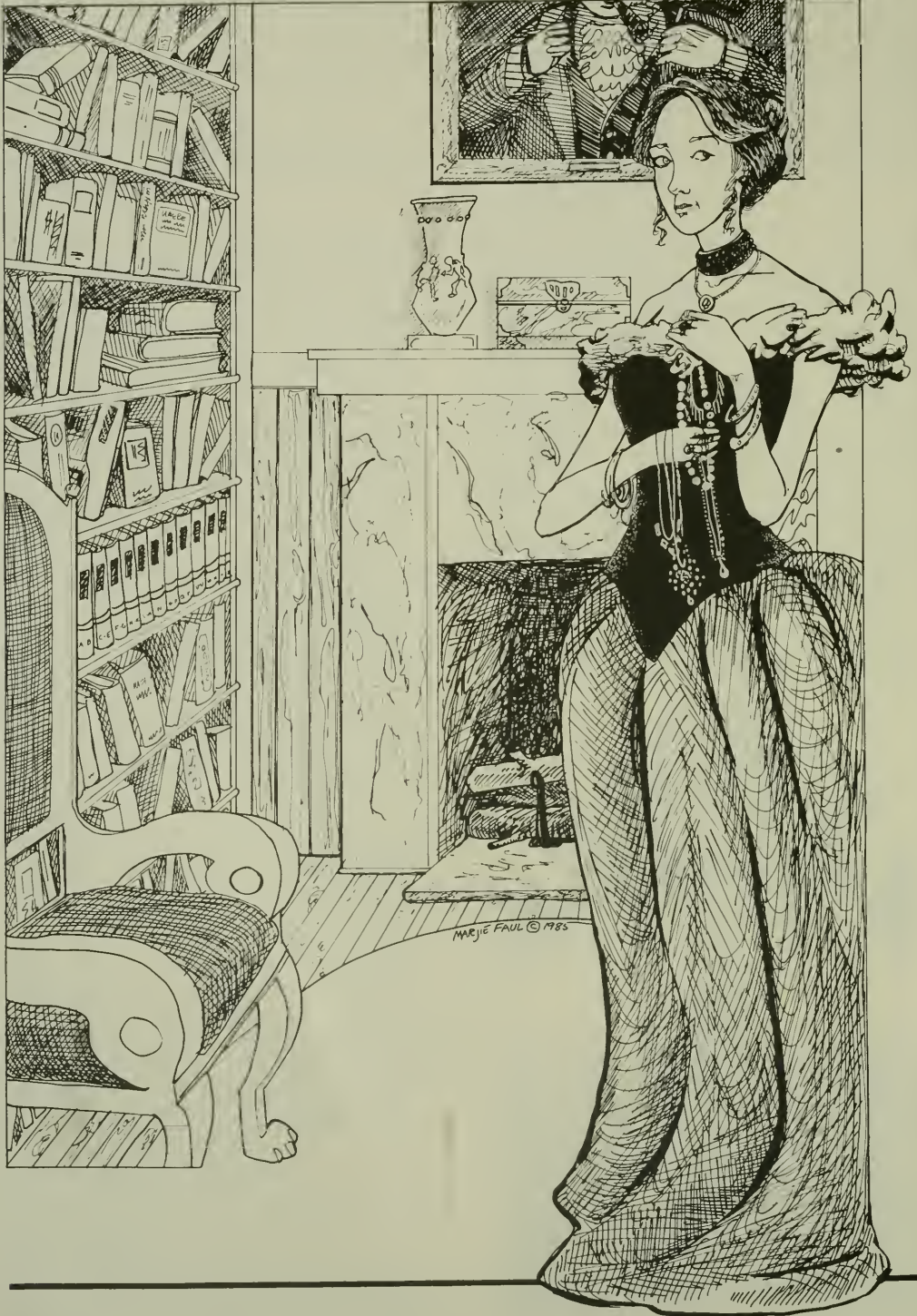
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DURANGO PUZZLERS ADVENTURE GA
ME.";
343Ø PRINT" YOUR GOAL IS SIMPL
E. ENTER THE SILVERTON HOU
SE, OWNED BY A SLIGHTLY CRAZ
Y OLD MAN BY THE NAME OF DURAN
GO DAN, FIND A DOLLAR SIGN H
IDDEN WITHIN THE HOUSE AND EXI
T TO A WAITING CROWD OUTSIDE
THE HOUSE....."
344Ø GOSUB4ØØØ
345Ø CLS:PRINT:PRINT" TOP H
ONORS GO TO THE MOST PERSISTENT
AND PUZZLE HAPPY PERSON WHO
CAN SOLVE THE PUZZLESAND PROCEED
WITHOUT ENDING UP BACK AT THE
BEGINING."
346Ø PRINT" IN THIS GAME DI
RECTIONS CAN BE GIVEN AS: EXAM
PLE <NORTH><GO NORTH> OR <N>. MO
ST OTHER COMANDS WILL BE TWO W
ORDS OR LESS: EXAMPLE <LOOK>
<LOOK DESK><HELP> <GET KEY>."
347Ø PRINT" GOOD LUCK!!":PR
INT"P.S. A PIECE OF PAPER MIGHT
COMEIN HANDY.":GOSUB4ØØØ:GOTO15
4ØØØ PRINT@482,"<PRESS ANY KEY T
O CONTINUE>";
4Ø1Ø J$=INKEY$:IFJ$=""THEN4Ø1Ø
4Ø2Ø SOUND175,3:RETURN

```







THIEF OF DIRLOC

Program by Mike Fahy

T

here once was a time when your ancestors, the Gastons, were among the wealthiest and most influential families in the known world. They were powerful because they were in possession of precious jewels that had been handed down through the ages.

Any treasure of such magnitude is destined to attract the greedy and when it became obvious that an attempt would be made to steal the jewels, the head of the family ordered them hidden within the mansion walls. That duty fell to Rebecca, the oldest and most trusted daughter.

The inevitable assault on the Gastons was led by the Dirlocs, a rival family, which had been eyeing the jewels for years. Upon learning that the jewels were to be sealed, the Dirlocs launched a merciless attack, slaying anyone who dared stand in their way and inflicting massive damage to the mansion. After a few short hours, the Gastons were driven from their home, broken and penniless.

The Dirlocs assumed the power position formerly held by the Gastons but never the respect of the natives — first, because of the way they took control and, secondly, because the Dirlocs were never able to find the jewels. They are still hidden in the mansion today where they were secreted by Rebecca before she was seized. The Gastons have since changed their name to Liton.

Centuries later, you, as the lone surviving descendant, have decided that it is time to restore the family's honor. The stories your great grandmother related to you during your childhood have prepared you, you believe, for what lies ahead.

Armed only with a small pouch of food, you enter the mansion in search of what is rightfully yours. As you begin your exploration in the strange and eerie corridors, the heavy entrance doors slam shut, separating you from the rest of the world. The doors have been mysteriously bolted from the outside, leaving you no choice but to wander in the darkness to find another means of escape.

As the Adventure begins, you are in the House of Dirloc, suddenly feeling completely unprepared for the many dangers locked up in the three-story mansion. You may use N, S, E, W, U and D for directions while collecting clues, miscellaneous items and the precious jewels — a giant gem and a diamond pendant.

If your computer has a disk drive attached, you should unplug the disk controller in order to prevent an OM Error. Once you have loaded the program, run it. You will be instructed to wait while the Adventure is being set up. It is possible to save or load a game at any time.

The following verbs may be used: CLIMB; KILL; READ; CUT; LIST; SAVE; DROP; LOAD; SAY; EXAM; LOOK; THROW; FEED; OPEN; TOUCH; GET; PLAY; TURN; HIT; PULL; UNLOCK; INVENT; PUT; YELL; KICK and QUIT.

(Mike Fahy, of Morehead City, N.C., is an 11th-grade student at West Carteret High School.)

Caution — Packed Lines!!

Some of the lines in this program may be too long to enter in a normal fashion. If the CoCo stops accepting characters, press ENTER, go into the EDIT mode, press 'X' and then type the rest of the line in.

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10 ' THE THIEF OF DIRLOC
20 ' ADVENTURE
30 ' MIKE FAHY
40 ' 12/19/83-03/31/84
50 '
60 PLAY"05":CLS:PRINT@198,"THE T
HIEF OF DIRLOC":GOSUB2150:CLS:PR
INT@201,"BY MIKE FAHY":GOSUB2150
:CLS:PRINT@198,"ONE MOMENT PLEAS
E...":GOSUB2150
70 CLEAR400:Q=15:NV=29:DIMC$(NV)
,OB$(Q),OB(Q),DD(21),DD$(21),L(4
,5,3):QQ$="YOU CAN'T GO THAT WAY
." :PLAY"V31T302"
80 DATA EXAM,VIEW,GET ,INVE,LIST
,SAY ,TURN,TOUC,CUT ,THRO,DROP,O
PEN,UNLO,PULL,FEED,READ,CLIM,SME
L,SAVE,LOAD,LOOK,WEAR,QUIT,PUT ,
PLAY,HIT ,KICK,KILL,YELL
90 FORX=1TONV:READ C$(X):NEXTX:F
ORL=1TO3:FORV=1TO5:FORH=1TO4:REA
DL(H,V,L):READD(H,V,L):NEXTH,V,L
:FORX=1TO21:READDD(X),DD$(X):NEX
TX:FORX=1TO Q:READOB$(X):NEXTX:P
RINT@192,"DO YOU WANT TO LOAD AN
OLD GAME?"
100 R$=INKEY$:IFR$="Y"THEN1390EL
SEIFR$="N"THEN110ELSE100
110 CLS:H=1:V=3:L=2
120 ONL(H,V,L)GOSUB 1600,1610,16
30,1660,1670,1690,1720,1740,1760
,1770,1780,1790,1800,1810,1840,1
860,1910,1920,1930,1940,1960,200
0,2010,2020,2030,2040,2050,2060,
2070,2080,2090,2100,2110,2120,21
40
130 GOSUB2160
140 PRINTSTRING$(32,"-");:LINEIN
PUT"WHAT IS YOUR WISH ? ";GC$
150 IFGC$="QUIT"ORGC$="LIST"ORGC
$="LOOK"ORGC$="SAVE"ORGC$="LOAD"
THENG$=GC$:GOTO170
160 G$=LEFT$(GC$,4):D$=LEFT$(GC$
,1):IFLEN(GC$)<6THEN170ELSEED$=R
IGHT$(GC$,LEN(GC$)-5):O$=RIGHT$(
GC$,LEN(GC$)-3):DO$=RIGHT$(GC$,L
EN(GC$)-4):OD$=RIGHT$(GC$,LEN(GC
$)-6)
170 FORX=1TONV:IFG$=C$(X)THEN190
ELSENEXTX:GOSUB210:IFP=0THENPRIN
T"EXCUSE ME? I DON'T UNDERSTAND.
":GOSUB290:GOTO140ELSEIFP=2THEN1
40
180 GOTO120
190 ON X GOSUB330,330,440,630,63
0,690,710,730,760,800,860,870,98

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0,1160,1200,1220,1260,1340,1360,
1390,1420,1430,1470,1480,1500,15
30,1570,1580,1590
200 GOTO140
210 IFLEN(G$)<>1THENP=0:RETURN
220 IFD$="N"ANDN=1THEN V=V-1:P=1
:D$="":RETURN
230 IFD$="S"ANDS=1THEN V=V+1:P=1
:D$="":RETURN
240 IFD$="E"ANDE=1THEN H=H+1:P=1
:D$="":RETURN
250 IFD$="W"ANDW=1THEN H=H-1:P=1
:D$="":RETURN
260 IFD$="U"ANDU=1THEN L=L+1:P=1
:D$="":RETURN
270 IFD$="D"ANDD=1THEN L=L-1:P=1
:D$="":RETURN
280 IFD$="N"ORD$="S"ORD$="E"ORD$
="W"ORD$="U"ORD$="D"THENPRINTQQ$
:P=2:D$="":RETURNELSEP=0:RETURN
290 IFL<1THENL=1:PRINT:PRINTQQ$:
PRINTELSEIFL>3THENL=3
300 IFV<1THENV=1:PRINT:PRINTQQ$:
PRINTELSEIFV>5THENV=5:PRINT:PRIN
TQQ$:PRINT
310 IFH<1THENH=1:PRINT:PRINTQQ$:
PRINTELSEIFH>4THENH=4:PRINT:PRIN
TQQ$:PRINT
320 RETURN
330 IFL(H,V,L)=4ANDDO$=" CHEST"
HENPRINT"IT IS JUST A SMALL CHES
T, BUT THERE IS A RATHER PECUL
IAR SCENTEMANATING FROM IT.":RET
URN
340 IFL(H,V,L)=7ANDDO$=OB$(13)OR
OB(13)=1ANDDO$=OB$(13)THENPRINT"
ON THE HANDLE OF THE SWORD, YOU
FIND A MESSAGE ENGRAVED.":RETURN
350 IFL(H,V,L)=10ANDDO$=" DRAWER
S"ORL(H,V,L)=10ANDDO$=" DRAWER"
HENPRINT"THEY ARE JUST YOUR AVER
AGE, EVERYDAY DRAWERS, AS FA
R AS I CAN SEE.":RETURN
360 IFL(H,V,L)=11ANDDO$=OB$(6)TH
ENPRINT"IT APPEARS TO BE WRITTEN
LONG AGO. IT IS HAND-WRITTEN
IN A WAY THAT IS BARELY LEGIB
LE.":RETURN
370 IFL(H,V,L)=25ANDOB(5)=0ANDDO
$=" COFFIN"THENPRINT"THERE IS A
KEY IN THE COFFIN.":RETURNELSEIF
L(H,V,L)=25ANDOB(5)=1ANDDO$=" CO
FFIN"THENPRINT"IT IS EMPTY.":RET
URN
380 IFL(H,V,L)=27ANDDO$=" BOOK"
HENPRINT"THERE IS A STRING ATTAC
HED TO THE BOOK, WHICH LEADS B

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EHIND THEBOOKCASE.":RETURN
39Ø IFL(H,V,L)=31ANDDO$=" MUSIC"
THENPRINT"APPARENTLY, THE MUSIC
IS RATHER OLD. IT APPEARS TO BE
OF THE      EIGHTEENTH CENTURY.":R
ETURN
40Ø IFL(H,V,L)=17ANDD(H,V,L)=1AN
DDO$=" WALL"THENPRINT"EXAMINING
THE WEST WALL, YOU      FIND A TIN
Y RING NEAR THE CEIL- ING.":RETU
RN
41Ø IFL(H,V,L)=12ANDDO$=" FUSE B
OX"ANDOB(4)<>2ORL(H,V,L)=12ANDDO
$=" BOX"ANDOB(4)<>2THENPRINT"THE
RE SEEMS TO BE A FUSE MISS- ING
.":RETURN
42Ø IFL(H,V,L)=33ANDDO$=OB$(9)TH
ENPRINT"YIKES! THERE'S A SCORPIO
N UNDER THE LEFT SHOE.":RETURN
43Ø PRINT"BIG DEAL! IT'S JUST A"
;DO$.".":RETURN
44Ø IFL(H,V,L)=2ØANDDO$=OB$(1)AND
OB(1)=ØTHENPRINT"YOU'VE GOT IT."
:OB(1)=1:RETURN
45Ø IFL(H,V,L)=21ANDDO$=OB$(2)AND
OB(2)=ØORL(H,V,L)=14ANDDO$=OB$(2)
ANDOB(2)=2THENPRINT"YOU'VE GOT I
T.":OB(2)=1:RETURN
46Ø IFL(H,V,L)=21ANDDO$=OB$(3)AND
OB(3)=2THENPRINT"YOU'VE GOT IT."
:OB(3)=1:RETURN
47Ø IFL(H,V,L)=21ANDDO$=OB$(3)AND
OB(3)=ØTHENPRINT"IT IS NAILED TO
THE WALL-IT MUSTBE CUT.":RETURN
48Ø IFL(H,V,L)=24ANDDO$=OB$(4)AND
OB(4)=ØTHENPRINT"YOU'VE GOT IT."
:OB(4)=1:RETURN
49Ø IFL(H,V,L)=14ANDST=1ANDDP=ØA
NDO$=" PENDANT"THENPRINT"YOU'VE
GOT IT.":DP=1:RETURN
50Ø IFL(H,V,L)=25ANDDO$=OB$(5)AND
OB(5)=ØTHENPRINT"YOU'VE GOT IT."
:OB(5)=1:RETURN
51Ø IFL(H,V,L)=27ANDDO$=OB$(6)AND
D(H,V,L)=1ØTHENPRINT"AS YOU TUG
ON THE BOOK, THE WALLSUDDENLY SL
IDES OPEN, REVEALING A PASSAGE T
O ANOTHER ROOM":D(H,V,L)=14:PRIN
T:GOSUB216Ø:RETURN
52Ø IFL(H,V,L)=11ANDDO$=OB$(6)AN
DOB(6)=ØTHENPRINT"YOU'VE GOT IT."
:OB(6)=1:RETURN
53Ø IFL(H,V,L)=28ANDDO$=OB$(7)AND
OB(7)=ØTHENPRINT"YOU'VE GOT IT."
:OB(7)=1:RETURN
54Ø IFL(H,V,L)=32ANDDO$=OB$(8)AND
OB(8)=ØTHENPRINT"WHOOPS! AS YOU
TUG ON THE TILE, THE REST OF THE
FLOOR GIVES WAY,AND YOU FALL BA

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CK DOWN TO THE      LEVEL BELOW..."
:L=L-1:OB(8)=1:FORM=1TO1ØØØ:NEXT
M:GOSUB142Ø:RETURN
55Ø IFL(H,V,L)=33ANDDO$=OB$(9)AND
OB(9)=ØTHENGOSUB143Ø:RETURN
56Ø IFL(H,V,L)=33ANDDO$=OB$(1Ø)AN
DOB(1Ø)=ØTHENPRINT"YOU'VE GOT IT
.":OB(1Ø)=1:RETURN
57Ø IFL(H,V,L)=4ANDDO$=OB$(11)AND
OB(11)=ØANDCH=2THENPRINT"YOU'VE
GOT IT.":OB(11)=1:RETURN
58Ø IFL(H,V,L)=6ANDDO$=OB$(12)AND
OB(12)=ØTHENPRINT"YOU'VE GOT IT."
:OB(12)=1:RETURN
59Ø IFL(H,V,L)=7ANDDO$=OB$(13)AND
OB(13)=ØORL(H,V,L)=14ANDDO$=OB$(1
3)ANDOB(13)=2THENPRINT"YOU'VE GO
T IT.":OB(13)=1:RETURN
60Ø IFL(H,V,L)=8ANDDO$=OB$(14)AND
OB(14)=ØTHENPRINT"YOU'VE GOT IT."
:OB(14)=1:RETURN
61Ø IFL(H,V,L)=1ØANDDO$=OB$(15)AN
DOB(15)=ØANDWO$="BOTTOM"THENPRIN
T"YOU'VE GOT IT.":OB(15)=1:RETUR
N
62Ø PRINT"YOU CAN'T GET THE";O$;
.":RETURN
63Ø PRINT"YOU ARE CARRYING ":IF
KD=1THENPRINT" THE MOUSE'S KEY"E
LSEPRINT" A FEW MORSELS OF FOOD"
64Ø IFDP=1THENPRINT" THE DIAMOND
PENDANT"
65Ø FORTT=1TOQ
66Ø IFOB(TT)=1THENPRINT" A";OB$(
TT)
67Ø NEXTTT
68Ø RETURN
69Ø IFL(H,V,L)=17ANDDO$=" IT'S OV
ER"THENPRINT"THE GRIM LOOK ON TH
E OLD LADY'S FACE SOFTENS AS SHE
TURNS YOUR      DIRECTION. STARING
AT YOU WITH      COLD GLASSY EYES, S
HE SAYS :      IF YOU WISH TO END
YOUR QUEST      YOUR ESCAPE LIES IN
THE WALL      OF THE WEST."
70Ø IFL(H,V,L)=17ANDDO$=" IT'S OV
ER"THENRETURNELSEPRINT"I SAID IT
BUT NOTHING HAPPENED.":RETURN
71Ø IFL(H,V,L)=15ANDDO$=" PORTRA
IT"THENPRINT"THE PORTRAIT SWINGS
IN, REVEAL- ING A SECRET PASSAG
E TO THE      NORTH.":PC=1:D(H,V,
L)=8:GOSUB216Ø:RETURN
72Ø PRINT"THE";DO$;" WON'T TURN."
:RETURN
73Ø IFL(H,V,L)=17ANDED$=" RING"A
NDD(H,V,L)=1THENPRINT"THE WALL S
LIDES OPEN,AND THE      BRILLIANT
SUNLIGHT POURS INTO      THE ROOM."

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:D(H,V,L)=9:GOSUB2160:RETURN
740 PRINT"YOU TOUCHED IT BUT NOT
HING SEEMED TO HAPPEN.":RET
URN
750 RETURN
760 PRINT"CUT THE";0$;" WITH WHA
T ? ";;LINEINPUTWWS$
770 IFOB(15)=1ANDL(H,V,L)=21AND0
$=" ROPE"ANDWWS$="KNIFE"ANDOB(3)=
0THENPRINT"YOU SUCCEEDED IN CUTT
ING IT.":OB(3)=2:RETURN
780 IFOB(3)=0AND0$=" ROPE"ANDL(H
,V,L)=21ANDOB(15)=0ANDWWS$="KNIFE
"THENPRINT"YOU DON'T HAVE A KNIF
E.":RETURN
790 PRINT"YOU CAN'T CUT THE";ED$
;".":RETURN

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800 IFL(H,V,L)=14ANDOB(13)=1ANDE
D$=OB$(13)ANDST<>1ANDOB(4)=2ORL(
H,V,L)=14ANDOB(2)=1ANDED$=OB$(2)
ANDST<>1ANDOB(4)=2THENPRINT"THE
STATUE SHATTERS, REVEALING ASPAR
KLING PENDANT WHICH HAS BEENHIDD
EN INSIDE.":ST=1:RETURN
810 IFL(H,V,L)=14ANDOB(2)=1ANDE
D$=OB$(2)ANDOB(4)<>2THENPRINT"WAY
TO GO, STUPID! YOU JUST LOSTYOU
R HAMMER IN THE DARKNESS.":OB(2)
=2:RETURN
820 IFL(H,V,L)=14ANDOB(13)=1ANDE
D$=OB$(13)ANDOB(4)<>2THENPRINT"W
ELL, YOU SURE SCREWED THAT ONE U
P, DIDN'T YOU? YOU JUST LOST Y
OUR SWORD IN THE DARKNESS.":OB(1
3)=2:RETURN

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830 IFL(H,V,L)=35ANDED$=OB$(10)A
NDOB(10)=1ANDD(H,V,L)=1THENPRINT
"THE BLANKET SMOTHERS THE FLAMES
,GIVING YOU ACCESS TO THE DOOR."
:D(H,V,L)=9:GOSUB2160:RETURN
840 PRINT"YOU DON'T WANT TO THRO
W THAT!":RETURN
850 ' DROP
860 FORY=1TO Q:IF OB$(Y)=DO$ AND
OB(Y)=1 THEN OB(Y)=0:PRINT"OKAY
, YOU'VE DROPPED IT. DON'T COUN
T ON SEEING IT AGAIN...":RETURNE
LSENEXTY:IFDO$=" PENDANT"ANDDP=1
THENDP=0:PRINT"I DROPPED IT.":RE
TURNELSEPRINT"YOU WOULD IF YOU H
AD IT.":RETURN
870 ER=0:IFL(H,V,L)=4ANDDO$=" CH
EST"THENER=1
880 IFL(H,V,L)=34ANDDO$=" DOOR"
HENPRINT"NOT ONLY IS IT CLOSED,
BUT IT'S LOCKED.":RETURN
890 IFER=1ANDCH=1THENPRINT"INSID
E THE CHEST, YOU FIND A SPARK
LING GEM. THIS IS OBVIOUSLYTHE L
OST GEM.":CH=2:RETURN
900 IFER=1ANDCH=0THENPRINT"IT'S
LOCKED.":RETURN
910 IFER=1ANDCH=2THENPRINT"IT'S
ALREADY OPEN.":RETURN
920 IFL(H,V,L)=10ANDDO$=" DRAWER
"ORL(H,V,L)=10ANDDO$=" DRAWERS"
HENLINEINPUT"WHICH ONE (TOP OR B
OTTOM) :";WO$:ER=2:PRINT
930 IFER=2ANDWO$="TOP"THENPRINT"
AS THE DRAWER SLIDES OPEN, YOU
ARE ATTACKED BY A FEROCIOUS
SERPENT WHICH SPRINGS FROM THE
DRAWER.":IFOB(1)=1THENPRINT" HO
WEVER, AS THE DEADLY VENOM FIND
S ITS WAY INTO YOUR SYSTEM, TH
E JAR THAT YOU FOUND"ELSEEND
940 IFER=2ANDWO$="TOP"ANDOB(1)=1
THENPRINT"IN THE LABORATORY IMME
DIATELY EXPLODES, COVERING YOU
R LIFELESSBODY WITH TINY DROPLET
S OF COOL LIQUID. YOU QUICKLY RE
GAIN YOUR CONSCIOUSNESS AND CONT
INUE YOUR EXPEDITION.":OB(1)=2:R
ETURN
950 IFER=2ANDOB(15)=0ANDWO$="BOT
TOM"THENPRINT"IN THE DRAWER, YOU
FIND A LONG KNIFE ALONG WITH A
SHORT MESSAGEWRITTEN IN THE DUS
T : BEWARE OF THE
TOP DRAWER!":RETURN
960 IFER=2ANDOB(15)=1ANDWO$="BOT
TOM"THENPRINT"IN THE DRAWER, YOU
FIND A SHORT MESSAGE WRITTEN IN
THE DUST : BEWARE OF THE T

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OP DRAWER !":RETURN
97Ø PRINT"YOU CAN'T OPEN THE";DO
$;".":RETURN
98Ø IFL(H,V,L)=4ANDOD$=" CHEST"
HENRT=1 ELSERT=Ø
99Ø IFRT=1ANDCH>ØTHENPRINT"IT'S
ALREADY UNLOCKED.":RETURN
1ØØØ IFRT=1ANDCH=ØANDKD=ØANDOB(5)
)=ØTHENPRINT"YOU DON'T HAVE A KE
Y.":RETURN
1Ø1Ø IFRT=1ANDCH=ØANDKD=1ANDOB(5)
)=ØTHENPRINT"THE KEY THAT THE MO
USE GAVE YOU DOES NOT WORK.":RET
URN
1Ø2Ø IFRT=1ANDCH=ØANDKD=ØANDOB(5)
)=1THENPRINT"THE KEY THAT YOU FO
UND IN THE CRYPT UNLOCKED IT."
:CH=1:RETURN
1Ø3Ø IFRT=1ANDCH=ØANDKD=1ANDOB(5)
)=1THENLINEINPUT"WITH WHICH KEY?
(1=THE KEY THAT THE MOUSE GAVE
YOU/ 2=THE KEY YOU FOUND IN TH
E COFFIN) :";WK$:WK=VAL(WK$):IFW
K<1ØRWK>2THEN1Ø3ØELSEONWK GOTO 1
13Ø,114Ø
1Ø4Ø IFL(H,V,L)=34ANDOD$=" DOOR"
THENRT=3
1Ø5Ø IFRT=3ANDOB(5)=1ANDKD=1THEN
LINEINPUT"OPEN THE DOOR WITH WHI
CH KEY ? (1=MOUSE'S KEY 2=COFF
IN KEY) :";KY$:IFKY$="2"THENPRIN
T"THE DOOR OPENS.":D(H,V,L)=11:G
OSUB216Ø:RETURNELSEPRINT"THE KEY
DOESN'T WORK.":RETURN
1Ø6Ø IFRT=3ANDOB(5)=ØANDKD=1THEN
PRINT"YOU DON'T HAVE THE RIGHT K
EY.":RETURN
1Ø7Ø IFRT=3ANDOB(5)=1ANDKD=ØTHEN
PRINT"USING YOUR KEY, YOU SUCCEE
DED IN UNLOCKING THE DOOR":D(H,V,
L)=11:GOSUB216Ø:RETURN
1Ø8Ø IFL(H,V,L)=21THENRT=4
1Ø9Ø IFRT=4ANDOB(5)=1ANDKD=ØTHEN
PRINT"YOUR KEY FAILS TO UNLOCK T
HE DOOR.":RETURN
11ØØ IFRT=4ANDOB(5)=ØANDKD=1THEN
PRINT"YOUR KEY UNLOCKS THE DOOR,
AND A FAINT BUZZING SOUND FILL
S THE ROOM AS THE DOOR OPENS.":D
(H,V,L)=7:GOSUB216Ø:RETURN
111Ø IFRT=4ANDOB(5)=1ANDKD=1THEN
LINEINPUT"OPEN THE DOOR WITH WHI
CH KEY ? (1=MOUSE'S KEY 2=COFF
IN KEY) :";KY$:IFKY$="1"THENPRIN
T"THE DOOR OPENS, AND YOU HEAR A
FAINT BUZZING SOUND.":D(H,V,L)
=7:GOSUB216Ø:RETURNELSEPRINT"THE
KEY DOESN'T WORK.":RETURN
112Ø PRINT"YOU CAN'T UNLOCK THE"

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;OD$;".":T=Ø:RETURN
113Ø PRINT"THE MOUSE'S KEY DOES
NOT WORK.":RETURN
114Ø PRINT"YOU HAVE MANAGED TO U
NLOCK THE CHEST.":CH=1:RETURN
115Ø RETURN
116Ø IFL(H,V,L)=27ANDDO$=OB$(6)O
RL(H,V,L)=27ANDDO$=" STRING"THEN
PRINT"AS YOU PULL ON THE";DO$;".
THE":PRINT"NORTH WALL SLIDES OP
EN, REVEAL- ING A PASSAGE TO ANO
THER ROOM.":D(H,V,L)=14:PRINT:GO
SUB216Ø:RETURN
117Ø IFL(H,V,L)=32ANDDO$=OB$(8)T
HENO$=OB$(8):GOTO54Ø
118Ø IFL(H,V,L)=17ANDDO$=" RING"
ANDD(H,V,L)=1THENPRINT"CRACK! TH
E WALL SLOWLY SLIDES OPEN ALLO
WING THE BRILLIANT SUN-LIGHT TO
POUR INTO THE ROOM.":D(H,V,L)=9:
GOSUB216Ø:RETURN
119Ø PRINT"PULLING THE";DO$;". SE
EMS":PRINT"TO HAVE NO EFFECT.":R
ETURN
12ØØ IFL(H,V,L)=3ANDZ=1ANDDO$="
MOUSE"THENPRINT"SNATCHING THE FO
OD AND DEVOURINGIT QUICKLY, THE
MOUSE SUDDENLY SURPRISES YOU BY
HANDING YOU A KEY AND SAYING '
BEWARE! FOR THIS IS SURELY THE KE
Y TO DEATH.":KD=1:RETURN
121Ø PRINT"IT DOESN'T SEEM TO BE
HUNGRY.":RETURN
122Ø IFL(H,V,L)=28ANDDO$=OB$(7)O
ROB(7)=1ANDDO$=OB$(7)THENPRINT"I
T SAYS : 'FEAR HER NOT, FOR SHEW
ISHES ONLY TO HEAR THE WORDS: '
IT'S OVER'":RETURN
123Ø IFL(H,V,L)=7ANDDO$=" SWORD"
OROB(13)=1ANDDO$=OB$(13)THENPRIN
T"IT READS: 'AN EFFECTIVE WEAPON
, BUT ONLY WHEN THROW
N AT THE TIRELESS MAN
WITH LEGS OF STONE.
'":RETURN
124Ø IFL(H,V,L)=11ANDDO$=OB$(6)O
ROB(6)=1ANDDO$=OB$(6)THENPRINT"I
T SAYS SOMETHING ABOUT A HUMAN T
HAT HAS BEEN TURNED INTO A SOL-I
D ROCK FORM. APPARENTLY, HE CANB
E FOUND SOMEWHERE IN THIS HOUSE"
;:RETURN
125Ø PRINT"YOU CAN'T READ THE";D
O$:RETURN
126Ø IFED$<>" ROPE"THENPRINT"YOU
CAN'T CLIMB THAT!":RETURN
127Ø IFL(H,V,L)=5ANDED$=" ROPE"
ANDOB(3)=1THENLINEINPUT"WHICH DIR
ECTION? (U/D) :";DI$:WE=1

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128Ø IFWE=1ANDL=1ANDDI$="U"THENL
=1+1:GOSUB142Ø:RETURN
129Ø IFWE=1ANDL=2ANDDI$="U"THENL
=L+1:GOSUB142Ø:RETURN
130Ø IFWE=1ANDL=2ANDDI$="D"THENL
=L-1:GOSUB142Ø:RETURN
131Ø IFWE=1ANDL=3ANDDI$="D"THENL
=L-1:GOSUB142Ø:RETURN
132Ø IFWE=1THENPRINT"YOU CAN'T C
LIMB THAT WAY.":RETURN
133Ø PRINT"YOU CAN'T CLIMB IT.":
RETURN
134Ø IFL(H,V,L)=4ANDED$=" CHEST"
THENPRINT"IT SMELLS OF PERFUME."
:RETURN
135Ø PRINT"I DON'T SMELL ANYTHIN
G.":RETURN
136Ø CLS:LINEINPUT"TO WHICH DEVI
CE ? (-1=CASSETTE 1=DISK) : ";
OO$:OO=VAL(OO$):IFOO<>-1ANDOO<>1
THEN136Ø
137Ø LINEINPUT"FILENAME (8 CHARA
CTERS OR LESS) : ";F$
138Ø OPEN"O",#OO,F$:PRINT#OO,D(4
,5,3),D(1,1,2),D(1,5,3),D(2,5,3)
,H,V,L,Z,ST,PC,KD,DP,CH:FORCV=1T
O15:PRINT#OO,OB(CV):NEXTCV:CLOSE
#OO:RETURN
139Ø CLS:LINEINPUT"FROM WHICH DE
VICE ? (-1=CASSETTE 1=DISK) : ";
OO$:OO=VAL(OO$):IFOO<>-1ANDOO<>1
THEN139Ø
140Ø LINEINPUT"FILENAME (8 CHARA
CTERS OR LESS) : ";F$
141Ø OPEN"I",#OO,F$:INPUT#OO,D(4
,5,3),D(1,1,2),D(1,5,3),D(2,5,3)
,H,V,L,Z,ST,PC,KD,DP,CH:FORCV=1T
O15:INPUT#OO,OB(CV):NEXTCV:CLOSE
#OO:GOSUB142Ø:RETURN
142Ø GOTO12Ø
143Ø IFL(H,V,L)=33ANDDO$=OB$(9)O
RL(H,V,L)=33ANDDO$=OB$(9)THENPRIN
T"AS YOU ATTEMPT TO PUT THE SHOE
S ON, A TINY SCORPION SCURRIES O
UTFROM UNDER THE HEEL OF THE SHO
ESAND BITES YOUR ANKLE.":TY=4:I
FOB(1)=1THENPRINT" HOWEVER,"
144Ø IFTY=4ANDOB(1)=1THENPRINT"T
HE JAR YOU FOUND IN THE LABOR- A
TORY QUICKLY EXPLODES, COVERING Y
OUR LIFELESS BODY WITH ITS CON-T
ENTS AND REVIVING YOU. AFTER A S
HORT REST, YOU ARE ABLE TO CON-T
INUE YOUR EXPEDITION.":OB(1)=3:R
ETURN
145Ø IFTY=4ANDOB(1)<>1THENPRINT"
SORRY.":END
146Ø PRINT"YOU WOULD LOOK AWFUL
SILLY WEARING A";DO$;"!":RE

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TURN
147Ø CLS:INPUT"WANT TO SAVE THE
GAME (Y/N)";YN$:IFYN$="Y"THEN136
ØELSEEND
148Ø IFL(H,V,L)=12ANDDO$=OB$(4)TH
ENINPUT"PUT THE FUSE WHERE ";PF$
:IFPF$="BOX"ORPF$="FUSE BOX"THEN
PRINT:PRINT"OKAY. IT'S IN.":OB(4
)=2:RETURNELSEPRINT"YOU CAN'T PU
T IT THERE.":RETURN
149Ø PRINT"PUT THE";O$;" WHERE "
;:INPUTPF$:PRINT"YOU CAN'T PUT T
HAT THERE!":RETURN
150Ø A$="L8FDDDFDDO+DL16CO-B-AGL
8FE-DE-L4FL8FDDDFDDO+DL16CO-B-AG
L8FF+L4GP4L8B-GGGO+CO-AAAO+CO-AO
+CO-AO+DO-B-O+DO-B-"
151Ø IFL(H,V,L)=31ANDDO$=" MUSIC
"ORL(H,V,L)=31ANDDO$=" PIANO"THE
NPLAY"XA$;XA$;L8FDDDFDDO+DL16CO-
B-AGL8FAB-":PRINT"HEY! YOU'RE PR
ETTY GOOD!":RETURN
152Ø PRINT"YOU CAN'T PLAY THAT."
:RETURN
153Ø PRINT"HIT THE";O$;" WITH WH
AT ";:INPUTW$:W$=" "+W$
154Ø IFL(H,V,L)=14ANDDO$=" STATUE
"ANDW$=OB$(13)ANDOB(13)=1ANDOB(4
)=2ANDST=ØORL(H,V,L)=14ANDDO$=" S
TATUE"ANDW$=OB$(2)ANDOB(2)=1ANDO
B(4)=2ANDST=ØORL(H,V,L)=14ANDDO$=
" STATUE"ANDW$=OB$(12)ANDOB(12)=
1ANDOB(4)=2ANDST=ØTHENKJ=1
155Ø IFKJ=1THENPRINT"AS THE STAT
UE SHATTERS, A SMALL SPARKLING P
ENDANT FALLS TO THE FLOOR.":ST=
1:RETURN
156Ø PRINT"THAT WASN'T VERY NICE
, WAS IT?":RETURN
157Ø PRINT"WHAT WAS THAT FOR?":R
ETURN
158Ø PRINT"DOES YOUR MOTHER KNOW
HOW VIOLENT YOU ARE?":RET
URN
159Ø PRINT"EEEEEOOOOOOWWWWWW!!!
!":RETURN
160Ø PRINT"YOU ARE IN A NARROW H
ALLWAY.":RETURN
161Ø PRINT"OUCH! YOU HAVE FALLEN
INTO A DEEP PIT SWARMING WIT
H THOUSANDSOF ANGERED WASPS. AS
YOU TRY TO CLAMBOR YOUR WAY UP T
HE STEEP SIDES, YOU ARE OVERWH
ELMED BY THE STINGING AND FALL
BACK INTO THE PIT, WHERE YOU DI
E A SLOW AND PAINFUL DEATH."
162Ø END
163Ø PRINT"YOU FIND YOURSELF IN
THE WINE CELLAR. HUNDREDS OF V

```

ARIOUS BOT-TLES LINE THE WALLS."
;:Z=Z+1:IFZ=1THENPRINT" A SMALL
MOUSE, WHICH HAS BEEN OBSERVING
YOU FROM THE UPPER SHELVES SU
D- DENLY JUMPS ON YOUR SHOULDER
AND";

164ø IFZ=1THENPRINT"GESTURES THA
T HE IS HUNGRY.":RETURN ELSEPRIN
T

165ø RETURN

166ø PRINT"YOU ARE IN THE FAMILY
TREASURE ROOM. SCATTERED UPON
THE FLOOR, YOU FIND HUNDREDS OF
RUBIES, SAPPHIRES, AND OTHER
VARIOUS GEMS. THERE IS ALSO A

CHEST":IFCH=øTHENPRINT"WHICH IS
SECURED BY A HEAVY PAD-LOCK.":R
ETURNELSEPRINT".":RETURN

167ø PRINT"YOU ARE ON THE OUTER
RIM OF AN ELEVATOR SHAFT. LOOKI
NG UP, YOU SEE THE SEVERED CABLE
WHICH WAS APPARENTLY USED AS A
PULLEY FOR THE ELEVATOR AT ONE T
IME. BELOW YOU, YOU CAN SEE WHAT
APPEARS TO BE THE BATTERED RE
MAINS OF AN ELEVATOR CAR.

168ø RETURN

169ø PRINT"YOU ARE NOW IN WHAT I
S OBVIOUSLY THE RECREATION ROOM.
ALONG THE NORTH WALL IS A LARGE
RACK";:IFOB(12)=øTHENPRINT" CON
- TAINING A SINGLE POOL CUE. IN
THE CENTER, THERE IS A LARGE
BILLIARDS TABLE.":RETURN

170øø PRINT". IT IS EMPTY. IN TH
E CENTER OF THE ROOM, THERE IS
A LARGE BILLIARDSTABLE.":RETURN

171ø PRINT:RETURN

172ø IFOB(13)=øTHENPRINT"YOU FIN
D YOURSELF IN THE DEN. ALONG W
ITH A FEW ANIMAL HEAD TROPHIE
S, YOU NOTICE A SWORD HANGING
OVER THE FIREPLACE.":RETURN

173ø IFOB(13)=1THENPRINT"YOU FIN
D YOURSELF IN THE DEN. THERE I
S NOTHING MORE THAN A FEWANIMAL
HEADS HERE.":RETURN

174ø IFOB(14)=øTHENPRINT"THIS IS
OBVIOUSLY THE DINING ROOM. S
URROUNDED BY CHAIRS, A LONG DI
NNER TABLE STANDS IN THE CENTER
OF THE ROOM. A LARGE CRYSTAL
GOBLET SITS IN THE CEN- TER OF
THE TABLE.":RETURN

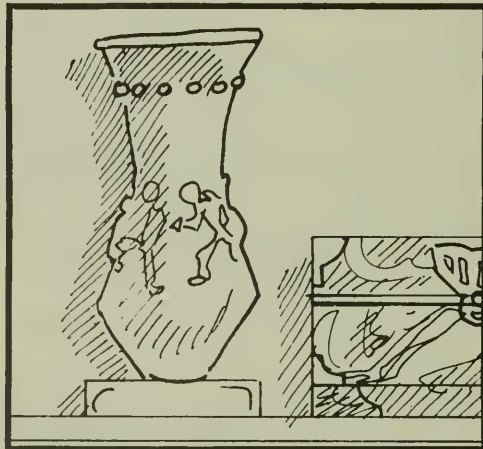
175ø IFOB(14)=1THENPRINT"YOU ARE
IN THE DINING ROOM. SUR-ROUNDED
BY CHAIRS, A LONG DINNERTABLE S
TANDS IN THE CENTER OF THE ROO
M.":RETURN

176ø PRINT"CONTAINING NOTHING MO
RE THAN A FEW WICKER CHAIRS AND
A GLASS- TOPPED TABLE, THE BRE
AKFAST ROOMSEEMS UNINTERESTING."
:RETURN

177ø PRINT"YOU ARE IN THE KITCHE
N. THERE ARE TWO DRAWERS NEXT
TO AN OLD WOOD STOVE AGAINST TH
E WEST WALL";:RETURN

178ø PRINT"YOU ARE IN A STRANGE
ROOM CON- TAINING AN OLD DUSTY
BOOK LYING UPON A SMALL DESK. AN
UN- LIT CANDLE RESTS ON TOP OF
THE BOOK.":RETURN

179ø PRINT"YOU ARE IN WHAT APPEA
RS TO BE A SMALL CHILD'S ROOM.
";:IFMB=øTHENPRINT"THERE IS A FU
SE BOX IN THE FAR CORNER.":RETUR
N



180øø PRINT"A SMALL BED AND BATTE
RED FOOT- LOCKER INDICATE THAT
THIS MUST BE THE GUEST'S ROOM."
:RETURN

181ø IFOB(4)<>2THENPRINT"YOU ARE
COMPLETELY IN THE DARK. THERE M
UST BE SOMETHING WRONG WITH TH
E FUSE BOX.":RETURN

182ø IFST=øTHENPRINT"YOU ARE NOW
IN A ROOM CONTAININGWHAT APPEAR
S TO BE A STATUE.":IFOB(13)=2THE
NPRINT"YOUR LOST SWORD LIES ON T
HE FLOOR.":RETURNELSEIFOB(2)
=2THENPRINT"YOUR LOST HAMMER LIE
S ON THE FLOOR.":RETURNELSE
TURN

183ø IFST=1THENPRINT"YOU ARE IN
A ROOM CONTAINING NOTHING MOR
E THAN BROKEN FRAG- MENTS OF A
SCULPTURE.":IFDF=øTHENPRINT"A DI

AMOND PENDANT LIES ON THE FLOOR.":RETURN
1840 IFPC=0THENPRINT"THIS IS THE MASTER BEDROOM. OTHER THAN THE USUAL BED, DRESSER, AND OTHER ITEMS OF FURNITURE, THERE IS NOTHING BUT A LARGE PORTRAIT OF A STERN-FACED MAN WITH A CAP UNDER HIS ARM.":RETURN
1850 IFPC>0THENPRINT"YOU ARE IN THE MASTER BEDROOM. IT CONTAINS THE USUAL BED, DRESSER, AND OTHER ITEMS OF FURNITURE. ON THE NORTH WALL, THERE IS A SMALL OPENING WHICH LEADS TO ANOTHER ROOM":RETURN
1860 PRINT"CONGRATULATIONS!!! YOU HAVE ESCAPED THE MANSION AS ONLY A TRULY SKILLED THIEF COULD,";
1870 IFOB(11)=0ANDDP=1THENPRINT" BUT YOU DIDN'T GET THE GEM.":END
1880 IFOB(11)=1ANDDP=0THENPRINT" BUT YOU DIDN'T GET THE PENDANT.":END
1890 IFOB(11)=1ANDDP=1THENPRINT" AND YOU MANAGED TO GET ALL OF THE TREASURE!":END
1900 IFOB(11)=0ANDDP=0THENPRINT" BUT YOU DIDN'T COMPLETE YOUR MISSION - YOU FAILED TO GET THE TREASURES!!!":END
1910 PRINT"YOU ARE IN A DARK, MUSTY ROOM. SITTING QUIETLY IN A DILAPIDATED OLD ROCKING CHAIR, AN OLD WOMAN SEEMS TO HAVE NO REACTION TOWARD YOUR PRESENCE. WITHOUT EVEN MAKING AN EFFORT TO LOOK AT YOU, SHE SILENTLY CONTINUES ROCKING.":RETURN
1920 PRINT"YOU FIND YOURSELF IN AN EMPTY ROOM.":RETURN
1930 PRINT"YOU ARE IN THE SERVANTS' QUARTERS.":RETURN
1940 IFOB(1)=0THENPRINT"CLIMBING OUT FROM THE ELEVATOR SHAFT, YOU FIND YOURSELF IN WHAT APPEARS TO BE AN OLD LABORATORY. THE WALLS ARE LINED WITH SHELVES CONTAINING EVERYTHING FROM BOOKS TO A JAR LABELED 'RESTORER OF LIFE.":RETURN
1950 PRINT"YOU ARE IN A LABORATORY. THE WALLS ARE LINED WITH SHELVES HOLDING BOOKS AND OTHER VARIOUS ODDITIES.":RETURN
1960 PRINT"STEPPING INSIDE THE CLUTTERED STORAGE ROOM, YOU FIN

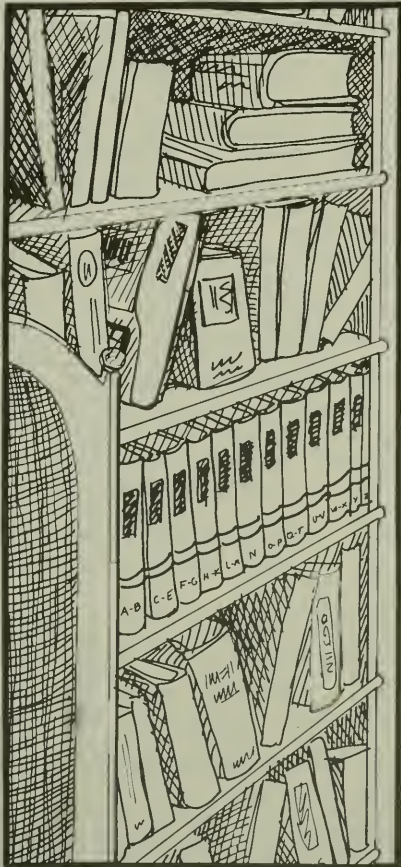
D A STRANGE ASSORTMENT OF TOOLS AND OTHER EQUIPMENT.":IFOB(2)=0THENPRINT" LEANING AGAINST ONE WALL, THERE IS A HAMMER WITH A WOODEN HANDLE.":
1970 IFOB(2)=1ANDOB(3)=0THENPRINT" A TATTERED ROPE HANGS FROM A RUSTY NAIL. THERE IS A DOOR TO THE SOUTH.":RETURN
1980 IFOB(3)=0ANDOB(2)=0THENPRINT" ON THE OPPOSITE WALL, A TATTERED ROPE HANGS FROM A RUSTY NAIL. THERE IS ANOTHER DOOR TO THE SOUTH.":RETURN
1990 IFOB(3)=0THENPRINT" A TATTERED ROPE HANGS FROM A RUSTY NAIL. THERE IS A DOOR TO THE SOUTH.":RETURN
2000 PRINT:RETURN
2010 PRINT"YOU ARE IN AN EMPTY ROOM, WITH A STAIRWAY WHICH LEADS UPWARD TO THE MANSION ABOVE.":RETURN
2020 PRINT"UNDOUBTEDLY, THIS MUST BE SOME KIND OF TORTURE CHAMBER. IN ONE CORNER OF THE ROOM STANDS A HUGE CAULDRON OF BUBBLING OIL.":RETURN
2030 PRINT"FINDING YOURSELF IN THE DARK, MUSTY DUNGEON, YOU DO NOT NOTICE ANYTHING OF ANY INTEREST";IFOB(4)=0THENPRINT" OTHER THAN A SMALL FUSE IN THE CORNER.":RETURN
2040 PRINT"FINDING YOURSELF SURROUNDED BY DOZENS OF FOUL-SMELLING ROTTING CORPSES, YOU REALIZE THAT YOU HAVE STUMBLER INTO THE FAMILY CRYPT. HOWEVER, YOU QUICKLY NOTICE ONE PARTICULAR COFFIN THAT SEEMS TO BE UNOCCUPIED.":RETURN
2050 PRINT"YOU ARE NOW IN THE CONSERVATORY. HOWEVER, THE PLANT-LIFE IN THIS PARTICULAR ROOM IS NOT YOUR AVERAGE HORTICULTURE. THE DOZENS OF VENUS FLY-TRAPS QUICKLY REACT TO YOUR PRESENCE BY SNAPPING AT YOU WITH THEIR POWERFUL JAWS.":RETURN
2060 PRINT"YOU ARE IN THE LIBRARY. HUNDREDS OF BOOKS LINE THE WALLS, ALL OF WHICH ARE RAGGED AND DUSTY. ONE, HOWEVER, HAS NO DUST HIDING ITS TITLE, 'LOST TREASURES', INDICATING ITS RECENT USE.":RETURN
2070 IFOB(7)=0THENPRINT"YOU FIND YOURSELF IN A ROOM CONTAINING A TYPE-WRITER AND A SHORT LE

AF OF TYPED PAPER WHICH HAS BEEN LEFT IN THE MACHINE.":RETURNELS
 EPRINT"THIS ROOM CONTAINS NOTHIN
 G MORE THAN A TYPE-WRITER.":RETU
 RN

2070 PRINT"YOU ARE IN THE ENTRY
 HALL. THE ENTRANCE DOORS HAVE B
 EEN MYSTER-IOUSLY BARRED FROM TH
 E OUTSIDE. YOU MUST FIND ANOTHER
 WAY OUT.":RETURN

2080 PRINT"STILL IN THE CORRIDOR
 S, YOU ARE AT THE TOP OF A STAIR
 WAY LEADINGDOWNWARDS.":RETURN

2090 PRINT"YOU ARE NOW IN THE MU
 SIC ROOM. ATOP THE PIANO, YOU N
 OTICE A FEWPIECES OF MUSIC.":RET
 URN



2100 IFOB(8)=0THENPRINT"YOU ARE
 IN THE WASH ROOM. AMONG THE MANY
 TILES ON THE FLOOR, YOUNOTICE O
 NE THAT APPEARS TO BE LOOSE.":
 RETURNELSEPRINT"WHAM! YOU HAVE F
 ALLEN THROUGH A HOLE IN THE FLOO
 R AND LANDED DOWNSTAIRS AGAIN

.":L=L-1:RETURN
 2110 PRINT"YOU ARE IN AN OLD DUS
 TY CLOSET. SCATTERED ABOUT ON TH
 E FLOOR, YOU FIND A PAIR OF SH
 OES";IFOB(10)=0THENPRINT" AND A
 BLANKET.":RETURNELSEPRINT".":R
 ETURN

2120 PRINT"YOU ARE STILL IN THE
 HALLWAY, BUT THERE IS A DOOR O
 N THE SOUTHWALL.>";

2130 IFD(H,V,L)=11THENPRINT" IT
 IS OPEN.":RETURNELSEPRINT" IT IS
 CLOSED.":RETURN

2140 PRINT"YOU ARE AT THE END OF
 THE HALL. THERE IS A DOOR TO TH
 E WEST";IFD(H,V,L)=1THENPRINT"
 BUTTHERE IS A BLAZING FIRE IN F
 RONTOF IT.":RETURNELSEPRINT".":;
 RETURN

2150 PLAY"V310-T255L255":FORX=1T
 O30:PLAY"V-ABA":NEXTX:RETURN

2160 WW=D(H,V,L):PRINT:PRINT"OBV
 IOUS DIRECTIONS ARE :"

2170 IFMID\$(DD\$(WW),1,1)="N"THEN
 PRINT"NORTH ";:N=1ELSEN=0

2180 IFMID\$(DD\$(WW),2,1)="S"THEN
 PRINT"SOUTH ";:S=1ELSESE=0

2190 IFMID\$(DD\$(WW),3,1)="E"THEN
 PRINT"EAST ";:E=1ELSEEE=0

2200 IFMID\$(DD\$(WW),4,1)="W"THEN
 PRINT"WEST ";:W=1ELSEEW=0

2210 IFMID\$(DD\$(WW),5,1)="U"THEN
 PRINT"UP ";:U=1ELSEUU=0

2220 IFMID\$(DD\$(WW),6,1)="D"THEN
 PRINT"DOWN ";:D=1ELSEDD=0

2230 PRINT:RETURN

2240 DATA 18,10,1,13,1,12,34,4,
 19,14,1,18,20,5,21,1,1,8,1,15,22

,16,2,17,23,10,1,15,1,13,1,18,24
 ,8,1,19,25,19,3,9,4,2,1,10,1,13,

26,11,27,10,1,18,5,1,28,7,29,14,
 1,15,30,20,1,18,6,8,1,15,7,13,8,

18,31,3,1,19,9,9,10,1,11,10,1,13
 ,32,12,12,11,1,8,1,15,5,4,1,7,1

2250 DATA 3,1,15,33,11,1,7,14,2,
 1,14,1,19,1,18,15,3,35,1,16,3,17

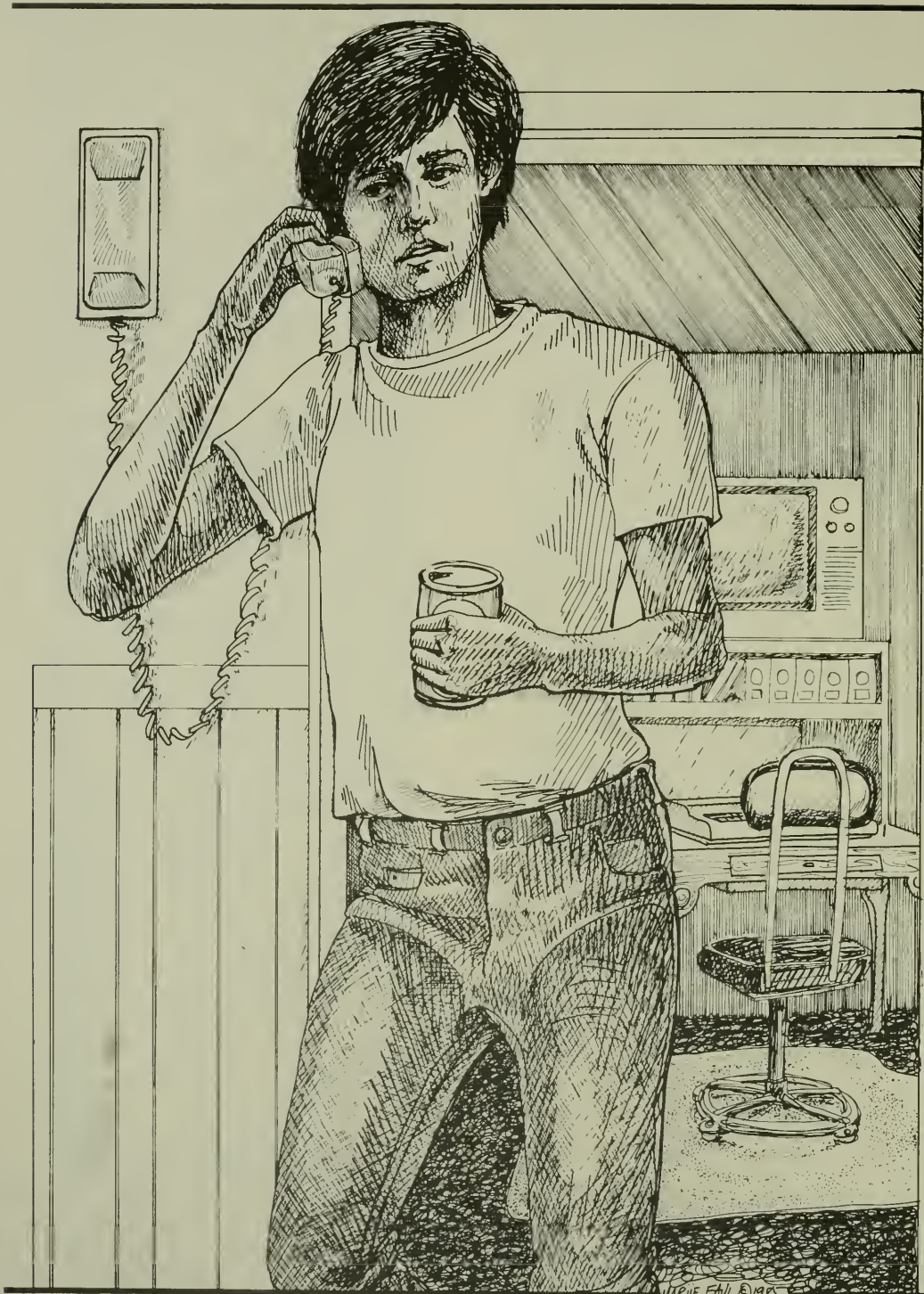
,1
 2260 DATA 1,N-----,2,-S-----,3,--
 E---,4,---W--,5,----U-,6,-----D,

7,NS-----,8,N-E---,9,N--W--,10,-S
 E-----,11,-S-W--,12,--EW--,13,-SE

W--,14,NSE---,15,NSEW---,16,--EWU
 -,17,-----,18,NS-W--,19,N-EW--,
 20,--EW-D,21,N---UD

2270 DATA" JAR"," HAMMER"," ROPE
 "," FUSE"," KEY"," BOOK"," PAPER
 "," TILE"," SHOES"," BLANKET","
 GEM"," CUE"," SWORD"," GOBLET","
 KNIFE"





MARJE FAUL ©1985

World War III

Program by Scott Settembre

I

It is 1998 and the unthinkable has happened: A powerful Asian country has dropped the bomb on Russia, eliminating the Soviet Union forever as a world power. The world is in turmoil because rumors abound that the next blow will be dealt to the United States.

You receive an urgent call from the president, asking if you will volunteer for the dangerous mission of preventing such an attack.

"Me, Mr. President?" you ask, incredulously. "What good could I do? I barely made it through basic training in the Army."

The president says you have been selected because you represent the hopes and ideals of the American people. "We want somebody we can count on when the going gets tough," he explains.

His response to your question doesn't make a lot of sense, and you discard it as just some more political rhetoric.

"Give it to me straight, Mr. President!" you demand.

For a moment the phone is silent. You hear whispering in the background as the president confers with his advisors.

"But we can't tell him the truth," the president says above the whispering.

"You must," says another voice. "It's our only chance!"

The president returns to the telephone.

"You win," he says. "You were chosen in a nationwide lottery of former servicemen. If you do not volunteer, you will be convicted of treason and hung by the neck by sundown tomorrow."

"I'll go!" you say as enthusiastically as possible, feeling little confidence in your ability to prevent such a major holocaust.

Before you realize it, you are aboard a military jet. Then you are transferred to a helicopter. Since they have blindfolded you, you really don't know the exact location. You suspect it must be an Asian country since it takes forever to get there.

Finally, the blindfold is removed. You receive a brief set of instructions and are told to jump the 10 feet to the ground.

You land on your feet, fortunately. The scene is a vast desert, and just over a few sand dunes is the location of the secret nuclear base you must put out of commission.

You will need to enter a POKE25,6:NEW to reserve enough memory prior to loading this Adventure.

The president sends his best wishes for a successful mission.

(Scott Settembre is an honor student at Woodbury High School in Monroe, N.Y. He has won several computer programming honors in district and state competitions.)

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Ø CLS
1 CLEAR2ØØØ: DIM A1$(33), A2$(33),
A3$(33), IN$(19), IN(19)
2 CLS: FOR X=1 TO 17: READ A$, S: IN
$(X)=A$: IN(X)=S: NEXT X: IN$(18)="
CIRCUIT": IN(18)=1ØØ
3 PRINT@48Ø, " WELCOME TO WORLD W
AR III (UNLESS YOU CAN PREVENT IT!
)."
4 PRINT
5 FOR X=1 TO 33: READ A$, S$: A1$(X
)=A$: A2$(X)=S$: NEXT X
6 A1$(18)=A1$(1Ø): A1$(2Ø)=A1$(1Ø
): A1$(27)=A1$(1Ø)
7 A$=INKEY$: IF A$="" THEN 7 ELSE
8
8 '
9 SC=1: TU=1: WA=1.ØØ
1Ø PRINT A1$(SC): GOSUB5Ø: IF SC=3
OR SC=9 THEN IF TU>24 AND TU<32
THEN PRINT" YOU CAN SEE A TROOP
OF SOLDIERS IN THE DISTANCE. WATC
H OUT!"
11 PRINT":": AA=481: AA$=""
12 PRINT@AA, CHR$(239): A$=INKEY$
: IF A$="" THEN 12
13 IF A$=CHR$(13) THEN 2Ø
14 IF A$=CHR$(12) THEN AA$="": PR
INT@48Ø,":": STRING$(3Ø, CHR$(32))
: AA=481: GOTO12
15 IF A$="" THEN 12 ELSE IF A$=C
HR$(8) THEN PRINT@AA, " ": AA=AA-
1: IF AA<481 THEN AA=481: AA$="": G
OTO 12 ELSE AA$=MID$(AA$, 1, LEN(A
A$)-1): GOTO 12
16 AA=AA+1: IF AA>51Ø THEN AA=AA-
1: GOTO 12
17 AA$=AA$+A$: PRINT@AA-1, A$: GOT
O 12
2Ø PRINT@AA, " ": A$=AA$: PRINT: DD
=Ø: IF A$="N" OR A$="NORTH" THEN
DD=1: GOTO 45
21 IF A$="S" OR A$="SOUTH" THEN
DD=3: GOTO45
22 IF A$="W" OR A$="WEST" THEN D
D=5: GOTO 45
23 IF A$="E" OR A$="EAST" THEN DD=7
: GOTO45
24 IF A$="U" OR A$="UP" THEN DD=9
: GOTO 45
25 IF A$="D" OR A$="DOWN" THEN D
D=11: GOTO 45
26 IF A$="TELL TIME" OR A$="READ W
ATCH" OR A$="READ CLOCK" OR A$="LOOK
WATCH" OR A$="LOOK CLOCK" OR A$="LO
OK TIME" THEN PRINT" IT IS NOW ";

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: PRINT USING"###.##"; WA: PRINT".":
: GOTO45
27 F$="" : G$="" : F$=MID$(A$, 1, 3) : F
OR X=1 TO LEN(A$) : IF MID$(A$, X, 1
)=CHR$(32) THEN G$=MID$(A$, X+1, 3
) ELSE NEXT X
28 IF F$="GET" OR F$="TAK" OR F$="ST
E" OR F$="GRA" OR F$="CAR" THEN GOSUB3
ØØ: GOTO 45 ELSE IF F$="DRO" OR F
$="LEA" OR F$="PUT" OR F$="LOS"
THEN GOSUB31Ø: GOTO 45
29 IF F$="INV" OR F$="POS" THEN
GOSUB9Ø: GOTO 45
3Ø IF F$="EXA" OR F$="LOO" THEN 92
31 IF F$="REA" OR F$="TRA" THEN
11Ø
32 IF F$="TOS" OR F$="THR" THEN
13Ø
33 IF F$="INS" THEN 15Ø
34 IF F$="PRE" OR F$="PUS" THEN
16Ø
35 IF F$="KIL" OR F$="HIT" THEN
18Ø
36 IF F$="FIX" THEN 19Ø
37 IF F$="LOA" THEN 191
38 IF F$="WEA" THEN 22Ø
39 IF F$="SHO" THEN IF G$="PER"
OR G$="MAN" THEN 181 ELSE IF F$=
"SHO" THEN PRINT" NO WAY!": GOTO
45
4Ø IF F$="OPE" THEN GOSUB 71Ø: GO
TO 45
41 IF F$="PIC" THEN 23Ø
42 IF F$="UNS" THEN 24Ø
43 IF F$="REM" THEN 245
44 IF A$="" THEN 45 ELSE PRINT"
I DONT KNOW HOW TO "A$"."
45 IF DD>Ø THEN GOSUB32Ø: IF LO<1
OR LO>39 THEN 47 ELSE GOSUB2ØØ: G
OSUB8ØØ: GOSUB34Ø: GOTO 1Ø
46 '
47 GOSUB 8ØØ
48 GOSUB 2ØØ: GOSUB34Ø:
49 IF AA$="" THEN GOTO 11 ELSE P
RINT: GOTO 11
5Ø FOR X=1 TO 18: IF IN(X)=SC THE
N GOSUB 6Ø
51 NEXT X: RETURN
6Ø IF X=8 THEN PRINT" THERE IS TE
AR GAS HERE.": RETURN
61 IF X=16 THEN PRINT" THERE ARE
MISSILE PLANS HERE.": RETURN
62 PRINT" THERE IS A "IN$(X)" HER
E."
63 RETURN
9Ø PRINT" YOU HAVE THE FOLLOWING
:"

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91 FOR X=1 TO 18:IF IN(X)=Ø THEN
PRINT" ";IN$(X):NEXT X:RETURN E
LSE NEXT X:RETURN
92 IF A$="LOOK" THEN GOSUB2ØØ:GO
TO 1Ø
93 IF IN(1)=Ø AND G$="CAR" THEN
PRINT" IT'S A COMPUTER CARD.":GO
TO 45
94 IF IN(3)=Ø AND G$="BOX" THEN
PRINT" THERE IS WRITING ON IT.":
GOTO 45
95 IF IN(8)=Ø THEN IF G$="GAS" O
R G$="TEA" THEN PRINT" THERE IS
WRITING ON IT.":GOTO 45
96 IF IN(9)=Ø AND IN=Ø AND G$="G
UN" THEN PRINT" IT IS BROKEN.":G
OTO 45
97 IF IN(14) AND G$="BUL" THEN P
RINT" THERE ARE THREE BULLETS HE
RE.":GOTO 45
98 IF IN(17)=Ø AND G$="FLA" THEN
PRINT" THERE IS WRITING ON IT."
:GOTO 45
99 IF SC=32 AND G$="MIS" THEN PR
INT" THIS MISSILE LOOKS LIKE A
NUCLEAR MISSILE!!!:IF D1=Ø T
HEN PRINT" THE MAN SEES YOU LOOK
ING AT HIS MISSILE. HE SHOOTS
YOU 13 TIMES IN THE HEAD. YOU
R DEAD!":GOTO 999 ELSE GOTO 45
1ØØ IF SC=19 OR SC=14 THEN IF G$
="GRA" THEN PRINT" IT CAN BE REM
OVED WITH A SCREW-DRIVER.":GOTO
45
1Ø1 IF SC=21 OR SC=28 THEN IF G$
="GUA" THEN PRINT" THEY ARE BIG
AND UGLY!":GOTO 45
1Ø2 IF IN(1Ø)=Ø AND G$="CHA" THE
N PRINT" IT LOOKS STURDY.":GOTO
45
1Ø3 IF G$="TIM" OR G$="BOM" THEN
IF IN(15)=Ø THEN PRINT" THERE I
S WRITING ON IT.":GOTO 45
1Ø5 IF IN(16)=Ø THEN IF G$="PLA"
OR G$="MIS" THEN PRINT" THEY AR
E top*secret!":GOTO 45
1Ø6 IF IN(6)=Ø AND G$="WAT" THEN
PRINT" IT'S AN DIGITAL WATCH.":
GOTO 45
1Ø7 IF IN(2)=Ø THEN IF G$="HOO"
OR G$="GRA" THEN PRINT" THERE'S
NOTHING SPECIAL ABOUT IT.":GOTO
45
1Ø8 FOR X=1 TO 19:IF MID$(IN$(X)
,1,3)=G$ THEN 1Ø9 ELSE NEXT X:IF
G$="HOO" OR G$="GAS" OR G$="BOM
" OR G$="PLA" THEN PRINT" YOU DO
N'T HAVE IT!":GOTO 45 ELSE PRINT
" I DON'T KNOW WHAT IT IS!":GOTO
45
1Ø9 IF IN(X)=Ø THEN PRINT" THERE
'S NOTHING STRANGE ABOUT IT!":G
OTO 45 ELSE PRINT" YOU DON'T HAV
E IT!":GOTO 45
11Ø IF IN(3)=Ø AND G$="BOX" THEN
PRINT" IT SAYS,'top*secret!":G
OTO 45
111 IF IN(4)=Ø AND G$="MES" THEN
PRINT" THE MESSAGE READS, 'AT 1
.23 A GROUP OF GUARDS WILL RETR
EVE THEMISSILE CIRCUIT.":GOTO 45
112 IF IN(8)=Ø THEN IF G$="TEA"
OR G$="GAS" THEN PRINT" THROW GA
S AND RUN!":GOTO 45
113 IF IN(15)=Ø THEN IF G$="TIM"
OR G$="BOM" THEN PRINT" PRESS B
UTTON. BOMB WILL EXPLODE1 HOUR A
FTER. TOTAL DESTRUCTION WITHIN 1
CUBIC MILE.":GOTO 45
114 IF IN(17)=Ø THEN IF G$="FLA"
THEN PRINT" HOLD FLAIR UP IN AI
R AND PRESS BUTTON.":GOTO 45
119 PRINT" I CAN'T READ IT.":GOT
O 45
13Ø IF G$="TEA" OR G$="GAS" THEN
TI=TU+1:TE=1:IN(8)=SC:CA=CA-1:G
OTO 46
131 IF G$="GRA"ORG$="HOO"THENIFIN
(2)=ØANDSC=2 THEN IN(2)=1ØØ:A1$(
2)=" THERE IS A STEEP CLIFF TOWE
RINGOVER YOU. A GRAPPLING HOOK H
ANGSOVER THE CLIFF.":A2$(2)="4ØØ
1Ø4Ø5Ø3ØØ":A2$(3)="41414141ØØØ2"
:PRINT"OK.":CA=CA-1:GOTO 45
132 GOSUB 31Ø:GOTO 45
15Ø IF SC=8 AND G$="CAR" AND IN(
1)=Ø THEN PRINT" THE SLOT EATS U
P THE CARD WITH A WHIRR AND THE
DOOR OPENS.":A2$(8)="ØØ1ØØ7Ø9Ø9Ø
Ø":A2$(1Ø)="Ø8ØØØØØØØØØØØØØØ":IN(1
)=1ØØ:CA=CA-1:GOTO 45
151 IF SC=8 AND G$="CAR" AND IN(
1)>Ø THEN PRINT" YOU DON'T HAVE
IT!":GOTO 45
152 IF SC=8 THEN PRINT" NOTHING
OTHER THAN A CARD WILL FIT IN TH
E SLOT.":GOTO 45
153 IF SC<>8 THEN PRINT" WHAT AM
I SUPPOSED TO INSERT ITIN, SILL
Y!":GOTO 45
154 PRINT"NO!":GOTO 45
16Ø IF SC=1Ø OR SC=18 OR SC=2Ø O
R SC=27 THEN AP=VAL(G$):GOTO 178
161 IF G$="BUT" AND IN(15)=Ø THE
N PRINT" THE TIME BOMB IS SET TO
EXPLODEIN ONE HOUR.":SE=1:GOTO
45
162 IF G$="BUT" AND IN(17)=Ø AND

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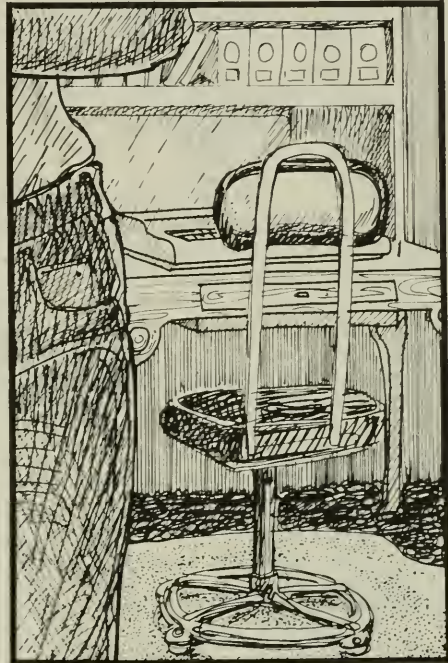
SC<7 THEN PRINT" THE FLARE SHOO
TS UP INTO THE SKY AND EXPLODE
S INTO A SHOWER OF SPARKS. YOU
HERE A HELICOPTER IN THE SKY. YOU
R SAVED! HURRY AND GET ON THE
CLIFF SO IT CAN PICK YOU UP.":P
L=5:GOTO 45
163 IF G$="BUT" AND IN(17)=Ø AND
SC>5 THEN PRINT" DON'T SHOOT IT
INSIDE!":GOTO 45
165 IF G$="BUT" THEN PRINT" THER
E IS NO BUTTON TO PRESS!":GOTO 4
5
166 PRINT" I CAN'T PRESS THAT!":
GOTO 45
17Ø PRINT" THE ELEVATOR MOVES SU
DDENLY AND THEN STOPS. A DOOR OPE
NS TO THE NORTH.":IF AP=1 THEN S
C=1Ø:GOSUB2ØØ:GOSUB8ØØ:PRINT:GOT
O 1Ø
171 IF AP=2 THEN SC=18:GOSUB2ØØ:
GOSUB8ØØ:PRINT:GOTO 1Ø
172 IF AP=3 THEN SC=2Ø:GOSUB2ØØ:
GOSUB8ØØ:PRINT:GOTO 1Ø
173 IF AP=Ø AND G$="B" THEN SC=2
7:GOSUB2ØØ:GOSUB8ØØ:PRINT:GOTO1Ø
174 GOTO 161
178 IF AP>Ø AND AP<4 THEN 17Ø
179 IF AP=Ø AND G$="B" THEN 17Ø
ELSE 161
18Ø IF G$="GUA" THEN IF SC=28 OR
SC=21 THEN PRINT" NO, I DON'T T
HINK SO!":GOTO 45
181 IF G$="PER" OR G$="MAN" THEN
IF SC=32 THEN IF LC=1 AND FI=1
AND IN(9)=Ø THEN PRINT" YOU SHOT
THE MAN!":A1$(32)=" YOU ARE IN
A LARGE AREA. A MISSILE IS I
N THE CENTER OF THE ROOM. A PERS
ON IS ON THE FLOOR DEAD!":LC=Ø:
D1=1:IN(14)=1ØØ:GOTO 45
182 IF G$="TAR" THEN IF IN(5)=Ø
THEN PRINT" NOT ONLY DID YOU KIL
L IT, BUT YOU HIT IT A MILE!":S
V=1:A1$(3)=" YOU ARE AT THE TOP
OF A STEEP CLIFF.":GOTO 45 ELSE
PRINT" YOU DON'T HAVE THE STICK
!":GOTO 45
183 PRINT" WHY DON'T YOU LEAVE I
T ALONE!":GOTO 45
19Ø IF G$="GUN" AND IN(9)=Ø THEN
PRINT" YOU FIXED IT!":FI=1:GOTO
45 ELSE PRINT" IT IS FIXED.":GO
TO 45
191 IF G$="GUN" AND IN(9)=Ø AND
IN(14)=Ø AND FI=1 THEN PRINT" IT
LOADED AND READY TO SHOOT":IN(1
4)=1ØØ:LC=1:CA=CA-1:GOTO 45
192 IF G$<>"GUN" THEN PRINT" I C

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AN'T LOAD THAT!":GOTO 45
193 IF IN(9)>Ø THEN PRINT" GET A
GUN!":GOTO 45
194 IF IN(14)>Ø THEN PRINT" GET
SOME BULLETS!":GOTO 45
195 IF FI<1 THEN PRINT" FIX THE
GUN!":GOTO 45
196 PRINT" I CAN'T LOAD THAT!":G
OTO 45

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2ØØ TU=TU+1:WA=WA+.Ø1:IF WA-INT(
WA)=.6Ø THEN WA=INT(WA)
2Ø1 RETURN
22Ø IF G$="UNI" THEN IF IN(7)<>Ø
THEN PRINT" YOU DON'T HAVE IT!":
GOTO 45 ELSE UN=1:IN(7)=1ØØ:PRI
NT" YOU ARE NOW WEARING IT.":GOT
O 45
221 PRINT" I CAN'T WEAR THAT!":G
OTO 45
23Ø IF G$="DOO" OR G$="LOC" THEN
IF SC=31 AND IN(13)=Ø THEN A2$(
31)="ØØ29ØØ32ØØØØ":PRINT" THE DO
OR IS UNLOCKED AND OPEN.":GOTO 4
5 ELSE IF SC=32 THEN PRINT" YOU
CAN'T PICK WITHOUT A NAILF
ILE!":GOTO 45 ELSE PRINT" I CAN'
T PICK THAT DOOR!":GOTO 45
231 PRINT" I CAN ONLY PICK A DOO
R OR A LOCK.":GOTO 45

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240 IF SC=14 THEN 241 ELSE PRINT
" YOU CAN'T UNSCREW THAT!":GOTO
45
241 IF G$="GRA" THEN 242 ELSE PR
INT" WHY NOT UNSCREW THE GRATEIN
G?":GOTO 45
242 IF IN(10)=14 THEN IF IZ=1 TH
EN PRINT" YOU ALREADY DID!":GOTO
45 ELSE GR=1:PRINT" YOU STEPPED
ON THE CHAIR AND UNSCREWED THE
GRATEING.":IZ=1:GOTO 45 ELSE PR
INT" YOU CAN'T REACH IT!":GOTO 4
5
245 IF SC=14 THEN 246 ELSE PRINT
" I CANNOT REMOVE THAT!":GOTO 45
246 IF IZ=0 AND G$="GRA" THEN PR
INT" YOU'LL HAVE TO UNSCREW IT
FIRST.":GOTO 45
247 IFGR=1ANDG$="GRA"THENIFIZ=2T
HENPRINT" YOU ALREADY DID!":GOTO
45ELSEIFIN(10)=14THENPRINT" YOU
STEPPED ON THE CHAIR AND REMOV
ED THE GRATEING.":GOSUB249:A2$(1
4)="1512171919000":A2$(19)="00001
4240024":IZ=2:GOTO 45 ELSE PRINT
" YOU NEED A CHAIR!":GOTO 45
248 PRINT" YOU CANNOT REMOVE THA
T!":GOTO 45
249 A1$(14)=" YOU ARE IN A HALLW
AY THAT LEADSNORTH,SOUTH AND WES
T. THERE IS A SMALL AIR SHAFT I
N THE EAST WALL. A SMALL GRAT
EING LIES ON THE FLOOR.":RETURN
300 GOSUB 700:IF G$="HOO" AND IN
(2)=100 OR G$="GRA" AND IN(2)=10
0 THEN PRINT" YOU CAN'T GET IT."
:RETURN ELSE FOR X=1 TO 18:IF MI
D$(IN$(X),1,3)=G$ THEN 304 ELSE
NEXT X
301 IF G$="PLA" THEN X=16:GOTO 3
04
302 IF G$="HOO" THEN X=2:GOTO304
303 IF G$="BOM" THEN X=15:GOTO 3
04 ELSE IF G$="GAS" THEN X=8:GOT
O 304 ELSE PRINT" IT ISN'T HERE!
":RETURN
304 IF IN(X)=0 THEN PRINT" YOU A
LREADY HAVE IT!":RETURN ELSE IF
IN(X)=SC THEN 305 ELSE PRINT" IT
'S NOT HERE!":RETURN
305 IF CA>6 THEN PRINT" YOU'LL H
AVE TO DROP SOMETHING.":RETURN E
LSE IN(X)=0:PRINT" OK.":CA=CA+1:
RETURN
310 FOR X=1 TO 18:IF MID$(IN$(X)
,1,3)=G$ THEN 314 ELSE NEXT X
311 IF G$="PLA"THEN X=16:GOTO314
ELSE IF G$="HOO" THEN X=2 :GOTO
314 ELSE IF G$="GAS" THENX=8:GO
TO 314
312 IF G$="BOM" THEN X=15:GOTO 3
14
313 PRINT" I DON'T KNOW WHAT THA
T IS!":RETURN
314 IF IN(X)=0 THEN 315 ELSE PRI
NT" YOU DON'T HAVE IT!":RETURN
315 IN(X)=SC:CA=CA-1:PRINT"OK.":
RETURN
320 LO=VAL(MID$(A2$(SC),DD,2))
321 IF LO=0 THEN PRINT" YOU CAN'
T GO THAT WAY!":RETURN
322 IF LO=40 THEN PRINT"THE CLIF
F IS BLOCKING YOUR WAY!":RETURN
323 IF LO=41 THEN PRINT" NO WAY!
":RETURN
324 IF LO=43 THEN PRINT" THE MET
AL DOOR IS CLOSED!":RETURN
325 IF LO=44 THEN PRINT" YOU WIL
L HAVE TO REMOVE THE GRATEING
!":RETURN
326 IF LO=45 THEN PRINT" THE GUA
RDS WON'T LET YOU PASS!":RETURN
327 IF LO=42 THEN 330
328 SC=LO:GOSUB340:RETURN
330 IF SC=3 OR SC=2 THEN PRINT"
YOU FELL TO YOUR DEATH WHILE C
LIMBING. YOU SHOULD HAVE USED T
HE GRAPLING HOOK!":GOTO999
339 PRINT"OH NO! YOUR DEAD!":GOT
O 999
340 IF UN=0 THEN IF LO=21 OR LO=
28 THEN PRINT" YOU WALK INTO TWO
GUARDS. ONE YELLS,' SHOOT HIM!
HE'S NOT ONE OF US!' BEFORE YOU
COULD ESCAPE,YOUR BODY FALLS DE
AD!":GOTO 999
341 IF IN(18)=100 THEN IF TU>120
THEN PRINT" YOU CAN HEAR A ROCK
ET PASS OVERHEAD AND EXPLODE
. WORLD WAR III HAS STARTED!":GO
TO 999
342 IF IH=1 THEN 343 ELSE IF IN(
18)=101 AND LO=32 THEN A1$(32)="
YOU ARE IN A VERY LARGE AREA. A
LONG MISSILE IS IN THE CENTER OF
THE ROOM. A MAN IS SLEEPING WITH
A PLESANT SMILE ON HIS FACE.":IH
=1:RETURN
343 IF TU>22 AND TU<34 THEN READ
D:IF LO=D OR SC=D THEN PRINT" A
GROUP OF SOILDERS SEE YOU. TH
EY SHOOT YOU ON SIGHT. YOUR DE
AD!":GOTO999 ELSE GOSUB350:RETUR
N
344 IF TE=1 AND TU=TI+1 AND SC=I
N(8) THEN PRINT" YOU ARE OVERCOM
E BY THE GAS, I DOUBT YOU WILL W
AKE UP.":GOTO 999

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345 IF BO=1 AND TU>OB THEN PRINT
" YOUR TIMEBOMB JUST BLEW UP. YO
UHAVE COMPLETED YOUR MISSION, BU
TYOU DIDN'T ESCAPE ALIVE!":GOTO9
99

346 IF TE=1 AND TU>TI THEN TE=0:
IF IN(8)=28 THEN IN(8)=100:AL\$(2
8)=" YOU ARE IN A N/S HALLWAY. A
CLOSET IS IN THE EAST WALL.
TWO GUARDS ARE ASLEEP ON THE FLO
OR.":A2\$(28)="29100003300000":RETU
RN

349 RETURN

350 IF IN(18)=D THEN IN(18)=101:
RETURN ELSE IF IN(18)=100 AND IN
(3)=D THEN IN(18)=101:RETURN
351 RETURN

700 IF G\$="BOX" AND SC=3 AND SV=
0 THEN PRINT" THE TARANTALLA IS
GUARDING THE BOX.":GOTO45 ELSE R
ETURN

710 IF G\$<>"BOX" THEN PRINT" YOU
CAN'T OPEN THAT!":RETURN

711 IF G\$="BOX" AND IN(3)=0 AND
IN(18)=100 THEN PRINT" YOU OPEN
THE BOX AND A CIRCUIT FALLS TO T
HE GROUND.":IN(18)=SC:RETURN EL
S E PRINT" THE BOX IS EMPTY!":RETU
RN

712 PRINT" YOU DON'T HAVE IT!":R
ETURN

800 IF PL=5 AND SC=3 THEN 2000

801 IF TU=SE THEN 820

802 IF TU>300 THEN PRINT" THIS G
AME IS HARD, ISN'T IT!"

819 RETURN

820 PRINT" YOUR TIME BOMB JUST B
LEW UP. YOU HAVE COMPLETED YOU
MISSION, BUT YOU DIDN'T ESCAPE
ALIVE!":GOTO 999

999 GOTO 999

1000 DATA CARD,4,GRAPPLING HOOK,
9,BOX,3,MESSAGE,7,STICK,5,WATCH,
0,UNIFORM,16,TEAR GAS,11,GUN,19,
CHAIR,17,SCREWDRIVER,13,FOLDER,2
3,NAILFILE,26,BULLETS,22,TIME BO
MB,33,MISSILE PLANS,32,FLARE,28
1001 DATA " YOU ARE IN THE MIDL
E OF THE DESERT.",020604050000
1002 DATA " THERE IS A STEEP CLI
FF TOWERINGOVER YOU.",4001040542
00

1003 DATA " YOU ARE AT THE TOP O
F A STEEP CLIFF. A TARANTULA AC
COMPANIES YOU.",414141410042

1004 DATA " YOU ARE IN AN ENDLES
S DESERT.",040404010000

1005 DATA " YOU ARE IN AN ENDLES
S DESERT.",050501050000



1006 DATA " YOU ARE ON AN OLD WO
RNOUT AIRSTRIP. THERE IS AN
ABANDONED CONTROL TOWER TO THE
SOUTH.",010704050000

1007 DATA " YOU ARE IN THE OFFIC
E OF THE CONTROL TOWER. DUST B
ALLS AND BROKEN GLASS LITTER T
HE ROOM.",060000080000

1008 DATA " A FLIGHT OF STAIRS L
EADS UP IN THE EAST AND A STRANG
E METAL DOOR WITH A LIGHTED S
LOT IS ON THE SOUTH WALL.",0043
07090900

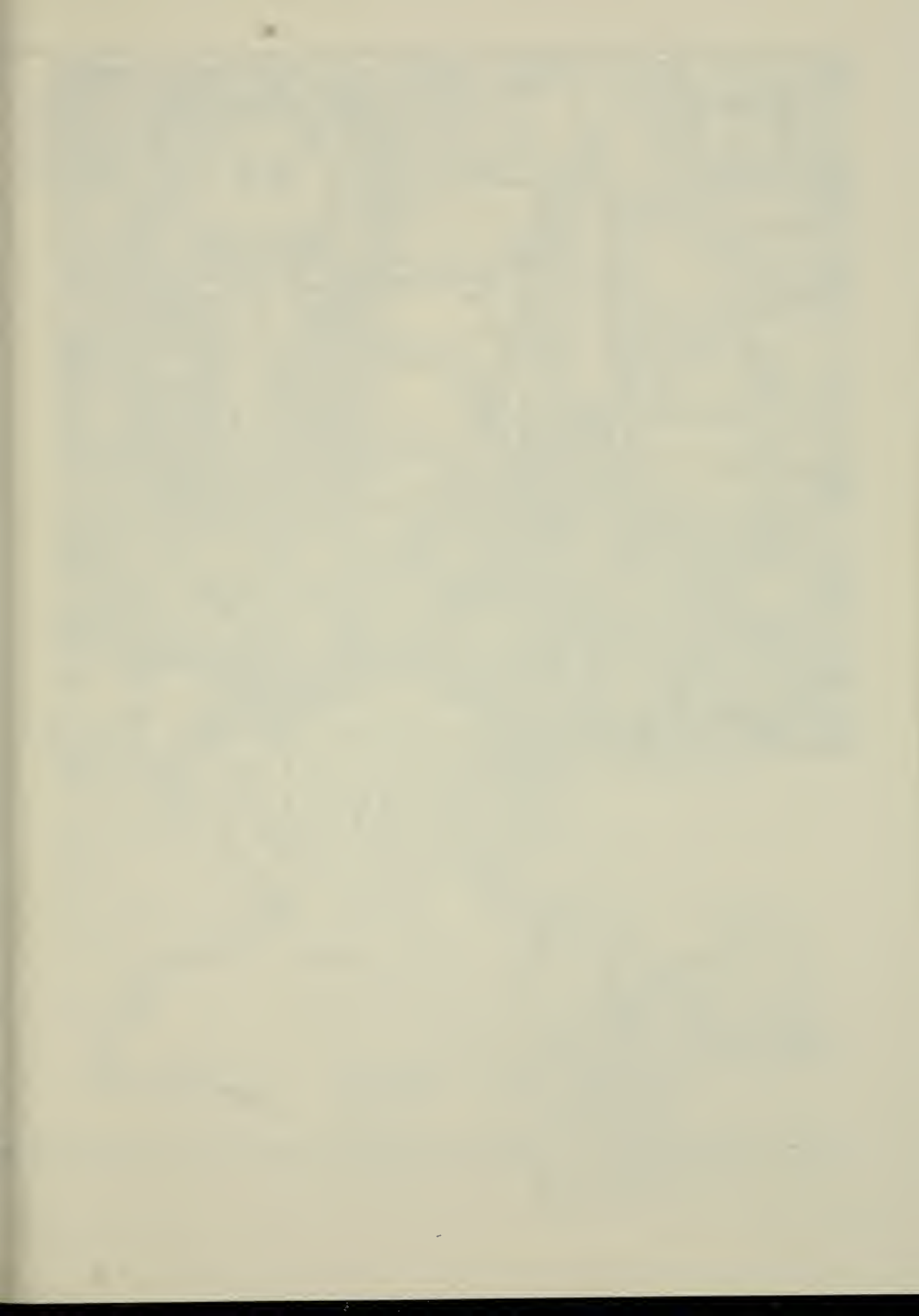
1009 DATA " YOU ARE IN THE CONTR
OL TOWER. IN THE NORTH YOU CAN
SEE A LARGECLIFF. PARTS OF A TWO
-WAY RADIO CLUTTER THE FLOOR.",0
00000080000

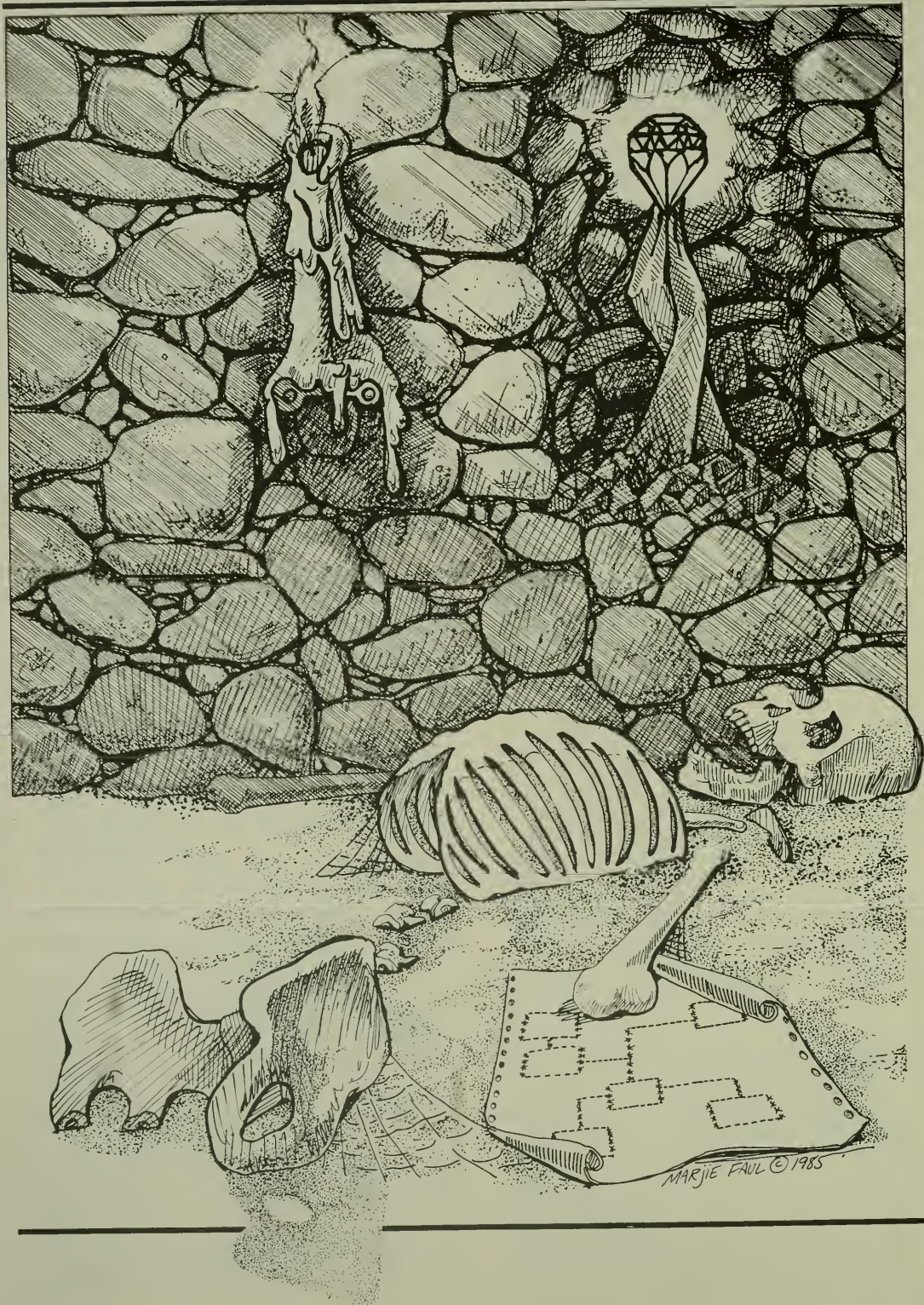
1010 DATA " YOU ARE IN AN ELEVAT
OR. BUTTONSON THE WALL READ '1',
'2', '3' AND 'B'.",430000000000

1011 DATA " YOU ARE IN THE ARMOR

Y. EMPTY BALLISTIC BOXES ARE S
TACKED IN THE CORNER.",00001200
0000
1012 DATA " YOU ARE IN A HALLWAY
THAT LEADSIN ALL DIRECTIONS.",1
418131100000
1013 DATA " YOU ARE IN A HALLWAY
THAT LEADSNORTH AND EAST. A SWE
ET AROMA FILLS THE AIR.",17000
01200000
1014 DATA " YOU ARE IN A HALLWAY
THAT LEADSNORTH,SOUTH AND WEST.
AN AIR GRATEING IS HIGH ON T
HE EAST WALL.",151217444400
1015 DATA " YOU ARE IN ANOTHER H
ALLWAY. A SOILDERS BARRACKS IS
TO THE EAST.",00140001600000
1016 DATA " YOU ARE IN A ROOM WI
TH MANY BEDS AND LOCKERS. EVE
RYTHING IS NEAT.",0000150000000
1017 DATA " YOU ARE IN THE CAFIT
ERIA.",00130001400000
1018 DATA """,12000000000000
1019 DATA " YOU ARE IN AN AIR SH
AFT. THE SHAFT LEADS DOWN.",00
0044240024
1020 DATA """,21000000000000
1021 DATA " YOU ARE IN A HALLWAY
THAT LEADSNORTH AND WEST. TWO G
UARDS BLOCKYOUR WAY. 'LEAVE!',TH
EY SHOUT.",4520454500000
1022 DATA " YOU ARE IN AN EAST/W
EST HALL.",0021252300000
1023 DATA " YOU ARE IN A LARGE L
ABORATORY. A CLOSET IS IN THE NO
RTH WALL.",2400220000000
1024 DATA " YOU ARE IN A CLOSET.
AIR SEEMS TO BE BLOWING DOWN.",
0023000001900
1025 DATA " YOU ARE IN A HALLWAY
. A FLIGHT OF STAIRS IN THE WEST
LEAD DOWN.",0026300220030
1026 DATA " YOU ARE IN AN HALLWA
Y. IT LEADSEAST AND NORTH FROM H
ERE.",25000002100000
1027 DATA """,28000000000000
1028 DATA " THERE ARE TWO GUARDS
HERE. ONE SAYS,' THIS AREA IS R
ESTRICTED TO YOU, SIR!""",452745
4500000
1029 DATA " YOU ARE IN A HALLWAY
. IT LEADS NORTH,SOUTH AND WEST.
",3128300000000
1030 DATA " YOU ARE IN A STAIRWE
LL. THE STAIRS LEAD UP.",2500
00292500
1031 DATA " YOU ARE IN A CORRIDO
R. A METAL DOOR ON YOUR EAST IS
LOCKED.",00290004300000

1032 DATA " YOU ARE IN A VERY LA
RGE AREA. ALONG MISSILE IS IN TH
E CENTER OFTHE ROOM. A PERSON BY
THE MISSILE IS MUTTERING
SOMETHING ABOUT A CIRCUIT. HE DO
ESN'T SEE YOU.",00000310000000
1033 DATA " YOU ARE IN A CLOSET
THAT HAS MANY CLOSED CASES OF
WEAPONS ANDBOMBS. ONE CASE IS ON
THE FLOOR OPEN.",00000280000000
1099 DATA 8,7,6,1,2,3,2,1,6,7,8,
8,7,6,1,2,3,2,1,6,7,8
2000 IFSE=1ANDIN(15)=0ANDIN(16)=
0THENPRINT" YOU HAVE ESCAPED IN
THE HELI- COPTER WITH THE PLANS
. YOU ARE SURE TO GET A PROMOTI
ON FOR IT. OH NO! YOU HAVE FORGO
TTEN ONE VERY IMPORTANT THING!
YOU STILL HAVE THE BOMB! OH WEL
L, IT WAS":GOTO 2050
2001 IF SE=1 AND IN(16)=0 THEN P
RINT" YOU HAVE ESCAPED IN THE HE
LI- COPTER WITH THE MISSILE PLA
NS. YOU ARE SURE TO GET A PROMO
TION FOR IT. AS YOU FLY AWAY YOU
HEREA BIG BOOOOM! YOU HAVE COMP
LETEDYOUR MISSION CAPTAIN!":GOTO
999
2002 IF SE=1 AND IN(15)=0 THEN P
RINT" YOU HAVE ESCAPED. BUT YOU
DID NOT GET THE PLANS. WELL YOU
CAN'T DO EVERYTHING. I HATE
TO SAY THIS, BUT YOU SHOULD HA
VE DROPPED THIS BOMB YOUR CARR
YING.OH WELL, NICE KNOWING YOU!
KA- BOOM!":GOTO 999
2003 IF SE=1 THEN PRINT" YOU HAV
E ESCAPED! YOU DID A GOOD JOB
. YOU FORGOT THE PLANS, BUT THAT
'S O.K. BECAUSE NOW NO BODY
HAS THEM!":GOTO 999
2004 IF IN(15)=0 THEN PRINT" YOU
HAVE ESCAPED YOU DUMMY! YOU SHOU
LD HAVE BLOWN THE STATION TOPIEC
ES, BUT INSTEAD YOU GOT THE PLAN
S! GREAT, MAYBE WE WILL BLOWUP A
S MANY CITIES AS JAPAN DOES!":GO
TO 999
2005 PRINT" YOU ARE SOOOOO STUPI
D. YOU DID NOT GET THE PLANS NOR
DID YOU BLOW UP THE STATION.
SO WHAT, YOU SAVED YOUR NECK,
IF I WERE YOU I WISH I WERE CAP
TURED BY SOME CANNIBALS!":GOTO
999
2049 PRINT" BIG WOW! YOU ESCAPED
!":GOTO 999
2050 PRINT"NICE WHILE IT LASTED.
BOOOOM!":GOTO 999





DARK CASTLE

Program by Darin Anderson

T

he five stars are clearly visible over the misty horizon of the Kingdom of Tarath. Halls that once were filled with cheers and laughter now echo the silence of impending doom. Livestock that once was abundant is now gone. People roam the streets, searching frantically for whatever food they can find.

There is some cause for hope, however. The residents are praying for the recovery of "Nasharel," a giant diamond that once protected the kingdom from the evil Marcellous, who later committed suicide.

No one knows where Marcellous hid the stone, but the king can provide you with a map that was found on the body. It contains only sketchy information about the dungeons in which the stone was hidden. You volunteer for the mission, knowing that Marcellous has placed deadly monsters in the dungeon.

Don't be surprised, however, if you run into merchants trying to sell you weapons in the dungeon. The residents of the kingdom are

desperate, indeed.

Your character will be represented by a blue dot. The monsters are represented by black dots, and you cannot reclaim the stone until all monsters have been destroyed. You can claim the treasure only when there is a yellow dot in the center of the treasure chest.

In addition to movement of the keyboard arrow keys, the following commands are at your disposal:

- E — Eat
- S — Sword
- H — Drink Healing Potion
- B — Shoot Bow
- I — Player Information
- T — Teleport to the Nearest Trading Post

You will find some food is available at the trading posts. Since you were brave enough to undertake the mission, some has been set aside for you. Be sure to buy enough to last for a while because you won't see many trading posts along the way.

(Darin Anderson is an 11th-grade student at Sky View High School in Smithfield, Utah.)

DKCASTLE 32K ECB

```
1 ***** COPYRIGHT 1984 BY DA
RIN ANDERSEN *****
2 U$=CHR$(128)
3 CLS:PRINT@64,STRING$(32,CHR$(2
39))
4 PRINT@96,STRING$(32,U$):PRINT@
106,"dark"U$"castle";
5 PRINT@128,STRING$(32,CHR$(128)
):PRINT@143,"by";
6 PRINT@160,STRING$(32,U$):PRINT
@169,"darin"U$"andersen";
7 PRINT@192,STRING$(32,CHR$(239)
)
8 PRINT@456,"COPYRIGHT 1984"
9 PMODE 3,1:PCLS
10 CIRCLE(100,99),100,3,1,0,.07:
CIRCLE(100,99),100,3,1,.49,1:'**
**MOON OUTLINE****
11 DRAW"C3;BM0,107;R120F5D2R4E3R
5D5F7U3E4R7F4R3RD4R7F5D2E4R2F9":
'****CLIFF OUTLINE****
12 DRAW"C3BM53,107U15L3U5R4D2U2R
4D2U2R4D2U2R4D5L2D3R15U7L3U4E9F1
0D3L4D7R15U3L2U5R4D2U2R4D2U2R4D2
U2R4D5L2D15":'****CASTLE OUTLINE
****
13 DRAW"C3BM59,69L28G4L6G3L9E5L6
E3R15E4R7E2U2R19G3R12D2E5R33G6L1
5G2L15G2L5":'****CLOUD****
14 DRAW"C3;BM109,8;G25;L7;E30;R7
;G5":'****A OUTLINE ON MOON****
15 PAINT(100,50),3,3:'****PAINT
MOON****
16 DRAW"C2BM0,107R122F5D2R4E3R5D
5F7U3E4R7F4R3RD4R7F5D2E4R2F11R61
":'****CLIFF SHADOW****
17 DRAW"C2BM118,108G6R2E3G4L8E3L
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18G9L4H4E5L19G3R2G2L12E3R2E6": '*
***CASTLE SHADOW****
18 DRAW"C2BM195,139G5L13F3L12E6L
7G4L22G7D2L45D5L3G9L45D3G3F12R22
D8":'****SEA OUTLINE****
19 'DRAW "C2BM220,142G20L6G15L4G
15L12":DRAW"C2BM220,142D20L6D15L
4D15L12":'****WAVES
20 PAINT(106,110),2,2
21 PAINT(280,180),2,2:'PAINTS SE
A
22 PMODE4,1:SCREEN0,1
23 DRAW"C1BM15,10D25E3U25G3":CIR
CLE(22,17),16,1,1,0,.24:CIRCLE(2
2,17),16,1,1,.6,1:CIRCLE(17,18),
16,1,1,0,.24:CIRCLE(17,18),16,1,
1,.8,1:'D
24 PAINT(17,12),1,1:PAINT(34,18)
,1,1
25 DRAW"C1BM110,10D25E3U25G3":DR
AW"BM109,8G25L7E30R7G5":LINE(107
,18)-(100,22),PSET,BF:'A
26 PAINT(111,22),1,1:PAINT(93,22
),1,1:PAINT(96,20),1,1
27 DRAW"C1;BM160,10;D25;E3;U25;G
3":PAINT(161,22),1,1:CIRCLE(167,
17),16,1,1,.6,1:CIRCLE(162,18),1
6,1,1,.8,1:LINE(172,18)-(183,18)
,PSET:CIRCLE(170,33),16,1,1,.6,1
:CIRCLE(165,34),16,1,1,.8,1:LINE
(178,34)-(189,34),PSET:'R
28 PAINT(178,8),1,1:PAINT(178,22
),1,1
29 DRAW"C1BM220,10D25E3U25G3":PA
INT(221,22),1,1:DRAW"C1BM240,4G9
;L5;E9;R5":CIRCLE(230,33),16,1,1
,.6,1:CIRCLE(225,34),16,1,1,.8,1
:LINE(238,34)-(249,34),PSET:'***
*K****
30 PAINT(235,7),1,1:PAINT(237,22
),1,1
31 'DRAW"C1BM220,142D20L6D15L4D1
5L12":DRAW"BM220,142G4D12L9D12L1
2D22"
32 LINE(215,141)-(230,141),PSET
33 LINE(195,142)-(250,142),PSET
34 LINE(220,143)-(246,143),PSET
35 LINE(195,200)-(249,200),PSET
36 LINE(130,160)-(249,160),PSET
37 LINE(100,161)-(239,161),PSET
38 LINE(120,162)-(234,162),PSET
39 LINE(100,189)-(249,189),PSET
40 LINE(70,170)-(90,170),PSET
41 LINE(50,171)-(120,171),PSET
42 LINE(189,179)-(245,179),PSET
43 SCREEN 1,1
44 PLAY"V3101T6L8CP8DP8E-P8FP8GP
8E-P8L2GL8G-P8DP8L2G-L8FP8D-P8L2

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FL8CP8DP8E-P8FP8GP8E-P8L4GL8A-P8
GP8FP8E-P8DP8L2CL64CE-GO2CE-GO3C
T3"
45 CLS3
46 PRINT@73,"HIGH SPEED Y/N";
47 A$=INKEY$:IF A$="" THEN 47
48 IF A$="Y" THEN POKE 65495,0 E
LSE POKE 65494,0
49 PRINT@136,"INSTRUCTIONS Y/N";
50 A$=INKEY$:IF A$="" THEN 50
51 IF A$<>"Y" THEN 75
52 CLS 2
53 PRINT@34,"          CONTROLS
";
54 PRINT@66,"
";
55 PRINT@98,"          SWORD          BOW
";
56 PRINT@130,"          HEALINGS          TE
LIPORT          ";
57 PRINT@162,"          eAT          IN
FORMATION ";
58 PRINT@194,"
";
59 PRINT@226,"          arrows MOVE CH
ARACTER ";
60 PRINT@258,"
";
61 GOSUB 72
62 CLS:PRINTTAB(10)"dark"U$"cast
le":PRINT:PRINT" YOU LIVE IN TH
E KINGDOM OF 'TARTH' WHERE A
EVIL WIZARD HAS STOLEN THE GEM '
NASHAREL', WHICH IS THE KINGDOMS
ONLY DEFENSE FROM EVIL. THE
WIZARD HAS HID -DEN THE GEM IN A
ROOM FAR "
63 PRINT"REMOVED FROM ANY POSSIB
LE HUMAN REACH. THE KINGDOMS FA
TE IS IN YOUR HANDS, BRAVE ONE.
BEWARE, THE WIZARD HAS PLACED M
ANY TREACHEROUS MONSTERS AL
ONG YOUR PATH.":PRINT:GOSUB72
64 CLS:PRINTTAB(10)"dark"U$"cast
le":PRINT" THERE ARE MANY DIFFE
RENT WAYS TO ACHIEVE YOUR QUEST.
YOU WILL BE ABLE TO PURCHASE MA
NY HELPFUL ITEMS AT SEVERAL TRADI
NG POSTS ALONG THE WAY. (THEY
LOOK LIKE THIS ";CHR$(255)+CHR$(
207)".)"
65 PRINT" YOU ARE GIVEN 200 GOL
D PIECES TO BEGIN YOUR JOURNEY.
YOU MAY PURCHASE WHAT YOU WANT,
JUST RE-MEMBER THE NECESSITIES.
EACH MONSTER PROTECTS TREASU
RES OF IT'S OWN, WHICH YOU MAY
STEAL AND KEEP FOR YOURSELF.
(THEY LOOK LIKE ";
66 PRINT"THIS "CHR$(145)CHR$(146

```

```

)" ).":GOSUB 72
67 CLS:PRINT TAB(10)"dark"U$"cas
tle":PRINT:PRINT"   THERE ARE SO
ME MAGICAL ITEMS WHICH YOU CAN P
URCHASE, BUT THEYARE QUITE EXPEN
SIVE.  TELEPORTS CAN TELEPORT YO
U TO THE NEAREST TRADING POST.
HEALINGS WILL   BRING YOUR STRE
NGTH TO 100% "
68 PRINT:PRINT"   ONCE YOU ARE I
N A ROOM YOU   CANNOT RETURN OR
ESCAPE BACK TO THE KINGDOM.  THE
WIZARD IS   TRYING TO PROTECT
THE GEM BY   PREVENTING YOUR E
SCAPE!":GOSUB 72
69 CLS:PRINTTAB(10)"dark"U$"cast
le":PRINT:PRINT"   TO USE YOUR B
OW YOU MUST BE MOVING IN THE
DIRECTION YOU WISH TO SHOOT, T
HEN PRESS b.   TO USE YOUR SWOR
D YOU MUST BE ONTHE VICTIM."
70 PRINT:PRINT"   DON'T EXPECT TH
E MONSTERS TO RUN AWAY, FOR TH
EY ARE HIGHLY SUICIDAL.":PRINT:
PRINTTAB(11)"good"U$"luck":GOSUB
72
71 GOTO 75
72 PRINT@484,"PRESS ANY KEY TO C
ONTINUE";
73 A$=INKEY$:IF A$="" THEN 73
74 RETURN
75 T4=67:ST=100:P1=300:ET=10:GP=
200
76 B1$=STRING$(32,CHR$(244))
77 ' MAIN LOOP
78 GOSUB 133
79 GOSUB 185
80 IF A<>23.5 THEN GOSUB 144
81 IFOL=0 OR LT=0 THEN CLS 0:PRI
NT@265,"its"U$"dark";:GOTO 103
82 P2=476
83 CLS:PRINT@0,B1$:PRINT@D2,CHR$(
128);:PRINT"   ";:PRINT@352,B1$
84 PRINT@460,NM,M$
85 IF A=23.5 THEN PRINT @P1+32,"
";:FOR I=1 TO 17:SOUND 255,1:N
EXT I:PRINT@P1+32,CHR$(239)CHR$(
239);:SOUND 1,3:A=0
86 OL=OL-.015:IF OL<0 THEN OL=0
87 IF M=4 AND RND(200)<4 THEN M=
135:PLAY "L802COL1AL4AO3":A=TS:GO
SUB 185
88 ET=ET-.0255
89 IF ET>5 THEN E1=223
90 IF ET<5 THEN E1=159
91 IF ET<2 THEN E1=191
92 IF ET<0 THEN D=3:ET=.15:GOTO
281
93 IF OL=0 OR LT=0 THEN 81
94 IF (T1+1)/32=INT((T1+1)/32) T
HEN T1=T1-4
95 IF TS<>0 AND M=4 THEN PRINT@T
1,CHR$(145)CHR$(146); ELSE PRINT
@T1, CHR$(129)CHR$(130);
96 PRINT@P2," ";
97 PRINT@P1,CHR$(175);
98 P2=P1
99 PRINT @M1,CHR$(M);
100 REM
101 IF (T4+1)/32=INT((T4+1)/32)
THEN T4=T4-3
102 PRINT@T4,TD$;
103 PRINT @396,XP;
104 PRINT@448,"HUNGER"CHR$(E1);
105 LET CH$=A$
106 '//\\ INPUT CHOICE '//\\"
107 A$=INKEY$
108 IF A$="" THEN A$=CH$
109 IF A$="B" AND BW>0 THEN 219
110 P2=P1
111 IF A$="S" AND SW>0 THEN 248
112 IF A$=CHR$(8) AND P1/32=INT(
P1/32) THEN A$=""
113 IF A$=CHR$(8) THEN LET P1=P1
-1
114 IF A$=CHR$(9) THEN LET P1=P1
+1
115 IF A$=CHR$(10) THEN LET P1=P
1+32
116 IF A$=CHR$(94) THEN LET P1=P
1-32
117 IF P1=D2+1 OR P1=D2+2 THEN 1
20ELSE 118
118 IF P1<32 THEN P1=P1+32
119 IF P1>352 THEN P1=P1-32
120 IF P1>1 AND P1<32 THEN A=23.
5:P1=P1+320:GOTO 78
121 IF A$=CHR$(9) AND P1/32=INT(
P1/32) THEN P1=P1-1
122 IF P1<>T4 AND P1<>T4+1 THEN
124
123 IF TD$=CHR$(255)+CHR$(207) T
HEN 80
124 IF A$="E" AND RT>=1 THEN RT=
RT-1:ET=10:PLAY" O4L16EDCO3":A$=
""
125 IF M<>4 THEN GOSUB 201
126 IF A$="T" AND TL>=1 THEN 210
127 IF A$="I"OR A$="H" THENGOSUB
253:GOTO 83
128 IF T1<>P1 AND P1<>T1+1 THEN
130
129 IF TS>0 AND M<>135 THEN PRIN
T@T1,TS:PLAY "L16CL16EL18FL4GL16
EL4G":GP=GP+TS:TS=0:PRINT@T1,"
"
130 IF M1=P1 THEN 278
131 GOTO 86

```

```

132 '\\\\// RANDOM ROOM DES. \\\\/
133 LET X2=Ø:LET RM=RM+1
134 IF RM=45 THEN 3ØØ
135 M=4
136 TD$=""
137 R=(25Ø-64)*RND(Ø)+64:T1=INT
(R)
138 D2=RND(26)
139 IF RM/15<>INT(RM/15) AND RM<
>1 THEN RETURN
14Ø TD$=CHR$(255)+CHR$(2Ø7)
141 R=(2ØØ-64)*RND(Ø)+64:T4=INT(
R)
142 RETURN
143 '\\\\// MARKET PLACE \\\\/"
144 PLAY"L8CDEGDEC
145 CLS
146 I=GP
147 PRINT USING" YOU HAVE #####
## GOLD PIECES";GP
148 PRINTU$U$U$U$U$"you"U$"may"U$"
buy"U$"these"U$"things"U$U$U$U$;
149 PRINT" 1. SWORD
2ØGP."
15Ø PRINT" 2. BOW
6ØGP."
151 PRINT" 3. HEALING
4ØGP."
152 PRINT" 4. ARROWS
1GP."
153 PRINT" 5. RATIONS
5GP."
154 PRINT" 6. OIL
2GP."
155 PRINT" 7. LANTERN
1ØGP."
156 PRINT" 8. SHIELD
1ØGP."
157 PRINT" 9. TELIPOINT
3ØØGP."
158 PRINT" 1Ø. PLATE MAIL
6ØGP."
159 PRINT" 11. CHAIN MAIL
5ØGP."
16Ø PRINT" 12. LEATHER ARMOR
25GP."
161 PRINT@448,"WHICH ITEM";:INPU
T A$:A=VAL(A$)
162 IF A$="I" OR A$="H" THEN GO
SUB 253:GOTO 145
163 IF A=Ø THEN A$=CHR$(1Ø):RETU
RN
164 IF A<Ø OR A>12 THEN CLS 3:PR
INT@132,"WE HAVE NO ITEM #"

```

```

+1:GP=GP-6Ø
167 IF A=8 AND GP>=1Ø THEN SH=1:
GP=GP-1Ø
168 IF A=7 AND GP>=1Ø THEN LT=1:
GP=GP-1Ø
169 IF A=1Ø AND GP>=6Ø THEN AC=5
:GP=GP-6Ø
17Ø IF A=11 AND GP>=5Ø THEN AC=4
:GP=GP-5Ø
171 IF A=12 AND GP>=25 THEN AC=2
:GP=GP-25
172 IF A=3 OR A=4 OR A=5 OR A=6
OR A=9 THEN 175
173 IF I=GP THEN 182
174 GOTO 145
175 PRINT@448," HOW MANY ";:
INPUT B
176 IF A=3 AND GP>=4Ø*B THEN HE=
HE+B:GP=GP-4Ø*B

```



```

177 IF A=4 AND GP>=B THEN Y=Y+B:
GP=GP-B
178 IF A=5AND GP>=5*B THEN RT=RT
+B:GP=GP-5*B
179 IF A=6AND GP>=2*B THEN OL=OL
+B:GP=GP-2*B
18Ø IF A=9 AND GP>=3ØØ*B THEN TL
=TL+B:GP=GP-3ØØ*B
181 IF A<1 OR A>12 THEN RETURN
182 IF I=GP THEN CLS 2:PRINT@131
,"SORRY," I DONT EXTEND CREDIT":P
LAY "L4GCCL8DCL4DEG"
183 GOTO 145
184 '>>> RANDOM MONSTERS <<<<
185 REM

```

```

186 R=(6-1)*RND(Ø)+1:LET I=INT(R
)
187 IF I=1 THEN LET M$ ="OGRE":L
ET X=12:D=12:TS=1ØØ
188 IF I=2 THEN LET M$="GOBLIN":
LET X=6:LET D=8:LET TS=5Ø
189 IF I=3 THEN M$="ORC":X=8:D=8
:TS=75
19Ø IF I=4 THEN M$="CRAKEN":X=12
:D=15:TS=12Ø
191 IF I=5 THEN LET M$="VAMPIRE"
:X=12:D=3Ø:TS=15Ø
192 IF I=6 THEN M$="TROLL":X=15:
D=15:TS=2ØØ
193 LET X1=X
194 TS=RND(TS)
195 NM=RND(6)
196 TS=TS*NM
197 IF M=135 THEN TS=A:PRINT@46Ø
,NM,M$
198 M1=T1
199 M=135
2ØØ RETURN
2Ø1 IF OL=Ø OR LT=Ø THEN 2Ø3
2Ø2 PRINT@M1," ";
2Ø3 IF M1>32+P1 THEN LET M1=M1-3
2
2Ø4 IF M1<P1-32 THEN LET M1=M1+3
2
2Ø5 IF ABS(P1-M1)<=32 AND INT(P1
/32)<>INT(M1/32) AND M1>P1 THEN
M1=M1-32
2Ø6 IF ABS(P1-M1)<=32 AND INT(P1
/32)<>INT(M1/32) AND M1<P1 THEN M
1=M1+32
2Ø7 IF P1-M1<32 AND P1-M1>Ø THEN
LET M1=M1+1
2Ø8 IF P1-M1>-32 AND P1-M1<Ø THE
N LET M1=M1-1
2Ø9 RETURN
21Ø LET TL=TL-1
211 FOR I=15Ø TO 222
212 PRINT@P1,CHR$(I);
213 SOUND I,1
214 PRINT@P1," ";
215 NEXT I
216 LET A$="4"
217 GOTO 8Ø
218 '<><><><><> BOW <><><><><>
219 IF Y<1 THEN A$=CH$:GOTO 86
22Ø R=RND(2ØØ):IF R=27 THEN A$="
BOW":BW=BW-1:GOTO 289
221 LET A$=CH$
222 IF CH$=CHR$(1Ø) THEN Y$="!":
Y1=32
223 IF CH$=CHR$(94) THEN Y$="!":
Y1=-32
224 IF CH$=CHR$(8) THEN Y$="-":Y
1=-1
225 IF CH$=CHR$(9) THEN Y$="-":Y
1=1
226 IF Y1=Ø THEN 86
227 SOUND 2ØØ,3:Y=Y-1:Y2=P1
228 IF LT=1 AND OL>Ø THEN 231
229 IF CH$="I" OR CH$="," THEN Y
$=CHR$(126):GOTO 231
23Ø Y$=CHR$(127)
231 FOR I=1 TO 13:Y2=Y2+Y1
232 IF Y2<32 OR Y2>352 THEN 86
233 PRINT@Y2,Y$;
234 IF Y2=M1 THEN 241
235 IF OL<=Ø OR LT=Ø THEN PRINT@
Y2,U$;
236 IF OL>Ø AND LT=1 THEN PRINT
@Y2," ";
237 NEXT I
238 Y1=Ø
239 GOTO 86
24Ø '((((((COMBAT))))))
241 LET X=X-RND(1Ø)
242 Y$=""
243 '>> BOW DAMAGE <<
244 IF X<=Ø THEN NM=NM-1:X=X1:S
OUND 1,1:XP=XP+X1:M1=T1
245 IF NM<=Ø THEN PRINT@4Ø3,"BON
US"+X1*2;:PLAY"Ø3CCL8CCD#DDCCØ2B
Ø3C":M=4:PRINT@4Ø3," ";
:XP=XP+X1
246 IF NM<=Ø THEN M1=476
247 GOTO 84
248 '>>>>SWORD ATTACK
249 IF SW>Ø THEN R=RND(2ØØ):IF R
=123 THEN A$="SWORD":SW=SW-1:GOT
Ø 289
25Ø IF RND(2Ø)<15 AND M1=P1 THEN
SOUND 13Ø,1:CH$="":GOTO 241
251 A$=""
252 SOUND 255,1:GOTO 84
253 CLS5
254 IF A$="H" AND HE>=1 THEN FOR
I=ST TO 1ØØ:SOUND 225,1 :ST=I
255 PRINT@96
256 PRINT USING"STRENGTH #
##";ST
257 IF A$="H" AND HE>=1 THEN NEX
T I
258 IF A$="H" AND HE>=1 THEN HE=
HE-1
259 PRINT USING"EXPERIENCE ###
##";XP
26Ø PRINT USING"ARROWS #
##";Y
261 PRINT USING"TELIPOINTS
##";TL
262 PRINT USING "HEALINGS
##";HE
263 PRINT USING"GOLD ##
##";GP

```



```

264 PRINT "RATIONS ";
265 FOR I=1 TO RT
266 IF I<24 AND RT<>Ø THEN PRINT
CHR$(14Ø);:NEXT I:PRINT""ELSE P
RINT"":GOTO 267
267 PRINT "OIL      ";
268 FOR I=1 TO INT(OL)
269 IF I<24 AND OL<>Ø THEN PRINT
CHR$(14Ø);:NEXT I:PRINT "" ELSE
PRINT"":GOTO 27Ø
27Ø IF LT=1 THEN PRINT"LANTERN"
271 IF SW>Ø THEN PRINT SW" SWORD
"
272 IF BW>Ø THEN PRINT BW" BOW"
273 IF A$="H" AND HE>=1 THEN FOR
I=X TO 1
274 A$="":CH$=""
275 A$=INKEY$:IF A$="" THEN 275
276 RETURN
277 '<><><><< MONSTER ATTACK
278 R=(2Ø-Ø)*RND(Ø)
279 R=R-(AC-SH)
28Ø IFR <12 THEN 86
281 CLS 4
282 ST=ST-INT(R)
283 PLAY "O1L255V3ØCEDV1Ø03"
284 IF ST<Ø THEN CLSØ:GOTO 286
285 GOTO 81
286 PRINT@138,"rest"U$"in"U$"pea
ce";

```

```

287 PRINT@448,;
288 PLAY"T1O3CCL8CCD#DDCCO2BO3C"
:GOTO 337
289 CLS
29Ø PRINT:PRINT:PRINT:PRINT:PRIN
T:PRINT"          YOUR "A$" BROKE
"
291 SCREEN Ø,1
292 FOR I=1 TO 5ØØ:NEXT I
293 A$=INKEY$:IF A$="" THEN 293
294 GOTO 83
295 'GEM ROOM
296 CLS:PRINT:PRINT"  CONGRADUL
ATIONS!!! YOU HAVE MADE IT TO T
HE GEM ROOM. THE ONLY THING Y
OU CAN TAKE WITH YOUIS YOUR GOLD
. THERE IS A SPIDER";
297 PRINT" IN EVERY ROOM, AND TH
EY WILL DO THEIR BEST TO PROTECT
THE GEM."
298 PRINT"  USE THE MAP TO LOCA
TE YOUR  POSITION IN THE GEM RO
OM (m).  ONCE YOU GRAP THE GEM
YOU WILL BE TELIPORTED OUT OF T
HE CASTLE."
299 A$=INKEY$:IF A$="" THEN 299
3ØØ V=8:H=4Ø:B1=2Ø:A1=3Ø:B2=2Ø:A
2=3Ø:A=Ø:B=-1:M1=5
3Ø1 CLSØ
3Ø2 A$=INKEY$
3Ø3 RESET(A2,B2)
3Ø4 SET(A1,B1,3)
3Ø5 A2=A1:B2=B1
3Ø6 IF H<>3Ø OR V<>15 THEN 349
3Ø7 IF A$=CHR$(94) THEN B=-1:A=Ø
3Ø8 IF A$=CHR$(1Ø) THEN B=1:A=Ø
3Ø9 IF A$=CHR$(8) THEN A=-1:B=Ø
31Ø IF A$=CHR$(9) THEN A=1:B=Ø
311 IF A$="M" THEN 321
312 A1=A1+A:B1=B1+B
313 IF A1<1 THEN H=H+1:A1=6Ø:CLS
Ø
314 IF A1>6Ø THEN H=H-1:A1=2:CLS
Ø
315 IF B1<1 THEN V=V+1:B1=29:CLS
Ø
316 IF B1>3Ø THEN V=V-1:B1=2:CLS
Ø
317 IF H=3Ø AND V=15 THEN RESET(
3Ø,15):SOUND 255,1:SET(3Ø,15,2)
318 IF POINT(A1,B1)=2 THEN 326
319 IF V<2 OR V>3Ø OR H>6Ø OR H<
2 THEN PRINT@264,"outer"U$"darkn
ess";:PRINT@3ØØ,"beware";
32Ø GOTO 3Ø2
321 CLSØ
322 IF V<2 OR V>3Ø OR H>6Ø OR H<
2 THEN 3Ø2
323 SET(H,V,2):SET(3Ø,15,3)

```

```

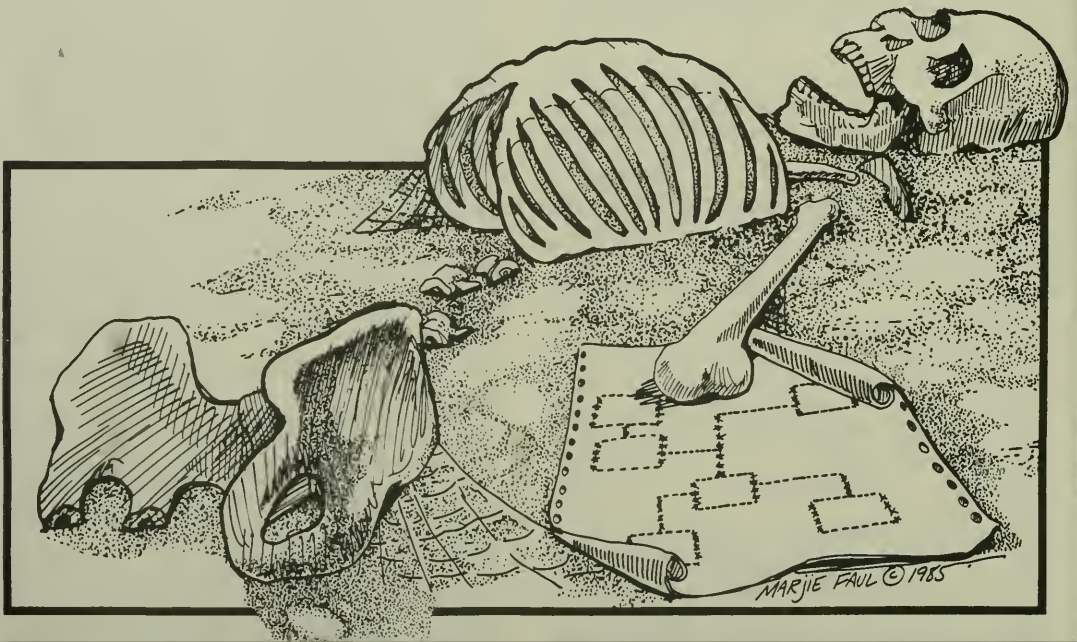
324 A$=INKEY$:IF A$="" THEN 324
325 GOTO 301
326 CLS0:FOR I=1 TO 30:SET(30,15
,3):FOR X=I TO 30:NEXT X:SET(30,
15,2):FOR X=1 TO I:NEXT X:NEXT I
327 CLS 3
328 PRINT@39,"CONGRADULATIONS ";
329 PRINT@98,"YOU HAVE FOUND THE
GEM AND ";
330 PRINT@130,"SAVED THE KINGDOM
OF TARTH. ";
331 PRINT@162," YOU HAVE BEEN
AWARDED ";
332 PRINT@194,"$10,000 GOLD PEIC
ES FOR ITS ";GP=GP+10000:XP=XP+
1000
333 PRINT@226,"SAFE RETURN.
";
334 PRINT@448,;
335 PLAY"V3103T8L8CP8DP8E-P8FP8G
P8E-P8L2GL8G-P8DP8L2G-L8FP8D-P8L
2FL8CP8DP8E-P8FP8GP8E-P8L4GL8A-P
8GP8FP8E-P8DP8L2CL64CE-GO2E-GO3C
T3"
336 A$=INKEY$:IF A$="" THEN 336
337 FOR I=1 TO 25:PRINT:FOR X=1

```

```

TO 25:NEXT X:NEXT I
338 PRINT USING" TOTAL POINTS
#####";XP
339 PRINT USING" TREASURE
#####";GP
340 PRINT:PRINT" PLAY AGAIN (Y/N
)?"
341 A$=INKEY$
342 PRINT@468,CHR$(150)
343 FOR I=1 TO 50:NEXT I
344 IF A$="Y" THEN RUN
345 IF A$="N" THEN END
346 PRINT@468,CHR$(153)
347 FOR I=1 TO 100:NEXT I
348 GOTO 341
349 RESET(M1,M2):IF M1<A1 THEN M
1=M1+1
350 IF M1>A1 THEN M1=M1-1
351 IF M2<B1 THEN M2=M2+1
352 IF M2>B1 THEN M2=M2-1
353 SET(M1,M2,4)
354 IF M1=A1 AND M2=B1 THEN CLS4
:PLAY"01L255V30CEDV1003":ST=ST-7
355 IF ST<0 THEN 286
356 GOTO 307

```







TIME TRIPPER

Program by Robert L. Thomas

O

K, Fred, somehow you lucked out and invented the first time tripper device (TTD), a machine that makes it possible for humankind to travel between different time periods. It's a wonderful invention, allowing you to relive historical events and to experience the future.

You're the only person on Earth who can say he actually sailed with Christopher Columbus on his eventful voyage to North America, saw George Washington throw the silver dollar across the Potomac River, witnessed the signing of the Declaration of Independence, heard Abraham Lincoln's Gettysburg Address and heard Alexander Graham Bell's first telephone call.

You've visited the 25th century, discovering that the world is free of disease, that all the peoples of the earth are united in the cause of peace, that new technology has made it possible for families to live beneath the ocean and, believe it or not, that the average basketball player is eight feet tall.

You've done it all, Fred, and you could set a few records straight if you were so inclined.

The only problem is that while you were building the TTD, you didn't keep records of the schematics or the other intricate workings of the machine. Just a lot of scribbled notes, which you had the cleaning lady throw out with the garbage. What's even worse, Fred, is that like a lot of geniuses, you are forgetful. If something goes wrong, you usually have to "re-invent the wheel" to get the machine running again.

And that's not all. You haven't been applying preventive maintenance techniques required to keep the TTD functioning properly. Sooner or later you are bound to get trapped in another time dimension. No wonder Uncle Sam hasn't taken much interest in your project.

Sure enough, while you are exploring an inhabited planet in another solar system the inevitable happens. You push the activator, there's a whirling sound and a disappointing click! Nothing happens. You sit there for a minute, silently cursing your work habits. Then you investigate.

While passing through a time rift, you apparently have lost three critical components of the TTD — the main drive power crystal, the time-sphere control box, and the gravitator. They are scattered throughout the ages and you must retrieve them. When you find them, just drop the components in the engine room and the robots will place them in their proper positions. Because of your sloppy maintenance, you may have to press, move or hit an object more than once.

Prior to loading the program, you will have to enter PMODE2, PCLEAR2.

Let this be a lesson, Fred!

(Robert L. Thomas is a student at the University of Florida in Gainesville, where he is majoring in computer science and engineering. This Adventure is the first Robert has authored.)

TIMETRIP

32K ECB

```

Ø CLS7:Pmode2:PCLEAR2:CLEAR4ØØ
1 PRINT@262,"ONE MOMENT PLEASE..
.";
2 N1$="BUSNECCOLLIOSCRDIATAPSKUM
OUBOXBEDRUGBANSTATORSTAMAPURNBUS
ASPLEDROPSWOSHASTANKHKNIFLOTROCORS
LOCATDOGLORRAPPILRODBONTOUSIGTUM
BEECOICARGUNDESFLAMATNOTWINDYNGR
UBOTROBEITRAZMIRWOODOGMARDESMAPN
EWRULCHADESPANRECSHOTTD "
3 N2$="TOWSHOTIASMOBANLANWEBPESO
BLSIGWANPIZBOBALDUSWAMEDCRYTHR
RINDISSKERATDOOSLOCHEKEYSTACANRA
IGOAWHEPORCONSWICABTOOFLOSHISUPJ
ARBEDKIT TTDOUT3D GAR"
4 V1$="N S E W GO LOOXAREAP
USPULMOVHELHITSWIGETTAKKEELEADRO
PICDRIEATKILSHOUNLINVOPELIGTHRLO
ASAVPUTPIC"
5 K9=Ø:T=Ø:DD=Ø:B2=Ø:S2=Ø:W1=Ø:R
=72:Z=76:Y=122:L=1:C1=Ø:DIML$(Z)
,D(4,Z),O$(Y):X(1)=2Ø4:X(2)=2Ø7:
X(3)=2Ø4:X(4)=193
6 T$(1)="NORTH ":T$(2)="SOUTH ":
T$(3)="EAST ":T$(4)="WEST "
7 FORC=1TOZ:READL$(C):FORB=1TO4:
READD(B,C):NEXTB,C
8 FORC=1TO Y:READO$(C):NEXT
9 GOTO296
1Ø CLSRND(7):PRINTTAB(1Ø);"YOU A
RE":PRINTL$(R):PRINTTAB(6);"OBV
IOUS EXITS LEAD:"
11 FORC=1TO4:IF D(C,R)>ØTHENPRIN
TT$(C);
12 NEXTC:PRINT
13 B=Ø
14 PRINTTAB(1Ø);"YOU SEE":FORC=1
TO Y:A$=RIGHT$(O$(C),2):IFVAL(A$
)=R THENPRINTLEFT$(O$(C),LEN(O$(
C))-3):B=1
15 NEXTC
16 IFB=ØTHENPRINT"NOTHING"
17 PRINTSTRING$(32,RND(127)+127)
18 C=TIMER:IFC>8ØØAND C<95ØØAND
R=65THENPRINT"LONG AND SHARP STE
EL RODS ARE COMMING OUT TO IMP
ALE ME I AM TRANSPORTING BACK
TO MY SAFE TTD":FORC=1TO255STEP8
:SOUNDC,1:NEXT:R=74:P=Ø:GOTO1Ø
19 IFK9<>LANDR=57THENPRINT"THE K
RETER IS AWAKE AND ABOUT TOEAT M
E I AM TRANSPORTING BACK TOTHE T
TD":FORC=1TO255STEP5:SOUNDC,1:NE
XT:R=72:P=Ø:GOTO1Ø
2Ø IFR=65THENTIMER=Ø
21 IF R=26THENFORC=1TO4:PLAY"T4O
2L2CL3AGL4A":NEXT:PLAY"L2C"
22 IFR=1THENPLAY"T4O3L8AGF+GAAL4
AL8EF+L4EDL2O4D"
23 IF R=59THEN315
24 IF R=73ANDRIGHT$(O$(1Ø),2)="7
3"ANDRIGHT$(O$(49),2)="73"ANDRIG
HT$(O$(97),2)="73"THEN231
25 INPUT"WHAT IS YOUR WISH";B$:P
RINT:B$=B$+" ":X=INSTR(B$," "):V
$=LEFT$(B$,3):N$=MID$(B$,X+1,3):
V=INSTR(V1$,V$):IF V=ØTHENPRINT"
I AM SORRY BUT I DON'T KNOW
THAT VERB TRY SOMETHING ELSE":GO
TO25
26 IFN$="BOX"THENN=28:GOTO41
27 IFN$="TOU"THENN=145:GOTO41
28 IFR=7ØANDA9=1ANDRND(2)=1THENP
RINT"THE GUARD TAKES ALL OF YOUR
ITEMS":GOSUB293
29 IFR=7ØANDA9=ØANDRND(2Ø)=1THEN
A9=1:PRINT"HERE IS A GUARD APP
ROCHING YOU"
3Ø IFR=27AND RND(2Ø)=1THENPRINT"
A GROUP OF BANDITS HAVE TAKEN
ALL OF YOUR ITEMS":FORC=1TO5:PLA
Y"T1ØL2O3AL1C":NEXT:GOSUB295
31 IFN$="3D"THENN=436:GOTO41
32 IF R=7ANDRND(25)=1THENPRINT"A
GUARD HAS FOUND YOU WANDERING T
HE HALL AND HAS TAKEN YOU TO T
HE DUNGEON":PLAY"O2T2L5AL1C":R=1
3:GOSUB258:GOTO1Ø
33 IFN$="HOL"THENN=433:GOTO41
34 IFN$="DOO"THENN=3Ø1:GOTO41
35 IFR>47THEN38
36 N=INSTR(N1$,N$):IFN=ØTHEN39
37 GOTO41
38 N=INSTR(N2$,N$)
39 IF N=ØTHENPRINT"I DON'T UNDER
STAND THAT NOUN TRYANOTHER ONE":
GOTO 25
4Ø N=N+237
41 V=(V+2)/3:N=(N+2)/3
42 IFR=27ANDN=8THEN N=27
43 ON V GOTO44,44,44,44,47,1Ø8,1
Ø8,179,59,59,59,75,86,9Ø,2Ø3,2Ø3
,2Ø3,215,215,2Ø3,95,1ØØ,1Ø6,234,
236,174,69,242,1Ø2,283,288,244,2
Ø3
44 IF D(V,R)=ØTHENPRINT"I CANNOT
GO THAT WAY":GOTO25
45 IFR=55AND V=1THENC4:PRINT@2
56,"DANGER SEVERAL GRUNGY MONSTE
RS HAVE JUST MANGLED YOU TO BIT
S YOU ARE BEING TELEPORTED TO
TTD":FORC=1TO255:SOUNDC,1:NEXT
46 R=D(V,R):GOTO1Ø

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47 IFP=ØAND R=72AND N=125THENPRI
NT"I CANNOT GO THROUGH A CLOSED
DOOR":GOTO25
48 IFR=72AND N=125OR N=112AND P=
1 THEN56
49 IFR=35AND N=145THENR=45:GOTO1
Ø
5Ø IFR=43AND N=146THENR=42:GOTO1
Ø
51 IFR=1AND N=8Ø THEN R=72:GOTO1
Ø
52 IFR=26AND N=8ØTHENR=72:GOTO1Ø
53 IFR=48AND N=124THENR=72:GOTO1
Ø
54 IFR=43AND N=126THENR=42:GOTO1
Ø
55 PRINT"I CANNOT GO THAT WAY":S
OUND33,8:GOTO25
56 IFT=1THENR=1:GOTO1Ø
57 IFT=2THENR=26:GOTO1Ø:ELSER=48
:GOTO1Ø
58 'PUSH,PULL,AND MOVE
59 IF N=12THEN D(2,R)=11:PRINT"
HERE IS A DOOR BEHIND THE RUG I
T IS SWINGING OPEN.....":GOSUB
258:GOTO1Ø
6Ø IFN=15THEN D(4,R)=17:PRINT"
THE WEST WALL OPENS":SOUND1,4Ø:GOT
O1Ø
61 IFN=58THEN D(4,R)=45:PRINT"
BEHIND THE MATTRESS IS A HOLE TO
THE OUTSIDE WORLD":GOSUB258:GOTO25
62 IFD4=1AND N=98AND R=66THENPRI
NT"THE THRONES SPLIT REVELING TH
E TRESURE ROOM":D(2,R)=67:FORC=
1TO15:PLAY"Ø4T255BØ2T5ØC":NEXT:G
OTO1Ø
63 IFN=114AND R=72THENA=RND(3):I
FA=1THENP=1:PRINT"THE PORTAL OPE
NS":SOUND2ØØ,2:GOTO25
64 IFD5>=3AND R=13AND N=27THENPR
INT"I HEARD A CLICK AND THE DOOR
IS UNLOCKED":SOUND166,1:DD=1:GO
TO25
65 IFD5>4THEND5=Ø
66 IFD5>=3AND R=69 ANDN$="DOO"TH
ENPRINT"THE DOOR OPENS! AND I RA
N TO THE HALL":R=7Ø:GOSUB258:
GOTO1Ø:ELSE D5=D5+1:PRINT"IT SHO
OK A LITTLE":GOTO25
67 PRINT"I DON'T FEEL LIKE DOING
THAT NOW":GOTO25
68 ' OPEN
69 IFD1=1ANDR=13ANDN$="DOO"THEND
(2,R)=12:PRINT"THE DOOR SWINGS O
PEN":GOSUB258:GOTO1Ø
7Ø IFD2=1ANDR=25ANDN$="DOO"THEND
(3,R)=5:PRINT"THE DOOR OPENS TO.
..":GOSUB258:GOTO1Ø

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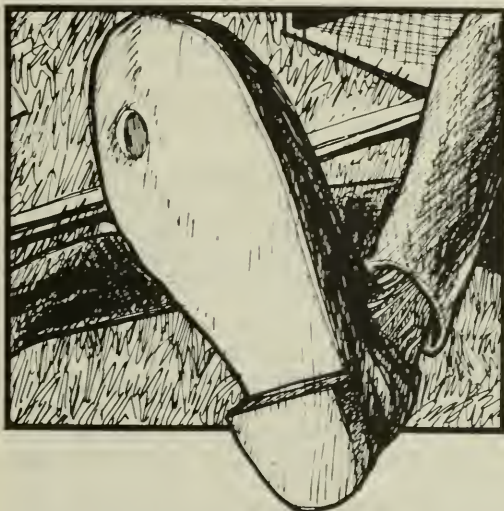
71 IF DD=1AND R=13AND N$="DOO"TH
ENPRINT"THE DOOR SWINGS OPEN----
-----YOU ARE FREE!!":D(2,R)=1
2:PLAY"T4L8CCEEEDDFFAAFEEGGB
BGEC":GOTO25
72 IFD3=1AND R=62THENPRINT"THE C
ASSEL DOOR SWINGS OPEN":PLAY"Ø3T
2CT4CCT2DT4DDT1E":D(1,R)=63:GOTO
1Ø
73 PRINT"THERE IS NOTHING TO OPE
N":GOSUB258:GOTO1Ø
74 'HELP
75 CLS:PRINT@1Ø,"HELP OR HINTS":
PRINTSTRING$(96,163)
76 PRINT:PRINT:PRINT:PRINT
77 ON RND(6) GOTO 78,79,8Ø,81,82
,83
78 PRINT"I CANNOT HELP AT THIS T
IME":GOTO84
79 PRINT"DROPING AN ITEM SOMETIM
ES WORKS LIKE -- DROP DUST":GOTO
84
8Ø PRINT"TRY HITTING OBJECTS":GO
TO84
81 PRINT"TRY GO OUT":GOTO 84
82 PRINT"THE CHEESE IS NOT THE O
NLY THINGWITH HOLES":GOTO84
83 PRINT"THROWING OBJECTS WORKS
BUT BE CAREFUL"
84 PRINT@448,"HIT ENTER TO CONTI
NE";:INPUTA$:GOTO1Ø
85 ' HIT SECTION
86 IFP=ØANDN=112THENP=1:SOUND188
,1:PRINT"THE PORTAL IS NOW OPEN"
:GOTO25
87 IF N=113AND D6=1 THENPRINT"WE
ARE OFF!":D6=Ø:GOTO 246
88 PRINT"NOTHING SEEMS TO HAPPEN
":GOTO25
89 ' SWING SECTION
9Ø IFR=11ANDN=22THENR=25:GOTO93
91 IFR=25ANDN=22THENR=11:GOTO93
92 PRINT"BUT THERE IS NOTHING TO
SWING ON":GOTO25
93 PRINT"S W I N G ! ! ! ! !":FO
RC=1TO1Ø:PLAY"T6ØABCDEFG":NEXT:G
OTO1Ø
94 ' DRINK
95 IFN$="WAT"THENINPUT"FROM WHAT
";A$:A$=LEFT$(A$,3):GOTO97
96 PRINT"I CANNOT DRINK THAT":SO
UND2Ø,9:GOTO25
97 IFA$="JAR"ANDJ1=ØTHENPRINT"
THE JAR IS CLOSED HOW CAN I GET A
DRINK?":GOSUB258:GOTO25
98 IFA$="JAR"ANDJ1=1THENPRINT"
AH HHHHH!!!! THAT WAS GOOD!":J1=Ø:
W2=Ø:GOSUB258:GOTO25
99 ' EAT

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100 IFN$="FOO"THENPRINT"THAT WAS
  VERY GOOD":E=0:GOSUB258:GOTO25
101 ' THROW
102 IFN=65AND R=37 THENPRINT"THE
  ROBBER PASSES OUT":C1=C1-1MID$(
  O$(65),8,2)="38":SOUND175,2:D(2,
  R)=39:GOSUB258:GOTO10
103 IFN=117AND R=56THENPRINT"THE
  FLOWERS HAVE PUT THE KRETER TO
  SLEEP":C1=C1-1:MID$(O$(117),9,2)
  ="57":K9=1:GOSUB258:GOTO10
104 PRINT"I AM UNABLE TO THROW T
  HAT":GOTO25
105 ' KILL
106 CLS2:PRINT0256," KILLING ANY
  THING IS FORBIDDEN":SOUND20,8:GO
  SUB258:P=0:R=76:GOTO10
107 'LOOK,EXAMINE ROUTINE
108 A=0:IFN=20R N=23OR N=99THENP
  RINT"IT IS VERY BEAUTIFUL AND CO
  LOR- FULL":A=1

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109 IFN$=""THEN10
110 IFN=30R N=50R N=33OR N=50OR
  N=61OR N=71OR N=78OR N=100OR N=8
  9OR N=122OR N=94THENPRINT"THE
  RE IS WRITING ON IT":A=1
111 IF N=4THENPRINT"THE RIGHT LI
  ONS EYES ARE CROSSED":A=1
112 IF N=16THENPRINT"I CAN SEE A
  NOTHER ROOM AND CLOUDS":A=1
113 IF N=7THENPRINT"IT SHOWS THE
  TREASURE ROOM AND the time sph
  ere control box":A=1
114 IF N=8OR N=106THENPRINT"IT I
  S GRINNING MADLY":A=1
115 IF N=12OR N=84THENPRINT"IT I
  S HANGING ON THE WALL":A=1
116 IF N=13OR N=82THENPRINT"IT S
  PARKLES AND IS ATTRACTIVE":A=1

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117 IF N=14OR N=64THENPRINT"HE I
  S FACING NORTH":A=1
118 IFN=15THENPRINT"THERE IS A S
  MALL HINGE AT THE BASE":A=1
119 IF N=17THENPRINT"IT LOOKS AL
  L GREEK TO ME":A=1
120 IF N=18THENPRINT"THERE IS A
  PICTURE OF AN ASP ANDTHE LAYERED
  NECKLACE":A=1
121 IF N=19THENPRINT"IT IS CLEOP
  ATRA AND SHE IS FACING NORT
  H":A=1
122 IF N=20OR N=26OR N=27OR N=44
  THENPRINT"THERE MUST BE HUNDREDS
  OF THEM":A=1
123 IF N=21OR N=42OR N=67THENPRI
  NT"IT IS ABOUT THREE FEET WIDE":
  A=1
124 IF N=24OR N=36OR N=59OR N=65
  OR N=73OR N=84OR N=92OR N=96OR N
  =114THENPRINT"THERE IS SOME WRIT
  ING ON IT":A=1
125 IF N=23OR N=55THENPRINT"THE
  RE IS A BIG JEWEL IN THE HAND
  LE":A=1
126 IF N=26OR N=101THENPRINT"THE
  Y SMELL BAD AND SEEM SOMEWHAT MO
  LDY":A=1
127 IF N=28THENPRINT"IT IS ABOUT
  TWO INCHES ACROSS AND THERE A
  RE GEARS INSIDE":A=1
128 IF N=29OR N=62THENPRINT"IT A
  LL LOOKS DELICIOUS":A=1
129 IF N=31OR N=80OR N=111THENPR
  INT"IT LOOKS EMPTY":A=1
130 IF N=34THENPRINT"IT IS A VER
  Y OLD BOOK BUT THERE IS A NEW EN
  TRY IN IT":A=1
131 IFN=37OR N=66THENPRINT"IT IS
  VERY SHARP":A=1
132 IFN=41OR N=63THENPRINT"IT IS
  ABOUT FOUR INCHES DEEP":A=1
133 IF N=38OR N=87THENPRINT"THEY
  ARE ALL VERY PRETTY":A=1
134 IF N=45OR N=46THENPRINT"THEY
  LOOK VERY DANGEROUS";A=1
135 IF N=46OR N=101OR N=111THENP
  RINT"AND DUSTY"
136 IF N=45THENPRINT"AND FAST"
137 IF N=51THENPRINT"THEY ARE JU
  ST TUMBLING":A=1
138 IF N=52THENPRINT"IT IS THERE
  OWN BRAND":A=1
139 IF N=55OR N=79THENPRINT"IT I
  S FULLY LOADED":A=1
140 IF N=57THENPRINT"THERE ARE 4
  2 STARS ON THE FLAG":A=1
141 IF N=56THENPRINT"THERE IS NO
  THING ON IT EXCEPT FOR THE GUN

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":A=1
142 IF N=58THENPRINT"THERE ARE M
OTHS FLYING AROUND THE MAT":A=1
143 IF N=60THENPRINT"IT IS OLD A
ND RUSTY":A=1
144 IF N=67THENPRINT"AND VERY RE
FLECTIVE"
145 IF N=68THENPRINT"IT IS ABOUT
20 FEET LONG AND 2 FEET WIDE":A
=1
146 IF N=62THENPRINT"SORT OFF!"
147 IF N=72THENPRINT"IT IS SO OL
D THAT YOU CANNOT MAKE OUT AN
YTHING":A=1
148 IFN=77THENPRINT"IT IS RUSTY
BUT IT STILL COULD BE USEFUL":A
=1
149 IF N=80THENPRINT"IT LOOKS RU
NDOWN AND VERY DUSTY":A=1
150 IF N=81THENPRINT"THEY LOOK S
O STUNNING I FEEL THAT THEY M
IGHT BE USEFUL":A=1
151 IF N=85OR N=108THENPRINT"THE
FLAME IS ON":A=1
152 IF N=87THENPRINT"AND THE PES
ENTS ARE FRIENDLY"
153 IF N=88THENPRINT"THERE IS A
DEPRESSION FOR A ROUND OBJEC
T":A=1
154 IF N=91THENPRINT"IT IS VERY
STICKY AND GOOEY":A=1
155 IF N=93THENPRINT"IT IS MADE
WITH THE PUREST CRYSTAL":A=
1
156 IF N=98THENPRINT"THEY LOOK V
ERY MASSIVE AND HEAVY":A=1
157 IF N=102THENPRINT"THEY ARE A
LL OVER EVERYTHING INCLUDING
me I WANT OUT!!!":A=1
158 IF N=104THENPRINT"THE SLOTS
ARE ABOUT THREE INCHESDEEP":A=1
159 IF N=110THENPRINT"HE IS LOOK
ING IN THE DIRECTION OF THE CAS
TLE":A=1
160 IF N=112THEN A=1:PRINT"IT IS
BLUE AND ";IFP=1THENPRINT"OPEN
"ELSEPRINT"CLOSED"
161 IF N=113THENPRINT"IT HAS MAN
Y FLASHING LIGHTS AND SWITCHES":
A=1
162 IF N=115THENPRINT"THERE ARE
TOOLS IN IT":A=1
163 IF N=119THENPRINT"UM UM-----
YUK":A=1
164 IF N=122THENPRINT"THE KIT DO
OKS COMPLETE":A=1
165 IF N=117THENPRINT"THE FLOWER
S ARE MAKING ME VERY SLEEPY":A=
1
166 IF N=120THENPRINT"THE JAR IS
SMALL BUT FULL OF WATER":A=1
167 IF N=118THENPRINT"YOU MUST G
ET ALL THREE OBJECTS AND DROP T
HEM HERE":A=1
168 IFN=36 ORN=105THENPRINT"IT I
S SMALL ABOUT FOUR INCHES HIGH
":A=1
169 IFN=64OR N=110THENPRINT"AND
HE IS JUST STANDING THERE":A=1
170 IF N=49OR N=97OR N=10THENPRI
NT"THIS IS IT!":A=1
171 IF A=0THENPRINT"NOTHING SPEC
IAL ABOUT THAT OBJECT"
172 GOTO25
173 ' INVENTORY
174 CLS
175 PRINT"YOU ARE CARRYING:"
176 FORC=1TOY:IFRIGHT$(O$(C),2)=
"99"THENPRINTLEFT$(O$(C),LEN(O$(
C))-3)
177 NEXTC:INPUT"HIT ENTER WHEN T
HROUGH";C:GOTO10
178 'READ ROUTINE
179 A=0:IFN=3THENPRINT"HAIL TO T
HE REIGNING QUEEN CLEOPATRA
":A=1
180 IF N=5THENPRINT"IT TELLS OF
A MAGICAL OBJECT THATCAME TO
THE QUEEN AND THAT SHE KEEPS IT
IN THE TREASURE ROOM":A=1
181 IF N=24THENPRINT"MAY I DIE I
N GLORY":A=1
182 IFN=34THENPRINT"THE TREASURE
ROOM CAN BE RUG-GED":A=1
183 IF N=33THENPRINT"I UNLOCK TH
E STARS":A=1
184 IF N=36THENPRINT"I BELONG IN
THE QUEENS BEDROOM DO NOT REMO
VE":A=1
185 IF N=50THENPRINT"IT SAYS WEL
COME TO TOMBSTONE TOWN":A=1
186 IF N=59THENPRINT"IT SAYS AT
THE BOTTOM OF THE MINE SHAFT"
:A=1
187 IF N=61THENPRINT"EXPLODES ON
CONTACT-DANGER":A=1
188 IF N=65THENPRINT"CAUTION-CAN
CAUSE ODER CAN CAUSESLEEP":A=1
189 IF N=71THENPRINT"U.S. SHERIF
F":A=1
190 IF N=73THENPRINT"HEADLINE RE
ADS:":PRINT"THE TOUCHSTONE THAT
HAS ALMOST MAGICAL ABILITY TO F
IND ORE WAS LOST IN A CAVEIN AT
THE OLD MINESHAFT AT THE MOUNTAI
NS":A=1
191 IF N=78THENPRINT"YOU ROOM IS
3D":A=1

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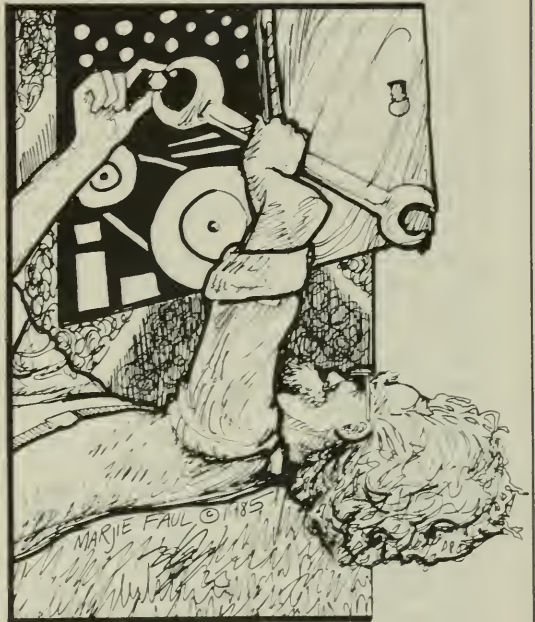
192 IF N=84THENPRINT"DANGER AND
DEATH ARE AHEAD TURN BACK":A=1
193 IF N=89THENPRINT"DO NOT GO N
ORTH DANGER":A=1
194 IF N=92THENPRINT"IT TELLS OF
A WONDERFUL CYRSTAL THAT DROPE
FROM THE SKY":A=1
195 IF N=94THENPRINT"DROP TO MAK
E LIGHT":A=1
196 IF N=96THENPRINT"DROP ME JUS
T RIGHT TO SOAR":A=1
197 IF N=100THENPRINT"THE BIGGER
THEY ARE THE EASER I WORK":A=1
198 IF N=114THENPRINT"PUSH TO OP
EN DOOR":A=1
199 IF N=122THENPRINT"OPEN AND U
SE ONLY WHEN NEED --LIMITED
LIFE--":A=1
200 IF A=0THENPRINT"I CANNOT REA
D THAT"
201 GOTO25
202 ' GET, TAKE, KEEP
203 IFC1>3THENPRINT"I CAN'T CARR
Y ANYMORE":GOTO25
204 IFN=61AND RIGHT$(O$(53), 2)<>
"99"THENPRINT"WHERE'S MY MONEY?"
:GOTO25
205 IFN=61THEN MID$(O$(53), 7, 2)=
"33"
206 IF N>122THENPRINT"I CANNOT G
ET THAT":GOTO25
207 IFMID$(O$(N), LEN(O$(N))-2, 1)
="*"THENPRINT"I CAN'T GET THAT!"
:GOTO25
208 B=VAL(MID$(O$(N), LEN(O$(N))-
1, 2)):IF B<>R THENPRINT"IT'S NOT
HERE--DUMMY!":GOTO25
209 IFN$="BON"THENB2=1
210 IFN$="SEP"THENS2=1
211 IFN$="WOO"THENW1=1
212 MID$(O$(N), LEN(O$(N))-1, 2)="
99":C1=C1+1
213 GOTO10
214 ' LEAVE DROP
215 IFR=28AND W1=1THENPRINT"THE
WOOD MAKES A BRIDGE":D(2, R)=29:M
ID$(O$(68), 6, 2)="28":W1=0:PLAY"T
403L2CL5CCL2DL5DDL1E":GOSUB258:G
OTO10
216 IFN$="BON"THENB2=0
217 IFN$="SEP"THENS2=0
218 IFN$="WOO"THENW1=0
219 ' DROP, LEAVE
220 IFRIGHT$(O$(N), 2)<>"99"THENP
RINT"HOW CAN I DROP SOMETHING I
DON'T HAVE!":GOTO25
221 IFR=17AND N=33THENPRINT"THE
WALL GRINDS OPEN":D(2, R)=16:FORC
=1TO20:PLAY"T5501L4EGABL2C":NEXT

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:GOSUB258
222 IFR=25AND N=36THENPRINT"THE
HIDDEN PANEL OPENS UP TO THETREA
SURE ROOM":FORC=1TO10:PLAY"T9L4O
4CEGE":NEXT:D(3, R)=5:GOSUB258
223 A$=STR$(R):MID$(O$(N), LEN(O$
(N))-1, 2)=RIGHT$(A$, 2):C1=C1-1
224 IF R=73THEN 228
225 IFR=53AND N=96THENPRINT"THE
OBELISK IS STARTING TO GLOW AND
HUM. A BEAM OF RAINBOW LIGHTIS B
EING EMITTED FROM IT":FORC=1TO25
0:SOUNDC, 1:NEXT:PRINT"IT IS TOU
CHING THE CLOUDS":GOSUB258:D(4, R)
=59:GOTO10

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226 IFR=66ANDRIGHT$(O$(94), 2)="6
6"AND N=94THENPRINT"A CRACK HAS
FORMED IN BETWEEN THE THRONES"
:D4=1:FORC=1TO20:PLAY"T25504AT60
03C":NEXT:GOTO25
227 IF R=73THEN230ELSE10
228 IF RIGHT$(O$(10), 2)="73"AND
T=1THEN PRINT"PREPARE TO TIME JU
MP":GOSUB258:GOTO246
229 IF RIGHT$(O$(49), 2)="73"AND
T=2THENPRINT"PREPARE TO TIME JUM
P AGAIN":GOSUB258:GOTO246
230 IF RIGHT$(O$(10), 2)="73"ANDR
IGHT$(O$(49), 2)="73"ANDRIGHT$(O$
(97), 2)="73"THEN 246ELSE10
231 FORC=0TO7:CLSC:SOUND30*(1+C)
, 2:NEXT:FORC=1TO20:PRINTSTRING$(

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32,RND(127)+127):NEXT:PRINT@268,
"YOU WON!";:GOTO313
232 POKE65494,Ø:FORC=1TO3Ø:PRINT
STRING$(64,RND(127)+127):NEXT:CL
S2:PRINT@27Ø,"B Y E !";:PRINT@29
8,"COME BACK SOON";:FORX=1TO1ØØØ
:NEXT:END
233 ' SHOOT
234 CLS5PRINT@256,"SHOOTING ANYT
HING IS FORBIDDEN":P=Ø:R=76:SOUN
D2Ø,8:GOSUB258:GOTO1Ø
235 ' UNLOCK
236 IFD1=ØANDR=13ANDB2=1THENINPU
T"WITH WHAT";A$:IFLEFT$(A$,3)="B
ON"THENPRINT"WITH A CREEK THE DO
OR UNLOCKS":D1=1:FORC=1TO1Ø:PLAY
"T6ØØ4EG":NEXT:GOTO25
237 IFD2=ØANDR=16ANDS2=1THENINPU
T"WITH WHAT";A$:IFLEFT$(A$,3)="S
EP"THENPRINT"THE WALL OPENS"OUN
D1,39:D(2,R)=16:GOTO1Ø
238 IFD2=ØANDR=25ANDA2=1THENINPU
T"WITH WHAT";A$:IFLEFT$(A$,3)="N
EC"THENPRINT"THERE IS A CLICK AN
D A DOOR IS REVEALED":SOUND222,
2:GOTO25
239 IFR=62AND N$="DOO"THENINPUT"
WHAT WITH";A$:A$=LEFT$(A$,3):IFA
$="DIS"ANDRIGHT$(O$(1ØØ),2)="99"
THENPRINT"THE DOOR IS UNLOCKED":
D3=1:GOSUB258:GOTO25
24Ø PRINT"I CANNOT UNLOCK THAT N
OW":GOTO25
241 ' LIGHT
242 IFR=3ØANDRIGHT$(O$(61),2)="3
Ø"THENCLS4:PRINT@235,"b o o m";:
MID$(O$(61),11,2)="36":FORC=1TO4
Ø:PLAY"T5ØØ1V3ØAV15A":NEXT:D(2,R
)=31:GOTO1Ø
243 PRINT"NOW IS NOT THE RIGHT T
IME":GOTO25
244 IFR=13AND N=27THENPRINT"WHER
E":INPUTA$:C1=C1-1:IFLEFT$(A$,3)
="HOL"THEND1=1:PRINT"I JUST HEAR
D A CLICK":SOUND188,1:GOSUB258:G
OTO25
245 PRINT"WHERE":INPUTA$:PRINT"I
DON'T FEEL LIKE DOING THAT NOW"
:GOTO25
246 T=T+1
247 PLAY"T4L8O2AO3CEL4GL8EL2G"
248 PCLS:SCREEN1,1:PI=3.141592:A
1=-4*PI:A2=4*PI:X9=(A2-A1)/(T*5Ø
):FOR C=A1 TO A2 STEP X9:X8=X8+1
:IF X8=5 THEN X8=1:SCREEN1,RND(2
)-1
249 SOUND X(X8),1:F=255/(A2-A1):
X9=C*F:Y9=5Ø*SIN(C):PSET((X9+13Ø
),(9Ø+Y9),5):PSET((-X9)+13Ø),(9

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Ø+Y9),5):NEXT:IFT=4THEN231
25Ø CLS:PRINT" SCANNER INDICATE
S:"
251 PRINT:PRINT:PRINT
252 IFT=1THENPRINT"YEAR:,42 B.C.
":PRINT"PLACE:,EGYPT":PRINT"LOCA
TION:OFF OF NILE":GOTO255
253 IFT=2THENPRINT"YEAR:,1881 A.
D.":PRINT"PLACE:U.S.A.":PRINT"LO
CATION,WESTERN SEC.":GOTO255
254 PRINT"YEAR:,UNCOMPUTABLE":PR
INT"PLACE:,unknown":PRINT"LOCATI
ON,unknown":PRINT:PRINT"WE ARE I
N AN unknown AREA OF SPACE AN
D TIME"
255 PRINT@48Ø,"PRESS ENTER TO CO
NTINUE";
256 POKE65314,8:SOUND255,4Ø:INPU
TAS$
257 GOTO1Ø
258 FORC=1TO9ØØ:NEXT:RETURN
259 DATAIN AN OPEN AREA THAT IS
SURROUNDED BY VERY HIGH
SHRUBS,19,19,19,19,AT THE ENTRAN
CE TO THE PALACE,,4,22,,IN THE T
HRONE ROOM,,,1Ø,IN A LONG HALL
WITH MANY DOORS,2,8,6,,>>>>>>th
e treasure room<<<<<<<,,,,25
26Ø DATAIN THE QUEEN'S BEDROOM,,
,,4,IN A LONG HALL WITH MANY DOO
RS,8,,9,1Ø,IN A LONG HALL,4,7,23
,,ANOTHER LONG HALL,15,1Ø,,7,IN
AN EGYPTIAN RECIEVING ROOM,9,,3
,,IN THE QUEEN'S asp ROOM! danger
,6,,,Ø
261 DATAIN A VERY GRIMY TORTURE
CHAMBER,13,,18,,IN A DIRTY;DARK;
AND DANK DUNGEON,,,,,IN AN ELEGA
NT KITCHEN,,,,,15,IN A HUGE DININ
G HALL,,9,14,,AT THE OLD ASTROLO
GER'S TOWER,17,,,,,ON AN STAIRCAS
E,,,8,,ON A STAIRCASE,7,,,12
262 DATAIN THE MAZE,19,1,2Ø,19,I
N THE MAZE,2Ø,19,24,21,IN THE MA
ZE,22,24,2Ø,21,IN THE MAZE,21,22
,24,2,AT A SMALL GARDEN,,,,,8,IN
THE MAZE,24,2Ø,24,19,ON THE LEDG
E,25,25,,,Ø
263 DATAON A PARIE,,47,,27,ON A
PARIE,,28,26,,AT A WIDE RIVER,27
,,,CROSSING THE RIVER,28,46,,,A
T A BLOCKED MINE,,,46,,AT THE BO
TTOM OF THE SHAFT,3Ø,,,,,AT THE E
NTRANCE TO TOWN,47,37,33,34,IN T
HE SALOON,,37,36,32,IN THE SHERI
F'S OFFICE,37,35,32,4Ø
264 DATALOCKED IN AN OLD ILL KEP
T JAIL,,,,,IN A WELL STOCKED COU
NTRY STORE,,37,38,33,AT THE CENT

```

ER OF TOWN,32,,44,38,IN A SMELLY
BARBER SHOP,,37,,36,IN THE CORR
AL,37,,,,,AT THE FRONT OF THE HOT
EL,37,41,34,44,IN AN ELEGANT HOT
EL LOBBY,40,43,,0
265 DATAIN YOUR HOTEL ROOM,,,,43,
,IN A CORRIDOR WITH MANY LOCKED
DOORS,41,,,,,IN THE OLD SCHOOL H
OUSE,37,,40,,IN AN ALLEY,,37,,,,I
N THE DESERT APPROCHING A M
OUNTAIN RANGE,29,,,30,ON THE BAR
REN DESERT,26,32,,0
266 DATAAT THE CENTER OF A SMALL
VILLAGE,49,,50,58,IN AN ENCHANT
ED FORREST,49,49,49,48,ON A SHAD
ED PATH,52,49,51,48,ON A SHADED
PATH,58,50,54,53,IN A FIELD OF P
RETTY FLOWERS,,50,49,56,IN A COO
L QUIET KNOLL,,49,51,0
267 DATAIN A DEEP FORREST,49,,,,5
1,AT A CLEARING WITH A WATERFALL
FLOWING UP,76,,49,58,AT THE EN
TRANCE TO THE CAVE OF THE DREAD
ED KRETER,57,49,52,49,IN THE INT
ERIOR OF THE CAVE,,56,,49,ON A S
HADED PATH,49,51,55,48,ON THE RA
INBOW BRIDGE,,,,53,60
268 DATAIN A FLOATING VILLAGE,,6
1,59,,PASSED THE VILLAGE THERE I
S A CASTLE IN THE DISTANCE,60,
,,62,STANDING AT THE CASTLE ENTR
ANCE,,,,61,,IN THE IMMENSE RECI
EVING ROOM,64,62,,71,IN A HALL,65,
63,66,70,IN A ROOM WITH MANY SLO
TS IN THEWALL,,64,71,0
269 DATAIN THE GRAND THRONE ROOM
,,,,64,IN THE TREASURE ROOM,,,,66
,,IN A TOWER OVER THE CLOUDS,,,,
70,IN A DIM DUNGEON,,,,,IN A LON
G HALL,64,71,68,,IN A LONG HALL,
70,,63,65
270 DATAIN TTD MAIN CONTROL ROOM
,76,,75,,IN TTD ENGINE ROOM,76,,
74,,IN TTD STORAGE ROOM,,73,76,
IN TTD KITCHEN,,76,,72,IN TTD YO
UR SLEEPING AND MEDICALQUARTERS,
,72,74,0
271 DATAHIGH BUSHES ALL AROUND Y
OU*01,JEWELLED NECKLACE 01,HUGE M
ARBLE COLLUMS*02,LARGE STEPS WIT
H A LION AT EACH END*02,A SCROLL
02,THRONE ON A HUGE DIAS*03,A T
APESTRY ON THE WALL*03,GOLD SKUL
L 03,MOUNTAINS OF RUBYS-EMERALDS
-AND DIAMONDS*05
272 DATATHE TIME SPHERE CONTROL
BOX 05,A LARGE BED*06,RUG 06,GOL
D BANGLES 06,A STATUE OF THE GOD
RA*07,BURNING TORCHES 08,A WALL

WITH A CRACK IN IT*17,MAP OF TH
E PALACE 10,URNS 10,A BUST*10,as
ps 11,A SMALL LEDGE*11
273 DATAA ROPE IS HANGING IN THE
CENTER OF THE ROOM*11
274 DATASWORD 12,SHIELD 12,THE R
ACK AND WHIPS*12,SKELETONS*13,AS
SORTED BONES 13,A HOLE IN THE WA
LL*13,FOOD BOAR-SPARROW-FIGS-AND
DATES 14,SPOON 14,BOWL 14,LONG
TABLE AND CHAIRS*15,SCEPTER 15,O
NE LARGE BOOK 16,ASTROLAB 16,ANH
K 16
275 DATA KNIFE 23,EXOTIC PLANTS*
23
276 DATATROWEL 23,ROPE 25,A SMAL
L DEPRESSION IN THE WALL*25,CACT
US*26,PRAIRIE DOGS*26,LONGHORN S
KULLS*27,WHITE RAPIDS*29,PILE OF
WOOD SUPPORTS-DIRT-AND ROCKS*3
0,DIVINING ROD 31,BONES 31,the t
ouchstone 31,A SWINGING SIGN*32
277 DATATUMBLEWEEDS*32,BEER 33,C
OINS 33,CARDS 33,A PEARL-HANDLED
GUN 34,DESK*34,U.S. FLAG*34,BUN
K WITH A SMELLY OLD MATTRESS*35,N
OTEPAD 35,BARRED WINDOW*35,DYNAM
IGHT 36,GRUB 36,EMPTY BOTTLES 36
,ROBBER*37,EITHER 38,RAZOR 38,MI
RROR 38,WOOD 39
278 DATALITTLE DOGGIES*39,BILLBO
ARD*40,DESK*41,MAP OF TOWN 41,NE
WSPAPER 42,RULER 44,CHALK 44,DES
K AND CHAIRS*44,PAN FOR FINDING
GOLD 46,HOTEL ROOM RECEIPT 46,SH
OTGUN 47,YOU SEE A SMALL TOWN IN
THE DISTANCE*47,QUARTZ SHOE
S 48,TIARA 48
279 DATASLIGHT WISPS OF SMOKE AR
E COMING FROM THE CAVE*56,
GLOOMY BANNERS*62,DOOR*62,SPIDER
WEBS*62,SMALL HOMES AND PESANTS
*60,A FRIENDLY DRELL STANDS BY A
HUGE OBELISK*53,SIGN*55,MAGI
C WAND 55,PIZZA PIE 55,BOOK 63,C
RYSTAL BALL 63
280 DATABAG OF MAGIC DUST 63,GOL
D SWORDS 67,MAGIC MEDALLION 56,T
HE MAIN DRIVE CRYSTAL 67,TWO HUG
E THRONES WITH STONE GARGOYL
ES AT EACH TOP*66,RUBY RING 66,G
OLDEN DISK 57,MANACLED SKELETONS
*69,LARGE RATS 69
281 DATADOOR*69,MANY SLOTS IN TH
E NORTH WALL*65,BLOCK OF SWISS C
HEESE 65,SKULL KEY 68,STAR AND P
LANET CHARTS 68,CANDLE 68,RAINCO
AT 61,GOAT 61,WHEELBARROW 61
282 DATAPORTAL TO THE OUTSIDE*72

```

,MAIN DRIVE CONSOLE*72,DOOR SWIT
CH*72,CABINET*74,TOOLS 74,FLOWER
S 52,EMPTY TIME AND SPACE UNIT*7
3,DRYED SUPPLEMENT(FOOD) 75,JAR
WITH WATER 75,BED*76,FIRST AID K
IT 76
283 INPUT"TAPE OR DISK";A$:A$=LE
FT$(A$,1)
284 IFA$="T"THEN D=-1ELSE IFA$="
D"THEN D=1ELSE283
285 INPUT"WHAT FILE NAME";F$:OPE
N "O",D,F$
286 FOR C=1TO Y:PRINT #D,O(C):NE
XT:PRINT#D,R,P,B2,S2,W1,J1,W2,E,
D1,D2,D3,D4,D5,D6
287 CLOSE #D:PRINT@448,"FILE "F$
"IS SAVED":END
288 INPUT"TAPE OR DISK";A$:A$=LE
FT$(A$,1)

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289 IFA$="T"THEN D=-1ELSE IFA$="
D"THEN D=1ELSE288
290 INPUT"WHAT FILE NAME";F$:OPE
N "I",D,F$
291 FORC=1TO Y:PRINT#D,O(C):NEXT
:PRINT#D,R,P,B2,S2,W1,J1,W2,E,D1
,D2,D3,D4,D5,D6
292 CLOSE#D:PRINT@448"YOUR GAME
IS LOADED PREPARE TO PLAY":GOSUB
258:GOTO10
293 FORC=1TOY:IFRIGHT$(O$(C),2)=
"99"THEN RIGHT$(O$(C),2)=STR$(RN
D(11)+60)

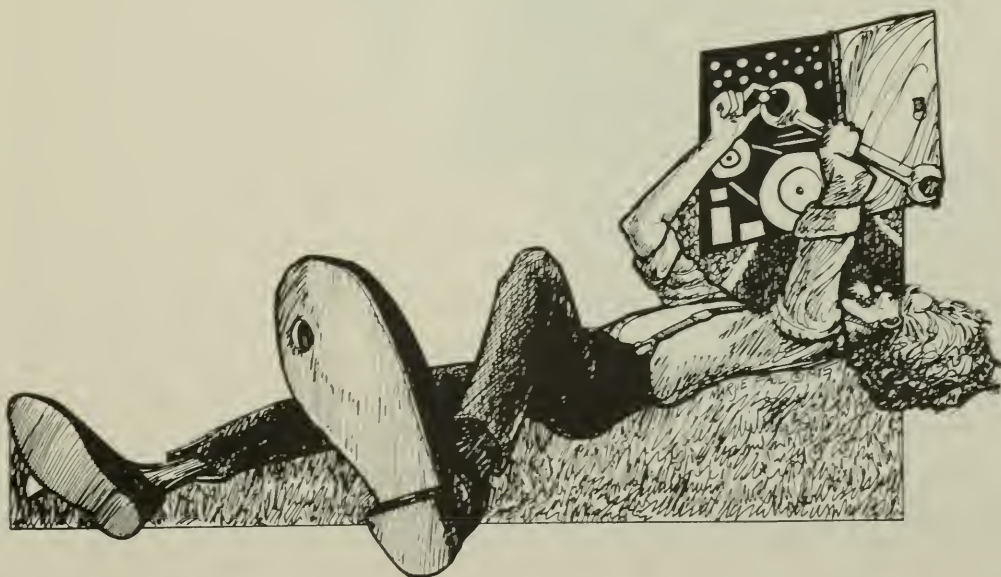
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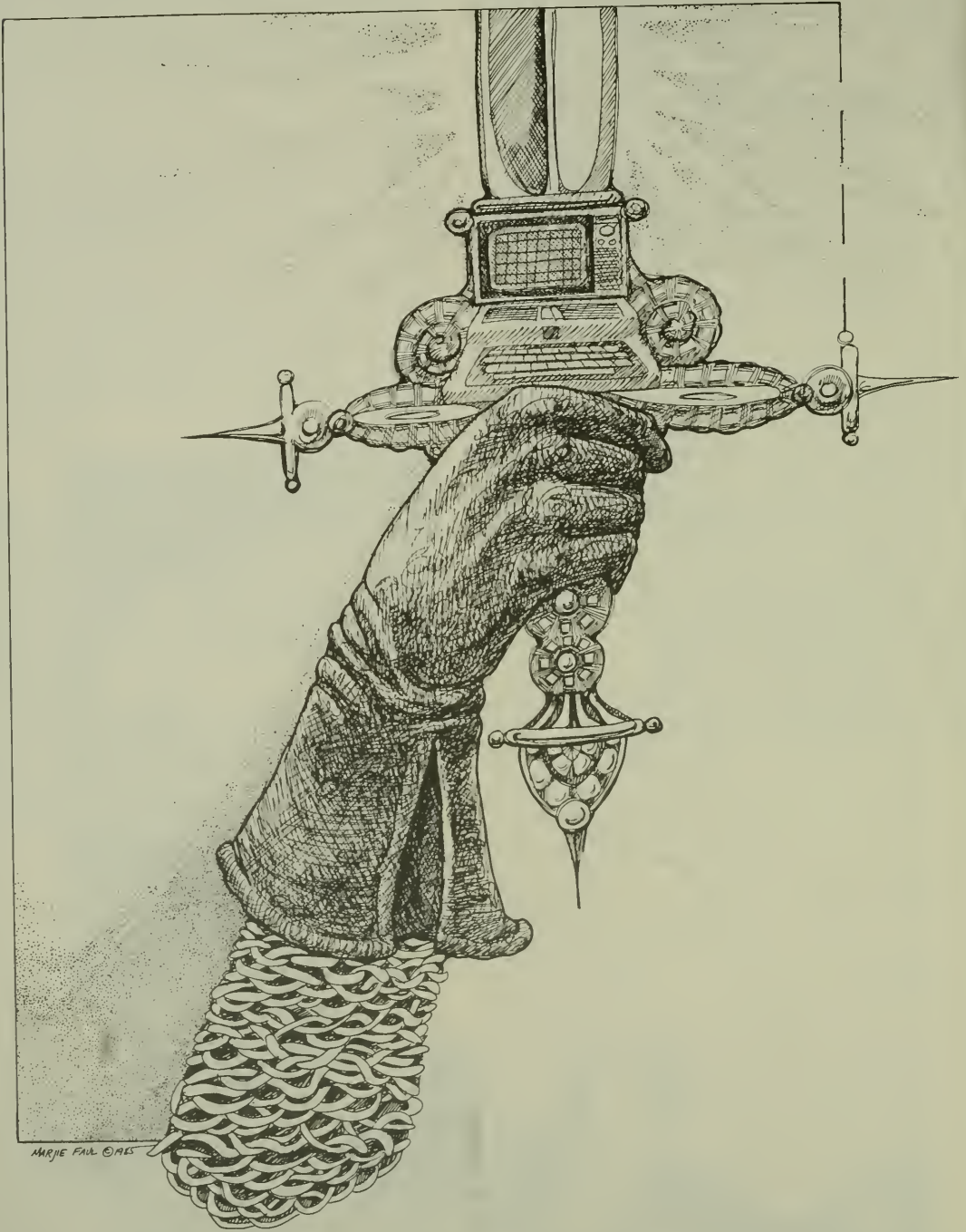
```

294 NEXT:RETURN
295 FORC=1TOY:IFRIGHT$(O$(C),2)=
"99"THEN RIGHT$(O$(C),2)=STR$(RN
D(11)+33):NEXT:RETURN
296 Y5=1535:FORX5=1024TO1279:POK
EX5,185:POKEY5,185:Y5=Y5-1:NEXT
297 PRINT@106,"TIME TRIPPER";:PR
INT@271,"BY";:PRINT@424,"ROBERT
L. THOMAS";
298 FORC=1TO4:PRINT@106,"time tr
ipper";:PRINT@271,"BY";:PRINT@42
4,"robert l. thomas";:PLAY"05V30
L4T4;12":PRINT@106,"TIME TRIPPER
";:PRINT@271,"by";:PRINT@424,"RO
BERT L. THOMAS";:PLAY"01L6T6CV5C
V30L2T2CV5C":NEXT:PRINT@271,"BY"
;
299 GOTO314
300 Y5=1535:FORX5=1024TO1279:POK
EX5,143:POKEY5,143:Y5=Y5-1:NEXT
301 CLS
302 INPUT"WOULD YOU LIKE INSTRUC
TIONS(Y/N)";A$
303 IFA$="N"THENT=0:GOTO246
304 CLS:PRINT@10,"TIME TRIPPER";
:PRINT
305 PRINT"THIS ADVENTURE USES A
TWO WORD COMMAND CONSISTING OF
(FIRST) A VERB AND (SECOND) A NO
UN.":PRINT:PRINT"FOR EXAMPLE----
--LOOK BOOK":PRINT"FOR CONVENCE
THIS PROGRAM ONLY REQUIRES THE
FIRST THREE LETTERS OF EACH COM
MAND.":PRINT
306 PRINT"EXAMPLE----->LO
OK BOOK":PRINT"CAN BE INPUTED AS
-->LOO BOO":PRINT@480,"HIT ENTER
TO CONTINUE";:INPUTA$
307 CLS:PRINT"SEVERAL COMMANDS H
AVE BEEN INCLUDED THAT DO N
OT REQUIRE TWORD.":PRINT:PRIN
T"INPUT N FOR NORTH":PRINT"
S FOR SOUTH":PRINT" E FOR
EAST":PRINT" W FOR WEST":PR
INT:PRINT"OTHER ONE WORD COMMAND
S.":PRINT" HEL FOR HELP"
308 PRINT" LOO REPRINTS HEADING
":PRINT" INV YOUR INVENTORY":PR
INT@480,"HIT ENTER TO CONTINUE";
:INPUTA$:CLS:PRINT@9,"TTD RULES
& HINTS":PRINT:PRINT"1. DO NOT T
AKE ITEMS FROM TTD TO OUTSIDE AN
D OUTSIDE INTO THE TTD EXECPT FO
R THE NEEDED PART."
309 PRINT"IF YOU DO YOU MAY NOT
BE ABLE TOUSE I.":PRINT"2. THE T
TD IS PROTECTED BY AN INVISIBL
E SHIELD SO REMEMBER WHERE YO
U COME OUT AND JUST TYPEGO TTD"

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```
310 PRINT@480,"HIT ENTER TO CONT
INUE";:INPUT A$:CLS:PRINT"3. REM
EMBER TO KEEP THE COMMANDSSIMPLE
. FRED HAS BECOME VERY DISORI
ENTED IN HIS TRAVELS AND MAY GI
VE CONFLICTING INFOMATION IF THE
COMMANDS ARE COMPLEX.":PRINT
311 PRINT"4. FRED HAS NOT BEEN M
AINTAININGHIS TTD SO YOU MAY HAV
E TO HIT OBJECTS TO GET THEM TO
WORK":PRINT:PRINT"ABOVE ALL HAV
E A GOOD TIME!":PRINT@480,"HIT E
NTER TO START";:INPUTA$
312 GOTO246
313 PLAY"T4O2L2CL2.B-L4AL6GFEL2E
-L1.E-L2CL2.O+CO-L4B-L6AGFL2EL1E
P4L4E-L2.DL4EF+GL6ABO+CL2DL1.E-O
-L2.E-L4FGA-L6B-O+CD-L2E-L1.EL2O
-CL2.B-L4AL6GFEL2E-L1E-P4L4D-L2C
O+L2.CO-L4B-L6AGFL2EL1EP4L4E-L2.
DL4EFGL6AB-AL2.O+CL4CL2.E-L4DL2C
O-L1FL6G;G;GL1.F":GOTO232
314 PLAY"T7V2002L8GO+L6DD-O-GO+C
O-BGL2.B-P8L8GO+L6DD-O-GO+CO-BGL
2.B-P8L8GO+L6DD-O-GB-GB-GB-GB-GB
-GB-GFDFL2.GL4DL6O+DD-O-GO+CO-BG
L2.B-P8L8GO+L6DD-O-GO+CO-BGL2.B-
P8L8GL6O+DD-O-GB-GB-GB-GB-GB-GB-
GFDFL2.GO4L1G":GOTO300
315 'TIME-TRIPPER
316 'BY ROBERT L. THOMAS
317 '3947 S.E. 15TH ST.
318 'GAINESVILLE,FL 32601
319 'COPYRIGHTED APRIL 1984
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CASTLE OF NAURIOS

Program by Terrance Hale

A

s a citizen of Dargeth, the bane of your existence is King Naurios. The evil and jealous, ruler governs the kingdom with an iron fist and no one escapes his wrath.

Naurios gained control after forging a powerful and magical sword, which he used to conquer the countryside and to enslave the people. The king carries the sword with him everywhere as the symbol of ultimate authority. Anyone foolish enough to look at him the wrong way is in danger of being beheaded on the spot.

Among those decapitated personally by the monarch was his own wizard and counselor, Mizagorn, who wanted to save the people from Naurios' wicked ways. Mizagorn had been Naurios' tutor from childhood and had attempted without success to instill good qualities in his student. The wizard knew the situation was hopeless when, one day, Naurios turned on him and ridiculed him for his "weak heart and mindless do-gooding."

From that day forward Mizagorn plotted the overthrow of Naurios. Secretly meeting with some carefully selected citizens on a regular basis, Mizagorn warned that Naurios eventually would lose his sanity and cause the complete destruction of the kingdom.

The real problem was that with the sword, Naurios was practically invincible. After several meetings Mizagorn decided that the citizens needed a weapon to counter the sword.

Mizagorn disappeared for several days into the enormous forest surrounding the castle. His mission: To create a magic spear that would eliminate Naurios! Mizagorn knew the formula because he had assisted Naurios in creating the sword.

Upon his reappearance, Mizagorn was seized and immediately taken to the king. The king called a public meeting of all the citizens to witness the slaughter. "Let this be a warning to you," Naurios told them. "Anyone who challenges my rule will not be so fortunate to die as quickly as Mizagorn. You will suffer a slow and agonizing death in the company of your family and friends."

Shortly after the debacle, however, Naurios falls into a deep trance. Mizagorn had cast a temporary spell on the king before his death. The citizens secretly rejoice. They are so intimidated by the king that they do not recognize his illness as an opportunity.

You do, however. As Mizagorn's nephew, you are incensed that he would be slaughtered by someone he had tried so much to help. Before his capture, Mizagorn revealed to you the location of his magical spear. It is up to you to rid the kingdom of Naurios!

Your mission is to retrieve the sword. To get the sword, you must kill the king. But there are some steps required before you can accomplish the act. First, you must find 10 treasures in the castle and deposit them at the front gate. Then you must select the correct wearing apparel, go to the king's chamber in the catacombs, and stab Naurios with your spear as soon as you see him. If you hesitate, even for a moment, the spell will be broken and your head will belong to the king!

For this Adventure, you will use a verb and the verb/noun command sequence. In all but one case (you'll have to figure out which), you need only to type the first four letters of a word. Only one letter is required for directional commands. Type SCORE to check the number of moves you have made, for the amount of fuel left in your lantern (one move uses a unit of fuel), and the status of your current strength (on a scale from 1 to 25). If

you are weak, you usually can move around to regain your strength.

There will be occasions when you will want to converse with inhabitants of the castle. Just type ASK (person) and, depending upon the situation, you usually will receive an answer.

Because of its mysterious elements, one of the objects you may collect is potentially harmful, perhaps even fatal if in your possession very long. It is wise to check your strength periodically if you suspect that you have this "treasure" in your possession.

If you find yourself in a dangerous situation, you may receive some assistance by typing HELP.

The scoring is 10 points for each treasure collected, plus 10 more for dropping them at the main gate. There are 11 treasures, including the sword. You will lose 10 points every time you are killed, up to a maximum of three lives.

(Terrance Hale is a student at Bronte High School in Tennyson, Texas. Terrance has been programming computers for more than four years, hoping to become a professional programmer in the future.)

NARIOS1

32K ECB

```
1Ø CLS:PCLEAR4:Pmode3,1:SCREEN1,
Ø:PCLS2:COLOR4
2Ø LINE(8Ø,6Ø)-(175,75),PSET,B:L
INE(8Ø,75)-(175,14Ø),PSET,B:LINE
(6Ø,51)-(8Ø,6Ø),PSET,B:LINE(175,
51)-(195,6Ø),PSET,B:LINE(6Ø,6Ø)-
(8Ø,14Ø),PSET,B:LINE(175,6Ø)-(19
5,14Ø),PSET,B:LINE(1Ø6,1ØØ)-(115
,14Ø),PSET,B:LINE-(12Ø,111),PSET
,B
3Ø LINE-(127,14Ø),PSET,B:LINE-(1
33,111),PSET,B:LINE-(139,14Ø),PS
ET,B:LINE-(147,1ØØ),PSET,B:FORX=
84TO176STEP16:LINE(X,56)-(X+8,6Ø
),PSET,B:NEXT:FORX=88TO168STEP16
:LINE(X,65)-(X+3,68),PSET,B:NEX
T
4Ø LINE(32,6Ø)-(35,63),PSET,BF:L
INE(44,64)-(47,67),PSET,BF:LINE(
2Ø4,64)-(2Ø7,67),PSET,BF:LINE(57
,47)-(65,51),PSET,B:LINE(69,47)-
(74,51),PSET,B:LINE(79,47)-(86,5
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```
1),PSET,B:LINE(171,47)-(179,51),
PSET,B:LINE(183,47)-(188,51),PSE
T,B
5Ø LINE(192,47)-(2ØØ,51),PSET,B:
LINE(1Ø4,97)-(1Ø8,1ØØ),PSET,B:LI
NE(112,97)-(116,1ØØ),PSET,B:LINE
(136,97)-(14Ø,1ØØ),PSET,B:LINE(1
45,97)-(149,1ØØ),PSET,B
6Ø LINE(24,55)-(6Ø,6Ø),PSET:LINE
(24,7Ø)-(6Ø,75),PSET:LINE(24,55)
-(24,13Ø),PSET:LINE-(64,14Ø),PSE
T:LINE(196,75)-(232,7Ø),PSET:LIN
E(196,6Ø)-(232,55),PSET:LINE-(23
2,13Ø),PSET:LINE-(196,14Ø),PSET
7Ø LINE(22Ø,6Ø)-(223,63),PSET,BF
:LINE(24,55)-(6Ø,55),PSET:LINE(8
Ø,55)-(175,55),PSET:LINE(196,55)
-(232,55),PSET:PAINT(26,72),4:PA
INT(82,76),4:PAINT(23Ø,72),4:LIN
E(24,51)-(28,55),PSET,B:LINE(44,
54)-(48,58),PSET,B:PAINT(4Ø,56),
4:PAINT(5Ø,56),4
8Ø PAINT(83,57),4:FORX=98TO162ST
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```

EP16:PAINT(X,57),4:NEXT:PAINT(17
2,57),4:LINE(228,51)-(232,55),PS
ET,B:LINE(208,54)-(212,58),PSET,
B:PAINT(206,56),4:PAINT(214,56),
4
90 LINE(24,111)-(11,118),PSET:LI
NE-(11,132),PSET:LINE-(56,155),P
SET:LINE-(199,155),PSET:LINE-(24
4,132),PSET:LINE-(244,118),PSET:
LINE-(232,111),PSET:PAINT(112,14
4),3,4
100 DRAW"BM18,16;C1;R4;L2;D7;BR8

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;U7;D3;R6;NU3;D4;BR6;NR6;U4;NR4;
U3;R6;BR16;L6;D7;R6;BR6;U7;R6;D3
;NL4;D4;BR6;R6;U4;L6;U3;R6;BR6;R
4;L2;D7;BR8;NU7;R6;BR6;NR6;U4;NR
4;U3;R6;BR10"
110 DRAW"ND7;R6;D7;NL6;BR6;U4;NR
4;U3;R6;BR10;D2;ND5;R2;F1;R1;F1;
R2;NU4;D3;BR6;U7;R6;D3;NL4;D4;BR
6;NU7;R6;NU7;BR6;U7;R6;D3;L4;D1;
R1;F1;R1;F1;D1;BR6;R2;U7;NL2;NR2
;D7;R2"
120 DRAW"BR6;U7;R6;D7;NL6;BR6;R6
;U4;L6;U3;R6":CLOAD"GAME"

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NARIOS2

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0 CLSRND(8)-1:PRINT@230,"THE CAS
TLE OF NAURIOS";:SCREEN,1
1 X=RND(-TIMER):PMODE0:PCLEAR1:C
LEAR800:DIMR$(101),O$(53),OD$(53
),D$(6),R(101,6),L(53)
2 FORX=1TO6:READD$(X):NEXT:DATA"
NORTH ","SOUTH ","EAST ","WEST "
,"UP ",DOWN
3 FORX=1TO90:READR$(X):FORX2=1TO
6:READR(X,X2):NEXT:NEXT
4 DATAAT THE EDGE OF YOUR VI
LLAGE,,89,,2,,,ON A TWISTING FOR
EST TRAIL,3,1,,,,ON A NARROW
PATH,,,4,2,,,ON A FOREST TRAIL,
6,3,5,,,,IN A SMALL CLEARING,,,,
4,,,STANDING ON A BRIDGE. A RIVE
R FLOWS UNDERNEATH,8,4,,,,7
5 DAIN A COOL RIVER. YOU FE
EL REFRESHED,,,,6,,IN THE FORES
T OF DARGETH,9,6,8,8,,0,I
N THE FOREST OF DARGETH,1
0,8,9,9,,0
6 DATAACROSS THE MOAT FROM THEMA
IN GATE,,9,17,11,,,AT THE SW SID
E OF THE CASTLE,12,9,10,9,,AT
THE W SIDE OF THE CASTLE,13,
11,9,,AT THE NW SIDE OF THE
CASTLE,9,12,14,9,,,BEHIND THE CA
STLE,9,,15,13,,0
7 DATAAT THE NE SIDE OF THE CA
STEE,9,16,9,14,,,AT THE E SIDE O
F THE CASTLE,15,17,9,,,AT TH
E SE SIDE OF THE CASTLE,16,9,9
,10,,,IN A DARK UNDERGROUND RO
OM,,,,13,,AT THE MAIN GATE,20,1
0,,,IN THE COURT YARD,30,19,21
,24,,0
8 DAIN THE BLACKSMITH SHOP,23,
,22,20,,,IN THE FORGE,,,21,,IN

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THE SHOP'S STALLS,,21,20,,,IN
THE CHAPEL,,25,20,26,,,IN THE CH
OIR ROOM,24,,,,,IN THE NAIVE,,27
,24,28,,,IN THE BAPTISTRY,26,,,2
9,,,IN THE SANCTUARY,,,26,,,,IN
THE SACRISTY,,,27,,,0
9 DATASTANDING BEFORE THE IN
NER GATE,37,20,34,31,,,IN THE TA
VERN,,32,30,33,,,IN THE GUESTS'
ROOMS,31,,,,,IN A WINE CELLAR,,
,31,,,IN THE STABLES,,,35,30,36
,,IN A TACK ROOM,,,34,,,IN A HA
Y LOFT,,,,,34,IN THE MAIN GALLE
RY,,30,39,38,,0
10 DAIN THE STUDY,40,,37,,,IN
THE BALL ROOM,42,,,37,,,IN THE
W SIDE OF AN E/W HALL,,38,41,43,
,,IN THE MIDDLE OF AN E/W HALL,5
2,,42,40,,,IN THE E SIDE OF AN E
/W HALL,,39,46,41,,,IN THE GUARD
ROOM,,40,44,,,IN A LOOK-OUT TO
WER,45,,43,,0
11 DAIN THE ARMORY,,44,,,,,IN
THE ROYAL MEETING ROOM,47,,49
,42,,,IN THE KING'S LIBRARY,,46,
,,,IN THE KING'S TREASURE ROOM
,,,47,,,,,IN THE ROYAL BEDROOM,,,
,46,,,IN THE QUEEN'S TREASURE RO
OM,51,49,,,,,IN THE TREASURE ROO
M ANNEX,,50,,,0
12 DAIN A VERY LONG CORRIDOR,5
7,41,,53,,,IN THE SERVANT'S COMM
ON ROOM,54,,52,55,,,IN THE SERVA
NTS BEDROOM,,53,,,,,IN A DARK MU
STY ROOM,,53,,,IN THE SERVANT'
S SECRET WEAPON ROOM,,55,,,,,IN
A VERY LONG CORRIDOR,60,52,58,,,
0
13 DAIN THE DINING HALL,,,59,5
7,,,IN THE KITCHEN,,,58,,,IN A

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VERY LONG CORRIDOR,71,57,61,67,,
,IN THE WIZARDS ANTEROOM,62,,,6ø
,,IN THE WIZARD'S BEDROOM,,61,6
3,,,IN THE WIZARD'S LAB,,,62,,
,IN A DARK MUSTY ROOM,63,,,65,,,ø
14 DAIN THE WIZARD'S TREASURER
OOM,,,,,64,66,,IN THE WIZARD'S LO
OK-OUTTOWER,,,,,65,IN THE E SID
E OF AN E/W HALL,,,6ø,68,,IN TH
E W SIDE OF AN E/W HALL,73,,,67,6
9,,,IN A MUSIC ROOM,,7ø,68,,,IN
THE BARD'S WORKROOM,69,,,,,ø
15 DAIN A DIM GLOOMY ROOM,74,6
ø,,72,,IN A FOUL-REEKING CRYPT,
,,71,73,,,IN THE TORTURE CHAMBER
,,68,72,9ø,,,IN AN EERIE GRAVEYA
RD,74,71,74,74,,,IN THE ENTRANCE
TO THE CATACOMBS,,76,,,74,,IN
THE PRIEST'S ALTAR ROOM,75,77,
,78,,ø
16 DAIN THE CLOISTER ROOM,76,,
,,IN THE N SIDE OF A N/S HALL
,,79,76,,,IN THE MIDDLE OF A N/
S HALL,78,83,,8ø,,,IN A ROOM HE
WN OUT OF STONE,81,,79,,,IN T
HE BARD'S CHAMBER,82,8ø,,,,,IN T
HE WIZARD'S CHAMBER,,81,,,,,ø
17 DAIN THE S SIDE OF A N/S H
ALL,79,86,87,84,,,IN A LARGE CAV
ERN-LIKE ROOM,,85,83,,,IN AN I
NTERGALACTIC SPACE PORT. AL
IENS OF ALL KINDS STARE AT YOU. Y
OU ARE IN THE WRONG ADVENTURE
. YOU BETTER GO BACK,84,,,,,ø
18 DAIN THE QUEEN'S CHAMBER,83
,,IN THE PRIEST'S CHAMBER,,,
,83,,,IN THE KING'S CHAMBER,87,,
,,AT THE CENTER OF YOUR VILL
AGE. DROP THE SWORD AND THE KING
DOM IS YOURS,1,,,,,WANDERING AR
OUND IN THE CASTLE'S DUNGEONS,9ø
,9ø,73,91,9ø,9ø
19 FORX=91T01ø1:R\$(X)=R\$(9ø):FOR
X2=1T06:READR(X,X2):NEXT:NEXT
2ø DATA9ø,91,91,95,91,91,91,92,9
2,92,92,92,93,92,91,94,93,93,94,
94,95,93,94,94,95,91,95,94,96,95
,96,95,97,96,96,96,97,97,98,99,9
7,96,97,98,98,99,98,98,99,98,97,
1øø,99,99,99,1øø,1øø,1øø,1ø1,1øø
,1ø1,1ø1,1ø1,1ø1,1ø1,1øø
21 FORX=1T053:READO\$(X),OD\$(X),L
(X):NEXT
22 DATAHEAVY AXE,IT'S SO HEAVY I
T MIGHT AS WELL BE AN ANVIL,22,
PILE OF ROCKS,THEY ARE BIG,18,CO
LD BOURBON,*THE BEST OF JACK DAN
IELS,33,PIECE OF ROPE TIED TO A
HOOK,IT'S ABOUT 1ø FT LONG,35,DI

RTY SHOVEL,ONE OF THE BEST OF IT
S KIND,43
23 DATASHORT BOW,IT'S MADE OF RE
D RIBBON,51,KING'S JOURNAL,*I FE
AR MY WIZARD HAS LEARNED OFMY PL
ANS...GOT TO HURRY...47,SOME FO
OD,"IT'S FOOD FIT FOR AN EVIL KI
NG, BUT NOT FOR YOU",58,CRUEL LO
OKING KNIFE,SHARP AS EINSTEIN,59
24 DATAANCIENT SCROLL,*SPEAK ADV
ENTURER AND YOU SHALL OPEN SECRE
T DOORS!,63,SMALL BRASS KEY,IT L
OOKS HOLY,69,PAIR OF PLIERS,THEY
ARE BIG AND STRONG,73,BRASS LAN
TERN,IT'S AN OIL BURNER,24,MAGIC
SPEAR,*PROPERTY OF MIZAGORN,82
25 DATADIRTY MAGAZINE,*TRY TO KE
EP YOUR MIND ON THE ADVENTURE
...OK?,44,OLD SPELLBOOK,"*HOW TO
MAKE ONE UNSEEN BY THOSEAROUND
HIM: FIND MY STICK!",63,*SILVER
HELMET*,X,45,*SILKEN TAPESTRY*,X
,46,*JEWELLED CROWN*,X,48
26 DATASOME *GOLD AND SILVER COI
NS*,X,-1,*DIAMOND NECKLACE*,X,5ø
,*PLATINUM GAUNLET*,X,56
27 DATA*LARGE RUBY*,X,1ø1,*GOLDE
N HARP*,X,7ø,*EMERALD STAFF*,X,6
6,*GOLDEN RING*,X,74,*THE POWER
SWORD!*,*PROPERTY OF NAURIOS,-1,
BOGGY MOAT,IT'S FULL OF ALLIGATO
RS,1ø,SOME ALLIGATORS,THEY'RE HU
NGRY,-1
28 DATAOLD OAK TREE,THERE'S A FA
KE LIMB ON IT,17,FAKE LIMB,IT'S
MADE OF METAL,-1,PILE OF LEAVES,
THEY COVER A TUNNEL,13,DRAWBRIDG
E,+1ø,MONEY BOX NAILED TO A POS
T,THERE'S A POISON NEEDLE IN THE
LOCK. BETTER USE A KEY,29
29 DATAWOODEN PORTCULLIS,+3ø,ST
ACK OF HAY,ACHOOO!,36,SUIT OF AR
MOR,IT'S GRINNING AT YOU,46,FIRE
PLACE,ONE OF THE STONES IS SLIGH
TLY DISCOLORED,47,DISCOLORED S
TONE,*BEWARE OF THE EVIL KING IN
THE CATACOMBS...,-1
3ø DATASOME POISONOUS VAPORS,THE
Y ARE VERY FATAL!,55,POISONOUS G
AS,IT'S VERY FATAL!,64,RICKETY L
ADDER,"YOU CAN GET UP IT, BUT US
E SOME-THING ELSE TO GET DOWN",6
5,STURDY HOOK,IT'S FASTENED SECU
RELY,66
31 DATALARGE SIGN,*UTTER THE PAS
SWORD TO GO NORTH SAFELY,71,TRAP
DOOR,+,-1,FLICKERING TORCH,IT C
ASTS SHADOWS ABOUT THE ROOM,37,Ø
RNATE COFFIN,+88,FLIGHT OF STAI

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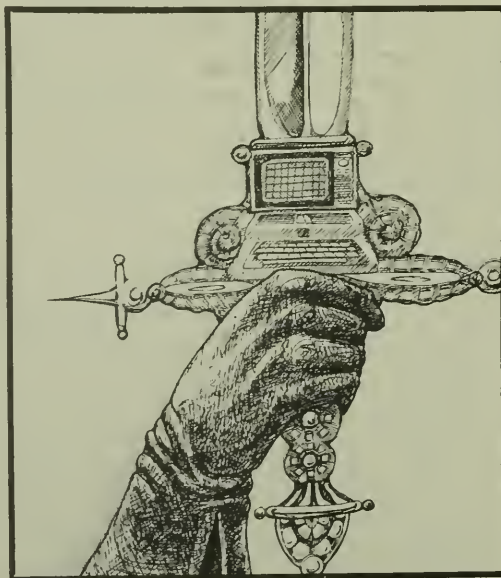
RS, THEY LEAD UP, 75
32 DATAMOUNDS OF DIRT, THEY ARE F
ALLEN ENEMIES, 5, THE OLD PRIEST, A
GLOW SURROUNDS HIM, 87, THE BARD,
HE IS PLAYING THE HARP, 70, THE KI
NG, HE COMES ALIVE!, -1, THE GOBLIN
, HATRED GLEAMS IN HIS EYES, -1
33 R=1:SG=25:LL=1500:PS$=MID$(OD
$(10), 8, 10)
34 O$="AXE ROCKBOURROPESSHOBOW J
OURFOODKNIFSCROKEY PLIELANTSPEAM
AGABOOKHELMTAPECROWCOINNECKGAUNR
UBYHARPSTAFRINGSWORMOATALLITREEL
IMBLEAVDRAWBOX PORTSMELARMOFIRES
TONVAPOGAS LADHOOKSIGNTRAPTORCC
OFFSTAIMOUN"
35 O$=O$+"PRIEBARDKINGGOBL"
36 V$="GO RUN N NORTS SOUTE
EASTW WESTU UP D DOWNG
ET TAKEGRABDROPL LOOEXAMSEARI
INVEREADHELPHIT BREACHOPCUT C
LIMENTETIE OPENLIGHOFF QUITSTOPE
AT THROSAY SCORPULLDIG PUSHMOVED
RINSARELOADSTABKILLATTADESTASK T
ALKWEARJUMP"
37 V$=V$+"CROSSWIMCHASFOLLFIND"
38 OA$="LAMPPELOAK MONEHAY SUIT
DOORDIRT":SCREEN,0:GOSUB347
39 IFL=1ORR<38ORR=89THEN41ELSECL
S0:PRINT"YOU ARE IN COMPLETE DAR
KNES. IFYOU CONTINUE, YOU MAY C
OME TO SOME HARM.":DK=DK+1:IFD
K=3THENPRINT"ELSE A VAMPIRE BAT JUST
BIT YOU!":,ELSE46
40 DK=0:SP=0:VP=0:GS=0:LL=1500:L
=0:SG=25:R=1:SC=SC-10:L(13)=24:K
L=KL+1:IFKL<>3THENPRINT"TRY AGAI
N...":FORI=1TO9000:NEXT:GOTO39EL
SEPRINT"THAT'S IT! YOU ONLY GET
3 LIVES!YOU FINISHED WITH SCORE:
";SC;CHR$(8);"." :PRINT"PLAY AGAI
N SOMETIME!":END
41 DK=0:CLS:PRINT"YOU ARE ";R$(R
);"." :IFLEN(R$(R))<>23THENPRINT
42 PRINT"OBVIOUS EXITS ARE:":FOR
X=1TO6:IFR(R,X)<>0THENPRINTD$(X)
;
43 NEXT:PRINT:PRINT:IFR>9AND R<1
8THENL(28)=R:IFL(29)<>-1THENL(29
)=R
44 PRINT"YOU SEE:":Y=0:FORX=1TO5
3:IFL(X)=R THENPRINTO$(X):Y=1
45 NEXT:IFL(4)=66ANDRO=0ANDR=65T
HENPRINT"A ROPE HANGS FROM THE C
EILING."ELSEIFY=0THENPRINT"NOTHI
NG."
46 GOTO48
47 IFR>37ANDL=0THEN39
48 IFR=55THENVP=VP+1:SG=SG-10:PR

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INT:PRINT"YOU FEEL WEAKENED.":IF
VP=2THENPRINT:PRINT"THE VAPORS W
ERE TOO MUCH.":,GOTO40ELSEIFSG<1
THEN63
49 IFR=64THENG=GS+1:SG=SG-10:PR
INT:PRINT"YOU FEEL WEAKENED.":IF
GS=2THENPRINT:PRINT"THE GAS WAS
TOO MUCH.":,GOTO40ELSEIFSG<1THEN
63
50 IFR=88ANDCF=1ANDSB=0THENSP=SP
+1:IFSP=2THENPRINT:PRINT"BEFORE
YOU CAN DO ANYTHING, THE KING GR
ABS THE SWORD AND SLICES YOUR HE
AD OFF.":,GOTO40
51 IFL=1THENLL=LL-1:IFLL<1THENPR
INT:PRINT"YOUR LANTERN JUST WENT
OUT.":L=0
52 IFR=70ANDL(24)=0ANDL(25)<>0TH
ENPRINT:PRINT"THE BARD GIVES A C
RY OF GLEE AND PROMPTLY SNATCHES
THE HARP FROM YOUR CLUTCHES.":CY
=CY-1:L(24)=R:OD$(51)="HE IS PLA
YING THE HARP"
53 IFL(53)<>R THENL(53)=-1
54 IFL(53)<>-1ORLC=-1ORR<37ORR>7
4THEN64ELSELC=36+RND(38):IFLC=74
AND R<>74ANDLL<1000THENPRINT:PRI
NT"OFF IN THE DISTANCE YOU HEAR
A SQUEAK OF HINGES, A HIDEOUS",
"SCREECH, AND THEN A SPLAT.":LC=
-1:IFL(9)=-1THENL(9)=74:GOTO64EL
SE64
55 IFLC=L(9)ANDL(9)<>R THENL(9)=
-1:PRINT:PRINT"OFF IN THE DISTAN
CE YOU HEAR ' (SNORT..GROWL..)
FOUND IT!":GOTO64

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56 IFLC<>R THEN64
57 PRINT:PRINT"YOU HERE FOOTSTEP
S BEHIND YOU.":IFR=74ANDL(9)=-1T
HENPRINT"BEFORE THE GOBLIN HAS T
IME TO THROW THE KNIFE, HE FAL
LS IN A HIDDEN PIT, GIVES A HOR
RIBLE","SCREAM, AND IS CRUSHED."
:LC=-1:L(9)=74:GOTO64
58 IFLC=74THENPRINT:PRINT"THE GO
BLIN FALLS IN A HIDDEN PITAND IS
DASHED TO PIECES.":LC=-1:GOTO64
59 IFL(9)=R ORL(9)=ØTHENPRINT"IT
'S THAT GOBLIN AGAIN. HE","SNATC
HES THE KNIFE AND IS GONE IN A
FLASH.":L(9)=-1:CY=CY-1:GOTO64
6Ø IFL(9)<>-1ORL(25)=ØTHENPRINT"
YOU CATCH A GLANCE OF THE GOBLIN
AS HE DARTS AWAY.":GOTO64
61 PRINT"YOU WHIRL AROUND IN TIM
E TO SEE A KNIFE THROWN BY AN UG
LY GOBLINHEADING YOUR WAY. ";:L(
9)=R:TH=RND(3):IFTH=1THENPRINT"Y
OU BARELY","MANAGE TO DODGE IT."
:GOTO64ELSESG=SG-6
62 IFTH=2THENPRINT"IT HIT YOU IN
THE ARM."ELSEPRINT"IT GOT YOU I
N YOUR LEG."
63 IFSG<1THENPRINT"YOU LOST ALL
YOUR STRENGTH",:GOTO4Ø
64 IFL(25)=ØTHENSG=SG-.5:IFSG<1T
HEN63ELSE65ELSESG=SG+.5:IFSG>25T
HENSG=25
65 GOSUB337
66 OA=Ø:O=Ø:V=INSTR(V$,A$):V=(V+
3)/4:IFV<1THEN71
67 IFB$<>""THENO=INSTR(O$,B$):O=
(O+3)/4:IFO<1THENO=Ø
68 IFO<>ØORB$=""THEN7ØELSEOA=INS
TR(OA$,B$):OA=(OA+3)/4:IFOA<1THE
N7Ø
69 IFOA=1THENO=13ELSEIFOA=2THENO
=16ELSEIFOA=3THENO=3ØELSEIFOA=4T
HENO=34ELSEIFOA=5THENO=36ELSEIFO
A=6THENO=37ELSEIFOA=7THENO=45ELS
EIFOA=8THENO=49
7Ø GOTO72
71 PRINT"I CAN'T COMPREHEND WHAT
YOU ARE TRYING TO TELL ME.":GOT
O47
72 ONV GOTO74,74,89,89,95,95,97,
97,1Ø2,1Ø2,1Ø3,1Ø3,1Ø8,1Ø8,115,1
15,115,129,136,136,136,136,147,1
47,15Ø,158,168,168
73 ONV-27GOTO168,168,179,175,175
,187,195,2Ø9,216,22Ø,22Ø,221,225
,232,24Ø,242,247,251,251,258,262
,272,278,278,278,278,299,299,294
,311,315,32Ø,323,323,329
74 IFB$="N "ORB$="NORT"THEN89
75 IFB$="S "ORB$="SOUT"THEN95
76 IF(B$="E "ORB$="EAST")ANDV=
2THEN98ELSEIFB$="E "ORB$="EAST
"THEN97
77 IFB$="W "ORB$="WEST"THEN1Ø2
78 IFB$="U "ORB$="UP "THEN1Ø3
79 IFB$="D "ORB$="DOWN"THEN1Ø8
8Ø IFR=1ANDB$="VILL"THEN95
81 IFR<18ANDB$="FORE"THENR=8:GOT
O41
82 IFR=6ANDB$="RIVE"THENR=7:GOTO
41
83 IFR=7ANDB$="BRID"THENR=6:GOTO
41
84 IFR>9AND R<18ANDO=28THENPRINT
"THAT WOULD BE SHEER FOLLY.":GOT
O47
85 IFR=17ANDO=3ØTHEN1Ø3
86 IFR=13AND(B$="TUNN"ORB$="HOLE
"ORB$="OPEN")THEN1Ø8
87 IFR=47AND(B$="TUNN"ORB$="HOLE
"ORB$="OPEN")THEN177
88 PRINT"YOU AREN'T GETTING ANYW
HERE.":GOTO47
89 IFR=64THENG=Ø
9Ø IFR=3ØANDPC=ØTHENPRINT"THE PO
RTCULLIS BARS THE WAY.":GOTO47
91 IFR=88THENSP=Ø
92 IFR=71THENPRINT"YOU WALK INTO
THE GRAVEYARD AND FALL INTO A 1
Ø FT PIT FULL OF SPIKES. ";:GO
TO4Ø
93 IFR(R,1)<>ØTHENR=R(R,1):GOTO3
9
94 PLAY"T255L255O1CECECECECE":PR
INT"YOU CAN'T GO THAT WAY.":GOTO
47
95 IFR=1ANDL(27)<>ØTHENPRINT"YOU
R PEOPLE DON'T WANT YOU BACK UNT
IL YOU FULFILL THE QUEST.":GOTO6
5
96 IFR(R,2)<>ØTHENR=R(R,2):GOTO3
9ELSE94
97 IFR=42ANDAR=ØTHENPRINT"WHEN Y
OU WALK INTO THE ROOM, A SUIT O
F ARMOR CHOPS YOUR HEAD OFF. "
;:GOTO4Ø
98 IFR=55THENVP=Ø
99 IFR=64THENG=Ø
1ØØ IFR=62THENCLS:PRINT@235,"FIR
EBALL!!":FORI=1TO3Ø:PLAY"T2ØL255
O4G":SCREEN,1:FORI2=1TO1Ø:NEXT:P
LAY"C":SCREEN,Ø:NEXT:SG=SG-5
1Ø1 IFR(R,3)<>ØTHENR=R(R,3):GOTO
39ELSE94
1Ø2 IFR(R,4)<>ØTHENR=R(R,4):GOTO
39ELSE94
1Ø3 IFR=17THENPRINT"THE TREE IS
TOO HIGH TO CLIMB.":GOTO47

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104 IFR=65ANDLD=0THENR=66:PRINT"
WHEN YOU CLIMB UP, THE LADDER
BREAKS.":FORI=1TO3000:NEXT:LD=1:
OD$(42)="IT'S BROKEN":GOTO41
105 IFR=65ANDRO=0ANDL(4)=66THENR
=66:GOTO41
106 IFR=65THENPRINT"THE LADDER I
S BROKEN.":GOTO41
107 IFR(R,5)<>0THENR=R(R,5):GOTO
39ELSE94
108 IFR=66ANDRO=0ANDL(4)=66THENR
=65:GOTO41
109 IFR=66THENPRINT"YOU FALL THR
OUGH THE HOLE AND BREAK YOUR N
ECK. ";:GOTO40
110 IFR=13THENR(13,6)=18
111 IFR=74ANDTR=1THENPRINT"THE T
RAP IS NOT OPEN.":GOTO47
112 IFR=74ANDTR=2ANDSC<190-KL*10
THENPRINT"YOU AREN'T READY FOR T
HIS YET...":GOTO47
113 IFR=74THENR=75:GOTO41
114 IFR(R,6)<>0THENR=R(R,6):GOTO
39ELSE94
115 IFO=0THEN71ELSEIFL(0)=0THENP
RINT"YOU ALREADY HAVE IT.":GOTO4
7
116 IFO=4AND RO=0AND R=65ANDL(4)
=66THENPRINT"YOU CAN'T GET IT FR
OM HERE.":GOTO47
117 IFL(0)<>R THENPRINT"I DON'T
SEE THAT HERE.":GOTO47
118 IFCY=8THENPRINT"YOU CAN'T HO
LD ANY MORE.":GOTO47
119 IFO=24AND R=70ANDL(25)<>0THE
NPRINT"THE BARD MOVES AWAY AS YO
U REACHFOR THE HARP.":GOTO47
120 IFO=24AND R=70THENOD$(51)="H
E LOOKS SAD"
121 IFO=4AND RO=0THENPRINT"IT'S
TIED ON TIGHT! YOU'LL NEED SOMET
HING TO CUT IT WITH.":GOTO47
122 IFR=88ANDO=27ANDSB=0THEN50
123 IFO=32THENPRINT"THEY FLUTTER
THROUGH YOUR HANDS. ";:GOTO47
124 IFO=37ORO=42ORO=47THENPRINT"
IT'S TOO BIG TO HOLD.":GOTO47
125 IFO=46THENPRINT"IT'S TOO HIG
H UP TO REACH.":GOTO47
126 IFO>27THENPRINT"DON'T BE SIL
LY.":GOTO47
127 PRINT"GOT IT.":PLAY"T10L803C
G04C":IFO>16AND R<>19THENSC=SC+1
0ELSEIFO>16THENSC=SC-10
128 L(0)=0:CY=CY+1:GOTO47
129 IFO=0THEN71
130 IFL(0)<>0THENPRINT"YOU DON'T
HAVE IT WITH YOU.":GOTO47
131 IFO=WR THENWR=0
132 IFO=13ANDL=1THENPRINT"YOU KN
OCKED YOU LANTERN OUT.":L=0
133 IFO=27AND R=89THENSC=SC+10:P
CLS:SCREEN1,1:DRAW"S16BM48,48R15
D20L15U20BM156,88NU10ND10NE10F10
":PLAY"T4L804CO3GGGAGECP8L4BO4L3C
":PRINT"YOUR SCORE IS.":SC:CHR$(
8);".":PRINT"YOU USED";NM;"TURNS
.":END
134 PRINT"DROPPED.":PLAY"T10L804
CO3GC":IFO>16ANDR=19THENSC=SC+10
ELSEIFO>16THENSC=SC-10
135 CY=CY-1:L(0)=R:GOTO47
136 IFO=0THEN39
137 IFO<28ANDL(0)<>0THEN130ELSEI
FO>27ANDL(0)<>R THEN117
138 IFL=0ANDR>37THENPRINT"IT'S T
OO DARK TO SEE ANYTHING.":GOTO47
139 IFO=10ANDSL=1THENPRINT"THE S
CROLL IS BLANK.":GOTO47
140 '
141 IFO=28THENL(29)=L(28)ELSEIFO
=30THENL(31)=17ELSEIFO=38THENL(3
9)=47ELSEIFO=32THENR(13,6)=18
142 IFO=33ANDPL=0ORO=35ANDPC=0OR
O=45ANDTR=1ORO=47ANDCF=0THENPRIN
T"IT'S CLOSED.":GOTO47
143 IFO=33ORO=34ANDMB=1ORO=45ORO
=47THENPRINT"IT'S OPEN.":GOTO47
144 IFO=35THENPRINT"IT'S BROKEN.
":GOTO47
145 IFOD$(0)="X"THENPRINT"IT'S V
ERY VALUABLE!":GOTO47ELSEIFLEFT$(
OD$(0),1)!="*":PRINT"THERE'S
SOMETHING WRITTEN ON IT. ";:GOTO4
7
146 PRINTOD$(0);".":GOTO47
147 PRINT"YOU ARE CARRYING.":Y=0
:FORX=1TO27:IFL(X)=0THENPRINTO$(
X):Y=1:IFWR=X THENPRINT"YOU ARE
WEARING IT."
148 NEXT:IFY=0THENPRINT"NOTHING.
"
149 GOTO47
150 IFO=0THEN71
151 IFO<28ANDL(0)<>0THEN130ELSEI
FO>27ANDL(0)<>R THEN117
152 IFL=0ANDR>37THEN138
153 IFO=10ANDSL=1THEN139
154 IFLEFT$(OD$(0),1)<>"*":PRINT
INT"THERE'S NOTHING WRITTEN ON I
T.":GOTO47
155 IFO=15THENPRINTRIGHT$(OD$(0)
,LEN(OD$(0))-1):GOTO47
156 IFO=10THENSL=1
157 PRINT"IT SAYS.":PRINTCHR$(34
);RIGHT$(OD$(0),LEN(OD$(0))-1);C
HR$(34):GOTO47
158 IF(R=10ORR=17)ANDPL=0THENPRI

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NT"ALWAYS EXAMINE THE SURROUNDIN
GS.":GOTO47
160 IFR>89THENPRINT"THIS MAZE IS
VERY CONFUSING,","ISN'T IT?":GO
TO47
161 IFR=87THENPRINT"TRY THE PASS
WORD.":GOTO47
162 IFR=88ANDL(14)<>0THENPRINT"Y
OU WILL NEED THE SPEAR.":GOTO47
163 IFR=65ANDLD=0THENPRINT"HAVE
SOMETHING WITH YOU TO GET DOWN
BEFORE YOU GO UP.":GOTO47
164 IFR=55OR R=64THENPRINT"DON'T
STAY IN HERE LONGER THAN ONE T
URN.":GOTO47
165 IFR=70ANDL(24)=R ANDL(25)<>0
THENPRINT"ASK THE BARD.":GOTO47
166 IFR=30ANDL(1)<>0THENPRINT"YO
U WILL NEED AN AXE HERE.":GOTO47
167 PRINT"YOU'RE ON YOUR OWN, VE
XED ONE.":GOTO47
168 IFO=0THEN71
169 IFO<28ANDL(0)<>0THEN130ELSEI
FO>27ANDL(0)<>R THEN117
170 GOSUB333:IFO2=0THEN71
171 IFL(O2)<>0THENPRINT"YOU DON'
T HAVE IT WITH YOU.":GOTO47
172 IFO<>35OR02<>1THENPRINT"IT D
OESN'T SEEM TO BE AFFECTED.":GOT
O47
173 IFPC=1THENPRINT"IT'S ALREADY
BEEN BROKEN.":GOTO47
174 PRINT"CRUNCH! A MIGHTY BLOW
SPLINTERS THE PORTCULLIS.":PC=1:
O$(35)="BROKEN WOODEN PORTCULLIS
":GOTO47
175 IFR=6THEN114ELSEIFR=7THEN103
ELSEIFR=17THEN103ELSEIFR=65THEN1
04ELSEIFR=100THEN107ELSEIFR=101T
HEN114ELSEIFR=34THEN107
176 IFR=66THEN109ELSEIFR=13THEN1
10ELSEIFR=74THEN111ELSEIFR>89THE
N114ELSEIFR=75THEN103ELSEIFR=18T
HEN107ELSEIFR=36THEN114
177 IFR=47ANDST=1THENR=48:GOTO41
178 PRINT"YOU'RE NOT ABLE TO CLI
MB HERE.":GOTO47
179 IFO=0THEN71
180 IFR=65ANDRO=0ANDL(4)=66ANDO=
4THEN116
181 IFL(O)<>0ANDL(O)<>R THEN111
182 GOSUB333:IFO2=0THEN71
183 IFL(O2)<>0THEN171
184 IFO<>4OR02<>9THEN172
185 IFRO=1THENPRINT"YOU'RE JUST
CUTTING IT UP INTO SMALLER PIEC
ES.":GOTO47
186 PRINT"A QUICK SLICE FREES TH
E ROPE.":RO=1:O$(4)="A COIL OF R

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OPE":GOTO47
187 IFO=0THEN71
188 IFL(O)<>0THEN130
189 GOSUB332:IFO2=0THEN71
190 IFO2<28ANDL(O2)<>0THEN171
191 IFO2>27ANDL(O2)<>R THENPRINT
"I DON'T SEE THAT HERE.":GOTO47
192 IFO<>4OR02<>43THENPRINT"IT D
IDN'T WORK OUT RIGHT.":GOTO47
193 IFO=0THENPRINT"IT'S ALREADY
TIED ON.":GOTO47
194 PRINT"THE ROPE IS NOW TIED S
ECURELY.":O$(4)="A PIECE OF ROPE
TIED TO A HOOK":L(4)=66:CY=CY-1
:RO=0:GOTO47
195 IFO=0THEN71
196 IFO<28ANDL(O)<>0THEN130ELSEI
FO>27ANDL(O)<>R THEN117
197 IFO=33THENPRINT"YOU CAN'T RE
ACH IT FROM HERE.":GOTO47
198 IFO=35THENPRINT"IT WON'T BUD
GE.":GOTO47
199 IFO=45ANDTR=2THENPRINT"IT'S
ALREADY OPEN.":GOTO47
200 IFO=45THENTR=2:PRINT"THE TRA
P OPENS WITH A SCREECH OFRUSTY H
INGES.":GOTO47
201 IFO=47ANDCF=1THENPRINT"IT'S
ALREADY OPEN.":GOTO47
202 IFO=47THENCF=1:PRINT"WHEN YO
U OPEN THE COFFIN, THE KING ST
IRS...":L(27)=R:L(52)=R:GOTO47
203 IFO<>34THENPRINT"I WOULDN'T
KNOW HOW TO OPEN IT.":GOTO47
204 GOSUB333:IFO2=0THEN71
205 IFL(O2)<>0THEN171
206 IFO2<>11THENPRINT"IT DIDN'T
WORK. A POISON NEEDLE PRICKS YOU
R FINGER. "":GOTO40
207 IFMB=1THENPRINT"IT'S ALREADY
OPEN.":GOTO47
208 PRINT"THE BOX OPENS WITH A C
LICK.":MB=1:L(20)=29:GOTO47
209 IFO=0THEN71
210 IFL(O)<>0THEN130
211 GOSUB333:IFO2=0THEN71
212 IFO2<28ANDL(O2)<>0THEN171ELS
EIFO2>27ANDL(O2)<>R THEN191
213 IFO<>13OR02<>46THENPRINT"IT
DOESN'T WANT TO LIGHT.":GOTO47
214 IFL=1THENPRINT"IT'S ALREADY
LIT.":GOTO47
215 PRINT"THE LANTERN FLARES AND
IS LIT.":L=1:GOTO47
216 IFL(13)<>0THENPRINT"THERE'S
NOTHING WITH YOU TO TURN OFF.":GO
TO47
217 IFL=0THENPRINT"IT'S ALREADY
OFF.":GOTO47

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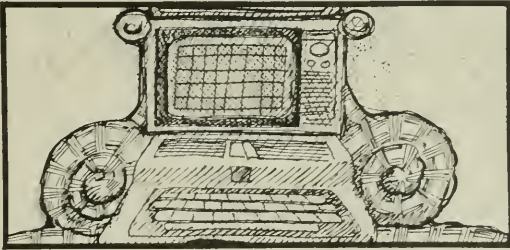
218 L=Ø:PRINT"THE LANTERN IS NOW
OFF.":IFR>37THENPRINT"DARKNESS
ENGULFS YOU."
219 GOTO47
22Ø STOP:GOTO47
221 IFO=ØTHEN71
222 IFO<28ANDL(O)<>ØTHEN13ØELSEI
FO>27ANDL(O)<>R THEN117
223 IFO<>8THENPRINT"THINGS LIKE
THAT ARE NOT VERY PALATABLE.":G
OTO47
224 PRINT"YOU DEVOUR THE FOOD GR
EEDILY; SOON YOU ARE EATEN AWAY
BY TINY PARASITES THAT WERE IN
IT.",:CY=CY-1:L(8)=-1:GOTO4Ø
225 IFO=ØTHEN71
226 IFL(O)<>ØTHEN13Ø
227 PRINT"AT WHAT";:GOSUB334:IFO
2=ØTHEN71
228 IFL(O2)<>R ANDL(O2)<>ØTHEN19
1
229 IFO<>2ØRO2<>37THENPRINT"IT B
OUNCES OFF, DOING NO HARM.":L(O)
=R:CY=CY-1:GOTO47
23Ø IFAR=1THENPRINT"IT'S ALREADY
BENT BEYOND ANY","RECOGNITION."
:GOTO47
231 PRINT"BANG! CLATTER! CRUNCH!
THE ROCKSPUT A FEW HOLES IN THE
ARMOR.":AR=1:CY=CY-1:L(2)=R:GOT
O47
232 IFC$=""THEN71
233 IFC$=PS$THEN235
234 PRINT"OK":PRINTCHR$(34);C$;;
CHR$(34):GOTO47
235 IFR=49THENR=5Ø:GOSUB238:GOTO
39ELSEIFR=55THENR=5Ø:GOSUB238:VP=Ø:R=
56:GOTO39
236 IFR=63THENR=64:GOSUB238:GOTO
39ELSEIFR=71THENR=74:GOSUB238:GO
TO39ELSEIFR=87THENR=88:GOSUB238:
GOTO39
237 PRINT"YOU FEEL A RUMBLE IN T
HE GROUND,BUT OTHERWISE NOTHING
HAPPENS.":GOTO47
238 CLSØ:FORD=ØTO7:D$=CHR$(143+D
*16)
239 PRINT@D*64,STRING$(64,D$);:N
EXT:RETURN
24Ø PRINT"YOU HAVE A SCORE OF";S
C;CHR$(8);", OF A","POSSIBLE 22Ø
, USING";NM;"TURNS.":PRINT"STREN
GTH =";SG;CHR$(8);".":IFL(13)=ØT
HENPRINT"LIGHT LEFT =";LL;CHR$(8
);"."
241 GOTO47
242 IFO=ØTHEN71
243 IFO<28ANDL(O)<>ØTHEN13ØELSEI
FO2>27ANDL(O)<>R THEN117
244 IFO<>31THENPRINT"YOU HURT YO
UR BACK!":GOTO47
245 IFPL=1THENPRINT"IT WON'T GO
ANY FURTHER.":GOTO47
246 PRINT"THERE IS A CLICK AND A
RATTLE OFCHAINS IN THE DISTANCE
.":PL=1:R(1Ø,1)=19:L(31)=R:GOTO4
7
247 IFL(5)<>ØTHENPRINT"YOU DON'T
HAVE ANYTHING TO DIG WITH.":GO
TO47
248 IFR<>74THENPRINT"THE GROUND
IS TO HARD HERE.":GOTO47
249 IFTR<>ØTHENPRINT"YOU CAN'T D
IG HERE ANYMORE.":GOTO47
25Ø PRINT"YOU UNCOVER A TRAP DOO
R!":TR=1:L(45)=R:GOTO47
251 IFO=ØTHEN71
252 IFO<28ANDL(O)<>ØTHEN13ØELSEI
FO>27ANDL(O)<>R THEN117
253 IFO=32ANDML=1THENPRINT"YOU M
OVE THE LEAVES BACK TO","COVER T
HE TUNNEL.":ML=Ø:GOTO47
254 IFO=32THENPRINT"THE LEAVES M
OVE TO REVEAL THE OPENING OF A
TUNNEL.":R(13,6)=18:ML=1:GOTO47
255 IFO=39ANDST=1THENPRINT"THE F
IREPLACE MOVES BACK TO","COVER T
HE HOLE.":ST=Ø:OD$(38)="ONE OF T
HE STONES IS SLIGHTLY DISCOLERED
":GOTO47
256 IFO=39THENPRINT"SOOT COMES O
FF ON YOUR HAND. THEFIREPLACE RO
LLS TO ONE SIDE TO SHOW AN OPEN
ING IN THE WALL.,""THERE IS SOME
FAINT SCRAWLING ONTHE STONE.":S
T=1:OD$(38)="A DARK HOLE IS BEHI
ND IT":GOTO47
257 PRINT"IT DIDN'T BUDGE.":GOTO
47
258 IFO=ØTHEN71
259 IFL(O)<>ØTHEN13Ø
26Ø IFO<>3THENPRINT"I HAVE A FEE
LING YOUR BODY WOULDNOT LIKE THA
T.":GOTO47
261 PRINT"YOU STAGGER AROUND FOR
SOME","MINUTES, BUT YOU'RE OK N
OW.":L(3)=-1:CY=CY-1:GOTO47
262 GOTO266
263 INPUT"TAPE OR DISK (T/D)";DE
$
264 IFLEFT$(DE$,1)="T"THEND=-1EL
SEIFLEFT$(DE$,1)="D"THEND=1ELSEP
RINT:GOTO263
265 PRINT:PRINT"FILENAME (UP TO
8 CHARACTERS)...";:INPUTF$:RETUR
N
266 GOSUB263:IFD=1THEN269
267 PRINT:PRINT"PRESS CASSETTE

```

PLAY AND RECORD,PRESS <ENTER> WHEN READY."

```
268 K$=INKEY$:IFK$=""THEN268
269 OPEN"O",D,F$
270 FORX=1TO27:PRINT#D,L(X):NEXT
:PRINT#D,L(28),L(29),L(31),L(39)
,L(45),L(52),L(53),R(10,1),R(13,
6),O$(4),O$(35),OD$(38),OD$(42),
OD$(51),OD$(52),R,NM,CY,PL,ML,DB
,MB,PC,WR,SL,LD,RO,TR,CF,ST,LL,G
S,VP,SP,SB,L,SC,AR,DK,SG,LC
271 CLOSE:GOTO47
272 GOSUB263:IFD=1THEN275
273 PRINT:PRINT"PRESS CASSETTE P
LAY","PRESS <ENTER> WHEN READY.
"
```

```
274 K$=INKEY$:IFK$=""THEN274
275 OPEN"I",D,F$
276 FORX=1TO27:INPUT#D,L(X):NEXT
:INPUT#D,L(28),L(29),L(31),L(39)
,L(45),L(52),L(53),R(10,1),R(13,
6),O$(4),O$(35),OD$(38),OD$(42),
OD$(51),OD$(52),R,NM,CY,PL,ML,DB
,MB,PC,WR,SL,LD,RO,TR,CF,ST,LL,G
S,VP,SP,SB,KL,L,SC,AR,DK,SG,LC
277 CLOSE:GOTO39
278 IFO=0THEN71
```



```
279 IFO<28ANDL(O)><>0THEN130ELSEI
FO>27ANDL(O)<>R THEN117
280 IFO=29THENPRINT"THEY ARE TOO
FAR AWAY TO REACH.":GOTO47ELSEI
FL(25)=0THENPRINT"YOU WOULD HAVE
AN UNFAIR ADVAN- TAGE, BEING IN
VISIBLE.":GOTO47
281 IFO=37THENPRINT"THE ARMOR JU
ST SMILES AWAY.":GOTO47
282 IFO=50THENPRINT"A MAGIC SPEL
L OF PROTECTION","KEEPS THE PRIE
ST FROM HARM.":GOTO47
283 IFO=51THENPRINT"THE BARD LOO
KS AT YOU STRANGELY,BUT IS NOT H
URT.":GOTO47
284 IFO=52ANDSB=1THENPRINT"HE IS
ALREADY DEAD.":GOTO47
285 IFO=52THENGOSUB333:IFO2=0THE
N71ELSEIFL(O2)<>0THEN171
286 IFO=52ANDWR=22ANDO2=14THENS
B=1:SP=0:PRINT"YOU DID IT! THE SP
```

EAR GLOWS","FIERCELY AS IT FINDS
ITS MARK. THE KING WILL RULE N
O MORE.":OD\$(52)="HE IS DEAD":GO
TO47

```
287 IFO=52THENPRINT"SOMETHING WE
NT WRONG!":GOTO50
288 IFO<>53THEN293
289 GOSUB333:IFO2=1ORO2=9ORO2=14
ORO2=27THENK=1ELSEIFO2=0THEN71EL
SEIFL(O2)<>0THEN171
290 PRINT"THE GOBLIN ATTACKS WIT
H HIS","SPIKED CLUB, HITTING YOU
R ";SG=SG-10:H=RND(3):IFH=1THEN
PRINT"CHEST.":ELSEIFH=2THENPRINT
"ARM.":ELSEPRINT"LEG."
291 PRINT"YOU ATTACK WITH YOUR W
EAPON, ",:IFK=0ORRND(4)=1THENPRI
NT"WHICH WASN'T EFFECTIVE AGAIN
S T THE GOBLIN.":ELSEPRINT"WHICH
KILLED THE GOBLIN WITH ONE STROKE!
HIS BODY DETERIORATES BEFORE
YOUR EYES AND IS GONE.":LC=-1
292 L(53)=-1:GOTO47
293 PRINT"YOU DIDN'T HURT IT.":G
OTO47
294 IFO=0THEN71
295 IFL(O)<>0THEN130
296 IFWR<>0THENPRINT"YOU CAN ONL
Y WEAR ONE THING.":GOTO47
297 IFO<>6ANDO<>17ANDO<>19ANDO<>
21ANDO<>22ANDO<>26THENPRINT"I DO
N'T KNOW HOW TO PUT IT ON.":GOTO
47
298 PRINT"IT FITS NICELY.":WR=0:
GOTO47
299 IFO=0THEN71
300 IFO<28ANDL(O)><>0THEN130ELSEI
FO>27ANDL(O)<>R THEN117
301 IFO=51ANDL(25)=0THENPRINT"TH
E BARD IS STARTLED BY YOUR","VOI
CE. HE PALES A LITTLE.":GOTO47
302 IFO=51ANDL(24)=R THENPRINT"
THE BARD SAYS.":PRINTCHR$(34);"
AS LONG AS I CAN SEE YOU, YOU
'RE NOT GETTING THIS HARP.":CHR$
(34):GOTO47
303 IFO=51THENPRINT"THE BARD JU
ST GLARES AT YOU","SULLENLY.":GOT
O47
304 IFO=50ANDL(25)=0THENPRINT"TH
E PRIEST GLANCES UP QUICKLY AT
THE SOUND OF YOUR VOICE."
305 IFO=50ANDWR=0THENPRINT"THE P
RIEST SAYS.":PRINTCHR$(34);"YOU
MUST HAVE SOMETHING ON TO BREAK
THE SPELL.":CHR$(34):GOTO47
306 IFO=50ANDWR<>22THENPRINT"THE
PRIEST SAYS.":PRINTCHR$(34);"YO
U AREN'T WEARING THE RIGHT","THI
```

```

NG.";CHR$(34):GOTO47
307 IFO=50AND(L(27)=-1ORL(27)=88
)THENPRINT"THE PRIEST SAYS:":PRI
NTCHR$(34);"THE SWORD IS NEAR.";
CHR$(34):GOTO47
308 IFO=50THENPRINT"THE PRIEST J
UST SMILES AT YOU.":GOTO47
309 IFO=53THENPRINT"THE GOBLIN S
AYS:":PRINT"(SNORT!..GURGLE!..)
RWUJ UVQPG QP HKTGRNCEG.":GOTO4
7
310 PRINT"I DON'T THINK IT FEELS
LIKE","TALKING.":GOTO47
311 IFR=6THENR=7:GOTO41
312 IFR>9AND R<18ANDO=28THENPRIN
T"YOU TAKE A RUNNING START, LEAP
HIGH, HIT THE WALL AND SLIDE
INTO THE MOAT. ALLIGATORS","SU
RROUND YOU IMMEDIATELY.",:GOTO40
313 IFR=66THEN109
314 PRINT"WHEEE!!":GOTO47
315 IFR>9AND R<18ANDO=28THENPRIN
T"YOU WOULD BE EATEN IMMEDIATELY
.":GOTO47
316 IFR=71ANDB$="PIT "THENPRINT"
YOU MUST OBEY THE SIGN.":GOTO47
317 IFR=6ANDB$="RIVE"THENR=7:GOT
O41
318 IFO=0THEN71
319 PRINT"YOU COULDN'T DO THAT."
:GOTO47
320 IFR=6THENR=7:GOTO41ELSEIFR=7
THENPRINT"WHEEE!!":GOTO47
321 IFR>9AND R<18THENPRINT"YOU D
IVE IN AND ARE INSTANTLY ASSAI
LED BY THE REPTILES.",:GOTO40
322 PRINT"NOTHING TO SWIM IN HER
E.":GOTO47
323 IFO=0THEN71
324 IFO=53ANDL(53)=R THENPRINT"H
E'S NOT GOING ANYWHERE FOR NOW."
:GOTO47
325 IFO=53ANDLC=R THENPRINT"YOU
SPRINT AFTER THE GOBLIN",:IFSG>
19.5THENPRINT"AND MANAGE TO DRAG
HIM INTO THE ROOM YOU WERE IN."
:L(53)=R:IFL(25)=0THENPRINT"HE L
OOKS QUITE SURPRISED, BUT HESENS
ES YOU WITH HIS INFRAVISION.":GO
TO47ELSE47
326 IFO=53ANDLC=R THENPRINT"BUT
YOU ARE TOO TIRED TO CATCH THE
SPEEDY CREATURE.":GOTO47
327 IFO<28ANDL(O)<>0THEN130ELSEI
FO>27ANDL(O)<>R THEN117
328 PRINT"IT'S NOT GOING ANYWHER
E.":GOTO47
329 IFO=0THEN71
330 IFL(O)=0OR L(O)=R THENPRINT"

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```

I'M SURE IT'S AROUND HERE","SOME
WHERE.":GOTO47
331 PRINT"I CAN'T FIND OBJECTS B
Y MYSELF. YOU HAVE TO TELL ME WH
ERE TO LOOK.":GOTO47
332 PRINT"TO WHAT";:GOTO334
333 PRINT"WITH WHAT";
334 INPUTA$:PRINT:IFLEN(A$)<4THE
NA$=A$+STRING$(4-LEN(A$)," ")
335 A$=LEFT$(A$,4):O2=INSTR(O$,A
$):O2=(O2+3)/4:IFO2<1THENO2=0
336 RETURN
337 PRINT:A$="":B$="":C$="":INPU
T"WELL";A$:IFA$=""THEN337
338 PRINT:IFLEN(A$)>32THENPRINT"
I CAN'T UNDERSTAND ALL THAT!":GO
TO337
339 X=INSTR(A$,""):IFX=0THEN342
ELSEFORX=1TOLEN(A$):IFMID$(A$,X,
1)=" "THENB$=MID$(A$,X+1,4):IFC$
=""THENC$=RIGHT$(A$,LEN(A$)-X)
340 NEXT:IFLEN(B$)<4THENB$=B$+ST
RING$(4-LEN(B$)," ")
341 FORX=1TOLEN(A$):IFMID$(A$,X,
1)=" "THENA$=LEFT$(A$,X-1)ELSENE
XT
342 A$=LEFT$(A$,4):IFLEN(A$)<4TH
ENA$=A$+STRING$(4-LEN(A$)," ")
343 NM=NM+1:RETURN
344 FORX=&H7F13 TO &H7FFF
345 IF PEEK(X)=101 THEN PRINT HE
X$(X)
346 NEXT
347 CLS:PRINT@263,"INSTRUCTIONS
(Y/N)?"
348 K$=INKEY$:IFK$=""THEN348
349 IFK$="N"THENRETURNELSEIFK$<>
"Y"THEN348
350 CLS:PRINT"YOUR GOAL IS TO CO
LLECT THE 10 TREASURES, THEN FI
ND THE SWORD AND BRING IT TO YO
UR VILLAGE. WHEN ADVENTURING,
USE A VERB OR VERB/NOUN SYNTAX,
SUCH AS 'SWIM'OR 'GET SPEAR'. YO
U MAY BE ASKED'AT WHAT?' OR 'WIT
H WHAT?'. THE"
351 PRINT"FIRST 4 LETTERS ARE AL
L THAT'S NEEDED OF ANY WORD (EX
CEPT ONE).IF YOU FORGET WHERE YO
U ARE, OR WANT TO LOOK AT AN OBJ
ECT, YOU CAN 'LOOK' OR 'L'. USE
'I' FOR AN INVENTORY OF YOUR B
ELONGINGS.DIRECTIONS CAN BE 1 LE
TTER (N,S,E,W,U,D). ";
352 PRINT"'SCORE' WILL TELL YOU
SCORE, LIGHT LEFT,AND STRENGTH."
;
353 K$=INKEY$:IFK$=""THEN353ELSE
RETURN

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MARIE FAUL © 1985

Curse of Karos

Program by Paul Hensel

B

arreltown was a quaint little town, deriving its name from the fact that barrel-making was the community's only industry.

At the suggestion of the local Chamber of Commerce, many of the community's frame buildings were constructed in the shape of barrels as a way of promoting the town's image nationally.

Everything was fine until Karos arrived in town, seeking to steal the secret technology used in making the barrels. Karos wanted to start his own barrel-making business in a neighboring community where unemployment was rampant.

Karos landed a job at the local factory, impressing the owner with his insights and productivity. Karos was promoted a few weeks later to company vice-president and became involved in the civic affairs of the community.

Then one day the owner discovered a notebook on Karos' desk. It was full of the company's secret formulas and contained the names and addresses of all of the plant's major

customers. After further investigation, the owner learned that Karos had been making many long distance calls to his hometown.

Enraged, the owner called all of the workers together. Karos was tarred and feathered, tied to a horse and chased out of town.

While he was being roughed up, Karos swore a curse on the community — an act which was greeted with uproarious laughter by the residents.

A few weeks later, however, all the town's trees and plants started dying, threatening to wipe out Barreltown's only source of income. Barreltown's existence was in immediate danger because all of the decaying wood was an extreme fire hazard.

It's up to you to save Barreltown. You must find the oracle in the forest to learn how the curse can be removed.

(Paul Hensel, of Jackson, Mich., is an 11th-grade student at Western High School. He enjoys competitive debate and playing the trombone. Paul is planning to study law when he enrolls in college.)

KAROS

4K

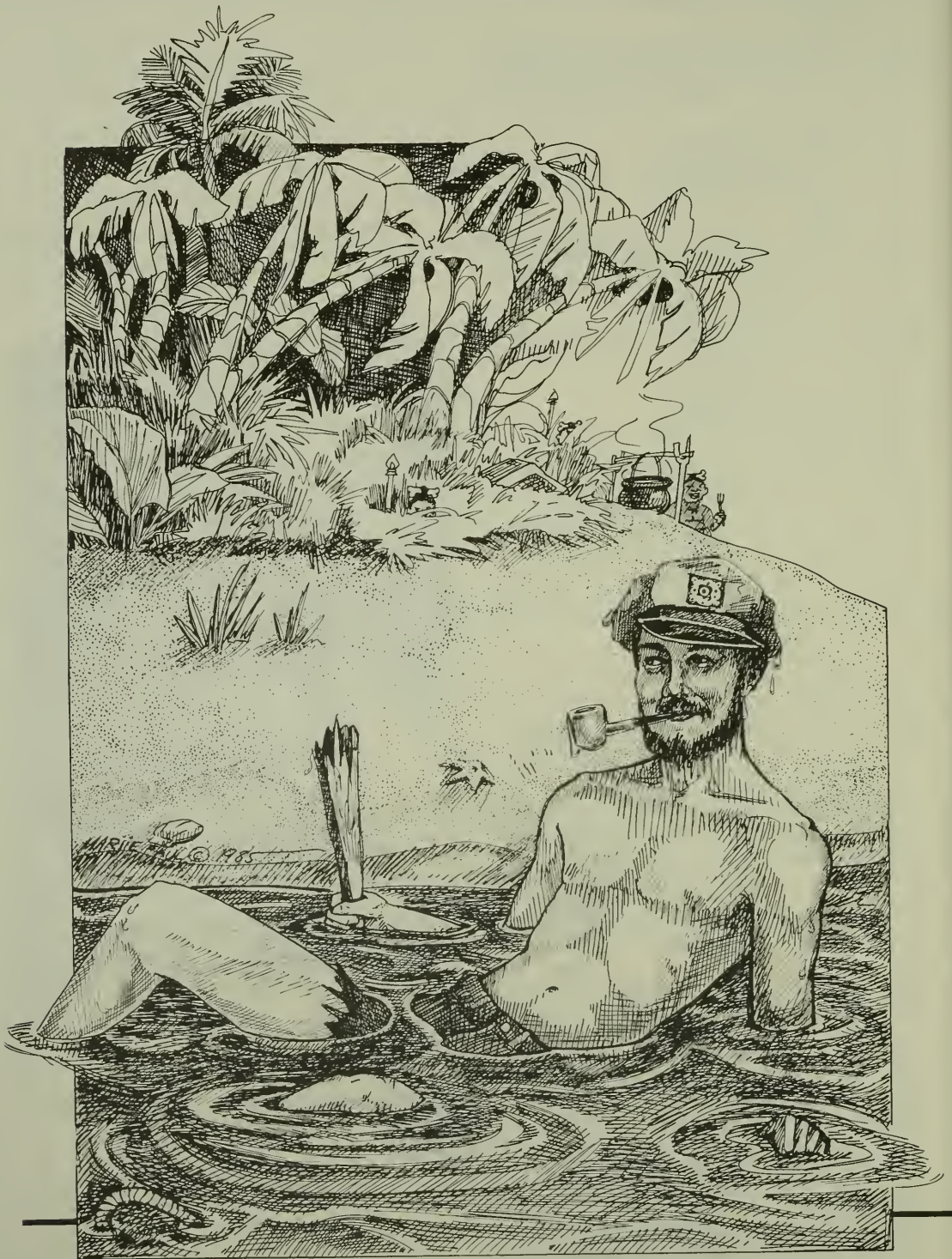
```
1 CLS
2 DIMA$(9),B$(9),C$(9):Q=1
4 DATA IN A FIELD,DEAD FRUIT TRE
ES,E & S
6 DATA IN A FIELD,DEAD FRUIT,E S
& W
8 DATA IN A FOREST,A DAGGER,S &
W
10 DATA IN A WASTELAND,DEAD PLAN
TS & ANIMALS,N E & S
12 DATA IN A FIELD,DEAD PLANTS,N
E S & W
14 DATA IN A FOREST,A GOBLIN,N S
& W
16 DATA IN A WASTELAND,A BEAUTIF
UL,N & E
18 DATA IN A FOREST,A GOBLIN,N E
& W
20 DATA IN A FOREST,AN OLD MAN,N
& W
22 FORI=1TO9
24 READ A$(I),B$(I),C$(I)
26 NEXT
30 PRINT"YOU ARE ";A$(Q)
32 PRINT"YOU SEE ";B$(Q)
34 PRINT"EXITS LEAD ";C$(Q)
36 INPUT"ACTION";AC$
38 ON Q GOSUB 100,120,140,160,18
0,200,220,240,260
40 FORZ=1TO500:NEXT:CLS:GOTO30
100 IFAC$="EXAMINE TREES"THENPRI
NT"THEY ARE WITHERED AND DEAD"
120 IFAC$="E"THENQ=2
140 IF AC$="S"THENQ=4
119 RETURN
120 IFAC$="EXAMINE FRUIT"ORAC$="
GET FRUIT"THENPRINT"IT IS MOLDY
AND ROTTEN AND FALLS APART AS YO
U TOUCH IT"
122 IFAC$="E"THENQ=3
124 IFAC$="W"THENQ=1
126 IFAC$="S"THENQ=5
139 RETURN
140 IFAC$="GET DAGGER"THENPRINT"
TAKEN":B$(3)="TREES":DG=1
142 IFAC$="S"THENQ=6
144 IFAC$="W"THENQ=2
159 RETURN
160 IFAC$="EXAMINE PLANTS"ORAC$=
"EXAMINE ANIMALS"THENPRINT"THEY
ARE BARELY RECOGNIZABLE AS WHAT
THEY WERE ; THEY HAVE BEEN DEAD
FOR SOME TIME NOW"
162 IFAC$="N"THENQ=1
164 IFAC$="S"ANDGP=0THENPRINT"A
MAGICAL BARRIER STOPS YOU"
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166 IFAC$="S"ANDGP=1THENQ=7
168 IFAC$="E"THENQ=5
179 RETURN
180 IFAC$="EXAMINE PLANTS"THENPR
INT"THEY ARE CHARRED TO A CRISP
AND SEEM LIKE SHRIVELED HUSKS OF
NO-THING"
182 IFAC$="N"THENQ=2
184 IFAC$="E"THENQ=6
186 IFAC$="S"THENQ=8
188 IFAC$="W"THENQ=4
199 RETURN
200 IFAC$="KILL GOBLIN"ANDDG=1TH
ENPRINT"AFTER A LONG,HARD STRUGG
LE YOU MANAGED TO KILL IT":GB=2:
B$(6)="A DEAD GOBLIN"
202 IFGB<>2THENPRINT"THE GOBLIN
ATTACKS AND KILLS YOU":GOSUB500
204 IFAC$="N"THENQ=3
206 IFAC$="S"THENQ=9
208 IFAC$="W"THENQ=5
219 RETURN
220 IFAC$="TOUCH GEM"THENPRINT"T
HERE IS A BLINDING EXPLOSION A
ND YOU ARE NOW DEAD":GOTO500
222 IFAC$="SAY POWER"THENPRINT"T
HE GEM ON THE GROUND SELF-DESTRU
CTS,FREEING THE COUNTRYSIDE FROM
KAROS' EVIL.ALSO, YOU SUDDENLY K
NOW THE LOCATION OF KAROS' PEARL
.....":END
224 IFAC$="N"THENQ=4
226 IFAC$="E"THENQ=8
239 RETURN
240 IFAC$="KILL GOBLIN"THENPRINT
"THIS GOBLIN EASILY BETTERS YOU
IN COMBAT AND THEN EATS YOU FOR
LUNCH":GOTO500
242 IFAC$="N"THENQ=5:RETURN
244 IFAC$="W"ANDGP=0THENPRINT"A
MAGICAL BARRIER STOPS YOU"
245 IFAC$="W"ANDGP=1THENQ=7:RETU
RN
248 PRINT"THE GOBLIN CATCHES YOU
,KILLS YOU,AND HAS YOU FOR DINNE
R":GOTO500
259 RETURN
260 IFAC$="KILL MAN"THENPRINT"HE
LIFTS HIS FINGER AND THE TREES
CRUSH YOU TO DEATH":GOTO500
262 IFAC$="SAY HELLO"THENPRINT"H
E GIVES YOU A GEM AND SAYS ONE W
ORD:'POWER':GP=1
264 IFAC$="N"THENQ=6
266 IFAC$="W"ANDGP=1THENQ=7
268 IFAC$="W"ANDGP<>1THENQ=8
270 RETURN
500 INPUT"PLAY AGAIN,Y OR N";YN$
502 IFYN$="Y"THENRUNELSEEND ☺

```





ISLAND

Program by Philip Courie

O

K, captain. You're marooned on a remote island, just like you've imagined in your fantasies over the years. Your small sailboat was shattered to splinters during the last night's storm and, quite frankly, you're lucky to be alive.

The bad news is that there is no beautiful woman on the island as you would have hoped. There are, however, some unfriendly natives whom you will quickly discover are tired of eating fish, birds and bananas. They are cannibals, you see, and they are anxious to enjoy some human meat for a change.

You will discover there are some other persons on the island, too. They've been there for many years so their survival instincts are strong. Your actions when you encounter them will determine whether they are friendly or not. There are also other creatures that will want to check you out.

Hope you've joined the fitness movement because the jungle is fierce and will challenge

every muscle in your body. Naturally there are some treasures, but you'll have to decide whether you want to spend the time collecting them.

You get the idea: this island is really a nightmare. Your goal is to escape as soon as possible.

Before loading the two listings, be sure to unplug the disk controller. Next enter POKE25,6:NEW to clear all the graphics pages for text. Load the first listing and run it. You will be given instructions and the option of seeing all of the verbs in the Adventure; then load the second listing.

You should examine all items closely. If you get stumped, simply type SAVE so you can resume the game later. Use SCORE to keep track of the number of moves.

Better luck on your next island!

(Philip Courie is a native of Florence, Ky., who enjoys writing Adventures as a hobby.)

ISLAND 1 16K ECB

```
10 ' COPYRIGHT (C) 3-84
20 ' PHILIP COURIE
30 ' P.O. BOX 862
40 ' FLORENCE, KY 41042
50 ' (606) 525-0390
60 CLS
70 DATA 87,69,76,67,79,77,69,32,
84,79
80 FOR X=1 TO 10
90 READ D
100 PRINT@106+X,CHR$(D)
110 FOR Y=1 TO 35:NEXT Y
120 NEXT X
130 DATA 84,72,69,32,73,83,76,65
,78,68
140 FOR X=1 TO 10
150 READ D
160 PRINT@170+X,CHR$(D)
170 FOR Y=1 TO 35:NEXT Y
180 NEXT X
190 DATA 66,89
200 FOR X=1 TO 2
210 READ D
220 PRINT@238+X,CHR$(D)
230 FOR Y=1 TO 35:NEXT Y
240 NEXT X
```

```
250 DATA 80,72,73,76,73,80,32,67
,79,85,82,73,69
260 FOR X=1 TO 13
270 READ D
280 PRINT@297+X,CHR$(D)
290 FOR Y=1 TO 35:NEXT Y
300 NEXT X
310 FOR X=1 TO 50:NEXT X
320 CLS:PRINT@34,"YOUR SAILBOAT
HAS JUST RUN":PRINT@65,"AGROUND
ON A LONG SANDY BEACH."
330 PRINT@97,"YOU FEEL VERY TIRE
D. YOU":PRINT@129,"HAVE BEEN ON
THE BOAT FOR A":PRINT@161,"DAY
OR WAS IT A WEEK?"
340 PRINT@193,"ALL YOU KNOW NOW
IS THAT YOUR":PRINT@225,"ON A SO
UTH PACIFIC ISLAND."
350 PRINT@257,"YOUR ALONE ON THE
ISLAND OR":PRINT@289,"ARE YOU?"
360 FOR X=1 TO 4000:NEXT X
430 DATA 80,82,69,83,83,32,65,78
,89,32,75,69,89,32,84,79,32,67,7
9,78,84,73,78,85,69
440 FOR X=1 TO 25
450 READ D
460 PRINT@418+X,CHR$(D)
```

```

47Ø FOR Y=1 TO 15:NEXT Y
48Ø NEXT X
49Ø K$=INKEY$:IF K$="" THEN 49Ø
50Ø CLS
51Ø PRINT@36,"**NOTES ON ADVENTU
RING**"
52Ø FORX=64 TO 95
53Ø PRINT@X,CHR$(45);:NEXT X
54Ø PRINT@97,"IN THIS ADVENTURE
YOU HAVE":PRINT@129,"A GOAL TO C
OMplete.":PRINT@161,"TO GET OFF
THE ISLAND."
55Ø PRINT@193,"AT TIMES YOU WILL
NEED AN":PRINT@225,"OBJECT TO C
OMplete A TASK."
56Ø FOR X=256 TO 287:PRINT@X,CHR
$(45);:NEXT X
57Ø PRINT@289,"IN THIS ADVENTURE
YOU WILL USE":PRINT@321,"A VERB
AND A NOUN."
58Ø PRINT@353,"example 1) GET TO
RCH":PRINT@393,"2) N <ENTER>"
59Ø FOR X=416 TO 447:PRINT@X,CHR
$(45);:NEXT X
60Ø DATA 8Ø,82,69,83,83,32,65,78
,89,32,75,69,89,32,84,79,32,67,7
9,78,84,73,78,85,69
61Ø FOR X=1 TO 25
62Ø READ D
63Ø PRINT@45Ø+X,CHR$(D)
64Ø FOR Y=1 TO 15:NEXT Y
65Ø NEXT X
66Ø K$=INKEY$:IF K$="" THEN 66Ø
67Ø CLS
68Ø PRINT@46,"HELP"
69Ø FOR X=64 TO 95:PRINT@X,CHR$(
42):NEXT X
70Ø PRINT@97,"I SUGGEST THAT YOU
PLAY THIS":PRINT@129,"GAME WITH
OUT LOOKING AT THE":PRINT@161,"L
IST OF VERBS USED IN THE GAME."
71Ø FOR X=192 TO 223:PRINT@X,CHR
$(45):NEXT X
72Ø PRINT@225,"TO LOAD GAME TYPE
IN AND ENTER":PRINT@257,"POKE 2
5,6:NEW <ENTER>":PRINT@289,"CLOA
D ";CHR$(34);"ISLAND";CHR$(34);"
<ENTER>"
73Ø FOR X=32Ø TO 351:PRINT@X,CHR
$(45):NEXT X
74Ø PRINT@385,"LIST y/n";:INPUT
A$
75Ø IF A$="" THEN 74Ø
76Ø IF A$="N" THEN CLS:END
77Ø IF A$="Y" THEN 79Ø
78Ø GOTO 74Ø
79Ø CLS:PRINT@43,"VERB LIST"
80Ø FORX=64 TO 95:PRINT@X,CHR$(4
5):NEXT X
81Ø PRINT@97,"GO":PRINT@1Ø7,"ON"
:PRINT@117,"GET"
82Ø PRINT@129,"DIG":PRINT@139,"O
UT":PRINT@149,"HIT"
83Ø PRINT@161,"LOOK":PRINT@171,"
OPEN":PRINT@181,"DROP"
84Ø PRINT@193,"READ":PRINT@2Ø3,"
TAKE":PRINT@213,"TAKE"
85Ø PRINT@225,"JUMP":PRINT@235,"
ROPE":PRINT@245,"SAVE"
86Ø PRINT@257,"PUSH":PRINT@267,"
SEND":PRINT@277,"MOVE"
87Ø PRINT@289,"CLEAR":PRINT@299,
"LIGHT":PRINT@3Ø9,"ENTER"
88Ø PRINT@321,"CLIMB":PRINT@331,
"REPAIR":PRINT@341,"UNLOCK"
89Ø PRINT@353,"EXAMINE":PRINT@36
3,"UNLIGHT":PRINT@373,"TRANSMIT"
90Ø PRINT@385,"INVENTORY"
91Ø FOR X=416 TO 447:PRINT@X,CHR
$(45):NEXT X
92Ø PRINT@449,"RUN AGAIN y/n";:
INPUT A$:IF A$="" THEN 92Ø
93Ø IF A$="N" THEN CLS:END
94Ø IF A$="Y" THEN RESTORE:GOTO
6Ø
95Ø GOTO 92Ø

```

ISLAND 2

```

1Ø 'COPYRIGHT (C) 3/84
2Ø 'PHILIP COURIE
3Ø 'P.O. BOX 862
4Ø 'FLORENCE, KY 41Ø42
5Ø '(6Ø6) 525-Ø39Ø
6Ø CLS
7Ø PRINT @33,"DO YOU WISH TO PLA
Y A SAVED":INPUT" GAME [Y/N]";A$
8Ø IF A$="" THEN7Ø ELSEIF A$="N"

```

```

THEN 11Ø
9Ø IF A$="Y" THEN 17Ø
1ØØ GOTO 7Ø
11Ø CLS:PRINT:PRINT" PLEASE ENTE
R":PRINT" YOUR NAME IN EIGHT":IN
PUT" LETTERS OR LESS";PN$
12Ø IF LEN(PN$)>8 THEN 11Ø
13Ø PRINT:PRINT" YOU ENTERED ";P
N$
14Ø PRINT:INPUT" IS THIS CORRECT

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```

[Y/N]";B$
150 IF B$="" THEN 140
160 IF B$="N" THEN 110 ELSEIF B$
<>"Y" THEN 110
170 DIM QQ(6):DIM LL(2):DIM CA(2
)
180 DIM L$(51):DIM D$(6):DIM MM(
51,6):DIM VI$(84):DIM II$(84):DI
M VI(84)
190 GOTO5080
200 IF X=22 AND TT=1 THEN VI(14)
=22 ELSEIF X=49 AND TT=1 THEN VI
(14)=49 ELSEIF X=51 AND TT=1 THE
N VI(14)=51
210 IF X=21 THEN GOSUB 5780
220 CLS:PRINT PN$" YOU ARE"
230 PRINT L$(X)
240 PRINT:PRINT"YOU SEE A WAY TO
GO:"
250 FOR Y=1 TO 6:IF MM (X,Y)<>0
THEN PRINT D$(Y);:NEXT Y ELSE NE
XT Y
260 C=0:PRINT:PRINT:PRINT"VISABL
E ITEMS:";KK=1
270 IF X=8 OR X=15 OR X=24 OR X=
23 THEN VI(19)=X:IF X=8 OR X=15
OR X=24 OR X=23 THEN VI(20)=X
280 IF X=12 OR X=9 THEN VI(19)=X
290 IF X=10 OR X=20 OR X=28 THEN
VI(20)=X
300 IF X=35 OR X=26 OR X=41 OR X
=6 THEN VI(33)=X:IF X=35 OR X=26
OR X=41 OR X=6 THEN VI(34)=X
310 IF X=42 OR X=18 OR X=44 THEN
VI(34)=X:IF X=42 OR X=18 OR X=4
4 THEN VI(70)=X
320 IF X=43 THEN VI(34)=X:IF X=4
3 THEN VI(70)=X
330 FOR I=1 TO 84
340 KK$=STR$(KK):IF VI(I)=X THEN
PRINT KK$;"> ";VI$(I):C=1:KK=KK+
1
350 NEXT
360 IF C=0 THEN PRINT"NOTHING!"
370 IF X=51 GOSUB 5440
380 IF VV=1 THEN R=RND(3):IF R=1
THEN PRINT:PRINT"THE MATCH BLEW
OUT.":VV=0
390 IF LT=1 THEN OT=OT+1:IF OT=1
5 THEN PRINT:PRINT"THE LIGHT FROM
THE TORCH IS GROWING DIM."
400 IF OT=35 THEN PRINT:PRINT"THE
TORCH BLEW OUT.":LT=3:FOR Z=1TO
2000:NEXTZ:GOTO 4600
410 PRINT:INPUT"WHAT NEXT";A$
420 IF A$="" THEN 410
430 IF A$="N" THEN SC=SC+1:GOTO
1510
440 IF A$="S" THEN SC=SC+1:GOTO
1530
450 IF A$="E" THEN SC=SC+1:GOTO
1550
460 IF A$="W" THEN SC=SC+1:GOTO
1580
470 IF A$="U" THEN SC=SC+1:GOTO
1610
480 IF A$="D" THEN SC=SC+1:GOTO
1640
490 M$=LEFT$(A$,2):IF M$="GO"THE
N770 ELSEIF M$="ON" THEN 1910
500 M$=LEFT$(A$,3):IF M$="GET"TH
EN1980ELSEIF M$="DIG"THEN4540ELS
EIF M$="OUT"THEN4350 ELSEIF M$="
HIT"THEN2230
510 M$=LEFT$(A$,4):IF M$="LOOK"TH
EN2410ELSEIF M$="OPEN"THEN3750E
LSEIF M$="DROP"THEN4000ELSEIF M$
="READ"THEN3930 ELSEIF M$="TAKE"
THEN 1950 ELSEIF M$="JUMP"THEN48
50 ELSEIF M$="ROPE"THEN4970 ELSE
IF M$="SAVE" THEN 6080ELSEIF M$=
"PUSH"THEN2300
520 IF M$="SEND" THEN 740
530 IF M$="MOVE"THEN 2300
540 M$=LEFT$(A$,5):IF M$="CLEAR"
THEN4440ELSEIF M$="LIGHT"THEN426
0 ELSEIF M$="ENTER"THEN1670 ELSE
IF M$="CLIMB" THEN 1860 ELSEIF M
$="SCORE" THEN1660
550 M$=LEFT$(A$,6):IF M$="REPAIR
"THEN4190ELSEIF M$="UNLOCK"THEN4
100
560 M$=LEFT$(A$,7):IF M$="EXAMIN
E"THEN2420ELSEIF M$="UNLIGHT"THE
N4380
570 M$=LEFT$(A$,8):IF M$="TRANSM
IT"THEN 600
580 M$=LEFT$(A$,9):IF M$="INVENT
ORY"THEN2340
590 PRINT"I DON'T UNDERSTAND THA
T ";PN$;".":GOTO410
600 GOSUB 5710
610 SC=SC+1
620 IF M$="LOCATION" AND VI(17)<
>0 THEN 640
630 PRINT"YOU CAN'T SEND THAT.":
GOTO 410
640 INPUT"YOUR LATITUDE";L$
650 IF L$="" THEN 620
660 IF L$="23.12 NORTH" THEN 680
670 GOTO 410
680 INPUT"YOUR LONGITUDE";L$
690 IF L$="" THEN 680
700 IF L$="178.00 WEST" THEN 720
710 GOTO 410
720 CLS(3):PRINT@39," A VOICE FR
OM THE ";:PRINT@71," RADIO SAYS
WERE ";:PRINT@100," SENDING A P

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LANE FOR YOU. "":PRINT@168," CON
GRATULATIONS "":PRINT@199," YOU
HAVE COMPLETED "":PRINT@230," TH
E ISLAND ADVENTURE "":PRINT@266,
" SUCCESSFULLY ";
725 PRINT@393," YOU COMPLETED ";
:PRINT@421," THE GAME IN";SC;"MO
VES ";
730 GOTO 730
740 GOSUB 5550
750 SC=SC+1
760 GOTO 620
770 GOSUB 5460
780 SC=SC+1
790 IF M$=II$(54) THEN 1340
800 IF M$=II$(49) THEN 1300
810 IF M$=II$(51) THEN 1270
820 IF M$=II$(4) THEN 1220
830 IF M$=II$(40) THEN 1200
840 IF M$=II$(39) THEN 1180
850 IF M$=II$(38) THEN 1130
860 IF M$=II$(41) THEN 1090
870 IF M$=II$(37) THEN 1030
880 IF M$=II$(21) THEN 960
890 IF M$=II$(84) THEN 1790
900 IF M$=II$(16) THEN 1420
910 IF M$=II$(59) THEN 1400
920 IF M$=II$(55) THEN 1380
930 IF M$=II$(36) THEN 990
940 IF M$="ROAD" THEN 1360
950 GOTO 1440
960 IF X=1 THEN X=50:GOTO 200
970 IF X=46 THEN X=47:GOTO 200
980 GOTO1500
990 IF X=4 THEN X=5:GOTO200
1000 IF X=6 THEN X=5:GOTO200
1010 IF X=40 THEN X=5:GOTO200
1020 GOTO 1500
1030 IF X=6 AND QQ(5)=0 THEN 392
0
1040 IF X=6 AND QQ(5)=1 THEN X=7
:GOTO200
1050 IF X=5 THEN X=6:GOTO200
1060 IF X=21 THEN X=18:GOTO200
1070 IF X=18 THEN X=17:GOTO200
1080 GOTO 1500
1090 IF X=34 THEN X=35:GOTO200
1100 IF X=35 AND QQ(6)=0 THEN392
0
1110 IF X=35 AND QQ(6)=1 THEN X=
36:GOTO200
1120 GOTO 1500
1130 IF X=49 THEN X=51:GOTO200
1140 IF X=44 AND CA(2)<>1 THENPR
INT"YOU CAN'T ";PN$:GOTO410
1150 IF X=44 AND CA(2)=1 THEN X=
49:GOTO200
1160 IF X=5 THEN X=38:GOTO200
1170 GOTO 1500
1180 IF X=38 THEN X=39:GOTO200
1190 GOTO 1500
1200 IF X=3 THEN X=32:GOTO200
1210 GOTO 1500
1220 IF X=26 THEN X=25:GOTO 200
1230 IF X=25 AND LT=1 THEN X=23:
GOTO 200
1240 IF X=25 AND LT=0 THEN X=23:
GOTO4600
1250 IF X=13 AND VI(4)=13 THEN X
=12:GOTO 200
1260 GOTO 1500
1270 IF X=11 AND GT=1 AND LT=0 T
HEN X=10:GOTO 4600
1280 IF X=11 AND GT=1 AND LT=1 T
HEN X=10:GOTO200
1290 GOTO 1500
1300 IF X=32 AND RP=0THENPRINTPN
$;" YOU FELL THROUGH":PRINT"A RO
TTEN BOARD IN THE BRIDGE.":PRINT
"YOU LANDED ON THE ROCKS BELOW."
:GOTO4820
1310 IF X=32 AND RP=1 THEN X=31:
GOTO 200
1320 IF X=30 THEN X=31:GOTO200
1330 GOTO 1500
1340 IF X=22 THEN X=45:GOTO 200
1350 GOTO 1500
1360 IF X=22 THEN X=19:GOTO 200
1370 GOTO 1500
1380 IF X=45 THEN X=46:GOTO 200
1390 GOTO 1500
1400 IF X=19 THEN X=21:GOTO 200
1410 GOTO1500
1420 IF VI(16)=45 THEN X=15:GOTO
200
1430 GOTO 1500
1440 IF M$="NORTH" THEN 1510
1450 IF M$="SOUTH" THEN 1530
1460 IF M$="EAST" THEN 1550
1470 IF M$="WEST" THEN 1580
1480 IF M$="UP" THEN 1610
1490 IF M$="DOWN" THEN 1640
1500 PRINT"YOU CAN'T GO THAT WAY
!":GOTO410
1510 IF MM(X,1)=0 THEN GOTO 1500
1520 IF MM(X,1)>0 THEN X=MM(X,1)
:GOTO200
1530 IF MM(X,2)=0 THEN GOTO 1500
1540 IF MM(X,2)>0 THEN X=MM(X,2)
:GOTO200
1550 IF X=49 THEN X=51:GOTO200
1560 IF MM(X,3)=0 THEN GOTO 1500
1570 IF MM(X,3)>0 THEN X=MM(X,3)
:GOTO200
1580 IF X=22 THEN X=51:GOTO200
1590 IF MM(X,4)=0 THEN GOTO 1500
1600 IF MM(X,4)>0 THEN X=MM(X,4)
:GOTO200

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161Ø IF X=51 THENPRINT"YOU CAN'T
THE PIT IS TO DEEP.":GOTO41Ø
162Ø IF MM(X,5)=Ø THEN GOTO 15ØØ
163Ø IF MM(X,5)>Ø THEN X=MM(X,5)
:GOTO2ØØ
164Ø IF MM(X,6)=Ø THEN GOTO 15ØØ
165Ø IF MM(X,6)>Ø THEN X=MM(X,6)
:GOTO2ØØ
166Ø PRINT PN$;" YOU HAVE MADE";
SC;"MOVES.":GOTO41Ø
167Ø GOSUB 559Ø
168Ø SC=SC+1
169Ø IF M$=II$(37) THEN 1Ø3Ø
17ØØ IF M$=II$(16) THEN 142Ø
171Ø IF M$=II$(4) AND X=26 THENP
RINT"MAYBE YOU SHOULD GO THERE F
IRST.":GOTO 41Ø
172Ø IF M$=II$(4) THEN 122Ø
173Ø IF M$=II$(41) THEN 1Ø9Ø
174Ø IF M$=II$(51) THEN 127Ø
175Ø IF M$=II$(21) THEN 183Ø
176Ø IF M$=II$(84) THEN 179Ø

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177Ø PRINT PN$" YOU CAN'T ENTER
THE":PRINT M$;".":GOTO 41Ø
178Ø PRINT"I DON'T UNDERSTAND TH
AT?":GOTO 41Ø
179Ø IF X=5Ø THEN X=48:GOTO 2ØØ
18ØØ IF X=16 THEN X=17:VI(18)=17
:GOTO 2ØØ
181Ø IF X=17 AND VI(18)=17 THEN
X=16:GOTO 2ØØ
182Ø GOTO 177Ø
183Ø IF X=5Ø THEN X=48:GOTO 2ØØ
184Ø IF X=46 THEN X=47:GOTO 2ØØ
185Ø GOTO 177Ø
186Ø GOSUB 559Ø

```

```

187Ø SC=SC+1
188Ø IF M$="MOUNTAIN" AND X=27 T
HEN X=26:GOTO 2ØØ
189Ø IF M$=II$(13) AND TT=1 THEN
X=22:VI(74)=Ø:VI(15)=49:GOTO2ØØ
19ØØ PRINT"YOU CAN'T CLIMB THE "
;M$:GOTO 41Ø
191Ø GOSUB 546Ø
192Ø SC=SC+1
193Ø IF M$=II$(17) AND VI(17)<>Ø
THENPRINT"YOU HEAR A VOICE THAT
SAYS. WHAT IS YOUR LOCATION
.":GOTO 41Ø
194Ø PRINT"YOU CAN'T TURN THAT O
N.":GOTO 41Ø
195Ø GOSUB 555Ø
196Ø SC=SC+1
197Ø GOTO 2ØØØ
198Ø GOSUB 551Ø
199Ø SC=SC+1
2ØØØ IF M$=II$(27) OR M$=II$(21)
OR M$=II$(25) OR M$=II$(29) OR
M$=II$(33) OR M$=II$(36) OR M$=I
I$(37) OR M$=II$(38) OR M$=II$(3
9) OR M$=II$(4Ø) OR M$=II$(41) O
R M$=II$(4) OR M$=II$(49) OR M$=
II$(54) OR M$="ROAD"OR M$=II$(57
) OR M$=II$(61) THEN22ØØ
2Ø1Ø IF M$=II$(69) OR M$=II$(55)
OR M$=II$(51) OR M$=II$(66) AND
X=27 OR M$=II$(77) OR M$=II$(78
) THEN22ØØ
2Ø2Ø IF M$=II$(19) OR M$=II$(22)
OR M$=II$(24) OR M$=II$(3Ø) OR
M$=II$(31) OR M$=II$(32) OR M$=I
I$(44) OR M$=II$(65) OR M$=II$(6
7) OR M$=II$(71) OR M$=II$(81) T
HEN 221Ø
2Ø3Ø IF M$=II$(43)OR M$=II$(52)T
HEN 222Ø
2Ø35 IF L=5 THEN 219Ø
2Ø4Ø IF M$=II$(1) AND VI(5)=-1 T
HEN VI(1)=-1:L=L+1:GOTO 218Ø
2Ø45 IF M$=II$(1) AND VI(5)=X AN
D VI(1)=Ø THEN VI(1)=-1:L=L+1:GO
TO 218Ø
2Ø5Ø IF M$=II$(2) AND VI(5)=-1 T
HEN VI(2)=-1:L=L+1:GOTO 218Ø
2Ø55 IF M$=II$(2) AND VI(5)=X AN
D VI(2)=Ø THEN VI(2)=-1:L=L+1:GO
TO 218Ø
2Ø6Ø IF M$=II$(5) AND X=48 AND L
L(2)=1 THEN VI(5)=-1:L=L+1:GOTO2
18Ø
2Ø7Ø IF M$=II$(6) AND X=48 AND L
L(2)=1 THEN VI(6)=-1:L=L+1:GOTO2
18Ø
2Ø8Ø IF M$=II$(13) AND X=49 AND
TT=1 THENPRINT"THE TREE IS ON TH

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E OTHER SIDE OF THE PIT. YOU C
AN'T REACH IT.":GOTO41Ø
2Ø9Ø IF M$=II$(13) AND X=51 AND
TT=1 THENPRINT"THE TREE LIMB IS
TO HIGH TOO REACH.":GOTO41Ø
21ØØ IF M$=II$(13) AND TT=1 THEN
VI(13)=-1:VI(14)=Ø:VI(76)=X:TT=Ø
:L=L+1:GOTO218Ø
211Ø II$=RIGHT$(II$,LEN(II$))
212Ø IF M$=II$(19) AND VI(19)=X
THEN 221Ø
213Ø IF M$=II$(2Ø) AND VI(2Ø)=X
THEN 221Ø
214Ø FOR I=1TO84
215Ø IF L=5 THEN 219Ø ELSE IF M$
=II$(I) AND VI(I)=X THEN L=L+1:V
I(I)=-1:GOTO 218Ø
216Ø NEXT I
217Ø PRINT "I DON'T SEE IT HERE.
":GOTO 41Ø
218Ø PRINT"OK ";PN$:GOTO41Ø
219Ø PRINT"YOU CAN'T CARRY ANY M
ORE!!":GOTO 41Ø
22ØØ PRINT"ARE YOU KIDDING ME ";
PN$;"?":GOTO41Ø
221Ø PRINTPN$;" YOU CAN'T GET TH
E":PRINTM$;".":GOTO41Ø
222Ø PRINT"THE ";M$" IS TO LARGE
":PRINT"TO GET ";PN$:GOTO41Ø
223Ø GOSUB 551Ø
224Ø SC=SC+1
225Ø IF M$=II$(65) AND X=5Ø OR X
=35 OR X=6 THEN 229Ø
226Ø IF M$=II$(24) THEN 228Ø
227Ø PRINT"DON'T BE MEAN!":GOTO
41Ø
228Ø PRINT"YOU DIDN'T EVEN SCRAC
H IT.":GOTO 41Ø
229Ø PRINT"YOU MADE A LARGE DENT
IN IT.":GOTO 41Ø
23ØØ GOSUB 555Ø
231Ø SC=SC+1
232Ø IF X=17 AND M$=II$(81) THEN
PRINT"YOU FOUND SOMETHING.":VI(1
8)=17:GOTO41Ø
233Ø PRINT"YOU CAN'T MOVE THE ";
M$;".":GOTO41Ø
234Ø KK=1:CLS:PRINT PN$;" YOU AR
E CARRYING:"
235Ø C=Ø:FOR I=1 TO 84
236Ø IF VI(I)=-1 THEN C=1
237Ø KK$=STR$(KK):IF VI(I)=-1 TH
ENPRINT KK$;"> ";VI$(I):KK=KK+1:
C=1
238Ø NEXT
239Ø IF C=Ø THEN PRINT"NOTHING"
24ØØ GOTO 41Ø
241Ø GOTO2ØØ
242Ø GOSUB 567Ø
243Ø SC=SC+1
244Ø IF M$=II$(21) AND X=1 OR X=
5Ø THEN3Ø8Ø
245Ø IF M$=II$(21)ANDX=46THEN3Ø9.
Ø
246Ø IF M$=II$(21)ANDX=47THEN3Ø9
Ø
247Ø IF M$=II$(22)THEN313Ø
248Ø IF M$=II$(24)THEN334Ø
249Ø IF M$=II$(25)THEN31ØØ
25ØØ IF M$=II$(31) THEN 347Ø
251Ø IF M$=II$(51)AND GT=ØTHEN3Ø
4Ø
252Ø IF M$=II$(51)AND GT=1THEN3Ø
5Ø
253Ø IF M$=II$(3Ø)THEN311Ø
254Ø IF M$=II$(35)AND X=14THEN31
2Ø
255Ø IF M$=II$(42)AND X=34THEN32
2Ø
256Ø IF M$=II$(36)THEN315Ø
257Ø IF M$=II$(37)THEN316Ø
258Ø IF M$=II$(38) AND X=49 THEN
32ØØ
259Ø IF M$=II$(38) AND X=22 THEN
317Ø
26ØØ IF M$=II$(38) AND X=44AND C
A(2)<>1THEN318Ø
261Ø IF M$=II$(38)AND X=44AND CA
(2)=1THEN319Ø
262Ø IF M$=II$(38)THEN317Ø
263Ø IF M$=II$(4Ø)THEN321Ø
264Ø IF M$=II$(5)THEN 339Ø
265Ø IF M$=II$(43)AND X=36THEN32
5Ø
266Ø IF M$=II$(52)AND X=29THEN35
3Ø
267Ø IF M$=II$(44) THEN 328Ø
268Ø IF M$=II$(45)THEN333Ø
269Ø IF M$=II$(49)AND RP=ØTHEN32
3Ø
27ØØ IF M$=II$(49)AND RP=1THEN32
4Ø
271Ø IF M$=II$(39)AND X=38THEN34
4Ø
272Ø IF M$=II$(39)AND X=39AND CA
(1)=ØTHEN345Ø
273Ø IF M$=II$(39)AND X=39AND CA
(1)=1THEN3Ø3Ø
274Ø IF M$=II$(47)THEN346Ø
275Ø IF M$=II$(48)THEN349Ø
276Ø IF M$=II$(59)THEN35ØØ
277Ø IF M$=II$(78)THEN351Ø
278Ø IF M$=II$(79)THEN352Ø
279Ø IF M$=II$(23)AND VI(23)<>-1
THEN3Ø7Ø
28ØØ IF M$=II$(26)AND VI(26)<>-1
THEN3Ø7Ø
281Ø IF M$=II$(7)AND VI(7)<>-1TH

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```

EN3Ø7Ø
282Ø IF M$=II$(23) AND VI(23)=-1T
HEN3Ø3Ø
283Ø IF M$=II$(7) AND VI(7)=-1THE
N3Ø3Ø
284Ø IF M$=II$(26) AND VI(26)=-1T
HEN3Ø6Ø
285Ø IF M$=II$(1Ø) THEN356Ø
286Ø IF M$=II$(11) THEN357Ø
287Ø IF M$=II$(54) THEN358Ø
288Ø IF M$=II$(61) THEN359Ø
289Ø IF M$=II$(4) AND X=25 OR M$
=II$(4) AND X=26 THEN 36ØØ
29ØØ IF M$=II$(71) AND VI(12)<>-
1 THEN361Ø
291Ø IF M$=II$(71) AND VI(12)=-1
THEN362Ø
292Ø IF M$=II$(12) THEN363Ø
293Ø IF M$="PIT" AND X=49 AND VI
(75)<>Ø THEN 364Ø
294Ø IF M$="PIT" AND X=49 AND VI
(75)=Ø THEN 365Ø
295Ø IF M$="PIT" AND X=22 AND VI
(75)<>Ø THEN 367Ø
296Ø IF M$="PIT" AND X=22 AND VI
(75)=Ø THEN 366Ø
297Ø IF M$=II$(76) THEN368Ø
298Ø IF M$=II$(6Ø) THEN369Ø
299Ø IF M$=II$(81) THEN372Ø
3ØØØ IF M$=II$(83) THEN373Ø
3Ø1Ø IF M$="FLOOR" AND VI(46)=Ø
AND X=7 THEN 374Ø
3Ø2Ø PRINT"I SEE NOTHING SPECIAL
.":GOTO41Ø
3Ø3Ø PRINT"THERE'S SOMETHING WRO
TE ON IT.":GOTO41Ø
3Ø4Ø PRINT"THE ENTRANCE IS CAVED
IN WITH":PRINT"DIRT AND SMALL R
OCKS.":GOTO41Ø
3Ø5Ø PRINT"IT'S VERY DARK AND DA
NGEROUS LOOKING!":GOTO41Ø
3Ø6Ø PRINT"OUCH!!":PRINT"A ";VI$
(3);" PINCHED YOU.":VI(3)=2:GOTO
41Ø
3Ø7Ø PRINT"YOU DON'T HAVE IT!":G
OTO 41Ø
3Ø8Ø PRINT" IT'S A SMALL SINGLE
ENGINE":PRINT"PLANE. IT LOOK'S L
IKE IT'S BEEN":PRINT"HERE AWHILE
.":GOTO41Ø
3Ø9Ø PRINT"IT'S A JAPANESE ZERO.
":GOTO41Ø
31ØØ PRINT"THE SAILBOAT IS DESTR
OYED":GOTO41Ø
311Ø PRINT"IT'S VERY BEAUTIFUL."
:GOTO41Ø
312Ø PRINT"THEIR BIRD OF PARADIS
E FLOWERS":GOTO41Ø
313Ø IF X=48 THENPRINT"IT'S BROK
EN.":GOTO41Ø
314Ø PRINT"THE DIAL IS SET TO 13
Ø MHZ.":GOTO41Ø
315Ø PRINT"IT LOOKS OLD AND ABAN
DON.":GOTO41Ø
316Ø PRINT"IT'S LARGE AND MADE O
UT OF PALM LEAVES.":GOTO41Ø
317Ø PRINT"IT'S JUST A SMALL PAT
H.":GOTO41Ø
318Ø PRINT"THE PATH IS OVERGROWN
WITH DENSE FOLIAGE.":GOTO4
1Ø
319Ø PRINT"IT'S A SMALL CLEARED
JUNGLE PATH.":GOTO41Ø
32ØØ PRINT"YOU DISCOVER A DEEP P
IT.":GOTO41Ø
321Ø PRINT"IT'S VERY ROCKY.":GOT
O41Ø
322Ø PRINT"THE FLOWERS ARE LARGE
AND RED.":GOTO41Ø
323Ø PRINT"IT LOOK'S DANGEROUS "
;PN$:PRINT"SOME OF THE BOARDS AR
E ROTTEN!":GOTO41Ø
324Ø PRINT"IT'S SAFE AND REPAIRE
D.":GOTO41Ø
325Ø IF LL(1)=Ø THENPRINT"THE CH
EST IS LOCKED!":GOTO41Ø
326Ø IF LL(1)=1 AND QQ(3)=Ø THEN
PRINT"IT'S NOT OPEN.":GOTO41Ø
3262 IF VI(9)=36 THEN 327Ø
3265 IF VI(9)<>Ø THEN PRINT"THE
CHEST IS EMPTY.":GOTO 41Ø
327Ø IF LL(1)=1 AND QQ(3)=1 THEN
PRINT"THERE IS A MACHETE IN IT."
:VI(9)=36:GOTO41Ø
328Ø IF X=36 AND YY=Ø THENPRINT"
THEIR'S A SET DOG TAGS ON IT.":V
I(7)=36:YY=1:GOTO 41Ø
329Ø IF X=36 AND YY=1 THENPRINT"
THERE'S A COIL OF ROPE ON IT.":Y
Y=2:VI(13)=36:GOTO 41Ø
33ØØ IF X=36 AND YY=2 THENPRINT"
IT'S A LARGE TABLE.":GOTO 41Ø
331Ø IF X=17 AND VI(17)=17 THENP
RINT"IT'S JUST A SMALL TABLE.":G
OTO41Ø
332Ø IF X=17 THENPRINT"YOU FOUND
SOMETHING.":VI(17)=17:GOTO41Ø
333Ø PRINT"IT'S A STACK OF 1X6 P
INE LUMBER":GOTO41Ø
334Ø IF LL(2)=Ø THEN PRINT"THE "
;II$(24);" IS LOCKED.":GOTO 41Ø
335Ø IF QQ(1)=Ø THENPRINT"YOU HA
VE TO OPEN IT FIRST.":GOTO41Ø
336Ø IF VI(6)=Ø THENPRINT"THERE'
S A BOX OF MATCHES IN IT.":GOTO4
1Ø
337Ø IF VI(5)=Ø THENPRINT"THERE'
S A TOOLBOX IN IT.":GOTO41Ø

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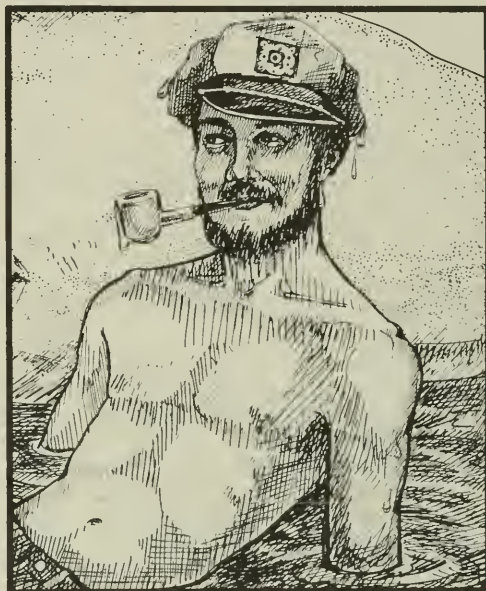
338Ø PRINT"IT'S EMPTY.":GOTO41Ø
339Ø IF QQ(2)=Ø THENPRINT"YOU HA
VE TO OPEN IT FIRST.":GOTO 41Ø
340Ø IF QQ(2)=1 AND VI(1)=Ø AND
VI(2)=Ø THENPRINT"THERE'S A HAMM
ER AND NAILS      IN IT.":GOTO41
Ø
341Ø IF QQ(2)=1 AND VI(1)=Ø THEN
PRINT"THERE'S A HAMMER IN IT.":G
OTO41Ø
342Ø IF QQ(2)=1 AND VI(2)=Ø THEN
PRINT"THERE'S NAILS IN IT.":GOTO
41Ø
343Ø PRINT"IT'S EMPTY.":GOTO41Ø
344Ø PRINT"IT'S TOO FAR AWAY TO
TELL      ANYTHING":GOTO41Ø
345Ø PRINT"IT'S OVERGROWN WITH F
OLIAGE":GOTO41Ø
346Ø PRINT"IT LOOK'S HUMAN ";PN$
:GOTO41Ø
347Ø IF X=13 THENPRINT"YOU FOUND
SOMETHING.":VI(4)=13:GOTO41Ø
348Ø GOTO 3Ø2Ø
349Ø IF VI(8)<>Ø THEN 3Ø2Ø
3495 PRINT"YOU HAVE FOUND SOMETH
ING":VI(8)=39:GOTO41Ø
350Ø PRINT"IT'S A MILITARY CAMP.
":GOTO41Ø
351Ø PRINT"IT'S A JAPANESE FLAG.
":GOTO41Ø
352Ø PRINT"HE IS A JAPANESE SOLD
IER.":PRINT"AND HE SHOUTS DO NOT
ENTER.":GOTO41Ø
353Ø IF QQ(4)=ØTHENPRINT"IT'S NO
T OPEN.":GOTO41Ø
354Ø IF VI(1Ø)=-1 THENPRINT"IT'S
EMPTY.":GOTO41Ø
355Ø IF QQ(4)=1 THENPRINT"YOU FO
UND A SACK OF PEARLS.":VI(1Ø)=X:
GOTO41Ø
356Ø PRINT"THE PEARLS ARE LARGE
AND BLACK.":GOTO41Ø
357Ø PRINT"IT'S CARVED FROM IVOR
Y":GOTO41Ø
358Ø PRINT"IT'S AN OLD MILITARY
AIRFIELD.":GOTO41Ø
359Ø PRINT"THE RIVER IS WIDE AND
HAS      ";PRINT"LARGE ROCKS
IN IT.":GOTO41Ø
360Ø PRINT"THE CAVE IS VERY DARK
.":GOTO41Ø
361Ø PRINT"THE HERMIT LOOKS VERY
OLD.":PRINT"HE SAYS, TAKE THIS
CHARM THE      SERPENTS FEAR IT. G
O NOW AND      BEWARE.":VI(12)=33:
GOTO41Ø
362Ø PRINT"THE HERMIT LOOKS VERY
OLD.":GOTO41Ø
363Ø PRINT"THE CHARM IS MADE OF

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GOLD AND      HAS A SERPENT ON IT."
:GOTO41Ø
364Ø PRINT"THE PIT HAS THREE SNA
KES IN IT.":GOTO41Ø
365Ø PRINT"THE PIT IS VERY DEEP.
":GOTO41Ø
366Ø PRINT"THE PIT IS VERY DEEP
AND BLOCKS A PATH TO THE WEST.":
GOTO41Ø
367Ø PRINT"THE PIT BLOCKS A PATH
TO THE      WEST AND HAS THREE SN
AKES IN IT.":GOTO41Ø
368Ø PRINT"IT'S A LARGE TREE LIM
B THAT      EXTENDS OVER THE PIT.

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":GOTO41Ø
369Ø IF X=45 AND VI(16)=45 THEN
3Ø2Ø
370Ø IF X=45 THENPRINT"YOU FOUND
SOMETHING.":VI(16)=45:GOTO41Ø
371Ø GOTO 3Ø2Ø
372Ø PRINT"IT'S A LARGE WOODEN B
OX.":GOTO41Ø
373Ø PRINT"THE CRATE IS EMPTY.":
GOTO41Ø
374Ø PRINT"YOU FOUND SOMETHING."
:VI(46)=7:GOTO41Ø
375Ø GOSUB 555Ø
376Ø SC=SC+1
377Ø IF M$=II$(24) AND LL(2)=Ø T
HEN 389Ø
378Ø IF M$=II$(24) AND VI(8)=-1
AND LL(2)=Ø THENPRINT"YOU HAVE T
O UNLOCK IT FIRST.":GOTO 41Ø
379Ø IF M$=II$(24) AND LL(2)=1 T

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HEN QQ(1)=1:VI(24)=0:VI(64)=48:G
OTO 3900
3800 IF M$=II$(5) THEN QQ(2)=1:GO
TO3900
3810 IF M$=II$(43) AND X=29 THEN
  QQ(4)=1:GOTO 3900
3820 IF M$=II$(43) AND X=36 AND
LL(1)=0 THEN 3890
3830 IF M$=II$(43) AND X=36 AND
LL(1)=1 THEN QQ(3)=1:GOTO 3900
3840 IF M$=II$(52) AND VI(8)<>-1
  THEN 4810
3850 IF M$=II$(52) AND VI(8)=-1
AND X=36 THEN QQ(4)=1:GOTO 3900
3860 IF M$="DOOR" AND X=6 THEN Q
Q(5)=1:GOTO3900
3870 IF M$="DOOR" AND X=35 THEN
QQ(6)=1:GOTO 3900
3880 PRINT"YOU CAN'T OPEN THAT!"
:GOTO410
3890 PRINT"THE ";M$;" IS LOCKED.
":GOTO410
3900 PRINT"OK ";PN$:PRINT"THE "M
$" IS OPEN.":GOTO410
3910 PRINT"IT'S NOT OPEN":GOTO41
0
3920 PRINT"THE DOOR IS CLOSED.":
GOTO410
3930 GOSUB 5550
3940 SC=SC+1
3950 IF M$=II$(23) AND VI(23)<>-1
THEN3070ELSEIF M$=II$(23) AND VI(
23)=-1THEN3990
3960 IF M$=II$(7) THENPRINT"NAME
: JT SER#1242 USAF":GOTO410
3970 IF M$=II$(39) THENPRINT"JT":
PRINT:PRINT"IT LOOKS LIKE IT WAS
WROTE IN BLOOD.":GOTO410
3980 PRINT"YOU CAN'T READ THAT."
:GOTO410
3990 PRINT" THE LOG BOOK OF FLIG
HT Z104":PRINT" PLANE OUT OF FUE
L.":PRINT" GOING TOO LAND ON ISL
AND.":PRINT" 23.12 NORTH LATITUD
E BY":PRINT" 178.00 WEST LONGITU
DE.":PRINT" JT 2/14/41":GOTO410
4000 GOSUB 5550
4010 SC=SC+1
4020 FOR I=1 TO 84
4030 IF VI(I)=-1 THEN 4060
4040 NEXT I
4050 PRINT"YOU DON'T HAVE THE ";
M$;".":PRINT"CHECK YOUR inventor
y ";PN$;".":GOTO 410
4060 FOR I=1 TO 84
4070 IF M$=II$(I) THEN L=L-1:VI(
I)=X:GOTO 2180
4080 NEXT I
4090 GOTO 4050
4100 GOSUB 5630
4110 SC=SC+1
4120 IF M$=II$(43) AND VI(8)<>-1
  THEN 4810
4130 IF M$=II$(43) AND VI(8)=-1
  THEN LL(1)=1:GOTO 4170
4140 IF M$=II$(24) AND VI(8)<>-1
  THEN 4810
4150 IF M$=II$(24) AND VI(8)=-1
  THEN LL(2)=1:GOTO 4170
4160 PRINT"YOU CAN'T UNLOCK THAT
.":GOTO410
4170 PRINT"OK ";PN$
4180 PRINT"THE ";M$;" IS UNLOCKE
D.":GOTO410
4190 GOSUB 5630
4200 SC=SC+1
4210 IF M$=II$(49) AND VI(1)<>-1
  AND VI(2)<>-1 AND VI(45)<>-1 TH
EN4810
4220 IF M$=II$(49) AND VI(1)=-1
  AND VI(2)=-1 AND VI(45)<>-1 THEN
  PRINT"YOU HAVE NO LUMBER.":GOTO4
  10
4230 IF M$=II$(49) AND VI(1)<>-1
  AND VI(2)<>-1 AND VI(45)=-1 THEN
  PRINT"YOU HAVE NO TOOLS.":GOTO41
  0
4240 IF M$=II$(49) AND VI(1)=-1
  AND VI(2)=-1 THEN RP=1:VI(2)=0:V
  I(45)=0:L=L-2:GOTO2180
4250 PRINTPN$;" YOU CAN'T REPAIR
":PRINT"THE ";M$;".":GOTO410
4260 GOSUB 5590
4270 SC=SC+1
4280 IF M$=II$(46) AND VI(46)<>-
  1THEN 4050
4290 IF M$=II$(46) AND VI(46)=-1A
  ND VI(6)<>-1THEN4810
4300 IF M$=II$(46) AND VI(46)=-1A
  ND VI(6)=-1THEN LT=1:GOTO4340
4310 IF M$="MATCH" AND VI(6)<>-1
  THEN 4050
4320 IF M$="MATCH" AND VI(6)=-1
  THEN VV=1:GOTO 4340
4330 PRINT"YOU CAN'T LIGHT THAT"
:GOTO410
4340 PRINT"OK ";PN$;" THE ";M$;"
  IS LIT.":GOTO410
4350 GOSUB 5510
4360 SC=SC+1
4370 GOTO 4400
4380 GOSUB 5670
4390 SC=SC+1
4400 IF M$="MATCH" AND VI(6)=-1
  THEN VV=0:PRINT"OK THE MATCH IS
  OUT.":GOTO410
4410 IF M$=II$(46) AND VI(46)=-1
  AND X=8 OR X=9 OR X=10 OR X=20 0

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R X=28 OR X=29 OR X=23 OR X=24 O
R X=33 THEN LT=0:GOTO4600
4420 IF M$=II$(46) AND VI(46)=-1
  THEN LT=0:PRINT"OK THE TORCH IS
  OUT.":GOTO410
4430 PRINT"YOU CAN'T UNLIGHT THA
T.":GOTO410
4440 GOSUB 5590
4450 SC=SC+1
4460 IF M$="FOLIAGE"ANDX=39THEN
M$=II$(39)
4470 IF M$="FOLIAGE"AND X=44THEN
M$=II$(38)
4480 IF M$="ALTAR"ANDVI(9)<>-1TH
EN4810ELSEIF M$="ALTAR"ANDVI(9)=
-1THENCA(1)=1:GOTO4530
4490 IF M$="TUNNEL" AND X=11 AND
VI(50)=-1 THEN GT=1:GOTO 4530
4500 IF M$="TUNNEL" AND X=11 AND
VI(50)<>-1 THEN 4590
4510 IF M$=II$(38)AND VI(9)<>-1T
HEN4810 ELSEIF M$=II$(38) AND VI
(9)=-1THEN CA(2)=1:VI(72)=0:VI(7
3)=44:GOTO4530
4520 PRINT"YOU CAN'T CLEAR THAT.
":GOTO410
4530 PRINT"OK ";PN$:PRINT"THE ";
M$;" IS CLEARED.":GOTO410
4540 GOSUB 5510
4550 SC=SC+1
4560 IF M$=II$(51)AND X=11 AND V
I(50)<>-1 THEN 4590
4570 IF M$=II$(51)AND X=11 AND V
I(50)=-1 THEN GT=1:PRINT"THE ENT
RANCE IS CLEAR.":GOTO410
4580 PRINT"YOU CAN'T DIG THAT.":
GOTO410
4590 PRINT"YOU HAVE NO WAY TO DO
THAT.":GOTO 410
4600 CLS:PRINTPN$;" YOU ARE:"
4610 IF X=10 THENPRINT"IN A VERY
DARK TUNNEL!" ELSEPRINT"IN A VE
RY DARK CAVE!"
4620 PRINT:INPUT"WHAT NEXT";A$
4630 M$=LEFT$(A$,4):IF M$="LOOK"
THEN 4670 ELSEIF M$="HELP" THEN
4750
4640 M$=LEFT$(A$,5):IF M$="LIGHT
"THEN 4680
4650 M$=LEFT$(A$,2):IF M$="GO" T
HEN 4760
4660 GOTO 4770
4670 PRINT"IT'S TO DARK TO SEE!":
GOTO4620
4680 M$=RIGHT$(A$,LEN(A$)-5):IF
M$="" THENPRINT"LIGHT WHAT?":GOT
O4620
4690 M$=RIGHT$(A$,LEN(A$)-6)
4700 IF M$="TORCH" AND LT=3 THEN

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PRINT"YOU CAN NOT LIGHT YOUR TOR
CH AGAIN.":GOTO 4620
4710 IF M$="TORCH" AND VI(6)=-1
AND VI(46)=-1 THEN LT=1:D=0:GOTO
200
4720 IF M$="TORCH"AND VI(6)<>-1
AND VI(46)<>-1THENPRINT"YOU HAVE
NO WAY TO DO THAT!":GOTO4620
4730 IF M$="MATCH" AND VI(6)<>-1
THEN 4620
4740 IF M$="MATCH" AND VI(6)=-1
THENPRINT"THE LIGHT FROM THE MAT
CHE IS TO DIM TOO SEE ANY THI
NG.":GOTO4620
4750 PRINT"I'M SCARED ";PN$;"!":
GOTO4620
4760 D=D+1:GOTO4780
4770 PRINT"I DON'T UNDERSTAND TH
AT!":D=D+1
4780 IF D=1 THENPRINT"IT'S VERY
DARK IN HERE!":GOTO4620
4790 IF D=2 THENPRINT"OUCH!":PRI
NT"YOU BUMPED YOUR HEAD.":GOTO46
20
4800 IF D=3 THENPRINT"OH NO ";PN
$:PRINT"YOU FELL AND BROKE YOU N
ECK!!":GOTO4820
4810 PRINT"YOU HAVE NO WAY TO DO
THAT.":GOTO 410
4820 INPUT" ANOTHER GAME [Y/N]";
B$
4830 IF B$=""THEN4820
4840 IF B$="Y"THEN 5030 ELSE IF
B$="N" THENEND:GOTO4820
4850 GOSUB 5550
4860 SC=SC+1
4870 IF M$="PIT"AND X=49THEN4900
4880 IF M$="PIT"AND X=22THEN4930
4890 PRINT"YOU CAN'T JUMP THAT."
:GOTO410
4900 J=RND(2)
4910 IF J=1 THEN X=51:GOSUB 5750
:GOTO200
4920 X=22:GOSUB 5750:GOTO200
4930 J=RND(5)
4940 IF J=1 THEN X=51:GOSUB 5750
:GOTO 200
4950 IF J>1 THEN X=49:GOSUB 5750
:GOTO 200
4960 GOTO 200
4970 GOSUB 5550
4980 SC=SC+1
4990 IF M$="TREE" THEN M$="LIMB"
5000 IF M$=II$(76) AND VI(13)=-1
THEN TT=1:VI(13)=0:L=L-1:VI(76)
=0:GOTO2180
5010 IF M$=II$(76) AND X=51 AND
VI(13)<>-1 THENPRINT"YOU HAVE NO
WAY TO DO THAT.":GOTO410

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5020 PRINT"YOU CAN'T ROPE THAT."
 :GOTO410
 5030 VI(4)=0:GT=0:CA=0:LT=0:D=0:
 PC=0:RP=0:TT=0:VV=0:OT=0:SC=0:L=
 0:YY=0
 5040 FOR X=1 TO 10:VI(X)=0:NEXT
 X
 5045 VI(12)=0:VI(13)=0:VI(46)=0
 5050 FOR X=1 TO 6:QQ(X)=0:NEXT X
 5060 FOR X=1 TO 2:LL(X)=0:NEXT X
 5070 GOTO 5080
 5080 DATA STANDING IN THE MIDDLE
 OF A LARGE OPEN FIELD.,STAN
 DING ON A VERY LONG AND SAND
 Y BEACH.,STANDING IN A JUNGLE CL
 EARING.,STANDING IN A GRASSY FIE
 LD.,STANDING IN THE MIDDLE OF AN
 OLD NATIVE VILLAGE.
 5090 DATA STANDING AT THE DOOR W
 AY OF AN OLD GRASSY HUT.,IN A V
 ERY OLD HUT WITH A DIRT FLOOR.
 ,STANDING INSIDE A TUNNEL.,STAND
 ING INSIDE A TUNNEL.



5100 DATA STANDING INSIDE A VERY
 LONG TUNNEL.,INSIDE A SMALL
 CAVE.,INSIDE A SMALL CAVE.,AT T
 HE END OF A PATH.,AT A JUNGLE PA
 TH.,INSIDE A NARROW PASSAGEWAY.
 5110 DATA AT THE END OF A PASSAG
 EWAY.,STANDING IN A DESTROYED
 SUPPLY HUT.,STANDING OUTSI
 DE OF A DESTROYED SUPP
 LY HUT.,AT A DIRT ROAD.,STANDING
 INSIDE A TUNNEL.,AT A MILITARY
 POST.
 5120 DATA AT A SMALL PATH.,STAND
 ING INSIDE A LARGE CAVE.,STANDIN
 G IN A SMALL TUNNEL.,STANDING AT
 THE ENTRANCE OF A LARGE CAVE.

,STANDING AT THE TOP OF A GREAT
 MOUNTAIN.
 5130 DATA STANDING AT THE BASE O
 F A GREAT MOUNTAIN.,STANDING INS
 IDE A TUNNEL.,STANDING INSIDE A
 TUNNEL.,STANDING ON THE BANK OF
 A DEEP RIVER.,STANDING ON AN OL
 D BRIDGE.
 5140 DATA STANDING AT THE WEST B
 ANK OF A DEEP RIVER.,STANDING A
 T THE END OF A SMALL TUNNEL.,ST
 ANDING AT THE EDGE OF A SMALL AN
 D BEAUTIFUL WATERFALL.,STANDING
 AT THE DOORWAY OF A SMALL SHA
 CK.,STANDING INSIDE A SMALL SHAC
 K.
 5150 DATA STANDING ON A JUNGLE P
 ATH.,STANDING ON A SMALL JUNGLE
 PATHWAY.,AT THE FOOT OF A S
 TONE ALTAR.,STANDING IN THE MIDD
 LE OF A LARGE CLEARING IN TH
 E JUNGLE.
 5160 DATA STANDING ON A JUNGLE P
 ATH.,STANDING ON A JUNGLE PATH.,
 STANDING ON A JUNGLE PATH.,STAND
 ING ON A JUNGLE PATH.,STANDING A
 T THE EDGE OF AN OLD AIRFIELD.,
 STANDING ON A RUNWAY.,AT A DEMOL
 ISHED AIRPLANE.,INSIDE A CRASHED
 AIRPLANE.
 5170 DATA STANDING ON A JUNGLE P
 ATH.,STANDING OUTSIDE OF A SMALL
 AIRPLANE., "INSIDE A DEEP PI
 T, IN WHICH YOU HAVE JUST FELL I
 NTO."
 5180 FOR X=1 TO 51:READ L\$(X):NE
 XT X
 5190 DATA <north>,<south>,<east>
 ,<west>,<up>,<down>
 5200 FOR Y=1TO6:READ D\$(Y):NEXT
 Y
 5210 DATA 2,0,3,0,0,0,14,1,37,0,
 0,0,0,34,0,1,0,0,0,0,37,0,0,40
 ,4,0,0,0,0,0,0,5,0,0,0,0,6,0,0,0
 ,0,9,0,0,28,0,0,10,8,0,20,0,0
 5220 DATA 11,9,0,0,0,0,0,0,0,0,1
 2,0,0,0,0,0,13,11,0,0,0,14,0,0,0
 ,2,13,0,0,0,16,0,0,0,45,0,0,15,0
 ,0,0,0
 5230 DATA 0,18,0,0,0,0,0,21,0,0,
 0,0,0,0,0,22,0,0,0,28,9,0,0,0,0,
 19,0,0,0,0,0,0,19,51,0,0,0,25,0,
 0,0,24
 5240 DATA 33,0,0,0,23,0,0,26,0,0
 ,0,0,0,0,0,0,27,0,0,0,30,0,0,2
 0,29,8,0,0,0,28,0,0,0,0,0,0,27
 ,0,0,0,0,0,30,32,0,0
 5250 DATA 0,0,0,3,0,0,0,24,0,0,0
 ,0,3,0,0,0,0,0,0,34,0,0,0,35,0

,0,0,0,0,0,0,4,2,0,0,0,0,0,5,0,0
5260 DATA 0,0,0,38,0,0,41,0,0,0,
0,0,43,40,42,0,0,0,44,0,0,41,0,0
,0,41,44,0,0,0,0,42,0,43,0,0,0,2
2,0,0,0,0,0,45,0,0,0,0,0,46,0,0,
0,0,0,0,50,0,0,0,0,44,0,0,0,0,0,
0,1,0,0,0
5270 DATA 0,0,0,0,22,0
5280 FOR X=1 TO 51:FOR Y=1 TO 6:
READ MM(X,Y):NEXT Y,X
5290 DATA HAMMER,HAMMER,0,NAILS,
NAILS,0,LARGE CRAB,CRAB,0,A SMALL
CAVE,CAVE,0,TOOLBOX,TOOLBOX,0,
A BOX OF MATCHES,MATCHES,0,A SET
OF DOG TAGS,TAGS,0,KEYS ON A CH
AIN,KEYS,0,A MACHETE,MACHETE,0
5300 DATA A SACK OF PEARLS,PEARL
S,0,AN IVORY STATUE,STATUE,17,A
SMALL GOLD CHARM,CHARM,0,A COIL
OF ROPE,ROPE,0,A TREE LIMB WITH
A ROPE AROUND IT.,TREE,0
,A LARGE PIT THAT BLOCKS A
PATH TO THE EAST.,PATH,0,A SECR
ET PASSAGEWAY,PASSAGEWAY,0
5310 DATA A TWO WAY RADIO,RADIO,
0,A TRAP DOOR,DOOR,0,SAND,SAND,0
,SMALL ROCKS,ROCKS,0
5320 DATA A AIRPLANE CRASH,AIRPL
ANE,1,A RADIO,RADIO,48,A BOOK,BO
OK,48,A LARGE COMPARTMENT,COMPAR
TMENT,48,A SAILBOAT,SAILBOAT,2,S
EAWEED,SEAWEED,2,THE OCEAN,OCEAN
,2,SAND,SAND,2,A LARGE BOULDER,B
OULDER,13,A SMALL BIRD,BIRD,13,A
FLOWERING BUSH,BUSH,13
5330 DATA TROPICAL PLANTS,PLANTS
,37,TREES,TREES,37,TROPICAL PLAN
TS,PLANTS,14,FLOWERS,FLOWERS,14,
A VILLAGE,VILLAGE,4,AN OLD HUT,H
UT,5,A SMALL PATH,PATH,5,A STONE
ALTAR,ALTAR,38,A RIVERBANK,RIVE
RBANK,3,A SMALL SHACK,SHACK,34,T
ROPICAL FLOWERS,FLOWERS,34
5340 DATA A METAL CHEST,CHEST,36
,A TABLE,TABLE,36,LUMBER,LUMBER,
36,A TORCH,TORCH,0,A SKULL HANGI
NG FROM A POLE,SKULL,39
5350 DATA A PILE OF BONES,BONES,
39,A BRIDGE,BRIDGE,32,A SMALL SH
OVEL,SHOVEL,7,A TUNNEL,TUNNEL,11
,AN OLD CHEST,CHEST,29,A VILLAGE
,VILLAGE,40
5360 DATA AN AIRFIELD,AIRFIELD,2
2,A RUNWAY,RUNWAY,45,A DEMOLISHE
D AIRPLANE,AIRPLANE,46,AIRPLANE
WRECKAGE,WRECKAGE,47,A PROPELLER
,PROPELLER,47,AN OLD CAMP,CAMP,1
9,A TREE STUMP,STUMP,45,A LARGE
RIVER,RIVER,31,AN OLD BRIDGE,BRI

DGE,30
5370 DATA A LARGE CAVE,CAVE,26,A
LARGE OPEN COMPARTMENT,COMPARTM
ENT,0,A SMALL OPEN DOOR,DOOR,50,
LARGE ROCKS,ROCKS,27,A SMALL TRE
E,TREE,27,SMALL ROCKS,ROCKS,25,A
SMALL TREE STUMP,STUMP,25,A LAR
GE BUSH,BUSH,25
5380 DATA AN OLD HERMIT,HERMIT,3
3,AN OVER GROWN PATH,PATH,44,A S
MALL CLEARED PATH,PATH,0,A PATH
TO THE EAST COVERED WITH LE
AVES.,PATH,49,THREE SNAKES,SNAKE
S,51,A TREE LIMB AT THE TOP OF
THE PIT.,LIMB,51
5390 DATA A PIT,PIT,22,AN OLD FL
AG,FLAG,21,A SOLDIER,SOLDIER,19,
A SUPPLY HUT,HUT,21
5400 DATA A LARGE BOX,BOX,17,A S
MALL TABLE,TABLE,17,A SMALL CRAT
E,CRATE,17,A TRAP DOOR,DOOR,16
5410 FOR I=1TO84:READ VI\$(I),II\$(
I),VI(I):NEXT I
5420 X=2
5430 RESTORE:IF A\$="Y" THEN 6140
ELSE 200
5440 PRINT:IF PC=1 THEN RETURN
ELSEIF VI(12)=-1 THENPRINT"THE SN
AKES DISAPPEAR.":PRINT"LOOK'S LI
KE THE CHARM WORKS.":VI(75)=0:PC
=1:RETURN
5450 IF VI(12)<>-1 THENPRINT"ONE
OF THE SNAKES JUST BIT YOU.":PR
INT"YOU FEEL VERY DIZZY.":PRINT"
THIS GAME IS OVER "PN\$".":GOTO48
20
5460 M\$=RIGHT\$(A\$,LEN(A\$)-2)
5470 IF M\$="" AND A\$="GO"THENPRI
NT LEFT\$(A\$,2);" WHERE?":GOTO410
5480 IF M\$=""THENPRINT LEFT\$(A\$,
2);" WHAT?":GOTO410
5490 M\$=RIGHT\$(A\$,LEN(A\$)-3)
5500 RETURN
5510 M\$=RIGHT\$(A\$,LEN(A\$)-3)
5520 IF M\$=""THEN PRINT LEFT\$(A\$,
3);" WHAT ";PN\$;"?":GOTO410
5530 M\$=RIGHT\$(A\$,LEN(A\$)-4)
5540 RETURN
5550 M\$=RIGHT\$(A\$,LEN(A\$)-4)
5560 IF M\$=""THEN PRINT LEFT\$(A\$,
4);" WHAT ";PN\$;"?":GOTO410
5570 M\$=RIGHT\$(A\$,LEN(A\$)-5)
5580 RETURN
5590 M\$=RIGHT\$(A\$,LEN(A\$)-5)
5600 IF M\$=""THEN PRINT LEFT\$(A\$,
5);" WHAT ";PN\$;"?":GOTO410
5610 M\$=RIGHT\$(A\$,LEN(A\$)-6)
5620 RETURN
5630 M\$=RIGHT\$(A\$,LEN(A\$)-6)

```

5640 IF M$="" THEN PRINT LEFT$(A$,
,6);" WHAT ";PN$;"?":GOTO410
5650 M$=RIGHT$(A$,LEN(A$)-7)
5660 RETURN
5670 M$=RIGHT$(A$,LEN(A$)-7)
5680 IF M$="" THEN PRINT LEFT$(A$,
,7);" WHAT "PN$;"?":GOTO410
5690 M$=RIGHT$(A$,LEN(A$)-8)
5700 RETURN
5710 M$=RIGHT$(A$,LEN(A$)-8)
5720 IF M$="" THEN PRINT LEFT$(A$,
,8);" WHAT "PN$;"?":GOTO410
5730 M$=RIGHT$(A$,LEN(A$)-9)
5740 RETURN
5750 IF TT=1 THEN VI(14)=X
5760 IF TT=0 THEN VI(76)=X
5770 RETURN
5780 PRINT" YOU HEAR GUN SHOTS."
:PRINT" THE SOLDIER IS SHOOTING
AT YOU."
5790 J=RND(3)
5800 IF J=1 THEN PRINT" HE SHOT
YOU ";PN$;".":PRINT" THIS GAME I
S OVER.":GOTO 4820
5810 PRINT" HE MISSED YOU ";PN$;
".":FORJ=1TO170:NEXT J:RETURN
5820 OPEN"O",-1,N$
5830 FOR I=1 TO 84
5840 PRINT#-1,VI(I)
5850 NEXT I
5860 FOR I=1 TO 6
5870 PRINT#-1,QQ(I)
5880 NEXT I
5890 FOR I=1 TO 2
5900 PRINT#-1,LL(I),CA(I)

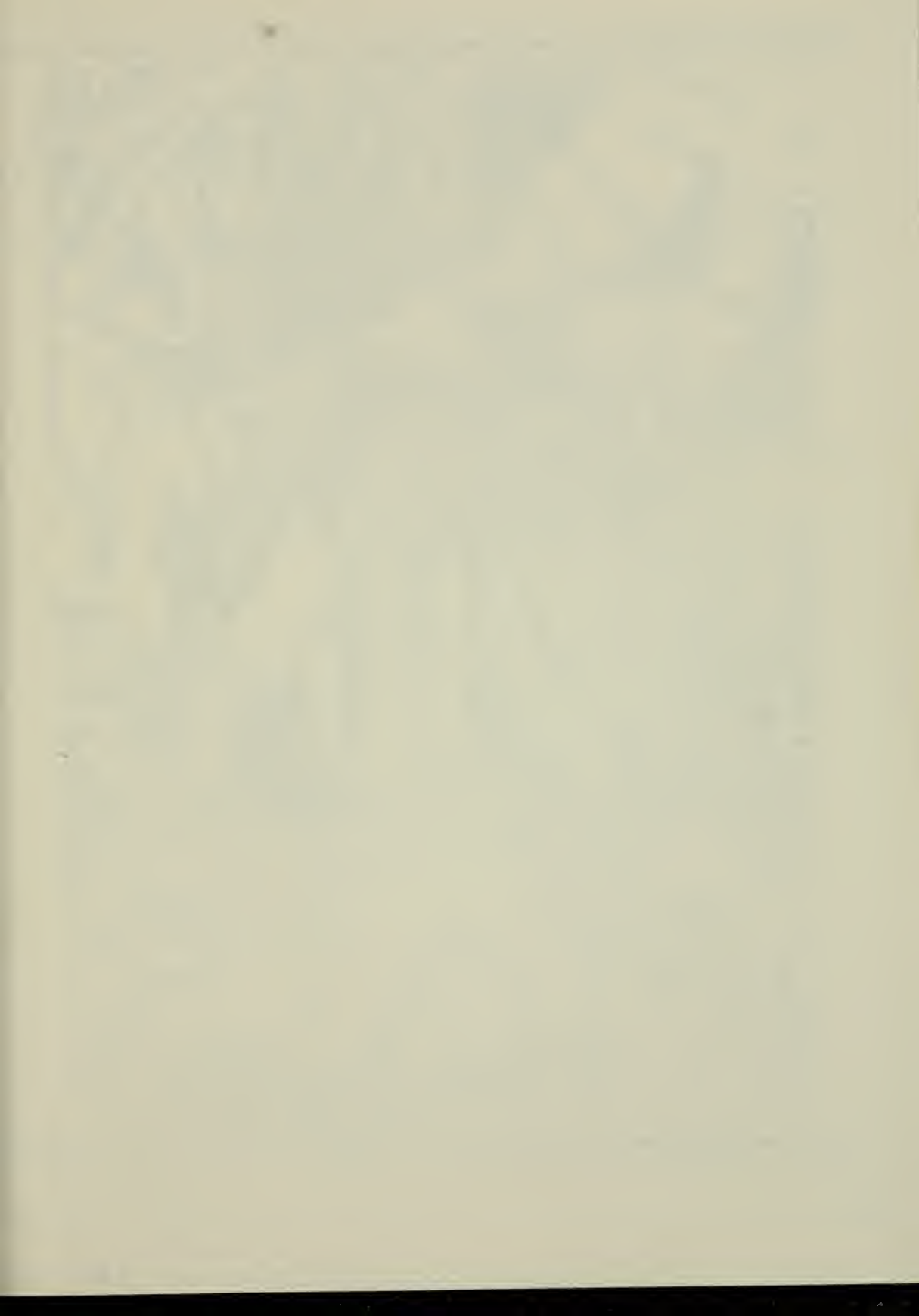
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5910 NEXT I
5920 PRINT#-1,PN$,X,TT,L,LT,GT,D
,PC,RP,VV,OT,CA,SC,YY
5930 CLOSE-1
5940 CLS:PRINT@34,"THIS GAME IS
SAVED.":END
5950 OPEN" I",-1,N$
5960 FORI=1 TO 84
5970 INPUT#-1,VI(I)
5980 NEXT I
5990 FOR I=1 TO 6
6000 INPUT#-1,QQ(I)
6010 NEXT I
6020 FOR I=1 TO 2
6030 INPUT#-1,LL(I),CA(I)
6040 NEXT I
6050 INPUT#-1,PN$,X,TT,L,LT,GT,D
,PC,RP,VV,OT,CA,SC,YY
6060 CLOSE-1
6070 GOTO 200
6080 CLS
6090 PRINT@33,"READY CASSETTE":P
RINT" PRESS play and record":PRI
NT:PRINT
6100 LINE INPUT" ENTER NAME ";N$
6110 IF N$="" THEN 6090
6120 GOTO 5820
6130 GOTO 6090
6140 CLS
6150 PRINT@33,"READY CASSETTE":P
RINT" PRESS play ONLY":PRINT:PRI
NT
6160 LINE INPUT" ENTER NAME ";N$
6170 IF N$="" THEN 6150
6180 GOTO 5950
6190 GOTO 6150

```







MARJIE FAUL © 1985

AFRICAN TRANSFERENCE

Program by Michael Dennison

Y

ou've been going on weekend hiking expeditions ever since you can remember, answering the call of the wild and loving every minute out in the open air. The office does tend to be oppressive and the daily traffic jams that complicate your life on your way to and from work only strengthen your desire to get away from it all.

One evening you scan the cable television channels unable to find anything interesting until you happen onto a travelogue on West Africa. You are fascinated by the sight of a thundering herd of wild elephants, the power of the lions, the hypnotic stripes of the meandering zebras, the agility of the monkeys and the determination of the rhinoceros.

From a graphic map of the country, the camera lens zooms in on a remote area in the deepest part of Africa, which, the announcer says, is shrouded in mystery. Many attempts to explore the area have failed and the explorers have disappeared without a trace, one after the

other. In dramatic tones, the announcer tells of native rumors of cannibals and "other-worldly" monsters.

But the thing that bolts you upright from your reclining position in your lounge is the mention of a treasure. Estimated to be worth millions of dollars, the bounty is said to be in the hands of a fearsome warlord who rules the area.

"This is for me," you say, only halfway believing the words coming out of your mouth and the thoughts spinning around in your head.

For days you think about nothing else, unable to sleep at night or to concentrate on the mundane matters at work. At the cafeteria during lunch, you put only bananas and other fruits on your tray. For dinner you settle for raw fish and coconut milk, preparing your wildly tossing stomach for a steady diet of jungle food.

Then one day you find yourself aboard an airplane headed for West Africa. You've made the commitment; there's no turning back now.

Upon arriving, you meet with local authorities. Their first advice is to forget it, telling you that the mission is impossible. You even hear a couple of them talking about you behind your back. When they realize that there's no way to prevent you from going, the authorities say your most reliable source of help will be the witch doctor who has always lived in the forbidden zone. You may even have to befriend the cannibals, but be sure to shun seemingly helpless animals.

This Adventure uses some one-word commands, but primarily two-word commands using the traditional verb-noun combinations. You should type in a PCLEAR1 before running the program.

Good luck. We hope you have made a last will and testament because we don't really expect to see you again!

(Michael S. Dennison, of Titusville, Fla., is employed by TKS, Inc., a manufacturer of software and computers for optometrists. Michael also attends Miami Dade Junior College and is a certified wind-surfing instructor.)


```

304 DATA 0,11,0,4
305 DATA 0,0,0,0
306 DATA 0,0,8,0
307 DATA 0,0,9,7
308 DATA 3,0,0,8
309 DATA 0,16,0,9
310 DATA 5,17,0,10
311 DATA 1000,18,0,0
312 DATA 25,19,14,0
313 DATA 26,20,0,13
314 DATA 27,0,0,26
315 DATA 10,22,0,0
320 DATA 11,23,18,0
321 DATA 12,0,0,17
322 DATA 13,25,0,0
323 DATA 14,26,0,0
324 DATA 0,0,0,0
325 DATA 16,0,23,0
326 DATA 17,2000,24,22
327 DATA 0,0,0,23
328 DATA 19,13,26,0
329 DATA 20,14,15,25
335 DATA 21,15,0,25
336 DATA 0,0,0,0
337 DATA 0,0,0,0
338 DATA 0,0,0,0
400 DATA "GO",1,"I",2,"DROP",3,"L
OOK",4,"GET",5,"SAY",6,"LIFT",7,
"LAUNCH",8,"ROW",9,"PADDLE",9,"O
PEN",10,"GIVE",11,"PAY",12,"TALK
",13,"EAT",14,"ENTER",15,"MOVE",
16,"PUT",17,"INSERT",17,"TURN",1
8,"TWIST",18,"THROW",19,"KILL",2
0,"HIT",20,"PUNCH",20
401 DATA "STAB",20,"DRINK",21,"D
IG",22,"SAVE",23,"LOAD",24
600 FORC=1TOX:READL$(C):NEXTC
700 FORC=1TOY:READLO$(C),O$(C),O
(C):NEXTC
800 FORC=1TOX:READT(1,C),T(2,C),
T(3,C),T(4,C):NEXTC
850 T$(1)="N":T$(2)="S":T$(3)="E
":T$(4)="W"
899 N=30
900 FORC=1TON:READC$(C),C(C):NEX
TC
950 L=1
1000 CLS:PRINT:PRINT"YOU ARE ";L
$(L)
1010 PRINT"YOU SEE:";
1020 FORC=1TOY:IFO(C)=L THENPRIN
TLO$(C);" ";
1030 NEXTC
1035 PRINT
1040 PRINT"OBVIOUS EXITS LEAD:";
1050 FORC=1TO4:IFT(C,L)>0THENPRI
NTT$(C);" ";
1060 NEXTC
1065 PRINT:GOTO1100

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1070 GOSUB 10000:END
1100 PRINT:PRINT"WHAT WOULD YOU
LIKE TO DO NOW":INPUTA$:PRINT:SC
=SC+1
1200 FORC=1TOLEN(A$):IFMID$(A$,C
,1)=" "THENA1$=LEFT$(A$,C-1):B$=
MID$(A$,C+1,LEN(A$)-C):GOTO1230E
LSENEXTC
1210 A1$=A$
1230 FORC=1TON
1240 IF C$(C)=A1$THENA=C(C):GOTO
1400
1250 NEXTC
1260 PRINT"I DO NOT UNDERSTAND":
GOTO1100
1400 ON A GOTO2000,2500,3000,350
0,4000,4500,5000,5500,6000,6500,
7000,7500,8000,8500,9000,9300,94
00,9500,9600,9700,9800,9900,1311
0,13170
1999 'GO
2000 FORC=1TO4:IFB$=T$(C)THENDR=
C:GOTO2020

```



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2010 NEXTC:GOTO2050
2020 IFT(DR,L)>0THENL=T(DR,L):GO
TO2030
2025 IFT(DR,L)<=0THENPRINT"YOU C
AN'T GO THAT WAY.":GOTO1100
2030 IFL=1000THENCLS:PRINT"YOU H
AVE JUST WALKED INTO QUICK-SAND
THAT WAS COVERED BY MANY SMALL
LEAVES YOU HAD NOTHING TO GRAB
ONTO AND YOU HAVE DIED NEEDLESSL
Y":END
2032 IFL=2000THENCLS:PRINT "YOU
TOOK THE WRONG TURN THAT THEPROP
HET TOLD YOU ABOUT AND YOU HAVE
BECOME LION FOOD IN A PIT OF L
ONLY LIONS AND YOU DIE NEEDLESS
LY.":END

```

2040 GOTO1000
 2050 PRINT"TRY A DIRECTION":GOTO
 1100
 2499 'INV
 2500 CLS:PRINT"YOU ARE CARRYING
 THE FOLLOWING:"
 2510 FORC=1TOY
 2520 IFO(C)=1000THENPRINTLO\$(C)
 2530 NEXTC:GOTO1100
 2999 'DROP
 3000 IFB\$=O\$(E)ANDO(2)=1000THENP
 RINT"YOU CAN'T DROP THE POUCH AN
 D STILL KEEP THE SAND.IT ALL
 POURSOUT OF THE POUCH AND MIXES
 WITH THE REGULAR SAND.":SA=1:O(2
)=L:O(E)=L:DI=DI-2:GOTO1100
 3002 IFB\$=O\$(F)ANDO(H)=1000THENP
 RINT"BY DROPPING THE JUG,THE BLO
 OD HAS BEEN SPILLED AND IT HAS
 SEAPED INTO THE GROUND BENE
 ATH YOU.":O(H)=200:O(F)=L:DI=DI
 -2:GOTO1100
 3003 IFB\$=O\$(H)ANDO(H)=1000THENP
 RINT"YOU HAVE POURED THE BLOOD O
 UT OFYOUR JUG IT IS GONE FOREVER
 .":O(H)=200:DI=DI-1:GOTO1100
 3010 FORC=1TOY
 3015 IFB\$=O\$(C)ANDO(C)=1000THENO
 (C)=L:PRINTLO\$(C)" HAS BEEN DROP
 PED.":DI=DI-1:GOTO1100
 3020 NEXTC
 3030 PRINT"SORRY, YOU ARE NOT CAR
 RYING "B\$:GOTO1100
 3500 'LOOK
 3505 IFA\$=A1\$THEN1000
 3510 IFB\$=LO\$(1)ANDL=1THENPRINT"
 THEY ARE VERY THICK":GOTO 1100
 3520 IFB\$=O\$(2)ANDL=1ORB\$=O\$(2)A
 NDO(2)=1000THENPRINT"IT IS MAGIC
 AL SAND. IT SPARKLES VERY BRIGHT
 LY.":GOTO1100
 3530 IFB\$=O\$(3)ANDL=3ORB\$=O\$(3)A
 NDO(3)=1000THENPRINT"IT LOOKS TO
 BE IN GOOD SHAPE.IT IS DUG OUT
 OF AN OLD TREE TRUNK":GOTO1100
 3540 IFB\$=LO\$(4)ANDL=5THENPRINT"
 THEY ARE ABOUT 5 FEET LONG AND
 8 INCHES WIDE.":GOTO1100
 3550 IFB\$=LO\$(I)ANDL=5ANDHO=0AND
 LI=1THENPRINT"THERE IS A SHOVEL
 IN IT.":D=Y+1:LO\$(D)="SHOVEL":O\$(
 D)="SHOVEL":O(D)=5:Y=Y+1:HO=1:F
 ORZ=1TO1500:NEXT:GOTO1000
 3560 IFB\$=O\$(D)ANDL=5ANDHO=1ORB\$
 =O\$(D)ANDO(D)=1000THENPRINT"IT I
 S HEAVY AND MADE OUT OF WOODIT I
 S VERY PRIMITIVE AND THE HEAD
 OF IT IS FLAT.":GOTO1100
 3570 IFB\$="AREA"ANDL=7THENPRINT"

IT LOOKS LIKE IT WAS USED FOR
 LAUNCHING BOATS.":GOTO1100
 3580 IFB\$=O\$(6)ANDL=8ORB\$=O\$(6)A
 NDO(6)=1000THENPRINT"IT HAS SOME
 MEAT ON IT. IT COULDBE THE REMA
 INS OF A PREVIOUS ADVENTURER.
 ":GOTO1100
 3590 IFB\$=LO\$(7)ANDL=8THENPRINT"
 IT IS A REGULAR SKULL WITH EYE
 SOCKETS AND A NOSEHOLE AND A
 MOUTH.":GOTO1100
 3600 IFB\$="MOUTH"ANDL=8THENPRINT
 "IT IS SHUT.":GOTO1100
 3610 IFB\$=O\$(J)ANDL=8ORB\$=O\$(J)A
 NDO(J)=1000THENPRINT"IT IS A PRI
 MITIVE COIN USED IN EARLIER DAY
 S IN THIS AREA.":GOTO1100
 3620 IFB\$=LO\$(8)ANDL=9THENPRINT"
 IT IS A SMALL RICKETY OLD HUT
 THE WALLS ARE MADE OF BAMBOO AND
 THE ROOF IS MADE OF PALM FRONDS"
 :GOTO1100
 3630 IFB\$=LO\$(9)ANDL=9THENPRINT"
 HE LOOKS VERY MEAN AND HUNGRY.
 YOU MIGHT BECOME HIS LUNCH.HE IS
 SALIVATING AND SHOWING HIS TEETH
 HE IS ALSO BLOCKING THE DOOR.":G
 OTO1100
 3640 IFB\$="LADY"ANDL=10THENPRINT
 "SHE IS AN OLD WITCH DOCTRESS.
 WHO WILL TELL YOU YOUR FORTUNE.
 ":GOTO1100
 3650 IFB\$="CRYSTAL"ORB\$="BALL"AN
 DL=10THENPRINT"IT IS CLEAR AND L
 OOKS VERY HEAVYTHE OLD LADY HAS
 HER HAND ON IT.I GUESS SHE IS NO
 T WILLING TO GIVE IT UP.":GOTO
 1100
 3660 IFB\$=O\$(12)ANDL=10ORB\$=O\$(1
 2)ANDO(12)=1000THENPRINT"IT IS M
 ORE LIKE AN OLD SCRATCH PAD MAD
 E OUT OF LARGE LEAVES ANDTHE INK
 IS DARK RED.I THINK IT IS BLOO
 D.THE TITLE SAYS' ENGLISHTRANSLA
 TION OF PIGMY LANGUAGE'. IT WAS
 WRITTEN BY AN "
 3662 IFB\$=O\$(12)ANDL=10ORB\$=O\$(1
 2)ANDO(12)=1000THENPRINT"ADVENTU
 RER WHO WASN'T ABLE TO TELL PEOP
 LE ABOUT IT.(HE WAS EATEN).":GO
 TO1100
 3665 IFB\$="BOX"ANDL=11THENPRINT"
 IT IS ABOUT SIX FEET LONG AND
 HAS A STRANGE SMELL EMINATING
 FROM IT.":GOTO1100
 3670 IFB\$=LO\$(B)ANDL=11ANDBX=1TH
 ENPRINT"IT IS A CORPSE WITH A CL
 ENCHED HAND.":GOTO1100
 3675 IFB\$="HAND"ANDL=11ANDPC=0AN

DBX=1THENPRINT" THERE IS A POUCH
IN IT.":E=Y+1:LO\$(E)="POUCH":O\$(
E)="POUCH":O(E)=11:Y=Y+1:PC=1:FO
RZ=1TO15ØØ:NEXTZ:GOTO1ØØØ
368Ø IFB\$=O\$(E)ANDL=11ORB\$=O\$(E)
ANDO(E)=1ØØØTHENPRINT"IT IS USED
FOR HOLDING VERY SMALL OBJE
CTS.":GOTO11ØØ
3685 IFB\$=LO\$(14)ANDL=12THENPRIN
T"THEY LOOK MEAN AND HUNGRY.YOU
BETTER THINK QUICK WHILE YOU A
REABLE TO THINK AT ALL.":GOTO11Ø
Ø
369Ø IFB\$=O\$(F)ANDL=12ANDJU=1ORB
\$=O\$(F)ANDO(F)=1ØØØANDJU=1THENPR
INT"IT IS LARGE AND USED FOR HOL
DINGLIQUIDS.":GOTO11ØØ
3695 IFB\$="CANOES"ANDL=16THENPRI
NT"THEY ARE FROM A PREVIOUS EXPE
DI-TION.NEEDLESS TO SAY THEY DID
N'TMAKE IT.":GOTO11ØØ
37ØØ IFB\$="DOCK"ANDL=16THENPRINT
"IT IS MADE OF OLD TREE BRANCHES
AND IS VERY SHAKEY.":GOTO11ØØ
37Ø5 IFB\$=LO\$(17)ANDL=17THENPRIN
T"THEY ARE VERY THICK.":GOTO11ØØ
371Ø IFB\$=O\$(18)ANDL=17ORB\$=O\$(1
8)ANDO(18)=1ØØØTHENPRINT"THEY AR
E RED AND IN BUNCHES.":GOTO11ØØ
372Ø IFB\$="BRANCHES"ANDL=17THENP
RINT"THEY ARE SMALL AND BRITTLE.
":GOTO11ØØ
3725 IFB\$="VILLAGERS"ANDL=18THEN
PRINT"THEY ARE DISCUSSING SOMETH
ING. THEY LOOK SCARED.":GOTO11Ø
Ø
373Ø IFB\$=LO\$(21)ANDL=18THENPRIN
T"THEY ARE FOUR OF THEM AND THE
Y LOOK VERY STRONG.THEY ARE PROT
ECTING THE ELDER VILLAGERS.":GOT
O11ØØ
3735 IFB\$=LO\$(22)ANDL=21THENPRIN
T"THEY ARE THREE OF THEM.":GOTO
11ØØ
374Ø IFB\$="BODY"ANDL=22THENPRINT
"IT IS A DEAD NATIVE.CAUSE OF
DEATH UNKNOWN.":GOTO11ØØ
3745 IFB\$=O\$(G)ANDL=22ANDKN=1ORB
\$=O\$(G)ANDO(G)=1ØØØTHENPRINT"IT
HAS A WOODEN HANDLE AND IT ISCRE
SCENT SHAPED.":GOTO11ØØ
375Ø IFB\$="PROPHET"ANDL=23THENPR
INT"HE IS A BENT OLD MAN WITH A
CANE":GOTO11ØØ
3755 IFB\$=O\$(25)ANDL=24ORB\$=O\$(2
5)ANDO(25)=1ØØØTHENPRINT"IT LOOK
S NICE AND PLUMP":GOTO11ØØ
376Ø IFB\$="DOG"ANDL=24THENPRINT"
IT IS SKINNY AND HAS A SAD LOOK

ON ITS FACE.":GOTO11ØØ
3765 IFB\$=LO\$(27)ANDL=24THENPRIN
T"IT IS MADE OF STURDY WOOD AND
HAS A LOCK.":GOTO11ØØ
377Ø IFB\$="LOCK"ANDL=24THENPRINT
"IT IS MADE OUT OF A CRUDE METAL
,AND IT IS LOCKED.IT HAS A KEY-
HOLE.":GOTO11ØØ
3775 IFB\$="KEYHOLE"ANDL=24THENPR
INT"IT IS CRESCENT SHAPED.":GOTO
11ØØ
378Ø IFB\$="MONSTER"ANDL=28THENPR
INT"HE IS VICIOUS WITH 7 HEADS A
ND 14 EYES.":GOTO11ØØ
3785 IFB\$=O\$(H)ANDL=28ORB\$=O\$(H)
ANDO(H)=1ØØØTHENPRINT"IT IS A PU
RPLISH GREEN COLOR. LEGEND HAS
IT THAT THIS BLOOD ISSACRED AND
FROM THE ALL-POWERFUL'S VEINS T
HEMSELVES.":GOTO11ØØ
379Ø IFB\$="WARLORD"ANDL=3ØTHENPR
INT"IT IS THE ALL-POWERFUL HIMSEL
F.HELOOKS APALLED THAT YOU ARE A
CTU-ALLY CHALLENGING HIM.":GOTO
1ØØ
3795 IFB\$=LO\$(3Ø)ANDL=3ØTHENPRIN
T"IT IS DEFINITELY THE THRONE OF
WEALTH.IT IS STUDED WITH EVER
Y GEM IN EXISTENCE.IT SHINES SO
BRIGHTLY THAT YOU MUST COVER
YOUR EYES.":GOTO11ØØ
38ØØ PRINT"I SEE NOTHING SPECIAL
ABOUT THE "B\$:GOTO11ØØ
4ØØØ 'GET
4ØØ1 IFB\$=O\$(J)ANDCO=1THENPRINT"
YOU CAN'T TAKE IT BACK AFTER
YOU'VE ALREADY PAID HER.":GOTO11
ØØ
4ØØ2 IFB\$=O\$(6)ANDBN=1THENPRINT"
THE DOG GROWLS AT YOU AND BARES
HIS TEETH.I THINK YOU BETTER
FORGET ABOUT THE "B\$:GOTO11ØØ
4ØØ4 IFB\$=O\$(2)ANDO(E)<>1ØØØANDS
A<>1ANDO(2)=L THENPRINT"IT FALLS
THROUGH YOUR FINGERS AND MIXE
S WITH THE REGULAR SAND.YOU CANN
OT GET IT AGAIN.":SA=1:GOTO11ØØ
4ØØ5 IFB\$=O\$(2)ANDSA=1THENPRINT"
YOU CANNOT GET IT AGAIN":GOTO11Ø
Ø
4ØØ7 IFB\$="BOAR"ANDBO<>1ANDL=24T
HENPRINT"YOU CANNOT TAKE IT YET.
":GOTO11ØØ
4ØØ8 IFB\$=O\$(25)ANDL=12ANDBO<>1T
HENPRINT"YOU BETTER NOT DO THAT
OR THEY WILL EAT YOU INSTEAD.":
GOTO11ØØ
4ØØ9 IFB\$=O\$(2)ANDL=28ANDSA=2THE
NPRINT"YOU CANNOT GET THE SAND B

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ACK IT IS IN THE EYES OF THE MON
STER.":GOTO1100
4013 IFDI=5THENPRINT"NO MORE,I'M
JUST NOT ABLE TO LUGAROUND MORE
THINGS.":GOTO1100
4015 IFB$=O$(2)AND(O)=1000AND(O
2)<>1000AND(O)=L THENPRINT"WITH
WHAT":INPUTPC$:IF PC$<>O$(E) TH
EN GOTO 4490 ELSE PRINT"SAND HAS
BEEN TAKEN":O(2)=1000:DI=DI+1:G
OTO1100
4017 IFB$=O$(25)ANDL=24ANDBO=1TH
ENPRINT"BOAR HAS BEEN TAKEN.":O(
25)=1000:DI=DI+1:GOTO1100
4045 IFB$=O$(H)AND(O)=200THENPR
INT"IT IS GONE FROM SIGHT.":GOTO
1100
4050 IFB$=O$(H)AND(O)=1000AND(O
H)<>1000AND(O)<>200AND(O)=L TH
ENPRINT"WITH WHAT":INPUTJG$:GOSU
B4052:GOTO1100
4051 GOTO4060

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4052 IFJG$<>O$(F) THENGOTO4490ELS
EPRINT"YOU HAVE TAKEN THE BLOOD.
":BL=2:O(H)=1000:L=1:DI=DI+1:RET
URN
4060 IFB$=O$(H)ANDL=28AND(O)=1
000THENPRINT"YOU HAVE NOTHING TO
PUT IT IN.":L=1:FORZ=1TO1500:NE
XT:GOTO1000
4070 IFB$=LO$(30)ANDL=30THENPRIN
T"THE WARLORD GRABS YOUR HAND AN
D HURLS YOU ACROSS THE CHAMBER A
ND YOU NEEDLESSLY DIE.":END
4200 FORC=1TOY
4210 IFB$=O$(C)AND(O)=L ANDO$(C
)<>"*"THEN(O)=1000:PRINTLO$(C)"
HAS BEEN TAKEN":DI=DI+1:GOTO1100

```

```

0
4220 NEXTC
4300 FOR C=1 TO Y
4310 IF B$=O$(C) AND O(C)=1000 T
HEN PRINT"YOU ALREADY HAVE IT.":
GOTO1100
4320 NEXT C
4490 PRINT"I TRIED GETTING THE "
B$" BUT I JUST COULDN'T DO IT.":
GOTO1100
4500 'SAY
4502 IFB$="LOOPRIHW"ANDL=4GOTO4
503ELSE4520
4503 CLS0
4504 FORZ=1TO160
4505 PRINT"*";
4506 NEXT
4510 PRINT"EVERYTHING SPINS AND
YOU GO DOWN";:FORZ=1TO600:NEXT
4511 FORZ=1TO480
4512 PRINT"*";
4513 NEXT
4515 FORZ=1TO480
4516 PRINT"*****YOU FINALLY COM
E UP!*****";:FORZ=1TO300:NEXT
4517 FORZ=1TO128:PRINT"*";:NEXT:
L=13:FORZ=1TO1500:NEXT:GOTO1000
4520 PRINT"I SAID "B$", BUT NOTHI
NG HAPPENED":GOTO1100
4999 'LIFT
5000 IFB$=LO$(4)ANDL=5ANDLI=0THE
NPRINT"THERE IS A HOLE.":I=Y+1:L
O$(I)="HOLE":O$(I)="*":O(I)=5:Y=
Y+1:LI=1:FORZ=1TO1500:NEXT:GOTO1
000
5080 PRINT"THE "B$" CANNOT BE LI
FTED.":GOTO1100
5500 'LAUNCH
5510 IFB$=O$(3)ANDL=7AND(O)=100
0AND(O)=1000THENPRINT"YOU NEARL
Y FELL IN BUT YOU MAN- AGE TO GE
T THE CANOE IN THE WAT-ER":LA=1:
GOTO1100
5520 IFB$=O$(3)ANDL=7AND(O)=10
00AND(O)=1000THENPRINT"YOU GET
THE CANOE IN BUT YOU HAVE NOT
HING TO ROW WITH.YOUR CANOE RU
NS INTO THE RAPIDS AND YOU NEED
LESSLY DIE.":END
5530 IFB$=O$(3)ANDL=7AND(O)=10
00THENPRINT"YOU DO NOT HAVE THE
CANOE TO LAUNCH.":GOTO1100
5540 PRINT"I TRIED TO LAUNCH THE
"B$" BUT NOTHING HAPPENED.":GOT
O1100
6000 'ROW
6010 IFB$=O$(3)AND(O)=1000ANDL=
7ANDLA<>1THENPRINT"THAT IS VERY
DIFFICULT TO DO WHILE YOU ARE

```

STILL ON LAND.":GOTO1100
 6020 IFB\$=O\$(3)ANDL=7ANDLA=1THEN
 L=13:LA=0:GOTO1000
 6030 IFB\$=O\$(3)ANDO(3)<>1000THEN
 PRINT"HOW CAN YOU ROW IT WHEN YO
 U DON'T HAVE IT.":GOTO1100
 6040 PRINT"I TRIED BUT NOTHING R
 ESULTED FROM THE EFFORT.":GOTO11
 00
 6499 'OPEN
 6500 IFB\$="MOUTH"ANDL=8ANDMO<>1T
 HENPRINT"SOMETHING FELL OUT":J=Y
 +1:LO\$(J)="COIN":O\$(J)="COIN":O(
 J)=8:Y=Y+1:MO=1:FORZ=1TO1500:NEX
 T:GOTO1000
 6510 IFB\$="MOUTH"ANDL=8ANDMO=1TH
 ENPRINT"IT IS ALREADY OPEN":GOTO
 1100
 6520 IFL=11ANDB\$="BOX"ANDBX<>1TH
 ENPRINT"THERE IS A BODY IN IT":B
 =Y+1:LO\$(B)="BODY":O\$="*":O(B)=1
 1:Y=Y+1:BX=1:FORZ=1TO1500:NEXT:G
 OTO1000
 6530 IFL=11ANDB\$="BOX"ANDBX=1THE
 NPRINT"IT IS ALREADY OPEN":GOTO1
 100
 6590 PRINT"I CAN'T OPEN THE "B\$:
 GOTO1100
 6999 'GIVE
 7000 IFB\$=O\$(6)ANDL=9ANDO(6)=100
 0THENPRINT"THE DOG WAGS HIS TAIL
 AND LICKS YOUR HAND.HE SITS DOW
 N TO CHEW ON THE BONE.HE LET'S
 YOU WALK TO THE DOOR.":O(6)=L:
 T(3,9)=10:T(4,10)=9:BN=1:DI=DI-1
 :GOTO1100
 7010 IFB\$=O\$(25)ANDL=12ANDO(25)=
 10000THENPRINT"THEY TAKE THE BOAR
 AND BEGIN TO PREPARE IT FOR THE
 IR NEXT MEAL. THEY LOOK AS THOU
 H THEY HAVE SOMETHING TO SAY."
 :O(25)=L:BO=2:DI=DI-1:GOTO1100
 7050 PRINT"I TRIED TO GIVE THE "
 B\$" BUT NOTHING HAPPENED.":GOTO1
 100
 7499 'PAY
 7500 IFB\$="LADY"ANDL=10ANDO(J)=1
 0000THENPRINT"SHE THANKS YOU AND
 LOOKS INTO HER CRYSTAL BALL.":
 O(J)=10:CO=1:PA=1:DI=DI-1:GOTO11
 00
 7590 PRINT"I TRIED TO PAY THE "B
 \$" BUT NOTHING HAPPENED.":GOTO11
 00
 8000 'TALK
 8005 IFB\$="LADY"ANDL=10ANDPA<>1T
 HENPRINT"I DO NOT GIVE UP MY INF
 ORMATION FOR FREE.":GOTO1100
 8010 IFB\$="LADY"ANDPA=1ANDL=10TH

ENPRINT"SHE SAY'S---LISTEN CLOSE
 LY-----THERE IS A SAND FOR BLIN
 DING.USEIT WISELY.-----AND WHEN
 IN TROUBLE IN CERTAIN SPOTS
 SAYING YOUR PROBLEM IN REVERSE
 MAY HELPYOU WHEN ALL ELSE FAILS.
 ":PA=2:GOTO1100
 8030 IFB\$=LO\$(14)ANDL=12ANDO(12)
 =10000ANDBO=2ANDJU=0THENPRINT"THE
 Y TELL YOU SOMETHING WHICH YOU
 TRANSLATE INTO ENGLISH.THEY TEL
 L YOU OF A GREAT BEAST THAT DEV
 OURS THOSE WHO VENTURE TOO CLO
 SE.THEY GIVE YOU SOMETHING TOHEL
 P YOU OUT.":
 8035 IFB\$=LO\$(14)ANDL=12ANDO(12)
 =10000ANDBO=2ANDJU=0THENF=Y+1:LO\$(
 F)="JUG":O\$(F)="JUG":O(F)=12:Y=
 Y+1:BO=2:JU=1:GOTO1100
 8040 IFB\$=LO\$(14)ANDL=12ANDO(12)
 <>10000THENPRINT"THEY SAY SOMETHI
 NG BUT YOU CAN'TUNDERSTAND WHAT
 THEY ARE SAYING.":GOTO1100
 8050 IFB\$=LO\$(14)ANDL=12ANDO(12)
 =10000ANDBO<>2THENPRINT"THEY ARE
 NOT WILLING TO TALK TO YOU YET Y
 OU MUST APPEASE THEM FIRST.":G
 OTO1100
 8060 IFB\$="VILLAGERS"ANDL=18ANDO
 (12)=10000THENPRINT"THEY TELL YOU
 OF A GREAT BEING THAT THEY WOR
 SHIP.HE IS SAID TO BE ALL-POWERF
 UL AND IS SAID TO SIT ON THE CH
 AIR OF WEALTH.AS LEGEND HAS IT
 , IF HE IS BETRAYEDHE WILL FEED
 YOU TO HIS PET";
 8065 IFB\$="VILLAGERS"ANDL=18ANDO
 (12)=10000THENPRINT" IN ADUNGEON
 WHICH NONE HAVE SURVIVED":GOTO11
 00
 8070 IFB\$="VILLAGERS"ANDL=18ANDO
 (12)<>10000THENPRINT"THEY MUMBLE
 SOMETHING THAT YOU CANNOT UNDER
 STAND.":GOTO1100
 8080 IFB\$=LO\$(21)ANDL=18THENPRIN
 T"THEY DON'T TALK.THEY STARE
 SEARINGLY THROUGH YOU.":GOTO11
 00
 8090 IFB\$="PROPHET"ANDL=23THENPR
 INT"HE SAYS CHOOSE YOU DIRECTION
 S WISELY BECAUSE THE NEXT MAY
 BE YOUR LAST.":GOTO1100
 8100 IFB\$="WARLORD"ANDL=30THENPR
 INT"HE SAYS HE DOESN'T SPEAK TO
 MORTALS.HIS VOICE IS SO DEEP
 THAT THE GROUND SHAKES AND Y
 OU HAVE DIFFICULTY STANDING.":G
 OTO1100
 8150 PRINT"I TALKED TO THE "B\$"

```

BUT NOTHING WAS SAID":GOTO1100
8499 'EAT
8500 IFB$=LO$(18) ANDO(18)=1000TH
ENPRINT"THE BERRIES MUST HAVE BE
EN POIS-ONOUS.THEY PARALYZED YOU
FROM THE NECK DOWN AND YOU NE
EDLESSLYDIED IN SECONDS.":END
8505 IFB$=O$(18) ANDO(18)<>1000AN
DO(18)=L THENPRINT"YOU DON'T HAV
E THEM TO EAT.":GOTO1100
8510 PRINT"YOU CAN'T EAT THE "B$
".":GOTO 1100
9000 'ENTER
9002 IFB$="PASSAGE"ANDL=21ANDO(2
)<>1000ANDSA=0THENPRINT"YOU HAVE
NOT GAINED THE PRIVEL- EDGES TO
MAKE A DECISION LIKE THIS.YOU
MUST GO BACK AND BUILD UP YOUR
SUPPLIES.":L=16:FORZ=1TO5000:NEX
T:GOTO1000
9010 IFB$="PASSAGE"ANDL=21THENPR
INT"IF THEY ARE NOT ENTERED IN T
HE CORRECT ORDER YOU MAY NOT GE
T VERY GOOD RESULTS.--WHICH ON
E--":INPUTP
9017 IFP=1ANDBL=2THENL=13:GOTO10
00
9020 IFP=1THENTR=1:L=28:GOTO1000
9030 IFP=2THENL=13:GOTO1000
9040 IFP=3ANDTR<>1THENL=13:GOTO1
000
9050 IFP=3ANDTR=1THENL=30:GOTO10
00
9100 IFB$="PASSAGE"ANDP<LORP>3TH
ENPRINT"THERE ARE ONLY THREE PAS
SAGES TO CHOOSE FROM.":GOTO1100
9150 PRINT"I ATTEMPTED TO ENTER
THE "B$" BUT I JUST CAN'T DO IT.
":GOTO1100
9300 'MOVE
9310 IFB$="BODY"ANDL=22ANDBD=0AN
DKN=0THENPRINT"THERE IS A KNIFE
STUCK IN IT'S BACK.":G=Y+1:LO$(
G)="KNIFE":O$(G)="KNIFE":O(G)=22
:Y=Y+1:KN=1:BD=1:FORZ=1TO1500:NE
XT:GOTO1000
9320 PRINT"WELL I ATTEMPTED TO M
OVE THE "B$" BUT NOTHING HAPPENE
D.":GOTO1100
9400 'PUT
9410 IFB$="KNIFE"ANDL=24ANDO(G)=
1000THENPRINT"WHERE":INPUTKN$
9420 IFL=24ANDKN$="KEYHOLE"ANDKE
<>1THENPRINT"O.K. THE KNIFE IS I
N THE KEYHOLE":KE=1:O(G)=L:DI=DI
-1:GOTO1100
9450 PRINT"I TRIED BUT NOTHING H
APPENED.":GOTO1100

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```

9500 'TURN
9510 IFB$=O$(G) ANDL=24ANDO(G)=24
ANDKE=1ANDGA<>1THENPRINT"YOU HEA
R A CLICK AND THE GATE SWINGS
OPEN.":GA=1:BO=1:GOTO1100
9590 PRINT"WELL I DID IT BUT NOT
HING HAPPENED.":GOTO1100
9600 'THROW
9610 IFB$=O$(2) ANDO(2)=10000ANDL=
28ANDBL=0THENPRINT"WHERE":INPUTM
O$:GOSUB9620:GOTO1000
9615 GOTO9640
9620 IFMO$="EYES"THENPRINT"THE M
ONSTER'S BODY BEGINS TO SMOKE
AND MELTS.ALL THAT IS LEFTIS A
POOL OF BLOOD.":H=Y+1:LO$(H)="BL
OOD":O$(H)="BLOOD":O(H)=28:Y=Y+1
:BL=1:SA=2:O(2)=0:O(28)=0:DI=DI
-1:FORZ=1TO3500:NEXT:RETURN

```



```

9640 IFB$=O$(2) ANDO(2)<>1000THEN
PRINT"YOU DO NOT HAVE THE SAND T
O THROW.":GOTO1100
9650 IFB$=O$(2) ANDO(2)=10000ANDL<
>28THENPRINT"YOU WASTED YOUR USE
OF THE MAGIC SAND":SA=1:O(2)=L:D
I=DI-1:GOTO1100
9690 PRINT"I TRIED THROWING THE
"B$" BUT IT HAD NO EFFECT.":GOTO
1100

```

```

9699 'KILL
9700 IFB$="WARLORD"ANDL=30THENPR
INT"HE LAUGHS AND DECIDES THAT H
E ISTHROUGH PLAYING WITH YOU.HE
HITSYOU WITH ONE OF HIS WINGED A
RMS AND SENDS YOU HURLING INTO T
HE WALL AND YOU DIE NEEDLESSLY.
":END
9710 PRINT"I TRIED BUT NOTHING H
APPENED.":GOTO1100
9800 'DRINK
9810 IFB$=O$(H)ANDL=30ANDO(H)=10
00THEN1070
9820 IFB$=O$(H)ANDL=30ANDO(H)<>1
0000THENPRINT"YOU HAVEN'T THE BLO
OD TO DRINK.":GOTO1100
9830 PRINT"I TRIED DRINKING THE
"B$" ,BUT NOTHING SPECTACULAR RES
ULTED.":GOTO 1100
9900 'DIG
9910 IFO(D)=10000THENPRINT"I TRIE
D DIGGING HERE BUT I JUST DIDN'T
SEEM TO FIND ANYTHING.":GOTO110
0
9920 PRINT"I HAVE NOTHING TO DIG
WITH":GOTO1100
100000 CLS:PRINT"YOU HAVE CONQUER
ED THE WARLORD AND THIS ADVENTU
RE.YOU TAKE OVERTHE THRONE OF WE
ALTH AND BECOME THE NEW WARLORD.
YOU HAVE THE STRENGTH OF ALL
THE PREVIOUS WARLORDS COMBINE
D.YOU SIT AND AWAIT FOR A YOUN
G ADVENTURER TO ATTEMPT TO";
10010 PRINT" OVERTHROW YOU.YOU A
RENEVER HEARD FROM AGAIN,AS YOU
CONTROL YOUR DESTINY.IF CONGRA
T-ULATIONS ARE IN ORDER FOR THE
DESTINY THAT YOU HAVE CHOSEN
THEN THEY ARE GRANTED.IT TOOK
YOU "SC" MOVES TO TAKE OVER TH
E THRONE.(PRESS ANY KEY). "
10015 X$=INKEY$
10017 IFINKEY$=""THENGOTO10017EL

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```

SEGOTO10018
10018 CLS
11000 PCLEAR4:PMODE4,1:PCLS
11020 SCREEN1,1
11023 COLOR5,0
11025 CIRCLE(128,48),25,,.8,.5,1
11030 CIRCLE(128,52),12,,1.2
11040 DRAW"BM128,52;L5NU4R5NR5NH
5ND4E5ND4BD12NL10BR5BU12R15D20F4
D20G15R20D48L20U48H4L6G4D48NR14L
14NL20U48L20ND48BR20BR14H4L6G4H1
5U20E4U20NR15D20R15NU8BR20NU8R15
BL6H8BL22G8BL10BD25L4D14R6R14E4H
12E4U8NH2D8F2R13E2NU4F2R13E2U8NE
2D8F4G12L6G3
11050 DRAW"BM112,86;D8BR32U8D6BR
12R5D14NL16
11060 DRAW"BM140,152;H3L6G3H3L6G
3
11070 DRAW"BM128,88;D3NL4NR4D3NL
4NR4D3NL4NR4D3"
11080 DRAW"BM128,60;NL2R2"
12000 PAINT(112,52),5,5
12010 PAINT(142,52),5,5
12020 PAINT(102,140),5,5
12030 PAINT(152,140),5,5
12040 PAINT(150,102),5,5
12045 PAINT(106,102),5,5
12050 PAINT(146,88),5,5
12055 PAINT(110,88),5,5
12060 PAINT(128,36),5,5
12070 LINE(162,106)-(143,106),PR
ESET
12080 LINE(94,106)-(112,106),PRE
SET
12090 LINE(104,46)-(152,46),PRES
ET
13020 DRAW"BM25,12;R4L2D7L2R4BR1
BR12BU7BD1D1F1R3F1D2G1L3H1BU5E1R
3F1BD6BR4BU7D7U4R5NU3D4BR4BU7BD1
D6U4NR5U2E1R3F1D6BR4BU7D7R5BR4BU
7D7R5BR12BU7ND7R4F1D1G1NL4F1D3BR
4BU7NR5D3NR4D4R5BR4BU7R4L2D7BR3B
R4BU7D6F1R3E1U6BD7BR4BU7ND7R4F1D

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1G1NL4F1D3BR4BU7D1ND6E1R3F1D6"
13030 DRAW"BM157,12;R4L2D7BR3BR4
BU7BD1D5F1R3E1U5H1L3G1BD6BR5BR12
BU7NR5D3NR4D4R5BR4BU7R4L2D7L2R4
BR1BR4BU7BD1D5F1R3E1U2NL2BU2U1H1
L3G1BD6BR5BR4BU7D7U4R5NU3D4BR4BU
7R4L2D7BR3
13040 DRAW"BM78,168;BD1D6U4NR5U2
E1R3F1D6BR4BU7D1ND6E1R3F1D6BR4BU
7BD1D5F1R3E1U5H1L3G1BD6BR5BR4BU7
R4L2D7BR3BR4BU7D7U4R5NU3D4BR4BU7
NR5D3NR4D4R5BR4BU7ND7R4F1D1G1NL4
F1D3BR12BU7D7R4E1U5H1L4BD7BR5BR4
BU7BD1D6U4NR5U2E1R3F1D6BR4BU7D2F
2ND3E2U2BD7BR1BR4BU7D4BD2D1
13050 GOTO 14900
13110 GOSUB 13230:OPEN"O",DV,"TR
ANS"
13115 NI=O(J):YD=O(B):EL=O(I):LE
=O(D):HC=O(E):GU=O(F):EF=O(G):OO
=O(H)
13117 PRINT#DV,NI:PRINT#DV,YD:PR
INT#DV,EL:PRINT#DV,LE:PRINT#DV,H
C:PRINT#DV,GU:PRINT#DV,EF:PRINT#
DV,OO:PRINT#DV,SC
13120 PRINT#DV,L
13122 PRINT#DV,HO:PRINT#DV,BX:PR
INT#DV,PC:PRINT#DV,JU:PRINT#DV,K
N:PRINT#DV,CO:PRINT#DV,BN:PRINT#
DV,SA:PRINT#DV,BO:PRINT#DV,BL:PR
INT#DV,LI:PRINT#DV,LA:PRINT#DV,M
O:PRINT#DV,PA:PRINT#DV,P:PRINT#D
V,TR:PRINT#DV,BD:PRINT#DV,KE:PRI
NT#DV,GA:PRINT#DV,DI
13130 FOR C=1 TO Y
13140 PRINT#DV,O(C)
13150 NEXTC
13160 CLOSE:CLS:GOTO10000
13170 GOSUB 13230:OPEN"I",DV,"TR
ANS"
13175 INPUT#DV,NI:INPUT#DV,YD:IN
PUT#DV,EL:INPUT#DV,LE:INPUT#DV,H
C:INPUT#DV,GU:INPUT#DV,EF:INPUT#
DV,OO:INPUT#DV,SC
13180 INPUT#DV,L
13182 INPUT#DV,HO:INPUT#DV,BX:IN
PUT#DV,PC:INPUT#DV,JU:INPUT#DV,K
N:INPUT#DV,CO:INPUT#DV,BN:INPUT#
DV,SA:INPUT#DV,BO:INPUT#DV,BL:IN
PUT#DV,LI:INPUT#DV,LA:INPUT#DV,M
O:INPUT#DV,PA:INPUT#DV,P:INPUT#D
V,TR:INPUT#DV,BD:INPUT#DV,KE:INP
UT#DV,GA:INPUT#DV,DI
13190 FOR C=1 TO Y
13200 INPUT#DV,O(C)
13205 NEXTC
13210 IF EOF(DV) THEN CLOSE
13220 CLOSE:CLS:GOSUB16000:GOTO
10000

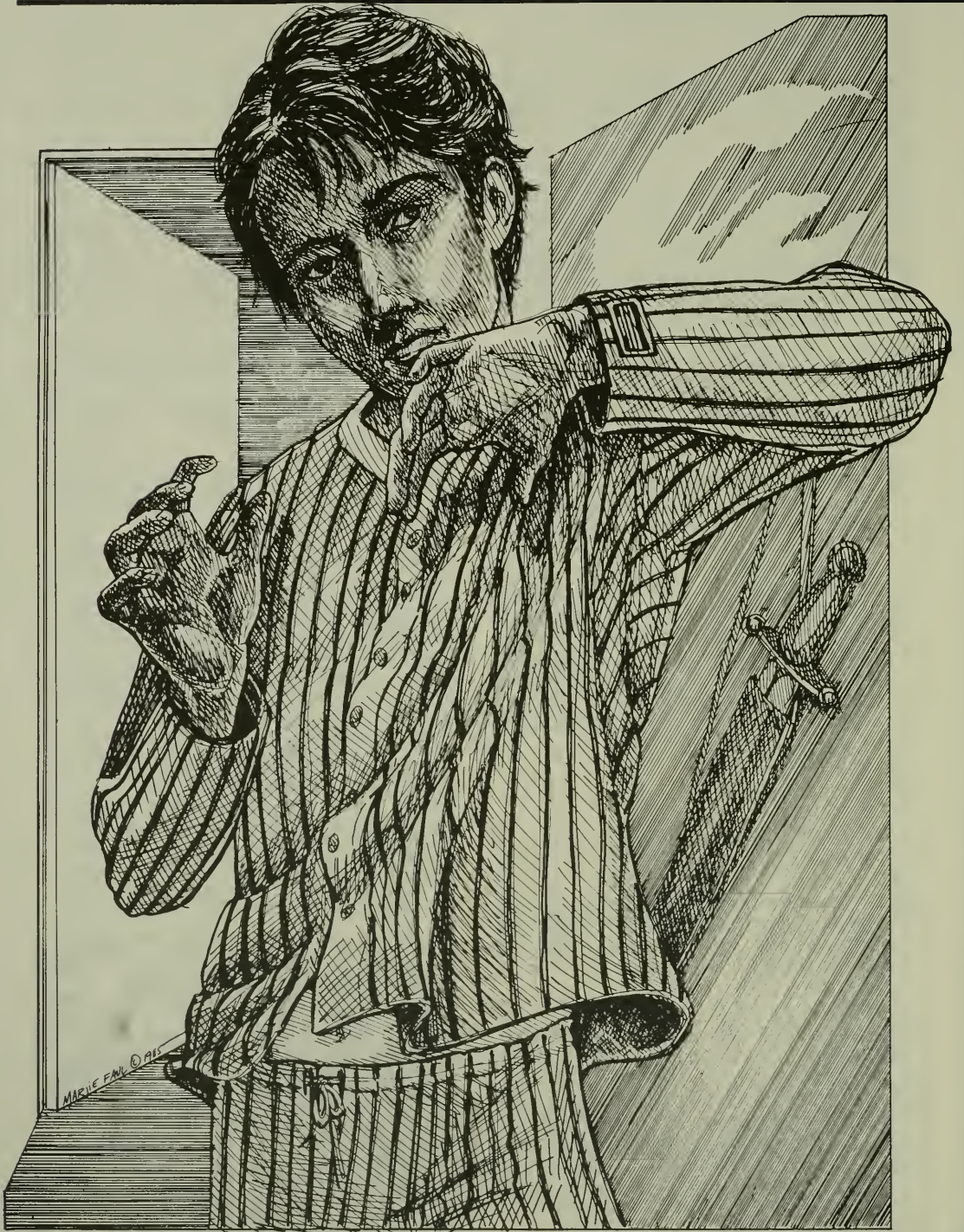
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13230 CLS:PRINT"INDICATE THE DEV
ICE TO BE USED:"
13240 PRINT:PRINT" C - CASSETTE
D - DISK"
13250 PRINT:INPUT"YOUR CHOICE";D
V$
13260 IF DV$="D" THEN DV=1 ELSE
IF DV$="C" THEN DV=-1 ELSE 13250
13270 PRINT:PRINT"PRESS ANY KEY
WHEN THE DEVICE ISREADY."
13280 IF INKEY$=""THEN 13280 ELS
E RETURN
14900 FORZ=1TO100:PLAY"T6O2CCGCO
3CO2CCGCD#DCDP3":NEXT
15000 GOTO15000
16000 IF NI=0 THEN GOTO16100 ELS
E J=Y+1:LO$(J)="COIN":O$(J)="COI
N":O(J)=NI:Y=Y+1
16100 IF YD=0 THEN GOTO 16200 EL
SE B=Y+1:LO$(B)="BODY":O$(B)="*"
:O(B)=YD:Y=Y+1
16200 IF EL=0 THEN GOTO 16300 EL
SE I=Y+1:LO$(I)="HOLE":O$(I)="*"
:O(I)=EL:Y=Y+1
16300 IF LE=0 THEN GOTO 16400 EL
SE D=Y+1:LO$(D)="SHOVEL":O$(D)="
SHOVEL":O(D)=LE:Y=Y+1
16400 IF HC=0 THEN GOTO 16500 EL
SE E=Y+1:LO$(E)="POUCH":O$(E)="P
OUCH":O(E)=HC:Y=Y+1
16500 IF GU=0 THEN GOTO 16600 EL
SE F=Y+1:LO$(F)="JUG":O$(F)="JUG
":O(F)=GU:Y=Y+1
16600 IF EF=0 THEN GOTO 16700 EL
SE G=Y+1:LO$(G)="KNIFE":O$(G)="K
NIFE":Y=Y+1:O(G)=EF
16700 IF OO=0 THEN GOTO 16800 EL
SE H=Y+1:LO$(H)="BLOOD":O$(H)="B
LOOD":Y=Y+1:O(H)=OO
16800 IF BN=0 THEN RETURN ELSE T
(3,9)=10:T(4,10)=9:RETURN

```





MARIE FAN © 1915

Robert's Adventure

Program by Robert Dickau

A

fter many months of house-hunting, Robert finally finds the house he has been searching for — at a very reasonable price. It's a majestic two-story mansion situated on a high hill with a long winding driveway in front. There's even a nice lake on the property.

"Somebody must be crazy for letting a house like this go so cheaply," he says, signing the loan agreement with the bank. "There must be something to the American dream!"

Robert is in a daze as he wanders around the property the next day, taking notes of things that need fixing up. With a little landscaping, he believes it will be the toast of the local home and garden tour.

As he approaches the lake, Robert trips over something. It appears to be the bone of a large animal, possibly the leg of a horse or cow. Or maybe even that of a man. Never having studied anatomy, Robert really has no idea.

"It couldn't possibly have been a man," he murmurs, casting aside the possibility for the moment.

The next day Robert takes the bone to the local veterinarian.

The vet examines the bone carefully, then peers over his spectacles at Robert. "Where did you say you found this?" he asks.

Robert explains, eager to know what kind of bone he has discovered.

"It's from a man's leg," says the vet. "I would suggest that you take this to the police immediately."

The police are understanding, knowing that Robert has just bought the property. They explain that the previous owner reported some "pretty weird things" were going on at the house and that there were some crazy rumors that the place was haunted.

That night Robert is awakened by strange rustling noises that appear to be coming from inside the walls. "Must be rats," he says, just before turning over to go back to sleep.

A few minutes later, however, Robert is awakened again — by the sound of loud laughter echoing throughout the house. This time he cannot ignore the danger signals.

Slipping on his shoes, Robert goes down the stairs to the basement. After an extensive search, he discovers a door that he had not known existed. Prying the door open, Robert finds a sword just inside the entrance to a mysterious corridor.

Robert knows that suddenly he has been thrust into a life-and-death situation. There's no way he can renege on his loan from the bank. He must destroy the evil presence. Besides, there could even be a few treasures in the challenge.

(Robert Dickau is a high school senior who resides in Sacramento, Calif.)

ROBERT

16K ECB

```
5 CLEAR200,16352:FORR=1TO183:RE
DA$:NEXT:FORR=16352TO16380:READP
:POKER,P:NEXT:DEFUSR0=16352
6 CLS:T$="robert's adventure":FO
RI=1TO18:FORP=427+I TO230STEP-33
:PRINT@P,MID$(T$,I,1);:X=USR(RND
(255)):PRINT@P+33," ";:NEXTP,I:P
RINT@452,"PRESS ANY KEY TO BEGIN
":POKE1260,39
7 NC=28:NR=31:NO=31:MM=20:PP=25:
IFINKEY$=""THENX=USR0(RND(32767)
):GOTO7
```

```
10 RESTORE:B$=STRING$(31,8):L=2:
R=1:FORI=1TO31:READA$,A$:NEXT
20 DIMC$(28):FORI=1TO28:READC$(I
):NEXT
30 DIMLO$(31),SO$(31),LO(31):FOR
I=1TO31:READLO$(I),SO$(I),LO(I):
NEXT
35 CLS:PRINT@480,;
36 NH$="I DON'T SEE THAT HERE.":
O$="OKAY."
37 PRINT"YOU ARE CARRYING:":PRIN
T"A GLOWING SWORD":PRINT
40 PRINT"YOU ARE ";:RESTORE:FORI
```

```

=1TOR:READD$,E$:NEXT:FORI=1TOLEN
(D$):A$=MID$(D$,I,1):IFA$="*"THE
NPRINTELSEPRINTA$;
5Ø NEXT:PRINT
7Ø PRINT"OBVIOUS EXITS":RESTORE
:FORI=1TOR:READA$,A$:NEXT:FORI=1
TO6:A=VAL(MID$(A$,I*2-1,2)):GOSU
B5ØØØ:NEXTI
8Ø PRINT:IFR=1LANDGG=ØTHENPRINT"
A GATE BLOCKS YOUR WAY TO THE
SOUTH. IT IS TOO HEAVY TO LIFT."
ELSEPRINT
9Ø Q=Ø:PRINT"YOU CAN SEE":FORI=
1TO31:IFLO(I)=R THENPRINTLO$(I):
Q=1
1ØØ NEXT:IFQ=ØTHENPRINT"NOTHING.
"
11Ø PRINT
112 IFMF=1THEN8ØØØ
115 IFR=24THENPRINT"YOU ARE NEXT
TO A LAKE(TO THE","EAST OF YOU)
."
117 IFR=5ANDLO(17)=-1ANDLO(8)=-5
THENPRINT"A DARK 'X' APPEARS ON
THE GROUNDAND THEN DISAPPEARS."
15Ø IFM=1THENGOSUB95ØØ:LINEINPUT
">";A$ ELSELINEINPUT">";A$
151 IFM<>1ANDMM>ØTHENIFRND(3Ø)=1
THENM=1:PRINT"POOF !!",,"A MEAN-
LOOKING GOBLIN APPEARS","FROM NO
WHERE!!":GOTO15Ø
152 IFA$=""THENPRINT"SPEAK UP !!
":GOTO15Ø
16Ø IFLEFT$(A$,1)=" "THENA$=MID$(
A$,2):GOTO16Ø
161 IFRIGHT$(A$,1)=" "THENA$=LEF
T$(A$,LEN(A$)-1):GOTO161
17Ø S=INSTR(A$," "):IFS THEN25Ø
18Ø A$=LEFT$(A$,5)
181 FORD=1TO6:IFA$=C$(D)ORA$=LEF
T$(C$(D),1)THENGOTO52ØØELSENEXT
182 IFA$="SIT"THEN45Ø
183 IFA$="SWIM"THEN69Ø
184 IFA$="STAND"THEN67Ø
185 IFA$="SCORE"THEN9ØØØ
186 IFA$="DIG"THEN65Ø
187 IFA$="FREEZ"THENIFR=24THENPR
INT"THE LAKE NEXT TO YOU FREEZES
!!":LL=1:GOTO15ØELSEPRINT"NOTHI
NG HAPPENS.":GOTO15Ø
19Ø IFA$="QUIT"THENPRINT"SEE YOU
LATER !!":CLEAR:END
195 IFA$="JUMP"THENPRINT"BOY, TH
AT LOOKS LIKE FUN !!":GOTO15Ø
2ØØ IFA$="LOOK"ORA$="L"THEN4Ø
21Ø IFA$="INVEN"ORA$="I"GOSUB512
Ø:PRINT:GOTO15Ø
22Ø IFA$="HELP"THENPRINT"THE KIN
D OF HELP YOU NEED I","CAN'T GIV

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E YOU !!":GOTO15Ø
23Ø IFA$="WAIT"THENPRINT"FOR WHA
T? THE EASTER BUNNY?":GOTO15Ø
24Ø PRINT"WHAT ?":GOTO15Ø
25Ø V$=LEFT$(A$,S-1):N$=MID$(A$,
S+1)
27Ø V$=LEFT$(V$,5):N$=LEFT$(N$,5
)
271 IFV$="EXAMI"THENV$="LOOK"
272 IFV$="SIT"ANDN$="DOWN"THEN45
Ø
273 IFV$="STAND"THEN67Ø
275 IFR=1LANDGG=ØANDN$="GATE"AND
V$="LOOK"THENPRINT"I SEE NOTHING
SPECIAL ABOUT IT.":GOTO15Ø
28Ø FORI=1TONC:IFV$=C$(I)THEN3ØØ
ELSENEXT
284 IFV$="TAKE"THENV$="GET":GOTO
28Ø
285 IFV$="GO"THENPRINT"PLEASE US
E THE DIRECTION WITHOUT"CHR$(34)
"GO"CHR$(34)".":GOTO15Ø
29Ø PRINT"I SURE DON'T UNDERSTAN
D THAT.":GOTO15Ø
3ØØ N=I
3Ø2 FORI=1TONO:IFN$=SO$(I)THEN3Ø
4ELSENEXT:PRINTNH$:GOTO15Ø
3Ø4 O=I
31Ø ONN-6GOTO33Ø,35Ø,37Ø,39Ø,41Ø
,43Ø,45Ø,47Ø,49Ø,49Ø,51Ø,53Ø,55Ø
,57Ø,59Ø,61Ø,63Ø,65Ø,67Ø,69Ø,71Ø
,73Ø
32Ø PRINT"SOMETHING'S WRONG, ROB
ERT.":STOP
33Ø GOSUB75ØØ
332 IFFL=ØTHENPRINTNH$:GOTO15Ø
334 IFO=3ØTHENPRINT"IT READS: SA
Y 'FREEZE' WHEN BY ALAKE.":GOTO1
5Ø
336 IFO=2ØTHENPRINT"IT READS: YO
U ARE IN A POND.":GOTO15Ø
338 IFO=21THENPRINT"IT HAS A KEY
-SHAPED INDENTATION.":GOTO15Ø
34Ø IFO=5THENIFLO(6)=-9THENPRINT
"THERE IS WATER IN IT.":GOTO15ØE
LSEPRINT"IT IS EMPTY.":GOTO15Ø
342 IFO=19THENPRINT"IT HAS A FAC
E ON ONE SIDE, AND 'ROBERT THE
MCLXXXVIII' ETCHED ON THE OTHER
.":GOTO15Ø
343 IFO=13THENPRINT"IT HAS THE W
ORDS 'THIS CROSS IS MADE OF META
L' ENGRAVED ON IT.":GOTO15Ø
345 IFO=4THENPRINT"IT HAS A SMAL
L PICTURE OF A","PORPOISE JUMPIN
G OUT OF A BODY OF WATER ENGRAV
ED ON IT.":GOTO15Ø
348 PRINT"I SEE NOTHING INTEREST
ING ABOUT IT.":GOTO15Ø

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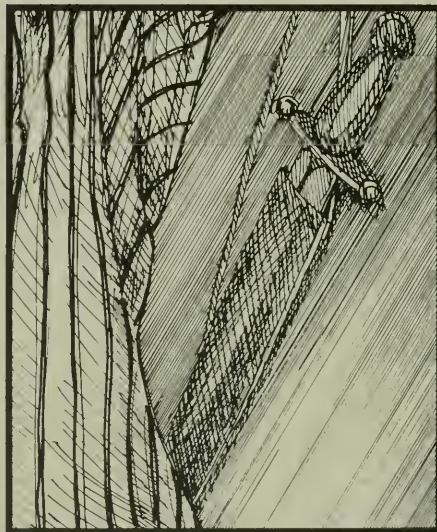
350 GOSUB7500:IFFL=0THENPRINTNH$
:GOTO150
352 IFO=15THENPRINT"IT'S TOO FAR
FOR YOU TO JUMP. I WOULDNT ADV
ISE TRYING.":GOTO150
368 PRINT"WHEEEEEEEEE !!":GOTO15
0
370 IFM=1AND0=31THENPRINT"YOU CA
N'T DO THAT!"ELSEGOSUB7500:IFFL=
0THENPRINTNH$:GOTO150
372 IFFL=2THENPRINT"YOU ALREADY
HAVE IT.":GOTO150
374 IFO=9ORO=10ORO=15ORO=16ORO=1
8ORO=22ORO=26ORO=27ORO=28THENPRI
NT"VERY FUNNY.":GOTO150
376 IFO=11ORO=20ORO=29THENPRINT"
YOU CAN'T CARRY THAT.":GOTO150
378 IFC>4THENPRINT"YOU CAN'T CAR
RY ANY MORE.":GOTO150
380 IFO=14THENG=1:LO$(0)="A PIE
CE OF ROPE"
388 C=C+1:LO(0)=-1:PRINTO$:GOTO1
50
390 GOSUB7500:IFFL=0THENPRINTNH$
:GOTO150
392 IFO<>22THENPRINT"I DOUBT YOU
COULD DO THAT.":GOTO150
394 IFLO(24)<>-1THENPRINT"YOU HA
VE NOTHING TO UNLOCK THE DOOR W
ITH.":GOTO150
408 PRINT"YOU UNLOCK THE DOOR AN
D IT","SWINGS OPEN.":DD=1:GOTO15
0
410 GOSUB7500:IFFL=0THENPRINTNH$
:GOTO150
412 IFO<>22THENPRINT"YOU CAN'T O
PEN THAT !":GOTO150
414 IFDD=0THENPRINT"THE DOOR IS
LOCKED.":GOTO150
416 PRINT"IT IS ALREADY OPEN.":G
OTO150
430 IFO<>24THENPRINT"I'M AFRAID
YOU CAN'T DO THAT.":GOTO150
432 IFLO(21)=-1ANDLO(23)=-1THENP
RINTO$:LO(24)=-1:LO(23)=0:GOTO15
0
434 PRINT"YOU CAN'T DO THAT...YE
T !":GOTO150
450 IFR<19ORR>20THENPRINT"THE RE'
S NOWHERE TO SIT.":GOTO150
452 IFLO(8)=-1ANDLO(7)=-1THENR=3
9-R:PRINT"SUDDENLY, YOU HEAR A L
LOUD","SCRAPING SOUND. THE ROOM B
ECOMES DARK FOR A MOMENT AND THEN
","LIGHTS BACK UP. YOU HAVE THE"
,"STRANGE FEELING YOU ARE NOT","
WHERE YOU WERE A MOMENT AGO.":GO
TO150
454 PRINT"AH...RELAXATION !!":GO

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TO150
470 GOSUB7500:IFFL<>2THENPRINT"Y
OU CAN'T DROP WHAT YOU DON'T","H
AVE !!":GOTO150
472 IFR=9THENLO(0)=-8:PRINT"AS Y
OU DROP THE OBJECT, IT","FLOATS
UPWARD AND GETS STUCK ON THE CEI
LING !!":GOTO150
473 IFO=1THENPRINT"I WON'T LET Y
OU...IT'S YOUR ONLYSOURCE OF LIG
HT !!":GOTO150
474 PRINTO$:LO(0)=R:C=C-1:GOTO15
0
490 IFO<>6THENGOSUB7500:IFFL=0TH
ENPRINTNH$:GOTO150
492 IFO<>6THENPRINT"UGH! YOU CAN
'T CONSUME THAT!":GOTO150
493 IFLO(0)<>-9THENPRINT"I DON'T
SEE THAT HERE.":GOTO150
494 IFLO(5)<>-1ANDLO(5)<>R THENI
FR<>6THENPRINT"HERE IS NO WATER
HERE.":GOTO150
498 PRINT"GULP !":LO(0)=0:GOTO15

```



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0
510 GOSUB7500:IFFL=0THENPRINTNH$
:GOTO150
512 IFO<>4THENPRINT"THAT DOESN'T
DO YOU ANY GOOD.":GOTO150
514 PRINT"TWEET !":IFR<>6THENPRI
NT"NOTHING HAPPENS.":GOTO150
516 IFLO(3)=-1ANDLO(7)=-1ANDLO(2
5)=-1ANDLO(19)=-1THENLO(10)=6:MF
=1:GOTO40
518 PRINT"THE WATER STARTS TO RI
PPLE A","LITTLE, BUT THEN IT STO
PS.":GOTO150
530 GOSUB7500:IFFL=0THENPRINTNH$

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:GOTO15Ø
532 IFO<>14THENPRINT"THAT WOULD N
'T DO YOU ANY GOOD.":GOTO15Ø
534 PRINTØ$:GG=1:GOTO15Ø
55Ø GOSUB75ØØ:IFFL=ØTHENPRINTNH$
:GOTO15Ø
552 IFO<>5THENPRINT"YOU CAN'T FI
LL THAT !":GOTO15Ø
553 IFR<>6THENPRINT"THERE IS NO
WATER HERE.":GOTO15Ø
554 IFLO(6)=-9THENPRINT"THE BOTT
LE IS ALREADY FULL.":GOTO15Ø
556 LO(6)=-9:PRINTØ$:GOTO15Ø
57Ø GOSUB75ØØ:IFFL=ØTHENPRINTNH$
:GOTO15Ø
572 IFLO(6)=ØTHENPRINT"YOU HAVE
NO WATER.":GOTO15Ø
574 PRINT"SPLASH !":IFR=24ANDØ=1
1THENPRINT"YOU WATER THE PLANT.
AFTER A","SECOND, THE PLANT GROW
S VERY","LARGE AND EATS YOU. JUS
T BEFORE YOU'RE COMPLETELY GONE,
YOU SEE A SIGN THAT READS: DO N
OT FEED","THE PLANTS.":L=L-1:GOS
UB53ØØ:R=1:GOTO4Ø
576 GOTO15Ø
59Ø GOSUB75ØØ:IFFL=ØTHENPRINTNH$
:GOTO15Ø
592 IFO<>7THENPRINT"YOU CAN'T WE
AR THAT!":GOTO15Ø
594 LO(Ø)=-1:PRINTØ$:GOTO15Ø
61Ø GOSUB75ØØ:IFFL=ØTHENPRINTNH$
:GOTO15Ø
612 IFO=3ØTHENPRINT"IT READS: SA
Y 'FREEZE' WHEN BY ALAKE.":GOTO1
5Ø
614 IFO=2ØTHENPRINT"IT READS: YO
U ARE IN A POND.":GOTO15Ø
616 IFO=13ØRO=19THEN33Ø
618 PRINT"THERE IS NO WRITING ON
IT.":GOTO15Ø
63Ø GOSUB75ØØ:IFFL=ØTHENPRINTNH$
:GOTO15Ø
632 IFO=2THENPRINT"YOU CAN'T KEE
P YOUR BALANCE.":GOTO15Ø
634 IFO=29THENPRINTØ$:R=23:GOTO4
Ø
636 PRINT"THAT WON'T DO YOU ANY
GOOD.":GOTO15Ø
65Ø IFLO(17)<>-1THENPRINT"YOU DO
N'T HAVE ANYTHING TO DIG WITH.":
GOTO15Ø
652 IFR=5THENLO(8)=5:PRINT"OKAY.
":GOTO4Ø
654 PRINT"YOU FIND NOTHING.":GOT
O15Ø
67Ø PRINTØ$:GOTO15Ø
69Ø PRINT"YOU DON'T KNOW HOW TO
SWIM.":GOTO15Ø
71Ø GOSUB75ØØ:IFFL=ØTHENPRINTNH$
:GOTO15Ø
712 IFO=22THENIFDD=1THENPRINT"TH
E DOOR SLAMS SHUT AND THE LOCKCA
TCHES.":DD=Ø:GOTO15ØELSEPRINT"IT
IS CLOSED.":GOTO15Ø
714 PRINT"YOU CAN'T CLOSE THAT.":
GOTO15Ø
73Ø IFM=ØORO<>31THENPRINT"ALL YO
U CAN KILL HERE IS TIME.":GOTO15
Ø
731 PRINT"YOU SWING..."
732 AT=RND(1ØØ):IFAT<75THENPRINT
" AND HIT!!"ELSEPRINT" AND MISS!
!":GOTO15Ø
735 DM=RND(3):IFDM=1THENPRINT"IT
WAS A SOLID HIT!!":MM=MM-RND(1Ø
)
737 IFDM=2THENPRINT"THAT WAS A P
RETTY WEAK HIT !":MM=MM-RND(5)
739 IFDM=3THENPRINT"YOU JUST BAR
ELY NICKED HIM !":MM=MM-RND(2)
74Ø IFMM<ØTHENPRINT,,"YOU KILLED
THE GOBLIN!!","I GUESS HE WON'T
BOTHER YOU ANY MORE !":M=Ø:GO
TO15Ø
745 IFMM<5THENPRINT"THE GOBLIN S
CREAMED AND","TELEPORTED AWAY IN
A PUFF OF","SMOKE !!":MM=MM+5:M
=Ø:GOTO15Ø
747 PRINT"THE GOBLIN IS SHAKEN,
BUT STILL WELL ENOUGH TO FIGHT !
!":GOTO15Ø
4999 END
5ØØØ IFA=ØTHENRETURN
5Ø1Ø IFA>31THENRETURN
5Ø15 IFR=13GOTO5Ø6Ø
5Ø5Ø IFI=1THENPRINT"NORTH ";
5Ø55 IFR=11ANDGG=1THENPRINT"SOUT
H ";
5Ø6Ø IFI=2THENPRINT"SOUTH ";
5Ø65 IFR=18THENPRINT"SOUTH ";
5Ø7Ø IFI=3THENPRINT"EAST ";
5Ø75 IFR=15THENPRINT"EAST(OVER T
HE HOLE) ";
5Ø8Ø IFI=4THENPRINT"WEST ";
5Ø9Ø IFI=5THENPRINT"UP ";
51ØØ IFI=6THENPRINT"DOWN ";
511Ø RETURN
512Ø PRINT"YOU ARE CARRYING.":FO
RI=1TO31:IFLO(I)=-1THENPRINTLO$(
I)
513Ø NEXT:RETURN
52ØØ RESTORE:FORI=1TOR:READA$,A$
:NEXT:FORI=1TOD:A=VAL(MID$(A$,I*
2-1,2)):NEXT
52Ø2 IFM=1THENPRINT"IF YOU LEFT,
THE GOBLIN WOULD","GET A FREE S
HOT AT YOU !!":GOTO15Ø

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5205 IFA=95THENIFLL=0THENPRINT"Y
OU'D DROWN IF YOU DID THAT.":GOT
O150ELSEPRINTO$:R=25:GOTO40
5210 IFA=98THENPRINT"YOU WALK IN
TO THE FLAMES AND ARE BURNT TO DE
ATH !!!":L=L-1:GOSUB5300$:R=1:GOTO
40
5212 IFA=97THENIFDD=0THENPRINT"T
HE DOOR BLOCKS YOUR WAY.":GOTO15
0ELSER=19:PRINTO$:GOTO40
5215 IFA=92THENIFGG=0THENPRINT"A
GATE BLOCKS YOUR WAY. IT IS T
OO HEAVY TO LIFT.":GOTO150ELSER=
12:PRINTO$:GOTO40
5220 IFA=86THENPRINT"YOU JUST WA
LKED INTO WATER THAT WAS TOO DEE
P FOR YOU !!!":L=L-1:GOSUB5300$:R=
1:GOTO40
5222 IFA=91THENPRINT"A BRIGHT LI
GHT ENGULFS YOU FOR A SECOND AND
THEN STOPS.":R=1:GOTO40
5224 IFA=99THENPRINT"AAAAAAH!! Y
OU JUST WALKED OFF THE EDGE OF
THE CLIFF!!!":L=L-1:GOSUB5300$:R=
1:GOTO40
5226 IFA=96THENIFLO(2)=-1ORLO(2)
=R THENPRINT"YOU START TO FALL I
N THE HOLE, BUT THE POLE STOPS
YOU AND YOU ARE ABLE TO CROSS T
HE ROOM.":R=16:GOTO40ELSEPRINT"Y
OU FALL INTO THE HOLE AS YOU T
RY TO CROSS THE ROOM.":R=17:GOTO
40
5250 IFA=0THENPRINT"YOU CAN'T GO
THAT WAY.":GOTO150
5260 R=A:PRINTO$:GOTO40
5300 M=0:PRINT:PRINT" ** YOU HAV
E DIED **":IFL=0THEN5350
5310 PRINT"LUCKILY, I CAN BRING
YOU BACK TOLIFE (FOR A WHILE, AT
LEAST).":PRINT"OKAY, HERE YOU G
O !!!":PRINT:PRINT"--> PRESS ANY
KEY <--":EXEC44539:PRINTSTRING$(
21,8):RETURN
5350 PRINT"TSK, TSK, TSK. THIS I
S YOUR", "SECOND TIME, YOU KNOW.
I'M SORRY, BUT I CAN'T HELP YOU A
NYMORE. WELL, BETTER LUCK NEXT
TIME !!!":PRINT:END
7500 FL=0:IFLO(0)=R THENFL=1ELSE
IFLO(0)=-1THENFL=2
7505 IFO>25ANDO<29THENFL=1
7510 RETURN
7520 REM THAT WAS SUBR. TO CHECK
IF OBJECT O WAS AROUND.
8000 PRINT"-----PRESS ANY KEY--
-----":EXEC44539:CLS:PRINT@97,"T
HE PORPOISE CARRIES YOU TO A", "
SMALL CAVE. INSIDE THE CAVE IS",

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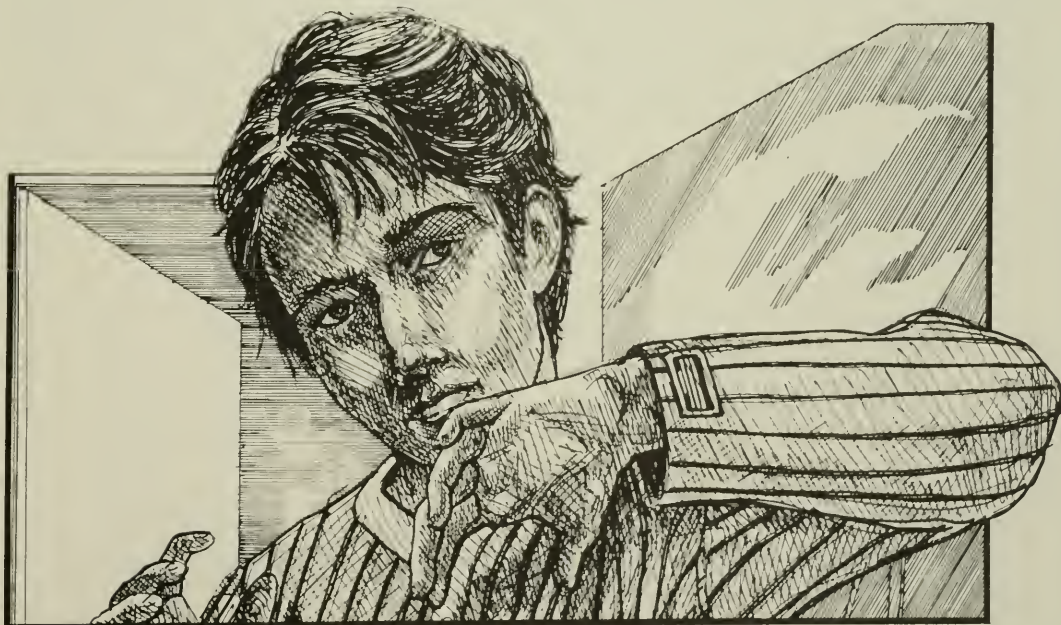
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" A TROPHY. THE TROPHY HAS AN", "
INSCRIPTION ON IT. IT READS:", "
CONGRATULATIONS !!!", " YOU HAV
E SOLVED ";
8005 PRINT"ROBERT'S", " ADVENTUR
E !!!"
8007 PRINT:PRINT" OUT OF 25, YOU
HAVE 25 POINTS!"
8100 X=USR0(RND(32767)):GOTO8100
9000 SC=0:IFLO(3)=-1THENSNC=5
9002 IFLO(7)=-1THENSNC=SC+5
9004 IFLO(19)=-1THENSNC=SC+5
9006 IFLO(25)=-1THENSNC=SC+5
9008 PRINT"OUT OF 25, YOU HAVE"S
C
9010 GOTO150
9500 REM >> MISC <<
9502 REM >>BATTLE<<
9510 PRINT"THE GOBLIN ATTACKS !!
":AT=RND(100):PRINT"THE GOBLIN S
WINGS...":IFAT<50THENPRINT" AND
MISSES !!!":RETURN
9520 PRINT" AND HITS !!!"
9530 DM=RND(4):IFDM=1THENPRINT"O
UCH!! A SOLID HIT!!!":PP=PP-RND(1
0)
9532 IFDM=2THENPRINT"OWWW!! HE S
CRAPED YOU UP PRETTY BAD...":PP=
PP-RND(4)
9534 IFDM=3THENPRINT"AAAAARGH!!
HE CUT PRETTY DEEP...":PP=PP-RN
D(3)
9536 IFDM=4THENPRINT"YIKE!! HE N
ICKED YOU!!!":PP=PP-RND(2)
9538 IFPP>5THENRETURN
9540 IFPP>1THENPRINT"I'M AFRAID
THAT LAST BLOW", "KNOCKED YOU OUT
FOR AWHILE.", , , "THE GOBLIN LEAV
ES, LAUGHING", "LOUDLY.":M=0:GOTO
9560
9550 L=L-1:PP=20:PRINT"I'M SORRY
, BUT THAT LAST HIT WASTOO MUCH
FOR YOU.":GOSUB5300$:R=1:GOTO40
9560 F=0:IFLO(3)=-1THENLO(3)=14:
F=1ELSEIFLO(7)=-1THENLO(7)=14:F=
1ELSEIFLO(19)=-1THENLO(19)=14:F=
1
9570 IFF=1THENC=C-1:PRINT, "BUT
BEFORE HE LEFT, HE RELIEVED YOU
OF ONE OF YOUR VALUABLES.":RETU
NELSEReturn
10000 REM #####
10010 REM # ROOM DATA #
10020 REM #####
10030 DAIN A SHED,0002,IN A CL
EARING,0104000000003,IN A STONE R
OOM,00080000002,IN A CLEARING,020
005,STANDING BY A POND TO*THE SO
UTH,00060704,IN THE POND,0506,AT

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THE EDGE OF THE*CLEARING,000000
 05,IN A SMALL ROOM,031109,IN A R
 OOM WITH A BLACK*CEILING
 10040 DATA00100008,IN A SMALL RO
 OM,09,IN A WARM ROOM,0892,IN A H
 OT ROOM,11001513,IN A ROOM WITH
 FIRE ON*THREE SIDES,14981298,IN
 A (COUGH!) SMOKY ROOM,0013,IN A
 ROOM WITH A HOLE*IN THE FLOOR,00
 009612,IN A ROOM WITH A DOOR INT
 HE NORTH WALL,97000015
 10050 DATAIN A ROOM WITH A HOLE
 INTHE CEILING,00000018,IN A SMAL
 L ROOM,009117,IN THE THRONE ROOM
 WITH A DOOR ON THE SOUTH WALL,0
 016,IN THE THRONE ROOM WITH A DO
 OR ON THE SOUTH WALL,0021,IN A L
 ARGE ROOM,200031,IN A ROOM WITH
 A LADDER GOING UP
 10060 DATA3100000023,IN A CLEARI
 NG WITH A*LADDER GOING DOWN,0000
 24000022,IN A CLEARING,00009523,
 ON THE FROZEN LAKE,00260024,ON T
 HE NE CORNER OF A*CLIFF,25289927
 ,ON THE NW CORNER OF*THE CLIFF,9
 9292699,ON THE SE CORNER OF*THE
 CLIFF,26999929
 10070 DATAON THE SW CORNER OF TH
 E CLIFF,27992899,,0,IN A COLD RO
 OM,00220021
 20000 DATANORTH,SOUTH,EAST,WEST,

UP,DOWN,LOOK,JUMP,GET,UNLOC,OPEN
 ,MAKE,SIT,DROP,EAT,DRINK,BLOW,PU
 LL,FILL,WATER,WEAR,READ,CLIMB,DI
 G,STAND,SWIM,CLOSE,KILL
 30000 DATAA GLOWING SWORD,SWORD,
 -1,"A 10' POLE",POLE,7,A LARGE G
 EM,GEM,11,A TIN WHISTLE,WHIST,26
 ,A GLASS BOTTLE,BOTTL,1,WATER IN
 BOTTLE,WATER,-9,THE KING'S CROW
 N,CROWN,13,THE KING'S SCEPTER,SC
 EPT,-5,THE KING'S THRONE,THRON,1
 9,A FRIENDLY PORPOISE,PORPO,
 30010 DATAA GREEN PLANT,PLANT,24
 ,,TROPH,30,A METAL CROSS,CROSS,1
 4,A ROPE HANGING FROM THE CEILIN
 G,ROPE,10,THE HOLE,HOLE,15,,LAKE
 ,6,A SHOVEL,SHOVE,2,,FIRE,13,A S
 HINY COIN,COIN,21,A SIGN,SIGN,6,
 A MOLD,MOLD,12,A LARGE IRON DOOR
 ,DOOR,16,SOME WAX,WAX,1
 30020 DATAA WAX KEY,KEY,0,AN ABS
 TRACT PAINTING,PAINT,31,,FLOOR,,
 ,CEILI,,WALL,,A LADDER,LADDE,22
 ,A MAGIC BOOK,BOOK,3,A MEAN-LOOK
 ING GOBLIN,GOBLI,
 40000 DATA189,179,237,31,152,142
 ,4,0,16,142,4,31,237,137,1,224,2
 37,164,49,168,32,237,129,140,4,3
 2,38,240,57





Tape Bonus Programs

By now you probably are addicted to Adventures and are hungry for even more. Read on.

The following section contains loading and playing instructions for three additional Adventures that are included as bonus programs on The Second Rainbow Adventures Tape but were considered too lengthy to be "listed out" in this book.

The tape, which is sold separately, includes all 24 of the featured Adventures in this publication. The tape also saves you many hours of time which are required to type in the lengthy program listings. For information on how to order The Second Rainbow Adventures Tape, see page 327.



Halls of Dungeon Death

Program by Eric and Mark Riel

A

n eerie mist pervades Dungeon Death where legend says there is a solid platinum crown embedded with sapphires and diamonds.

Even if you're not into "Dungeons & Dragons" games on a regular basis, you will enjoy this program because it combines D&D qualities with the fun and challenge of Adventure games and some super graphics. It also includes such D&D basics as hit points, experience points, armor class, weapons and, of course, monsters.

Your goal is to retrieve the crown. This is no easy task since the crown is buried 12 levels below the surface. Each level is infested with evil creatures and traps.

When a monster is encountered, you will decide whether to fight or run. Your odds of escaping are better if you take off before any blows are exchanged. If you choose to fight, you are asked if you want to thrust, parry or attack with a normal blow. A monster's chance of hitting you is affected by your armor class.

You gain experience points for killing monsters, advancing in ability as you collect experience points.

There are enchanters on some of the levels. Resembling robed wizards, the enchanters will restore some of your lost hit points for 2,000 gold pieces or enchant one of your weapons for 5,000 gold pieces. Enchanting is a magical process that increases the power of a weapon.

You will find the following commands helpful as you make your way through the dungeon:

(I)nventry — Lists what you are carrying, as well as hit points and experience.

(G)et — To retrieve the object on which you are positioned.

(D)rop — To place an object. You must not be standing on an object at the time.

(C)hange — To trade the weapon in your hand for another.

(O)pen — To open a door, but you must have the correct key.

(S)earch — To check the area in your immediate vicinity for pits, secret passages and rooms.

As your quest begins, you are in possession of a sword, a healing potion, and a magical bag that enables you to carry as much gold as necessary. The potion and the bag were given to you by an old wizard who offered the following advice: "Remember, on the first level past the bones lies that which will help carry you deep into the dungeon."

After the introduction is loaded, type RUN. The credits will be shown while machine language subroutines for the main program are loaded. It is a good idea to leave the Play button on your tape recorder on at all times. Also, be sure to unplug your disk controller.

(Eric and Mark Riel live in Kent, Wash. Eric is a student at Kentwood High School; Mark attends Western Washington University.)





Castle Thuudo

Program by Carmen DiMichele Jr.

T

Too much power in the wrong hands can be a terrible thing, causing unnecessary grief in the lives of many persons. When the power belongs to a god, the consequences can be catastrophic.

That's what the citizens of Birnshire discovered many centuries ago when a revolution among the gods led to the overthrow of the good and kind Dynas by his scheming apprentice, Thuudo.

Thuudo immediately imposed martial law throughout the kingdom, declaring strict obedience to his every whim. He had a terrible temper, too — prone to emotional outbursts over the most trivial matters. Of all the gods that had ruled Birnshire, Thuudo was clearly the most unkempt, unmannerly and unbearable. But he was in power, so Thuudo saw nothing wrong with the way he demeaned the citizens. Most of them had invested their lives in Birnshire, so they were reluctant to attempt escape.

Dynas was too old to wage a prolonged battle

against Thuudo, so he asked his friend Demos to take up the challenge. Demos, however, was not prepared for the unethical methods employed by Thuudo. They were both executed for their efforts.

Now it's your turn, dear Adventurer. You will need to call on all your inner strength, be very observant, and you may even need help from the Grim Reaper if you are to improve your odds against Thuudo. Hope you've been vigilant with your fencing lessons, paying careful attention to the block and slash maneuvers.

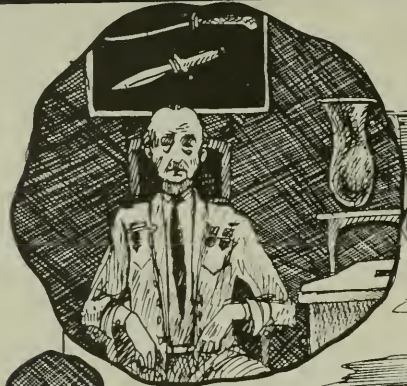
After loading the Adventure, you are given the option of a recap on how Thuudo gained power. Type YES if you want the introduction. Press any key to get to the next screen. If you want to bypass the opening sequence, just type NO when prompted and the Adventure will begin automatically.

You are advised to make a map because there is a tendency to get lost and wander around in circles.

If you need inspiration along the way, just think about how much evil you rid the world of by eliminating Thuudo.

(Carmen DiMichele Jr , is a high school student in Linwood, N.J. He plans to major in electronics engineering in college.)





MARJE FAUL
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CAVE OF KALAKH

Program by Jane Fisher

E

ver since as a young girl you and a playmate discovered a series of caves on the family farm many years ago, you've been curious about where the underground passages lead and what mysteries are contained within them.

Over the years your parents have discouraged you from following through with your desire to explore the caves, pleading for you to wait until you are older. "Girls shouldn't be interested in such things," they tell you. "Why don't you just look for a husband and raise a family?" Sensing that they cannot dissuade you, they make you promise to meet with the retired Army officer who lives down the road.

Upon visiting the old man's home, you are amazed at the vast collection of artifacts throughout the palatial mansion—ornate vases, precious jewels, silver swords, majestic shields and many other visible symbols of opulence.

Something about him suggests that the man has seen more than his share of misery in his lifetime. Maybe it's the way he avoids looking

you straight in the eye, or is it the scars that cut through the wrinkles on his forehead?

He speaks very softly, and most of the time it is difficult to understand what the old man is trying to say.

"I'm going to explore the caves on my daddy's farm!" you finally shout, out of desperation. "Do you know something about them?"

Suddenly the rambling ends, and the old man turns to look at you. His piercing eyes tell you that you have gotten through to him.

"Yes, I've been there," he says, "but only a fool would go back. The caves are evil and dangerous. Why do you want to go in there?"

"The caves are on our farm and anything in them belongs to our family," you say. "As the only child, I have an obligation to explore them."

Finally, the old man agrees to talk. "My dear, there are treasures in the caves," he says. "Your father gave permission to my son and me to enter the caves years ago. Many of the things you see in my house were found there. They were given to me by your father as compensation for the loss of my son. I consider myself fortunate to have survived.

"I cannot give you any advice except to tell you to guard your every step. There are many more treasures, but you've got to decide whether the risk is worth your life!"

Your goal for this Adventure will be to retrieve eight treasures, each valued at eight points, and to score an additional bonus of 20 points while exploring more than 80 locations. The program accepts one- or two-word commands, such as GO NORTH (or simply 'N' for North). A save feature is included.

Because of the size of the source code, it was necessary to divide the program into five parts and to delete all of the comments in order to assemble it using Radio Shack's *EDTASM+* (The ROM pak version was moved to disk and modified to read/write disk instead of tape). Since data areas shared by more than one module had to be placed at fixed addresses, it was impossible to use position-independent code. Also, the modules themselves had to be located at fixed addresses in order to move back and forth between them.

(Jane Fisher is a data processing consultant for the state of North Carolina. She has been designing and programming business applications for IBM mainframes for 18 years.)





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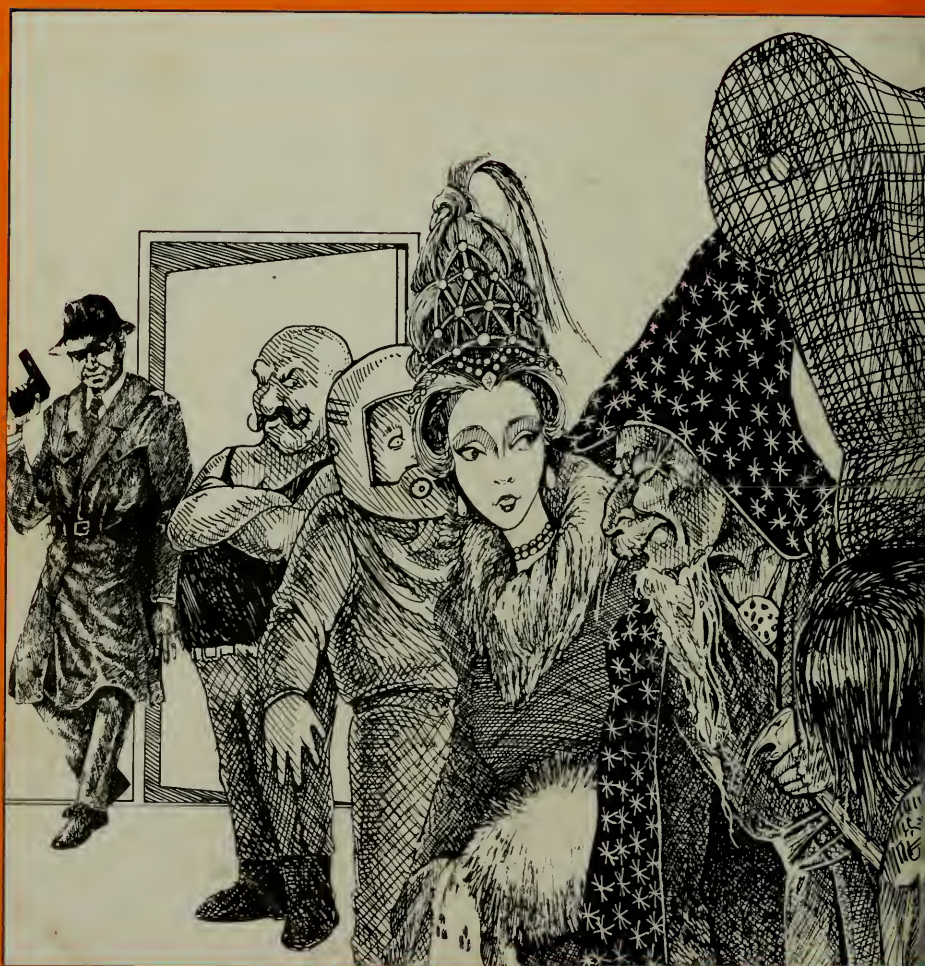
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